

# Information, Codes and Ciphers

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## 1 Introduction

### 1.1 Mathematical Model

To give a mathematical framework for digital data transmission, define

- a **source alphabet**  $S = \{s_1, s_2, \dots, s_q\}$  of  $q$  symbols
- a **code alphabet**  $A$  of  $r$  symbols probabilities  $p_i = P(s_i)$
- a **code** that encodes each symbol  $s_i$  by a codeword which is a **string** of code symbols.

### 1.2 Assumed Knowledge

- Modular Arithmetic and the Division Algorithm
- Probability (Binomial Distribution and Bayes' Rule)
- Linear Algebra (Linear combination, independence, etc...)

### 1.3 Morse Code

Morse code is a **ternary** code (radix 3). Its alphabet is

1. • called **dot**
2. — called **dash**
3. p a **pause**

The codewords are strings of • and — **terminated** by p.

### 1.4 ASCII

American National Standard Code for Information Interchange.

Binary code of fixed codeword length, namely 7, with  $2^7 = 128$  encoded symbols.

The extended ASCII is a code like the 7-bit ASCII but with an extra bit in the front used as a check bit, requiring the number of 1's to be even.

### 1.5 ISBN

International Standard Book Number.

They have 10 bits, with it's last bit being a check bit, requiring

$$\sum_{i=1}^{10} ix_i \equiv 0 \pmod{11}.$$

## 2 Error Detection and Correction Codes

We say that **x corrupted** to **y** is denoted by  $\mathbf{x} \rightsquigarrow \mathbf{y}$ .

### 2.1 ISBN-10 Error Capability

ISBN-10 numbers are capable of detecting the two types of errors:

1. getting a digit wrong,
2. interchanging two (unequal) digits.

### 2.2 Types of Codes

- **variable length code**: codewords have different lengths
- **block code**: codewords have the same lengths
- **t-error correcting code**: code can always correct up to  $t$  errors
- **systematic code**: code with **information digits** and **check digits** distinct

### 2.3 Binary Repetition Codes

A **binary  $r$ -repetition code** encodes  $0 \rightarrow \overbrace{0 \cdots 0}^r$  and  $1 \rightarrow \overbrace{1 \cdots 1}^r$ .

The binary  $(2t + 1)$ -repetition code is  $t$ -error correcting.

The binary  $2t$ -repetition code is  $(t - 1)$ -error correcting and  $t$ -error detecting.

### 2.4 Information Rate and Redundancy

The **information rate**  $R$  is given by,

- For a code  $C$  of radix  $r$  and length  $n$ ,  $R = \frac{\log_r |C|}{n}$
- For a **systematic code**,  $R = \frac{\# \text{ information digits}}{\text{length of code}}$

We then define **redundancy**  $= \frac{1}{R}$ .

### 2.5 Binary Hamming Error-Correcting Codes

A Binary Hamming  $(n, k)$  code is a code of length  $n$  with  $k$  information bits, such that it is a single error correcting and has a parity check matrix,  $H$ , of size  $n - k$  by  $n$ .

## 2.6 Hamming Distance, Weights

The **weight** of an  $n$ -bit word  $\mathbf{x}$  is defined to be

$$w(\mathbf{x}) = \#\{i : 1 \leq i \leq n, x_i \neq 0\}.$$

Given two  $n$ -bit words, the **Hamming distance** between them is

$$d(\mathbf{x}, \mathbf{y}) = \#\{i : 1 \leq i \leq n, x_i \neq y_i\}.$$

Given some code with set of codewords  $C$ , we define (**minimum weight**) of  $C$  to

$$w = w(C) = \min\{w(\mathbf{x}) : \mathbf{x} \in C, \mathbf{x} \neq \mathbf{0}\}.$$

Similarly, the (**minimum distance**) of  $C$  is defined by

$$d = d(C) = \min\{d(\mathbf{x}, \mathbf{y}) : \mathbf{x}, \mathbf{y} \in C, \mathbf{x} \neq \mathbf{y}\}.$$

If  $\mathbf{x} \rightsquigarrow \mathbf{y}$ , then  $d(\mathbf{x}, \mathbf{y})$  is the number of errors in  $\mathbf{y}$ .