

# Abstract Algebra and Fundamental Analysis

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# 1 Transformations and Groups

**Definition 1.1.** A *transformation* on  $\mathbb{R}^n$  is a **bijection** from  $\mathbb{R}^n$  to  $\mathbb{R}^n$ . We will denote  $\mathcal{B}(\mathbb{R}^n)$  the set of all transformations on  $\mathbb{R}^n$ .

In particular, a transformation on the Euclidean plane  $\mathbb{R}^2$  is called a **plane transformation**.

**Definition 1.2** (Group). A group is a set  $G$  equipped with a map

$$* : G \times G \rightarrow G, (g, h) \mapsto g * h = gh,$$

that satisfies the following axioms:

(G1) **Associativity**, i.e.  $g, h, k \in G$ , then  $(gh)k = g(hk)$ .

(G2) **Existence of identity**, i.e. there is an element denoted by  $e$  in  $G$  called the *identity* of  $G$  such that  $eg = g = ge$  for any  $g \in G$ . (Such  $e$  is unique; notation:  $1_G$ .)

(G3) **Existence of inverse**, i.e. for any  $g \in G$ , there is an element denoted by  $h \in G$  called the inverse of  $g$  such that  $gh = hg = e$ . ( $h$  is also unique; notation:  $g^{-1}$ .)

A group  $G$  is called commutative or abelian if  $gh = hg$  for all  $g, h \in G$ .

**Proposition 1.3.** *Examples of Transformation Groups*

(1) *The set  $\mathcal{B}(\mathbb{R}^n)$  of all transformations on  $\mathbb{R}^n$  together with the operation of composition forms a group.*

(2) *The set  $\mathcal{T}(\mathbb{R}^n)$  of all translations on  $\mathbb{R}^n$  together with the operation of composition forms a group.*

(3) *The set  $\mathcal{C}(\mathbb{R}^n)$  of collineations of  $\mathbb{R}^n$  together with the operation of composition forms a group.*

**Definition 1.4** (Subgroup). Let  $(G, *)$  be a group. A nonempty subset  $H \subseteq G$  is said to be a subgroup of  $G$ , denoted by  $H \leq G$ , if  $(H, *)$  is a group.

**Lemma 1.5** (Subgroup Lemma). *A nonempty subset  $H$  of a group  $G$  is a subgroup if and only if the following two closure conditions are satisfied:*

(SG1) *Closure under multiplication, i.e. if  $h, k \in H$ , then  $hk \in H$ ;*

(SG2) *Closure under inverse, i.e. if  $h \in H$ , then  $h^{-1} \in H$ .*

*In particular,  $1_H = 1_G \in H$ .*

**Definition 1.6** (Group Isomorphisms). For groups  $G, H$ , a map  $f : G \rightarrow H$  is called a group homomorphism if  $f(xy) = f(x)f(y)$  for all  $x, y \in G$ . A bijective group homomorphism is called an isomorphism. In this case, we say that  $G$  is isomorphic to  $H$ . Notation  $G \cong H$ .

## 2 Subgroups and the Group of Isometries

**Lemma 2.1.** *If  $S$  is a subset of a group  $(G, *)$ , then  $\langle S \rangle = \bigcap_{S \subseteq H \leq G} H$ . In other words,  $\langle S \rangle$  is the **smallest** subgroup of  $G$  that contains all the elements of  $S$ .*

**Definition 2.2.** We call  $\langle S \rangle$  the **subgroup of  $G$  generated by  $S$** . A group generated by one element is called a **cyclic group**.

**Notation:**

- space:  $\mathbb{R}^n$ ;
- points:  $A, B, C, P, Q, R, \dots$  with position vectors  $\mathbf{a}, \mathbf{b}, \mathbf{c}, \mathbf{p}, \mathbf{q}, \mathbf{r}, \dots$ ;
- transformations:  $\tau, \pi, \sigma, \delta, \dots$ ;
- lines:  $l, m, n, \dots$ ; line equations in  $\mathbb{R}^n$ :  $\mathbf{x} = \mathbf{a} + \lambda \mathbf{v}$  for all  $\lambda \in \mathbb{R}$ ;
- planes in  $\mathbb{R}^n$ :  $\mathbf{x} = \mathbf{a} + \lambda \mathbf{u} + \mu \mathbf{v}$  for all  $\lambda, \mu \in \mathbb{R}$ ;
- **Hyperplanes** through  $\mathbf{a} \in \mathbb{R}^n$  with normal  $\mathbf{n} \in \mathbb{R}^n = \mathbf{0}$ :

$$\mathbb{H}_{\mathbf{n}, \mathbf{a}} = \{\mathbf{x} \in \mathbb{R}^n \mid (\mathbf{x} - \mathbf{a}) \cdot \mathbf{n} = 0\} = \langle \mathbf{n} \rangle^\perp + \mathbf{a}.$$

- For points  $P, Q$  in  $\mathbb{R}^n$ , we may also define the **perpendicular bisector** of the line segment  $\overline{PQ}$  to be the hyperplane  $\mathbb{H}$  that passes through the midpoint of  $\overline{PQ}$  and perpendicular to  $\overline{PQ}$ . So  $\mathbb{H}$  has the equation  $(\mathbf{x} - \mathbf{m}) \cdot (\mathbf{p} - \mathbf{q}) = 0$  where  $\mathbf{m} = \frac{1}{2}(\mathbf{p} + \mathbf{q})$ .
- It is clear that, for all  $X \in \mathbb{H}$ ,

$$d(X, P) = \sqrt{\|\mathbf{x} - \mathbf{m}\|^2 + \|\mathbf{p} - \mathbf{m}\|^2} = \sqrt{\|\mathbf{x} - \mathbf{m}\|^2 + \|\mathbf{q} - \mathbf{m}\|^2} = d(X, Q).$$

**The Euclidean space  $\mathbb{R}^n$**

- Length of a vector:  $\|\mathbf{a}\| = \sqrt{\mathbf{a} \cdot \mathbf{a}}$ ;
- Distance between two points  $P, Q$ :  $d(P, Q) := \|\mathbf{p} - \mathbf{q}\|$ ;
- Projection of  $\mathbf{a}$  on  $\mathbf{b}$ :  $\text{proj}_{\mathbf{b}}(\mathbf{a}) = \frac{\mathbf{a} \cdot \mathbf{b}}{\mathbf{b} \cdot \mathbf{b}} \mathbf{b}$ ;
- Angle between  $\mathbf{a}$  and  $\mathbf{b}$ :  $\cos(\theta) = \frac{\mathbf{a} \cdot \mathbf{b}}{\|\mathbf{a}\| \|\mathbf{b}\|}$ ;
- Orthogonality:  $\mathbf{a} \perp \mathbf{b} \iff \mathbf{a} \cdot \mathbf{b} = 0$ ;

**Definition 2.3.** An *isometry* on  $\mathbb{R}^n$  is a map  $\tau : \mathbb{R}^n \rightarrow \mathbb{R}^n$  which preserves distance between points:  $d(P, Q) = d(\tau(P), \tau(Q)), \forall P, Q \in \mathbb{R}^n$ .

**Lemma 2.4.** *The set of isometries which fix the zero vector is equal to the set of (linear) maps that represent multiplication by an orthogonal matrix.*

**Theorem 2.5.** *An isometry can be decomposed into a translation multiplied by a linear transformation, which can be represented by an orthogonal matrix. In other words, for every  $\tau \in \mathcal{I}(\mathbb{R}^n)$ , there exist an orthogonal  $n \times n$  matrix  $Q$  and a vector  $\mathbf{b} \in \mathbb{R}^n$  such that  $\tau = T_{Q, \mathbf{b}} = T_{I, \mathbf{b}} \circ T_{Q, \mathbf{0}}$ . In particular, an isometry is a **transformation**.*

**Theorem 2.6.** *The group of Isometries*

- (1) *The set  $\mathcal{I}(\mathbb{R}^n)$  of all isometries forms a subgroup of the group  $\mathcal{B}(\mathbb{R}^n)$  of all transformations.*
- (2) *The group  $\mathcal{I} = \mathcal{I}(\mathbb{R}^n)$  contains two subgroups: the group  $\mathcal{T}$  of translations and the group  $\mathcal{O}$  of all orthogonal linear transformations. Moreover, we have  $\mathcal{I} = \mathcal{T}\mathcal{O} := \{\tau\sigma \mid \tau \in \mathcal{T}, \sigma \in \mathcal{O}\}$ .*

### 3 Reflections and Isometries

**Definition 3.1.** Let  $\mathbb{H}$  be a hyperplane. The reflection  $\sigma_{\mathbb{H}}$  in  $\mathbb{H}$  is the mapping defined by:

$$\sigma_{\mathbb{H}}(P) = \begin{cases} P & \text{if } P \in \mathbb{H}; \\ P' & \text{if } P \text{ is off } \mathbb{H} \text{ and } \mathbb{H} \text{ is the perpendicular bisector of } P\bar{P}'. \end{cases}$$

(in the sense that  $d(P, X) = d(P', X)$  for all  $X \in \mathbb{H}$ .)

**Proposition 3.2.** Let  $\mathbb{H}$  be a hyperplane.

- (1) A reflection  $\sigma_{\mathbb{H}}$  is an isometry satisfying  $\sigma_{\mathbb{H}}^2 = 1$ .
- (2)  $\sigma_{\mathbb{H}}$  fixes a line  $m \not\subseteq \mathbb{H}$  if and only if  $m \perp \mathbb{H}$ .
- (3)  $\sigma_{\mathbb{H}}$  fixes a line **pointwise** if and only if  $m \subseteq \mathbb{H}$ .

**Theorem 3.3.** If  $\mathbb{H} = \mathbb{H}_{\mathbf{n}, \mathbf{a}}$ , then there exist  $Q = I - \frac{2}{\mathbf{n} \cdot \mathbf{n}} \mathbf{n} \mathbf{n}^T \in O_n(\mathbb{R})$  and  $\mathbf{b} = 2 \frac{\mathbf{a} \cdot \mathbf{n}}{\mathbf{n} \cdot \mathbf{n}} \mathbf{n}$  such that

$$\sigma_{\mathbb{H}}(\mathbf{x}) = Q\mathbf{x} + \mathbf{b}.$$

**Corollary 3.4.** In  $\mathbb{R}^2$ , if line  $\ell$  has equation  $aX + bY + c = 0$ , then the reflection  $\sigma_{\ell}$  in  $\ell$  has equation:

$$\begin{aligned} \sigma_{\ell}(\mathbf{x}) &= \frac{1}{a^2 + b^2} \begin{bmatrix} b^2 - a^2 & -2ab \\ -2ab & a^2 - b^2 \end{bmatrix} \mathbf{x} + \frac{1}{a^2 + b^2} \begin{bmatrix} -2ac \\ -2bc \end{bmatrix} \\ &= \begin{pmatrix} x \\ y \end{pmatrix} - 2 \frac{(ax + by + c)}{a^2 + b^2} \begin{pmatrix} a \\ b \end{pmatrix}. \end{aligned}$$

**Definition 3.5** (Points in Generic Position). We say that  $m$  points  $P_1(\mathbf{p}_1), P_2(\mathbf{p}_2), \dots, P_m(\mathbf{p}_m)$  in  $\mathbb{R}^n$  are in **generic position** if the vectors  $\mathbf{p}_i - \mathbf{p}_1$ , for  $i = 2, 3, \dots, m$ , are linearly independent. In particular,  $n + 1$  points in  $\mathbb{R}^n$  are in generic position if every hyperplane contains at most  $n$  of the  $n + 1$  points.

**Theorem 3.6.** (1) An isometry on  $\mathbb{R}^n$  that fixes  $n + 1$  points in generic position is the identity map.

(2) An isometry on  $\mathbb{R}^n$  that fixes  $n$  points in generic position is a reflection **or** the identity.

(3) An isometry that fixes  $n - 1$  but not  $n$  points in generic position is a product of two **reflections**.

(4) Every isometry (in  $\mathbb{R}^n$ ) is a product of **at most**  $n + 1$  reflections.

**Corollary 3.7.** The group  $\mathcal{I}(\mathbb{R}^n)$  is generated by reflections  $\mathbb{H}_{\mathbf{n}, \mathbf{a}}$  for all  $\mathbf{0} \neq \mathbf{n}, \mathbf{a} \in \mathbb{R}^n$ .

**Corollary 3.8.** (1) A plane isometry that fixes three vertices of a triangle is the identity map.

(2) Every plane isometry  $\tau \in \mathcal{I}(\mathbb{R}^2)$  is a product of at most three reflections in three lines.

## 4 Translations and Rotations on $\mathbb{R}^2$

**Theorem 4.1.** *An isometry  $\tau$  in  $\mathbb{R}^n$  is a **translation** if and only if  $\tau$  is the product of two reflections in parallel hyperplanes.*

**Corollary 4.2.** *A plane isometry is a translation if and only if it is a product of two reflections in parallel lines.*

**Definition 4.3.** A **rotation** on  $\mathbb{R}^2$  about a point  $C$ , through angle  $\theta$ , is the transformation that fixes  $C$  and otherwise sends a point  $P$  to a point  $P'$ , where  $d(C, P) = d(C, P')$ , and the angle from  $\vec{CP}$  to  $\vec{CP'}$  is  $\theta$  (in anti-clockwise direction) if  $\theta > 0$ , and clockwise if  $\theta < 0$ ). We denote this transformation by  $\rho_{C,\theta}$ .

**Theorem 4.4.** *A plane isometry is a **rotation** if and only if it is the product of two reflections in intersecting lines. Further we have*

- (1) *if lines  $l, m$  intersect at  $C$ , and the directed angle from  $l$  to  $m$  is  $\frac{\theta}{2} \in (-\frac{\pi}{2}, \frac{\pi}{2}]$ , then  $\sigma_m \sigma_l = \rho_{C,\theta}$ ;*
- (2) *if lines  $p, q, r$  are concurrent, then there exists a line  $l$  such that  $\sigma_r \sigma_q \sigma_p = \sigma_l$ .*

**Corollary 4.5.** (1) *A non-identity rotation (on  $\mathbb{R}^2$ ) fixes exactly one point.*

(2) *A rotation with centre  $C$  fixes every circle with centre  $C$ .*

(3) *The set of all rotations about a particular point (i.e., with centre at a particular point) is a subgroup of the group  $\mathcal{I}(\mathbb{R}^2)$  of isometries; further still, it is a **commutative** subgroup. In other words,*

$$\mathcal{R}_C := \{\rho_{C,\theta} : \theta \in \mathbb{R}\} \leq \mathcal{I}(\mathbb{R}^2) \text{ and } \rho\rho' = \rho'\rho, \forall \rho, \rho' \in \mathcal{R}_C.$$

**Theorem 4.6** (Equation of a rotation). (1) *The rotation  $\rho_{\mathbf{0},\theta} : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  about the origin  $\mathbf{0}$  and through angle  $\theta$  is the linear isomorphism  $T_{Q,\mathbf{0}}(\mathbf{x}) = Q\mathbf{x}$ , where  $Q$  is the following matrix:*

$$Q = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}.$$

(2) *If  $\mathbf{c}$  is the position vector of  $C$ , then  $\rho_{C,\theta} = T_{\mathbf{c}}(\rho_{\mathbf{0},\theta})T_{-\mathbf{c}}$ . Hence,  $\rho_{C,\theta}$  has the equation  $\rho_{C,\theta}(\mathbf{x}) = Q\mathbf{x} + \mathbf{b}$ , where  $Q$  defines  $\rho_{\mathbf{0},\theta}$  as in (1) and  $\mathbf{b} = (I - Q)\mathbf{c}$ . At the group level, we have  $\mathcal{R}_C = T_{\mathbf{c}}\mathcal{R}_{\mathbf{0}}T_{-\mathbf{c}}$ . Call the group  $\mathcal{R}_C$  is **conjugate** to the group  $\mathcal{R}_{\mathbf{0}}$ .*

**Half-turn** A rotation of the form  $\rho_C := \rho_{C,\pi}$  is called a half-turn. A half-turn has the equation

$$\mathbf{x}' = -\mathbf{x} + 2\mathbf{c},$$

where  $\mathbf{c}$  is the position vector of  $C$ .

**Definition 4.7.** A figure  $F_1 \subseteq \mathbb{R}^n$  is **congruent** to a figure  $F_2 \subseteq \mathbb{R}^n$  if one can be mapped onto the other by an isometry; i.e. if there exists an isometry  $\tau$  such that  $\tau(F_1) = F_2$ . **Notation:**  $F_1 \cong F_2$  means  $F_1$  is congruent to  $F_2$ .

**Theorem 4.8.** *If  $\triangle ABC \cong \triangle A'B'C'$  in  $\mathbb{R}^2$  (same side lengths), then there exists a **unique** plane isometry  $\tau$  such that*

$$\tau(A) = A', \tau(B) = B', \tau(C) = C'.$$

## 5 Classification of Plane Isometries

**Definition 5.1.** A plane isometry  $\tau$  is called a **glide reflection** with axis  $c$  (a line) if there exist distinct lines  $a, b$  which are perpendicular to  $c$  such that  $\tau = \sigma_c \sigma_b \sigma_a (= \sigma_b \sigma_a \sigma_c)$ .

**Proposition 5.2.** (1) *A glide reflection is a composition of a reflection in line  $a$  and a halfturn centred at a point off  $a$ .*

(2) *A glide reflection is a translation followed by a reflection.*

(3) *A glide reflection fixes no points.*

(4) *A glide reflection fixes exactly one line, the axis,  $c$ .*

(5) *The midpoint of any point and its image under a glide reflection lies on its axis ( $c$ ).*

**Theorem 5.3.** *Distinct lines  $p, q, r$  are neither concurrent, nor parallel, if and only if  $\sigma_r \sigma_q \sigma_p$  is a glide reflection.*

**Definition 5.4.** An isometry that is a product of an even (resp., odd) number of reflections is said to be even (resp., odd) isometry.

**Theorem 5.5.** 1. *The set  $\mathcal{E}$  of even isometries in  $\mathbb{R}^n$  forms a subgroup of  $\mathcal{I}$ .*

2. *If  $\mathcal{E}'$  denotes the set of odd isometries, then  $\mathcal{E} \cap \mathcal{E}' = \emptyset$ .*

3. *If  $\sigma = \sigma_{\mathbb{H}}$  is a reflection, then  $\mathcal{E}' = \sigma \mathcal{E} := \{\sigma \pi \mid \pi \in \mathcal{E}\}$ .*

4. *We also have  $\sigma \mathcal{E} = \mathcal{E} \sigma$  and  $\mathcal{I} = \mathcal{E} \sqcup \sigma \mathcal{E}$ .*

**Corollary 5.6.** *For any non-identity plane isometries, it is either even or odd. All even isometries are either translations or rotations. All odd isometries are reflections or glide reflections.*

**Theorem 5.7.** *A product of 4 reflections in  $\mathbb{R}^2$  is a product of 2 reflections.*

**Definition 5.8.** Let  $\Omega \subseteq \mathbb{R}^n$  be a geometric figure (or a subset). A **symmetry** of  $\Omega$  is an isometry  $\tau$  such that  $\tau(\Omega) = \Omega$ .

All the symmetries of  $\Omega$  form a group  $\text{sym}(\Omega)$ , the **symmetry group** of  $\Omega$ .

## 6 Similarities

**Definition 6.1.** A transformation  $\alpha : \mathbb{R}^n \rightarrow \mathbb{R}^n$  is called a **similarity of ratio**  $r > 0$  if

$$d(\alpha(P), \alpha(Q)) = rd(P, Q), \text{ for all } P, Q \in \mathbb{R}^n.$$

**Proposition 6.2.** (1) *An isometry is a similarity of ratio 1.*

(2) *A similarity fixing two points is an isometry.*

(3) *A similarity fixing  $n + 1$  points in generic position is the identity.*

(4) *The set of all similarities in  $\mathbb{R}^n$  forms a group, denote this set by  $\mathcal{S}$  or  $\mathcal{S}(\mathbb{R}^n)$ .*

**Definition 6.3.** A **stretch of ratio**  $r > 0$  about point  $C$  is a transformation  $\delta_{C,r}$  that fixes  $C$  and otherwise sends a point  $P$  to a point  $P'$ , where  $P'$  is the unique point on the **ray** from  $C$  through  $P$  such that  $d(C, P') = r \cdot d(C, P)$ .

**Theorem 6.4.** *Decomposition of a similarity* If  $\alpha$  is a similarity of ratio  $r > 0$ , and  $P$  is any **fixed** point, then  $\alpha = \tau \delta_{P,r} = \delta_{P,r} \tau'$ , for some isometries  $\tau, \tau'$ . Moreover, we have

$$\mathcal{S} = \bigsqcup_{r>0} \mathcal{S} S_{P,r} = \bigsqcup_{r>0} S_{P,r} \mathcal{S} \text{ (disjoint unions),}$$

where  $\mathcal{S} S_{P,r} = \{\tau S_{P,r} \mid \tau \in \mathcal{S}\}$  and  $\mathcal{S} S_{P,r} = \{S_{P,r} \tau \mid \tau \in \mathcal{S}\}$ .

**Corollary 6.5.** *A similarity is a **collineation** that preserves betweenness, midpoints, angles, perpendicularity, etc.*

**Definition 6.6.** (1) A **point reflection** about  $C(\mathbf{c})$  is the isometry  $\rho_C : \mathbb{R}^n \rightarrow \mathbb{R}^n$  defined by

$$\rho_C(\mathbf{x}) = -(\mathbf{x} - \mathbf{c}) + \mathbf{c} = -\mathbf{x} + 2\mathbf{c}.$$

(2) A **dilation** about the point  $C$  is a stretch transformation  $\delta_{C,r}$  ( $r > 0$ ) about  $C$ , or it is a stretch transformation followed by a point reflection both about  $C$  (i.e.,  $\rho_C \delta_{C,r}$ ).

**Lemma 6.7.** (1) *A point reflection is an isometry.*

(2) *The product of two point reflections is a translation.*

(3) *The product of a translation and a point reflection is a point reflection.*

**Proposition 6.8.** *All point reflections generate a subgroup  $\mathcal{H}$  (of  $\mathcal{S}$ ). Moreover,  $\mathcal{H}$  is a (disjoint) union of the set  $\mathcal{T}$  of all translations and the set of all point reflections: for a fixed  $C$ ,*

$$\mathcal{H} = \mathcal{T} \sqcup \rho_C \mathcal{T} = \mathcal{T} \sqcup \mathcal{T} \rho_C = \mathcal{T} \sqcup \{\rho_P \mid P \in \mathbb{R}^n\}.$$

**Proposition 6.9.** *The dilation  $\tau = \rho_C \delta_{C,r}$  ( $r > 0$ ) has the following equation:*

$$\tau(\mathbf{x}) = (-r)\mathbf{x} + (1+r)\mathbf{c}.$$

**Lemma 6.10.** *Let  $\mathbb{R}^\times = \{r \in \mathbb{R} \mid r \neq 0\}$ . For any  $r, s \in \mathbb{R}^\times$ , and any point  $P(\mathbf{p})$ , we have*

$$(1) \delta_{P,-r} = \rho_O \delta_{P,r};$$

$$(2) \delta_{P,1} = 1, \delta_{P,-1} = \rho_P;$$

$$(3) \delta_{P,r} \delta_{P,s} = \delta_{P,rs};$$

$$(4) \delta_{P,r}^{-1} = \delta_{P,r^{-1}}.$$

**Proposition 6.11.** *The set  $\{\delta_{C,r} \mid r \in \mathbb{R}^\times (:= \mathbb{R} - 0)\}$  forms a group that is isomorphic to the group  $(\mathbb{R}^\times, \cdot)$ .*