# Abstract Algebra and Fundamental Analysis

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## 1 Transformations and Groups

**Definition 1.1.** A transformation on  $\mathbb{R}^n$  is a **bijection** from  $\mathbb{R}^n$  to  $\mathbb{R}^n$ . We will denote  $\mathscr{B}(\mathbb{R}^n)$  the set of all transformations on  $\mathbb{R}^n$ .

In particular, a transformation on the Euclidean plane  $\mathbb{R}^2$  is called a **plane transformation**.

**Definition 1.2** (Group). A group is a set G equipped with a map

$$*: G \times G \to G, (g,h) \mapsto g * h = gh,$$

that satisfies the following axioms:

- (G1) Associativity, i.e.  $g, h, k \in G$ , then (gh)k = g(hk).
- (G2) Existence of identity, i.e. there is an element denoted by e in G called the *identity* of G such that eg = g = ge for any  $g \in G$ . (Such e is unique; notation:  $1_G$ .)
- (G3) Existence of inverse, i.e. for any  $g \in G$ , there is an element denoted by  $h \in G$  called the inverse of g such that gh = hg = e. (h is also unique; notation:  $g^{-1}$ .)

A group G is called commutative or abelian if gh = hg for all  $g, h \in G$ .

**Proposition 1.3.** Examples of Transformation Groups

- (1) The set  $\mathscr{B}(\mathbb{R}^n)$  of all transformations on  $\mathbb{R}^n$  together with the operation of composition forms a group.
- (2) The set  $\mathcal{T}(\mathbb{R}^n)$  of all translations on  $\mathbb{R}^n$  together with the operation of composition forms a group.
- (3) The set  $\mathscr{C}(\mathbb{R}^n)$  of collineations of  $\mathbb{R}^n$  together with the operation of composition forms a group.

**Definition 1.4** (Subgroup). Let (G, \*) be a group. A nonempty subset  $H \subseteq G$  is said to be a subgroup of G, denoted by  $H \subseteq G$ , if (H, \*) is a group.

**Lemma 1.5** (Subgroup Lemma). A nonempty subset H of a group G is a subgroup if and only if the following two closure conditions are satisfied:

- **(SG1)** Closure under multiplication, i.e. if  $h, k \in H$ , then  $hk \in H$ ;
- (SG2) Closure under inverse, i.e. if  $h \in H$ , then  $h^{-1} \in H$ .

In particular,  $1_H = 1_G \in H$ .

**Definition 1.6** (Group Isomorphisms). For groups G, H, a map  $f : G \to H$  is called a group homomorphism if f(xy) = f(x)f(y) for all  $x, y \in G$ . A bijective group homomorphism is called an isomorphism. In this case, we say that G is isomorphic to H. Notation  $G \cong H$ .

## 2 Subgroups and the Group of Isometries

**Lemma 2.1.** If S is a subset of a group (G, \*), then  $\langle S \rangle = \bigcap_{S \subseteq H \leq G} H$ . In other words,  $\langle S \rangle$  is the **smallest** subgroup of G that contains all the elements of S.

**Definition 2.2.** We call  $\langle S \rangle$  the subgroup of G generated by S. A group generated by one element is called a cyclic group.

#### **Notation:**

- space:  $\mathbb{R}^n$ ;
- points:  $A, B, C, P, Q, R, \dots$  with position vectors  $\mathbf{a}, \mathbf{b}, \mathbf{c}, \mathbf{p}, \mathbf{q}, \mathbf{r} \dots$ ;
- transformations:  $\tau, \pi, \sigma, \delta, \ldots$ ;
- lines:  $l, m, n, \ldots$ ; line equations in  $\mathbb{R}^n : \mathbf{x} = \mathbf{a} + \lambda \mathbf{v}$  for all  $\lambda \in \mathbb{R}$ ;
- planes in  $\mathbb{R}^n = \mathbf{x} = \mathbf{a} + \lambda \mathbf{u} + \mu \mathbf{v}$  for all  $\lambda, \mu \in \mathbb{R}$ ;
- Hyperplanes through  $\mathbf{a} \in \mathbb{R}^n$  with normal  $\mathbf{n} \in \mathbb{R}^n = \mathbf{0}$ :

$$\mathbb{H}_{\mathbf{n},\mathbf{a}} = \{ \mathbf{x} \in \mathbb{R}^n \mid (\mathbf{x} - \mathbf{a}) \cdot \mathbf{n} = 0 \} = \langle \mathbf{n} \rangle^{\perp} + \mathbf{a}.$$

- For points P, Q in  $\mathbb{R}^n$ , we may also define the **perpendicular bisector** of the line segment PQ to be the hyperplane  $\mathbb{H}$  that passes through the midpoint of PQ and perpendicular to PQ. So  $\mathbb{H}$  has the equation  $(\mathbf{x} \mathbf{m}) \cdot (\mathbf{p} \mathbf{q}) = 0$  where  $\mathbf{m} = \frac{1}{2}(\mathbf{p} + \mathbf{q})$ .
- It is clear that, for all  $X \in \mathbb{H}$ ,

$$d(X,P) = \sqrt{\left\|\mathbf{x} - \mathbf{m}\right\|^2 + \left\|\mathbf{p} - \mathbf{m}\right\|^2} = \sqrt{\left\|\mathbf{x} - \mathbf{m}\right\|^2 + \left\|\mathbf{q} - \mathbf{m}\right\|^2} = d(X,Q).$$

#### The Euclidean space $\mathbb{R}^n$

- Length of a vector:  $\|\mathbf{a} = \sqrt{\mathbf{a} \cdot \mathbf{a}}\|$ ;
- Distance between two points  $P, Q : d(P, Q) := ||\mathbf{p} \mathbf{q}||$ ;
- Projection of  $\mathbf{a}$  on  $\mathbf{b}$ :  $\operatorname{proj}_{\mathbf{b}}(\mathbf{a}) = \frac{\mathbf{a} \cdot \mathbf{b}}{\mathbf{b} \cdot \mathbf{b}} \mathbf{b}$ ;
- Angle between **a** and **b**:  $\cos(\theta) = \frac{\mathbf{a} \cdot \mathbf{b}}{\|\mathbf{a}\| \|\mathbf{b}\|}$ ;
- Orthogonality:  $\mathbf{a} \perp \mathbf{b} \iff \mathbf{a} \cdot \mathbf{b} = 0$ ;

**Definition 2.3.** An *isometry* on  $\mathbb{R}^n$  is a map  $\tau: \mathbb{R}^n \to \mathbb{R}^n$  which preserves distance between points:  $d(P,Q) = d(\tau(P), \tau(Q)), \forall P, Q \in \mathbb{R}^n$ .

**Lemma 2.4.** The set of isometries which fix the zero vector is equal to the set of (linear) maps that represent multiplication by an orthogonal matrix.

**Theorem 2.5.** An isometry can be decomposed into a translation multiplied by a linear transformation, which can be represented by an orthogonal matrix. In other words, for every  $\tau \in \mathscr{I}(\mathbb{R}^n)$ , there exist an orthogonal  $n \times n$  matrix Q and a vector  $\mathbf{b} \in \mathbb{R}^n$  such that  $\tau = T_{Q,\mathbf{b}} = T_{I,\mathbf{b}} \circ T_{Q,\mathbf{0}}$ . In particular, an isometry is a **transformation**.

#### **Theorem 2.6.** The group of Isometries

- (1) The set  $\mathscr{I}(\mathbb{R}^n)$  of all isometries forms a subgroup of the group  $\mathscr{B}(\mathbb{R}^n)$  of all transformations.
- (2) The group  $\mathscr{I} = \mathscr{I}(\mathbb{R}^n)$  contains two subgroups: the group  $\mathscr{T}$  of translations and the group  $\mathscr{O}$  of all orthogonal linear transformations. Moreover, we have  $\mathscr{I} = \mathscr{T}\mathscr{O} := \{\tau\sigma \mid \tau \in \mathscr{T}, \sigma \in \mathscr{O}\}.$

#### 3 Reflections and Isometries

**Definition 3.1.** Let  $\mathbb{H}$  be a hyperplane. The reflection  $\sigma_{\mathbb{H}}$  in  $\mathbb{H}$  is the mapping defined by:

$$\sigma_{\mathbb{H}}(P) = \begin{cases} P & \text{if } P \in \mathbb{H}; \\ P' & \text{if } P \text{ is off } \mathbb{H} \text{ and } \mathbb{H} \text{ is the perpendicular bisector of } P\bar{P}'. \end{cases}$$

(in the sense that d(P, X) = d(P', X) for all  $X \in \mathbb{H}$ .)

Proposition 3.2. Let  $\mathbb{H}$  be a hyperplane.

- (1) A reflection  $\sigma_{\mathbb{H}}$  is an isometry satisfying  $\sigma_{\mathbb{H}}^2 = 1$ .
- (2)  $\sigma_{\mathbb{H}}$  fixes a line  $m \nsubseteq \mathbb{H}$  if and only if  $m \perp \mathbb{H}$ .
- (3)  $\sigma_{\mathbb{H}}$  fixes a line **pointwise** if and only if  $m \subseteq \mathbb{H}$ .

**Theorem 3.3.** If  $\mathbb{H} = \mathbb{H}_{\mathbf{n},\mathbf{a}}$ , then there exist  $Q = I - \frac{2}{\mathbf{n}.\mathbf{n}} \mathbf{n} \mathbf{n}^T \in O_n(\mathbb{R})$  and  $\mathbf{b} = 2 \frac{\mathbf{a}.\mathbf{n}}{\mathbf{n}.\mathbf{n}} \mathbf{n}$  such that

$$\sigma_{\mathbb{H}}(\mathbf{x}) = Q\mathbf{x} + \mathbf{b}.$$

Corollary 3.4. In  $\mathbb{R}^2$ , if line  $\ell$  has equation aX + bY + c = 0, then the reflection  $\sigma_{\ell}$  in  $\ell$  has equation:

$$\sigma_{\ell}(\mathbf{x}) = \frac{1}{a^2 + b^2} \begin{bmatrix} b^2 - a^2 & -2ab \\ -2ab & a^2 - b^2 \end{bmatrix} \mathbf{x} + \frac{1}{a^2 + b^2} \begin{bmatrix} -2ac \\ -2bc \end{bmatrix}$$
$$= \binom{x}{y} - 2 \frac{(ax + by + c)}{a^2 + b^2} \binom{a}{b}.$$

**Definition 3.5** (Points in Generic Position). We say that m points  $P_1(\mathbf{p_1}), P_2(\mathbf{p_2}), \dots, P_m(\mathbf{p}_m)$  in  $\mathbb{R}^n$  are in **generic position** if the vectors  $\mathbf{p}_i - \mathbf{p}_1$ , for  $i = 2, 3, \dots, m$ , are linearly independent. In particular, n+1 points in  $\mathbb{R}^n$  are in generic position if every hyperplane contains at most n of the n+1 points.

**Theorem 3.6.** (1) An isometry on  $\mathbb{R}^n$  that fixes n+1 points in generic position is the identity map.

- (2) An isometry on  $\mathbb{R}^n$  that fixes n points in generic position is a reflection **or** the identity.
- (3) An isometry that fixes n-1 but not n points in generic position is a product of two **reflections**.
- (4) Every isometry (in  $\mathbb{R}^n$ ) is a product of **at most** n+1 reflections.

Corollary 3.7. The group  $\mathscr{I}(\mathbb{R}^n)$  is generated by reflections  $\mathbb{H}_{\mathbf{n},\mathbf{a}}$  for all  $\mathbf{0} \neq \mathbf{n}, \mathbf{a} \in \mathbb{R}^n$ .

Corollary 3.8. (1) A plane isometry that fixes three vertices of a triangle is the identity map.

(2) Every plane isometry  $\tau \in \mathscr{I}(\mathbb{R}^2)$  is a product of at most three reflections in three lines.

#### 4 Translations and Rotations on $\mathbb{R}^2$

**Theorem 4.1.** An isometry  $\tau$  in  $\mathbb{R}^n$  is a **translation** if and only if  $\tau$  is the product of two reflections in parallel hyperplanes.

Corollary 4.2. A plane isometry is a translation if and only if it is a product of two reflections in parallel lines.

**Definition 4.3.** A **rotation** on  $\mathbb{R}^2$  about a point C, through angle  $\theta$ , is the transformation that fixes C and otherwise sends a point P to a point P', where d(C, P) = d(C, P'), and the angle from  $\vec{CP}$  to  $\vec{CP'}$  is  $\theta$  (in anti-clockwise direction) if  $\theta > 0$ , and clockwise if  $\theta < 0$ ). We denote this transformation by  $\rho_{C,\theta}$ .

**Theorem 4.4.** A plane isometry is a **rotation** if and only if it is the product of two reflections in intersecting lines. Further we have

- (1) if lines l, m intersect at C, and the directed angle from l to m is  $\frac{\theta}{2} \in (-\frac{\pi}{2}, \frac{\pi}{2}]$ , then  $\sigma_m \sigma_l = \rho_{C,\theta}$ ;
- (2) if lines p, q, r are concurrent, then there exists a line l such that  $\sigma_r \sigma_q \sigma_p = \sigma_l$ .

Corollary 4.5. (1) A non-identity rotation (on  $\mathbb{R}^2$ ) fixes exactly one point.

- (2) A rotation with centre C fixes every circle with centre C.
- (3) The set of all rotations about a particular point (i.e., with centre at a particular point) is a subgroup of the group  $\mathscr{I}(\mathbb{R}^2)$  of isometries; further still, it is a **commutative** subgroup. In other words,

$$\mathscr{R}_C := \{ \rho_{C,\theta} : \theta \in \mathbb{R} \} \leq \mathscr{I}(\mathbb{R}^2) \text{ and } \rho \rho' = \rho' \rho, \forall \rho, \rho' \in \mathscr{R}_C.$$

**Theorem 4.6** (Equation of a rotation). (1) The rotation  $\rho_{\mathbf{0},\theta}: \mathbb{R}^2 \to \mathbb{R}^2$  about the origin  $\mathbf{0}$  and through angle  $\theta$  is the linear isomorphism  $T_{Q,\mathbf{0}}(\mathbf{x}) = Q\mathbf{x}$ , where Q is the following matrix:

$$Q = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}.$$

(2) If **c** is the position vector of C, then  $\rho_{C,\theta} = T_{\mathbf{c}}(\rho_{\mathbf{0},\theta})T_{-\mathbf{c}}$ . Hence,  $\rho_{\mathbf{C},\theta}$  has the equation  $\rho_{C,\theta}(\mathbf{x}) = Q\mathbf{x} + \mathbf{b}$ , where Q defines  $\rho_{\mathbf{0},\theta}$  as in (1) and  $\mathbf{b} = (I - Q)\mathbf{c}$ . At the group level, we have  $\mathscr{R}_C = T_{\mathbf{c}}\mathscr{R}_{\mathbf{0}}T_{-\mathbf{c}}$ . Call the group  $\mathscr{R}_C$  is **conjugate** to the group  $\mathscr{R}_{\mathbf{0}}$ .

**Half-turn** A rotation of the form  $\rho_C := \rho_{C,\pi}$  is called a half-turn. A half-turn has the equation

$$\mathbf{x}' = -\mathbf{x} + 2\mathbf{c},$$

where  $\mathbf{c}$  is the position vector of C.

**Definition 4.7.** A figure  $F_1 \subseteq \mathbb{R}^n$  is **congruent** to a figure  $F_2 \subseteq \mathbb{R}^n$  if one can be mapped onto the other by an isometry; i.e. if there exists an isometry  $\tau$  such that  $\tau(F_1) = F_2$ . **Notation:**  $F_1 \cong F_2$  means  $F_1$  is congruent to  $F_2$ .

**Theorem 4.8.** If  $\triangle ABC \cong \triangle A'B'C'$  in  $\mathbb{R}^2$  (same side lengths), then there exists a **unique** plane isometry  $\tau$  such that

$$\tau(A) = A', \tau(B) = B', \tau(C) = C'.$$

#### 5 Classification of Plane Isometries

**Definition 5.1.** A plane isometry  $\tau$  is called a **glide reflection** with axis c (a line) if there exist distinct lines a, b which are perpendicular to c such that  $\tau = \sigma_c \sigma_b \sigma_a (= \sigma_b \sigma_a \sigma_c)$ .

**Proposition 5.2.** (1) A glide reflection is a composition of a reflection in line a and a halfturn centred at a point off a.

- (2) A glide reflection is a translation followed by a reflection.
- (3) A glide reflection fixes no points.
- (4) A glide reflection fixes exactly one line, the axis, c.
- (5) The midpoint of any point and its image under a glide reflection lies on its axis (c).

**Theorem 5.3.** Distinct lines p, q, r are neither concurrent, nor parallel, if and only if  $\sigma_r \sigma_q \sigma_p$  is a glide reflection.

**Definition 5.4.** An isometry that is a product of an even (resp., odd) number of reflections is said to be even (resp., odd) isometry.

**Theorem 5.5.** 1. The set  $\mathscr{E}$  of even isometries in  $\mathbb{R}^n$  forms a subgroup of  $\mathscr{I}$ .

- 2. If  $\mathcal{E}'$  denotes the set of odd isometries, then  $\mathcal{E} \cap \mathcal{E}' = \emptyset$ .
- 3. If  $\sigma = \sigma_{\mathbb{H}}$  is a reflection, then  $\mathscr{E}' = \sigma\mathscr{E} := \{\sigma\pi | \pi \in \mathscr{E}\}.$
- 4. We also have  $\sigma \mathcal{E} = \mathcal{E} \sigma$  and  $\mathcal{I} = \mathcal{E} \mid |\sigma \mathcal{E}|$ .

Corollary 5.6. For any non-identity plane isometries, it is either even or odd. All even isometries are either translations or rotations. All odd isometries are reflections or glide reflections.

**Theorem 5.7.** A product of 4 reflections in  $\mathbb{R}^2$  is a product of 2 reflections.

**Definition 5.8.** Let  $\Omega \subseteq \mathbb{R}^n$  be a geometric figure (or a subset). A **symmetry** of  $\Omega$  si an isometry  $\tau$  such that  $\tau(\Omega) = \Omega$ .

All the symmetries of  $\Omega$  form a group sym( $\Omega$ ), the **symmetry group** of  $\Omega$ .

#### 6 Similarities

**Definition 6.1.** A transformation  $\alpha: \mathbb{R}^n \to \mathbb{R}^n$  is called a **similarity of ratio** r > 0 if

$$d(\alpha(P), \alpha(Q)) = rd(P, Q)$$
, for all  $P, Q \in \mathbb{R}^n$ .

**Proposition 6.2.** (1) An isometry is a similarity of ratio 1.

- (2) A similarity fixing two points is an isometry.
- (3) A similarity fixing n+1 points in generic position is the identity.
- (4) The set of all similarities in  $\mathbb{R}^n$  forms a group, denote this set by  $\mathscr{S}$  or  $\mathscr{S}(\mathbb{R}^n)$ .

**Definition 6.3.** A stretch of ratio r > 0 about point C is a transformation  $\delta_{C,r}$  that fixes C and otherwise sends a point P to a point P', where P' is the unique point on the ray from C through P such that  $d(C, P') = r \cdot d(C, P)$ .

**Theorem 6.4.** Decomposition of a similarity If  $\alpha$  is a similarity of ratio r > 0, and P is any **fixed** point, then  $\alpha = \tau \delta_{P,r} = \delta_{P,r} \tau'$ , for some isometries tau,  $\tau'$ . Moreover, we have

$$\mathscr{S} = \bigsqcup_{r>0} \mathscr{I} S_{P,r} = \bigsqcup_{r>0} S_{P,r} \mathscr{I} \ (disjoint \ unions),$$

where  $\mathscr{I}S_{P,r} = \{ \tau S_{P,r} \mid \tau \in \mathscr{I} \}$  and  $\S_{P,r}\mathscr{I} = \{ S_{P,r}\tau \mid \tau \in \mathscr{I} \}.$ 

Corollary 6.5. A similarity is a collineation that preserves betweenness, midpoints, angles, perpendicularity, etc.

**Definition 6.6.** (1) A point reflection about  $C(\mathbf{c})$  is the isometry  $\rho_C : \mathbb{R}^n \to \mathbb{R}^n$  defined by

$$\rho_C(\mathbf{x}) = -(\mathbf{x} - \mathbf{c}) + \mathbf{c} = -\mathbf{x} + 2\mathbf{c}.$$

(2) A dilation about the point C is a stretch transformation  $\delta_{C,r}(r>0)$  about C, or it is a stretch transformation followed by a point reflection both about C (i.e.,  $\rho_C\delta_{C,r}$ ).

Lemma 6.7. (1) A point reflection is an isometry.

- (2) The product of two point reflections is a translation.
- (3) The product of a translation and a point reflection is a point reflection.

**Proposition 6.8.** All point reflections generate a subgroup  $\mathcal{H}(of \mathcal{I})$ . Moreover,  $\mathcal{H}$  is a (disjoint) union of the set  $\mathcal{T}$  of all translations and the set of all point reflections: for a fixed C,

$$\mathscr{H}=\mathscr{T}\sqcup\rho_{C}\mathscr{T}=\mathscr{T}\sqcup=\mathscr{T}\rho_{C}=\mathscr{T}\sqcup\{\rho_{P}\mid P\in\mathbb{R}^{n}\}.$$

**Proposition 6.9.** The dilation  $\tau = \rho_C \delta_{C,r}(r > 0)$  has the following equation:

$$\tau(\mathbf{x}) = (-r)\mathbf{x} + (1+r)\mathbf{c}.$$

**Lemma 6.10.** Let  $R^{\times} = \{r \in \mathbb{R} \mid r \neq 0\}$ . For any  $r, s \in \mathbb{R}^{\times}$ , and any point  $P(\mathbf{p})$ , we have

- (1)  $\delta_{P,-r} = \rho_O \delta_{P,r}$ ;
- (2)  $\delta_{P,1} = 1, \delta_{P,-1} = \rho_P;$
- (3)  $\delta_{P,r}\delta_{P,s}=\delta_{P,rs};$
- (4)  $\delta_{P,r}^{-1} = \delta_{P,r^{-1}}$ .

**Proposition 6.11.** The set  $\{\delta_{C,r} \mid r \in \mathbb{R}^{\times} (:= \mathbb{R} - 0)\}$  forms a group that is isomorphic to the group  $(\mathbb{R}^{\times}, \cdot)$ .

#### 7 Dilatations

**Definition 7.1.** A collineation  $\delta$  on  $\mathbb{R}^n$  is called a **dilatation** if, for every line  $\ell$  in  $\mathbb{R}^n$ ,  $\ell \parallel \delta(\ell)$ .

**Proposition 7.2.** The set  $\mathcal{D}(\mathbb{R}^n)$  of all dilatations in  $\mathbb{R}^n$  forms a subgroup of  $\mathcal{C}(\mathbb{R}^n)$ .

**Lemma 7.3.** A dilatation that fixes two points is the identity map. Hence, for dilatations  $\delta_1, \delta_2$  and distinct point A, B, if  $\delta_1(A) = \delta_2(A)$  and  $\delta_1(B) = \delta_2(B)$ , then  $\delta_1 = \delta_2$ .

**Lemma 7.4.** (1) If A, B, C are collinear, distinct, with  $\frac{CB}{CA} = r \neq 0$ , then  $\delta_{C,r}(A) = B$ .

- (2) For collinear points A, B, P, P', if  $\frac{AP}{PB} = \frac{AP'}{P'B}$ , then P = P'.
- (3) Let  $\tau$  be a dilatation and let  $\tau(P) = P'$  for every point P. If there exist points A, B such that  $\overrightarrow{AB}$  and  $\overrightarrow{A'B'}$  have the same (resp., opposite) direction, then, for any points  $C, D, \overrightarrow{CD}$  and  $\overrightarrow{C'D'}$  have the same (resp., opposite) direction.

Corollary 7.5. If points A, B, C are sent to A', B', C' under a dilatation, then

$$\frac{AB}{A'B'} = \frac{BC}{B'C'} = \frac{CA}{C'A'}.$$

**Theorem 7.6.** A dilatation is either a translation or a dilation. Hence, every dilatation is a similarity.

#### 8 Classification of Plane Similarities

**Definition 8.1.** We say that figure  $f_1 \subseteq \mathbb{R}^n$  and figure  $f_2 \subseteq \mathbb{R}^n$  are **similar** if there is a similarity  $\alpha$  such that  $\alpha(f_1) = f_2$ .

**Theorem 8.2.** If  $\triangle ABC \sim \triangle A'B'C'$  in  $\mathbb{R}^2$ , then there exists a **unique** plane similarity  $\alpha$  such that

$$\alpha(A) = A', \alpha(B) = B', \alpha(C) = C'.$$

**Theorem 8.3** (Equations of Similarities). If  $\alpha$  is a similarity in  $\mathbb{R}^n$ , then there exist  $Q \in O_n(\mathbb{R})$ ,  $\mathbf{b} \in \mathbb{R}^n$  and  $r \in \mathbb{R}_{>0}$  such that

$$\alpha(\mathbf{x}) = rQ\mathbf{x} + \mathbf{b}, \quad \text{for all } \mathbf{x} \in \mathbb{R}^n.$$

Lemma 8.4. A similarity without a fixed point is an isometry.

**Definition 8.5.** (1) A stretch reflection in  $\mathbb{R}^2$  is a non-identity stretch about some point C followed by a reflection about a line through C.

(2) A stretch rotation in  $\mathbb{R}^2$  is a non-identity stretch about some point C followed by a non-identity rotation about C.

**Theorem 8.6.** A non-identity plane similarity is exactly one of the following:

Isometry, Stretch of ratio  $r \neq 1$ , Stretch reflections, Stretch rotation.

**Theorem 8.7.** In the equation of similarities, the algebraic classification is as follows:

- 1.  $\alpha$  is an isometry if r = 1;
- 2.  $\alpha$  is a stretch (of ratio  $r \neq 1$ ) if  $r \neq 1$  and Q = I;
- 3.  $\alpha$  is a stretch reflection if  $r \neq 1, Q \neq I$  and det(Q) = -1;
- 4.  $\alpha$  is a stretch rotation if  $r \neq 1, Q \neq I$  and det(Q) = 1;

#### 9 Normal Subgroups

**Definition 9.1.** A subgroup K of a group G is called a **normal subgroup** if  $g^{-1}Kg \leq K$  (equivalently,  $g^{-1}Kg = K$ , or gK = Kg) for all  $g \in G$ . **Notation:**  $K \leq G$ .

**Theorem 9.2.** Suppose  $\alpha \in \mathcal{S}$  is a similarity, and  $G \in \{\mathcal{I}, \mathcal{E}, \mathcal{D}, \mathcal{H}, \mathcal{T}\}$ . Then  $\alpha \tau \alpha^{-1} \in G$ , for all  $\tau \in G$ . In other words, each of the groups  $\mathcal{I}, \mathcal{E}, \mathcal{D}, \mathcal{H}, \mathcal{T}$  is a normal subgroup of  $\mathcal{S}$ .

Corollary 9.3. For  $\alpha \in \mathcal{S}$ , a point C and a hyperplane  $\mathbb{H}$  in  $\mathbb{R}^n$ , we have

$$\alpha \sigma_{\mathbb{H}} \alpha^{-1} = \sigma_{\alpha(\mathbb{H})}, \quad \alpha \rho_C \alpha^{-1} = \rho_{\alpha(C)}, \quad \alpha \delta_{C,r} \alpha^{-1} = \delta_{\alpha(C),r}.$$

In particular, in  $\mathbb{R}^2$ ,  $\alpha \rho_{C,\theta} \alpha^{-1} = \rho_{\alpha(C),\pm\theta}$ .

**Proposition 9.4.** 1. If  $H \leq G$ , then G is a disjoint union of **cosets**  $gH, g \in G$ .

2. If  $K \subseteq G$ , then  $G/K := \{gk \mid g \in G\}$  is a group with the subset multiplication.  $(G/K \text{ is called the } quotient group of } G \text{ by } K)$ .

#### 10 Collineations

**Theorem 10.1.** A transformation is a collineation in  $\mathbb{R}^n$  if and only if the images of collinear points are themselves collinear.

**Lemma 10.2.** If  $\alpha$  is a collineation in  $\mathbb{R}^n$ , and l, m are parallel lines, then  $\alpha(l)$  and  $\alpha(m)$  are parallel.

**Theorem 10.3.** A collineation takes the midpoint of points A, B to the midpoints of points  $\alpha(A), \alpha(B)$ .

Corollary 10.4. For a collineation  $\alpha$ , if n+1 points  $P_0, P_1, \ldots, P_n$  divide the segment  $\overline{P_0P_n}$  into n congruent segments  $\overline{P_{i-1}P_i}$ , and  $P_i' = \alpha(P_i)$ , then the n+1 points  $P_0', \ldots, P_n'$  divide the segment  $\overline{P_0'P_n'}$  into n congruent segments  $\overline{P_{i-1}P_i'}$ .

In particular, if a point P is between A and B, and  $\frac{AP}{PB} = r$  is **rational**, then  $P' = \alpha(P)$  is between  $\alpha(A)$  and  $\alpha(B)$  and  $\frac{A'P'}{P'B'} = r$ .

### 11 Darboux's Theorem

**Lemma 11.1.** Let  $t > 0, t \neq 1$ , and P, Q be points on  $\ell(A, B)$  such that  $\frac{AP}{PB} = t, \frac{AQ}{QB} = -t$ . Then C is the midpoint of P, Q if and only if  $\frac{AC}{CB} = -t^2$ .

**Theorem 11.2.** If  $\alpha$  is a collineation, and point P is between points A, B then  $\alpha(P)$  is between  $\alpha(A), \alpha(B)$ .

Corollary 11.3. A collineation on  $\mathbb{R}^n$  fixing two points on a line fixes the line pointwise.

#### 12 Affine Transformations

**Theorem 12.1.** A collineation in  $\mathbb{R}^n$  fixing n+1 points in generic position is the identity.

**Definition 12.2.** An **affine transformation**  $\alpha : \mathbb{R}^n \to \mathbb{R}^n$  is one that has an equation of the form  $\alpha(\mathbf{x}) = A\mathbf{x} + \mathbf{b}$  for all  $\mathbf{x} \in \mathbb{R}^n$ , where  $A \in GL_n(\mathbb{R}), \mathbf{b} \in \mathbb{R}^n$ . (In other words,  $\alpha = T_{A,\mathbf{b}}$ .)

**Lemma 12.3.** The set  $\mathscr{A}$  of all affine transformations in  $\mathbb{R}^n$  forms a group. Moreover, it contains the similarity group  $\mathscr{S}$  as a subgroup of  $\mathscr{A}$ .

**Theorem 12.4.** Let  $\tau$  be a transformation. Then the following are equivalent:

- 1.  $\tau$  is an affine transformation;
- 2.  $\tau$  is a collineation.

**Proposition 12.5.** A (non-degenerate) conic section

$$aX^2 + bXY + cY^2 + dX + eY + f = 0$$

is affine equivalent to one of the following affine standard form:

$$Y = X^2$$
,  $X^2 + Y^2 = 1$ ,  $XY = 1$ .

**Definition 12.6.** An affine transformation  $\alpha$  with equation  $\alpha(\mathbf{x}) = A\mathbf{x} + \mathbf{b}$  is called an **equi-affine** transformation if  $\det(\alpha) := \det(A) = \pm 1$ . An equi-affine transformation in  $\mathbb{R}^2$  is called an **equiareal** transformation.

**Proposition 12.7** (The group of equi-affine transformations). The set  $\mathcal{Q}$  of all equi-affine transformations forms a subgroup of  $\mathcal{A}$  that has  $\mathcal{Q}^+ = \{\alpha \in \mathcal{Q} \mid \det(\alpha) = 1\}$  as a normal subgroup.

**Theorem 12.8.** (1) Let  $\alpha$  be an affine transformation in  $\mathbb{R}^2$  with equation  $\alpha(\mathbf{x}) = A\mathbf{x} + \mathbf{b}$  and let  $\alpha(P) = P'$ , etc., then  $area(\Delta P'Q'R') = |\det A|area(\Delta PQR)$ .

(2) If  $\Omega$  is the parallelepiped spanned by the vectors  $\mathbf{a}, \mathbf{b}, \mathbf{c}$  in  $\mathbb{R}^3$  and  $\alpha$  is an affine transformation in  $\mathbb{R}^3$ , then  $\operatorname{vol}(\alpha\Omega) = |\det(A)| \operatorname{vol}(\Omega)$ .