# Abstract Algebra and Fundamental Analysis

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### 1 Transformations and Groups

**Definition 1.1.** A transformation on  $\mathbb{R}^n$  is a **bijection** from  $\mathbb{R}^n$  to  $\mathbb{R}^n$ . We will denote  $\mathscr{B}(\mathbb{R}^n)$  the set of all transformations on  $\mathbb{R}^n$ .

In particular, a transformation on the Euclidean plane  $\mathbb{R}^2$  is called a **plane transformation**.

**Definition 1.2** (Group). A group is a set G equipped with a map

$$*: G \times G \rightarrow G, (g, h) \mapsto g * h = gh,$$

that satisfies the following axioms:

- (G1) Associativity, i.e.  $g, h, k \in G$ , then (gh)k = g(hk).
- (G2) Existence of identity, i.e. there is an element denoted by e in G called the *identity* of G such that eg = g = ge for any  $g \in G$ . (Such e is unique; notation:  $1_G$ .)
- (G3) Existence of inverse, i.e. for any  $g \in G$ , there is an element denoted by  $h \in G$  called the inverse of g such that gh = hg = e. (h is also unique; notation:  $g^{-1}$ .)

A group G is called commutative or abelian if gh = hg for all  $g, h \in G$ .

**Proposition 1.3.** Examples of Transformation Groups

- (1) The set  $\mathscr{B}(\mathbb{R}^n)$  of all transformations on  $\mathbb{R}^n$  together with the operation of composition forms a group.
- (2) The set  $\mathcal{T}(\mathbb{R}^n)$  of all translations on  $\mathbb{R}^n$  together with the operation of composition forms a group.
- (3) The set  $\mathscr{C}(\mathbb{R}^n)$  of collineations of  $\mathbb{R}^n$  together with the operation of composition forms a group.

**Definition 1.4** (Subgroup). Let (G, \*) be a group. A nonempty subset  $H \subseteq G$  is said to be a subgroup of G, denoted by  $H \subseteq G$ , if (H, \*) is a group.

**Lemma 1.5** (Subgroup Lemma). A nonempty subset H of a group G is a subgroup if and only if the following two closure conditions are satisfied:

- **(SG1)** Closure under multiplication, i.e. if  $h, k \in H$ , then  $hk \in H$ ;
- (SG2) Closure under inverse, i.e. if  $h \in H$ , then  $h^{-1} \in H$ .

In particular,  $1_H = 1_G \in H$ .

**Definition 1.6** (Group Isomorphisms). For groups G, H, a map  $f : G \to H$  is called a group homomorphism if f(xy) = f(x)f(y) for all  $x, y \in G$ . A bijective group homomorphism is called an isomorphism. In this case, we say that G is isomorphic to H. Notation  $G \cong H$ .

### 2 Subgroups and the Group of Isometries

**Lemma 2.1.** If S is a subset of a group (G, \*), then  $\langle S \rangle = \bigcap_{S \subseteq H \leq G} H$ . In other words,  $\langle S \rangle$  is the **smallest** subgroup of G that contains all the elements of S.

**Definition 2.2.** We call  $\langle S \rangle$  the subgroup of G generated by S. A group generated by one element is called a cyclic group.

#### **Notation:**

- space:  $\mathbb{R}^n$ ;
- points:  $A, B, C, P, Q, R, \dots$  with position vectors  $\mathbf{a}, \mathbf{b}, \mathbf{c}, \mathbf{p}, \mathbf{q}, \mathbf{r} \dots$ ;
- transformations:  $\tau, \pi, \sigma, \delta, \ldots$ ;
- lines:  $l, m, n, \ldots$ ; line equations in  $\mathbb{R}^n : \mathbf{x} = \mathbf{a} + \lambda \mathbf{v}$  for all  $\lambda \in \mathbb{R}$ ;
- planes in  $\mathbb{R}^n = \mathbf{x} = \mathbf{a} + \lambda \mathbf{u} + \mu \mathbf{v}$  for all  $\lambda, \mu \in \mathbb{R}$ ;
- Hyperplanes through  $\mathbf{a} \in \mathbb{R}^n$  with normal  $\mathbf{n} \in \mathbb{R}^n = \mathbf{0}$ :

$$\mathbb{H}_{\mathbf{n},\mathbf{a}} = \{ \mathbf{x} \in \mathbb{R}^n \mid (\mathbf{x} - \mathbf{a}) \cdot \mathbf{n} = 0 \} = \langle \mathbf{n} \rangle^{\perp} + \mathbf{a}.$$

- For points P, Q in  $\mathbb{R}^n$ , we may also define the **perpendicular bisector** of the line segment PQ to be the hyperplane  $\mathbb{H}$  that passes through the midpoint of PQ and perpendicular to PQ. So  $\mathbb{H}$  has the equation  $(\mathbf{x} \mathbf{m}) \cdot (\mathbf{p} \mathbf{q}) = 0$  where  $\mathbf{m} = \frac{1}{2}(\mathbf{p} + \mathbf{q})$ .
- It is clear that, for all  $X \in \mathbb{H}$ ,

$$d(X, P) = \sqrt{\|\mathbf{x} - \mathbf{m}\|^2 + \|\mathbf{p} - \mathbf{m}\|^2} = \sqrt{\|\mathbf{x} - \mathbf{m}\|^2 + \|\mathbf{q} - \mathbf{m}\|^2} = d(X, Q).$$

#### The Euclidean space $\mathbb{R}^n$

- Length of a vector:  $\|\mathbf{a} = \sqrt{\mathbf{a} \cdot \mathbf{a}}\|$ ;
- Distance between two points  $P, Q : d(P, Q) := ||\mathbf{p} \mathbf{q}||$ ;
- Projection of **a** on **b**:  $\operatorname{proj}_{\mathbf{b}}(\mathbf{a}) = \frac{\mathbf{a} \cdot \mathbf{b}}{\mathbf{b} \cdot \mathbf{b}} \mathbf{b};$
- Angle between **a** and **b**:  $\cos(\theta) = \frac{\mathbf{a} \cdot \mathbf{b}}{\|\mathbf{a}\| \|\mathbf{b}\|}$ ;
- Orthogonality:  $\mathbf{a} \perp \mathbf{b} \iff \mathbf{a} \cdot \mathbf{b} = 0$ ;

**Definition 2.3.** An isometry on  $\mathbb{R}^n$  is a map  $\tau: \mathbb{R}^n \to \mathbb{R}^n$  which preserves distance between points:  $d(P,Q) = d(\tau(P), \tau(Q)), \forall P, Q \in \mathbb{R}^n$ .

**Lemma 2.4.** The set of isometries which fix the zero vector is equal to the set of (linear) maps that represent multiplication by an orthogonal matrix.

**Theorem 2.5.** An isometry can be decomposed into a translation multiplied by a linear transformation, which can be represented by an orthogonal matrix. In other words, for every  $\tau \in \mathscr{I}(\mathbb{R}^n)$ , there exist an orthogonal  $n \times n$  matrix Q and a vector  $\mathbf{b} \in \mathbb{R}^n$  such that  $\tau = T_{Q,\mathbf{b}} = T_{I,\mathbf{b}} \circ T_{Q,\mathbf{0}}$ . In particular, an isometry is a **transformation**.

### **Theorem 2.6.** The group of Isometries

- (1) The set  $\mathscr{I}(\mathbb{R}^n)$  of all isometries forms a subgroup of the group  $\mathscr{B}(\mathbb{R}^n)$  of all transformations.
- (2) The group  $\mathscr{I} = \mathscr{I}(\mathbb{R}^n)$  contains two subgroups: the group  $\mathscr{T}$  of translations and the group  $\mathscr{O}$  of all orthogonal linear transformations. Moreover, we have  $\mathscr{I} = \mathscr{T}\mathscr{O} := \{\tau\sigma \mid \tau \in \mathscr{T}, \sigma \in \mathscr{O}\}.$