

# Daniel Choi

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# **Education**University of Virginia

Anticipated B.A. in Computer Science, Expected Graduation – May 2019 Current GPA: 3.693

#### **Relevant Coursework**

Algorithms
Computer Architecture
Programming Languages for Web Application
Program and Data Representation
Theory of Computation
Software Development Methods
Discrete Mathematics I
Digital Logic Design

Thomas Jefferson High School for Science and Technology

#### **Relevant Coursework**

Foundations of Computer Science AP Computer Science plus Data Structures

### Technical Skills

Languages: Fluent in English, Korean. Communicational in Japanese

**Operating Systems**: Windows, Linux/Unix **Software**: Eclipse, Microsoft Office

Programming Languages

Java, Python, C++, C, Assembly (x86\_64), LaTeX, HTML, JavaScript, CSS, PHP, Java Servlet

## Work Experience & Projects

#### Teaching Assistant at the University of Virginia

Charlottesville, VA (Sep 2016 ~ Current)

- Worked with Digital Logic Design Professors and Students in the Electrical Engineering Department
  - Worked as a teacher assistant for the Course CS2330, Digital Logic Design, an introductory course to topics such as number systems and conversion, Boolean algebra, arithmetic networks and sequential network design.
  - Assisted students with questions regarding course material and took charge of studio sessions.

#### **Personal Website**

Developed my personal website at <a href="http://www.daniel-choi.com">http://www.daniel-choi.com</a>
using HTML, CSS and small amount of JavaScript. The website contains my resume, transcript, and information on my other projects.

#### Wilderness at the Student Game Development Club

UVa, Charlottesville, VA (Sep 2016 ~ Dec 2016)

- Contributed in the Development "Wilderness" in Fall 2016
  - Worked on the script parser for the game that parsed the script written by the authors and turned them into node structures for the game to use. More information can be found in my website.

#### **Fasoo Summer Internship**

Seoul, Mapo-gu, Korea (June 2016 ~ July 2016)

- Developed a WebCrawler to assist a static analysis software
  - Worked on a crawler that reads through an xml file from CVE (Common Vulnerabilities and Exposures) to filter websites that contain source codes, and categorizes them based on the vulnerability type the source code was related to.

## **Activities**

- Member, Student Game Developers Club in UVA
- Member, ACM at UVA
  - Participated in the regional round for ACM International Collegiate Programming Contest
- **Treasurer**, Korean-American Scientist and Engineer Association (KSEA) Central Virginia Chapter at UVA.