# DANIEL CHOI

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## **EDUCATION**

### University of Virginia

College of Arts and Science B.A. in Computer Science Cumulative GPA: 3.767 Major GPA: 4.0

Thomas Jefferson HS for Sci and Tech

# RELEVANT COURSWORK

Computer Graphics
Mobile Application Development
Computer Vision
Computer Game Design
Defense Against the Dark Arts
Information Retrieval
Computer Networks
PL for Web Applications
Algorithms
Computer Architecture
Theory of Computation

Theory of Computation
Digital Logic Design
Program and Data Representation
Software Development Methods
Discrete Mathematics

# **SKILLS**

### **Programming**

Java HTML Python CSS

Numpy Javascript
Pytorch Java Servlet

C++ JSP
Ruby on Rails LaTeX
C Amazon
x86\_64 AWS
Android SQL

### Spoken Language

Korean English

## PROFESSIONAL EXPERIENCE

### Amazon [Seattle, WA | May 2018 - Aug 2018]

SDE Summer Internship (AWS Identity and Access Management)

Automated the policy scan process that originally required several days to a week of work by an engineer by developing an automated IAM Policy Scan tool that implements AWS services such as Amazon Athena and S3 into a Ruby on Rails website.

# University of Virginia [Charlottesville, VA | Aug 2016 - Dec 2018] Teacher Assistant (C\$1112, ECE2330, C\$3330)

Worked as a teacher assistant for the Courses ECE2330 (Digital Logic Design), CS1112 (Introduction to Programming) and CS3330 (Computer Architecture). Helped out students throughout the course answering questions in office hours, lab sections on various topics such as basic programming, Boolean algebra and number systems to sequential network design, instruction set architecture and hardware implementation of the memory system and virtual memory.

### Fasoo [Seoul, Korea | Jun 2016 - Jul 2016]

Summer Intern (Sparrow Team)

Participated in the development of a custom Web Crawler to search for websites containing source codes related to Code Vulnerabilities. The crawler would take input of an xml file from the CVE (Common Vulnerabilities and Exposures) website, as the database, and categorize the websites by vulnerability type.

### PERSONAL PROJECTS

### System for Context-Relevant Term Search

[Charlottesville, VA | September 2017 – December 2017]

Researched and Built a system for context-relevant term search for a project in the Information Retrieval Course implementing the Jelinek-Mercer smoothed Language Model with the Lucene Library.

### Wilderness at the Student Game Development Club

[Charlottesville, VA | September 2016 – December 2016]

Participated in the Development of the game "Wilderness" in the Student Game Development club, developing the script parser for the game.

# LEADERSHIP && ACCOMPLISHMENT

### KSEA Central Virginia YG Chapter – President

Organized and Lead community events such as networking events and social gatherings in the YG Chapter of Korean-American Scientist and Engineers Association in University of Virginia.

### ACM at UVA – Member

Participated as a school representative in the regional round for ACM international Collegiate Programming Contest 2016

### Student Game Developers at UVA - Member