

TurtleGraph 0.1 Spec

Anton Golov

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Contents

1	Overview	3
2	Scenarios	3
2.1	Scenario: Alice	3
3	Goals	3
4	Interface	4

1 Overview

TurtleGraph is a program that draws plots of functions.

This spec is incomplete. Please report any errors through the Issues system on github.

Note: This spec has not yet been approved by the team. Please review it and inform the author whether you have any suggestions/issues.

2 Scenarios

The following are a number of possible use-cases for TurtleGraph. If you happen to know more, please add them to this document and inform the author.

2.1 Scenario: Alice

When doing her algebra homework, Alice occasionally needs to plot the function she is working with. She turns on TurtleGraph and inputs the function she currently wants to see.

3 Goals

The goals for this version are:

- The interface should allow for the input of one function.
- The position of the axes and the scale must be configurable.
- Functions must be able to contain multiplication, division, addition, subtraction, exponentiation, parentheses, and one variable (x).
- After a graph is plotted, it should be possible to plot a second one on a clean canvas without restarting the program.
- At release time, there should be no open bug reports.¹

A number of features are unrealistic to achieve for version 0.1. These are labelled ‘non-goals’, and the following are currently known:

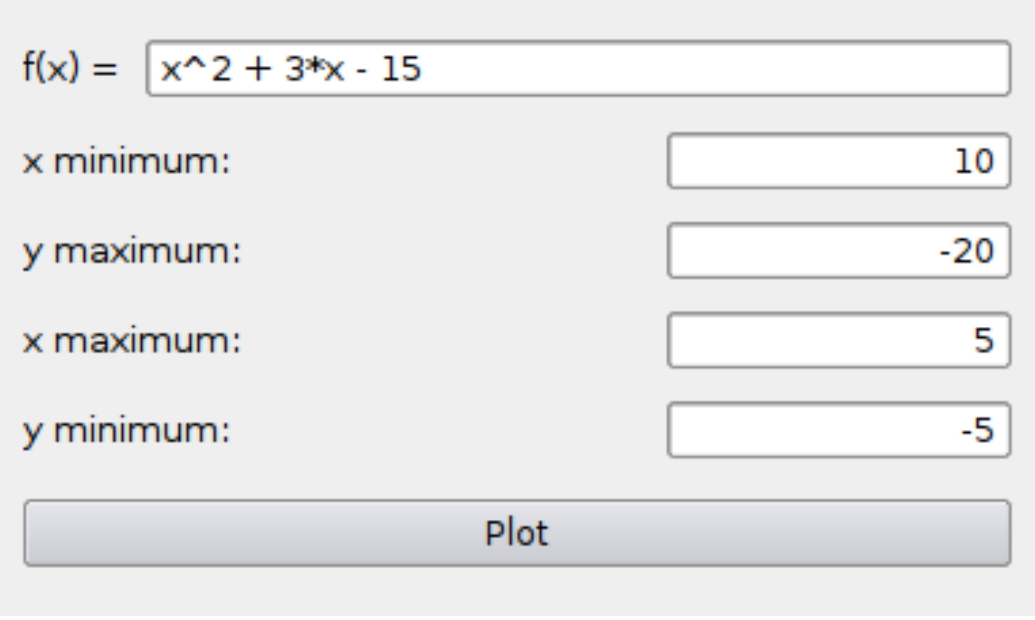
- There is no need to allow for more than one graph.

¹Work on 0.2 should not begin until 0.1 is released.

- There is no need for functions that find the roots or top of the graph, or for calculating the area under it.
- The speed is not to be taken into account; optimisations should be discarded in favour of readability.

4 Interface

The interface should resemble 4, and must at least provide that functionality. It may also have a menubar, which would allow the user to quit the program, display an About dialogue, or display a help dialogue.



The interface consists of a light gray background. At the top, the text $f(x) =$ is followed by a text input box containing the expression $x^2 + 3x - 15$. Below this, there are four rows of labels and input boxes: 'x minimum:' with a box containing '10', 'y maximum:' with a box containing '-20', 'x maximum:' with a box containing '5', and 'y minimum:' with a box containing '-5'. At the bottom, there is a wide, light gray button with the text 'Plot' centered on it.

Figure 1: An approximation of the interface.