Jacob Farabee

http://jfarabee.github.io/

ABOUT ME

I am a senior computer science student and master's candidate with an interest in networking and databases. I love working on projects involving cloud computing, and I fully look forward to furthering my career in developing microservices, APIs, and SaaS architecture.

PROJECTS

- Designing Resilience Dividends: Energy and Housing Futures: Live animation played across hundreds of devices for ASU KER's Designing Resilience Dividends event. Built on Unity and synced live across Android, iOS, and WebGL platforms.
- Scavenger Hunt: Gamified guided tour app made for Arizona State University. Built on Unity, user data storage and dynamic content served from Firebase cloud database.
- EmergenTech 2020: Decentralized vaccine distribution tracking network built on Ethereum smart contracts with NodeJS frontend.
- SunHacks 2019: Mobile app overlays socioeconomic status and natural disaster information on ArcGIS.

TECHNICAL KNOWLEDGE

- Langauges: C/C#/C++, Java, Python, Bash, x86 Assembly, PostgreSQL, Rust, Javascript
- **Technology**: Unity Engine, Android SDK, ARFoundation for Unity, Firebase, Flask + Flask RESTful, WCF SOAP/REST API, AWS S3 + Lambda, Docker

Work Experience

• Immersive Creation Studio @ ASU

Tempe, AZ

Creative Developer

May 2021 - Current

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- Developed augmented and virtual reality experiences for education and industry clients.
- Implemented concurrent multiplayer in Unity projects as part of the Cloud Infrastructure guild.
- Designed FERPA compliant user data storage systems for university applications.
- Created tutorial workshops on Firebase integration in Unity for upskilling coworkers.

• Arizona State University Economics Department

Tempe, AZ

Office Assistant

September 2019 - May 2020

EDUCATION

• Arizona State University

Tempe, AZ

B.S., Computer Science (Cybersecurity)

Aug. 2018 - est. May 2022

M.S., Computer Science

August 2021 – est. May 2023

• Relevant Courses: Networking, Network Security, Computer Systems Security, Database Management, Software Analysis & Design

Extracurricular Activities

• pwndevils/Shellphish

ASU/UCSB

ASU's CTF club, and joint ASU/UCSB parent team Shellphish.

August 2020 - Present

• Software Development Association

ASU

Speakers from industry give lectures on software development trends \mathcal{E} practices.

August 2018 - Present