

Using kernels in GPflow

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GPflow comes with a range of kernels that can be combined to make new kernels. In this notebook, we examine some of the kernels, show how kernels can be combined, discuss the `active_dims` feature and show how one can build a new kernel.

```
In [1]: import GPflow
import numpy as np
import matplotlib.pyplot as plt
plt.style.use('ggplot')
import tensorflow as tf
%matplotlib inline
```

```
In [2]: def plotkernelssample(k, ax, xmin=-3, xmax=3):
xx = np.linspace(xmin, xmax, 100)[:None]
K = k.compute_K_symm(xx)
ax.plot(xx, np.random.multivariate_normal(np.zeros(100), K, 3).T)
ax.set_title(k.__class__.__name__)

def plotkernelfunction(K, ax, xmin=-3, xmax=3, other=0):
xx = np.linspace(xmin, xmax, 100)[:None]
K = k.compute_K_symm(xx)
ax.plot(xx, k.compute_K(xx, np.zeros((1,1)) + other))
ax.set_title(k.__class__.__name__ + ' k(x, %f)'%other)
```

Kernel choices

GPflow comes with lots of standard kernels. There are a couple of very simple kernels which produce constant functions, linear functions and white noise functions:

GPflow.kernels.Constant

GPflow.kernels.Linear

GPflow.kernels.White

And some stationary functions which produce samples with varying degrees of smoothness:

GPflow.kernels.Matern12

GPflow.kernels.Matern32

GPflow.kernels.Matern52

GPflow.kernels.RBF

and finally two kernels which produce periodic samples.

GPflow.kernels.Cosine

GPflow.kernels.PeriodicKernel

Here are some samples of GP functions from some of the default kernels

```
In [3]: f, axes = plt.subplots(2, 4, figsize=(12, 6), sharex=True, sharey=True)
plotkernelsample(GPflow.kernels.Matern12(1), axes[0,0])
plotkernelsample(GPflow.kernels.Matern32(1), axes[0,1])
plotkernelsample(GPflow.kernels.Matern52(1), axes[0,2])
plotkernelsample(GPflow.kernels.RBF(1), axes[0,3])
plotkernelsample(GPflow.kernels.Constant(1), axes[1,0])
plotkernelsample(GPflow.kernels.Linear(1), axes[1,1])
plotkernelsample(GPflow.kernels.Cosine(1), axes[1,2])
plotkernelsample(GPflow.kernels.PeriodicKernel(1), axes[1,3])
axes[0,0].set_ylim(-3, 3)
```

/usr/local/lib/python2.7/site-packages/ipykernel/__main__.py:4: RuntimeWarning:
covariance is not positive-semidefinite.

Out[3]: (-3, 3)



Combining kernels

Valid kernels can be made by adding and multiplying kernels. To do this in GPflow, you can add or multiply instances of kernels, which creates a new kernel with the parameters of the old ones.

```
In [4]: k1 = GPflow.kernels.Matern12(input_dim=1)
        k2 = GPflow.kernels.Linear(input_dim=1)

        k3 = k1 + k2
        k4 = k1 * k2
```

Kernels on multiple dimensions

The first, obligatory argument to every kernel is *input_dim*, which in the above has been 1. to make a kernel which works on more inputs (columns of *X*), simply specify a different *input_dim*.

Stationary kernels all have ARD options, which allows the user to have one lengthscale parameter per input.

```
In [5]: k = GPflow.kernels.Matern52(input_dim=5)
k
```

```
Out[5]:
```

Name	values	prior	constraint
unnamed.variance	[1.]	None	+ve
unnamed.lengthscales	[1.]	None	+ve

```
In [6]: k = GPflow.kernels.Matern52(input_dim=5, ARD=True)
k
```

```
Out[6]:
```

Name	values	prior	constraint
unnamed.variance	[1.]	None	+ve
unnamed.lengthscales	[1. 1. 1. 1. 1.]	None	+ve

Active dimensions

When combining kernels, it's often helpful to have bits of the kernel working on different dimensions. For example, to model a function that is linear in the first dimension and smooth in the second, we could use a combination of Linear and Matern52 kernels, one for each dimension.

To tell GPflow which dimension a kernel applies to, one specifies the *active_dims*, which is a list of integers.

```
In [7]: k1 = GPflow.kernels.Linear(1, active_dims=[0])
k2 = GPflow.kernels.Matern52(1, active_dims=[1])
k = k1 + k2
```

Making new kernels

It's easy to make new kernels in GPflow. To demonstrate, we'll have a look at the Brownian motion kernel, whose function is

$$k(x, x') = \sigma^2 \min(x, x')$$

where :math: \sigma^2 is a variance parameter.

```
In [8]: import tensorflow as tf

class Brownian(GPflow.kernels.Kern):
    def __init__(self):
        GPflow.kernels.Kern.__init__(self, input_dim=1, active_dims=[0])
        self.variance = GPflow.param.Param(1.0, transform=GPflow.transforms.positive)

    def K(self, X, X2=None):
        if X2 is None:
            X2 = X
        return self.variance * tf.minimum(X, tf.transpose(X2))

    def Kdiag(self, X):
        return self.variance * tf.reshape(X, (-1,))
```

To make a new kernel class, we inherit from the base class `GPflow.kernels.Kern` and implement three functions.

`__init__`

The constructor takes no argument in this simple case (though it could, if that was convenient). It *must* call the constructor of the super class with appropriate arguments. In this case, the `input_dim` is always 1 (Brownian motion is only defined in 1D) and we'll assume the `active_dims` are [0], for simplicity.

We've added a parameter to the kernel using the `Param` class. Using this class lets the parameter be used in computing the kernel function, and it will automatically be recognised for optimization (or MCMC). Here, the variance parameter is initialized at 1, and constrained to be positive.

K

This is where you implement the kernel function itself. This takes two arguments, X and X2. By convention, we make the second argument optional (defaults to None).

Inside K, all the computation must be done with tensorflow – here we’ve used `tf.minimum`. When GPflow executes the **K** function, X, X2 and self.variance will be replaced with tensorflow tensors.

Kdiag

This convenience function allows GPflow to save memory at predict time. It’s simply the diagonal of the **K** function, in the case where X2 is None. It must return a 1D vector, so we use tensorflow’s reshape command.

Using the kernel in a model

Because we’ve inherited from the **Kern** base class, this new kernel has all the properties needed to be used in GPflow. It also has some convenience features such as

```
k.compute_K(X, X2)
```

Which allow the user to compute the kernel matrix using (and returning) numpy arrays.

To show that this kernel works, let’s use it inside GPregression. We’ll see that Brownian motion has quite interesting properties. To add a little flexibility, we’ll add a Constant kernel to our Brownian kernel, and the GPR class will handle the noise.

```
In [9]: X = np.random.rand(5, 1)
        Y = np.sin(X*6) + np.random.randn(*X.shape)*0.001

        k1 = Brownian()
        k2 = GPflow.kernels.Constant(1)
```

```

k = k1 + k2

m = GPflow.gpr.GPR(X, Y, kern=k)
m.optimize()

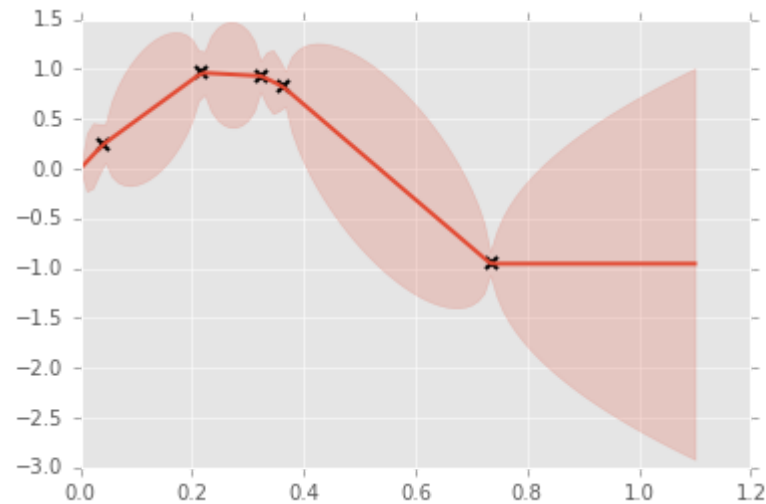
xx = np.linspace(0, 1.1, 100).reshape(100, 1)
mean, var = m.predict_y(xx)
plt.plot(X, Y, 'kx', mew=2)
line, = plt.plot(xx, mean, lw=2)
_ = plt.fill_between(xx[:,0], mean[:,0] - 2*np.sqrt(var[:,0]), mean[:,0] +
2*np.sqrt(var[:,0]), color=line.get_color(), alpha=0.2)

```

```

compiling tensorflow function...
done
optimization terminated, setting model state

```



The Brownian kernel can be displayed in the same way as the built-in kernels.

In [10]: k1

Out[10]:

Name	values	prior	constraint
brownian.variance	[2.638041]	None	+ve

In []: