



So... What is a Database?

- We will be broad in our interpretation
- · A Database:
- A very large, integrated collection of data.
- Typically models a real-world "enterprise"
 - Entities (e.g., teams, games)
 - Relationships (e.g. The A's are playing in the World Series)
- Might surprise you how flexible this is
 - Web search:
 - Entities: words, documents
 - Relationships: word in document, document links to document.
 - P2P filesharing:
 - Entities: words, filenames, hosts
 - Relationships: word in filename, file available at host



What is a Database Management System?

- A Database Management System (DBMS) is:
 - A software system designed to store, manage, and facilitate access to databases.
- Typically this term used narrowly
 - Relational databases with transactions
 - E.g. Oracle, DB2, SQL Server
 - Mostly because they predate other large repositories
 - Also because of technical richness
 - When we say DBMS in this class we will usually follow this convention
 - But keep an open mind about applying the ideas!



What: Is the WWW a DBMS?

- That's a complicated question!
- The "surface web": docs and search
 - Crawler indexes pages on the web
 - Keyword-based search for pages
- Web-cache SW at Google/Yahoo is a kind of DBMS
- Notes
 - source data is mostly "prose": unstructured and untyped
 - public interface is search only:
 - can't modify the data
 - can't get summaries, complex combinations of data
 - few guarantees provided for freshness of data, consistency across data items, fault tolerance, ...



What: "Search" vs. Query

- Try actors who donated to presidential candidates in your favorite search engine.
- Now try engineers who donated to presidential candidates

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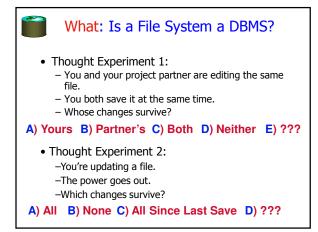
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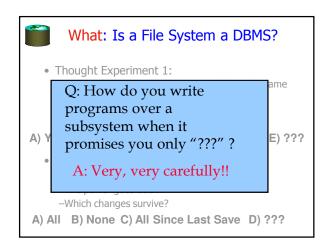
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• If it isn't "published", it can't be searched!











OS Support for Data Management

- · Data can be stored in RAM
 - this is what every programming language offers!
 - RAM is fast, and random access
 - Isn't this heaven?
- Every OS includes a File System
 - manages *files* on a magnetic disk
 - allows open, read, seek, close on a file
 - allows protections to be set on a file
 - drawbacks relative to RAM?



- What more could we want than a file system?
 - Simple, efficient ad hoc1 queries
 - concurrency control
 - recovery
 - benefits of good data modeling
- S.M.O.P.²? Not really...
 - as we'll see this semester
 - in fact, the OS often gets in the way!

¹ad hoc: formed or used for specific or immediate problems or needs ²SMOP: Small Matter Of Programming



Current Commercial Outlook

- Relational DBs a major part of the software industry
 - Oracle, IBM, Microsoft, HP, Teradata, Sybase, ...
- · Open Source coming on strong
 - Relational: MySQL, PostgreSQL, Apache Derby, SQLite, Ingres, ...
 - text-Search: Lucene, Ferret, ...
- Well-known benchmarks (TPC, TREC)
- Tons of applications, related industries
 - Alphabet soup!
- Related database technologies have niches
 - P2P, XML repositories, etc.



What systems will we cover?

- We will be try to be broad and touch upon
 - Relational DBMS (e.g. Oracle, SQL Server, DB2, Postgres)
 - Document search engines (e.g. Google, Yahoo! Search, Lucene, Ferret)
- Ground things in relevant applications



Quiz Question

• Name some widely-used applications



Why take this class?

- A. Database systems are at the core of CS
- B. They are incredibly important to society
- C. The topic is intellectually rich
- D. A capstone course for undergrad
- E. It isn't that much work
- F. Looks good on your resume

Let's spend a little time on each of these



Why take this class?

A. Database systems are the core of CS

- Shift from computation to information
 - True in corporate computing for years
 - Web made this clear for "the rest of us" by the end of 90's
 - Increasingly true of scientific computing
- Need for DB technology has exploded in the last years
 - Corporate: retail swipe/clickstreams, "customer relationship mgmt", "supply chain mgmt", "data warehouses", etc.
 - Web: not just "documents". Search engines, maps, ecommerce, blogs, wikis, social networks. Web 2.0.
 - Scientific: digital libraries, genomics, satellite imagery, physical sensors, simulation data
 - Personal: Music, photo, & video libraries. Email archives.
 File contents ("desktop search").



Why take this class?

B. DBs are incredibly important to society

- "Knowledge is power." --Sir Francis Bacon
- "With great power comes great responsibility." --Spiderman's Uncle Ben



- Policy-makers should understand technological possibilities.
- Informed Technologists needed in public discourse on usage.



Why take this class?

- C. The topic is intellectually rich.
- representing information
 - data modeling
- languages and systems for querying data
 - complex queries & query semantics*
 - over massive data sets
- concurrency control for data manipulation
 - controlling concurrent access
 - ensuring transactional semantics
- · reliable data storage
 - maintain data semantics even if you pull the plug
 - * semantics: the meaning or relationship of meanings of a sign or set of signs



Why take this class?

D. The course is a capstone.

- We will see
 - Algorithms and cost analyses
 - System architecture and implementation
 - Resource management and scheduling
 - Language design, semantics and optimization
 - AI topics including logic and planning
 - Statistical modeling of data



Why take this class?

E. It isn't that much work.

- Bad news: It is a fair bit of work.
 - varies from year to year
- Good news: the course is front loaded
 - Most of the hard work is in the first half of the semester
 - Load balanced with most other classes



Why take this class?

F. Looks good on my resume.

- Yes, but why? This is not a course for:
 - Oracle administrators
 - IBM DB2 engine developers
 - Though it's useful for both!
- It is a course for well-educated computer scientists
 - Database system concepts and techniques increasingly used "outside the box"
 - Ask your friends at Microsoft, Yahoo!, Google, Apple, etc.
 - Actually, they may or may not realize it!
 - A rich understanding of these issues is a basic and (un?)fortunately unusual skill.



Who?

- Instructor
 - Prof. Joe Hellerstein
 - cs186profs@db.cs.berkeley.edu
- TAs
 - David Chu
 - Eirinaios Michelakis



How? Workload

- Projects with a "real world" focus:
 - Modify the internals of a "real" open-source database system: PostgreSQL
 - Serious C system hacking in a ~500KLoc codebase
 - Measure the benefits of our changes
 - Build web-based applications
 - Using Ruby on Rails, PostgreSQL, Ferret text search
- Other homework assignments and/or quizzes
- Exams 1 Midterm & 1 Final
- Projects to be done in groups of 2
- Pick your partner ASAP
- The course is "front-loaded"
 - most of the hard work is in the first half



How? Administrivia

- http://inst.eecs.berkeley.edu/~cs186
- Office Hours:
 - -JMH:
 - Tues 12:30-1:30
 - Thurs 11:00-12:00 (in 685 Soda)
 - DC: Mon 1-2
 - EM: Fri 11-12 (locations TBA)
- Discussion Sections WILL meet this week



How? Administrivia, cont.

- textbook
 - Database Management Systems, 3rd Edition
 - Ramakrishnan and Gehrke
 - Agile Web Development with Rails, 2nd edition
 - e-book is fine (better?)
 - Programming Ruby, 2nd edition
 - Free online
- Grading, hand-in policies, etc. will be on Web Page
 - Cheating policy: zero tolerance
 - We have the technology...



How? Administrivia, cont.

- Team Projects
 - Teams of 2
 - Think about this now!
- Class bulletin board ucb.class.cs186
- read it regularly and post questions/comments.
 - mail broadcast to all TAs will not be answered
 - mail to the cs186 course account will not be answered
- Class Blog for announcements



Agenda for the rest of today

- A "free tasting" of central concepts in DB field:
 - queries and search



- data independence
- transactions
- Next Time
 - the Relational data model
 - object-relational mapping using Ruby on Rails
- Today's lecture is from Chapter 1 in R&G
- Read Chapter 2 for next class.



Describing Data: Data Models

- A <u>data model</u> is a collection of concepts for describing data.
- A <u>schema</u> is a description of a particular collection of data, using a given data model.
- The <u>relational model of data</u> is the most widely used model today.
 - Main concept: <u>relation</u>, basically a table with rows and columns.
 - Every relation has a <u>schema</u>, which describes the columns, or fields.



Example: University Database

• Schema:

```
- Students(sid text,
name text,
login text,
age integer,
gpa float)
```

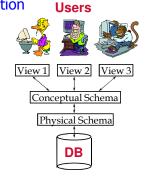
- Courses(cid text, cname text, credits integer)

- Enrolled(sid text, cid text, grade text)



Levels of Abstraction

- Views describe how users see the data.
- Conceptual schema defines logical structure
- Physical schema describes the files and indexes used.





Example: University Database

- Conceptual schema:
 - Students(sid text, name text, login text, age integer, gpa float)
 - Courses(cid text, cname text, credits integer)
 - Enrolled(sid text, cid text, grade text)
- Physical schema:
 - Relations stored as unordered files.
 - Index on first column of Students.
- External Schema (View):
 - Course_info(cid text, enrollment integer)



Data Independence

- Applications insulated from how data is structured and stored.
- <u>Logical data independence</u>: Protection from changes in *logical* structure of data.
- <u>Physical data independence</u>: Protection from changes in *physical* structure of data.
- Q: Why is this particularly important for DBMS?

Because databases and their associated applications persist.



Hellerstein's Inequality

$$\frac{dapp}{dt} << \frac{denv}{dt}$$



Agenda ...

- A "free tasting" of central concepts in DB field:
 - queries (vs. search)
 - data independence



- transactions



Concurrent execution of user programs

- Why?
 - Utilize CPU while waiting for disk I/O
 - (database programs make heavy use of disk)
 - Avoid short programs waiting behind long ones
 - e.g. ATM withdrawal while bank manager sums balance across all accounts



Concurrent execution

• Interleaving actions of different programs: trouble!

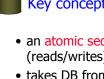
Example:

- Bill transfers \$100 from savings to checking
 Savings -= 100; Checking += 100
- Meanwhile, Bill's wife requests account info.
 Bad interleaving:
 - Savings -= 100
 - · Print balances
 - Checking += 100
- Printout is missing \$100!



Concurrency Control

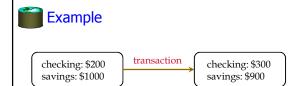
- DBMS ensures such problems don't arise
- Users can pretend they are using a single-user system. (called "Isolation")
 - -Thank goodness!



Key concept: Transaction

- an atomic sequence of database actions (reads/writes)
- takes DB from one consistent state to another





- Here, consistency is based on our knowledge of banking "semantics"
- In general, up to writer of transaction to ensure transaction preserves consistency
- DBMS provides (limited) automatic enforcement, via integrity constraints
 - e.g., balances must be >= 0



Concurrent transactions

- Goal: execute xacts {T1, T2, ... Tn}, and ensure a consistent outcome
- One option: "serial" schedule (one after another)
- Better: allow interleaving of xact actions, as long as outcome is equivalent to some serial schedule



Possible Enforcement Methods

- Optimistic: permit arbitrary interleaving, then check equivalence to serial sched.
- Pessimistic: xacts set locks on data objects, such that illegal interleaving is impossible



Locking example

- T1 (Bill): Savings -= 100; Checking += 100
- T2 (Bill's wife): Print(Checking); Print(Savings)
- T1 and T2 both lock Savings and Checking objects
- If T1 locks Savings & Checking first, T2 must wait



A wrinkle ...

T1 (Bill): Savings -= 100; Checking += 100
T2 (Bill's wife): Print(Checking); Print(Savings)

Suppose:

- 1. T1 locks Savings
- 2. T2 locks Checking
- Now neither transaction can proceed!
- called "deadlock"
- DBMS will abort and restart one of T1 and T2
- Need "undo" mechanism that preserves consistency
- Undo mechanism also necessary if system crashes between "Savings -= 100" and "Checking += 100" ...

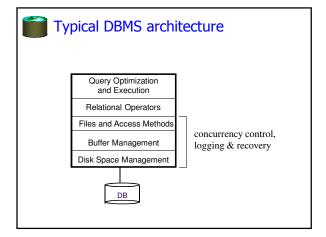


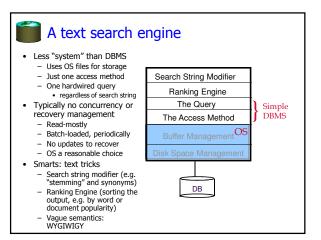
Ensuring Transaction Properties

- · DBMS ensures:
 - atomicity even if xact aborted (due to deadlock, system crash, ...)
 - durability of committed xacts, even if system crashes.
- Idea: Keep a <u>log</u> of all actions carried out by the DBMS:
 - Record all DB modifications in log, <u>before</u> they are executed
 - To abort a xact, undo logged actions in reverse order
 - If system crashes, must:
 - 1) <u>undo</u> partially executed xacts (ensures **atomicity**)
 - 2) <u>redo</u> committed xacts (ensures **durability**)
 - trickier than it sounds!



Architecture of a DBMS ...







Advantages of a Traditional DBMS

- Data independence
- · Efficient data access
- · Data integrity & security
- Data administration
- Concurrent access, crash recovery
- Reduced application development time
- So why not use them always?
 - Expensive/complicated to set up & maintain
 - This cost & complexity must be offset by need
 - General-purpose, not suited for special-purpose tasks (e.g. text search!)



Databases make these folks happy ...

- Web & enterprise app developers
- Computing infrastructure providers
- DBMS vendors, programmers
 - Oracle, IBM, MS ...
- End users in many fields
 - Business, education, science, ...
- Database administrators (DBAs)

...must understand how a DBMS works



Summary

- Relational DBMS: maintain/query structured data
 - broadly applicable
 - can manipulate data and exploit semantics
 - recovery from system crashes
 - concurrent access
 - robust application development and evolution
 - data integrity and security
- Text search engine
 - similar to relations underneath
 - many "application-specific" smarts



Summary, cont

- Levels of abstraction & data independence.
 - Hellerstein's inequality
 - classic idea, resonates in the most modern SW
- · Goals of the course
 - 1) How to be a sophisticated user of database technology
 - 2) What goes on inside a DBMS and search engine
 - 3) How to architect data-intensive systems