

Ethan Jiang

Legal name: Yi Jiang | Software Engineer

linkedin.com/in/jiange in jiangoz.github.io

Education

Northeastern University, Boston, MA

Sep 2019 - May 2023

BSc in Computer Science Degree:

Academics: GPA: 3.6/4.0 | Dean's Scholarship | Dean's List | QuestBridge Finalist

Work Experience

Software Engineer Incoming Intern

Aug 2022 - Dec 2022

Amazon, New York City, NY

• Traffic & Marketing Tech - large-scale Search and Social Marketing systems

Software Engineer Intern

Jun 2022 - Aug 2022

Capital One, McLean, VA

- Developed a self-service application to automate clients' workflows, significantly reducing on-call incidents
- Implemented REST APIs to send notification emails and to interact with MySQL databases
- Communicated with stakeholders to gather feedback; suggested ideas and presented weekly demos
- Wrote extensive documentations to help streamline software development across teams

Software Developer Co-op

Jun 2021 - Dec 2021

Bayer, West Sacramento, CA (Remote)

- Developed web applications for data analytics and visualization; automated the workflow of scientists
- Improved app speeds by over 200% by parallelizing API requests and data operations
- Implemented CI/CD using GitHub, CodeBuild, Docker, and AWS Fargate with Load Balancers
- Wrote Python ETL scripts to update millions of rows of data in PostgreSQL databases (Amazon RDS)
- Collaborated with data engineers on managing data and building data pipelines

Teaching Assistant CS 2810

Jan 2021 - May 2021

Khoury College of Computer Sciences, Boston, MA

- Held office hours for a course about Python, linear algebra, machine learning, and statistics
- Assessed 300+ students and provided feedback on weekly assignments and exams
- Collaborated with professor and TAs to provide academic support; responded daily to Piazza guestions

Skills

Languages: Python, Java, SQL, JavaScript, TypeScript, HTML, CSS

Technologies: Git, Linux, Flask, Plotly Dash, Lit, React, Amazon Web Services, Docker, Jira

Projects

Discord Bots (Personal) - Python, TypeScript, SQLite

- Built bots to help manage Discord communities (100,000+ members)
- Implemented "Chat Roulette" so that members can join random, fun conversations
- Bots can monitor text channels and automatically respond to messages or inappropriate spam

CoveyTown (Group) - TypeScript, React, Twilio Video

- Virtual space where users can have simultaneous video calls, allowing participants to drift between different conversations
- Extended the app to implement objects that can be interacted with or moved around to play games like Chess or Tag

DetectiveASL (Group) - OpenCV, Keras, Scikit-learn, Pandas, Matplotlib

- Classify images of American Sign Language utilizing Convolutional NN, Random Forest, and Adaboost
- Designed ConvNet architecture with convolutional layers each followed by a max pooling layer
- Applied a DropOut layer to prevent overfitting, and achieved 99% testing accuracy and F1-score of 0.99