Homework Assignment 4

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1 Theory

1.1

Consider the fundamental matrix F_{3*3} given by $F = \begin{bmatrix} f_{11} & f_{12} & f_{13} \\ f_{21} & f_{22} & f_{23} \\ f_{31} & f_{32} & f_{33} \end{bmatrix}$

The property of the fundamental matrix is that $x_1TFx_1 = 0$. Here $x_1^T = \begin{bmatrix} 0 & 0 & 1 \end{bmatrix}$, since the principal point is at the origin.

$$x_{1}^{T}Fx_{1} = 0$$

$$\begin{bmatrix} 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} f_{11} & f_{12} & f_{13} \\ f_{21} & f_{22} & f_{23} \\ f_{31} & f_{32} & f_{33} \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = 0$$

$$\begin{bmatrix} f_{31} & f_{32} & f_{33} \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = 0$$

$$f_{33} = 0$$

1.2

In the calibrated case, assume the translation vector is given by $t = \begin{bmatrix} t_1 \\ t_2 \\ t_3 \end{bmatrix}$ and since the translation is parallel to the x-axis, we have t_2 and $t_3 = 0$. Since we have pure translation, we also have that the rotation matrix R is an identity, that is, $R = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$

Now, the properties of the essential matrix E are given by $x_2^T E x_1 = 0$ and $l_2 = E x_1$, where $E = \bar{T}R$, where \bar{T} is the cross-product matrix of the translation vector, given by $\bar{T} = \begin{bmatrix} 0 & -t_3 & t_2 \\ t_3 & 0 & -t_1 \\ -t_2 & t_1 & 0 \end{bmatrix}$. Since t_2 and t_3 are zero (parallel translation $\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$

to the x-axis), we get, $\bar{T}=\begin{bmatrix}0&0&0\\0&0&-t_1\\0&t_1&0\end{bmatrix}$. Now,

$$E = \overline{T}R$$

$$= \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -t_1 \\ 0 & t_1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -t_1 \\ 0 & t_1 & 0 \end{bmatrix}$$

Now using the essential matrix properties, we get,

$$l_{2} = Ex_{1}$$

$$= \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -t_{1} \\ 0 & t_{1} & 0 \end{bmatrix} \begin{bmatrix} x_{1} \\ y_{1} \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} 0 \\ -t_{1} \\ t_{1}y_{1} \end{bmatrix}$$

Now consider the epipolar line C_2 , which is given by, $x_2^T l_2 = 0$, from which we get,

$$\begin{bmatrix} x_2 & y_2 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ -t_1 \\ t_1 y_1 \end{bmatrix} = 0$$
$$-t_1 y_2 + t_1 y_1 = 0$$

The line C_2 is parallel to the x-axis and vice-versa for the C_1 epipolar line. This also holds for the uncalibrated case. Thus, the epipolar lines in the two cameras are also parallel to the x-axis for pure translation along the x-axis.

1.3

Let X denote the point in the real world and x_i represent the different points in the image. From the properties of the camera extrinsics, we get,

$$\begin{bmatrix} x_i \\ y_i \\ 1 \end{bmatrix} = K(R_i \mid t_i) \begin{bmatrix} X \\ Y \\ Z \\ 1 \end{bmatrix}$$

Consider two points x_1 and x_2 at the two time frames,

$$\begin{bmatrix} x_1 \\ y_1 \\ 1 \end{bmatrix} = K(R_1 \mid t_1) \begin{bmatrix} X \\ Y \\ Z \\ 1 \end{bmatrix}$$

$$= K(R_1 \begin{bmatrix} X \\ Y \\ Z \end{bmatrix} + t_1)$$

$$\begin{bmatrix} x_2 \\ y_2 \\ 1 \end{bmatrix} = K(R_2 \begin{bmatrix} X \\ Y \\ Z \end{bmatrix} + t_2)$$

$$\implies \begin{bmatrix} X \\ Y \\ Z \end{bmatrix} = R_2^{-1}(K^{-1} \begin{bmatrix} x_2 \\ y_2 \\ 1 \end{bmatrix} - t_2)$$

Substituting the last equation in the point equation for the first frame, we get,

$$\begin{bmatrix} x_1 \\ y_1 \\ 1 \end{bmatrix} = K \left(R_1 \begin{bmatrix} X \\ Y \\ Z \end{bmatrix} + t_1 \right)$$

$$= K \left(R_1 \left(R_2^{-1} (K^{-1} \begin{bmatrix} x_2 \\ y_2 \\ 1 \end{bmatrix} - t_2) \right) + t_1 \right)$$

$$= K R_1 R_2^{-1} K^{-1} \begin{bmatrix} x_2 \\ y_2 \\ 1 \end{bmatrix} - K R_1 R_2^{-1} t_2 + K R_1 t_1$$

Thus, t_{rel} and R_{rel} are given by,

$$t_{rel} = -KR_1R_2^{-1}t_2 + KR_1t_1$$
$$R_{rel} = KR_1R_2^{-1}K^{-1}$$

and the fundamental matrix F and essential matrix E are given by,

$$E = t_{rel}^{-} R_{rel}$$
$$F = K^{-1} E K$$
$$= K^{-1} t_{rel}^{-} R_{rel} K$$

Here, t_{rel}^{-} is the cross-product matrix of the translation vector t_{rel} .

1.4

Assume that the fundamental matrix is given by F and the real world coordinates of the image is A and the reflection is given by A'. Also, the corresponding points in the image are given by a and a'. From the properties of camera instrinsics, we get $\lambda_1 a = KA$ and $\lambda_2 a' = KA'$, where K is the instrinsic matrix of the camera.

 $A = \begin{bmatrix} X \\ Y \\ Z \end{bmatrix}.$ Since there is only a reflection between A and A', we get that the rotation matrix is identity, that is, $R = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ and there exists only a translation, which can be described as $T = \begin{bmatrix} t_1 \\ t_2 \\ t_3 \end{bmatrix}$.

Now, using the above definitions, we get,

$$A' = RA + T$$
$$\lambda_2 K^{-1} a' = \lambda_1 R K^{-1} a + T$$
$$\lambda_2 K^{-1} \bar{T} a' = \lambda_1 R K^{-1} \bar{T} a + T \bar{T}$$

where \bar{T} means taking the cross-product with T and $T\bar{T}=0$ since the angle between them is zero (sin 0=0). This implies,

$$\lambda_2 K^{-1} \bar{T} a' = \lambda_1 R K^{-1} \bar{T} a$$

Now taking the dot product with A' on both sides, we get,

$$(\lambda_2 K^{-1} a')^T (\lambda_2 K^{-1} \bar{T} a') = (\lambda_2 K^{-1} a')^T (\lambda_1 R K^{-1} \bar{T} a)$$
$$(\lambda_2)^2 K^{-T} a'^T K^{-1} \bar{T} a' = \lambda_2 \lambda_1 K^{-T} a'^T R K^{-1} \bar{T} a$$

Now, $K^{-T}a^{\prime T}K^{-1}\bar{T}a^{\prime}=0$, since the volume is zero, which implies,

$$\lambda_2 \lambda_1 K^{-T} a'^T R K^{-1} \bar{T} a = 0$$

$$K^{-T} a'^T R K^{-1} \bar{T} a = 0$$

$$a'^T \left(K^{-T} R K^{-1} \bar{T} \right) a = 0$$

$$a'^T F a = 0$$

where $F = K^{-T}RK^{-1}\bar{T}$. Now since rotation is an identity matrix and the instrinsics matrix K will not affect the skew-symmetricity of the F matrix. Now consider \bar{T} , which is given by, $\bar{T} = \begin{bmatrix} 0 & -t_3 & t_2 \\ t_3 & 0 & -t_1 \\ -t_2 & t_1 & 0 \end{bmatrix}$.

Now taking
$$-\bar{T}^T$$
, we get, $-\bar{T}^T = \begin{bmatrix} 0 & -t_3 & t_2 \\ t_3 & 0 & -t_1 \\ -t_2 & t_1 & 0 \end{bmatrix} = \bar{T}$

This implies that \bar{T} is a skew-symmetric matrix and hence, F is a skew-symmetric matrix, which implies the fundamental matrix F is a skew-symmetric matrix.

Practice

2 Fundamental Matrix Estimation

python submission.py 1. Results are saved in q2_1.npz.

2.1 Eight Point Algorithm

The fundamental matrix obtained is $F = \begin{bmatrix} 4.47299494e - 09 & 1.21213372e - 07 & -1.19108124e - 03 \\ 6.86335630e - 08 & 3.26770775e - 09 & -2.65963702e - 05 \\ 1.14422069e - 03 & 8.94807235e - 06 & 4.12106109e - 03 \end{bmatrix}$ and the points with epipolar lines are shown in Figure 1. Code is implemented in eightpoint(pts1,pts2,M) and can be tested by running

Select a point in this image

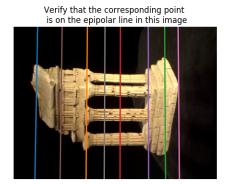


Figure 1: Eight Point Algorithm

2.2 Seven Point Algorithm

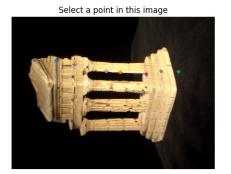
The fundamental matrix obtained along with points and epipolar lines are shown below. Code is implemented in sevenpoint (pts1, pts2,M) and can be tested by running python submission.py 2. Results are saved in q2_2.npz.

$$F_1 = \begin{bmatrix} -1.14160558e - 09 & -1.18621569e - 09 & 1.34445217e - 04 \\ 2.55567652e - 07 & -5.59628774e - 07 & -7.79399039e - 02 \\ -1.27169075e - 03 & 1.45975917e - 03 & -2.44545384e + 01 \end{bmatrix} \text{ and the corresponding image is Figure 2}$$

$$F_2 = \begin{bmatrix} -4.08669446e - 08 & 3.05551144e - 07 & 8.36363607e - 02 \\ -5.53854907e - 09 & 1.86614157e - 08 & 1.39751433e - 03 \\ 3.69395646e - 05 & -1.38352678e - 04 & -2.13058184e + 01 \end{bmatrix} \text{ and the corresponding image is Figure 3.}$$

$$F_3 = \begin{bmatrix} 1.22182144e - 03 & -1.39745242e - 03 & 2.38091034e + 01 \\ -5.73578682e - 05 & 1.59988545e - 04 & 1.99716020e + 01 \\ 5.19772625e - 03 & -7.03329341e - 03 & 6.75013270e + 01 \end{bmatrix} \text{ and the corresponding image is Figure 4}$$

We can see the F_1 is the best fundamental matrix as it gives the most relevant epipolar lines.



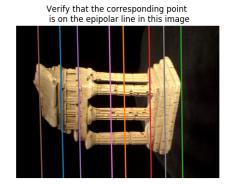
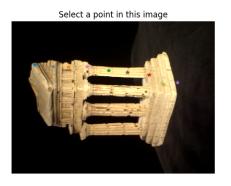


Figure 2: 7-Point: F_1



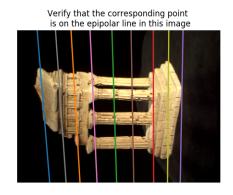
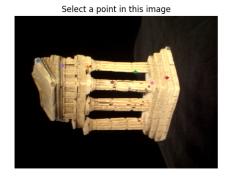


Figure 3: 7-Point: F_2



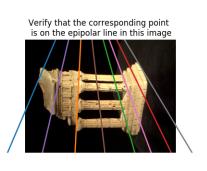


Figure 4: 7-Point: F_3

3 Matrix Reconstruction

3.1 Essential Matrix

The essential matrix E given the fundamental matrix from 8-point algorithm is given by

$$E = \begin{bmatrix} 1.03398474e - 02 & 2.81212401e - 01 & -1.76336755e + 00 \\ 1.59228381e - 01 & 7.60843534e - 03 & -7.69110425e - 03 \\ 1.76749013e + 00 & 7.08017571e - 02 & 3.74300526e - 04 \end{bmatrix}$$

Code is implemented in essential Matrix (F, K1, K2) and can be tested by running python submission.py 3.

3.2 Triangulate

Let $p1_{i1}$ and $p1_{i2}$ represent the x and y coordinate of the i^{th} point from set of points 1. Similarly for set of points 2, we have $p2_{i1}$ and $p2_{i2}$ as the x and y coordinates respectively. Let $C1_{i:}$ represent the i^{th} row of C_1 and let $C2_{i:}$ represent the i^{th} row of C_2 . Here either of $C1_{i:}$ or $C2_{i:}$ is a vector of length 4. Code is implemented in triangulate(C1,pts1,C2,pts2).

$$A_i = \begin{bmatrix} p1_{i1}C1_{3:} - C1_{1:} \\ p1_{i2}C1_{3:} - C1_{2:} \\ p2_{i1}C2_{3:} - C2_{1:} \\ p2_{i2}C2_{3:} - C2_{2:} \end{bmatrix}$$

3.3 Find best M2

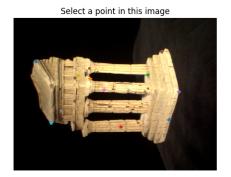
The best
$$M_2$$
 is given by $M_2 = \begin{bmatrix} 0.99938017 & 0.034815 & 0.00521366 & 0.00438072 \\ -0.03503057 & 0.96886256 & 0.24510855 & -1.0 \\ 0.00348214 & -0.24513926 & 0.96948162 & 0.09006165 \end{bmatrix}$

Code is implemented in findM2.py and can be tested by running python findM2.py. Results are saved in q3_3.npz.

4 3D Visualization

4.1 Epipolar Correspondence

The result generated is shown in Figure 5. Code is implemented in epipolarCorrespondence(im1, im2, F, x1, y1) and can be tested by running python submission.py 4. Results are saved in q4_1.npz.



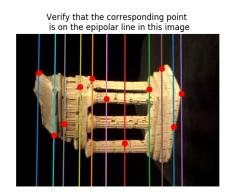


Figure 5: Epipolar Correspondence

4.2 Visualization

The visualization is shown in Figures 6a-6e. Code is implemented in visualize.py and can be tested by running python visualize.py. Results are saved in q4_2.npz

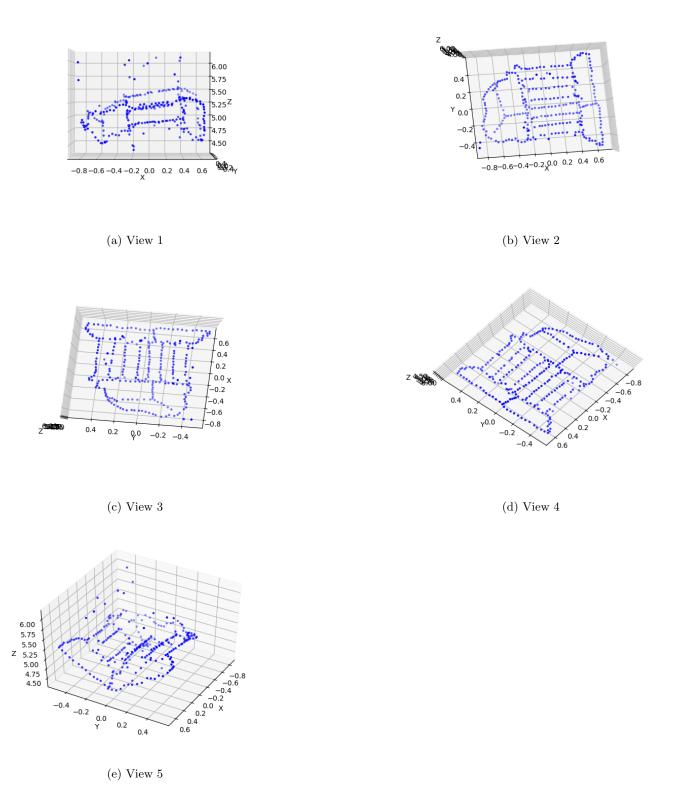


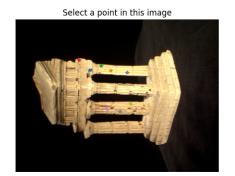
Figure 6: Visualizing with Epipolar Correspondence

5 Bundle Adjustment

5.1 Ransac

For ransac, I selected 7 random points and obtained the possible fundamental matrices using the sevenpoint(pts1, pts2, \mathbb{M}) code. Then for each of the matrices from sevenpoint, I compute the epipolar line $E = \begin{bmatrix} a & b & c \end{bmatrix}^T$ for each point in image 1 p_{i1} and then compute the correspondence in image 2 as $p_{2i}E^T$, where p_{2i} and p_{i1} is the i^{th} point in image 2. Since this equation has to be zero for correspondence, the actual error metric can be defined as the value obtained from $p_{2i}E^T$ and this has to be small. I take a threshold of 0.02 and run it for approximately 50 iterations - giving the algorithm sufficient computation to find good set of inliers. Then using these set of inliers, I get the refined fundamental matrix using the eightpoint(pts1,pts2,M) code.

The result of eightpoint without refining is shown below in Figure 7 and the result with refining is shown below in Figure 8. Code is implemented in ransacf(pts1, pts2, M) and can be tested by running python submission.py 5.



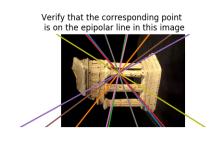
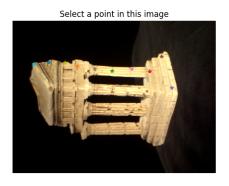


Figure 7: Without ransac on noisy points



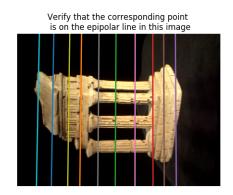


Figure 8: With ransac on noisy points

5.2 Rodrigues Vector and Matrix Computation

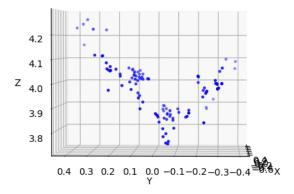
The Rodrigues vector for R = I computed using invRodrigues(R) is given by $r = \begin{bmatrix} 0 & 0 & 0 \end{bmatrix}^T$

The rodrigues matrix for $r = \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}^T$ computed using rodrigues(r) is given by $R = \begin{bmatrix} 0.22629564 & -0.18300792 & 0.95671228 \\ 0.95671228 & 0.22629564 & -0.18300792 \\ -0.18300792 & 0.95671228 & 0.22629564 \end{bmatrix}$

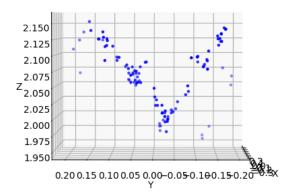
Code is implemented in invRodrigues(R) and rodrigues(r) and can be tested by running python submission.py 6.

5.3 Residuals and BA

The initial 3D points are given in Figure 9a and the final 3D points are given in Figure 9b. The initial re-projection error is 151.2530 and the final re-projection error is 132.2152. Code is implemented in bundleAdjustment(K1, M1, p1, K2, M2_init, p2, P_init) and can be tested by running python submission.py 7.



(a) Without BA



(b) With BA

Figure 9: Bundle Adjustment

Note: Including helper.py and checkA4Format.py in zip submission as they have also been modified.