

# Homework Assignment 4

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## 1 Theory

### 1.1

Consider the fundamental matrix  $F_{3 \times 3}$  given by  $F = \begin{bmatrix} f_{11} & f_{12} & f_{13} \\ f_{21} & f_{22} & f_{23} \\ f_{31} & f_{32} & f_{33} \end{bmatrix}$

The property of the fundamental matrix is that  $x_1^T F x_1 = 0$ . Here  $x_1^T = [0 \ 0 \ 1]$ , since the principal point is at the origin.

$$\begin{aligned} x_1^T F x_1 &= 0 \\ [0 \ 0 \ 1] \begin{bmatrix} f_{11} & f_{12} & f_{13} \\ f_{21} & f_{22} & f_{23} \\ f_{31} & f_{32} & f_{33} \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} &= 0 \\ [f_{31} & f_{32} & f_{33}] \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} &= 0 \\ f_{33} &= 0 \end{aligned}$$

### 1.2

In the calibrated case, assume the translation vector is given by  $t = \begin{bmatrix} t_1 \\ t_2 \\ t_3 \end{bmatrix}$  and since the translation is parallel to the x-axis, we have  $t_2$  and  $t_3 = 0$ . Since we have pure translation, we also have that the rotation matrix  $R$  is an identity, that is,  $R = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$

Now, the properties of the essential matrix  $E$  are given by  $x_2^T E x_1 = 0$  and  $l_2 = E x_1$ , where  $E = \bar{T} R$ , where  $\bar{T}$  is the cross-product matrix of the translation vector, given by  $\bar{T} = \begin{bmatrix} 0 & -t_3 & t_2 \\ t_3 & 0 & -t_1 \\ -t_2 & t_1 & 0 \end{bmatrix}$ . Since  $t_2$  and  $t_3$  are zero (parallel translation

to the x-axis), we get,  $\bar{T} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -t_1 \\ 0 & t_1 & 0 \end{bmatrix}$ . Now,

$$\begin{aligned} E &= \bar{T} R \\ &= \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -t_1 \\ 0 & t_1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \\ &= \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -t_1 \\ 0 & t_1 & 0 \end{bmatrix} \end{aligned}$$

Now using the essential matrix properties, we get,

$$\begin{aligned}
l_2 &= Ex_1 \\
&= \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -t_1 \\ 0 & t_1 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ y_1 \\ 1 \end{bmatrix} \\
&= \begin{bmatrix} 0 \\ -t_1 \\ t_1 y_1 \end{bmatrix}
\end{aligned}$$

Now consider the epipolar line  $C_2$ , which is given by,  $x_2^T l_2 = 0$ , from which we get,

$$\begin{aligned}
\begin{bmatrix} x_2 & y_2 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ -t_1 \\ t_1 y_1 \end{bmatrix} &= 0 \\
-t_1 y_2 + t_1 y_1 &= 0
\end{aligned}$$

The line  $C_2$  is parallel to the x-axis and vice-versa for the  $C_1$  epipolar line. This also holds for the uncalibrated case. Thus, the epipolar lines in the two cameras are also parallel to the x-axis for pure translation along the x-axis.

### 1.3

Let  $X$  denote the point in the real world and  $x_i$  represent the different points in the image. From the properties of the camera extrinsics, we get,

$$\begin{bmatrix} x_i \\ y_i \\ 1 \end{bmatrix} = K(R_i | t_i) \begin{bmatrix} X \\ Y \\ Z \\ 1 \end{bmatrix}$$

Consider two points  $x_1$  and  $x_2$  at the two time frames,

$$\begin{aligned}
\begin{bmatrix} x_1 \\ y_1 \\ 1 \end{bmatrix} &= K(R_1 | t_1) \begin{bmatrix} X \\ Y \\ Z \\ 1 \end{bmatrix} \\
&= K(R_1 \begin{bmatrix} X \\ Y \\ Z \end{bmatrix} + t_1) \\
\begin{bmatrix} x_2 \\ y_2 \\ 1 \end{bmatrix} &= K(R_2 \begin{bmatrix} X \\ Y \\ Z \end{bmatrix} + t_2) \\
\Rightarrow \begin{bmatrix} X \\ Y \\ Z \end{bmatrix} &= R_2^{-1}(K^{-1} \begin{bmatrix} x_2 \\ y_2 \\ 1 \end{bmatrix} - t_2)
\end{aligned}$$

Substituting the last equation in the point equation for the first frame, we get,

$$\begin{aligned}
\begin{bmatrix} x_1 \\ y_1 \\ 1 \end{bmatrix} &= K \left( R_1 \begin{bmatrix} X \\ Y \\ Z \end{bmatrix} + t_1 \right) \\
&= K \left( R_1 \left( R_2^{-1} (K^{-1} \begin{bmatrix} x_2 \\ y_2 \\ 1 \end{bmatrix} - t_2) \right) + t_1 \right) \\
&= K R_1 R_2^{-1} K^{-1} \begin{bmatrix} x_2 \\ y_2 \\ 1 \end{bmatrix} - K R_1 R_2^{-1} t_2 + K R_1 t_1
\end{aligned}$$

Thus,  $t_{rel}$  and  $R_{rel}$  are given by,

$$\begin{aligned} t_{rel} &= -KR_1R_2^{-1}t_2 + KR_1t_1 \\ R_{rel} &= KR_1R_2^{-1}K^{-1} \end{aligned}$$

and the fundamental matrix  $F$  and essential matrix  $E$  are given by,

$$\begin{aligned} E &= t_{rel}^- R_{rel} \\ F &= K^{-1}EK \\ &= K^{-1}t_{rel}^- R_{rel}K \end{aligned}$$

Here,  $t_{rel}^-$  is the cross-product matrix of the translation vector  $t_{rel}$ .

## 1.4

Assume that the fundamental matrix is given by  $F$  and the real world coordinates of the image is  $A$  and the reflection is given by  $A'$ . Also, the corresponding points in the image are given by  $a$  and  $a'$ . From the properties of camera intrinsics, we get  $\lambda_1 a = KA$  and  $\lambda_2 a' = KA'$ , where  $K$  is the intrinsic matrix of the camera.

$$A = \begin{bmatrix} X \\ Y \\ Z \end{bmatrix}. \text{ Since there is only a reflection between } A \text{ and } A', \text{ we get that the rotation matrix is identity, that is, } R = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \text{ and there exists only a translation, which can be described as } T = \begin{bmatrix} t_1 \\ t_2 \\ t_3 \end{bmatrix}.$$

Now, using the above definitions, we get,

$$\begin{aligned} A' &= RA + T \\ \lambda_2 K^{-1}a' &= \lambda_1 RK^{-1}a + T \\ \lambda_2 K^{-1}\bar{T}a' &= \lambda_1 RK^{-1}\bar{T}a + T\bar{T} \end{aligned}$$

where  $\bar{T}$  means taking the cross-product with  $T$  and  $T\bar{T} = 0$  since the angle between them is zero ( $\sin 0 = 0$ ). This implies,

$$\lambda_2 K^{-1}\bar{T}a' = \lambda_1 RK^{-1}\bar{T}a$$

Now taking the dot product with  $A'$  on both sides, we get,

$$\begin{aligned} (\lambda_2 K^{-1}a')^T (\lambda_2 K^{-1}\bar{T}a') &= (\lambda_2 K^{-1}a')^T (\lambda_1 RK^{-1}\bar{T}a) \\ (\lambda_2)^2 K^{-T}a'^T K^{-1}\bar{T}a' &= \lambda_2 \lambda_1 K^{-T}a'^T RK^{-1}\bar{T}a \end{aligned}$$

Now,  $K^{-T}a'^T K^{-1}\bar{T}a' = 0$ , since the volume is zero, which implies,

$$\begin{aligned} \lambda_2 \lambda_1 K^{-T}a'^T RK^{-1}\bar{T}a &= 0 \\ K^{-T}a'^T RK^{-1}\bar{T}a &= 0 \\ a'^T \left( K^{-T}RK^{-1}\bar{T} \right) a &= 0 \\ a'^T Fa &= 0 \end{aligned}$$

where  $F = K^{-T}RK^{-1}\bar{T}$ . Now since rotation is an identity matrix and the intrinsics matrix  $K$  will not affect the skew-symmetry of the  $F$  matrix. Now consider  $\bar{T}$ , which is given by,  $\bar{T} = \begin{bmatrix} 0 & -t_3 & t_2 \\ t_3 & 0 & -t_1 \\ -t_2 & t_1 & 0 \end{bmatrix}$ .

$$\text{Now taking } -\bar{T}^T, \text{ we get, } -\bar{T}^T = \begin{bmatrix} 0 & -t_3 & t_2 \\ t_3 & 0 & -t_1 \\ -t_2 & t_1 & 0 \end{bmatrix} = \bar{T}$$

This implies that  $\bar{T}$  is a skew-symmetric matrix and hence,  $F$  is a skew-symmetric matrix, which implies the fundamental matrix  $F$  is a skew-symmetric matrix.

# Practice

## 2 Fundamental Matrix Estimation

### 2.1 Eight Point Algorithm

The fundamental matrix obtained is  $F = \begin{bmatrix} 4.47299494e-09 & 1.21213372e-07 & -1.19108124e-03 \\ 6.86335630e-08 & 3.26770775e-09 & -2.65963702e-05 \\ 1.14422069e-03 & 8.94807235e-06 & 4.12106109e-03 \end{bmatrix}$  and the points with epipolar lines are shown in Figure 1. Code is implemented in `eightpoint(pts1,pts2,M)` and can be tested by running `python submission.py 1`. Results are saved in `q2_1.npz`.

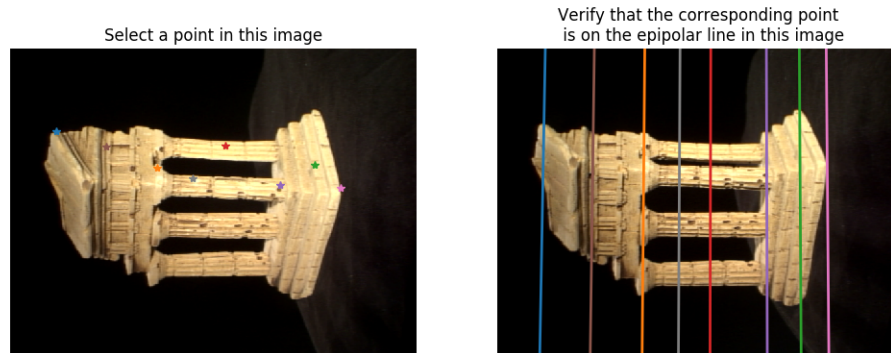


Figure 1: Eight Point Algorithm

### 2.2 Seven Point Algorithm

The fundamental matrix obtained along with points and epipolar lines are shown below. Code is implemented in `sevenpoint(pts1, pts2,M)` and can be tested by running `python submission.py 2`. Results are saved in `q2_2.npz`.

$$F_1 = \begin{bmatrix} -1.14160558e-09 & -1.18621569e-09 & 1.34445217e-04 \\ 2.55567652e-07 & -5.59628774e-07 & -7.79399039e-02 \\ -1.27169075e-03 & 1.45975917e-03 & -2.44545384e+01 \end{bmatrix} \text{ and the corresponding image is Figure 2}$$

$$F_2 = \begin{bmatrix} -4.08669446e-08 & 3.05551144e-07 & 8.36363607e-02 \\ -5.53854907e-09 & 1.86614157e-08 & 1.39751433e-03 \\ 3.69395646e-05 & -1.38352678e-04 & -2.13058184e+01 \end{bmatrix} \text{ and the corresponding image is Figure 3.}$$

$$F_3 = \begin{bmatrix} 1.22182144e-03 & -1.39745242e-03 & 2.38091034e+01 \\ -5.73578682e-05 & 1.59988545e-04 & 1.99716020e+01 \\ 5.19772625e-03 & -7.03329341e-03 & 6.75013270e+01 \end{bmatrix} \text{ and the corresponding image is Figure 4}$$

We can see the  $F_1$  is the best fundamental matrix as it gives the most relevant epipolar lines.

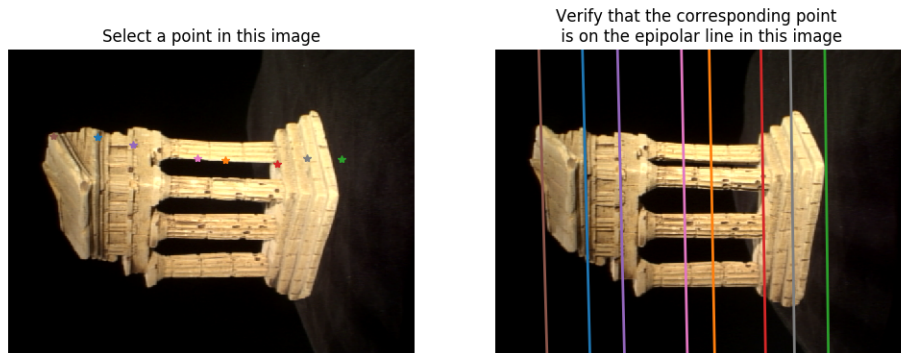


Figure 2: 7-Point:  $F_1$

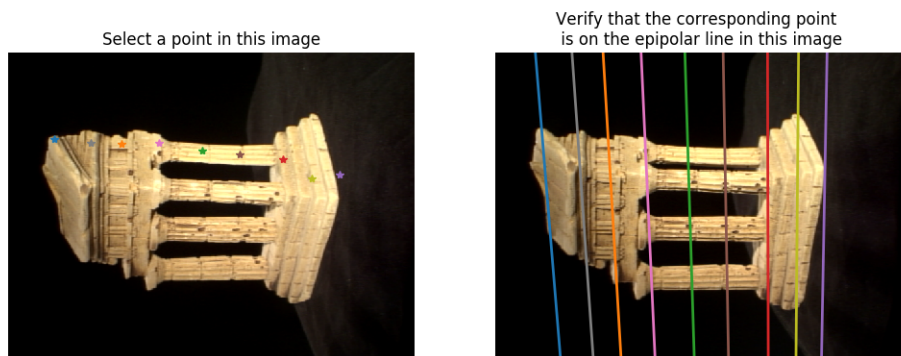


Figure 3: 7-Point:  $F_2$

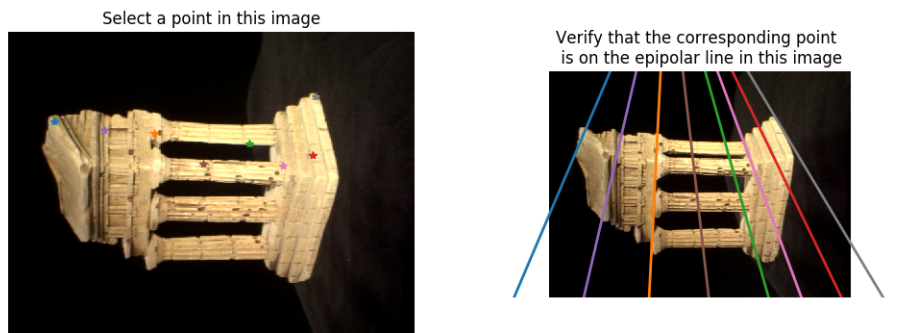


Figure 4: 7-Point:  $F_3$

## 3 Matrix Reconstruction

### 3.1 Essential Matrix

The essential matrix  $E$  given the fundamental matrix from 8-point algorithm is given by

$$E = \begin{bmatrix} 1.03398474e-02 & 2.81212401e-01 & -1.76336755e+00 \\ 1.59228381e-01 & 7.60843534e-03 & -7.69110425e-03 \\ 1.76749013e+00 & 7.08017571e-02 & 3.74300526e-04 \end{bmatrix}$$

Code is implemented in `essentialMatrix(F,K1,K2)` and can be tested by running `python submission.py 3`.

### 3.2 Triangulate

Let  $p1_{i1}$  and  $p1_{i2}$  represent the  $x$  and  $y$  coordinate of the  $i^{th}$  point from set of points 1. Similarly for set of points 2, we have  $p2_{i1}$  and  $p2_{i2}$  as the  $x$  and  $y$  coordinates respectively. Let  $C1_{i:}$  represent the  $i^{th}$  row of  $C_1$  and let  $C2_{i:}$  represent the  $i^{th}$  row of  $C_2$ . Here either of  $C1_{i:}$  or  $C2_{i:}$  is a vector of length 4. Code is implemented in `triangulate(C1,pts1,C2,pts2)`.

$$A_i = \begin{bmatrix} p1_{i1}C1_{3:} - C1_{1:} \\ p1_{i2}C1_{3:} - C1_{2:} \\ p2_{i1}C2_{3:} - C2_{1:} \\ p2_{i2}C2_{3:} - C2_{2:} \end{bmatrix}$$

### 3.3 Find best M2

The best  $M_2$  is given by  $M_2 = \begin{bmatrix} 0.99938017 & 0.034815 & 0.00521366 & 0.00438072 \\ -0.03503057 & 0.96886256 & 0.24510855 & -1.0 \\ 0.00348214 & -0.24513926 & 0.96948162 & 0.09006165 \end{bmatrix}$

Code is implemented in `findM2.py` and can be tested by running `python findM2.py`. Results are saved in `q3.3.npz`.

## 4 3D Visualization

### 4.1 Epipolar Correspondence

The result generated is shown in Figure 5. Code is implemented in `epipolarCorrespondence(im1, im2, F, x1, y1)` and can be tested by running `python submission.py 4`. Results are saved in `q4.1.npz`.

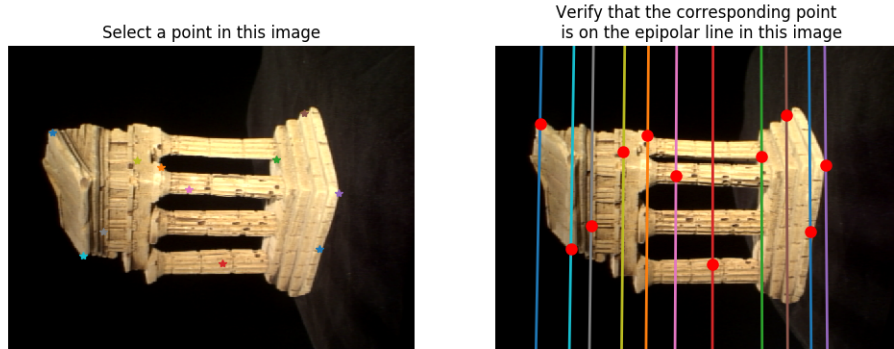
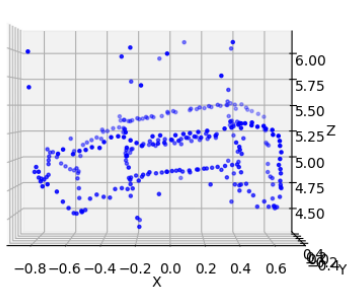


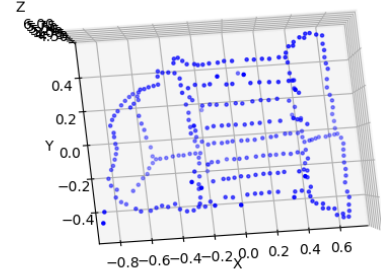
Figure 5: Epipolar Correspondence

## 4.2 Visualization

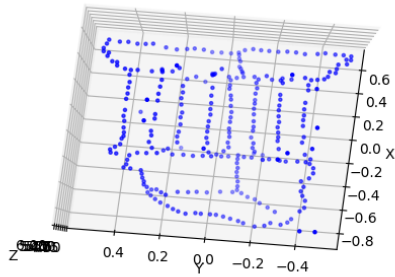
The visualization is shown in Figures 6a–6e. Code is implemented in `visualize.py` and can be tested by running `python visualize.py`. Results are saved in `q4.2.npz`



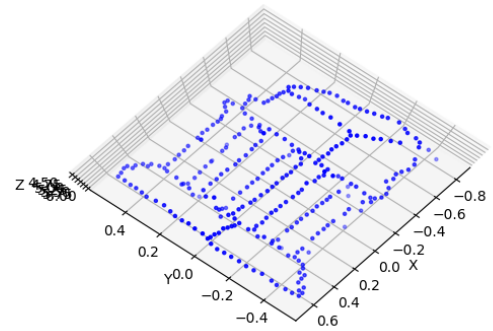
(a) View 1



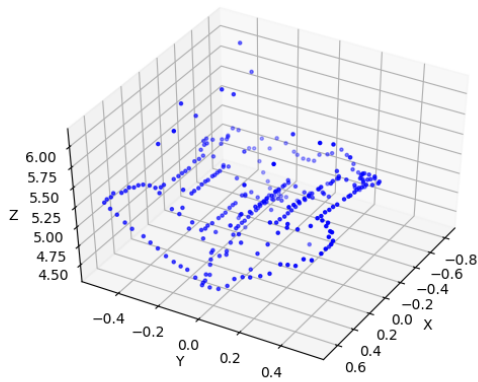
(b) View 2



(c) View 3



(d) View 4



(e) View 5

Figure 6: Visualizing with Epipolar Correspondence

## 5 Bundle Adjustment

### 5.1 Ransac

For ransac, I selected 7 random points and obtained the possible fundamental matrices using the `sevenpoint(pts1, pts2, M)` code. Then for each of the matrices from `sevenpoint`, I compute the epipolar line  $E = [a \ b \ c]^T$  for each point in image 1  $p_{i1}$  and then compute the correspondence in image 2 as  $p_{2i}E^T$ , where  $p_{2i}$  and  $p_{i1}$  is the  $i^{th}$  point in image 2. Since this equation has to be zero for correspondence, the actual error metric can be defined as the value obtained from  $p_{2i}E^T$  and this has to be small. I take a threshold of 0.02 and run it for approximately 50 iterations - giving the algorithm sufficient computation to find good set of inliers. Then using these set of inliers, I get the refined fundamental matrix using the `eightpoint(pts1,pts2,M)` code.

The result of `eightpoint` without refining is shown below in Figure 7 and the result with refining is shown below in Figure 8. Code is implemented in `ransacF(pts1, pts2, M)` and can be tested by running `python submission.py 5`.

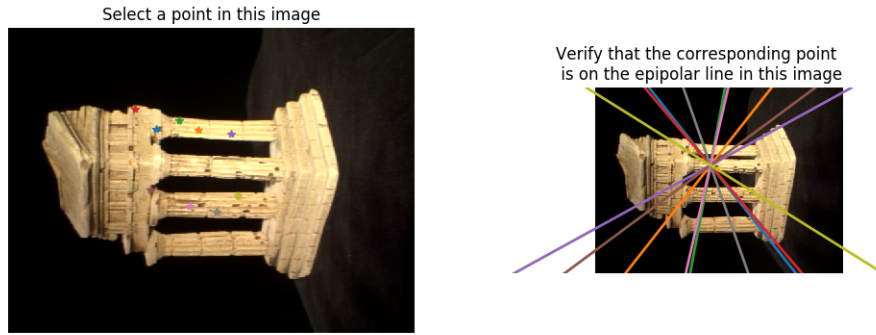


Figure 7: Without ransac on noisy points

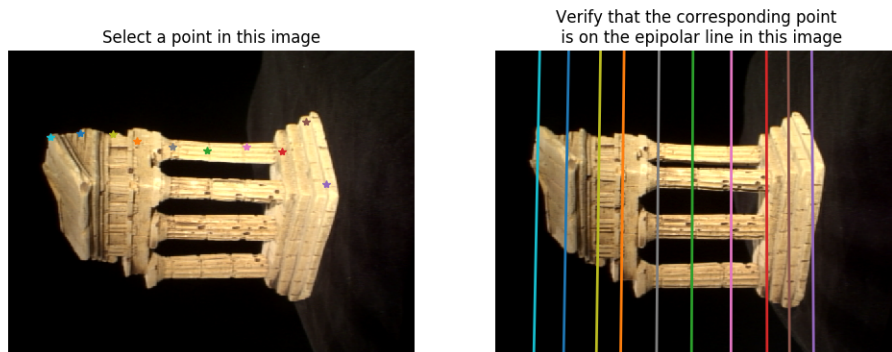


Figure 8: With ransac on noisy points

### 5.2 Rodrigues Vector and Matrix Computation

The Rodrigues vector for  $R = I$  computed using `invRodrigues(R)` is given by  $r = [0 \ 0 \ 0]^T$

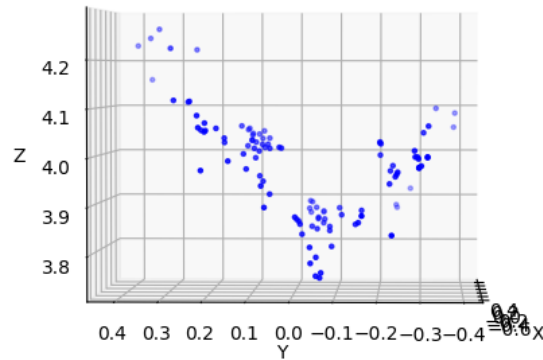


The rodrigues matrix for  $r=[1 \ 1 \ 1]^T$  computed using `rodrigues(r)` is given by  $R=\begin{bmatrix} 0.22629564 & -0.18300792 & 0.95671228 \\ 0.95671228 & 0.22629564 & -0.18300792 \\ -0.18300792 & 0.95671228 & 0.22629564 \end{bmatrix}$ .

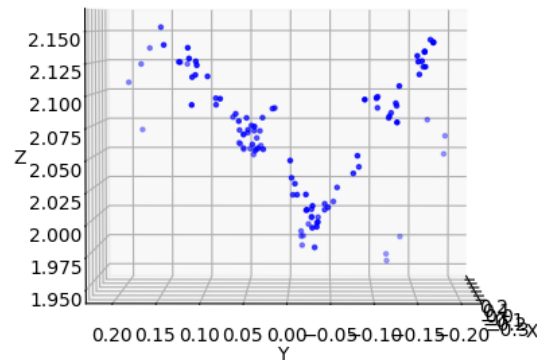
Code is implemented in `invRodrigues(R)` and `rodrigues(r)` and can be tested by running `python submission.py 6`.

### 5.3 Residuals and BA

The initial 3D points are given in Figure 9a and the final 3D points are given in Figure 9b. The initial re-projection error is 71.4897 and the final re-projection error is 4.8708. Code is implemented in `bundleAdjustment(K1, M1, p1, K2, M2_init, p2, P_init)` and can be tested by running `python submission.py 7`.



(a) Without BA



(b) With BA

Figure 9: Bundle Adjustment

**Note:** Including `helper.py` and `checkA4Format.py` in zip submission as they have also been modified.