

Classical spin models: From local simulations to cluster algorithms 2/2

Simulations of quantum many-body systems - part 1

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08 April 2010

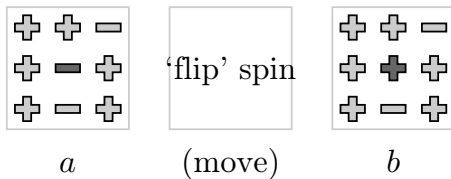
Local Monte Carlo algorithm
Metropolis & Heatbath, Half-order
Cluster algorithms
Spin glasses

liquids as spin glasses; spin glasses as liquids





Metropolis Monte Carlo (schema)



- satisfies detailed balance
- ...as in Alg.markov-disks ...



Local Monte Carlo (algorithm)

procedure markov-ising

input $\{\sigma_1, \dots, \sigma_N\}, E$

$k \leftarrow \text{Nran}(1, N)$

$h \leftarrow \sum_n \sigma_{\text{Nbr}(n,k)}$

$\Delta E \leftarrow 2h \cdot \sigma_k$

$\Upsilon \leftarrow \exp[-\beta \Delta E]$

if $(\text{ran}(0, 1) < \Upsilon)$ **then**

$$\begin{cases} \sigma_k \leftarrow -\sigma_k \\ E \leftarrow E + \Delta E \end{cases}$$

output $\{\sigma_1, \dots, \sigma_N\}, E$

- Metropolis algorithm...



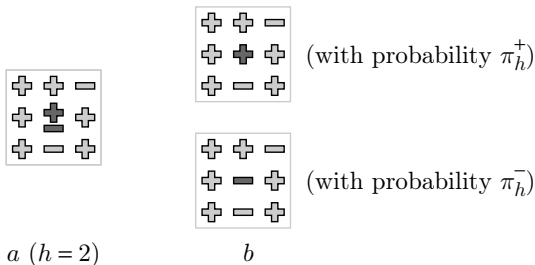
Local Monte Carlo (example)

- Using fluctuation formulas for energy and specific heat (6×6 lattice without periodic boundary conditions)

run	$\langle E/N \rangle$	c_V
1	-1.74562	0.6942
2	-1.74617	0.6915
3	-1.74648	0.6865
4	-1.75017	0.6729
5	-1.74587	0.6898



Heat bath Monte Carlo (schema)



- simplest example of an a priori probability applied to subsystem
- roughly equivalent to Metropolis algorithm



Heat bath Monte Carlo (theory)



$$\pi_h^+ = \frac{e^{-\beta E^+}}{e^{-\beta E^+} + e^{-\beta E^-}} = \frac{1}{1 + e^{-2\beta h}}$$
$$\pi_h^- = \frac{e^{-\beta E^-}}{e^{-\beta E^+} + e^{-\beta E^-}} = \frac{1}{1 + e^{+2\beta h}}$$



Heat bath Monte Carlo (algorithm)

procedure heat-bath-ising

input $\{\sigma_1, \dots, \sigma_N\}, E$

$k \leftarrow \text{Nran}(1, N)$

$\Upsilon \leftarrow \text{ran}(0, 1)$

$h \leftarrow \sum_n \sigma_{\text{Nbr}(n,k)}$

$\sigma' \leftarrow \sigma_k$

if $(\Upsilon < \pi_h^+)$ **then**

$\{ \sigma_k \leftarrow 1$

else

$\{ \sigma_k \leftarrow -1$

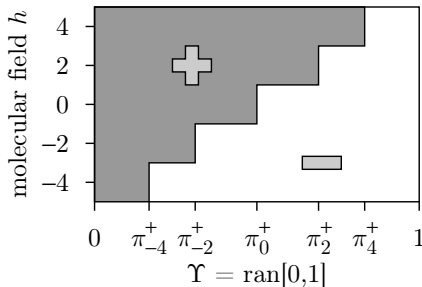
if $(\sigma' \neq \sigma_k)$ $E \leftarrow E - 2\sigma_k \cdot h$

output $\{\sigma_1, \dots, \sigma_N\}$



Heat bath Monte Carlo (analysis)

- Molecular field-random number diagram

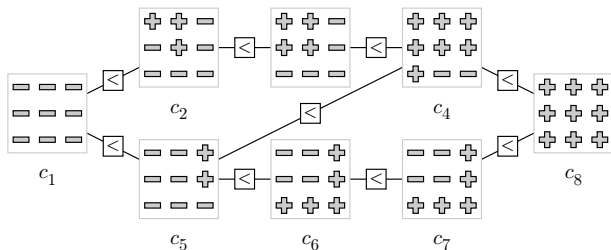


- Together with half-order ...



Heat bath Monte Carlo (half-order)

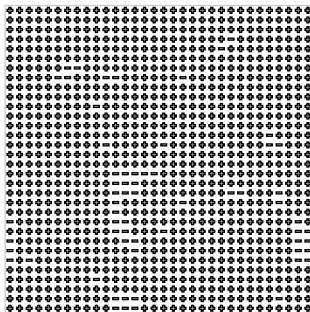
- Half order in the Ising model



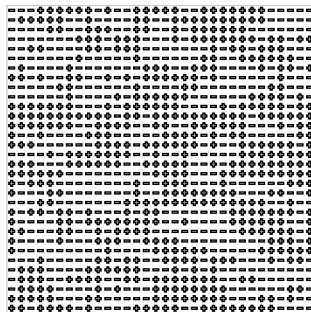
- Yields powerful exact sampling algorithm



Typical configurations of Ising model



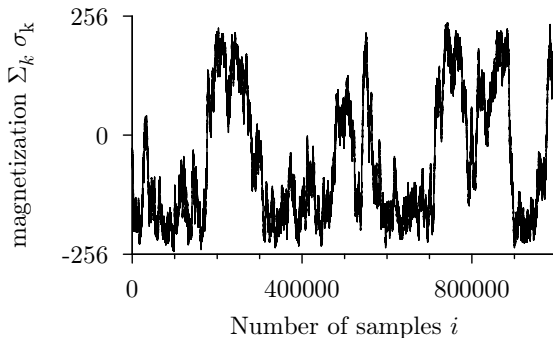
low T ($\beta = 0.5$)



high T ($\beta = 0.3$)



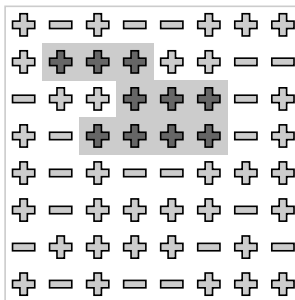
Slowness of local Monte Carlo approaches



- The throwing-range issue. . .



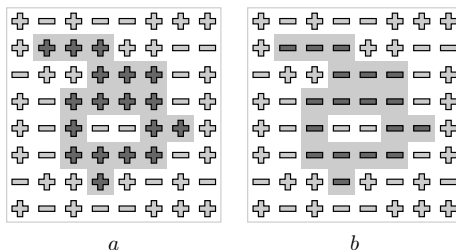
Moving many spins at a time: Cluster algorithms



- add all sites of same spin: bad idea
- Add neighbors with probability p



Cluster algorithms—A priori probabilities



$$\{\text{cluster } a\} : \begin{bmatrix} \text{int} & \text{ext} & \# \\ + & - & n_1(16) \\ + & + & n_2(14) \end{bmatrix} \quad E|_{\partial\mathcal{C}} = n_1 - n_2$$

$$\{\text{cluster } b\} : \begin{bmatrix} \text{int} & \text{ext} & \# \\ - & - & n_1(16) \\ - & + & n_2(14) \end{bmatrix} \quad E|_{\partial\mathcal{C}} = -n_1 + n_2$$



Stopping probabilities and energies

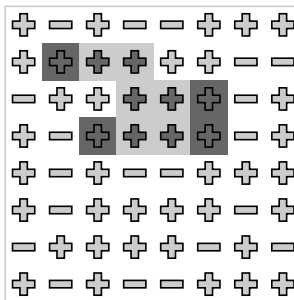
- accepting new link with probability p ...
- rejecting n links with proba $(1 - p)^n$
- gives:

$$\mathcal{P}(a \rightarrow b) = \min \left(1, \frac{e^{-\beta[n_2 - n_1]}(1 - p)^{n_1}}{e^{-\beta[n_1 - n_2]}(1 - p)^{n_2}} \right)$$

- special value $p = 1 - e^{-2\beta}$



Setting up a cluster algorithms



- ten cluster sites
- four “pocket” sites



Ising clusters (algorithm)

procedure cluster-ising

input $\{\sigma_1, \dots, \sigma_N\}$

$j \leftarrow \text{Nran}(1, N)$

$\mathcal{C} \leftarrow \{j\}$

$\mathcal{P} \leftarrow \{j\}$

while $(\mathcal{P} \neq \emptyset)$ **do**

$\left\{ \begin{array}{l} k \leftarrow \text{any element of } \mathcal{P} \\ \text{for } \forall l \notin \mathcal{C} \text{ with } l \text{ neighbor of } k, \sigma_l = \sigma_k \text{ do} \\ \quad \left\{ \begin{array}{l} \text{if } (\text{ran}(0, 1) < p) \text{ then} \\ \quad \left\{ \begin{array}{l} \mathcal{P} \leftarrow \mathcal{P} \cup \{l\} \\ \mathcal{C} \leftarrow \mathcal{C} \cup \{l\} \end{array} \right. \\ \mathcal{P} \leftarrow \mathcal{P} \setminus \{k\} \end{array} \right.$

for $\forall k \in \mathcal{C}$ **do**

$\{ \sigma_k \leftarrow -\sigma_k$

output $\{\sigma_1, \dots, \sigma_N\}$

-
- NB: $p = 1 - e^{-2\beta}$



Ising clusters (example)



• NB: single move

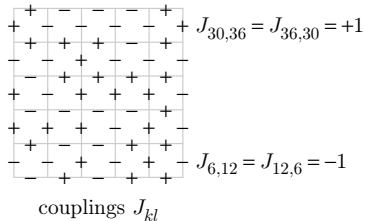
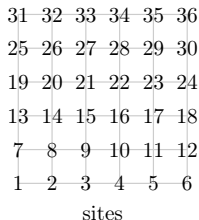
Werner Krauth

Classical spin models: From local simulations to cluster algorithms



Frustrated Ising model

- rarely, things work out as well...
- Example: two-dimensional spin-glass



- Gray-code enumeration as before...



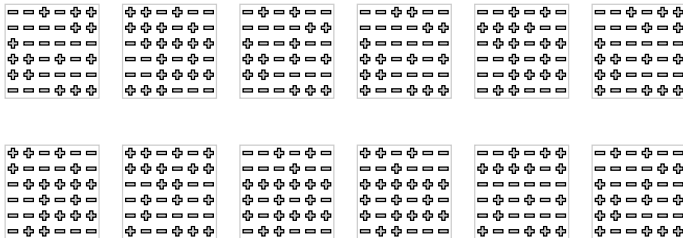
Enumeration (results)

- density of states by Gray-code enumeration

E	$\mathcal{N}(E) = \mathcal{N}(-E)$
0	6969787392
-2	6754672256
\vdots	\vdots
-34	59456
-36	6912
-38	672



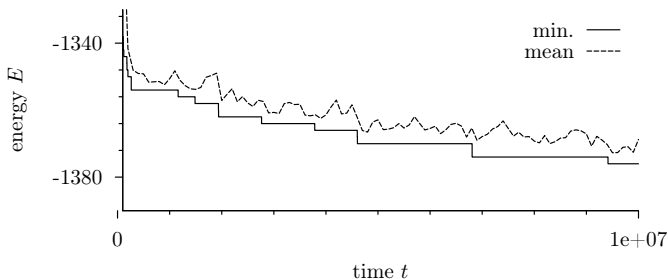
Some of the 672 groundstates ...



- leads to slowdown of simulations...



Local Monte Carlo algorithm



- (energy vs time of 32×32 Ising model at $\beta = 2$).
- hopeless, but much easier than $3 - d$ spin glass.



Cluster simulation of frustrated spin glass

```
procedure cluster-spin-glass
input  $\{J_{kl}\}$ 
input  $\{\sigma_1, \dots, \sigma_N\}$ 
 $\vdots$ 
while  $(\mathcal{P} \neq \emptyset)$  do
    {
         $i \leftarrow$  any element of  $\mathcal{P}$ 
        for  $\forall j \notin \mathcal{C}$  with  $j$  neighbor of  $i, \sigma_i J_{ij} \sigma_j > 0$  do
            {
                 $\vdots$ 
            }
    }
 $\vdots$ 


---


```

- also very slow
- bad coupling to slow variable ...



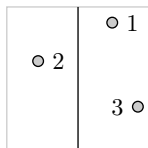
Indirect enumerations in frustrated systems

```
procedure combinatorial-ising
input  $\{u_{\rightarrow}, u_{\uparrow}, u_{\leftarrow}, u_{\downarrow}\}$  ( $4 \times 4$  matrices)
 $\{U(j, j')\} \leftarrow \{0, \dots, 0\}$ 
for  $k = 1, \dots, N$  do
    {
        for  $n = 1, \dots, 4$  do
            {
                 $j \leftarrow 4 \cdot (k - 1) + n$ 
                for  $n' = 1, \dots, 4$  do
                    {
                         $k' \leftarrow \text{Nbr}(1, k)$ 
                        if  $(k' \neq 0)$  then
                            {
                                 $j' \leftarrow 4 \cdot (k' - 1) + n'$ 
                                 $U(j, j') \leftarrow J_{j, j'} u_{\rightarrow}(n, n')$ 
                                ...
                            }
                        ...
                    }
                ...
            }
        ...
    }
output  $\{U(j, j')\}$ 
```

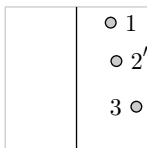
- Saul-Kardar algorithm, hot topic in 2 - d spin glasses



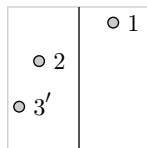
Liquids as Ising spin glasses



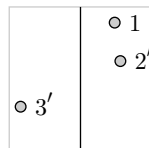
$$E_{12} + E_{13} + E_{23}$$



$$E'_{12} + E_{13} + E'_{23}$$



$$E_{12} + E'_{13} + E'_{23}$$



$$E'_{12} + E'_{13} + E_{23}$$

- Liquids \equiv Spin-glasses!! (Liu-Luijten)
- with

$$J_{ij} = \frac{1}{2}(E_{ij} + E'_{ij})$$

