

Stochastic and Adversarial Online Learning without Hyperparameters

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Abstract

Most online optimization algorithms focus on one of two things: performing well in adversarial settings by adapting to unknown data parameters (such as Lipschitz constants), typically achieving $O(\sqrt{T})$ regret, or performing well in stochastic settings where they can leverage some structure in the losses (such as strong convexity), typically achieving $O(\log(T))$ regret. Algorithms that focus on the former problem hitherto achieved $O(\sqrt{T})$ in the stochastic setting rather than $O(\log(T))$. Here we introduce an online optimization algorithm that achieves $O(\log_4(T))$ regret in a wide class of stochastic settings while gracefully degrading to the optimal $O(\sqrt{T})$ regret in adversarial settings (up to logarithmic factors). Our algorithm does not require any prior knowledge about the data or tuning of parameters to achieve superior performance.

1 Paper Body

Most online optimization algorithms focus on one of two things: performing well in adversarial settings by adapting to unknown data parameters (such as Lipschitz constants), typically achieving $O(\sqrt{T})$ regret, or performing well in stochastic settings where they can leverage some structure in the losses (such as strong convexity), typically achieving $O(\log(T))$ regret. Algorithms that focus on the former problem hitherto achieved $O(\sqrt{T})$ in the stochastic setting rather than $O(\log(T))$. Here we introduce an online optimization algorithm that achieves $O(\log_4(T))$ regret in a wide class of stochastic settings while gracefully degrading to the optimal $O(\sqrt{T})$ regret in adversarial settings (up to logarithmic factors). Our algorithm does not require any prior knowledge about the data or tuning of parameters to achieve superior performance.

1

Extending Adversarial Algorithms to Stochastic Settings

The online convex optimization (OCO) paradigm [1, 2] can be used to model a large number of scenarios of interest, such as streaming problems, adversarial

environments, or stochastic optimization. In brief, an OCO algorithm plays T rounds of a game in which on each round the algorithm outputs a vector w_t in some convex space W , and then receives a loss function $\ell_t : W \rightarrow \mathbb{R}$ that is convex. The algorithm's objective is to minimize regret, which is the total loss of all rounds relative to w^* , the minimizer of $\sum_{t=1}^T \ell_t$ in W : $\text{RT}(w^*) =$

$$\sum_{t=1}^T \ell_t(w_t) - \sum_{t=1}^T \ell_t(w^*)$$

OCO algorithms typically either make as few as possible assumptions about the ℓ_t while attempting to perform well (adversarial settings), or assume that the ℓ_t have some particular structure that can be leveraged to perform much better (stochastic settings). For the adversarial setting, the minimax optimal regret is $O(BL\sqrt{T})$, where B is the diameter of W and L is the maximum Lipschitz constant of the losses [3]. A wide variety of algorithms achieve this bound without prior knowledge of one or both of B and L [4, 5, 6, 7], resulting in hyperparameter-free algorithms. In the stochastic setting, it was recently shown that for a class of problems (those satisfying the so-called Bernstein condition), one can achieve regret $O(BL\sqrt{T \log(T)})$ where $W \subset \mathbb{R}^d$ using the METAG RAD algorithm [8, 9]. This approach requires knowledge of the parameter L . In this paper, we extend an algorithm for the parameter-free adversarial setting [7] to the stochastic setting, achieving both optimal regret in adversarial settings as well as logarithmic regret in a wide class of stochastic settings, without needing to tune parameters. Our class of stochastic settings is those for which $E[\ell_t(w_t)]$ is aligned with $w_t - w^*$, quantified by a value γ that increases with 31st Conference on Neural Information Processing Systems (NIPS 2017), Long Beach, CA, USA.

increasing alignment. We call losses in this class γ -acutely convex, and show that a single quadratic lower bound on the average loss is sufficient to ensure high γ . This paper is organized as follows. In Section 2, we provide an overview of our approach. In Section 3, we give explicit pseudo-code and prove our regret bounds for the adversarial setting. In Section 4, we formally define γ -acute convexity and prove regret bounds for the acutely convex stochastic setting. Finally, in Section 5, we give some motivating examples of acutely convex stochastic losses. Section 6 concludes the paper.

2

Overview of Approach

Before giving the overview, we fix some notation. We assume our domain W is a closed convex subset of a Hilbert space with $0 \in W$. We write g_t to be an arbitrary subgradient of ℓ_t at w_t for all t , which we denote by $g_t \in \partial \ell_t(w_t)$. L is the maximum Lipschitz constant of all the ℓ_t , and B is the diameter of the space W . The norm $\| \cdot \|$ we use is the 2-norm: $\|w\|^2 = w \cdot w$. We observe that since each ℓ_t is convex, we have $\text{RT}(w^*) \leq \sum_{t=1}^T g_t(w_t - w^*)$. We will make heavy use of this PT inequality; every regret bound we state will in fact be an upper bound on $\sum_{t=1}^T g_t(w_t - w^*)$. Finally, to suppress logarithmic terms in we use a compressed sum notation $\sum_{t=0}^T = \sum_{t=1}^T + 1$, and we use O big-Oh notation. All proofs omitted from the main text appear in the

appendix. Our algorithm works by trading off some performance in order to avoid knowledge of problem parameters. Prior analysis of the METAG RAD algorithm [9] showed that any algorithm guaranteeing $P_T \leq 2 \sqrt{RT(w)}$ will obtain logarithmic regret for stochastic settings $t=1$ (given $(w_t)_{t=1}^T$) satisfying the Bernstein condition. We will instead guarantee the weaker regret bound: $\forall u \in \mathcal{U} \quad \sum_{t=1}^T \langle u, X_t \rangle - \max_{k \in \mathcal{K}} \sum_{t=1}^T \langle w_t, X_t \rangle \leq O(\sqrt{k \log k} \sqrt{w_t})$

(1)

$t=1$

which we will show in turn implies T regret in adversarial settings and logarithmic regret for acutely convex stochastic settings. Although (1) is weaker than the METAG RAD regret bound, we can obtain it without prior knowledge. In order to come up with an algorithm that achieves the bound (1), we interpret it as the square root of $E[kw_t^2]$, where w takes on value w_t with probability proportional to k^t . This allows us to use the bias-variance decomposition to write (1) as: $\forall u \in \mathcal{U} \quad \sum_{t=1}^T \langle u, X_t \rangle - \max_{k \in \mathcal{K}} \sum_{t=1}^T \langle w_t, X_t \rangle \leq O(\sqrt{k} \sqrt{L_{\max}} \sqrt{\sum_{t=1}^T w_t})$

(2)

$t=1$ P_T

$k^t w_t$

$t=1$ where $w_t = \frac{1}{k^t}$. Certain algorithms for unconstrained OCO can achieve $RT(u) = \sum_{t=1}^T \langle u, X_t \rangle - \max_{k \in \mathcal{K}} \sum_{t=1}^T \langle w_t, X_t \rangle = O(\sqrt{k L_{\max} \sum_{t=1}^T w_t})$ simultaneously for all $u \in \mathcal{U}$ [10, 6, 11, 7]. Thus if we knew w ahead of time, we could translate the predictions of one such algorithm by w to obtain $RT(w) = \sum_{t=1}^T \langle w, X_t \rangle - \max_{k \in \mathcal{K}} \sum_{t=1}^T \langle w_t, X_t \rangle = O(\sqrt{k L_{\max} \sum_{t=1}^T w_t})$, the bias term of (2). We do not know w , but we can estimate it over time. Errors in the estimation procedure will cause us to incur the variance term of (2). We implement this strategy by modifying FTRL-REGRET [7], an unconstrained OCO algorithm that does not require prior knowledge of any parameters.

Our modification to FTRL-REGRET is very simple: we set $w_t = w_{t-1} + \eta \nabla \ell(w_{t-1})$ where w_{t-1} is the $(t-1)$ th output of FTRL-REGRET, and w_{t-1} is (approximately) a weighted average of the previous vectors w_1, \dots, w_{t-1} with the weight of w_t equal to k^t . This w_t offset can be viewed as a kind of momentum term that accelerates us towards optimal points when the losses are stochastic (which tends to cause correlated w_t and therefore large offsets), but has very little effect when the losses are adversarial (which tends to cause uncorrelated w_t and therefore small offsets).

3

FTRL-REGRET MOMENTUM

In this section, we explicitly describe and analyze our algorithm, FTRL-REGRET MOMENTUM, a modification of FTRL-REGRET. FTRL-REGRET is a Follow-the-Regularized-Leader (FTRL) algorithm, which means that for all t , there is some regularizer function ϕ_t such that $w_{t+1} = \arg\min_{w \in \mathcal{W}} \langle w, g_t \rangle + \phi_t(w)$. Specifically, FTRL-REGRET uses $\phi_t = \frac{1}{2} \langle w, w \rangle$ at t (at w), where $\phi(w) = \frac{1}{2} (kw + 1) \log(kw + 1) - \frac{1}{2} kw$ and η and α are specific numbers that grow over time as specified in Algorithm 1. FTRL-REGRET MOMENTUM's predictions are given by offsetting FTRL-REGRET's predictions w_{t+1} by a momentum term P_{t-1} $t=1$

$$kgt_0 \leftarrow kwt \cdot 1 + kgk_{1:t}$$

$$wt =$$

We accomplish this by shifting the regularizers η_t by wt , so that F REE R EX M O MENTUM is FTRL with regularizers $\eta_t(w - wt)$.

Algorithm 1 F REE R EX M O MENTUM Initialize: $\eta_2 = 0$, $a_0 = 0$, $w_1 = 0$, $L_0 = 0$, $\eta(w) = (kwk + 1) \log(kwk + 1) - kwk$ 0 for $t = 1$ to T do Play wt Receive subgradient $gt = \zeta_t(wt)$ $L_t = \max(L_{t-1}, kgt k)$. // $L_t = \max_{0 \leq s \leq t} kgt s$

$$\eta = \max$$

$$L_2 \eta_{t-1}$$

$$+ 2kgt k_2, L_t \leftarrow kgt k.$$

$$a_t = \max(a_{t-1}, 1/(L_t \eta_t)) P$$

$$wt =$$

$$a_{t-1} t_0 = 1$$

$$kgt_0 \leftarrow kwt \cdot 1 + kgk_{1:t} h$$

$$wt+1 = \operatorname{argmin}_W \text{end for 3.1}$$

$$\eta$$

$$5\eta(a_t(w - wt)) a_t \eta_t$$

$$+ g_{1:t} = w$$

$$i$$

Regret Analysis

We leverage the description of F REE R EX M O MENTUM in terms of shifted regularizers to prove a regret bound of the same form as (1) in four steps: 1. From [7] Theorem 13, we bound the regret by $RT(w) =$

$$T X$$

$$gt = (wt - w)$$

$$t=1$$

$$\eta \eta_T(w) +$$

$$T X$$

$$+ + \eta_{t-1}(wt+1) \eta_t + (wt+1) + gt = (wt - wt+1)$$

$$t=1$$

$$+ \eta_T(w) \eta_T(w) +$$

$$T \eta_1 X$$

$$+ + \eta_t + (wt+2) \eta_t (wt+2)$$

$$t=1$$

$$\eta$$

t_{-1}) where $\eta(a_t(w - w))$ is a version of η_t shifted by wt_{-1} instead of wt , and $t \eta_t + wt+1 = \operatorname{argmin}_W \eta_t(w) + g_{1:t} w$. This breaks the regret out into two sums, one in which $++$ we have the term $\eta_{t-1}(wt+1) \eta_t + (wt+1)$ for which the two different functions are shifted $++$ by the same amount, and one with the term $\eta_t + (wt+2) \eta_t (wt+2)$, for which the functions

$$\eta_t + (w)$$

are shifted differently, but the arguments are the same. 2. Because η_{t-1} and $\eta_t +$ are shifted by the same amount, the regret analysis for F REE R EX in [7] applies to the second line of the regret bound, yielding a quantity similar to $kw - wT k L_{\max} kgk_{1:T}$. 3. Next, we analyze the third line. We show

that $\|w_t - w_{t+1}\|_q$ cannot be too big, and use this ℓ_2 observation to bound the third line with a quantity similar to $\sum_{t=1}^T L_{\max} \sqrt{k} (\|w_t - w_T\|_2)$. At this point we have enough results to prove a bound of the form (2) (see Theorem 1). 4. Finally, we perform some algebraic manipulation on the bound from the first three steps to obtain a bound of the form (1) (see Corollary 2). 3

The details of Steps 1-3 procedure are in the appendix, resulting in Theorem 1, stated below. Step 4 is carried out in Corollary 2, which follows. 1: Theorem 1. Let $\eta(w) = (\|w\|_k + 1) \log(\|w\|_k + 1) / \|w\|_k$. Set $L_t = \max_{k \in \mathcal{K}} \eta(w_k)$, and $Q_T = 2 \sqrt{k} L_{\max}$. Define γ_t and α_t as in the pseudo-code for FREE REEX MOMENTUM (Algorithm 1). Then the regret of FREE REEX MOMENTUM is bounded by: $\sum_{t=1}^T \sum_{k \in \mathcal{K}} L_{\max} \sqrt{k} \gamma_t (\|w_t - w^*\|_k) + B \log(B\alpha_T + 1) \sum_{t=1}^T (Q_T (w^* - w_T)) + 405L_{\max} + 2L_{\max} B + 3 \sum_{t=1}^T Q_T \sum_{k \in \mathcal{K}} \gamma_t (1 + L_1)$

$$\sum_{k \in \mathcal{K}} \sum_{t=1}^T L_{\max} \sqrt{k} \gamma_t (\|w_t - w^*\|_k)$$

$$+ \sum_{k \in \mathcal{K}} \sum_{t=1}^T L_{\max} \sqrt{k} \gamma_t (\|w_t - w^*\|_k)$$

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Corollary 2. Under the assumptions and notation of Theorem 1, the regret of FREE REEX MOMENTUM is bounded by: $\sum_{t=1}^T \sum_{k \in \mathcal{K}} L_{\max} \sqrt{k} \gamma_t (\|w_t - w^*\|_k) + B \log(B\alpha_T + 1) \sum_{t=1}^T (Q_T (w^* - w_T)) + 405L_{\max} + 2L_{\max} B + 3 \sum_{t=1}^T Q_T \sum_{k \in \mathcal{K}} \gamma_t (1 + L_1)$

Observe that since w_t and w^* are both in W , $\|w_t - w^*\|_k \leq \sqrt{k} \|w_t - w^*\|_2$ and $\|w_t - w^*\|_2 \leq \sqrt{k} \|w_t - w^*\|_k$. Both are at most B , so that Corollary 2 implies that FREE REEX MOMENTUM achieves $O(BL \max T)$ regret in the worst-case, which is optimal up to logarithmic factors. 3.2

Efficient Implementation for L^q Balls

A careful reader may notice that the procedure for FREE REEX MOMENTUM involves computing $\argmin_{w \in W} \|w - w_t\|_k$ (at (w_t, w^*)), which may not be easy if the solution w_{t+1} is on the boundary of W . When the w_{t+1} is not on the boundary of W , then we have a closed-form update:

$\|w_{t+1} - w_t\|_k = \sqrt[k]{\sum_{i=1}^d |w_{t+1,i} - w_{t,i}|^k}$. However, when w_{t+1} lies on the boundary of W , it is not clear how to compute it for general W . In this section we offer a simple strategy for the case that W is an L^q ball, $W = \{w \in \mathbb{R}^d : \|w\|_q \leq b\}$. In this setting, we can use the standard trick (e.g. see [12]) of running a separate copy of FREE REEX MOMENTUM for each coordinate. That is, we observe that $\|w\|_q^q = \sum_{i=1}^d |w_i|^q$.

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with an extra factor of d applies to the regret of F REE R EX M OMENTUM with coordinate-wise updates. 6

5

Examples of ϵ -acute convexity in expectation

In this section, we show that ϵ -acute convexity in expectation is a condition that arises in practice, justifying the relevance of our logarithmic regret bounds. To do this, we show that a quadratic lower bound on the expected loss implies ϵ -acute convexity, demonstrating acutely convexity is a weaker condition than strong convexity. Proposition 8. Suppose $E[g_1, \dots, g_{T+1}] \geq \frac{1}{2} \|w\|^2$ for some convex ℓ such that for some $\epsilon > 0$ and $w^* = \arg\min_{w \in W} \ell(w)$ $\ell(w) - \ell(w^*) \geq \frac{\epsilon}{2} \|w - w^*\|^2$ for all $w \in W$. Suppose $\|g_k\| \leq L$ with probability 1. Then g_t is $2L\epsilon$ -max-acutely convex in expectation. Proof. By convexity and the hypothesis of the proposition: $E[g_t] \geq \frac{1}{2} \|w_t - w^*\|^2 \geq \frac{1}{2} \|w_t - w^*\|^2 - \frac{1}{2} \|w_t - w^*\|^2 = \frac{1}{2} \|w_t - w^*\|^2$. With Proposition 8, we see that F REE R EX M OMENTUM obtains logarithmic regret for any loss that is larger than a quadratic, without requiring knowledge of the parameter ϵ or the Lipschitz bound L . Further, this result requires only the expected loss $\ell = E[\ell_t]$ to have a quadratic lower bound - the individual losses ℓ_t themselves need not do so. The boundedness of W makes it surprisingly easy to have a quadratic lower bound. Although a quadratic lower bound for a function ℓ is easily implied by strong convexity, the quadratic lower bound is a significantly weaker condition. For example, since W has diameter B , $\|w\| \leq B$ and so the absolute value is B -acutely convex, but not strongly convex. The following Proposition shows that existence of a quadratic lower bound is actually a local condition; so long as the expected loss ℓ has a quadratic lower bound in a neighborhood of w^* , it must do so over the entire space W : Proposition 9. Suppose $\ell : W \rightarrow \mathbb{R}$ is a convex function such that $\ell(w) - \ell(w^*) \geq \frac{\epsilon}{2} \|w - w^*\|^2$ for all w with $\|w - w^*\| \leq r$. Then $\ell(w) - \ell(w^*) \geq \min\{2B, \frac{\epsilon}{2}\} \|w - w^*\|^2$ for all $w \in W$. Proof. We translate by w^* to assume without loss of generality that $w^* = 0$. Then the statement $\|w\| \leq r \implies \ell(w) \geq \frac{\epsilon}{2} \|w\|^2$ is clear for $\|w\| \leq r$. By convexity, $\ell(w) \geq \ell(w^*) + r \ell'(w^*) \cdot w \geq r \ell'(w^*) \cdot w \geq \frac{\epsilon}{2} \|w\|^2$ for $\|w\| \geq r$. Finally, we provide a simple motivating example of an interesting problem we can solve with an ϵ -acutely convex loss that is not strongly convex: computing the median. Proposition 10. Let $W = [a, b]$, and $\ell_t(w) = -w \cdot x_t$ where each x_t is drawn i.i.d. from some fixed distribution with a continuous cumulative distribution function D , and assume $D(x) \in [0, 1]$. Further, suppose $D(w) \geq 1 - F$ for all $w \in [a, b]$. Suppose $g_t = \ell_t(w_t)$ for $w_t = x_t$ and $g_t = 1$ with equal probability if $w_t = a$. Then g_t is $\min\{F(b-a), F\}$ -acutely convex in expectation.

Proof. By a little calculation, $E[g_t] = \ell(w_t) = 2D(w_t) - 1$, and $E[-g_t] = 1$. Since $\ell(x) = 0$, $w^* = x^*$ (the median). For $-w_t \geq x^*$, we have $-2D(w_t) \geq 1 - F$, which gives $E[g_t] \geq (w_t - F(b-a)) \cdot (w_t - w^*)^2$. For $-w_t \leq x^*$, we have $E[g_t] \geq (w_t - w^*)^2 \cdot F$. So that g_t is $\min\{F(b-a), F\}$ -acutely convex in expectation. Proposition

10 shows that we can obtain low regret for an interesting stochastic problem without curvature. The condition on the cumulative distribution function D is asking only that there be positive density in a neighborhood of the median; it would be satisfied if $D_0(w) \geq F$ for $-w \leq G$. If the expected loss ℓ is η -strongly convex, we can apply Proposition 8 to see that ℓ is $\eta/2$ -aligned, $\sum_{k=1}^T \mathbb{E}[\ell(w_k)] \leq k\eta/2$. This is different from the usual regret and then use Theorem 7 to obtain a regret of $O(L \sqrt{T})$ bound of $O(L \max_{\eta} \sqrt{T})$ obtained by Online Newton Step [13], which is due to an inefficiency in using the weaker η -alignment condition. Instead, arguing from the regret bound of Corollary 2 directly, we can recover the optimal regret bound: 7

Corollary 11. Suppose each t is an independent random variable with $\mathbb{E}[\ell_t] = \ell$ for some η -strongly convex ℓ with minimum at w^* . Then the expected regret of F R E E R E X M O M E N T U M satisfies $\sum_{t=1}^T \mathbb{E}[\ell_t(w_t)] \leq O(L \sqrt{T})$

η hides terms that are logarithmic in T . Where the O Proof. From strong-convexity, we have $\ell(w) \leq \ell(w^*) + \frac{\eta}{2} \|w - w^*\|^2$

Therefore applying Corollary 2 we have $\sum_{t=1}^T \mathbb{E}[\ell_t(w_t)] \leq O(L \sqrt{T})$

So that applying Proposition 5 we obtain the desired result. As a result of Corollary 11, we see that F R E E R E X M O M E N T U M obtains logarithmic regret for η -aligned problems and also obtains the optimal (up to log factors) regret bound for η -strongly-convex problems, all without requiring any knowledge of the parameters η or L . This stands in contrast to prior algorithms that adapt to user-supplied curvature information such as Adaptive Gradient Descent [14] or (A, B)-prod [15].

6

Conclusions and Open Problems

We have presented an algorithm, F R E E R E X M O M E N T U M, that achieves both $O(L \sqrt{T})$ regret in \max

$L \max B$ regret in η -acutely convex stochastic settings without requiring adversarial settings and $O(\sqrt{d})$ any prior information about any parameters. We further showed that a quadratic lower bound on the expected loss implies acute convexity, so that while strong-convexity is sufficient for acute convexity, other important loss families such as the absolute loss may also be acutely convex. Since F R E E R E X M O M E N T U M does not require prior information about any problem parameters, it does not require any hyperparameter tuning to be assured of good convergence. Therefore, the user need not actually know whether a particular problem is adversarial or acutely convex and stochastic, or really much of anything at all about the problem, in order to use F R E E R E X M O M E N T U M. There are still many interesting open questions in this area. First, we would like to find an efficient way to implement the F R E E R E X M O M E N T U M algorithm or some variant directly, without appealing to coordinate-wise updates. This would enable us to remove the factor of d we

incur by using coordinate-wise updates. Second, our modification to F R E E R EX is extremely simple and intuitive, but our analysis makes use of some of the internal logic of F R E E R EX. It is possible, however, that any algorithm with sufficiently low regret can be modified in a similar way to achieve our results. 4 Finally, we observe that while $\log(T)$ is much better than T asymptotically, it turns out that $\log_4(T) \leq T$ for $T \leq 1011$, which casts the practical relevance of our logarithmic bounds in doubt. Therefore we hope that this work serves as a starting point for either new analysis or algorithm design that further simplifies and improves regret bounds.

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