arcpy Geometry Objects

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Overview

- 1. What is a Geometry object?
- 2. Types of Geometry objects
- 3. Some Geometry object properties and methods
- 4. arcpy Point and Array objects

What is a geometry object?

What is a geometry object?

- Geometry objects are used to store geometries
- Other things that store geometries:
 - Feature classes
 - Well-know text (WKT) string
 - Well-known binary (WKB; see above link)
 - GeoJSON

What is a geometry object?

- Geometry objects are im memory (not persistent)
- They have properties and methods
- They cannot store attributes

Types of Geometry objects

Types of Geometry objects

- arcpy.PointGeometry (not to be confused with Point)
- arcpy.Polyline
- arcpy.Polygon
- arcpy.Muiltpoint
- **Note:** different names, different types, all the same properties and methods

- Object can return geometry in a number of other formats:
 - JSON (assuming ESRI JSON, not GeoJSON)
 - .WKB
 - .WKT

- Geometric properties:
 - o .area, .length
 - centroid (always within the feature)
 - .trueCentroid (feature center of gravity)
 - extent
 - o etc.
- Others:
 - .type (point, polyline, polygon?)
 - .spatialReference

- Many spatial methods:
 - .boundary()
 - .buffer(distance)
 - .clip(envelope)
 - .contains(second_geometry)
 - distanceTo(other)
 - .intersect(second_geometry)
 - .projectAs(spatial_reference, {transformation name})

arcpy Point and Array objects

arcpy Point and Array object

- Used to construct features
- Used to hold data in a "dummy" container
 - o requires less resources and is faster

arcpy Point and Array objects

- Point objects are used to hold coordinates
 - Have X, Y, Z, M, and ID
 - No spatial reference attribute
 - Some limited methods
 (I am unsure if the documentation is really accurate)
 - Points are the basic building blocks of all the geometry classes

arcpy Point and Array objects

- Array objects hold a collection of Point objects to be used to construct a geometry
- Just a container