# Jonathan Kelley

**EDUCATION** 

## Olin College of Engineering | Boston, MA

Electrical and Computer Engineering - Software Systems

August 2018 - May 2022



#### **HASH AI** - Fullstack Platform Engineer

Aug 2019 - Jan 2021

Fulltime role building next-gen Agent-Based-Modeling Engine and IDE for business intelligence.

NYC, Remote

- Interviewed, hired, and managed the "Cloud" and "Engine" teams across 5 timezones to launch the company's first product.
- Developed mutlithreaded low-latency columnar datastore for simulation data on top of **Apache Arrow**.
- Architected and implemented distributed simulation engine written in Rust and deployed to AWS EKS (20K+ LoC).
- Upstreamed improvements to various open source projects including Pyodide, Apache Arrow, and PyO3.
- Enabled **WebAssembly** compilation of the core simulation engine using **WebWorkers** as a multithreaded runtime.
- Built backend GraphQL and REST APIs in NodeJS and TypeScript with frontend components in React and ThreeJS.



#### **Quartz Inc** - Systems Engineering Intern

April 2019 - Aug 2019

San Francisco, CA

Summer internship role building next-gen intelligence system for large construction jobs.

- Designed and deployed industrial-grade camera and sensor hardware for live tower cranes in San Francisco.
- Improved wireless streaming and visualization performance by over 300% with a suite of **Python** + **Go** analytics tools.
- Implemented deep-learning enabled heads-up display for tower crane operator in Rust with GStreamer, GTK and CUDA.



### NASA Langley Research Center - Systems Engineeirng Intern

Aug 2016 - Sept 2018

Year-round internship working alongside NASA Langely engineers to build solutions for problems on the ISS.

Durham, NC

- Designed zero-gravity injection molding system for in-space fabrication in Solidworks and ANSYS.
- Designed and built RFID and UWB wireless asset managemenet solution in KiCAD and C++ using nRF52832.



#### **Duke TUNL Research Lab** - Plasma physics researcher and intership

Sept 2016 - June 2018

Self-designed computational and experimental physics research into Inertial Electrostatic nuclear fusion.

Durham, NC

- Developed intertial plasma Particle-In-Cell simulation engine in **Python, C**, and accelerated with **OpenCL/OpenMP**.
- Published paper in Broadstreet Scientific on optimization of design using **neural networks** and **genetic algorithms**.

# **PROJECTS**

#### Dioxus frontend framework for Rust

https://github.com/dioxuslabs/dioxus

3500+ stars

Released open source framework for building apps in Rust for web, desktop, mobile, and more.

• Gained over 2400 stars in just 3 weeks with 150 active community members and 1000+ git commits

• Implemented advanced datastructures and memory allocators to surpass React's performance by 350%+

**LEAF Systems** 

https://leaf-systems.io

Lead developer for angel-backed startup modernizing inventory management for manufacturing.

- Finalist for MIT's Lemelson Student Prize, 100K Pitch, 100K Accelerate, and Fuse competitions.
- Developed asset tracking system leveraging computer vision, deep learnng, and ultrawideband sensor fusion.

#### WiFi From Scratch - Realtime OFDM Video Broadcast

https://github.com/jkelleyrtp/ofdm

Implemented the WiFi protocol from scratch on the Ettus USRP software-defined-radio.

- Developed a **Rust-Verilog-CUDA data pipeline** for streaming video with implemented bandwidth of 1MB/s.
- Implemented modern **OFDM**, **MIMO**, **64QAM** and active frequency correction.

Frameworks

#### SKILLS

#### Software

- Rust, Go, C++ 14, C99
- Python, TypeScript, JavaScript
- Machine Learning: NN + DL
- Graphics and General GPU
- Computer Vision • WebAssembly

- PyTorch, Tensorflow
- React, Redux, Recoil
- OpenCV + Pointcloud Lib
- OpenCL, Cuda, OpenMP
- Numpy, Pandas, Matplotlib

#### **DevOps**

- AWS EKS, EC2, Lambda
- Terraform, Vault, Consul
- CircleCI, PagerDuty
- Cloudfare CDN + Workers
- Docker, Kubernetes
- InfluxDB, PostgreSQL, Redis

#### **Electrical**

- KiCad, Eagle, Spice
- SMD design and assembly
- Power electronics
- Microelectronics, firmware
- RF Desgin
- Digital comms