LTL Translations

BNFs for LTL formulae in Isabelle are as follows:

```
L ::= (alw (L)) | (ev (L)) | (nxt (L)) | ((L) until (L)) | (L C L) | ((L) C (L)) | not (L) | (not (L) |
Pred
C ::= aand | or | impl

Pred ::= LabelEq ''string'' | checkInx IOR nat Fun (Value Option) | StateEq (nat Option) | InputEq [Value list] | OutputEq [Value Option list] | InputLength nat | OutputLength nat

IOR ::= ip | op | rg

Value ::= Num nat | Str ''String''
'a Option ::= None | Some a

Fun = ValueEq | ValueGt | ValueLt | ValueGe | ValueLe
```

Normally, Isabelle is pretty lax with bracketing but the LTL package is really strict about it. We can always add more brackets (e.g. we could have (((alw (L)))) but obviously this is silly and we wouldn't do it) but we can't have less brackets unless specified (such as "(L C L)" and "((L) C (L))" are both allowed).

Translations to SAL are as follows:

```
L_t ::= G(Lt) | F(Lt) | X(Lt) | U(Lt, Lt) | Lt Ct Lt | NOT(Lt) | Pred_t
C_t ::= AND | OR | NOT

Value_t ::= NUM nat | STR ''String_t''
Fun_t = value_eq | value_gt | value_lt | value_ge | value_le
String_t = String_String
```

Translating the Preds is a little more complicated as there are a couple of special cases so I'll explain these manually rather than with straight BNFs:

```
LabelEq ''string'' goes to label = String
```

checkInx IOR nat Fun (Value Option) depends on the value of IOR. If it's ip then the translation is gval(Fun_t(I(nat), (Value_t Option))). For op, the translation is similar but with 0 instead of I. If the value of IOR is rg then we need to index a register so we have r nat in place of I(nat) or O(nat).

StateEq (nat Option) depends on whether nat Option is None or Some n. If it's None, we get cfstate = NULL_STATE. If it's Some n then we get cfstate = State_n.

InputEq [Value list] involves recursively building a sequence from the Value list. The final translation will be I = translateValueList. Translating value lists proceeds as follows:

```
translateValueList([]) = InputSequence ! empty
translateValueList((Num n)#t) = InputSequence ! insert(NUM n, translateValueList(t))
translateValueList((Str s)#t) = InputSequence ! insert(STR String_t, translateValueList(t))
```

OutputEq [Value Option list] is similar to InputEq. The final translation will be 0 = translateValueOptionList where the translation of the argument proceeds as follows:

```
translateValueOptionList([]) = OutputSequence ! empty
translateValueList((Some (Num n))#t) = OutputSequence ! insert(Some(NUM n), translateValueList(t))
translateValueList((Some (Str s))#t) = OutputSequence ! insert(Some(STR String_t), translateValueList(t))
translateValueList(None#t) = OutputSequence ! insert(None, translateValueList(t))
```

InputLength nat goes to InputSequence ! size?(I)

OutputLength nat goes to OutputSequence ! size?(0)