

**Welcome to Week #13!**

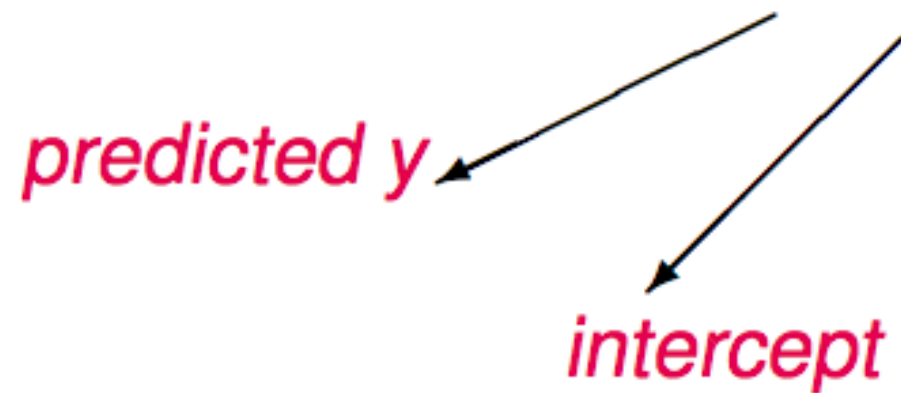
## **Admin:**

- **No class/Office Hours next week (email for availability)**
- **EC options over break**

# **Review: K-Nearest Neighbors**

# So far...

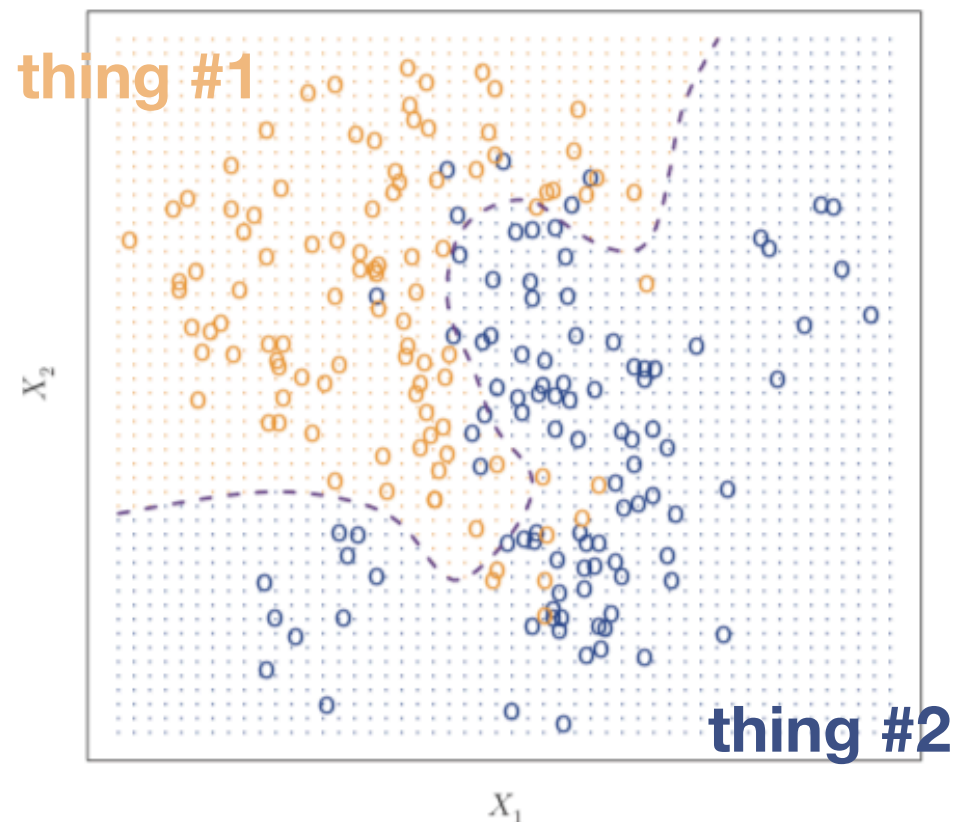
$$\hat{y} = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \beta_3 x_3 + \dots + \beta_n x_n$$



So far we've been saying:  
“I have a basic idea of what the functional form of y looks like (a line or a logit) - computer go find the parameters of that functional form.”

This is nice because we have some hope of gaining intuition from our models.

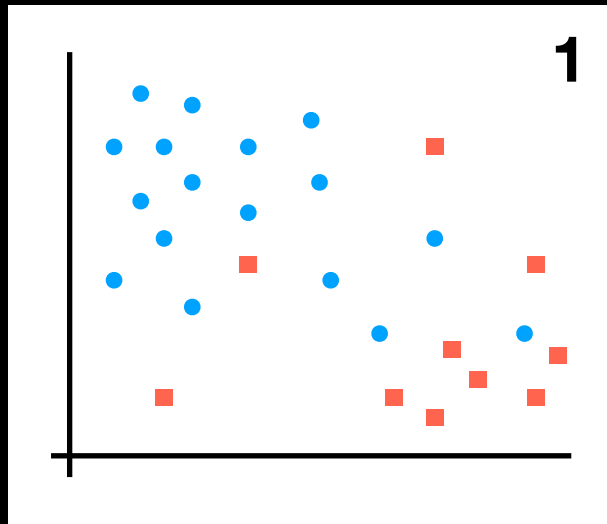
# Now we classify...



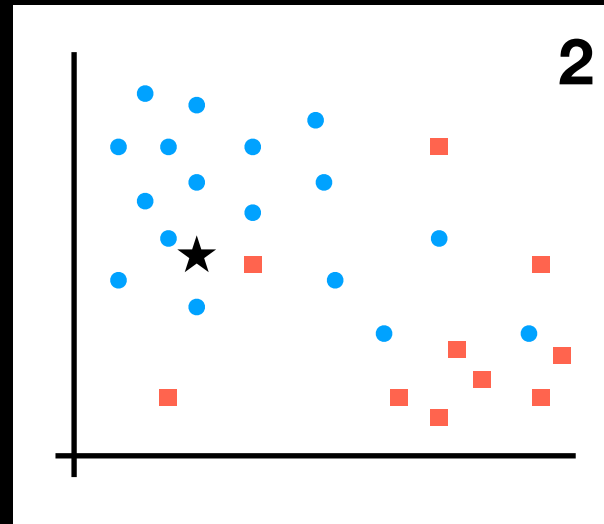
“I want to know where thing #1 and thing #2 live in some 2D space - computer, go figure out the boundary between these two things and let me know”

This is nice because we don't have to assume some model beforehand.

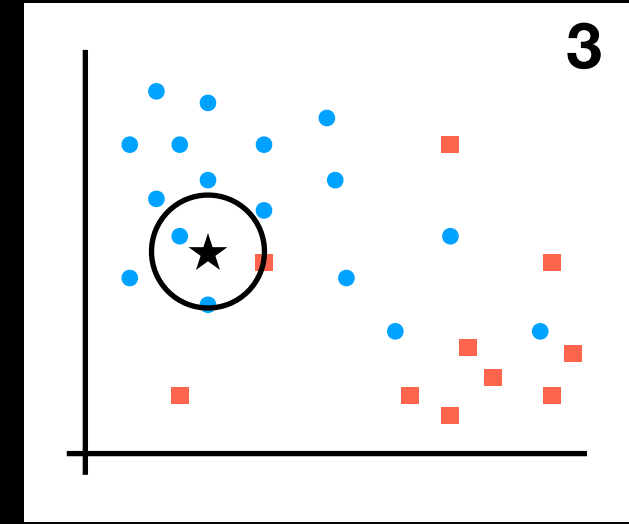
# K Nearest Neighbors, in pictures



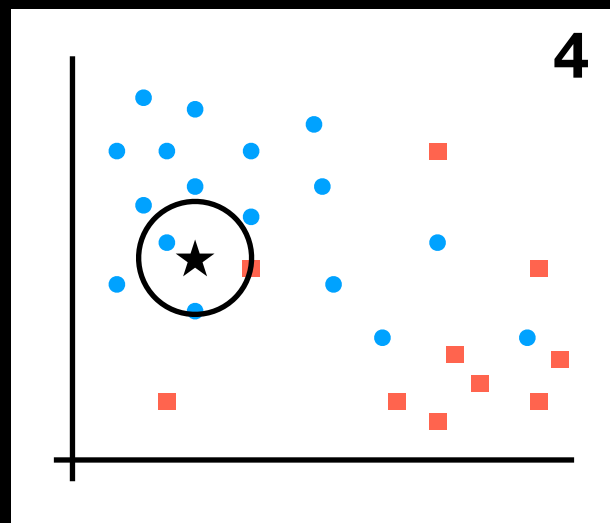
Sample (training) data  
representing underlying  
population



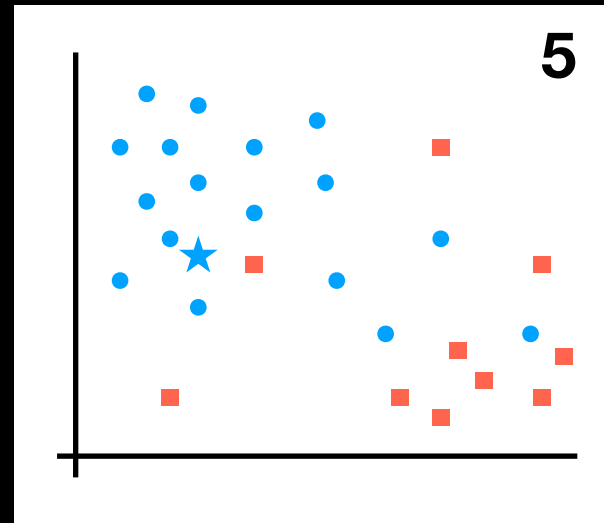
New point of interest



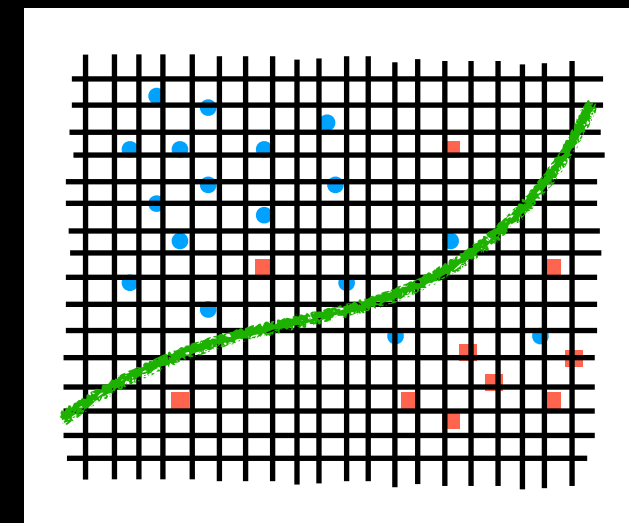
Find k nearest  
neighbors  
(here  $k = 3$ )



count "types" - here  
 $\frac{2}{3}$  points are blue  
 $P(\text{blue}) = \frac{2}{3}$   
 $P(\text{red}) = \frac{1}{3}$



if  $P > \text{cut off}$  say new  
point is in that group  
here:  $P(\text{blue}) > 0.5$

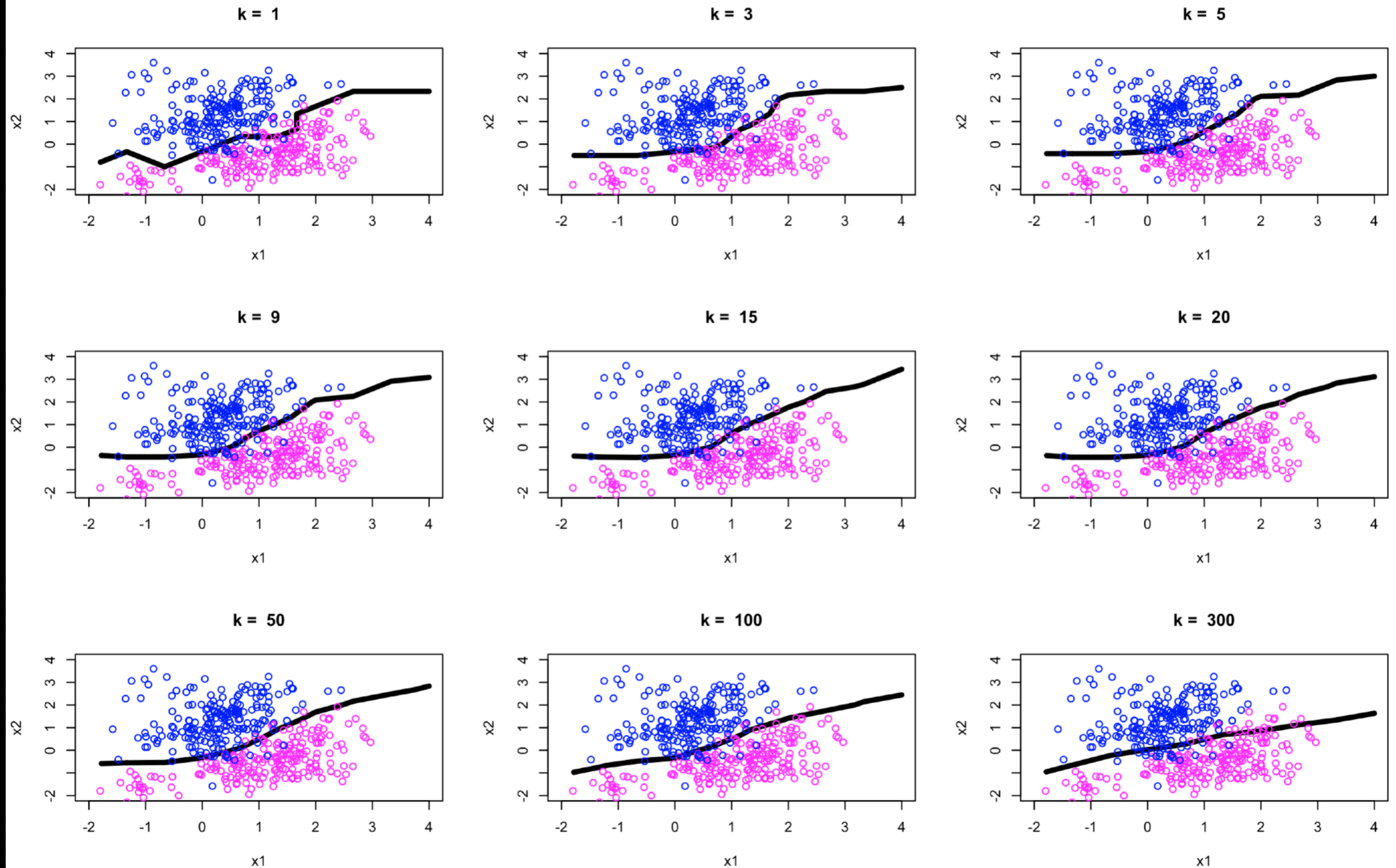


Repeat 2-3 on a grid  
& draw a separating  
line

# K Nearest Neighbors (and MLR) → Cross-Validation & Bootstrap

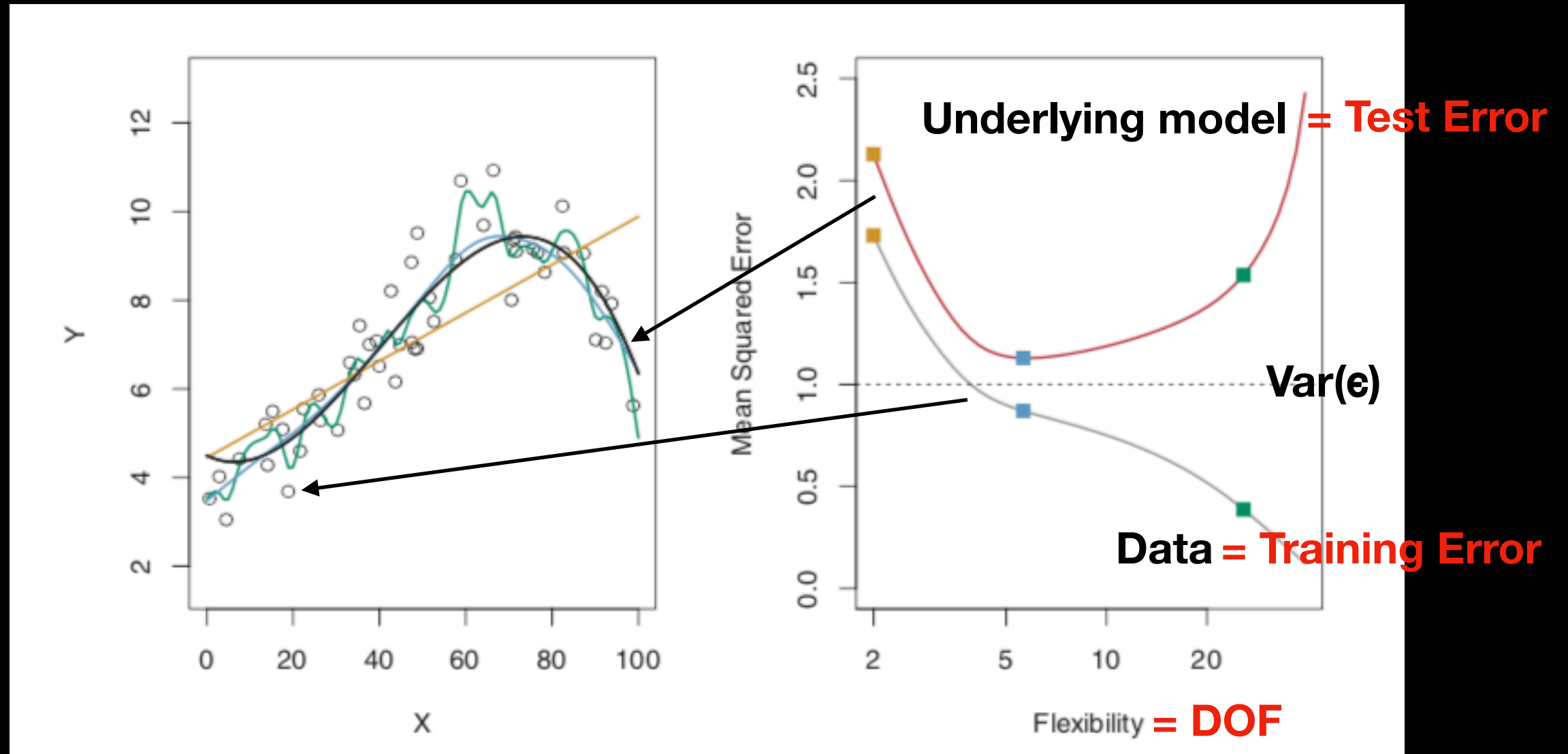
p-values quantify the fit of individual parameters

quantify how good the *model* is  
But first: some definitions!



# Bias-Variance Trade-Off (Second Glance)

$$E \left( y_0 - \hat{f}(x_0) \right)^2 = \text{Var}(\hat{f}(x_0)) + [\text{Bias}(\hat{f}(x_0))]^2 + \text{Var}(\epsilon).$$

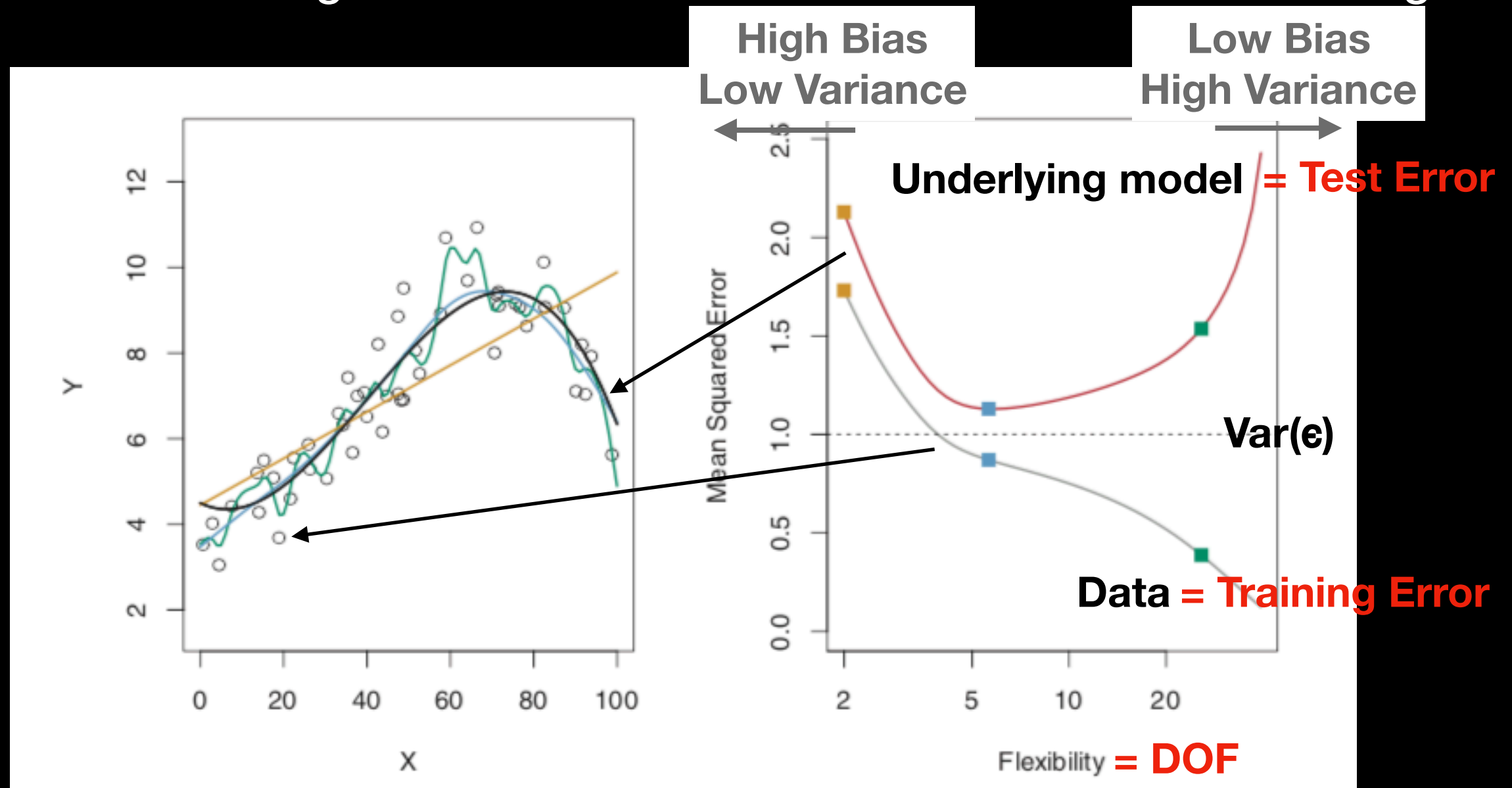


- Actual underlying function -  $y$
- o Simulated data with added error ( $\epsilon$ )
- Linear fit
- Low “flexibility” smooth spline
- High “flexibility” smooth spline

# Bias-Variance Trade-Off (Second Glance)

$$E \left( y_0 - \hat{f}(x_0) \right)^2 = \text{Var}(\hat{f}(x_0)) + [\text{Bias}(\hat{f}(x_0))]^2 + \text{Var}(\epsilon).$$

- The **test error** is the average error that results from using a statistical learning method to predict the response on a new observation, one that was *not* used in training the method. (Hard to calculate w/o an underlying model.)
- In contrast, the **training error** can be easily calculated by applying the statistical learning method to the observations used in its training.





# Test & Training Error in KNN: With Math!

- The **test error** is the average error that results from using a statistical learning method to predict the response on a new observation, one that was *not* used in training the method. (Hard to calculate w/o an underlying model.)

$$\text{Ave} (I(y_0 \neq \hat{y}_0))$$

new observation, requires we know what that would be from an underlying model (or more observations)

What our calculated fit/model would predict

- In contrast, the **training error** can be easily calculated by applying the statistical learning method to the observations used in its training.

$$\frac{1}{n} \sum_{i=1}^n I(y_i \neq \hat{y}_i)$$

an observation in our current dataset

What our fit/model would predict

Here  $I = 1$  if  $y_i \neq \hat{y}_i$  and  $I = 0$  if  $y_i = \hat{y}_i$ , so larger  $I$  means worse model

# K Nearest Neighbors (and MLR) → Cross-Validation & Bootstrap

p-values quantify the fit of  
individual parameters

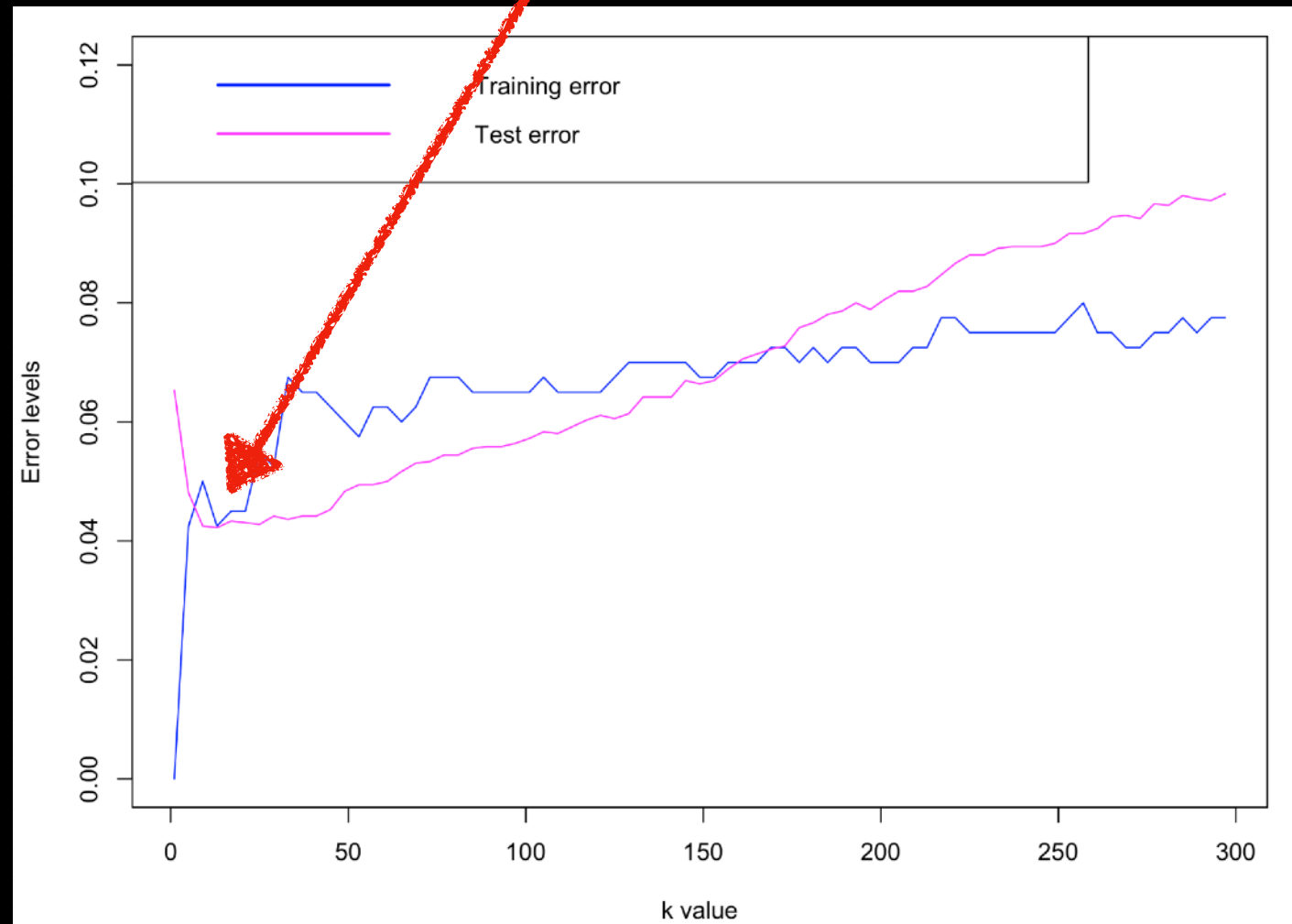
quantify how good the  
*model* is

But first: some definitions!

Using our KNN example in R with an underlying model!

# Cross-Validation Methods

We can see that  $k \sim 10$  should minimize both types of errors



But we are only able to calculate the test error because we know the background distribution.

**Cross-Validation**  
(Ch. 5)

**Regularization**  
(Ch. 6)

Test fits with  
subsets of data

Use math to  
select parameters

Best model parameters

# Cross-Validation Methods

CV: break sample into “test” and “training” datasets

# Cross-Validation Methods

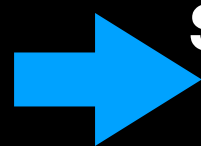
Fit model to  
data with a  
choice of  
parameters (e.g.  
degree of  
polynomial)

# Cross-Validation Methods

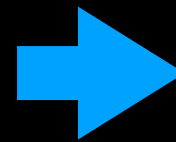
Store each  $MSE_i$  for subset  $i$

After all subsets are fit, we store **AVERAGE**( $MSE_i$ ) for this particular set of model parameters

Fit model to data with a choice of parameters (e.g. degree of polynomial)



Select a subset of the data



Calculate the mean square error (MSE) of "left out" data and model

$$MSE = \frac{1}{n} \sum_{i=1}^n (y_i - \hat{f}(x_i))^2$$

Repeat for a bunch of subsets of data



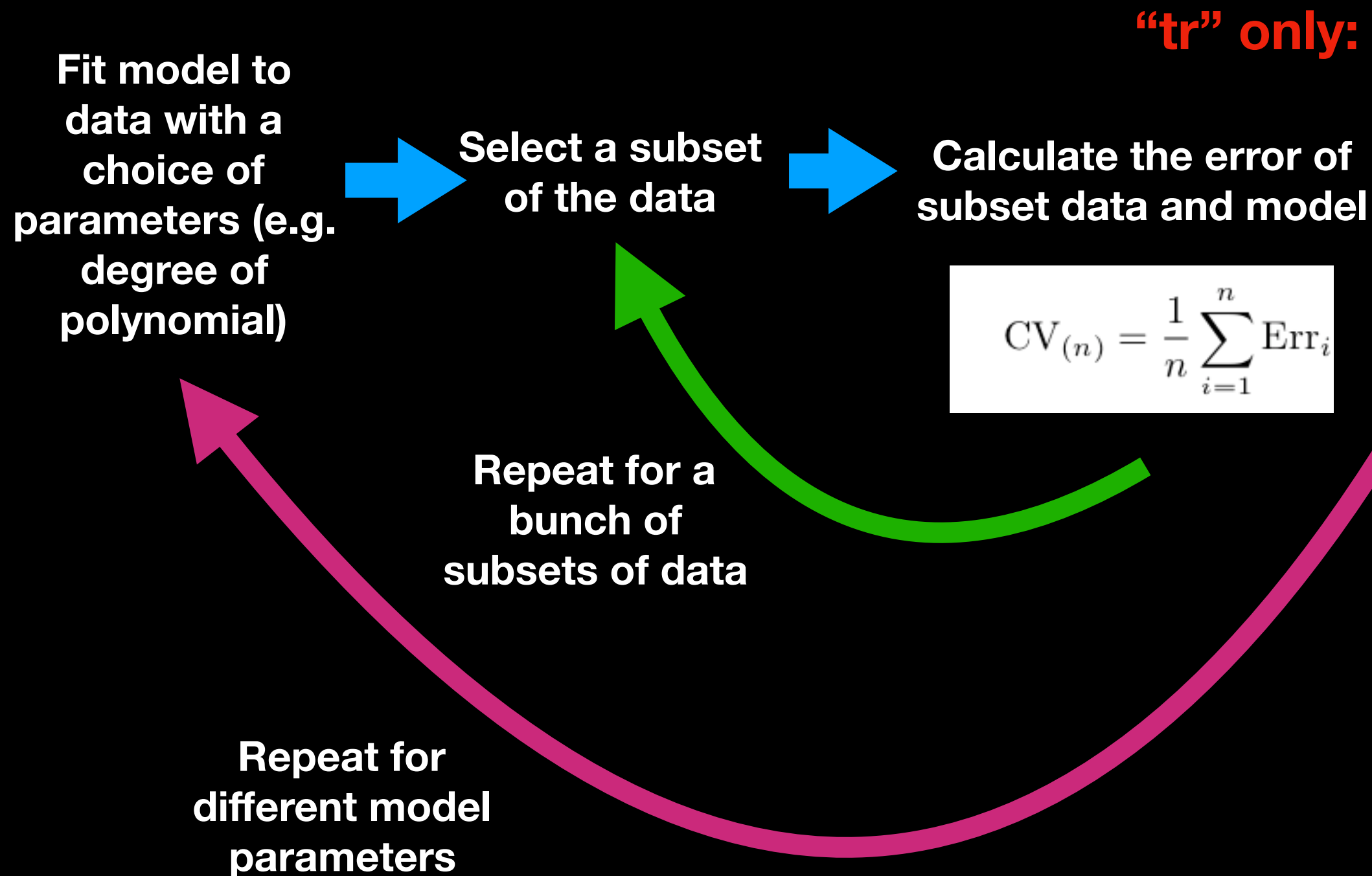
Repeat for different model parameters



Output is: **MSE(different values of model parameters) ~ TEST ERROR**

# Cross-Validation Methods

**For classification problems**



**“tr” only:**

$$I(y_i \neq \hat{y}_i)$$

$$CV_{(n)} = \frac{1}{n} \sum_{i=1}^n \text{Err}_i$$

# Cross-Validation Methods

## LOOCV

(Leave-One-Out Cross-Validation)

fit on  $n-1$  points,  $n-1$  times

**In R!**

shortcut MSE calculation (eq. 5.2 in ISL) for some fits, but otherwise can be computationally expensive

because subsets are similar - very similar output fits

very easy to code

## k-fold CV

(k-fold Cross-Validation)

fit on  $k < n$  subsets,  $k$  times

less computationally expensive than LOOCV

less similar outputs

a little more complex to code, but not by much



# Cross-Validation Methods: Some issues

- As we have seen, the **validation estimate of the test error can be highly variable**, depending on precisely which observations are included in the training set and which observations are included in the validation set.
- In the validation approach, only a subset of the observations — those that are included in the training set rather than in the validation set — are used to fit the model.
- This suggests that the validation set error may tend to **overestimate** the test error for the model fit on the entire data set.

# Bootstrapping

- The **bootstrap** is a flexible and powerful statistical tool that can be used to quantify the uncertainty associated with a given estimator or statistical learning method.
- For example, it can provide an estimate of the standard error of a coefficient, or a confidence interval for that coefficient.
- The use of the term bootstrap derives from the phrase **to pull oneself up by one's bootstraps**, widely thought to be based on one of the eighteenth century “The Surprising Adventures of Baron Munchausen” by Rudolph Erich Raspe:

*The Baron had fallen to the bottom of a deep lake. Just when it looked like all was lost, he thought to pick himself up by his own bootstraps.*

- It is not the same as the term “bootstrap” used in computer science meaning to “boot” a computer from a set of core instructions, though the derivation is similar.

# Boot

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- For a given coefficient, it provides an estimate of the standard error of a coefficient and a confidence interval for that coefficient.
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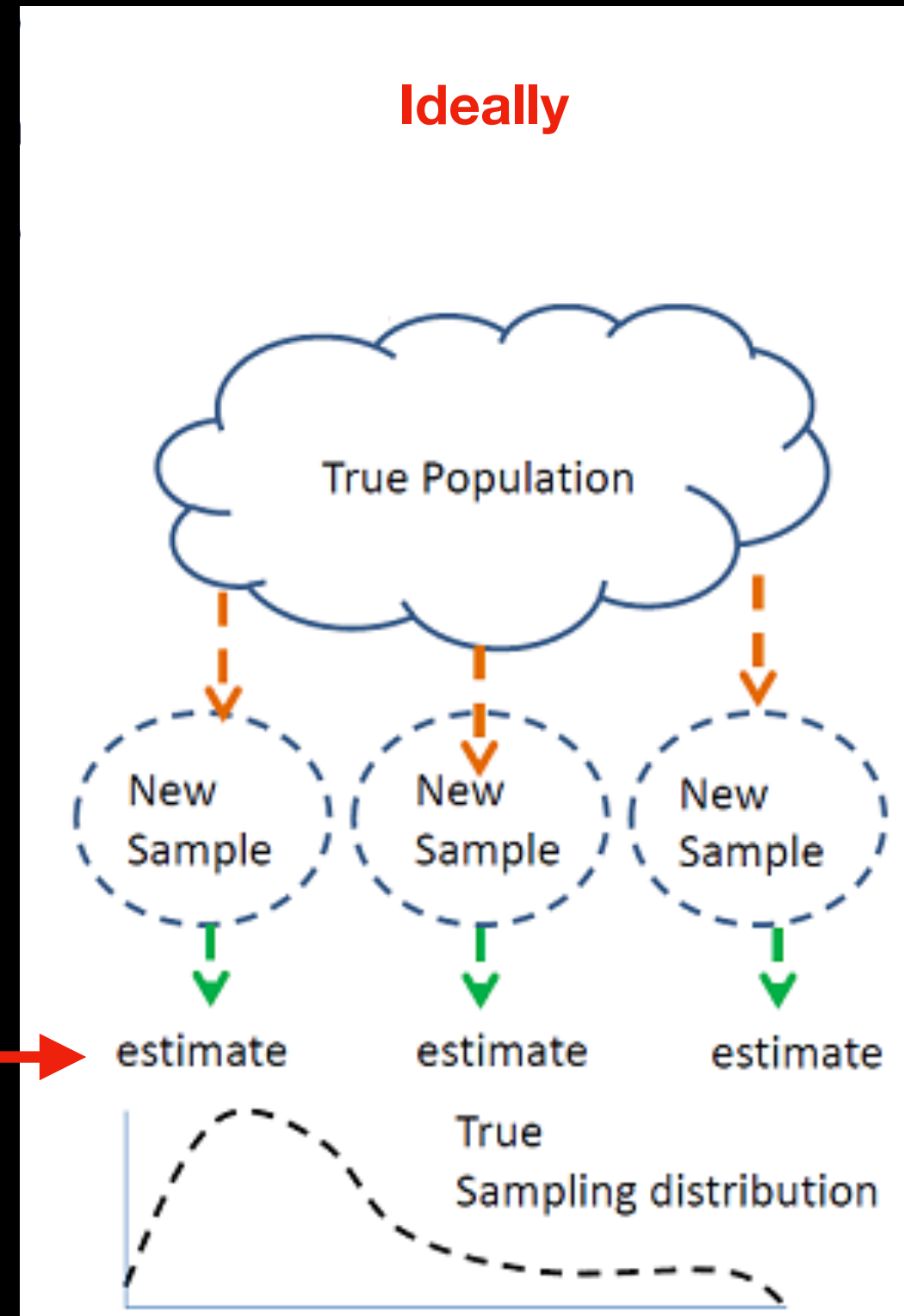


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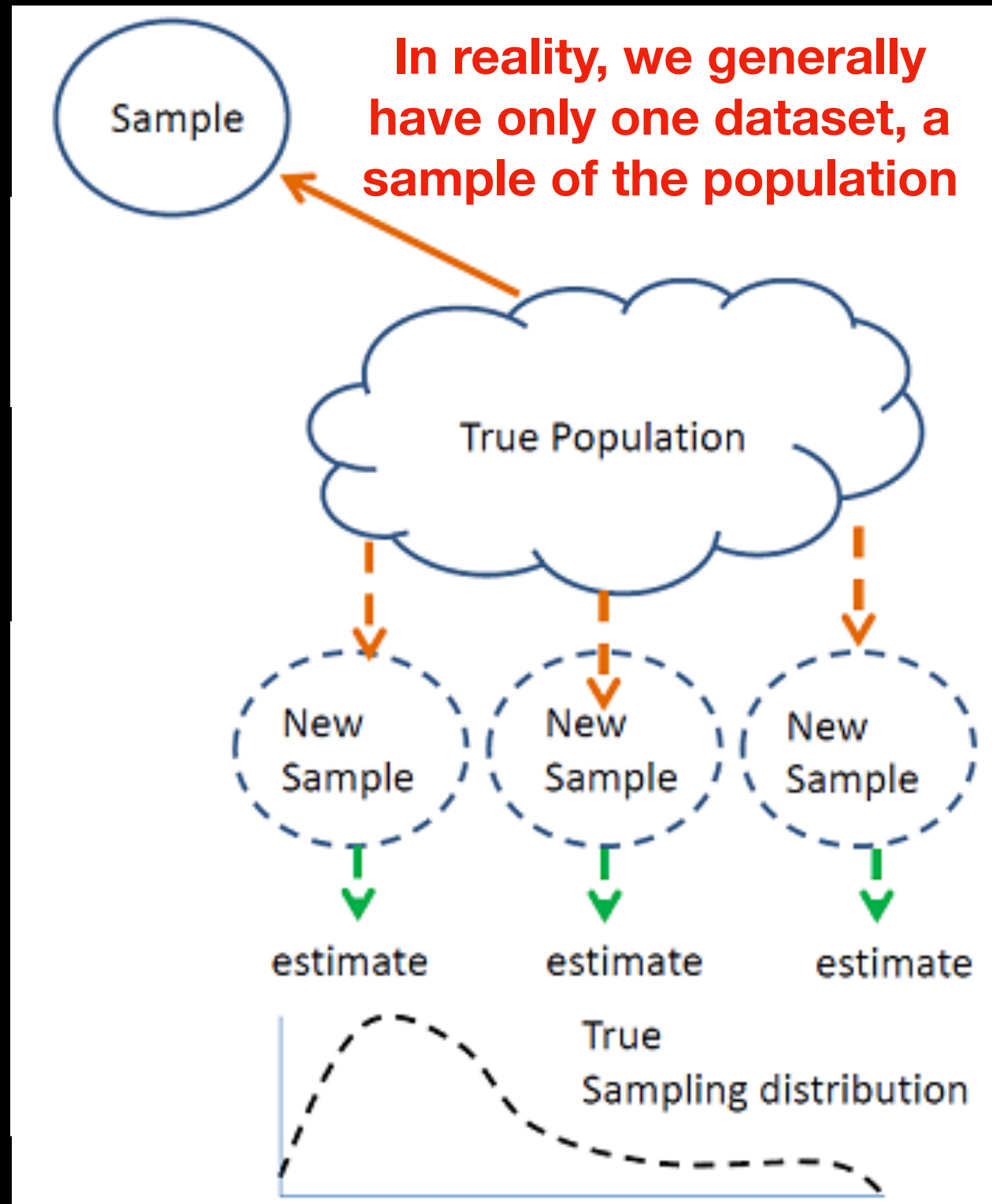
# Bootstrapping

A mean, or proportion, etc



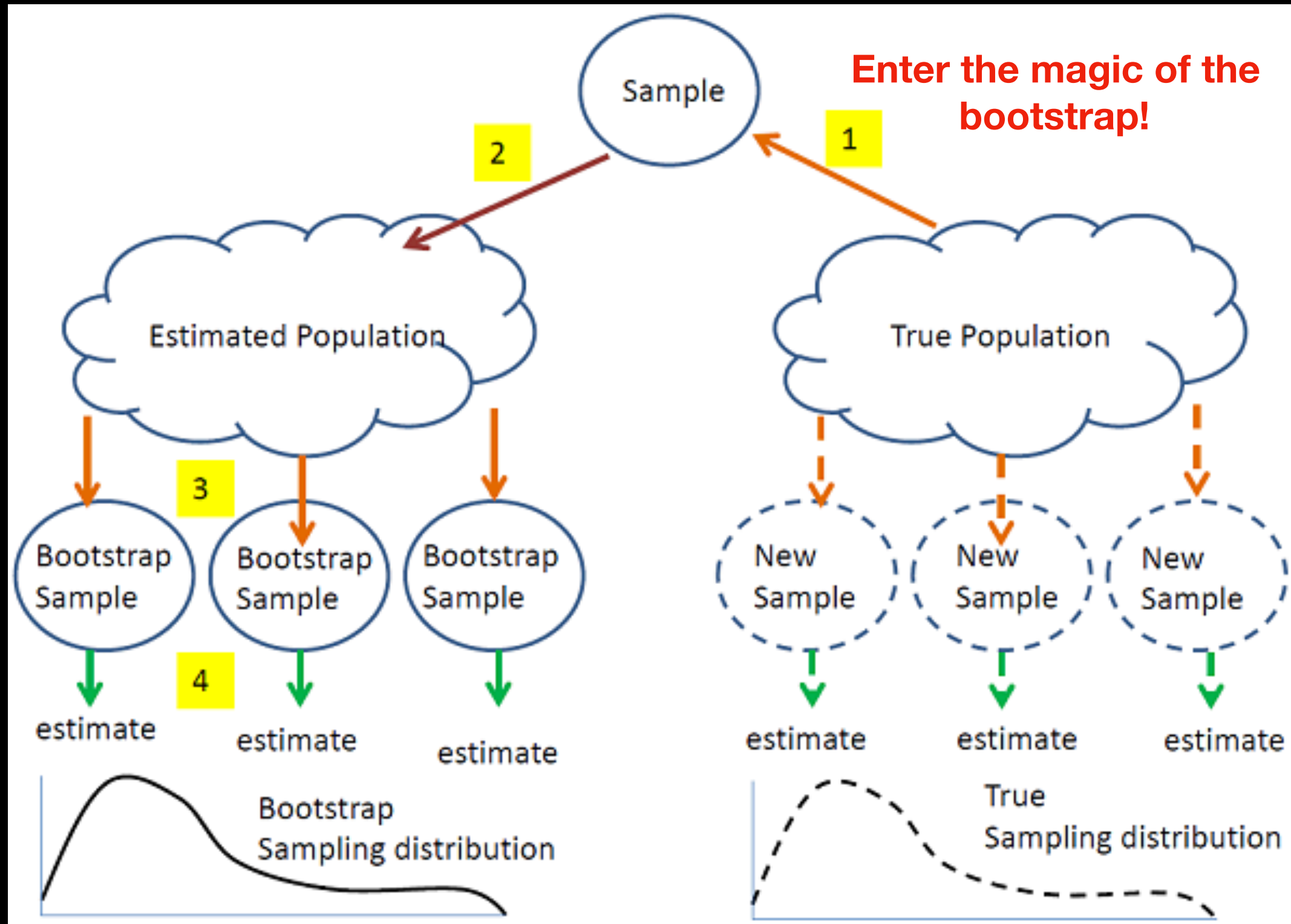
Distribution of means, proportions, etc

# Bootstrapping



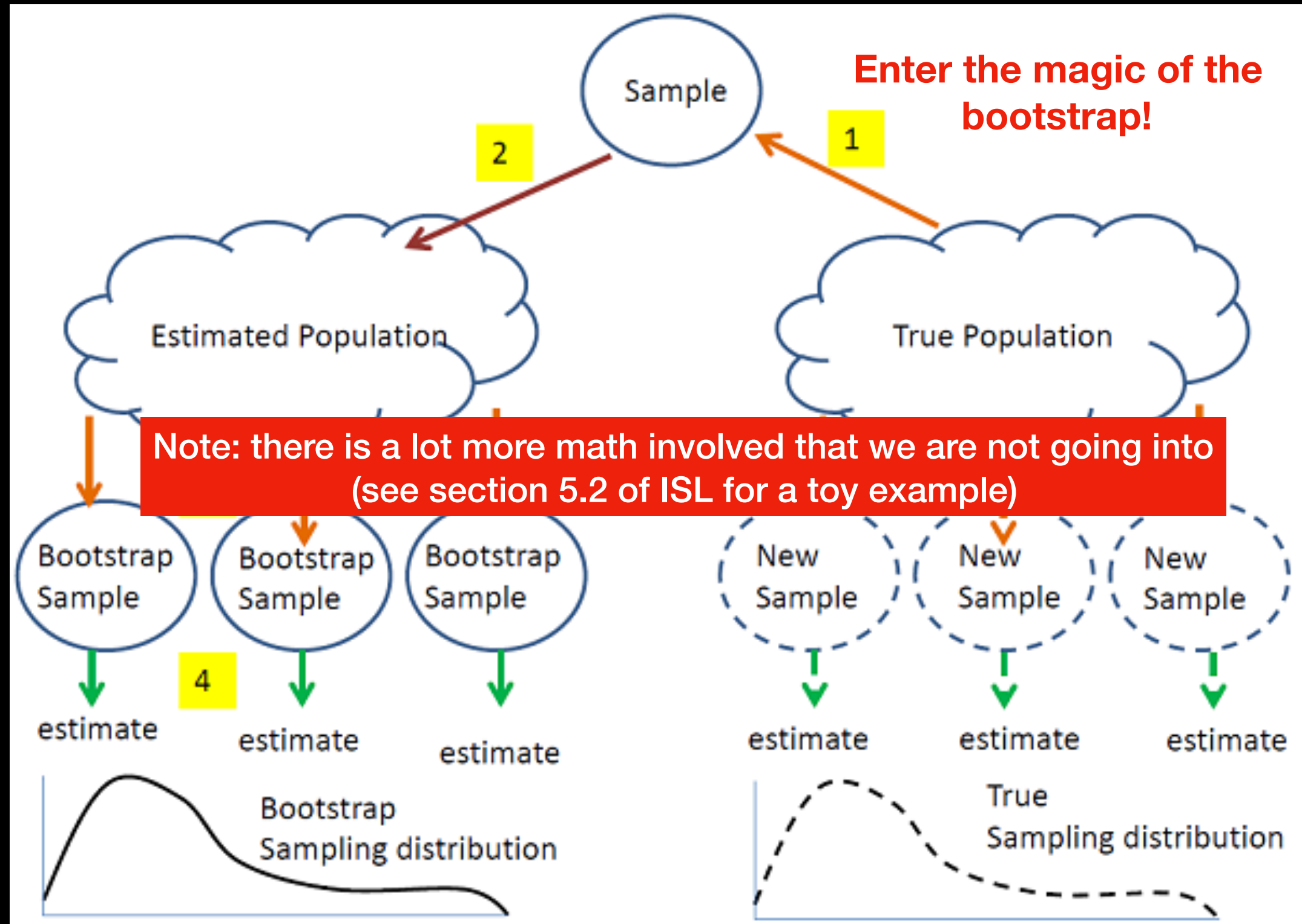


# Bootstrapping



**Distribution of means, proportions, etc**

# Bootstrapping



**Distribution of means, proportions, etc**





# Classifying, CV, Bootstrapping in the wild

<https://archive.ics.uci.edu/ml/datasets/Human+Activity+Recognition+Using+Smartphones>

## The experiment:

- Experiments on 30 volunteers (19-48 years old) wearing a smartphone
- 6 activities: WALKING, WALKING\_UPSTAIRS, WALKING\_DOWNSTAIRS, SITTING, STANDING, LAYING
- Data from the 3-axial linear accelerometer & 3-axial gyroscope (angles)
- Data taken at a rate of 50Hz
- Video recordings to manually label activities - 70% of manually tagged data is training data, 30% of untagged is test data



# Classifying, CV, Bootstrapping in the wild

<https://archive.ics.uci.edu/ml/datasets/Human+Activity+Recognition+Using+Smartphones>

## The Data:

- **Some data processing has been applied (see webpage)**
- **Mean x/y/z spatial acceleration from the accelerometer & 3-axis rotation from the gyroscope during each activity**
- **Activity level (of the 6)**
- **561-6 other measurements of the data taken for each activity (standard deviation of accelerometer over each activity for a person, min, max, etc).**

# Classifying, CV, Bootstrapping in the wild

<https://archive.ics.uci.edu/ml/datasets/Human+Activity+Recognition+Using+Smartphones>

## The Question:

Using these input data how well can we tell the difference  
between different kinds of activities?

**In R!**