

## Aula 05 – Redes neurais artificiais e deep learning

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#### Roteiro



- Perceptron de múltiplas camadas
- Arquitetura da rede
- Backpropagation Algoritmo e equações
- Backpropagation Funções e derivadas
- Backpropagation Exemplos



## PERCEPTRON DE MÚLTIPLAS CAMADAS

#### Perceptron de múltiplas camadas



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Learning representations by back-propagating errors

David E. Rumelhart\*, Geoffrey E. Hinton† & Ronald J. Williams\*

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We describe a new learning procedure, back-propagation, for networks of neuron-elike units. The procedure repeatedly adjusts the weights of the connections in the network so as to minimize a measure of the difference between the actual output vector of the net and the desired output vector. As a result of the weight adjustments, internal 'hidden' units which are not part of the input or output come to represent important features of the task domain, of these units. The phility to create unful new features dictinguishes back-propagation from earlier, simpler methods such as the perceptron-convergence procedure.\*

There have been many attempts to design self-organizing neural networks. The aim is to find a powerful synaptic modification rule that will allow an arbitrarily connected neural network to develop an internal structure that is appropriate for a particular task domain. The task is specified by giving the desired state vector of the output units for each state vector of the output units for the state vector of the output units for the state vector of the output units that it is relatively easy to find learning rules that iteratively adjust the relative strengths of the connections to so to progressively reduce the difference between the actual and desired output vectors. \*Learning becomes more interesting but of the confidence of the state of the stat

† To whom correspondence should be addressed

more difficult when we introduce hidden units whose actual or desired states are not specified by the task. (In perceptrons, there are 'feature analyzers' between the input and output that are not true hidden units because their input connections are fined by hands, so their states are completely determined by the input vector: they do not learn representations.) The learning units should be active in order to help achieve the dedend input-output behaviour. This amounts to deciding what these units should represent. We demonstrate that a general purpose and relatively simple procedure is powerful enough to construct appropriate in the present in the demonstrate that a general purpose and relatively simple procedure is powerful enough to construct appropriate internal representations.

The simplest form of the learning procedure is for layered networks which have a layer of input units at the bottom; any number of intermediate layers; and a layer of output units at the top. Connections within a layer or from higher to lower layers are forbidden, but connections can skip intermediate layers. An input vector is presented to the network by setting layers. An input vector is presented to the network by setting layers and entermined by applying equations (1) and (2) to the layer are determined by applying equations (1) and (2) to the have their states set in parallel, but different layers have their states set in parallel, but different layers have their states est expanded to the states of the output units are determined.

The total input,  $x_j$ , to unit j is a linear function of the outputs,  $y_j$ , of the units that are connected to j and of the weights,  $w_{ji}$ , on these connections

$$x_j = \sum y_i w_{ji}$$
 (1)

Units can be given biases by introducing an extra input to each unit which always has a value of 1. The weight on this extra input is called the bias and is equivalent to a threshold of the opposite sign. It can be treated just like the other weights.

A unit has a real-valued output,  $y_j$ , which is a non-linear function of its total input

 $y_j = \frac{1}{1 + e^{-x_j}}$ (2)



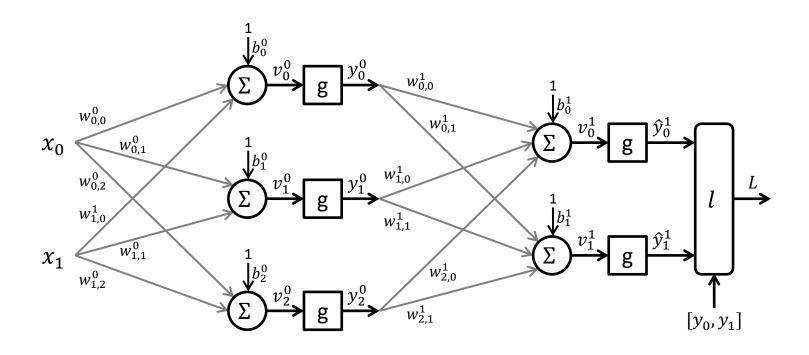
David E. Rumelhart (1942 – 2011) Psicologia cognitiva



Geoffrey E. Hinton (1947 - ) Psicologia cognitiva Ciência da computação

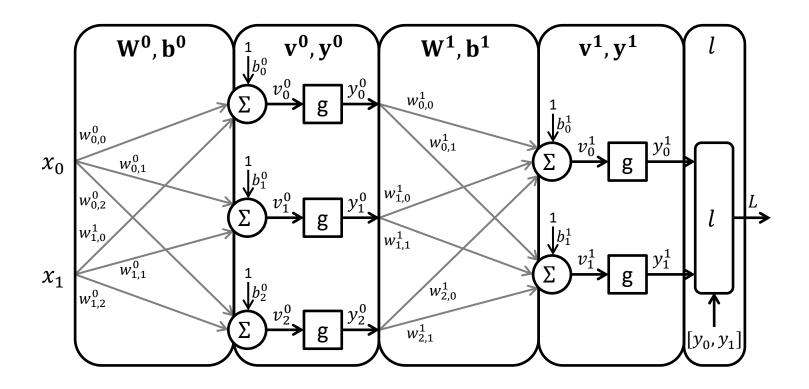
#### Perceptron de múltiplas camadas





#### Perceptron de múltiplas camadas

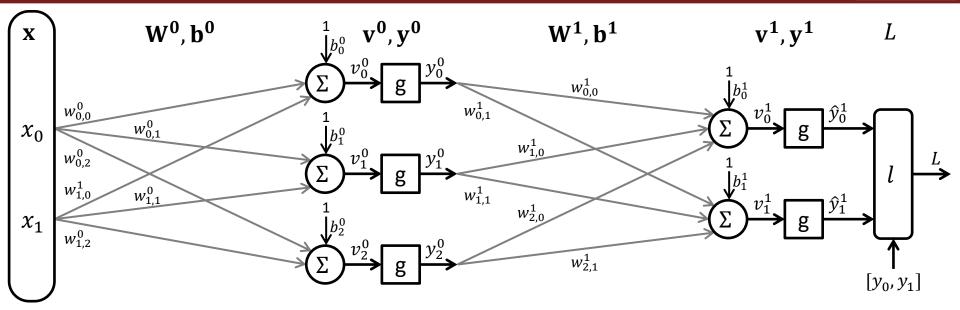






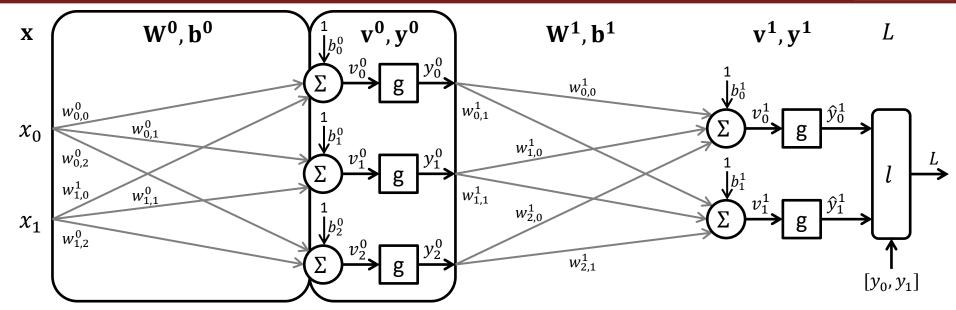
## ARQUITETURA DA REDE





$$\mathbf{x} = \begin{bmatrix} x_0 & x_1 \end{bmatrix}$$

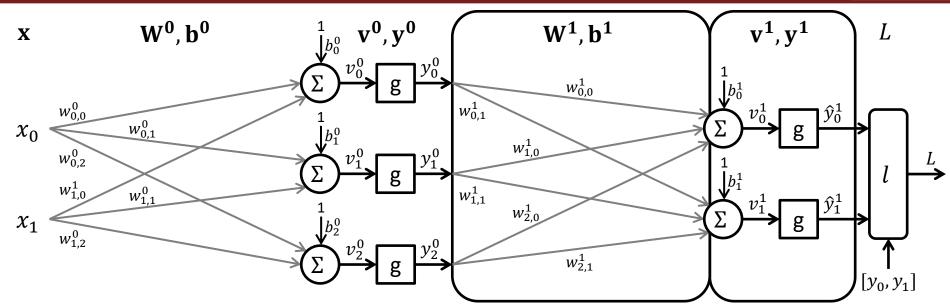




$$\mathbf{x} = \begin{bmatrix} x_0 & x_1 \end{bmatrix} \quad \mathbf{W^0} = \begin{bmatrix} w_{0,0}^0 & w_{0,1}^0 & w_{0,2}^0 \\ w_{1,0}^0 & w_{1,1}^0 & w_{1,2}^0 \end{bmatrix} \qquad \mathbf{v^0} = \begin{bmatrix} v_0^0 & v_1^0 & v_2^0 \end{bmatrix} \\ \mathbf{y^0} = \begin{bmatrix} y_0^0 & y_1^0 & y_2^0 \end{bmatrix}$$

$$\mathbf{b^0} = [b_0^0 \quad b_1^0 \quad b_2^0]$$





$$\mathbf{x} = \begin{bmatrix} x_0 & x_1 \end{bmatrix} \quad \mathbf{W^0} = \begin{bmatrix} w_{0,0}^0 & w_{0,1}^0 & w_{0,2}^0 \\ w_{1,0}^0 & w_{1,1}^0 & w_{1,2}^0 \end{bmatrix} \qquad \mathbf{v^0} = \begin{bmatrix} v_0^0 & v_1^0 & v_2^0 \end{bmatrix} \\ \mathbf{y^0} = \begin{bmatrix} v_0^0 & y_1^0 & y_2^0 \end{bmatrix}$$

$$\mathbf{b^0} = [b_0^0 \quad b_1^0 \quad b_2^0]$$

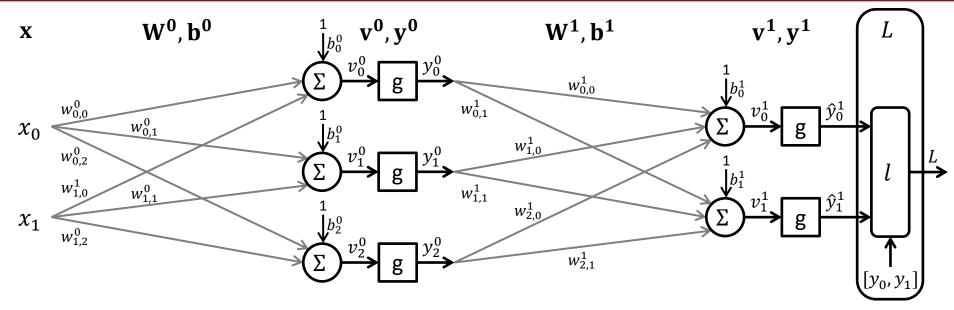
$$\mathbf{v^0} = [v_0^0 \quad v_1^0 \quad v_2^0]$$
$$\mathbf{v^0} = [v_0^0 \quad v_1^0 \quad v_2^0]$$

$$\mathbf{W^1} = \begin{bmatrix} w_{0,0}^1 & w_{0,1}^1 \\ w_{1,0}^1 & w_{1,1}^1 \\ w_{2,0}^1 & w_{2,1}^1 \end{bmatrix}$$

$$\mathbf{b^1} = [b_0^1 \quad b_1^1]$$

$$\mathbf{v}^{1} = \begin{bmatrix} v_0^1 & v_1^1 \end{bmatrix}$$
$$\hat{\mathbf{y}}^{1} = \begin{bmatrix} \hat{y}_0^1 & \hat{y}_1^1 \end{bmatrix}$$





$$\mathbf{x} = \begin{bmatrix} x_0 & x_1 \end{bmatrix} \quad \mathbf{W^0} = \begin{bmatrix} w_{0,0}^0 & w_{0,1}^0 & w_{0,2}^0 \\ w_{1,0}^0 & w_{1,1}^0 & w_{1,2}^0 \end{bmatrix} \qquad \mathbf{v^0} = \begin{bmatrix} v_0^0 & v_1^0 & v_2^0 \end{bmatrix} \\ \mathbf{y^0} = \begin{bmatrix} y_0^0 & y_1^0 & y_2^0 \end{bmatrix}$$

$$\mathbf{b^0} = [b_0^0 \quad b_1^0 \quad b_2^0]$$

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$$\mathbf{y^0} = [y_0^0 \quad y_1^0 \quad y_2^0]$$

$$\mathbf{b^1} = [b_0^1 \quad b_1^1]$$

$$\mathbf{v^1} = \begin{bmatrix} v_0^1 & v_1^1 \end{bmatrix}$$

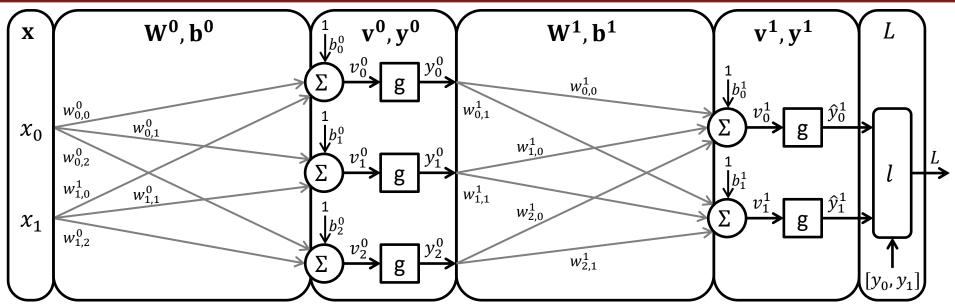
$$\hat{\mathbf{y}^1} = \begin{bmatrix} \hat{y}_0^1 & \hat{y}_1^1 \end{bmatrix}$$

$$\mathbf{y} = \begin{bmatrix} y_0 & y_1 \end{bmatrix}$$

$$\mathbf{l} = \begin{bmatrix} l_0 & l_1 \end{bmatrix}$$

$$L = l_0 + l_1$$





$$\mathbf{x} = \begin{bmatrix} x_0 & x_1 \end{bmatrix} \quad \mathbf{W^0} = \begin{bmatrix} w_{0,0}^0 & w_{0,1}^0 & w_{0,2}^0 \\ w_{1,0}^0 & w_{1,1}^0 & w_{1,2}^0 \end{bmatrix} \qquad \mathbf{v^0} = \begin{bmatrix} v_0^0 & v_1^0 & v_2^0 \end{bmatrix} \\ \mathbf{y^0} = \begin{bmatrix} y_0^0 & y_1^0 & y_2^0 \end{bmatrix}$$

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$$\hat{\mathbf{y}}^{1} = \begin{bmatrix} \hat{y}_{0}^{1} & \hat{y}_{1}^{1} \end{bmatrix}$$

$$\mathbf{y} = \begin{bmatrix} y_{0} & y_{1} \end{bmatrix}$$

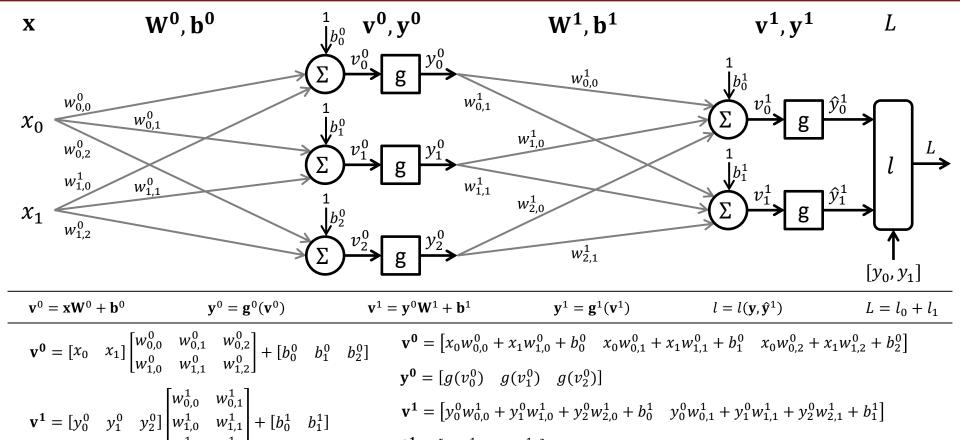
$$\mathbf{l} = \begin{bmatrix} l_{0} & l_{1} \end{bmatrix}$$

$$L = l_{0} + l_{1}$$



## BACKPROPAGATION – ALGORITMO E EQUAÇÕES





 $\hat{\mathbf{y}}^1 = [g(v_0^1) \ g(v_1^1)]$ 



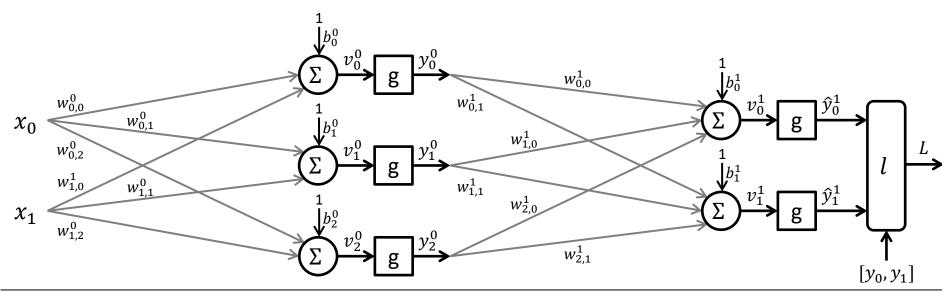
 $\mathbf{X}$ 

 $W^0$ ,  $b^0$ 

 $v^0$  ,  $y^0$ 

 $W^1$ ,  $b^1$ 

 $v^1, y^1$ 



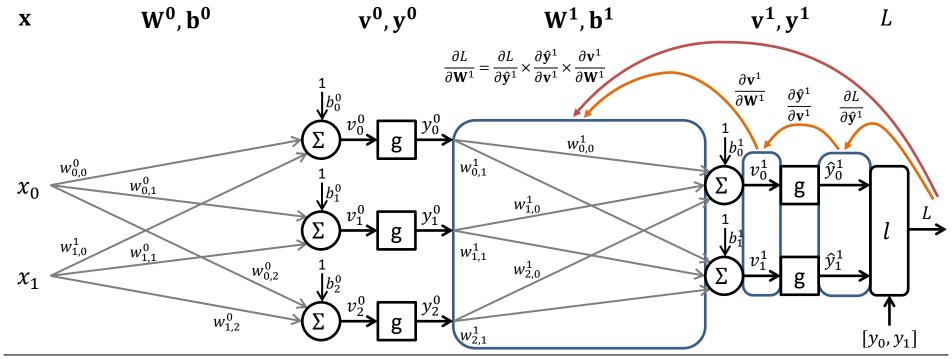
$$\frac{\partial L}{\partial \mathbf{W}^0} = \frac{\partial L}{\partial \mathbf{y}^0} \times \frac{\partial \mathbf{y}^0}{\partial \mathbf{v}^0} \times \frac{\partial \mathbf{v}^0}{\partial \mathbf{W}^0}$$
$$\frac{\partial L}{\partial \mathbf{y}^0} = \frac{\partial L}{\partial \hat{\mathbf{y}}^1} \times \frac{\partial \hat{\mathbf{y}}^1}{\partial \mathbf{v}^1} \times \frac{\partial \mathbf{v}^0}{\partial \mathbf{y}^0}$$

$$\frac{\partial L}{\partial \mathbf{b}^0} = \frac{\partial L}{\partial \mathbf{y}^0} \times \frac{\partial \mathbf{y}^0}{\partial \mathbf{v}^0} \times \frac{\partial \mathbf{v}^0}{\partial \mathbf{b}^0}$$

$$\frac{\partial L}{\partial \mathbf{W}^1} = \frac{\partial L}{\partial \hat{\mathbf{y}}^1} \times \frac{\partial \hat{\mathbf{y}}^1}{\partial \mathbf{v}^1} \times \frac{\partial \mathbf{v}^1}{\partial \mathbf{W}^1}$$

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$$\frac{\partial L}{\partial \mathbf{W}^0} = \frac{\partial L}{\partial \mathbf{y}^0} \times \frac{\partial \mathbf{y}^0}{\partial \mathbf{v}^0} \times \frac{\partial \mathbf{v}}{\partial \mathbf{W}^0}$$
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 $W^0$ ,  $b^0$  $v^0, y^0$  $W^1$ ,  $b^1$  $v^1, v^1$ X  $\frac{\partial L}{\partial \mathbf{b}^1} = \frac{\partial L}{\partial \hat{\mathbf{y}}^1} \times \frac{\partial \hat{\mathbf{y}}^1}{\partial \mathbf{v}^1} \times \frac{\partial \mathbf{v}^1}{\partial \mathbf{b}^1} / \frac{\partial \mathbf{v}^1}{\partial \mathbf{b}^1}$  $w_{0,0}^1$  $w_{0,1}^{0}$  $x_0$  $w_{1,0}^1$  $w_{1,1}^{0}$  $w_{2,0}^{1}$  $w_{0,2}^{0}$  $w_{2,1}^1$  $[y_0, y_1]$ 

$$\frac{\partial L}{\partial \mathbf{W}^{0}} = \frac{\partial L}{\partial \mathbf{y}^{0}} \times \frac{\partial \mathbf{y}^{0}}{\partial \mathbf{v}^{0}} \times \frac{\partial \mathbf{v}^{0}}{\partial \mathbf{W}^{0}}$$

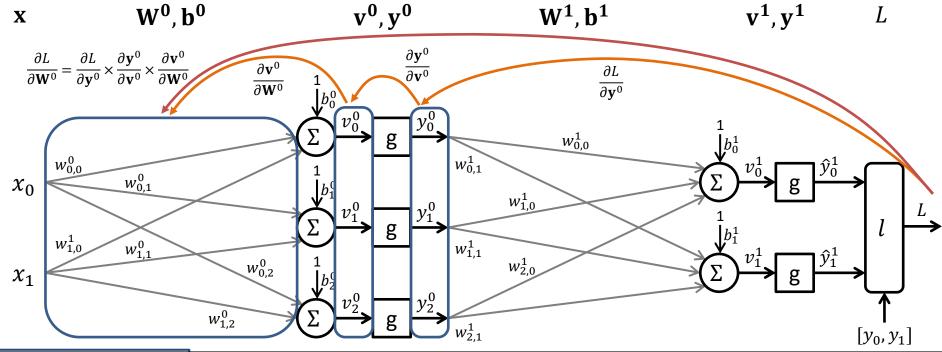
$$\frac{\partial L}{\partial \mathbf{y}^{0}} = \frac{\partial L}{\partial \hat{\mathbf{y}}^{1}} \times \frac{\partial \hat{\mathbf{y}}^{1}}{\partial \mathbf{v}^{1}} \times \frac{\partial \mathbf{v}^{0}}{\partial \mathbf{y}^{0}}$$

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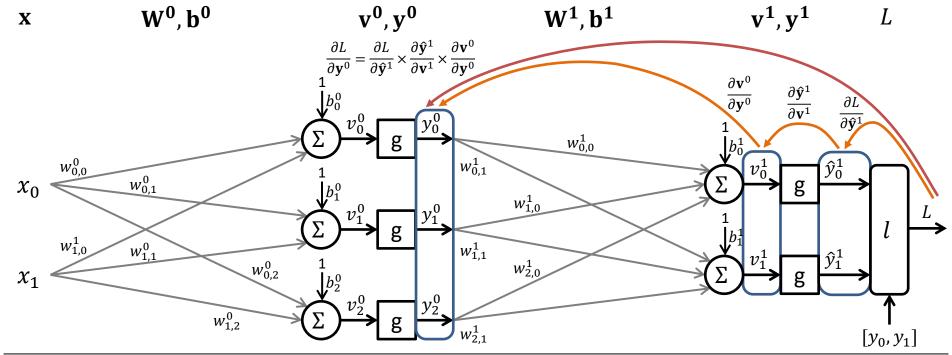
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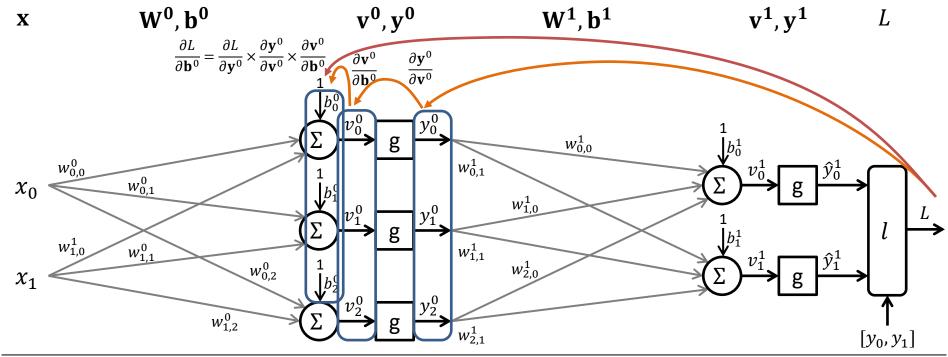
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$$\frac{\partial L}{\partial \mathbf{W}^0} = \frac{\partial L}{\partial \mathbf{y}^0} \times \frac{\partial \mathbf{y}^0}{\partial \mathbf{v}^0} \times \frac{\partial \mathbf{v}^0}{\partial \mathbf{W}^0}$$
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# BACKPROPAGATION – FUNÇÕES E DERIVADAS

#### Backpropagation – Funções e derivadas



Derivada de uma função:

$$- \frac{d}{dx}f(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

#### Backpropagation – Funções e derivadas



Função sigmoide:

$$- g(v) = \frac{1}{1+e^{-v}}$$

Derivada de função sigmoide:

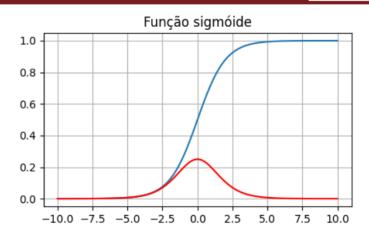
$$-\frac{d}{dv}g(v) = g(v)(1 - g(v))$$

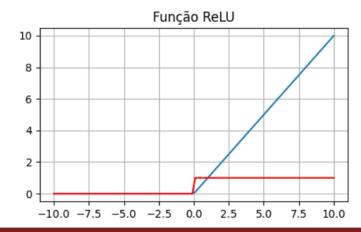
Função ReLu:

$$- g(v) = \max(0, v) \text{ ou } g(v) = \begin{cases} v, & v > 0 \\ 0, & v \le 0 \end{cases}$$

Derivada da função ReLu:

$$- \frac{d}{dv}g(v) = \begin{cases} 1, & v > 0 \\ 0, & v \le 0 \end{cases}$$



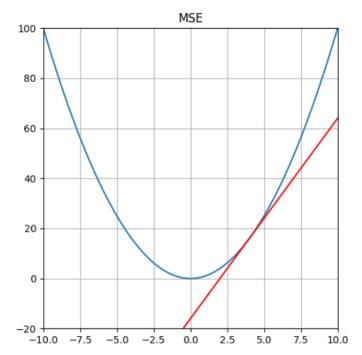


#### Backpropagation – Funções e derivadas



- Erro médio quadrático:
  - $-L(\hat{y},y) = \frac{1}{N}(y-\hat{y})^2$ , onde N é o número de classes.
- Derivada parcial da função de erro em relação à y:

$$- \frac{\partial L}{\partial y} = -\frac{2}{N}(y - \hat{y}),$$





#### BACKPROPAGATION – EXEMPLOS



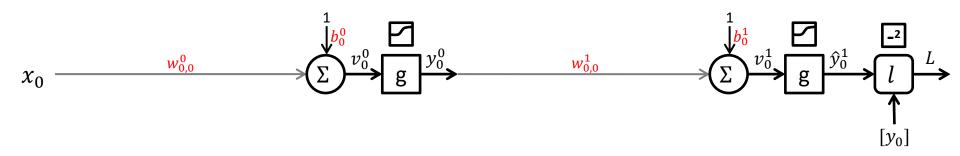
X

 $W^0$ ,  $b^0$ 

 $v^0, y^0$ 

 $W^1,b^1$ 

 $v^1$ ,  $y^1$ 





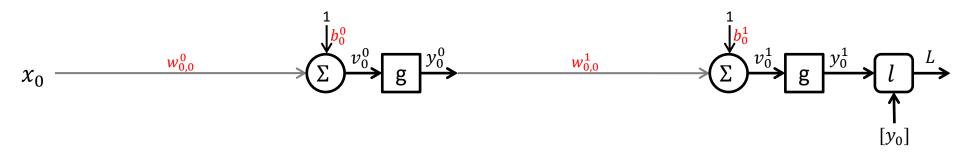
X

 $W^0$ ,  $b^0$ 

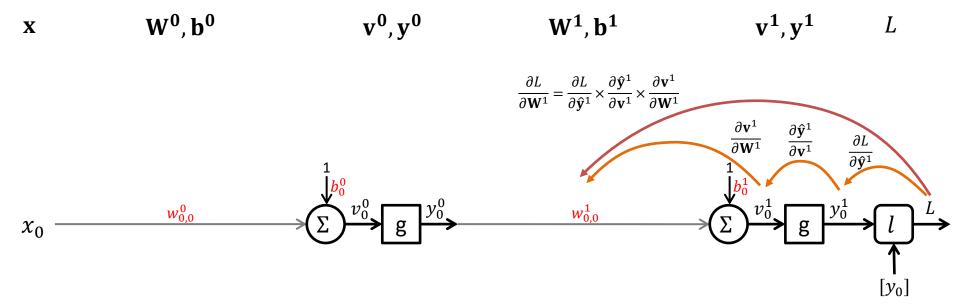
 $v^0$  ,  $y^0$ 

 $W^1$ ,  $b^1$ 

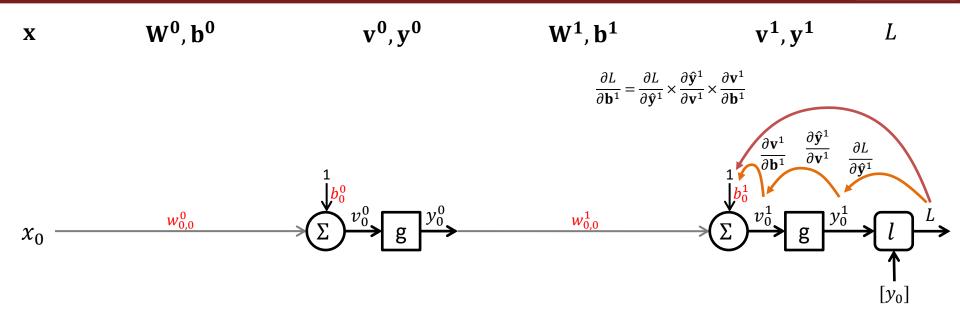
 $v^1$ ,  $y^1$ 













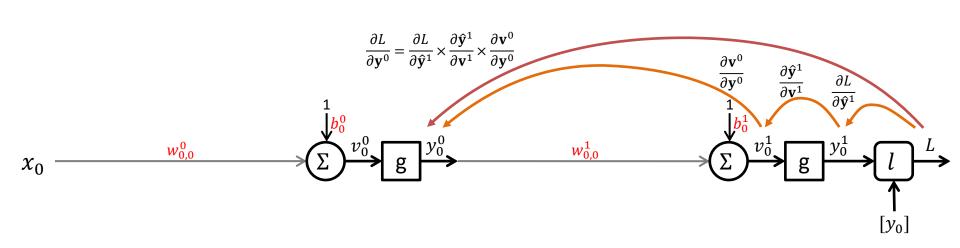
 $\mathbf{X}$ 

 $W^0$ ,  $b^0$ 

 $v^0, y^0$ 

 $W^1$ ,  $b^1$ 

 $v^1, y^1$ 





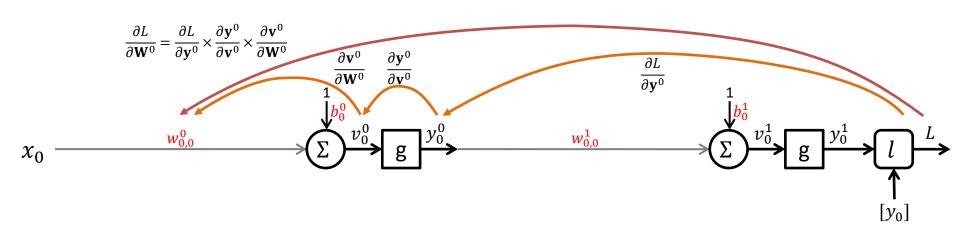
 $\mathbf{X}$ 

 $W^0$ ,  $b^0$ 

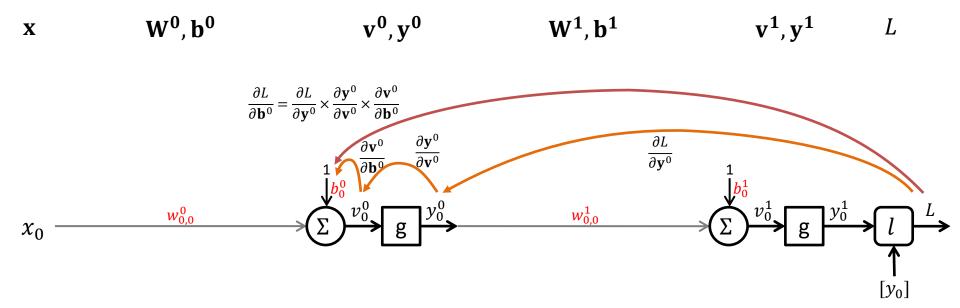
 $v^0, y^0$ 

 $W^1$ ,  $b^1$ 

 $v^1, y^1$ 









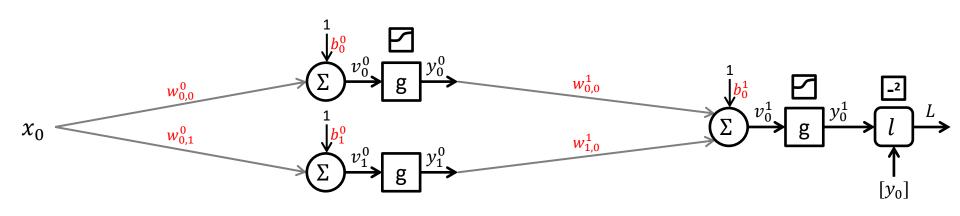
 $\mathbf{X}$ 

 $W^0$ ,  $b^0$ 

 $v^0, y^0$ 

 $W^1$ ,  $b^1$ 

 $v^1, y^1$ 





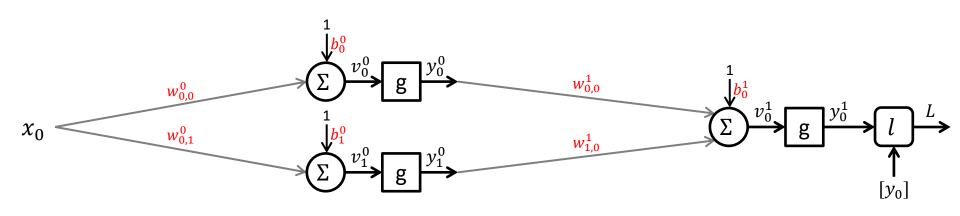
 $\mathbf{X}$ 

 $W^0$ ,  $b^0$ 

 $v^0, y^0$ 

 $W^1$ ,  $b^1$ 

 $v^1$ ,  $y^1$ 





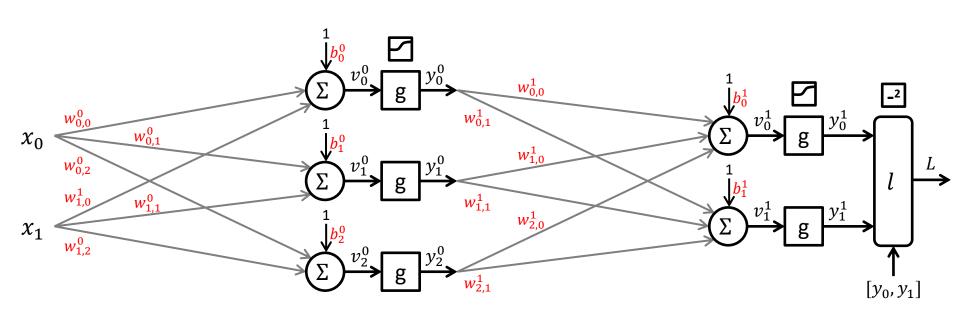
X

 $W^0$ ,  $b^0$ 

 $v^0, y^0$ 

 $W^1$ ,  $b^1$ 

 $v^1, y^1$ 





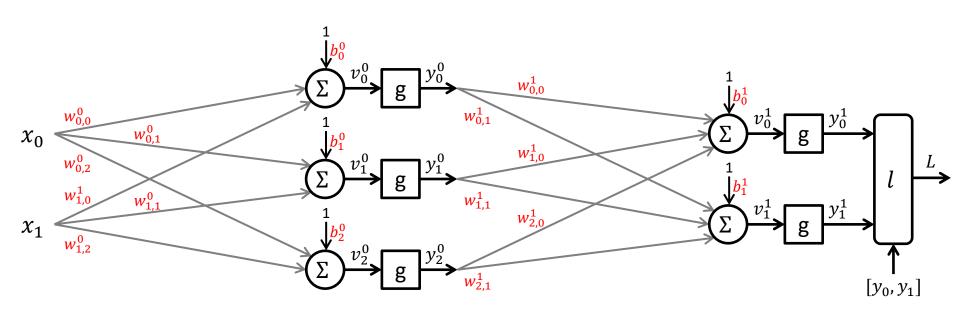
 $\mathbf{X}$ 

 $W^0$ ,  $b^0$ 

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 $W^1$ ,  $b^1$ 

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  - https://cloud.google.com/blog/products/gcp/learn-tensorflow-and-deep-learningwithout-a-phd
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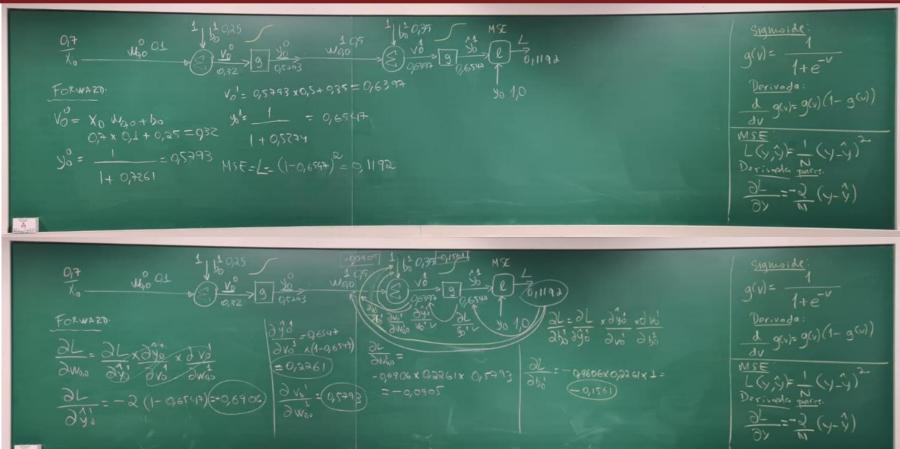
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## **APENDICÊ: EXEMPLO**

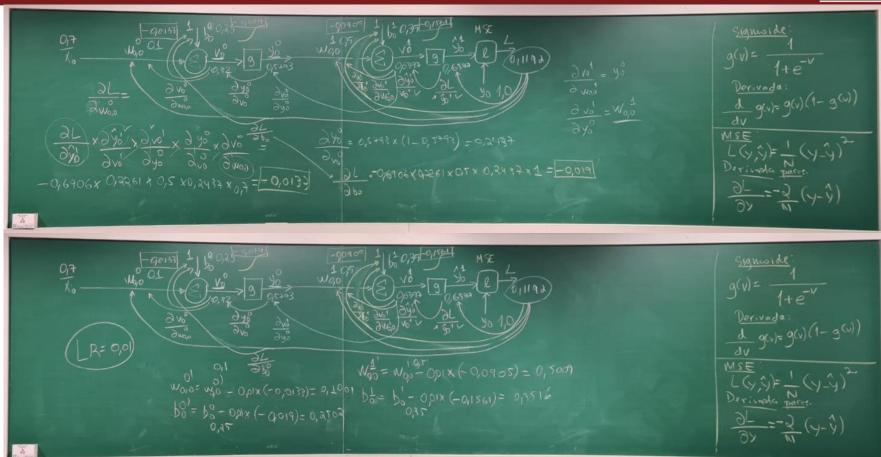
#### Exemplo 1





#### Exemplo 1







### FIM