```
TOL=1.e-10
x1, x2=0., 0.48
err=1
loop=0
while (err>TOL):
  loop+=1
  if(loop > 30): break
  f1=func(x1)
  f2=func(x2)
  x3=x2-f2*(x2-x1)/(f2-f1)
  err=abs(x3-x1)
  f3=func(x3)
  if(f2*f3<0):</pre>
     x1=x3
  else:
     x2=x3
```