Real-World Datomic: An Experience Report



Me

- Craig Andera
- @craigandera
- craig@cognitect.com
- http://cognitect.com/podcast

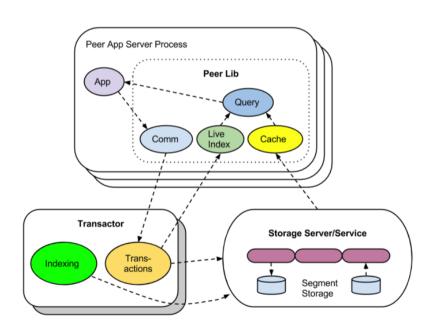
Room Key

- http://roomkey.com
- Employer of Clojure Programmers
- http://is.gd/rkpodcast

The Problem

- Provide a summary of sales funnel events for Room Key
- Users move through the website
 - o impression -> hotel details -> lead -> booking
- Want per-day event counts by hotel & event type
- 30 days * ~20 events/sec * ~5 hotels/event
 - => ~250M hotel-events

Datomic's Architecture



Datomic's Data Model

- All facts stored as datoms
- A datom is EAVT tuple
 - Entity The thing we're modeling
 - Attribute Which aspect we're describing
 - **Value** The quantity or quality
 - Time/Tx When we learned this fact
- Yesterday, as part of a transaction that happened at 3:02PM, I learned that Craig likes pizza

Attributes

- Have a type, an ident, and a cardinality
 - o Optionally other stuff, e.g. uniqueness
- Types include the usual scalars: strings, numbers, etc.
- Also include refs
 - Value is an entity ID
 - o Allows datoms to form graphs
- Set of defined attributes constitutes database schema

Capturing Events - Schema

Attribute	Туре	Qualifiers
:roomkey.hotel/id	string	unique
:roomkey.event/type	ref	single
:roomkey.event/hotels	ref	many
:roomkey.event/time	inst	single

Capturing Events - Example

Impression (EID 123)
:db/ident :impression

Hotel details (EID 234)
:db/ident :details

Lead (EID 345)

:db/ident :lead

Booking (EID 456)

:db/ident :booking

 Event 1 (EID 1234)

 type
 123

 time
 2013-Sep-08

 10:13:02

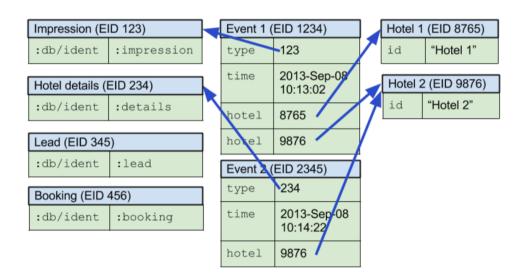
 hotel
 8765

 hotel
 9876

Event 2 (EID 2345)			
type	234		
time	2013-Sep-08 10:14:22		
hotel	9876		

Hotel 1 (EID 8765)				
id "Hotel 1"				
Hotel 2 (EID 9876)				
id	"Hotel 2"			

Capturing Events - Refs



Storing and Retrieving Data in Datomic

- One or more EAV tuples submitted to the transactor
- All are given the same t value
- Datoms written transactionally to the log
- All datoms also stored redundantly in the indexes

Datomic Indexes

- Every datom stored in two or more indexes
- Index is (logically) a sorted set of datoms
- Indexes named by their sort order
- EAVT, AEVT, AVET, and VAET

EAVT and AEVT

- All datoms stored in these
- EAVT
 - $\circ\operatorname{Efficient}$ access to all attributes of an entity
- AEVT
 - o Efficient access to all values of an attribute

Capturing Events - EAVT

E	A	v	T
<event 1=""></event>	type	<impression></impression>	1111
<event 1=""></event>	time	10:13:02	1111
<event 1=""></event>	hotel	<hotel 1=""></hotel>	1111
<event 1=""></event>	hotel	<hotel 2=""></hotel>	1111
<event 2=""></event>	type	<details></details>	2222
<event 2=""></event>	time	10:14:22	2222
<event 2=""></event>	hotel	<hotel 2=""></hotel>	2222

Capturing Events - EAVT

E	A	V	T
1234	26	123	1111
1234	27	10:13:02	1111
1234	28	8765	1111
1234	28	9876	1111
2345	26	234	2222
2345	27	10:14:22	2222
2345	28	9876	2222

Capturing Events - AEVT

E	A	v	T
<event 1=""></event>	type	<impression></impression>	1111
<event 2=""></event>	type	<details></details>	2222
<event 1=""></event>	time	10:13:02	1111
<event 2=""></event>	time	10:14:22	2222
<event 2=""></event>	hotel	<hotel 1=""></hotel>	1111
<event 1=""></event>	hotel	<hotel 2=""></hotel>	1111
<event 2=""></event>	hotel	<hotel 2=""></hotel>	2222

AVET and VAET

- AVET
 - o Only stores datoms with attribute marked :db/index
 - Efficient lookup of entities by attribute/value pairing
- VAET
 - o Only stores datoms with attribute of type ref
 - o Allows efficient navigation of relationships in reverse
 - Also called the reverse index

Capturing Events - AVET

E	A	v	Т
<hotel 1=""></hotel>	id	"Hotel 1"	888
<hotel 2=""></hotel>	id	"Hotel 2"	999

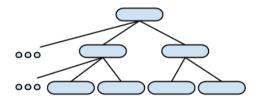
Capturing Events - VAET

E	A	V	T
<event 1=""></event>	type	<impression></impression>	1111
<event 2=""></event>	type	<details></details>	2222
<event 1=""></event>	hotel	<hotel 1=""></hotel>	1111
<event 1=""></event>	hotel	<hotel 2=""></hotel>	1111
<event 2=""></event>	hotel	<hotel 2=""></hotel>	2222

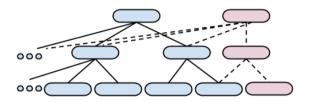
Index Storage and Retrieval

- Datoms are stored in compressed chunks called segments
- Segments are stored as a tree
- Segments are immutable once written
- Each transaction conceptually creates a new root
- Persistent indexes built less frequently
- Peers pull segments from the appropriate index as needed

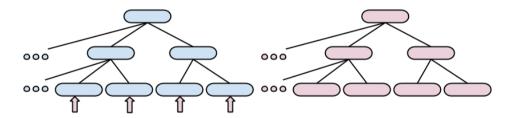
Index Trees



Indexing - Append



Indexing - Highly Nonlocal



Trying to Solve the Problem - Query

Why This Didn't Work

- Too much data, not enough time: ~250M datoms, 100ms
- No query order eliminates enough data

Anatomy of an Entity ID

- Entity IDs have two parts
 - High bits are the partition ID
 - o Low bits are a timelike component
- Partition ID user-assigned at entity creation

A Change In Approach

- A big, giant cache
- Stop recording time explicitly
- Record events using a dedicated partition
- Use seek-datoms
 - Returns java.lang.Iterable over raw index data
 - o Fast, lazy, reduceable
- entid-at
 - o Given a time and a partition, get an EID

The Code

Why You Shouldn't Always Do This

- Datalog is a big deal
 - O Joins!
 - Query as data
 - o Future improvements to query
- Segment caching: hot data often in-memory

Colophon

- Appreciations
 - Room Key
 - o Tim Ewald
 - Rich Hickey
 - o Bobby Calderwood
 - Stuart Halloway
- Typography
 - Carrois Gothic

Questions?

Thanks!