Econ 330: Urban Economics

Lecture 3

John Morehouse April 5th, 2021

Lecture III: Existence of Cities

Schedule

Today

- 1) Data & History
- 2) Why do cities exist?
- 3) Introduction to Clustering

Upcoming

- Intro Quiz (tonight!)
- Reading (Chapter II & III ToTC)
- **HW 1** (due on April 11th)

About HWI

HW I will be posted after class (tonight or tomorrow morning)

- Due on April 11th on canvas
- HW I *looks* very long. I want to give everyone sufficient space to write their answers
- Majority of questions are from this week.

Important

- Use scratch paper first if needed. Points will be deducted for messy work
- Do what you can to make Emily's life easier.

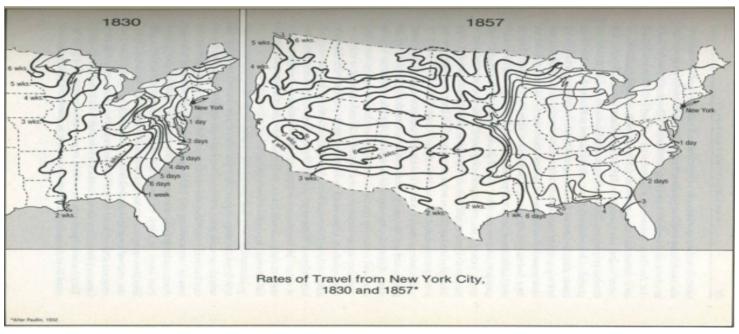
Most People Live in Cities

A Global Phenomena

Claim

Over the last few hundred years the world has become flat

• 1840s + : Rail transit takes over



Source: Cronon's Natures Metropolis: Chicago and the Great West

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- 1840s >: Rail transit takes over
- 1840s: telegraph 1870s: telephone. Informational distance → 0
- 1914: First commercial airline flight. Physical distance shrinks again

- 1980s (US): Deregulation of airlines. Competition increases.
 Prices plummet
 - This guy celebrates crowded flights



A Paradox

Q: What is the paradox between the things I have just discussed?

A: Despite the world "becoming **smaller**" the urban population has rapidly **increased**

• Would you expect the opposite? Why?

This is **motivation** to ponder the question: why do cities **exist**?

- Fundamentals of this question can also inform why:
 - Some cities have succeeded
 - and other have declined

Checklist

- 1) Data & History 🗸
 - Growth of urban populations
 - Shrinking of the earth
 - The paradox
- 2) Why do Cities exist?

3) Introduction to Clustering

Why do Cities Exist?

What do you think? **Discuss**

This question has a pretty simple answer. What is it?

Trade with a few caveats...

Suppose there was **no trade**. What would we need for this to be true? Would this lead to no cities?

• Even with trade, *possible* that households trade amongst themselves (still no cities)

No Cities

- 1) No differences in **productivity** of **land** or **labor**
 - Differences in either of these generate comparative advantage
- 2) Constant Returns to Scale (CRS) in **Exchange** & transportation
 - Per unit price to trade goods is the same no matter how much is traded
 - No need for distributors/exchange firms
- 3) CRS in **Production**
 - Per unit price of producing goods is the same no matter how many you produce
 - Factory (a collection of workers and capital) can make goods at the same cost as homes

Question: Is all land and labor equally productive?

Answer: Nope. Let's relax this assumption

 Differences in productivity across cities generate comparative advantage

Back to 201

Reminder:

- Absolute Advantage (AA): An economic agent or entity has AA in exchange if they can produce more of the good in the same amount of time
 - or the same amount of the good in less time
- **Comparative Advantage** (CA) : An economic agent or entity has **CA** in exchange if they can produce the good at a lower *oppurtunity cost*

Production Possibilities Frontier (PPF): All possible combinations of goods that an economic agent or entity can produce

PPF's

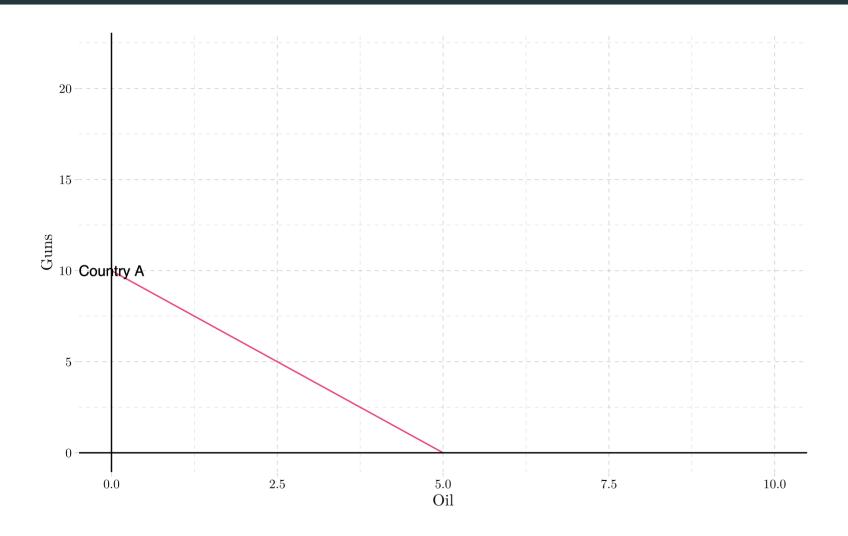
Example:

• Suppose we have two countries, A & B. They are producing guns and oil

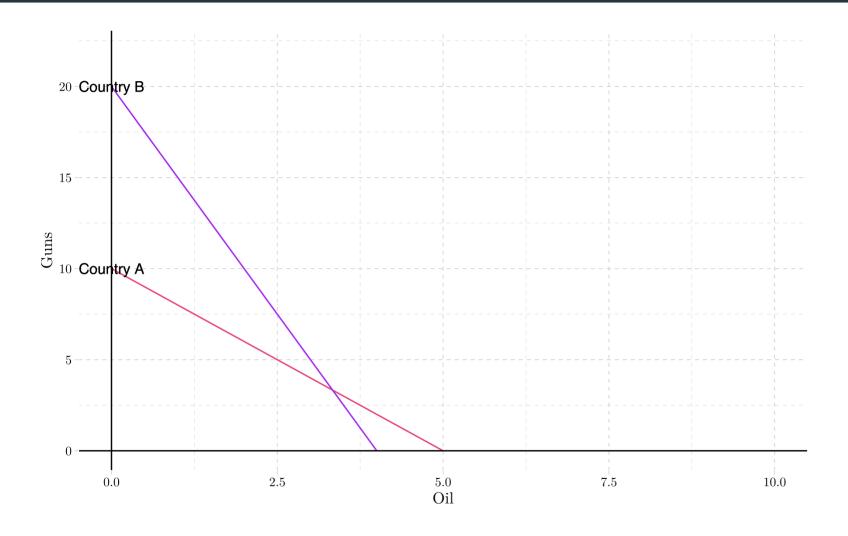
Each counties PPF is given by:

- County A: $Guns_A = 10 2 * Oil_A$
- County B: $Guns_B = 20 5 * Oil_B$
- 1) Graph each countries PPF
- 2) Determine who has the AA in each good and who has the CA in each good

PPF's

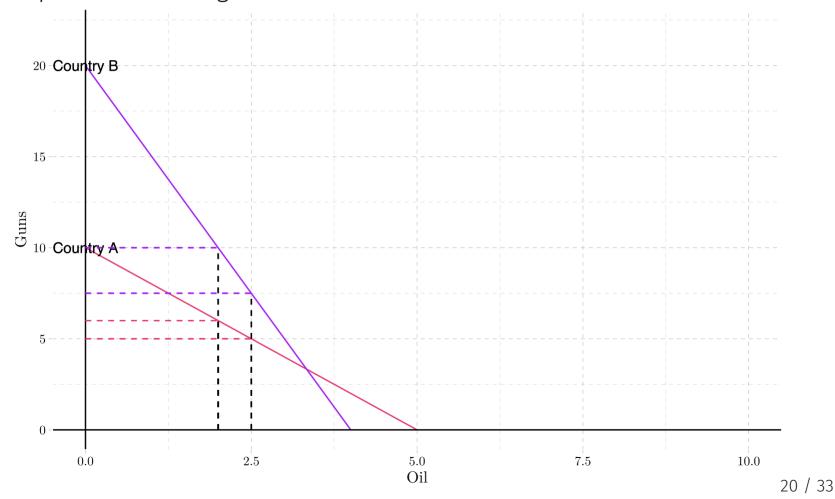


PPF's



CA in Oil?

Idea: Whoever *gives up less* to produce the same amount extra has the comparative advantage. Check:



PPF Heuristics

When looking at PPFs, to determine:

- 1) AA: Check intercepts
 - Whoever has higher valued intercept has the AA in production of that good
- 2) CA: Check slopes
 - A **steeper** slope indicates **CA** on the vertical axis
 - A **shallower slope** indicates **CA** on the horizontal axis

In absence of scale economies, households trade directly

- **CRS in Exchange**: \Longrightarrow households are just as efficient at executing trades as firms (no cost benefits to scaling)
- No reason to pay a firm to do so (and thus no reason to pay for density)

[†] Scale economies: $bigger \rightarrow cheaper per unit$

However, firms generally have lower transaction costs than individuals, so individuals are willing to pay firms to facilitate trade (meaning there are economies of scale in exchange).

- To fully take advantage of scale economies in exchange, firms locate such that they minimize costs of distributing output
 - \circ They locate near rivers, ports, crossroads, etc \implies higher prices of land \implies density
- **Result:** trading cities. This is what we had before the industrial revolution.

Suppose we relax the CRS in production assumption. Specifically, let's suppose workers at a factory can produce a good at a cheaper per-unit cost than at home

Example

Consider a shirt making factory

- Home production: 20 p shirt. Factory: 12 p shirt
 - economies of scale
- Locates in a town with 50 miles to east and west of villages
 - 50 cents/mile to ship west. 20 cents/mile to ship east

Factory Towns

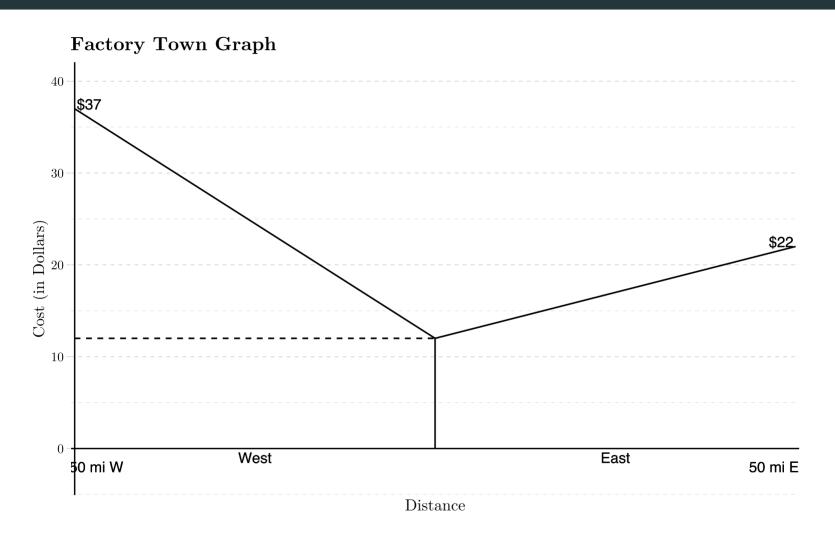
Under what condition will a consumer purchase the shirt from a factory over home?

$$\underbrace{p_f}_{ ext{factory price}} + \underbrace{t imes d}_{ ext{transit cost} = ext{cost p mile} imes ext{miles}} \leq \underbrace{p_h}_{ ext{Home Price}}$$

Questions:

- 1. Graph the cost of shirts throughout the entire region
- 2. Find the market area of the town
 - Find the **sum** of the **maximum distances** to the east and west that consumers will purchase the shirt from the factory

Regional Costs



Market Area Calculation

Market area depends on which side we are looking at. Let m denote miles

West

Consumers buy from factory if

$$12 + .5 * m_{west} \leq 20 \implies m_{west} \leq 16$$

East

Consumers buy from factory if

$$12 + .2 * m_{east} \le 20 \implies m_{east} \le 40$$

Market area: 40 + 16 = 56

Factory Towns

- 1. Would workers rather live closer or further from the factory?
 - Closer!
- 2. What happens to land-prices close to the factory?
 - They increase
- 3. What happens to **density**?
 - It will increase

Checklist

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 - 3 conditions for no trade
 - Comparative advantage & Factory Towns

3) Introduction to Clustering

Clustering

So we explained *why* cities exist. Can we explain why there might be more than one firm?

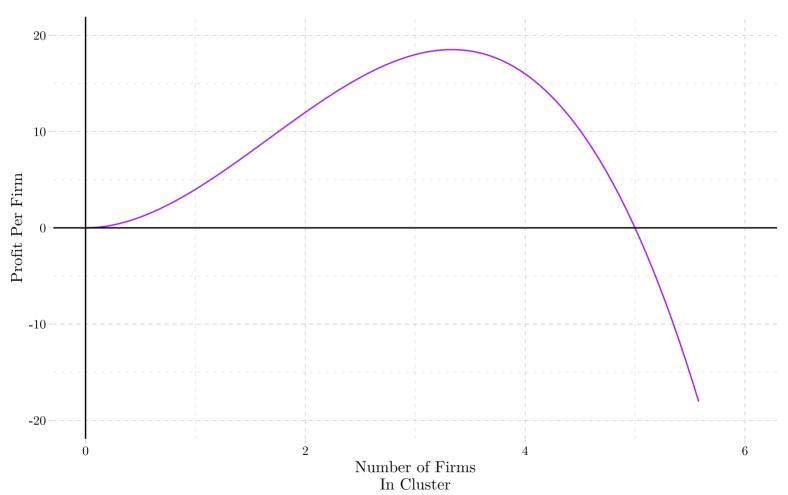
Let's start by asking why firms cluster. Where to start? Axiom 5

Axiom 5: Competition generates zero economic profit

- If a firm is making positive economic profit, more firms enter the market
- What happens to the profit per firm as more firms enter?
- It decreases. Eventually goes to zero

Example

How many firms are in the cluster?



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 - The zero profit condition

Table of Contents

Data & History

- 1. Urban Populations
- 2. History
- 3. Paradox

Existence

- 1. Why do Cities Exist?
- 2. Trade Basics
- 3. Factory Towns

Clustering

1. Zero Profit