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0	<input type="checkbox"/>	<input checked="" type="checkbox"/>	39ba6d541d941	https://www.semanticscholar.org	Training-Free Consistent Text-to-Image Generation	ACM Transactions o	2024.0	55.0	113.0	27.0	Text-to-image models offer a new level of creative flexibility by allowing users to guide the image generation process through natural language. However, using these models to consistently portray the same subject across diverse prompts remains challenging. Existing approaches either force the model to learn from multiple prompts or use specific user-provided subjects or add image conditioning to the model. These methods require lengthy per-subject optimization or large-scale pre-training. Moreover, they struggle to align generated images with text prompts and face difficulties in portraying multi-modal scenes. Here, we present ConsStory, a training-free approach to generate consistent text-to-image generation by sharing the internal activations of the overtrained model to enforce a subject-image shared attention block and correspondence-based feature injection to promote subject consistency between images. Additionally, we develop strategies to encourage layout diversity while maintaining subject consistency. We compare ConsStory to a range of state-of-the-art models and show that ConsStory can generate images that are more consistent than alternatives without requiring a single optimization step. Finally, ConsStory can naturally extend to multi-subject scenarios, and even enable training-free cross-modal image generation.	http://www.acm.org		Paraphrase NLP Natural Language Generation Language Model Bias Privacy Controllable Creative Machine Automated Tra		
1	<input type="checkbox"/>	<input checked="" type="checkbox"/>	2078ff863a0473	https://www.semanticscholar.org	MIGC: Multi-Instance Generation Controller for Text-to-Image Synthesis	Computer Vision an	2024.0	69.0	103.0	18.0	Despite recent advances in text-to-3D generative methods, there is a notable absence of reliable evaluation metrics. Existing metrics usually focus on a single criterion each, such as how well the asset aligned with the input text. These metrics lack the flexibility to generalize different evaluation criteria and might not align well with human preferences. Considering the complexity of the task, it is important to evaluate the quality of generated assets using multiple metrics. In this study, however, can be very expensive to scale. This paper presents an automatic, verifiable, and human-aligned evaluation metric for text-to-3D generative models. To this end, we first develop a prompt generator using GPT-4V to generate multiple prompts, where we introduce a novel metric called MIGC that measures the quality of generated assets and instructing GPT-4V to compare two 3D assets according to user-defined criteria. Finally, we use these pairwise comparison results to assign these MIGC ratings. Experimental results suggest our metric strongly aligns with human preference across different evaluation criteria. Our code is available at https://github.com/3Dtopics/GPTeValDD .	https://ieeexplore.ieee.org		Paraphrase NLP Evaluation Metrics Bias Privacy Controllable Creative Machine Automated Task Cost Detection Text Generat		
2	<input type="checkbox"/>	<input checked="" type="checkbox"/>	3f19484f941209	https://www.semanticscholar.org	GPT-4Vision is a Human-Aligned Evaluator for Text-to-3D Generation	Computer Vision an	2024.0	73.0	135.0	16.0	This paper introduces the first text-guided work for generating the sequence of hand-object interaction in 3D. The main challenge arises from the lack of labeled data where existing ground-truth datasets are nowhere near generalizable in interacting with novel objects. Moreover, the task requires the model to correctly predict the physical implication (e.g., contacts and semantics) from text prompts. To address this challenge, we propose to decompose the interaction generation task into two subtasks: hand-object contact generation, and hand-object motion generation. The contact generation module uses a multi-modal network to predict the contact points and the probability of contacts between the hands and the object during the interaction. The network learns a variety of local geometry structure of diverse objects that is independent of the objects' category, and thus, it is applicable to generic objects. For motion generation, a "Transition-based" motion module utilizes this 3D contact map as a stroke path for generating plausible hand motion as a function of hand position and motion starting from the augmented labeled dataset, where we annotate text labels from many existing 3D hand and object motion data. Finally, we further introduce a hand refiner module that minimizes the distance between the object surface and hand joints to ensure the temporal stability of the generated hand motion. In the experiments, we demonstrate that our method can generate more realistic and diverse interactions compared to other baseline methods. We also show that our method is applicable to unseen objects. We will release our model and newly proposed dataset as a starting foundation for future research. Codes and data are available in https://github.com/JunLuChair/Text2Hoi .	https://ieeexplore.ieee.org		Paraphrase NLP Evaluation Metrics Bias Privacy Controllable Creative Machine Automated Cost Detection Text Generatio		
3	<input type="checkbox"/>	<input checked="" type="checkbox"/>	ba08ea912749	https://www.semanticscholar.org	Faming Stable Diffusion for Text to 360° Panorama Image Generation	Computer Vision an	2024.0	66.0	43.0	15.0	https://ieeexplore.ieee.org		Paraphrase NLP Bias Privacy Controllable Creative Automated Cost Detection Text Generation (None)			
4	<input type="checkbox"/>	<input checked="" type="checkbox"/>	c4b83e361b417	https://www.semanticscholar.org	Text2HOI: Text-Guided 3D Motion Generation for Hand-Object Interaction	Computer Vision an	2024.0	36.0	57.0	10.0	Large Language Models (LLMs) recently demonstrated extraordinary capability in various natural language processing (NLP) tasks including language translation, question answering, etc. Moreover, LLMs are now and especially part of understanding complex visual inputs and generate coherent and appropriate replies in a given context. Though this success of LLMs has prompted a substantial increase in research contributions, rapid growth has made it difficult to understand the overall impact of these improvements on society. Therefore, it is important to have a comprehensive overview of the current state of the art to be able to track all of these and get an overview of the current state of research in this area. Consequently, the research community would benefit from a short but thorough review of the recent changes in this area. This article thoroughly overviews the recent developments in LLMs and their applications in various domains, including social media impacts, challenges, etc. This paper begins by discussing the fundamental concepts of LLMs with its traditional pipeline of the LLMs training phase. Then the paper provides an overview of the existing works, the history of LLMs, their evolution, and the current status of LLMs. After that, the paper discusses the different training methods that have been used to train them. The paper also demonstrates the datasets utilized in the studies. After that, the paper discusses the wide range of applications of LLMs, including biomedical and healthcare, education, social, business, and agriculture. The study also illustrates how LLMs create an impact on society and shows the future of AI and how it can be used to solve various problems. Finally, the paper discusses the challenges and opportunities and challenges to deploy LLMs in real-world scenario. Our review paper aims to help practitioners, researchers, and experts thoroughly understand the evolution of LLMs, pre-trained architectures, application challenges, and future directions.	https://ieeexplore.ieee.org		Paraphrase NLP Bias Privacy Controllable Creative Automated Task Cost Detection Text Generation (None)		
5	<input checked="" type="checkbox"/>	<input type="checkbox"/>	5d4a5e0e39dc7b	https://www.semanticscholar.org	A Review on Large Language Models: Architectures, Applications, Taxonomies, Open Issues and Challenges	IEEE Access	2024.0	181.0	476.0	20.0	Language models have shown promising performance on the task of translating natural language questions into SQL queries (Text-to-SQL). However, most of the state-of-the-art (SOTA) approaches rely on powerful yet closed-source large language models (LLMs). In this paper, we introduce CodeS, a series of open-source code generation models that introduce CodeS, data prompts, and extensive inference overhead. To address the limitations, we introduce CodeS, a series of pre-trained language models with parameters ranging from 1B to 15B, specifically designed for the text-to-SQL task. CodeS is a fully open-source language model, which achieves superior accuracy with much smaller parameter counts than previous state-of-the-art models. We also introduce a new text-to-SQL generation abilities of CodeS. We adopt an incremental pre-training approach using a specifically curated SQL-centric corpus. Based on this, we address the challenges of schema linking and rapid domain adaptation through strategic prompt construction. We also introduce a new dataset that includes multiple benchmarks, including the widely used BIRD benchmark, robustness-diagnostic benchmarks such as Spider-DK, Spider-Syn, Spider-Realistic, and Dr-Spider, as well as real-world datasets created by us. Our experiments show that our CodeS achieves new SOTA accuracy and robustness on nearly all challenging text-to-SQL benchmarks.	http://www.ieee.org		NLP Natural Language Generation Training		
6	<input type="checkbox"/>	<input checked="" type="checkbox"/>	978040559094	https://www.semanticscholar.org	CodeS: Towards Building Open-source Language Models for Text-to-SQL	Proc. ACM Manag.	2024.0	87.0	210.0	43.0	https://ieeexplore.ieee.org		Natural Language Generation Language Model Evaluation Metrics Privacy Task Training			
7	<input type="checkbox"/>	<input checked="" type="checkbox"/>	587547493b5c2	https://www.semanticscholar.org	Cell2Sentence: Teaching Large Language Models the Language of Biology	bioRxiv	2024.0	79.0	48.0	10.0	Recent advancements in large language models (LLMs) have greatly expanded their applications to various fields, including biology. One such application is the use of LLMs to generate biological text, such as abstracts, data prompts, and extensive inference overhead. To address the limitations, we introduce Cell2Sentence, a series of pre-trained language models for diverse tasks in biology, including cell generation, complex cell-type annotation, and direct data-driven text generation. Our experiments reveal that GPT-2, when fine-tuned with C2S, can generate biologically valid cell-type annotations and generate text that is comparable to state-of-the-art models. Furthermore, C2S can generate text through C2S fine-tuning, which can acquire a significant understanding of single-cell biology while maintaining robust text generation capabilities. C2S offers a flexible, accessible framework to integrate natural language processing with biological data, utilizing existing models and libraries, for a wide range of biological applications.	39554079.0	http://biomedrxiv.org/	Natural Language Generation		
8	<input type="checkbox"/>	<input checked="" type="checkbox"/>	969e53de8714	https://www.semanticscholar.org	Affusion: Leveraging the Power of Diffusion and Large Language Models for Text-to-Audio Generation	IEEE/ACM Transact	2024.0	62.0	61.0	9.0	Recent advancements in large language models (LLMs) have greatly expanded their applications to various fields, including biology. One such application is the use of LLMs to generate biological text, such as abstracts, data prompts, and extensive inference overhead. To address the limitations, we introduce Cell2Sentence, a series of pre-trained language models for diverse tasks in biology, including cell generation, complex cell-type annotation, and direct data-driven text generation. Our experiments reveal that GPT-2, when fine-tuned with C2S, can generate biologically valid cell-type annotations and generate text that is comparable to state-of-the-art models. Furthermore, C2S can generate text through C2S fine-tuning, which can acquire a significant understanding of single-cell biology while maintaining robust text generation capabilities. C2S offers a flexible, accessible framework to integrate natural language processing with biological data, utilizing existing models and libraries, for a wide range of biological applications.	https://ieeexplore.ieee.org		Paraphrase NLP Natural Language Generation Language Model Evaluation Metrics Bias Privacy Controllable Creative Auton		
9	<input type="checkbox"/>	<input checked="" type="checkbox"/>	75d61f6286e298	https://www.semanticscholar.org	Sniffer: Multimodal Large Language Model for Explainable Out-of-Context Misinformation Detection	Computer Vision an	2024.0	69.0	84.0	16.0	Misinformation is a prevalent societal issue due to its potential high risks. Out-Of-Context (OOC) misinformation, where authentic images are repurposed with false text, is one of the easiest and most effective ways to spread audiences. Current methods for OOC detection are mainly based on visual features, which are essential for debunking misinformation. While Multimodal Large Language Models (MLLMs) have rich knowledge and innate capability for visual reasoning and explanation generation, they still lack sophistication in understanding the semantic meaning of text. In this paper, we propose Sniffer, a multimodal large language model specifically engineered for OOC misinformation detection and explanation. Sniffer employs two-stage instruction tuning on Instruct-BLIR. The first stage refines the model's concept alignment of generated text with the visual input. The second stage performs fine-tuning on the generated text using a prompt template guided by language-only GPT-4 to tune the model's discriminatory powers. Enhanced by external tools and re-trival, Sniffer only detects inconsistencies between text and image but also utilizes external knowledge for contextual verification. Experimental results show that Sniffer surpasses the original LLM by over 40% and outperforms state-of-the-art methods in detection accuracy. Sniffer also provides accurate and persuasive explanations as validated by quantitative and human evaluations.	https://ieeexplore.ieee.org		Language Model Detection		

10	<input checked="" type="checkbox"/>	<input type="checkbox"/>	4fc49afa8d0a9f https://www.semanticscholar.org	Large Language Model guided Protocol Fuzzing	Network and Distrib. 2024.0	45.0	206.0	16.0	—How to find security flaws in a protocol implementation without a machine-readable specification of the protocol? Facing this interest, we propose a novel approach to generate test inputs for protocol implementations in software systems where inputs must adhere to a specific structure and order that is also not informed by the protocol's specification (RFC). We show that some machine-readable version of that protocol is difficult to automatically generate valid test inputs for its implementation that follow the required structure and order. It is possible to partially alleviate this challenge using mutational fuzzing on a set of recorded message sequences as seed inputs. However, the set of available seeds is often too small to cover all possible message sequences. In this paper, we propose a new approach to address this issue. We explore the opportunities of systematic interaction with pre-trained large language models (LLMs), which have ingested millions of pages of human-readable protocol specifications, to draw out relevant information about the protocol's structure and order. We propose a novel protocol fuzzer that leverages the LLMs' ability to understand message types for well-known protocols. We also checked the LLM's capability in detecting "states" for stateful protocol implementations by generating sequences of messages and predicting response codes. Based on these observations, we have developed a LLM-based protocol fuzzer that generates test inputs for a protocol. This LLM constructs grammars for each message type in a protocol, and then mutates messages or predicts the next messages in a message sequence via interactions with LLMs. Experiments on a wide range of real-world protocols from PROT UZZ (BEN) show that our approach can significantly increase code coverage. Our LLM-guided state fuzzer was compared with state-of-the-art fuzzers AFLN ET and NSF UZZ. C-HAT AFL covers 40% and 42.69% more state transitions, 29.55% and 25.75% more				http://www.iscc.org/	Language Model		
11	<input checked="" type="checkbox"/>	<input type="checkbox"/>	da54bda4ef0ba0 https://www.semanticscholar.org	language models	Nature Commun. 2024.0	64.0	396.0	13.0	Extracting structured knowledge from scientific text remains a challenging task for machine learning models. Here, we present a framework for generating structured knowledge from scientific text using large language models (LLMs) and fine-tuned large language models (GPT-3, Llama-2) can be fine-tuned to extract useful records of complex scientific knowledge. We test three representative tasks: materials chemistry: linking components and host materials; cataloging metal-organic frameworks; and generating compound properties. The results show that the LLMs can extract structured knowledge from single sentences or entire paragraphs, and the output can be returned as simple English sentences or more structured formats such as a list of JSON objects. This approach represents a simple, accessible, and highly flexible route to obtain structured knowledge from scientific papers.	38368017.0	https://www.nature.com	Language Model Task				
12	<input checked="" type="checkbox"/>	<input type="checkbox"/>	037b4345769b00 https://www.semanticscholar.org	On the Evaluation of Large Language Models in Unit Test Generation	International Confer. 2024.0	91.0	64.0	8.0	Using LLMs as an essential activity in software development for verifying the correctness of software components. However, manually writing unit tests is challenging and time-consuming. The emergence of Large Language Models (LLMs) offers a new direction for automating unit test generation. Existing research primarily focuses on closed-source LLMs, which are trained on a large amount of data and lack the ability to handle open-source code. Open-source LLMs with various prompting settings are explored. Particularly, open-source LLMs offer advantages in data privacy protection and have demonstrated superior performance in some tasks. Moreover, effective prompting is crucial for maximizing LLM's capabilities. In this paper, we conduct the first empirical study to fill this gap, based on 17 Java projects. The results show that open-source LLMs can generate unit tests for Java code with varying levels of complexity. We evaluate our findings highlight the significant influence of various prompt factors, show the performance of open-source LLMs compared to the commercial GPT-4 and the traditional E2EUnit, and identify limitations in LLM-based unit test generation. This study provides a comprehensive empirical study of the potential of LLMs and practical use of LLM-based unit test generation. CCS CONCEPTS - Software and its engineering - Software testing and debugging.		http://ase.informatik.uni-frankfurt.de	Evaluation Metrics				
13	<input type="checkbox"/>	<input checked="" type="checkbox"/>	450011c7e08967 https://www.semanticscholar.org	Motion-I2V: Consistent and Controllable Image-to-Video Generation with Explicit Motion Modeling	International Confer. 2024.0	88.0	165.0	12.0	We introduce Motion-I2V, a novel framework for consistent and controllable test-guided image-to-video generation (I2V). In contrast to previous methods that directly learn the complicated image-to-video mapping, Motion-I2V factorizes I2V into two stages with explicit motion modeling. For the first stage, we propose a diffusion-based motion field predictor, which focuses on deducing the trajectories of the reference image's pixels. For the second stage, we propose a motion-aware image-to-video (I2V) module that generates frames with the guidance of predicted trajectories from the first stage. Compared with existing methods, Motion-I2V can generate more consistent video frames. Additionally, Motion-I2V can be controlled by text instructions. Specifically, users can provide text to control the first stage. Motion-I2V can support users to precisely control motion trajectories and motion regions with sparse trajectory and region. This offers more controllability of the I2V process than solely relying on textual instructions. Additionally, we propose a motion-aware motion map to facilitate motion modeling. Extensive qualitative and quantitative comparisons demonstrate the advantages of Motion-I2V over prior approaches in consistent and controllable image-to-video generation. Please see our project page at https://xiaoyush97.github.io/Motion-I2V/ .		http://www.siggraph.org	Controllable Training				
14	<input type="checkbox"/>	<input checked="" type="checkbox"/>	a080cc8a84847c https://www.semanticscholar.org	Towards Understanding Cross and Self-Attention in Stable Diffusion for Text-Guided Image Editing	Computer Vision and Image Processing 2024.0	41.0	116.0	13.0	Deep Text-to-Synthesis (TTS) models such as Stable Diffusion have recently gained significant popularity for creating realistic images from text descriptions. One of the key challenges in this process is the ability to edit the generated images. Text editing is particularly important for applications such as image editing, where the ability to edit images is of greater importance for application developers. This approach modifies objects or object properties in images by manipulating feature components in attention layers during the generation process. Nevertheless, little is known about the specific mechanisms of cross and self-attention in these models and how they interact with the overall generation process to affect the success of image editing. In this paper, we conduct an in-depth probing analysis and demonstrate that cross-attention maps in Stable Diffusion often contain object attribution information, which can result in editing failures. In contrast, self-attention maps in a cross-attention layer often represent the geometric features of the image, which are critical for editing the transformation of the target image. Our analysis offers valuable insights into understanding cross and self-attention mechanisms in diffusion models. Furthermore, based on our findings, we propose a simplified, yet more stable and efficient, tuning-free procedure that edits only the self-attention maps of specific attention layers during the denoising process. Experimental results show that our proposed method consistently surpasses the performance of popular approaches on multiple datasets. [Source code and datasets are available at https://github.com]		https://eeexplore.ieee.org	Creative				
15	<input type="checkbox"/>	<input checked="" type="checkbox"/>	9761bc4989260 https://www.semanticscholar.org	Diffusion Model-Based Image Editing: A Survey	IEEE Transactions on 2024.0	329.0	189.0	7.0	This research paper presents a comprehensive comparative study assessing the quality of annotations in Turkish, Indonesian, and Minangkabau Natural Language Processing (NLP) tasks, with a specific focus on the contrast between annotations generated by human annotators and those produced by Large Language Models (LLMs). In the context of image annotation, the survey highlights the challenges and opportunities of using LLMs for annotation. The study encompasses three core NLP tasks: topic classification, tweet sentiment analysis, and emotion classification, each reflecting a distinct aspect of text analysis. The research methodology incorporates a meticulously curated dataset of annotated images from various sources, including Flickr and ImageNet. Human annotators, fluent in the Turkish, Indonesian, and Minangkabau language, were tasked with producing high-quality annotations, adhering to comprehensive annotation guidelines. Additionally, fine-tuned Turkish LLMs were employed to generate annotations for the same images. The results show that LLM-generated annotations often outperform human-generated annotations for specific NLP tasks. The findings of this study underscore the nuanced nature of annotation quality. While LLM-generated annotations demonstrated competitive quality, particularly in sentiment analysis, human-generated annotations consistently outperformed LLM-generated annotations in most other tasks. Thus, this study highlights the significant limitations of LLMs in understanding context and addressing ambiguity. This research contributes to the ongoing discourse on annotation sources in Turkish, Indonesian, and Minangkabau NLP, emphasizing the importance of judicious selection between human and LLM-generated annotations. It also underscores the necessity for continued advancements in LLMs to fully realize their potential in the field of NLP annotation.	40031849.0	http://www.computer.org	Machine				
16	<input checked="" type="checkbox"/>	<input type="checkbox"/>	29fed0dcbf101c2 https://www.semanticscholar.org	ChatGPT Label: Comparing the Quality of Human-Generated and LLM-Generated Annotations in Low-Resource Language NLP Tasks	IEEE Access 2024.0	42.0	78.0	6.0	Code Translation tools, namely translators, are developed for automatic source-to-source translation. Latest learning-based translators have shown impressive enhancement against rule-based counterparts in both translation accuracy and readability due to their capacity on extensive training on extensive parallel corpora. Nevertheless, their current performance still remains unsatisfactory for practical deployment, and the associated translators are also prohibitively expensive. Large Language Models (LLMs), pre-trained on huge amounts of human-written code/text, have shown remarkable performance in many code intelligence tasks due to their power of generality, even without task-specific training. Thus, it is natural to expect that LLMs can also be used for code translation. This paper proposes a series of test cases for target programs with the assistance of source programs. Next, it harnesses the above-generated test cases to augment the code translation and then evaluates their correctness via execution. Afterward, UnTrans is proposed to further reduce the cost of code translation. Extensive experiments are conducted in five settings of translation databases between Python, Java, and C++. The experimental results show that UnTrans can significantly reduce the cost of code translation. Extensive experiments are conducted in five settings of translation databases between Python, Java, and C++. Three recent LLMs of diverse sizes, including GPT-3.5 and LLaMA-13B/7B, are tested with UnTrans, and all achieve substantial improvements in terms of computation cost and exact match accuracy among almost all translation settings, showing the universal effectiveness of UnTrans in practice.		http://www.ieee.org	Paraphrase NLP Natural Language Generation Language Model Evaluation Metrics Bias Privacy Controllable Creative Mach				
17	<input checked="" type="checkbox"/>	<input type="checkbox"/>	a8a42ea778d66b https://www.semanticscholar.org	Exploring and Unleashing the Power of Large Language Models in Automated Code Translation	Proc. ACM Softw. Eng. 2024.0	69.0	125.0	19.0	Stable diffusion revolutionized image creation from descriptive text. GPT-2 (ref. 1), GPT-3.5 (ref. 2) and GPT-4 (ref. 3) demonstrated high performance across a variety of languages. ChatGPT extended such language models to the public, and it can generate text in various languages as well as images. Here we consider what may happen to GPT-3.5 once LLMs contribute much of the text found online. We find that indiscriminate use of model-generated content in training does not result in better performance in most cases. In particular, in most of the original configurations, training on text from the Internet degrades the performance of the model.			Automated				
18	<input checked="" type="checkbox"/>	<input type="checkbox"/>	603d390fc4079 https://www.semanticscholar.org	AI models collapse when trained on recursively generated data	Nature 2024.0	11.0	515.0	37.0	Analysis shows that indiscriminately training generative artificial intelligence on real and generated content, usually done by scraping data from the Internet, can lead to a collapse in the ability of the models to generate diverse high-quality output.	39048682.0	https://www.nature.com	Task Training				

19	<input type="checkbox"/>	<input checked="" type="checkbox"/>	492bd339d8aa	https://www.semanticscholar.org	VideoCrafter2: Overcoming Data Limitations for High-Quality Video Diffusion Models	Computer Vision and Pattern Recognition 2024	2024.0	54.0	484.0	63.0	Text-to-video generation aims to produce a video based on a given prompt. Recently, several commercial video models have been proposed to generate high-quality, diverse, and detailed, and visually appealing videos. However, these models rely on large-scale, well-curated, high-quality video that is hard to obtain or expensive to curate. Many existing research works, which train models using the low-quality WebVid-10M dataset, struggle to generate high-quality videos because the training data are optimized to fit WebVid-10M. In this work, we explore the training scheme of video models extended to multiple diffusion and investigate the feasibility of leveraging low-quality video and synthetic high-quality images to train high-quality video. We propose VideoCrafter2, which integrates both spatial and temporal modules of video models and the distribution shift to low-quality videos. We observe that full training of models results in a stronger coupling between spatial and temporal modules than only training temporal modules. Based on our observations, we propose a two-stage training scheme for VideoCrafter2 by finetuning spatial modules with high-quality images, resulting in a generic high-quality video model. Evaluations are conducted to demonstrate the superiority of the proposed method, particularly in picture quality, motion, and concept consistency.	https://ieeexplore.ieee.org	Training
20	<input type="checkbox"/>	<input checked="" type="checkbox"/>	39b2709cb84f	https://www.semanticscholar.org	Integrating Forecasting Service and Gen2 Blockchain Into a Local Energy Trading Platform to Promote Sustainability Goals	IEEE Access	2024.0	79.0	11.0	1.0	Peer-to-peer (P2P) trading is a local energy market (LEM) offers various participants the opportunity to negotiate and strike energy deals among themselves using a distributed ledger technology called blockchain. In this paper, a new local model is presented using a layer-2 scalability solution for second-generation (Gen2) blockchain technology to enable the integration of forecasting services into the LEM. This model is designed to support energy systems, prosumers with solar PV systems and battery energy storage systems (BESS), and electric vehicles (EVs). The proposed LEM trading platform involves several critical steps, including the creation of typical forecasting profiles for load and generation, the creation of a local energy market, and the implementation of a P2P trading engine. LEM participants place their pricing bids using a trading agent service, and the trading engine collects the profiles data and bid prices, which performs matchmaking in a forward-facing market. The output of the trading engine consists of dispatch profiles for each participant. After the bidding process is completed, the trading engine sends the profiles to the energy system, the trading engines store the accepted and past bidding data and energy values of P2P trades for each participant in blockchain technology, which can be retrieved and displayed on the LEM user interface screens of participants and administrators using the blockchain addresses at any time during the trading process. This has found that the simulation of proposed LEM addresses the sustainability goals of the energy system by reducing energy costs, enhances margins for utilities and retailers, and mitigates grid congestion through BESSs, resulting in reduced environmental and capital expenditure. LEM outcomes are analyzed and compared with a business-as-usual (BAU) model. Potential energy savings, carbon reduction, and economic impacts and production implementation costs are explored. The study highlights LEM benefits in terms of reduced CO2 emissions by 984 kg CO2, increased self-sufficiency by 2.2%, and improved financial benefits of participants by 21.6%. The use of modern technologies such as blockchain and AI can facilitate cost-effective energy trading, thereby making the proposed LEM platform a viable solution in the distribution market.	http://www.ieee.org	CO2 Emission
21	<input type="checkbox"/>	<input checked="" type="checkbox"/>	04002818dbb3	https://www.semanticscholar.org	Installed With Wind Farms	IEEE Access	2024.0	49.0	6.0	1.0	With the rising demand for electricity and limited fossil fuel reserves, wind energy conversion systems are nowadays considered a pivotal and indispensable resource within the realm of alternative power generation. Flexible AC Transmission System (FACTS) devices are considered as one of the most effective ways to enhance the performance of large wind farms. This study presents a comprehensive techno-economic assessment for different FACTS devices used with wind farms. In the technical assessment, the impacted voltage (IV) index is presented to quantify the capacity of the STATCOM to improve the voltage profile of the system. The IV index is used to compare different FACTS devices with the focus on the improvement of the voltage levels during different types of faults. In the economic assessment, a cost comparison between the chosen FACTS devices is presented, where a cost-related (CR) index is proposed which considers the total cost of ownership of the device. The CR index is used to compare the cost of ownership of FACTS installation to keep the wind farm connected as a result of the voltage improvement during faults. In addition, guidelines to calculate the threshold for annual additional energy from the wind farm and its revenue added to compensate the cost of the FACTS device are presented. To conclude, the best FACTS device is selected to reduce the FACTS devices on reducing CO2 emissions, and the associated carbon credit certificates, is considered. Finally, to combine both assessments, a new weighted techno-economic (TEI) index is presented which combines the IV and the CR indices obtained from the technical and economic assessments, respectively. This index will assist system operators in selecting the optimal device, which is the best candidate for the system. The best device based on the proposed approach. The results show that the TEI index for the proposed system indicates that the STATCOM is considered a preferable solution when the focus is to reduce the cost of ownership. On the other hand, the UPFC is considered a preferable solution when the focus is to reduce the impact of the wind farm on the system. In this study, a technical weight of 0.8364 (economic weight of 0.1630) is the turning point between the two devices. Below this weight, the STATCOM is more cost-effective than the UPFC. This study provides a preferred option.	http://www.ieee.org	CO2 Emission
22	<input type="checkbox"/>	<input checked="" type="checkbox"/>	0f0a794e8d3ac4	https://www.semanticscholar.org	Multimodal Data Fusion for Few-shot Named Entity Recognition	International Journal of Computer Science and Information Systems	2024.0	50.0	2.0	2.0	A few-shot named entity recognition (NER) is a challenging task due to the lack of annotated data. To address this challenge, we propose a general denoising network based on the meta-learning framework. The proposed method converts image information into text information as auxiliary modality information, which effectively solves the problem of poor modality alignment caused by the inconsistent granularity of semantic information contained in text and images. In order to further improve the performance of denoising in the few-shot NER, we propose a CRF framework and introduce the state-of-the-art meta-learning methods. The denoising module can measure the variation in the text to alleviate the negative impact of noise samples in the auxiliary modal samples. We propose a general denoising network based on the idea of meta-learning. The denoising network can measure the variability of the samples and evaluate the beneficial extent of each sample to the model. Finally, we conduct extensive experiments on real multimodal and multimodal few-shot NER datasets. The experimental results show that the proposed method outperforms the state-of-the-art method, where our method outperforms the state-of-the-art methods by 10% F1 scores in the 1-shot scenario.	http://www.ijsi.org/	NLP Machine CO2 Emission
23	<input type="checkbox"/>	<input checked="" type="checkbox"/>	ae3d214ed450b	https://www.semanticscholar.org	AN OVERVIEW OF COMPONENTS FOR ENERGY EFFICIENT MULTIMEDIA NETWORKS BASED ON 5G RADIO ACCESS TECHNOLOGIES	Measuring and the Internet of Things	2024.0	2.0	0.0	0.0	Modern society is actively transitioning into an information-based one, and multimedia technologies have become an integral part of our daily lives. To the present day, the main challenges in the field of multimedia networks are the rapid growth of data traffic and the development of the fifth generation of mobile networks, known as 5G, is a significant step in the advancement of information and communication technologies. 5G networks offer low latency and reliable connectivity, expanding the capabilities of mobile internet and machine communication. However, along with the opportunities provided by multimedia technologies, there are also challenges that must be addressed, such as the impact of 5G on the environment, as well as to address new challenges and the need for prudent resource utilization. The article defines the concept of "multimedia" and discusses various aspects of this concept, including digital storage and processing, transmission media, and the use of information technologies. The article also highlights the role of wireless access networks. The authors discuss challenges and solutions in the field of energy efficiency for networks. They provide statistics indicating that the information and communication technology (ICT) industry is responsible for a significant portion of global energy consumption and CO2 emissions, with radio access networks being a major contributor. Various components of 5G networks are examined, including base stations, small cells, and millimeter-wave antennas, all based on 5G radio access technologies are examined. Specifically, heterogeneous networks, non-orthogonal multiple access (NOMA) technologies, and multiple-input multiple-output (MIMO) technologies are highlighted as key components for achieving energy efficiency. The importance of using heterogeneous networks to reduce the distance between transmitters and receivers is emphasized, along with the possibility of putting small base stations into sleep mode when there is no network load. Technologies like NOMA and MIMO are discussed as crucial components for achieving spectral efficiency and energy efficiency. This means operating networks only when necessary. Implementing wireless charging, using energy-efficient transmission methods, and applying efficient routing algorithms are also mentioned. The authors also highlight the role of green data centers in reducing CO2 emissions and optimizing the use of green energy in high-performance networks. Methods such as using renewable energy sources, increasing the energy efficiency of data centers, and using energy-efficient transmission methods are discussed. In conclusion, the article underscores the importance of energy efficiency and reduced CO2 emissions in modern multimedia networks, particularly in the context of 5G networks. It calls for interdisciplinary efforts to address these challenges and develop new technologies to ensure sustainable development.		Machine CO2 Emission
24	<input type="checkbox"/>	<input checked="" type="checkbox"/>	0bf0e85a7d3d6f	https://www.semanticscholar.org	Short-term forecasting of German generation-based CO2 emission factors using parametric and non-parametric time series models	Energy Informatics	2024.0	72.0	6.0	0.0	This study focuses on forecasting German generation-based CO2 emission factors to develop accurate prediction models, which help to shift flexible loads in time with low emissions. While most existing research relies on point forecasts to predict CO2 emission factors, the presented methods are utilized to perform interval forecasts. In addition, compared to the point forecasts, the interval forecasts provide more information about the uncertainty of the forecast data and discusses the concept of walk-forward validation. Further, various models are employed and tuned to forecast the emission factors, including benchmark, parametric (e.g., SARIMAX), and non-parametric (bagging, random forest, gradient boosting, and deep learning). The results show that the deep learning models outperform the parametric models. The deep learning models yield better results than the benchmark models, while the gradient boosting model has the lowest mean absolute error with 40.66 gCO2/kWh, the lowest mean absolute percentage error 8.17%, and the random forest has the best root mean square error with 57.61 gCO2/kWh. However, the potential of the deep learning models was not fully explored, so a more in-depth implementation of the model should be evaluated against the benefit of time-series prediction.	http://link.springer.com	CO2 Emission
25	<input checked="" type="checkbox"/>	<input type="checkbox"/>	a97e862a3fa5a	https://www.semanticscholar.org	Detection and Classification of ChatGPT Generated Contents Using Deep Transformer Models	International Research Journal of Engineering and Technology	2024.0	8.0	11.0	4.0	AI advanced models, particularly in regard to AI tools, have been widely used in various fields, including education and healthcare. While these technologies offer tremendous benefits, they also pose serious risks such as privacy breaches, spread of misinformation, and challenges to academic integrity. Previous efforts to distinguish between human and AI-generated text have been limited, especially with models like ChatGPT. To tackle this, we created a dataset containing both human and ChatGPT-generated text, using it for pre-training and fine-tuning of various deep learning models. Our results, particularly the high F1-score and accuracy achieved by the RoBERTa-based deep learning model and Distil BERT, indicate promising progress in this area. By establishing a robust baseline for detecting and classifying AI-generated content, your work contributes significantly to mitigating potential misuse of AI-powered text generation tools.		Privacy Machine Detection Paraphrase NLP Bias Controllable Creative Automated Task Training Cost Machine Generate

36	<input type="checkbox"/>	<input checked="" type="checkbox"/>	a2272883e242: https://www.semanticscholar.org	Toward De Novo Protein Design from Natural Language	bioRxiv	2025.0	84.0	19.0	3.0	The rapid advancements in artificial intelligence, particularly in Large Language Models (LLMs) such as GPT-4, Gemini, and LLaMA, have opened new avenues for computational biology and bioinformatics. We report the development of a research approach to evaluate models in bioinformatics. This study assessed GPT-4, Gemini, and LLaMA through 2,160 experimental runs, focusing on 24 distinct tasks across six key areas: domain expertise, mathematical problem-solving, coding proficiency, data visualization, research paper summarization, and machine learning model interpretation. The language models functioned to different challenges, and each area was evaluated using seven specific metrics. A Contextual Response Variability analysis was implemented to understand how model responses varied under different conditions. Results showed diverse performance: GPT-4 led in most tasks, achieving a 91.3% proficiency in domain knowledge, while Gemini excelled in mathematical problem-solving at 97.5%. Gemini and LLaMA outperformed GPT-4 in domain expertise and machine learning model development, though Gemini and LLaMA struggled to generate executable code. All models faced challenges in research paper summarization, scoring below 40% using ROUGE metric. Model performance variance increased when more challenging tasks were introduced, but remained similar. The study also discusses the limitations and potential misuse risks of these models in bioinformatics.	http://biorev.org/	Language Model Task			
37	<input type="checkbox"/>	<input checked="" type="checkbox"/>	5c2f9dc8596f55 https://www.semanticscholar.org	A benchmark for large language models in bioinformatics	bioRxiv	2025.0	0.0	10.0	2.0	In the realm of role-playing games (RPGs), creating immersive, persona-driven dialogues remains a challenge, especially in intricate settings, such as those of <i>Final Fantasy VII Remake</i> . Existing methodologies often fall short in maintaining character personality and providing meaningful accessions. To address this, we introduce a novel benchmark framework utilizing the advanced T5 language model for tailored dialogue generation. Guided by detailed scene settings and character personalites, the T5 language model exhibited a striking ability to craft context-aware dialogues for even unseen characters, demonstrating its potential in revolutionizing the field of RPGs. Our findings highlight the importance of the dynamics of information flow during dialogue creation. Collectively, our findings underscore the transformative potential of large language models in enhancing the narrative depth and immersion of role-playing games.	http://biorev.org/	Language Model Evaluation Metrics Machine Task Machine Generated Text (None)			
38	<input checked="" type="checkbox"/>	<input type="checkbox"/>	4e3a1d0d5fc64b https://www.semanticscholar.org	Toward Immersive Computational Storytelling: Card-Framework for Enhanced Persons-Driven Dialogues	IEEE Transactions on Storytelling, Performance, and Arts	2025.0	47.0	4.0	1.0	This paper presents a comprehensive framework for testing and evaluating quality characteristics of Large Language Model (LLM) systems enhanced with Retrieval-Augmented Generation (RAG) in tourism applications. Through systematic empirical evaluation of three different LLM variants across multiple parameter configurations, we demonstrate the impact of RAG on the quality of generated responses, specifically focusing on semantic and functional properties. Our framework implements 17 distinct metrics that encompass syntactic analysis, semantic evaluation, and behavioral evaluation through LLM judges. The study reveals significant information about how different architectural choices and parameter settings influence the quality of generated responses. The results indicate that the newer LLM variants generally outperform their predecessors in terms of quality, with the improvements being observed in response length and complexity rather than in semantic quality. The research contributes practical insights for implementing robust testing practices in LLM-RAG systems, providing valuable guidance to organizations deploying these architectures in production environments.	http://ieeexplore.ieee.org	Language Model Evaluation Metrics			
39	<input type="checkbox"/>	<input checked="" type="checkbox"/>	bbe17c969845a6 https://www.semanticscholar.org	Quality Assurance for LLM-RAG Systems: Empirical Insights from Tourism Application Testing	International Conference on Quality Engineering	2025.0	11.0	2.0	1.0	Trajectory optimization has been an important topic for motion generation and control in robotics for at least a decade. Several numerical approaches have exhibited the required speed to enable online computation of trajectories for real-time of various systems, including complex robots. Many of these said are based on the differential dynamic programming (DDP) algorithmically designed for solving optimal control problems. In this paper, we propose a hybrid variant, which avoids the need to implement a complex procedure for runtime performance. However, several wrinkles in robot control call for using constrained formulation (e.g., torque limits, obstacle avoidance), from which several difficulties arise when trying to adapt DDP-type methods to numerical stability, computational efficiency, and constraint satisfaction. In this paper, we propose a hybrid approach for constrained trajectory optimization. We validate our proposed method, constrained trajectory optimization suited for model-predictive control (MPC) applications with easy warm-starting. Compared to earlier solvers, our approach effectively manages hard constraints without warm-start limitations and exhibits superior performance. We believe that our approach can be easily adopted in other MPC applications. We release a C++ trajectory optimization library called aligator. These algorithmic contributions are validated through several trajectory planning scenarios from the robotics literature and the real-time whole-body MPC of a quadruped robot.	http://ieeexplore.ieee.org	Language Model Evaluation Metrics			
40	<input type="checkbox"/>	<input checked="" type="checkbox"/>	522dfb2e42cb0 https://www.semanticscholar.org	ProxDDP: Proximal Constrained Trajectory Optimization	IEEE Transactions on Robotics	2025.0	98.0	27.0	3.0	The rapid expansion of user content has made on-device AI assistants indispensable for helping users manage the increasing complexity of mobile tasks. Efficiently generating a proximal path for next-generation-on-device AI agents. However, deploying full-scale Large Language Models (LLMs) on resource-limited local devices is challenging. In this paper, we propose Division-of-Thoughts (DoT), a combinatorial reasoning framework for LLMs. DoT leverages a Task Decomposer to elide the inherent planning abilities in language models to decompose user queries into smaller sub-tasks, which allows hybrid language models to fully exploit their respective strengths. Besides, DoT uses a Reinforcement Learning (RL)-based reinforcement learning (RL) agent to learn a dependency graph, facilitating parallel reasoning of sub-tasks and the identification of key steps. To alleviate the appropriate model based on the difficulty of sub-tasks, DoT leverages a Plug-and-Play Adapter, which is an additional task head attached to the main model. We evaluate DoT on two benchmarks and propose a self-reinforced training method that relies solely on task execution feedback. Extensive experiments on various benchmarks demonstrate that our DoT significantly reduces LLM costs while maintaining competitive reasoning accuracy. Specifically, DoT reduces the average reasoning time and API costs by 66.12% and 83.57%, while achieving comparable reasoning accuracy to the best baseline methods.	http://ieeexplore.ieee.org	Controllable			
41	<input checked="" type="checkbox"/>	<input type="checkbox"/>	12811af37a00d1 https://www.semanticscholar.org	Division of Thoughts: Harnessing Hybrid Language Model Synergy for Efficient On-Device Agents	The Web Conference	2025.0	40.0	22.0	2.0	Fake news on social media is a widespread and serious problem in today's society. Existing fake news detection methods focus on finding clusters of long-term users, such as news websites or user comments. This paper solves the problem of fake news detection in more real-world scenarios. We source short-term news items from internet users who provided without user comments. We develop a novel neural network-based model, Multi-View Attention Networks (MVAN) to detect fake news and provide explanations on social media. The MVAN model includes text semantic attention and propagation structure attention, which ensures that our model can capture information and clues both from text and propagation structure. We also propose a novel neural network-based model to detect fake news in the model can find key clue words in fake news texts and suspicious users in the propagation structure. We conduct experiments on two real-world datasets, and the results demonstrate that MVAN can significantly outperform state-of-the-art models by 2.5% accuracy on average.	http://www.w3c.org	Language Model Task Training			
42	<input checked="" type="checkbox"/>	<input type="checkbox"/>	93a7c1cb29c05d https://www.semanticscholar.org	MVAN: Multi-View Attention Networks for Fake News Detection on Social Media	IEEE Access	2025.0	48.0	78.0	6.0	Deciphering how nucleotides in genomes encode regulatory instructions and molecular machines is a long-standing goal in biology. DNA language models (LMs) implicitly capture functional elements and their organization from genomic sequences along with the probabilities of each codon being given a specific sequence. However, using DNA LMs to discover functional genomic elements has been challenging due to the lack of interpretable methods. Here, we introduce nucleotide dependencies which quantify how nucleotide substitutions at one genomic position affect the probabilities of nucleotides at other positions. We generated genome-wide maps of pairwise nucleotide dependencies, which are highly correlated with functional elements. We found that nucleotide dependencies indicate deleteriousness of human genetic variants more effectively than sequence alignment and DNA-LM reconstruction. Regulatory elements appear as dense blocks in dependency maps, enabling the systematic identification of regulatory elements and their interactions. We also found that nucleotide dependencies contain RNA data. Nucleotide dependencies also highlight bases in contact within RNA structures, including pseudoknots and tertiary structure contacts, with remarkable accuracy. This led to the discovery of four novel, experimentally validated RNA structures. Our results demonstrate that nucleotide dependencies can be used to predict functional elements, LM architectures and training sequence selection strategies by benchmarking and visual diagnosis. Altogether, nucleotide dependency analysis opens a new avenue for discovering and studying functional elements and their interactions in genomes.	http://www.ieee.org	Detection Text Generation (None)			
43	<input type="checkbox"/>	<input checked="" type="checkbox"/>	2048c84458f5c2 https://www.semanticscholar.org	Nucleotide dependency analysis of DNA language models reveals genomic functional elements	bioRxiv	2025.0	56.0	14.0	2.0		http://biorev.org/	Language Model Machine Training Machine Generated Text (None)			

