

# Neuromechanics of Human Motion

## Dynamical Systems and ODEs - A Primer

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Joshua Cashaback, Ph.D.

# Recap

1. download and run Python (or another language)
2. <https://www.anaconda.com/distribution/>
3. plot functions
4. Any questions about the course?

# Lecture Objectives

1. Learn about dynamical systems
2. Understand and carry out numerical integration (Euler, RK4)
3. Program numerical integrators
4. convert  $n$ th order ODEs to  $n$  1st order ODEs

# Why do we need to know ODEs?

A lot of nature can be better understood using differential equations

Some models in this course using ODEs:

1. Nerve Models (Hodgkin-Huxley model)
2. Muscle Models (e.g., crossbridge & Hill-type)
3. Limb Dynamics
4. Control Models (LQG)
5. Adaptation Models (Multiple time-scales)

# Behaviour of a Static System

## Static System

- a. An output that only depends on an input
- b. e.g., massless spring (theoretical construct)
- c. Hooke's Law ( $F = -kx$ )

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- b. e.g., massless spring (theoretical construct)
- c. Hooke's Law ( $F = -kx$ )
- d. change force = instantaneous length change

# What is a Dynamical System?

## **Dynamical System**

A particle or ensemble of particles whose state varies over time and thus obeys differential equations involving time derivatives



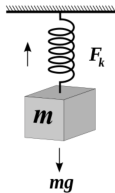
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Spring length & mass position  
(depends on...)

- acceleration of mass
- sum of forces
- input  $F$ ,  $mg$ ,  $F_k$ \*
- spring length



Acceleration of the mass *depends* on its position making this a dynamical system

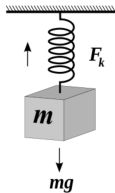
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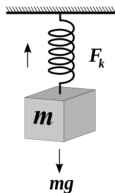
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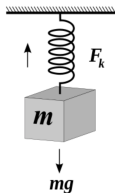
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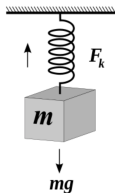
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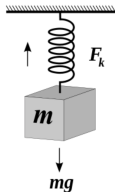
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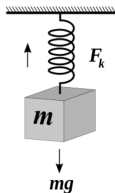
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# State Variable and State Derivatives

## State Variables

State Variables (initial conditions): the smallest possible subset of system variables that can represent the entire state of the system at any given time

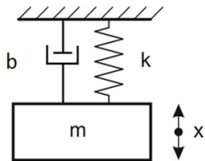
## State Derivatives

the derivatives of the state variables

Dynamical Systems are characterized by differential equations that relate the state derivatives to state variables



# State Variable and State Derivatives

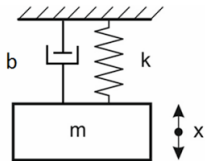


$$m\ddot{x} = -kx - b\dot{x} + mg$$

what are the state derivatives and state variables?

what are the state derivatives (acceleration and velocity) and state variables (velocity and position)?

# State Variable and State Derivatives

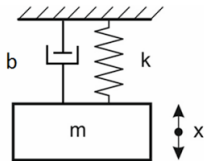


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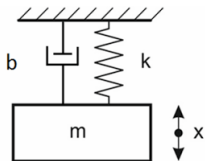
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# System Order

The system order is defined as the highest derivative that appears in the differential equation.

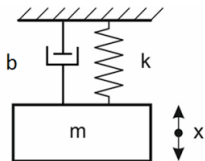


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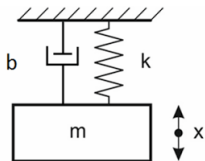


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what is the system order? what is the system order(second order system)?

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$$m\ddot{x} = -b\dot{x} - kx + mg$$

what is the system order(second order system)?

# Coupled Differential Equations

1. Knowledge from one equation is required to solve another equation (and also sometimes vice-versa)
2. Take for example the following the Lotka-Volterra equations (predator-prey model):

$$\dot{x} = x(\alpha - \beta y) \quad (1)$$

$$\dot{y} = -y(\gamma - \delta x) \quad (2)$$

- a. state variables ( $x$  = prey population,  $y$  = predator population)
- b. state derivatives ( $\dot{x}$  = prey reproduction rate,  $\dot{y}$  = predator reproduction rate)

# Integration Schemes

Common Integration Schemes:

1. Euler
2. Runge-Kutta (RK4)



# Integration Schemes — Euler

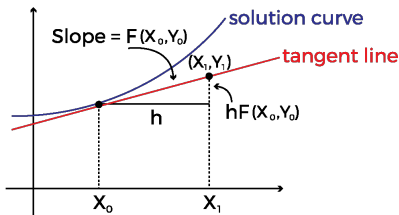
$$dy/dt = f(t, y); y(t_0) = y_0$$

$$y_{n+1} = y_n + h * f(t_n, y_n)$$

$$t_{n+1} = t_n + h$$

$$\text{newvalue} = \text{oldvalue} + \text{stepsize} \cdot \text{slope}$$

NOTE FOR GRAPH: replace  $t$  with  $X$ !



# Euler — Simple Example

$$dy/dt = y' = 2t$$

*s.t.,  $h = 0.5$ ; IC :  $t_0 = 0, y_0 = 0$  ; solve until  $t = 0.5s$  (1 steps)*

# Euler — Simple Example

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white-board

$n$	$t_n$	$y_n$	$f_n = f(t_n, y_n)$	$h \cdot f_n$	$y_n + h \cdot f_n$
?	?	?	?	?	?

# Euler — Simple Example

$$dy/dt = y' = 2t$$

*s.t.,  $h = 0.5$ ; IC :  $t_0 = 0, y_0 = 0$  ; solve until  $t = 0.5s$  (1 steps)*

white-board

$n$	$t_n$	$y_n$	$f_n = f(t_n, y_n)$	$h \cdot f_n$	$y_n + h \cdot f_n$
0	0.0	0.0	0	0	0
1	0.5	0.0	1	0.5	0.5
2	1.0	0.5	2	1.0	1.5
3	1.5	1.5	3	1.5	3

# Euler — Sample Python Code

```
#Euler 's Method
import numpy, math, matplotlib
from pylab import *

t0, y0, h, n = 0.0, 0, 0.5, 5 #initial conditions(t0,y0), step size, number of steps

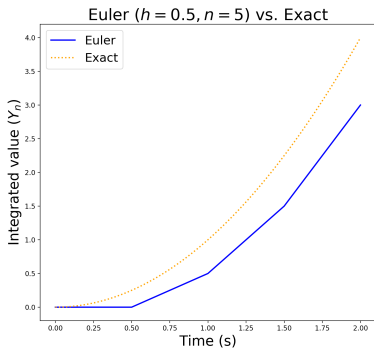
#step, time, current integrated value (y_{n})
N, T, YN, = np.zeros(n), np.zeros(n), np.zeros(n)
# function (derivative), function * stepsize, n+1 integrated value (y_{n+1})
F, FH, YN1 = np.zeros(n), np.zeros(n), np.zeros(n)

for i in range(n):
    y1 = y0 + h*(2*t0)
    t1 = t0 + h
    N[i], T[i], YN[i], F[i], FH[i], YN1[i] = i, t0, y0, 2*t0, h*(2*t0), y1
    y0, t0 = y1, t1

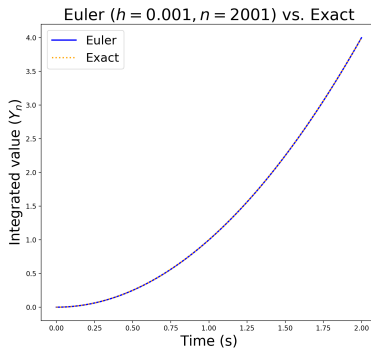
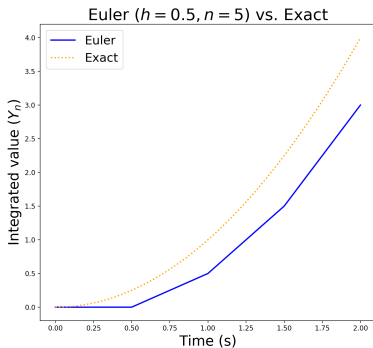
plot(T,YN, linestyle = '-', linewidth = 2.0, color = 'blue')
show()
```

Write code to solve ODE, plot the exact value, change the steps (2001) and step size (0.001)—what do you notice?

# Euler — Comparing step size



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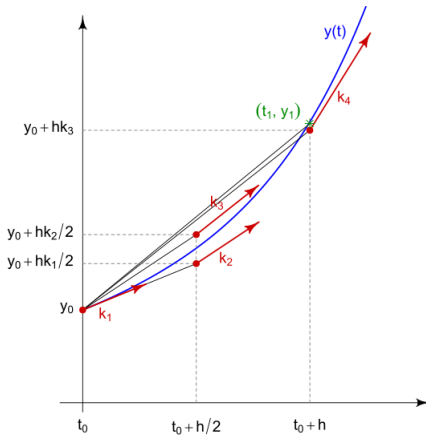


# Euler Integration

1. intuitive
2. computationally fast
3. can produce compounding errors (solutions = use small step sizes or RK4)
4. error calculations outside the scope of this course



# Integration Schemes — Runge-Kutta



# Integration Schemes — Runge-Kutta

$$y_{n+1} = y_n + \frac{1}{6}(k_1 + 2k_2 + 2k_3 + k_4)$$

$$t_{n+1} = t_n + h$$

$$k_1 = h \cdot f(t_n, y_n),$$

$$k_2 = h \cdot f\left(t_n + \frac{h}{2}, y_n + \frac{k_1}{2}\right),$$

$$k_3 = h \cdot f\left(t_n + \frac{h}{2}, y_n + \frac{k_2}{2}\right),$$

$$k_4 = h \cdot f(t_n + h, y_n + k_3).$$

# Integration Schemes — Runge-Kutta

$$dy/dt = y' = 2t$$

s.t.,  $h = 0.5$ ; IC :  $t_0 = 0, y_0 = 0$ ; solve until  $t = 0.5s$  (1 step)

$$k_1 t = t_0$$

$$k_1 y = y_0$$

$$k_1 = h(2 \cdot k_1 t)$$

$$k_2 t = t_0 + \frac{h}{2}$$

$$k_2 y = y_0 + \frac{k_1}{2}$$

$$k_2 = h(2 \cdot k_2 t)$$

# Integration Schemes — Runge-Kutta

$$k_3t = t_0 + \frac{h}{2}$$

$$k_3y = y_0 + \frac{k_2}{2}$$

$$k_3 = h(2 \cdot k_3t)$$

$$k_4t = t_0 + h$$

$$k_4y = y_0 + k_3$$

$$k_4 = h(2 \cdot k_4t)$$

$$y_{n+1} = y_n + \frac{1}{6}(k_1 + 2k_2 + 2k_3 + k_4)$$

# Solution — Runge-Kutta

$$dy/dt = y' = 2t$$

s.t.,  $h = 0.5$ ; IC :  $t_0 = 0, y_0 = 0$ ; solve until  $t = 0.5s$  (1 step)

$$k_1 t = t_0; \quad [0 = 0]$$

$$k_1 y = y_0; \quad [0 = 0]$$

$$k_1 = h(2 \cdot k_1 t); \quad [0 = 0.5(2 \cdot 0)]$$

$$k_2 t = t_0 + \frac{h}{2}; \quad \left[ 0.25 = 0 + \frac{0.5}{2} \right]$$

$$k_2 y = y_0 + \frac{k_1}{2}; \quad \left[ 0 = 0 + \frac{0}{2} \right]$$

$$k_2 = h(2 \cdot k_2 t); \quad [0.25 = 0.5(2 \cdot 0.25)]$$

## Solution — Runge-Kutta

$$k_3t = t_0 + \frac{h}{2}; \quad \left[ 0.25 = 0 + \frac{0.5}{2} \right]$$

$$k_3y = y_0 + \frac{k_2}{2}; \quad \left[ 0.125 = 0 + \frac{0.25}{2} \right]$$

$$k_3 = h(2 \cdot k_3t); \quad [0.25 = 0.5(2 \cdot 0.25)]$$

$$k_4t = t_0 + h; \quad [0.5 = 0 + 0.5]$$

$$k_4y = y_0 + k_3; \quad [0.25 = 0 + 0.25]$$

$$k_4 = h(2 \cdot k_4t); \quad [0.5 = 0.5(2 \cdot 0.5)]$$

$$y_{n+1} = y_n + \frac{1}{6}(k_1 + 2k_2 + 2k_3 + k_4); \quad \left[ 0.25 = 0 + \frac{1}{6}(0 + 0.5 + 0.5 + 0.5) \right]$$

# RK4 — Sample Python Code

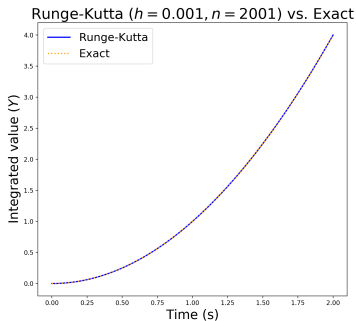
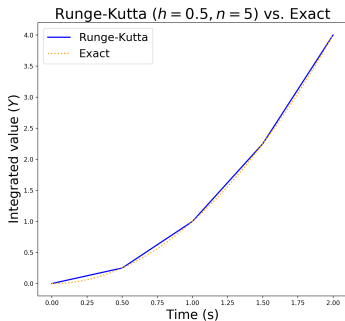
```
#4th order Runge Kutta
#Equation:  $dy/dt = 2t$ ; initial conditions:  $y(0) = 0$ ,  $t(0) = 0$ ,  $h = 0.5$ 
#exact solution  $y = t^2$ 
import numpy, math, matplotlib
from pylab import *

#t0, y0, h, n = 0, 0, 0.5, 5 #initial conditions, step size, number of steps

T, YN = np.zeros(n), np.zeros(n) #place y0 in array
for i in range(n):
    k1t, k1y = t0, y0
    k1 = (2 * k1t) * h
    k2t, k2y = t0 + h/2.0, y0 + k1/2.0
    k2 = (2 * k2t) * h
    k3t, k3y = t0 + h/2.0, y0 + k2/2.0
    k3 = (2*k3t) * h
    k4t, k4y = t0 + h, y0 + k3
    k4 = (2*k4t) * h
    y1 = y0 + (1/6.0)*(k1 + 2*k2 + 2*k3 + k4)
    t1 = t0 + h
    T[i], YN[i] = t0, y0
    y0, t0 = y1, t1

plot(T,YN, linestyle = '-', linewidth = 2.0, color = 'blue')
show()
```

# RK4 vs. Exact





# RK4 — Sample Python Code II

```
#RK4
```

```
#Equation:  $dy/dt = 3*exp(-t) - 0.4y$ ; initial conditions:  $t(0) = 0$ ,  $y(0) = 5$ ,  $h = 1.5$ 
```

```
#exact solution  $y = 10*exp(-0.4t) - 5*exp(-t)$ 
```

```
#Runge-Kutta
```

```
t0, y0, h, n = 0, 0, 1.0, 11 #initial conditions, step size, number of steps
```

```
#t0, y0, h, n = 0, 5, 0.1, 101 #initial conditions, step size, number of steps
```

```
T, YN = np.zeros(n), np.zeros(n) #place y0 in array
```

```
for i in range(n):
```

```
    k1t, k1y = t0, y0
```

```
    k1 = (3*exp(-k1t) - 0.4*k1y) * h
```

```
    k2t, k2y = t0 + h/2.0, y0 + k1/2.0
```

```
    k2 = (3*exp(-k2t) - 0.4*k2y) * h
```

```
    k3t, k3y = t0 + h/2.0, y0 + k2/2.0
```

```
    k3 = (3*exp(-k3t) - 0.4*k3y) * h
```

```
    k4t, k4y = t0 + h, y0 + k3
```

```
    k4 = (3*exp(-k4t) - 0.4*k4y) * h
```

```
    y1 = y0 + (1/6.0)*(k1 + 2*k2 + 2*k3 + k4)
```

```
    t1 = t0 + h
```

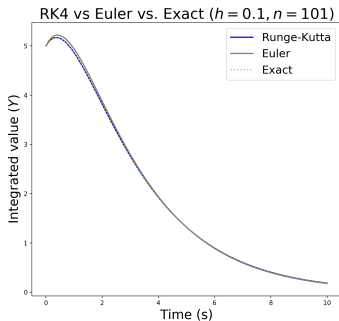
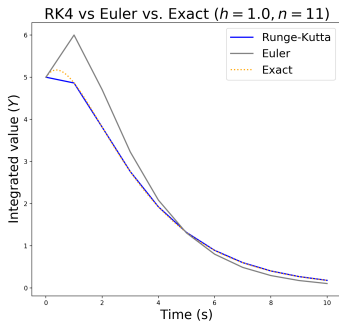
```
    T[i], YN[i] = t0, y0
```

```
    y0, t0 = y1, t1
```

```
plot(T,YN, linestyle = '-', linewidth = 2.0, color = 'blue')
```

```
show()
```

# RK4 vs. Euler vs. Exact



# Runge-Kutta Integration

1. less intuitive
2. computationally intense
3. better approximation / smaller errors

# ODE to Joy

1. Python (and other languages) have numerical integrators to make your life easier!
2. odeint
3. RK4 with adaptive step sizes.

Lorenz Attractor (coupled ODE):

$$\frac{dx}{dt} = \sigma(y - x)$$

$$\frac{dy}{dt} = (\rho - z)x - y$$

$$\frac{dz}{dt} = xy - \beta z$$

# ODE to Joy

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$$\frac{dz}{dt} = xy - \beta z$$

# Lorenz Attractor — Sample Python Code

```
# Attractive Lorenz
#dx/dt = sigma(y-x)
#dy/dt = x(rho - z) - y
#dz/dt = x*y-beta*z
# inputs: state variables (x, y, z), time vector (t)
# outputs: state derivatives (xd, yd, zd)

from scipy.integrate import odeint
import numpy as np
from pylab import *

# function defining differential equation
def Lorenz(state, t):
    x, y, z = state[0], state[1], state[2] # unpack the state vector
    sigma, rho, beta = 10.0, 28.0, 8/3. # constants
    xd, yd, zd = sigma * (y - x), (rho-z) * x - y, x * y - beta * z # state derivatives
    return [xd, yd, zd]

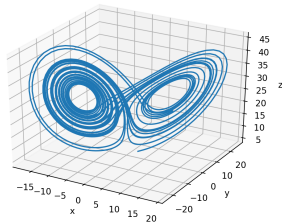
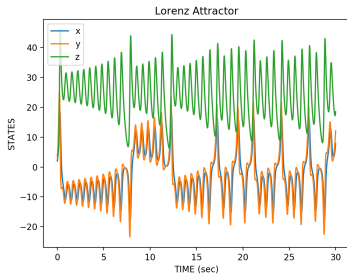
# initial conditions (x, y, z)
state0 = np.array([2.0, 3.0, 4.0])

# time vector
tstart, tend, timestep = 0.0, 30.0, 0.01
t = arange(tstart, tend, timestep)

state = odeint(Lorenz, state0, t)
Neuromechanics - BMEG 467/667
```

# Lorenz Attractor

## States vs Time & Phase Space

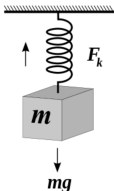


# Converting Systems to 1st-Order ODEs

1. Reducing  $n$ th-order ODEs to 1st-order ODEs
2. Partial Differential Equations to ODEs (outside the scope of this course)



# Convert higher order systems to 1st order ODEs



$$m\ddot{x} = -kx + mg$$

$$\ddot{x} = -\frac{k}{m}x + g$$

Here we want to convert this *2nd* order system into *two* ODEs

White board example

# Solution — Convert higher order systems to 1st order ODEs

$$\ddot{x} = -\frac{k}{m}x + g \quad (1)$$

We can convert an nth order differential equation into n 1st order ODEs by using a change of variable. Lets define two new functions.

$$x_1 = x \quad (2)$$

$$x_2 = \dot{x} \quad (3)$$

Now, take the derivative of eq. (2) and (3):

$$\dot{x}_1 = \dot{x} \quad (4)$$

$$\dot{x}_2 = \ddot{x} \quad (5)$$

# Solution — Convert higher order systems to 1st order ODEs

Equations (4) and (5) will become our 2 first-order ODEs with the appropriate substitutions.

Sub (3) into (4)

$$\dot{x}_1 = x_2 \quad (6)$$

Sub (1) into (5)

$$\dot{x}_2 = -\frac{k}{m}x + g \quad (7)$$

Sub (2) into (7)

$$\dot{x}_2 = -\frac{k}{m}x_1 + g \quad (8)$$

# Solution — Convert higher order systems to 1st order ODEs

We now have our two 1st order ODEs (Eq. 6 and 8)!

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = -\frac{k}{m}x_1 + g$$

Which we can express in matrix form as:

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -\frac{k}{m} & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} 0 \\ g \end{bmatrix}$$

# Mass-Spring — Sample Python Code

```
from scipy.integrate import odeint
import numpy as np
from pylab import *

# function defining differential equation
def MassSpring(state, t):
    x, xd = state # unpack the state vector
    k, m, g = 2.5, 1.5, 9.8 # constants
    xdd = ((-k*x)/m) + g # compute acceleration xdd
    # return the two state derivatives
    return [xd, xdd]

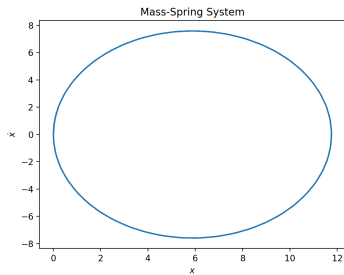
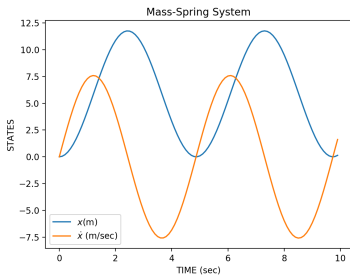
# initial conditions
state0 = np.array([0.0, 0.0])

# time vector
tstart, tend, timestep = 0.0, 10.0, 0.1
t = arange(tstart, tend, timestep)

state = odeint(MassSpring, state0, t)
```

# Spring Mass System

## States vs Time & State-Space



# Take Homes

1. Understand what is a dynamical system
2. Perform numerical integration by hand (Euler, RK4)
3. Program numerical integrators (Euler, RK4, odeint)
4. Convert  $n$ th order ODEs to  $n$  1st order ODEs

QUESTIONS???



# Next Week

1. Sensory Organs
2. Muscle Spindle Model

# Assignment

see handout

# Acknowledgements

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Paul Gribble