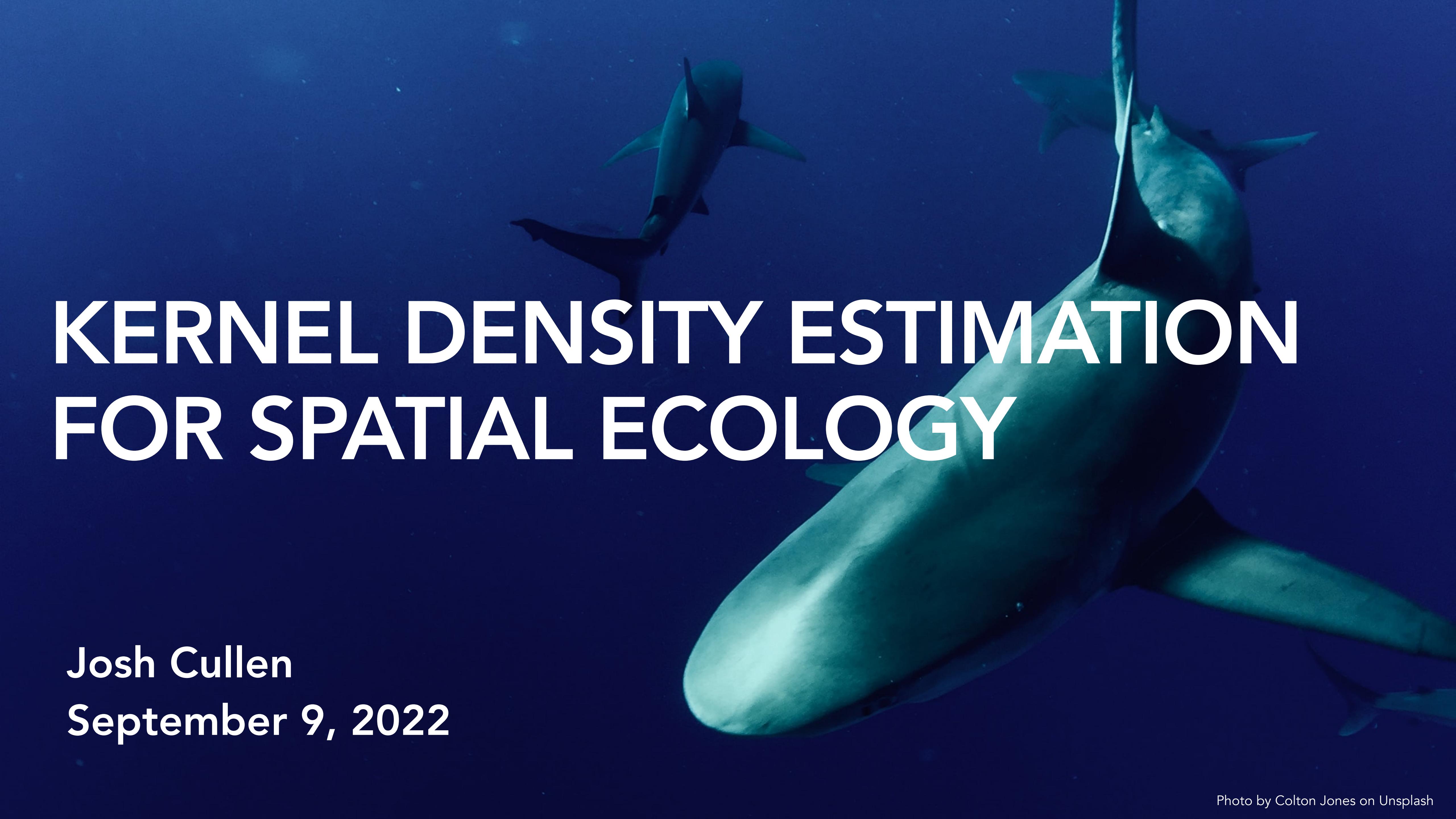


KERNEL DENSITY ESTIMATION FOR SPATIAL ECOLOGY

A photograph of several sharks swimming in the ocean. The sharks are dark grey or black, silhouetted against a bright, possibly sunlit surface or a school of fish. One shark is prominent in the foreground, angled towards the bottom left. Other sharks are visible in the background and to the sides, creating a sense of depth and movement.

Josh Cullen

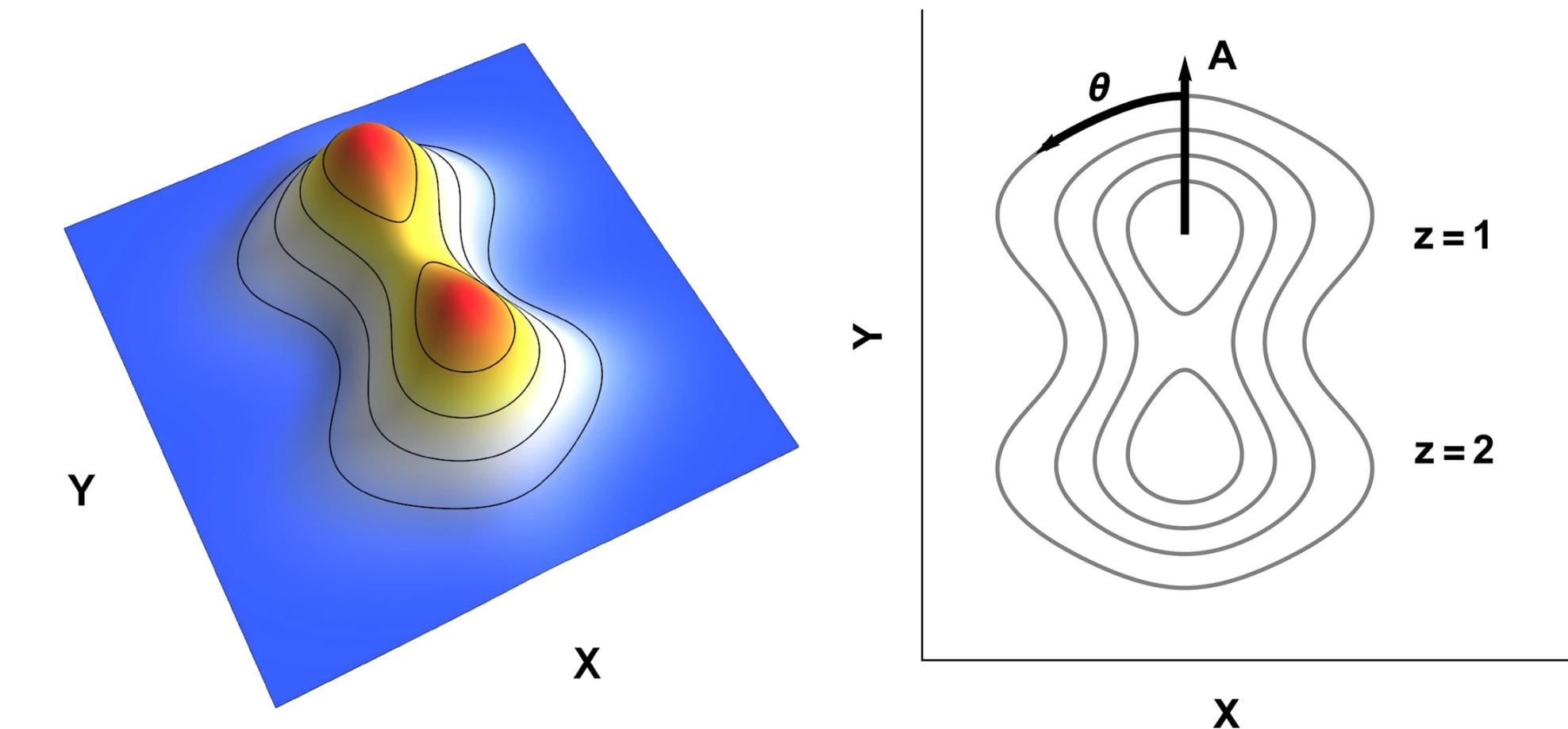
September 9, 2022

What is kernel density estimation (KDE)?

- **Horne et al. (2020)**: "Kernel density estimation (KDE) has been used across scientific disciplines as a nonparametric approach to estimate an unknown probability distribution (Silverman 1986). KDE works by placing small kernels or bumps over each data point and then averaging the contribution from all kernels to obtain an estimate of the probability distribution at any point in space"

- **Worton (1989)**: "...kernel methods free the UD estimate from parametric assumptions and provide a means of smoothing locational data to make more efficient use of them than a histogram."

- **Seaman and Powell (1996)**: "In the context of home range analysis, the density at any location is an estimate of the amount of time spent there. This information forms a basis for ecological investigations of habitat use and preference. The density also forms a basis for measuring the overlap of individuals or species in terms of area and intensity of use (volume)."



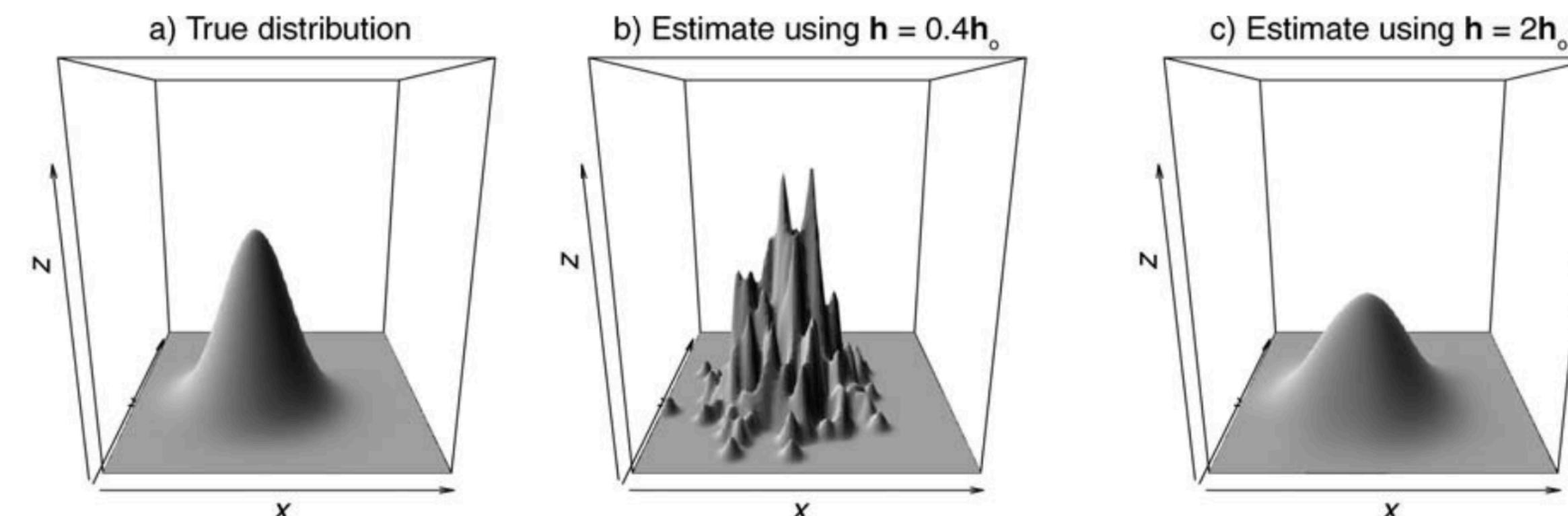
Fleming and Calabrese 2017

$$\hat{f}_h(\mathbf{x}) = \frac{1}{nh^2} \sum_{i=1}^n K\left[\frac{\mathbf{x} - \mathbf{X}_i}{h}\right]$$

Number of points
Probability density function evaluated at coordinates of \mathbf{x}
Smoothing bandwidth
Bivariate kernel PDF

Caveats regarding KDE

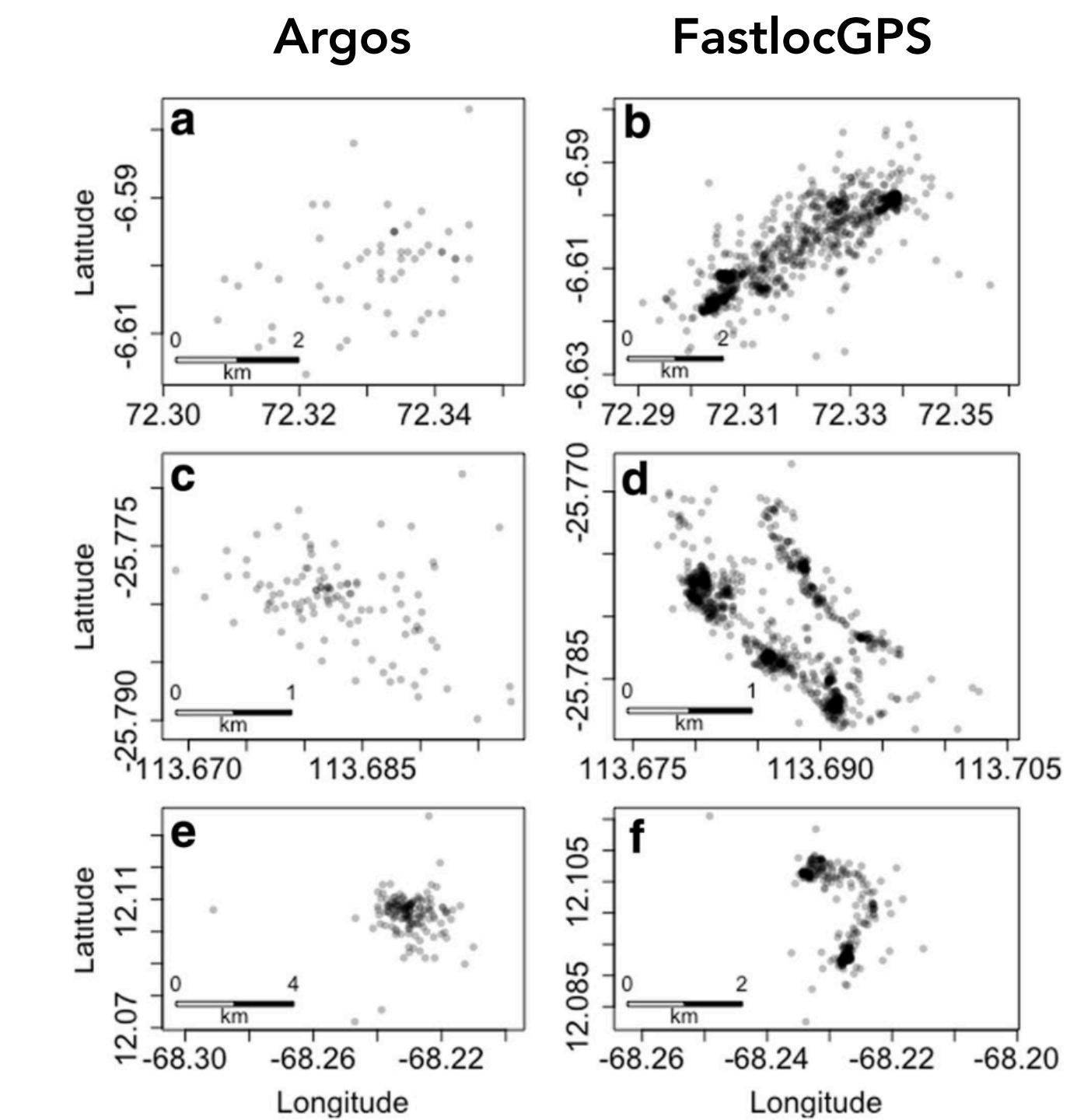
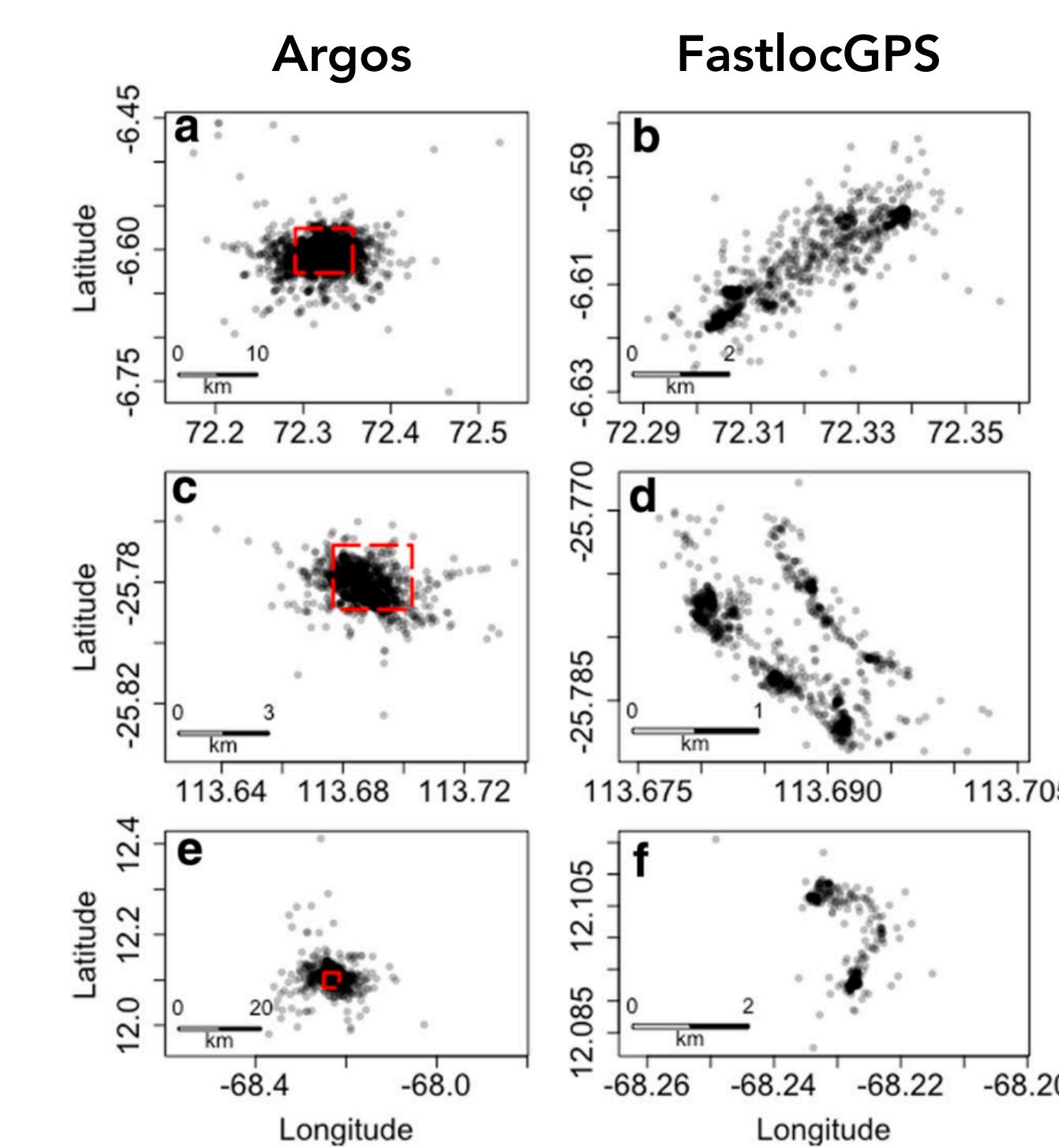
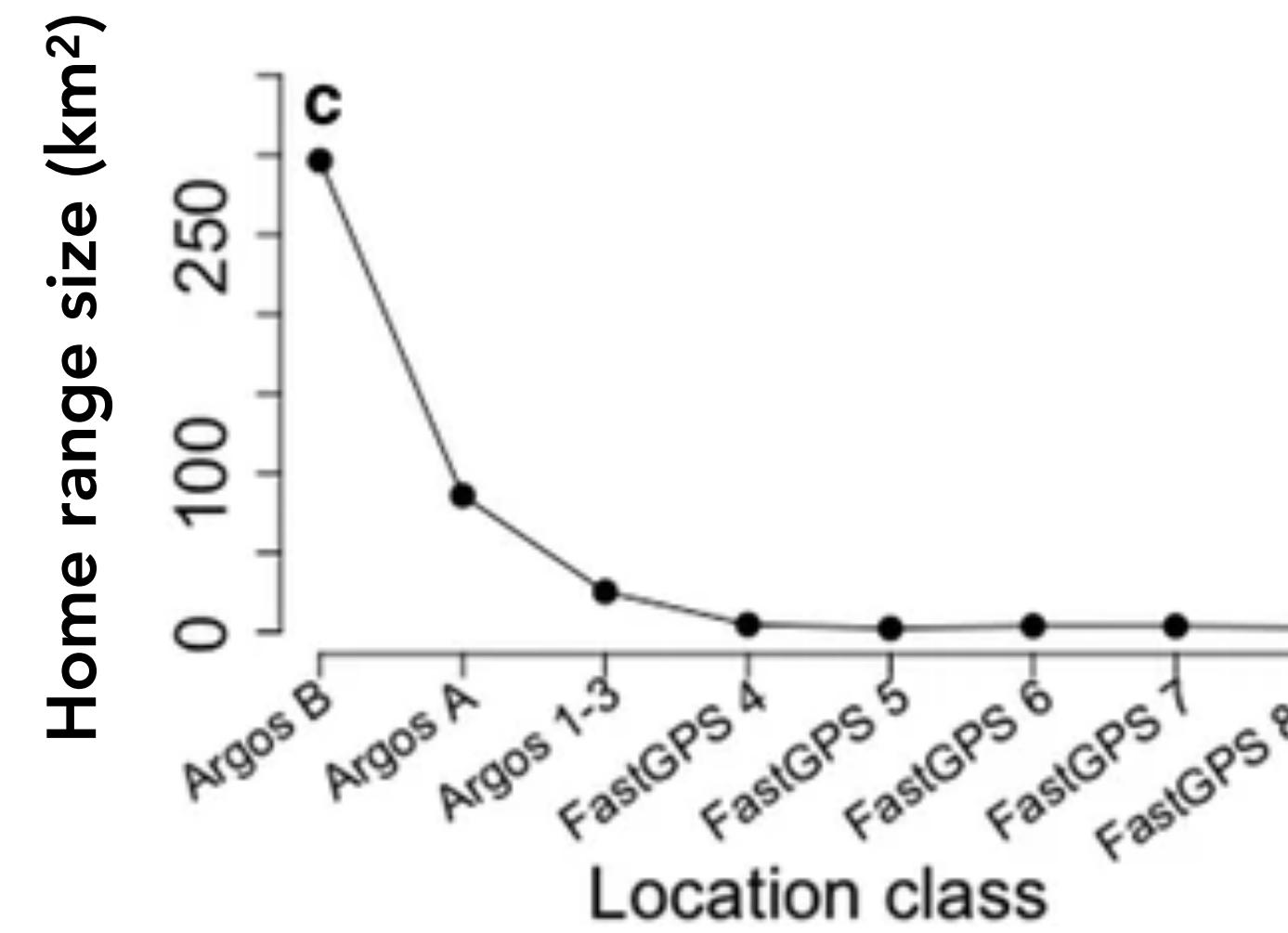
- Choice of bandwidth estimator is of critical importance (Worton 1989; Seaman and Powell, 1996)
 - Controls the smoothing (and therefore intensity) of the density surface
- Method was originally developed for UD estimation for use of VHF telemetry where autocorrelation wasn't a problem (Horne et al. 2020)
 - All points considered independent and identically distributed (IID); not the case with modern telemetry devices that transmit frequently



Fieberg 2007

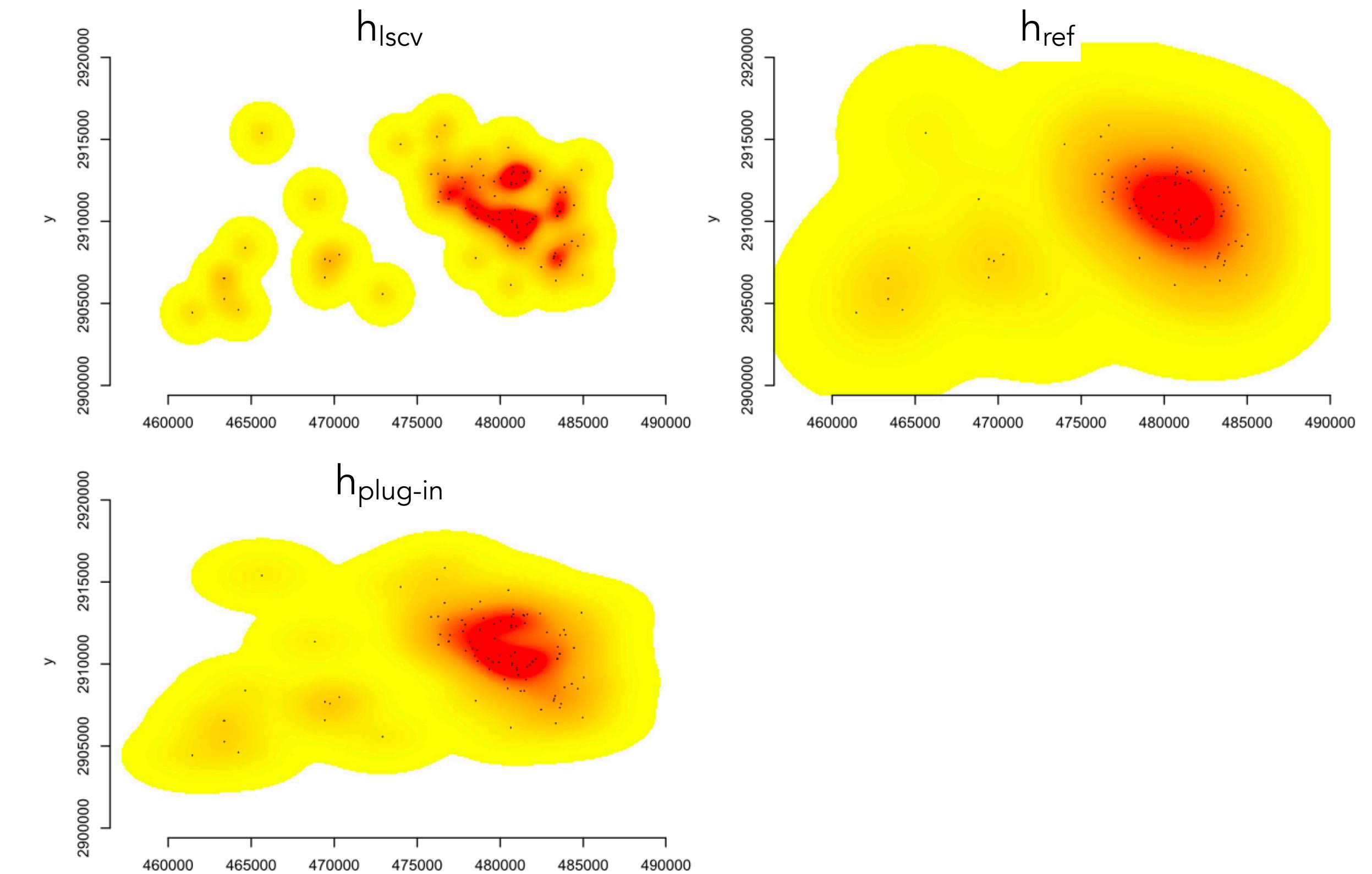
Caveats regarding KDE

- Will be highly impacted by location error (as with most traditional methods)
 - Large Argos errors will result in large UDs, whereas more accurate FastlocGPS will result in considerably smaller UDs for the same movement path



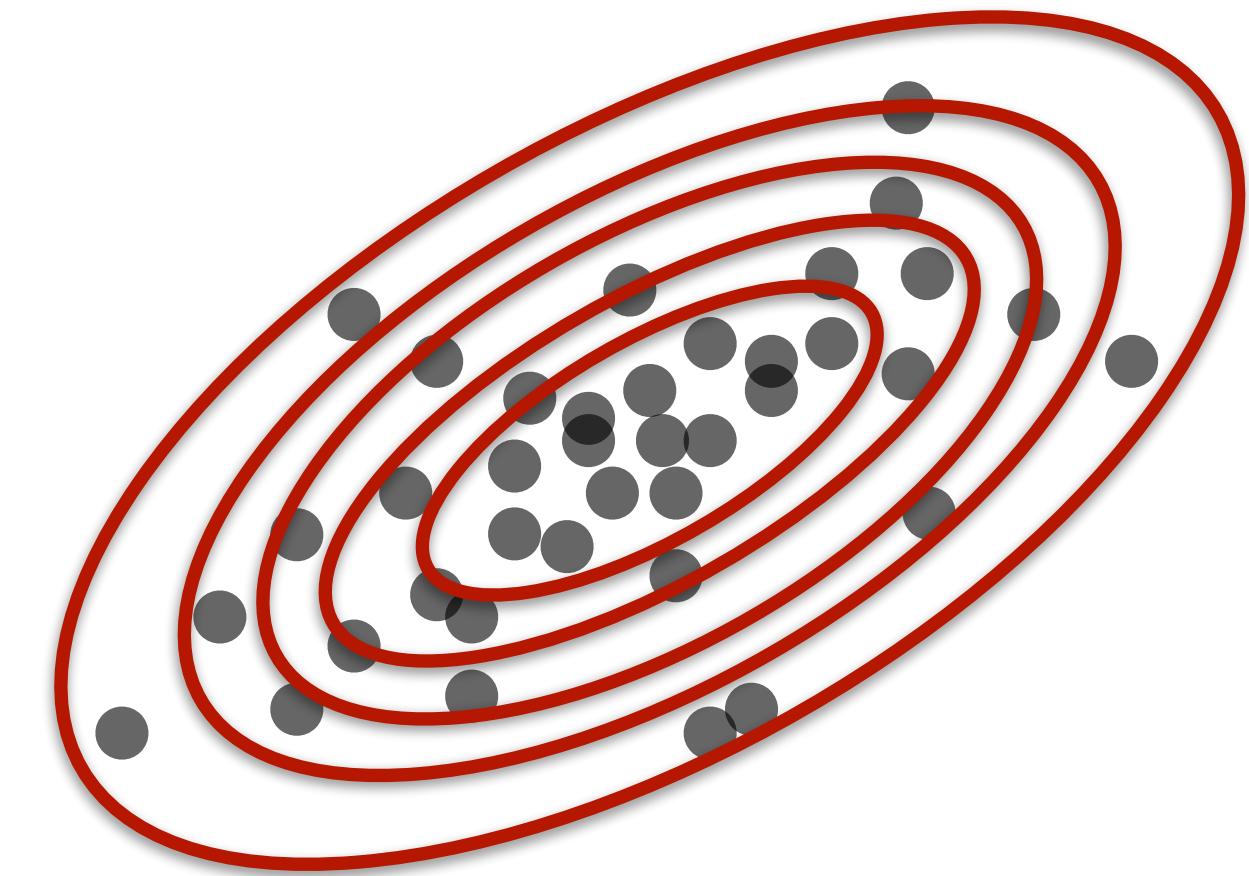
Types of bandwidth estimation

- Reference (h_{ref})
- Least-squares cross validation (h_{LSCV})
- Plug-in ($h_{\text{plug-in}}$)



Reference method (h_{ref})

- Best-suited to a unimodal distribution
- Derived from a bivariate normal distribution by minimizing the mean integrated square error (MISE)
- Typically estimates single bandwidth in both coordinate dimensions
- Since most tracks exhibit a multimodal distribution, this violates the unimodal assumption and overestimates the UD (Seaman and Powell, 1996)



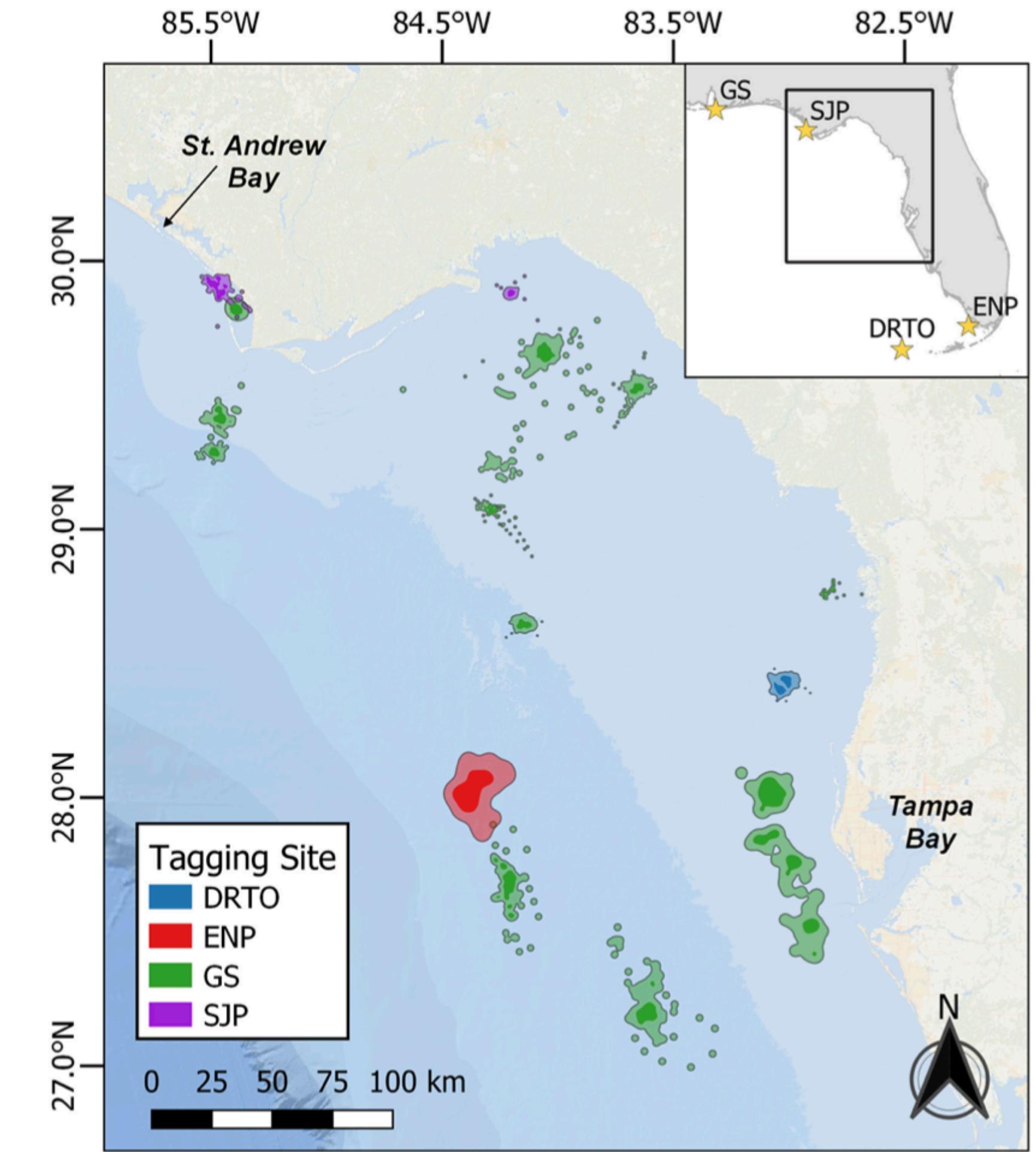
$$h_{ref} = \sqrt{\sigma^2} \times n^{-1/6}$$

Avg marginal covariance
from x and y coordinates

Sample size

Least-squares cross validation method (h_{LSCV})

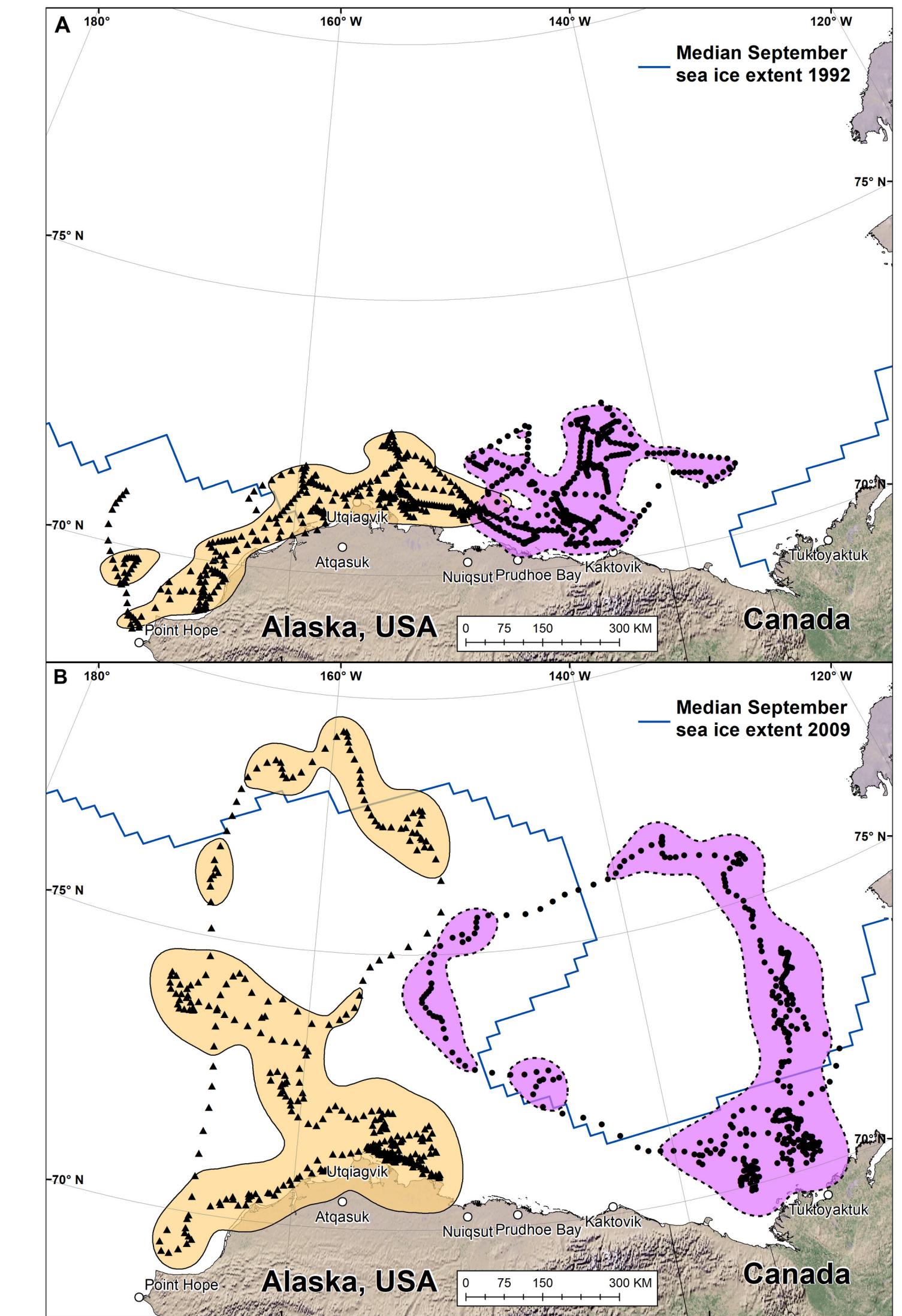
- Examines a range of potential bandwidths and finds the one that minimizes error between true and estimated distributions
- Can estimate separate bandwidths in x and y dimensions
- As time interval of tracks decreases, so will bandwidth estimates (Horne et al. 2020)
 - UD estimates will tightly cover tracks
- Provides better estimates for tracks w/ multiple tightly clustered groups of points (Gitzen et al. 2006)
 - Compared to other bandwidth estimators



Hart et al. 2020

Plug-in method ($h_{\text{plug-in}}$)

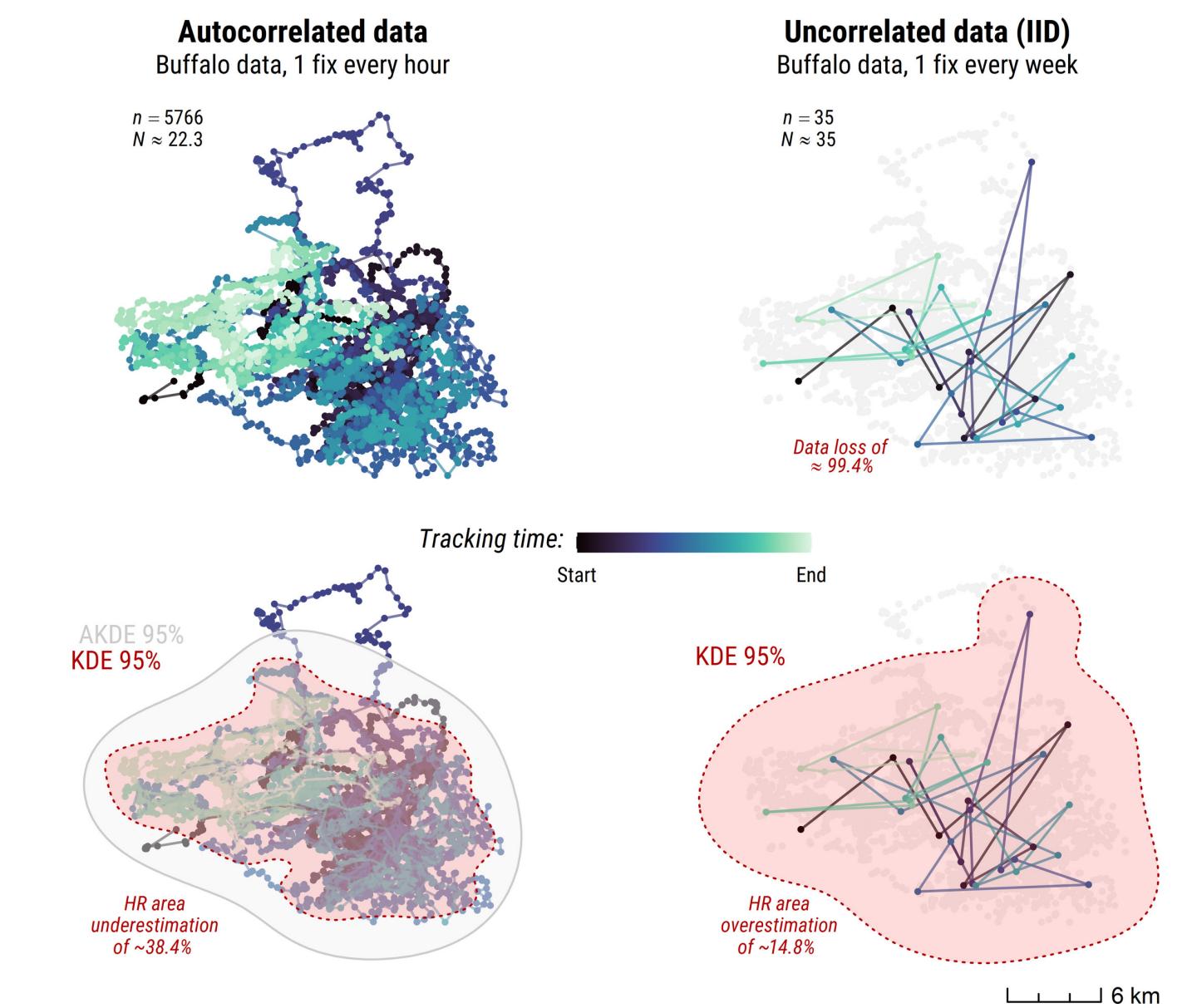
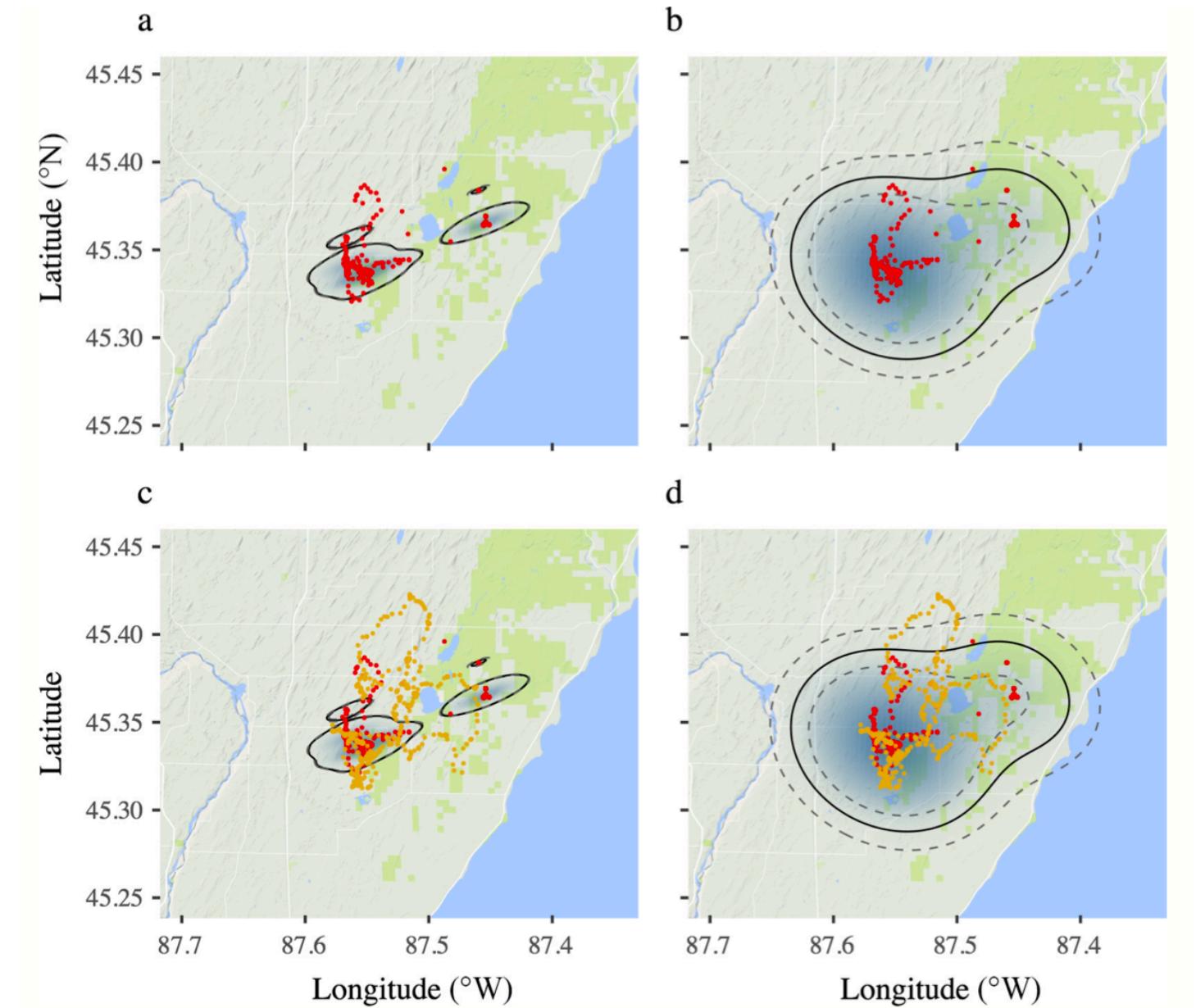
- Uses pilot bandwidth values to minimize error function and than “plugs-in” these values into the equation directly to be minimized (Gitzen et al. 2006)
- Can estimate separate bandwidths in x and y dimensions
- May oversmooth UD if points are truly separated into distinct clusters (Gitzen et al. 2006)
 - Compared to h_{LSCV}
 - If points only slightly clustered or spread out, this method performs as well or better than h_{LSCV}



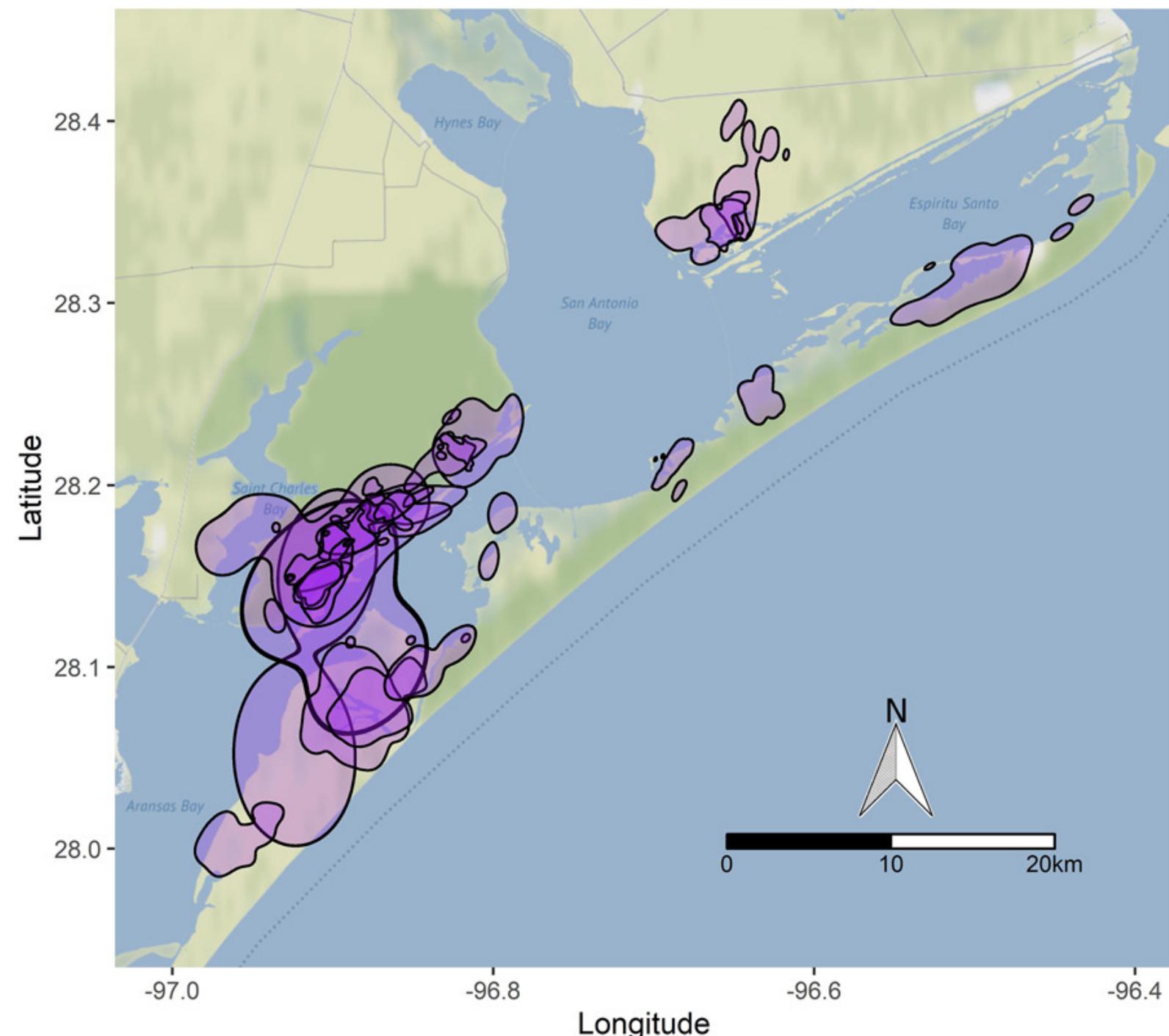
Pagano et al. 2021

Autocorrelated KDE (AKDE)

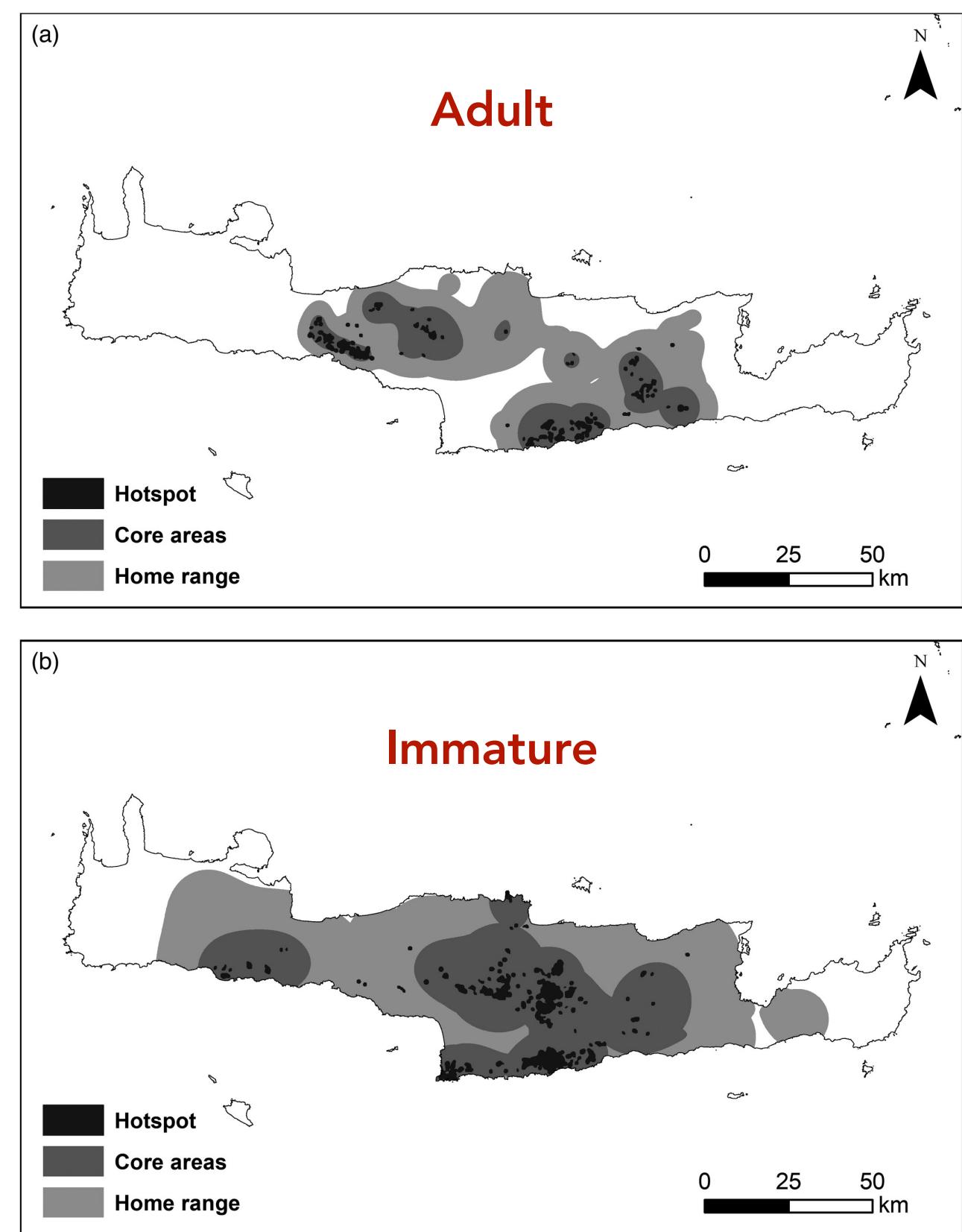
- Explicitly accounts for temporal autocorrelation
 - Properly accounts for dependence in successive observations, unlike other KDE methods
- Estimates 'range distribution' as opposed to 'occurrence distribution'
- Used for estimating home ranges
 - May provide excessively large estimates of space-use for a dispersing individual



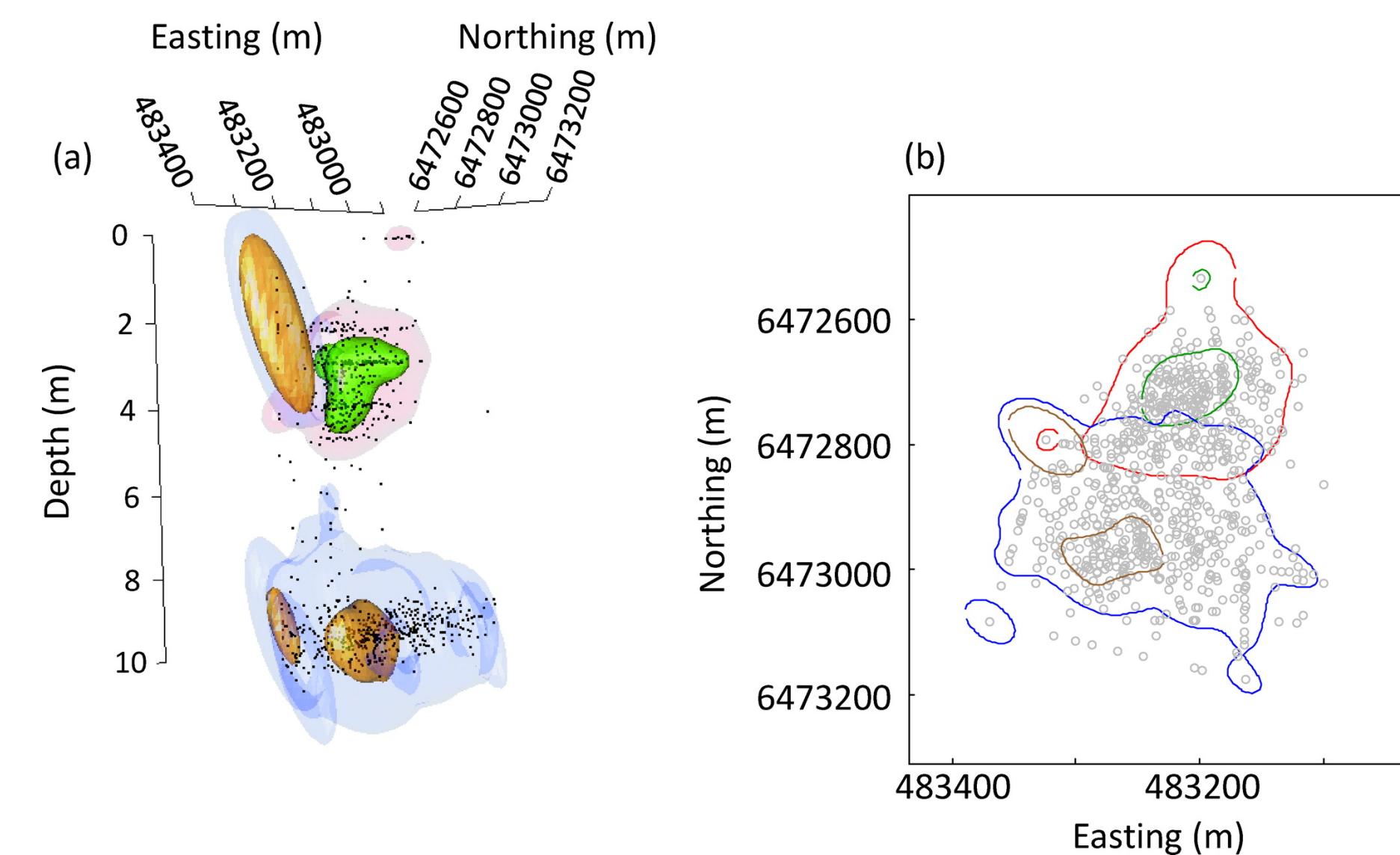
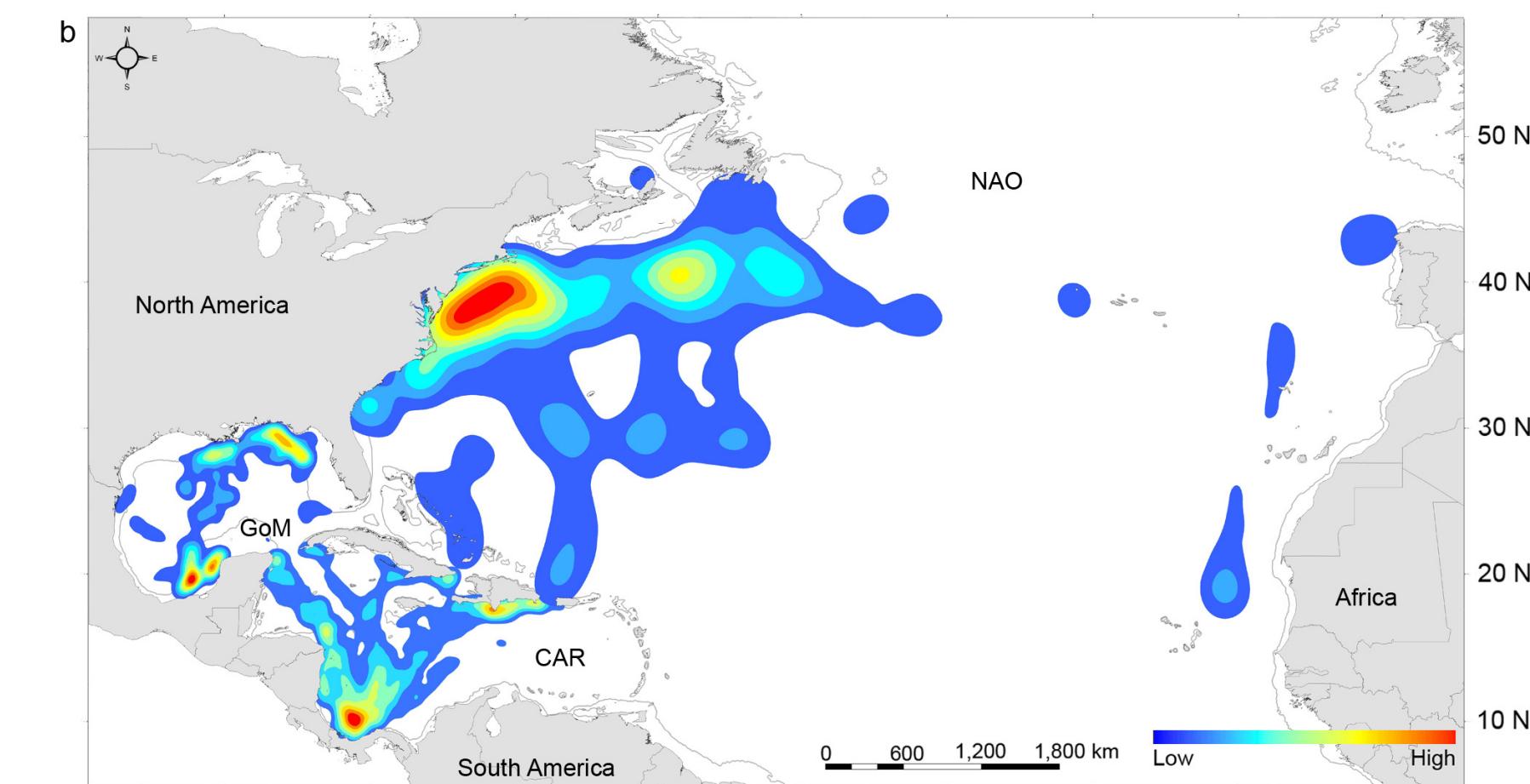
Motivating examples



Butler et al. 2022



Xirouchakis et al. 2021



Simpfendorfer et al. 2012

Let's calculate KDEs!

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