May 30, 2017

1 Machine Intelligence II (week 4) - Team MensaNord

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```
In [1]: from __future__ import division, print_function
    import numpy as np
    import pandas as pd
    import matplotlib.pyplot as plt
    %matplotlib inline
```

1.1 Exercise 1

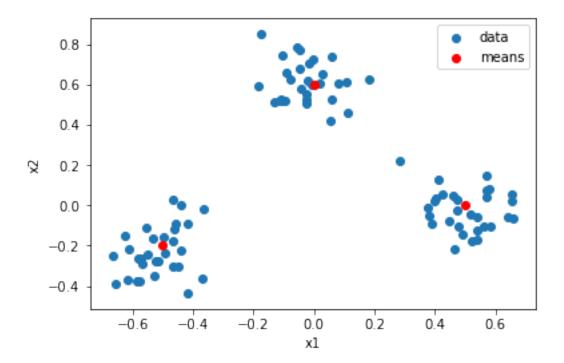
1.1.1 a)

```
In [77]: std = 0.1
    means = np.array([[-0.5, -0.2], [0, 0.6], [0.5, 0]])

    num_samples_per_mean = 30
    num_samples = len(means) * num_samples_per_mean

    x = np.vstack([np.random.normal(mean, std, size=[num_samples_per_mean, 2])

    plt.scatter(x[:, 0], x[:, 1], label='data')
    plt.scatter(means[:, 0], means[:, 1], c='r', label='means')
    plt.xlabel('x1')
    plt.ylabel('x2')
    plt.legend()
Out [77]: <matplotlib.legend.Legend at 0x11a665e50>
```



1.1.2 b)

```
In [78]: def rbf_kernel(x_alpha, x_beta, sigma=1):
    return np.exp(-np.linalg.norm(x_alpha - x_beta)**2 / (2 * sigma**2))

rbf_kernel(x[0], x[1]), rbf_kernel(x[0], x[-1])

Out[78]: (0.96158205269748309, 0.58406120096400671)

In [79]: kernel_matrix = np.zeros((num_samples, num_samples))

for (i, j), value in np.ndenumerate(kernel_matrix):
    kernel_matrix[i, j] = rbf_kernel(x[i], x[j], sigma=0.5)

plt.imshow(kernel_matrix, interpolation='none')
plt.colorbar()

Out[79]: <matplotlib.colorbar.Colorbar at 0x11a7bf350>
```

```
1.0
 0
10
                                                             0.8
20
30
                                                            0.6
40
50
                                                            - 0.4
60
70
                                                            - 0.2
80
              20
                         40
                                    60
                                               80
```

In [80]: np.mean(kernel_matrix)

```
1.1.3 c)
```

```
In [115]: grids_pc_values = [] # one grid for each PC, containing the projected va
                                  grid_x = np.linspace(-0.8, 0.8, 10)
                                   grid_y = np.linspace(-0.6, 1, 10)
                                   for evec in evecs[:8]:
                                                 grid = np.zeros((len(grid_x), len(grid_y)))
                                                 for (i, j), _ in np.ndenumerate(grid):
                                                               vec = np.array([grid_x[i], grid_y[j]])
                                                                for beta in range(num_samples):
                                                                             grid[i, j] += evec[beta] * (rbf_kernel(x[beta], vec) - 1 / nu
                                                 grids_pc_values.append(grid)
/Users/d068730/anaconda/lib/python2.7/site-packages/ipykernel/__main__.py:13: Complete Comple
In [126]: fig, axes = plt.subplots(2, 4, figsize=(16, 7))
                                   for ((i, j), ax), grid in zip(np.ndenumerate(axes), grids_pc_values):
                                                 plt.sca(ax)
                                                 plt.pcolor(grid_x, grid_y, grid)
                                                 plt.scatter(x[:, 0], x[:, 1], c='gray')
                                                 if i == 1:
                                                               plt.xlabel('x1')
                                                 if j == 0:
                                                               plt.ylabel('x2')
                   1.0
                   0.8
                                                                           0.8
                                                                                                                                  0.8
                   0.6
                                                                           0.6
                                                                                                                                  0.6
                                                                           0.4
                                                                                                                                  0.4
                                                                                                                                                                                          0.4
                   0.4
                  0.2
                                                                           0.2
                                                                           0.0
                                                                          -0.2
                                                                                                                                 -0.2
                 -0.2
                                                                                                                                 -0.4
                                                                         -0.6
                                                                                                                                 -0.6
                 -0.6
                   1.0
                                                                           1.0
                                                                                                                                  1.0
                   0.8
                                                                                                                                  0.8
                   0.6
                                                                           0.6
                                                                                                                                  0.6
                                                                                                                                                                                          0.6
                   0.4
                                                                           0.4
                                                                                                                                  0.4
                  0.2
                                                                           0.2
                                                                                                                                  0.2
                                                                                                                                                                                          0.2
                                                                           0.0
                                                                                                                                  0.0
                                                                                                                                                                                          0.0
                                                                          -0.2
                                                                                                                                 -0.2
                                                                          -0.4
                                                                                                                                 -0.4
                                                            0.5
                                                                                                                    0.5
```

Each of the first 8 PCs (visualized in the 8 plots above) has a gradient-like structure in the input space. For example, the first PC (top left) seems like a linear gradient from bottom left to top right.

1.1.4 d)

Kernel-PCA can be used in all cases where the data points in the original space are not distributed "linearly", i.e. the main variation is not along a line in the space. For example, if the data points are in the form of a parabola or circle, a Kernel PCA can help to transform the data into another vector space, where the principal components (i.e. the directions of variation) are easier to find.

One example use case of Kernel-PCA is image de-noising (http://citeseer.ist.psu.edu/old/mika99kernel.html).

In []: