

# **Sponge Quake Shear Box**

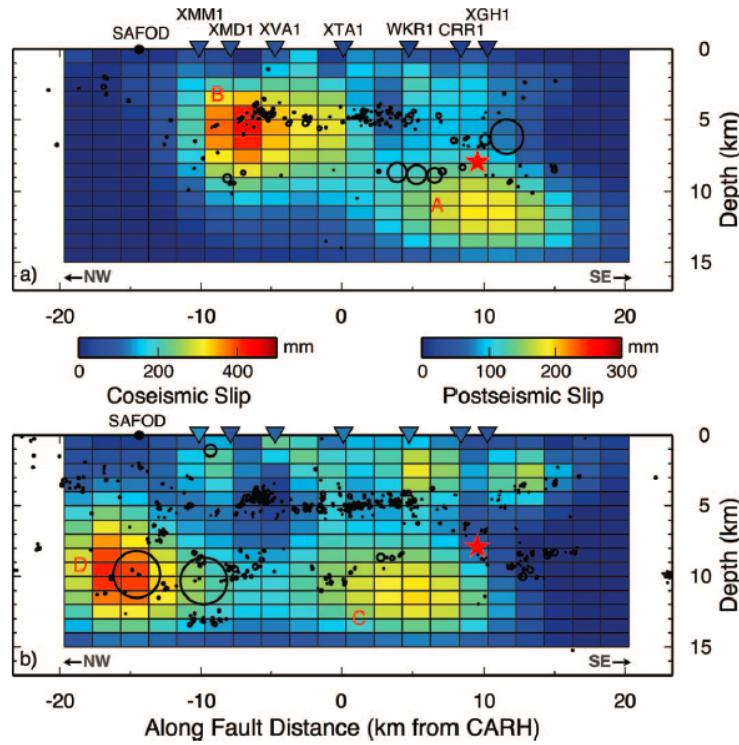
**- Stick-slip behavior of unstable patch in stable zone -**

**Kyungjae Im**

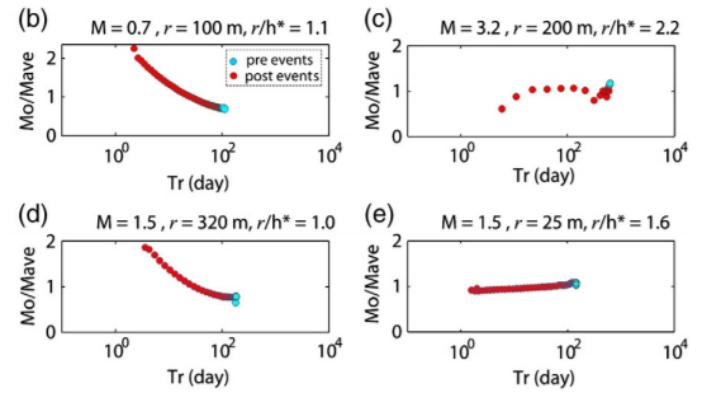
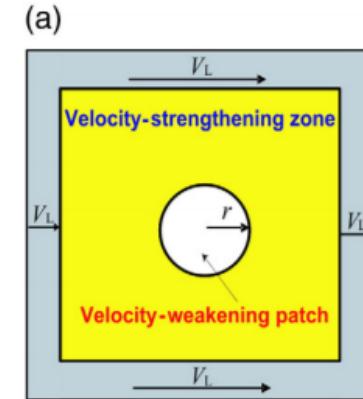
# Problem Description

Natural earthquakes are in 3-D

- Critical nucleation length  $L_c \sim G \cdot D_c / [(b-a)\sigma]$
- Frictional properties are complexly distributed



Coseismic and postseismic slip of 2004 parkfield earthquake  
[Johanson et. al. 2006]

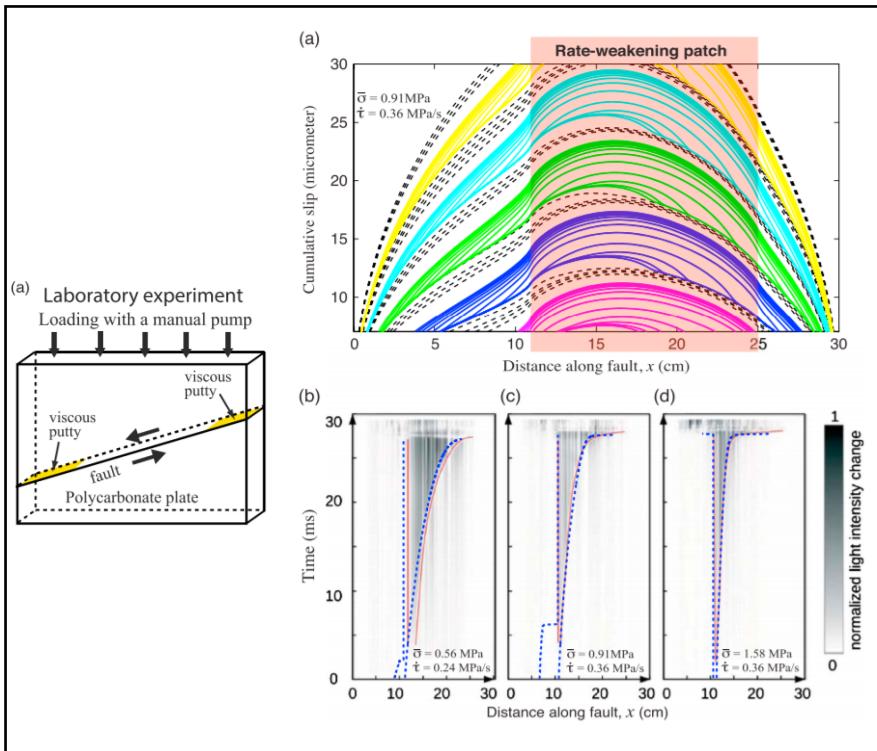


Simulation of repeating earthquakes with different nucleation patch size [Chen et. al. 2010]

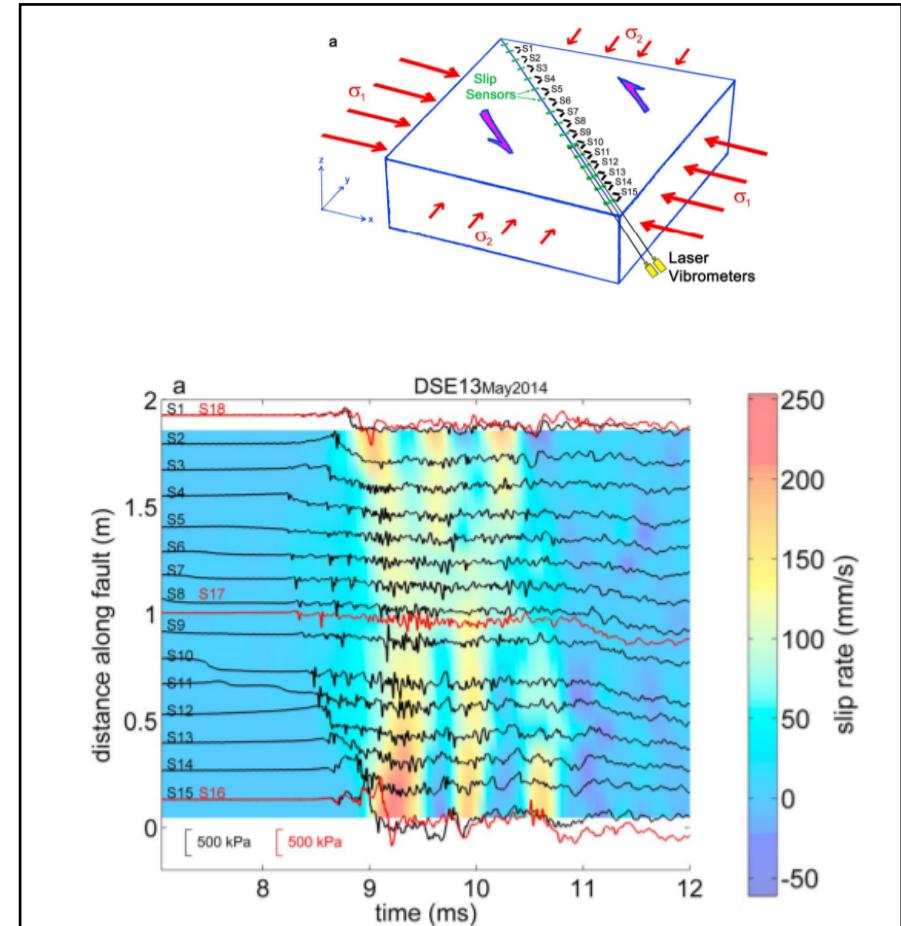
# Problem Description

Why laboratory 1+ dimensional slip are difficult? → Rock is too stiff

- Large apparatus dimension required  $L_c \sim G \cdot D_c / [(b-a)\sigma]$  ( $G \sim 10\text{GPa}$ )
- Deformation is tiny



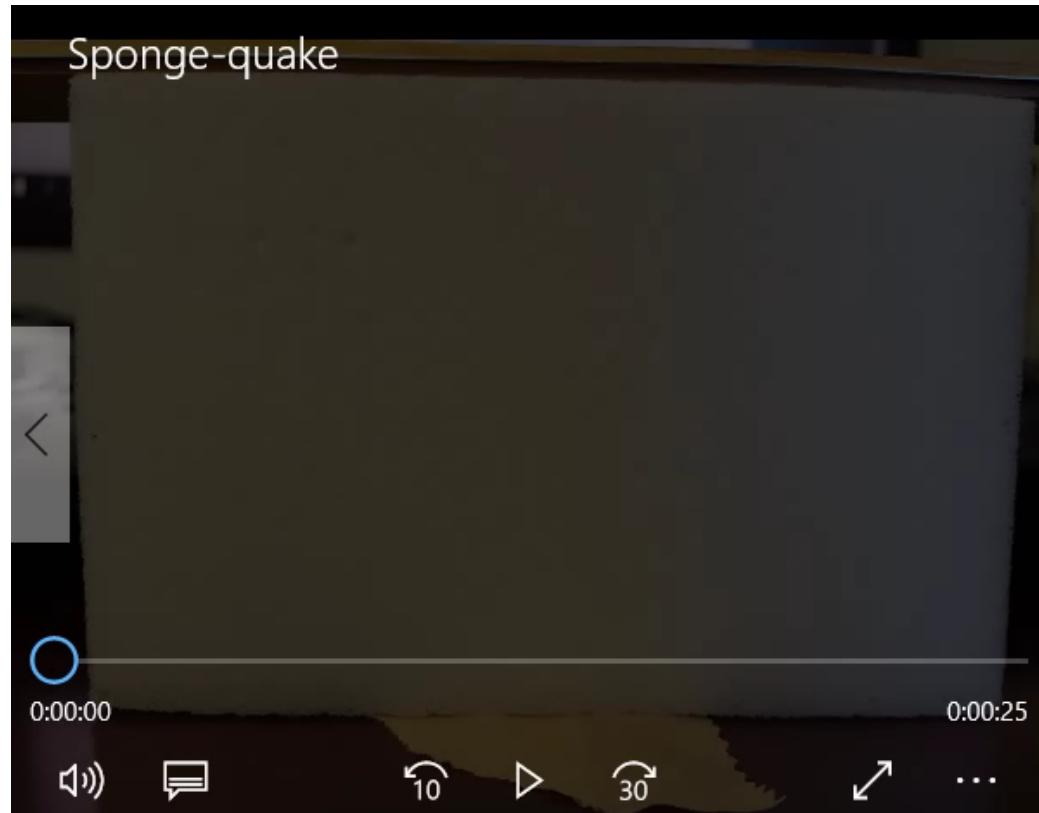
Fault nucleation experiment and simulation  
with 30cm PMMA  
[Latour et. al. 2013, Kaneko et. al 2016]



Rupture propagation experiment with 2m granite  
[McLaskey et. al. 2015]

# Solution

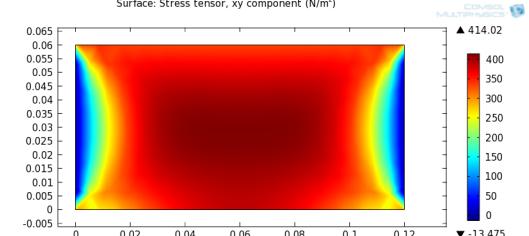
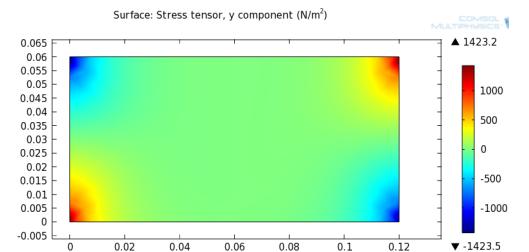
Soft & Elastic Material



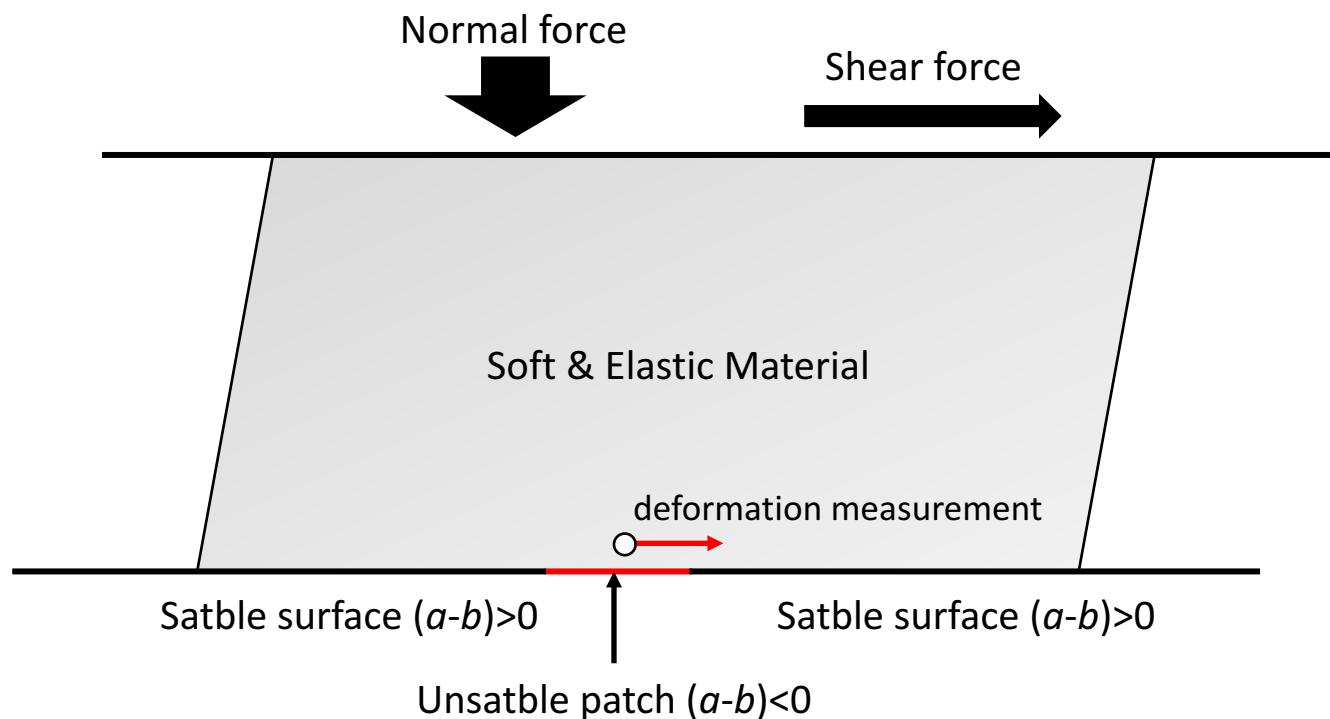
# Solution

## Solution Requirements

- Soft & elastic material
- Uniform normal & shear stress distribution
- Unstable patch within stable surface
- Deformation measurement



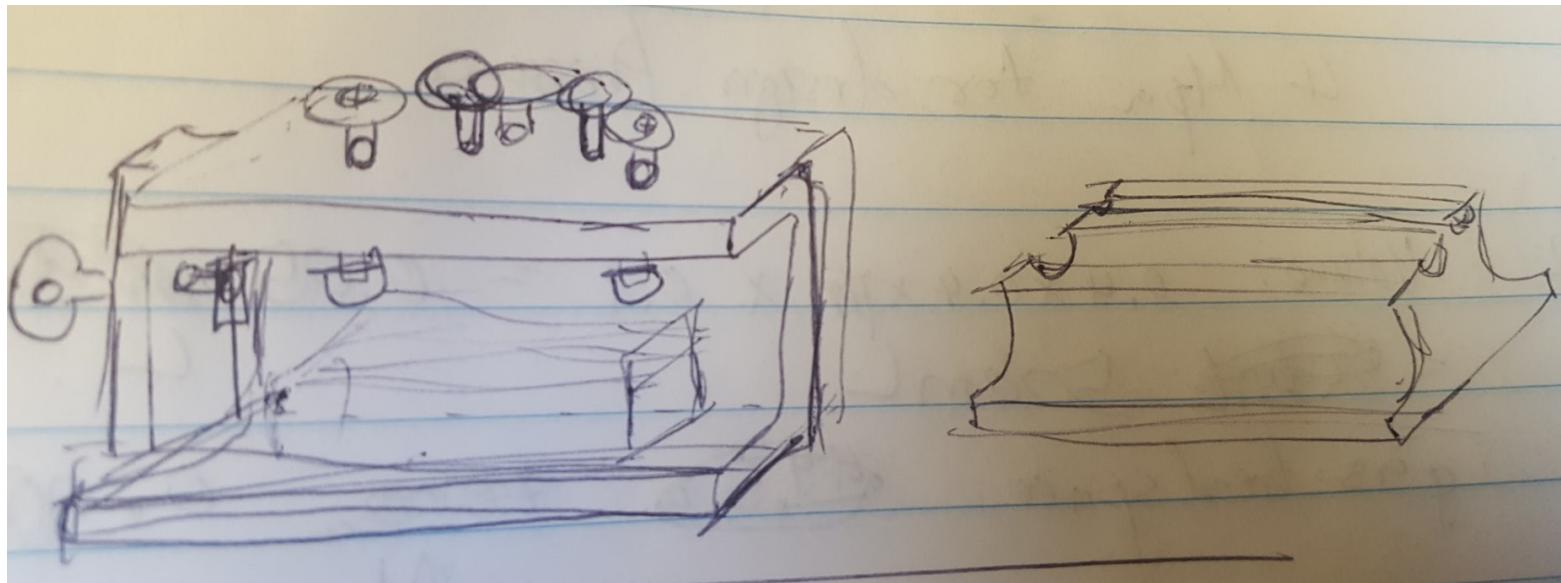
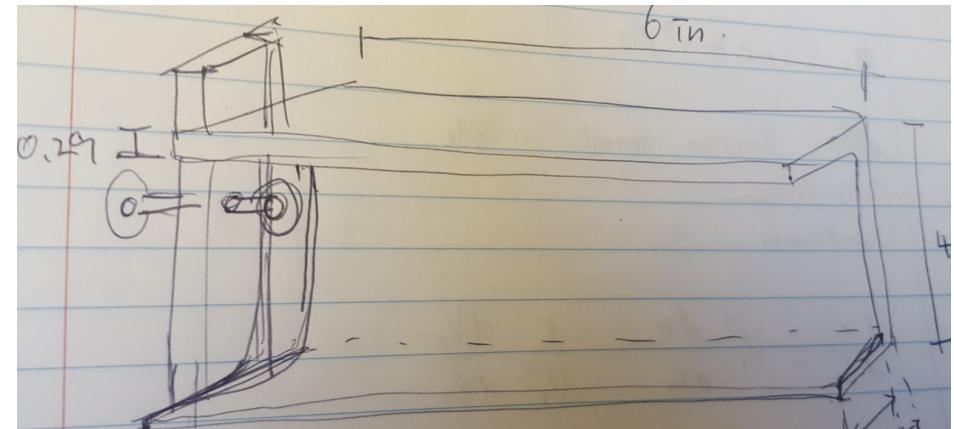
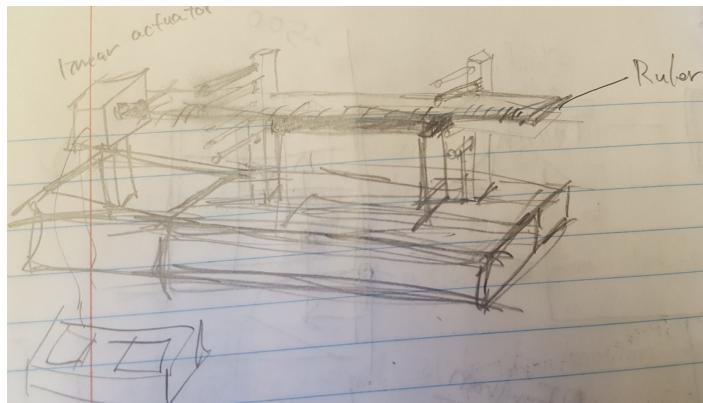
Normal and shear stress distribution with given configuration



# Solution

## Mechanical Framework

Some sketches



# Solution

## Final Mechanical Design

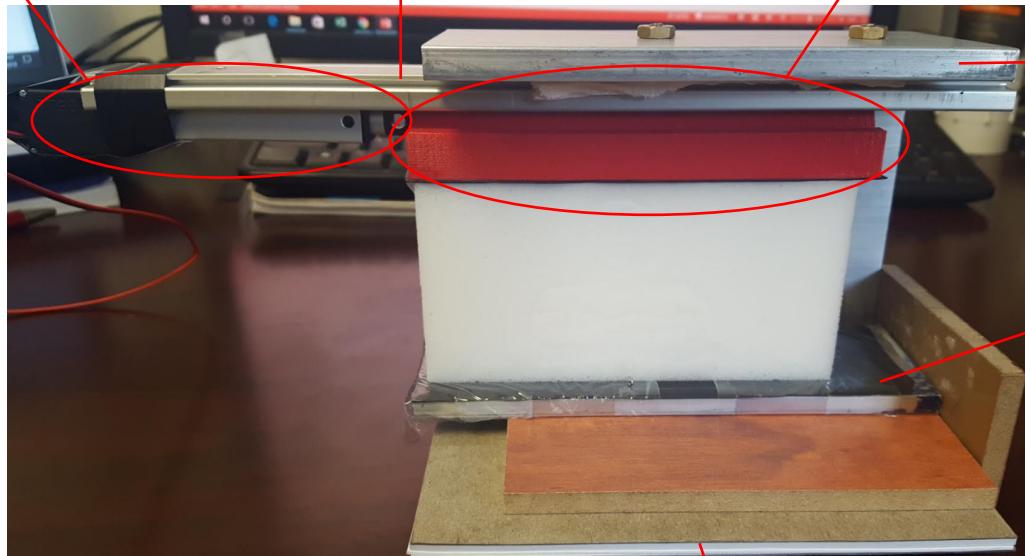
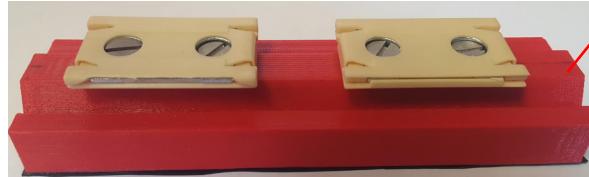


Linear Actuator



Guide Rail

Carrige and slider (3D printed)



Aluminum U-channel frame

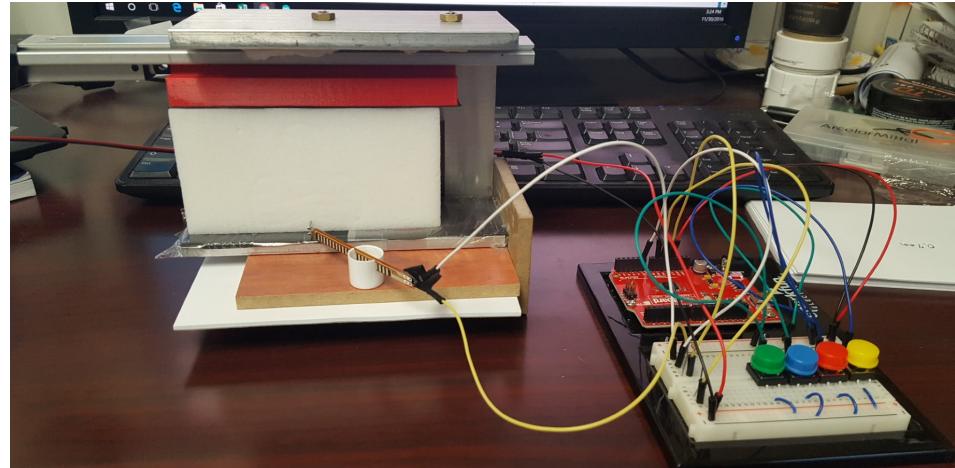
Slip surface

Normal stress adjusted with  
Inserting thickness pre-measured papers

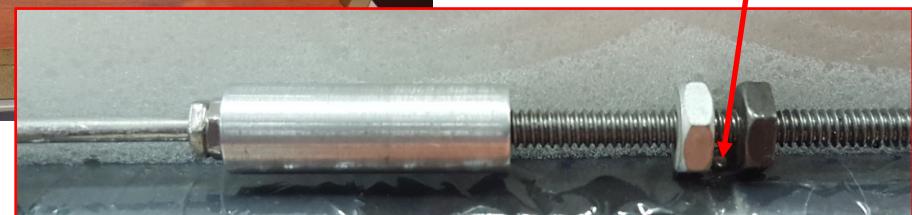
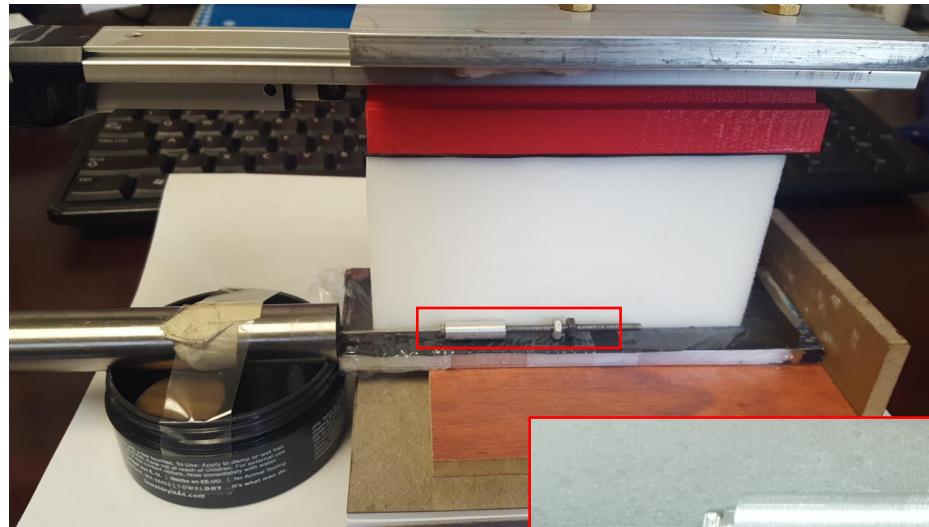
# Solution

## Measurement

**Initial Idea:** Flex sensor  
But resolution were poor....

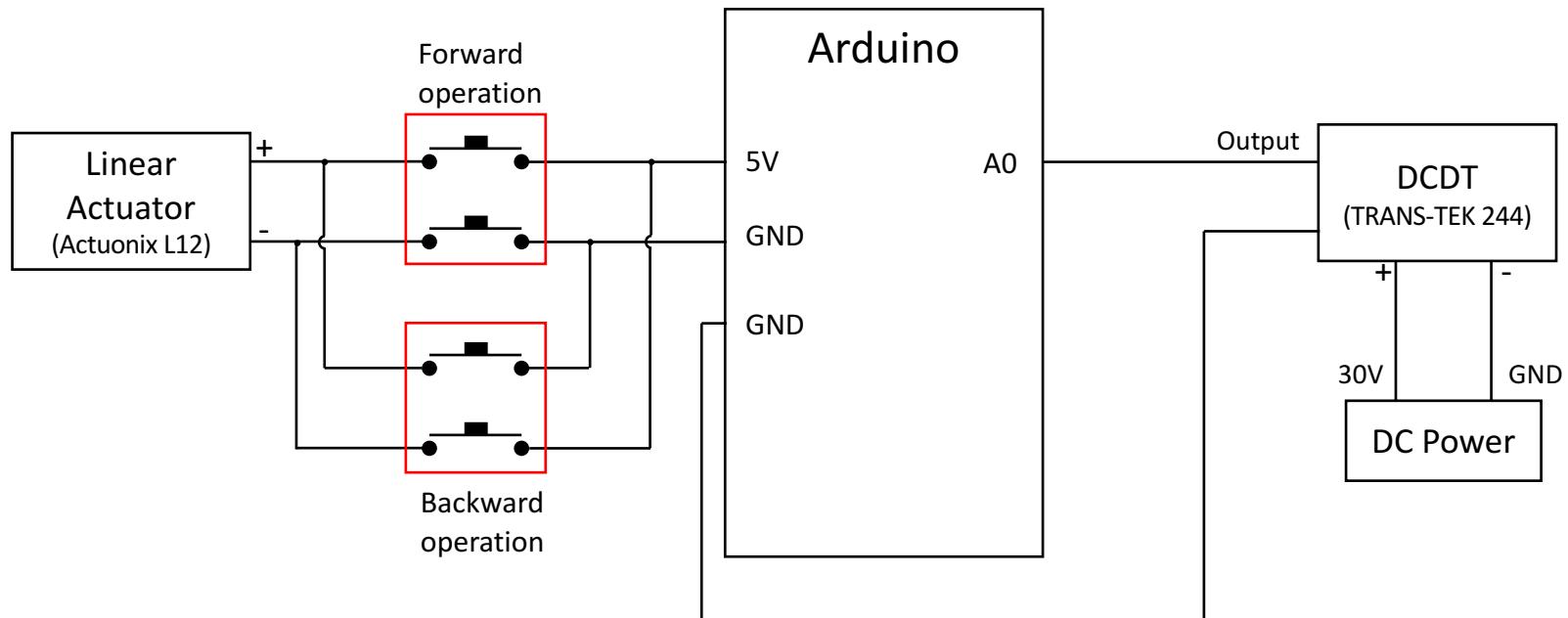
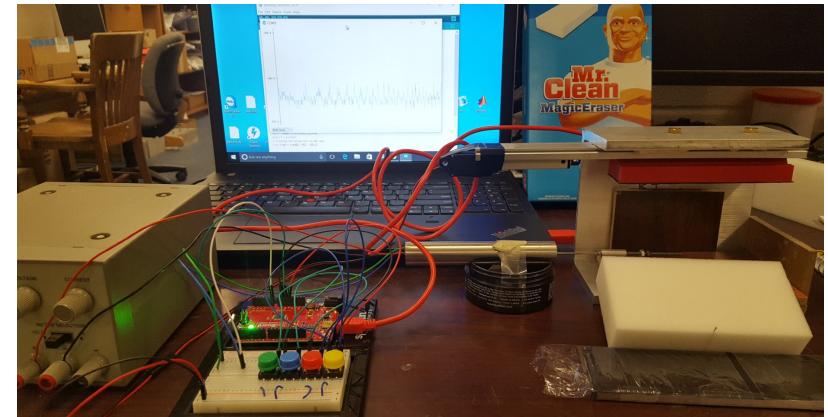


**Revised Idea:** DCDT

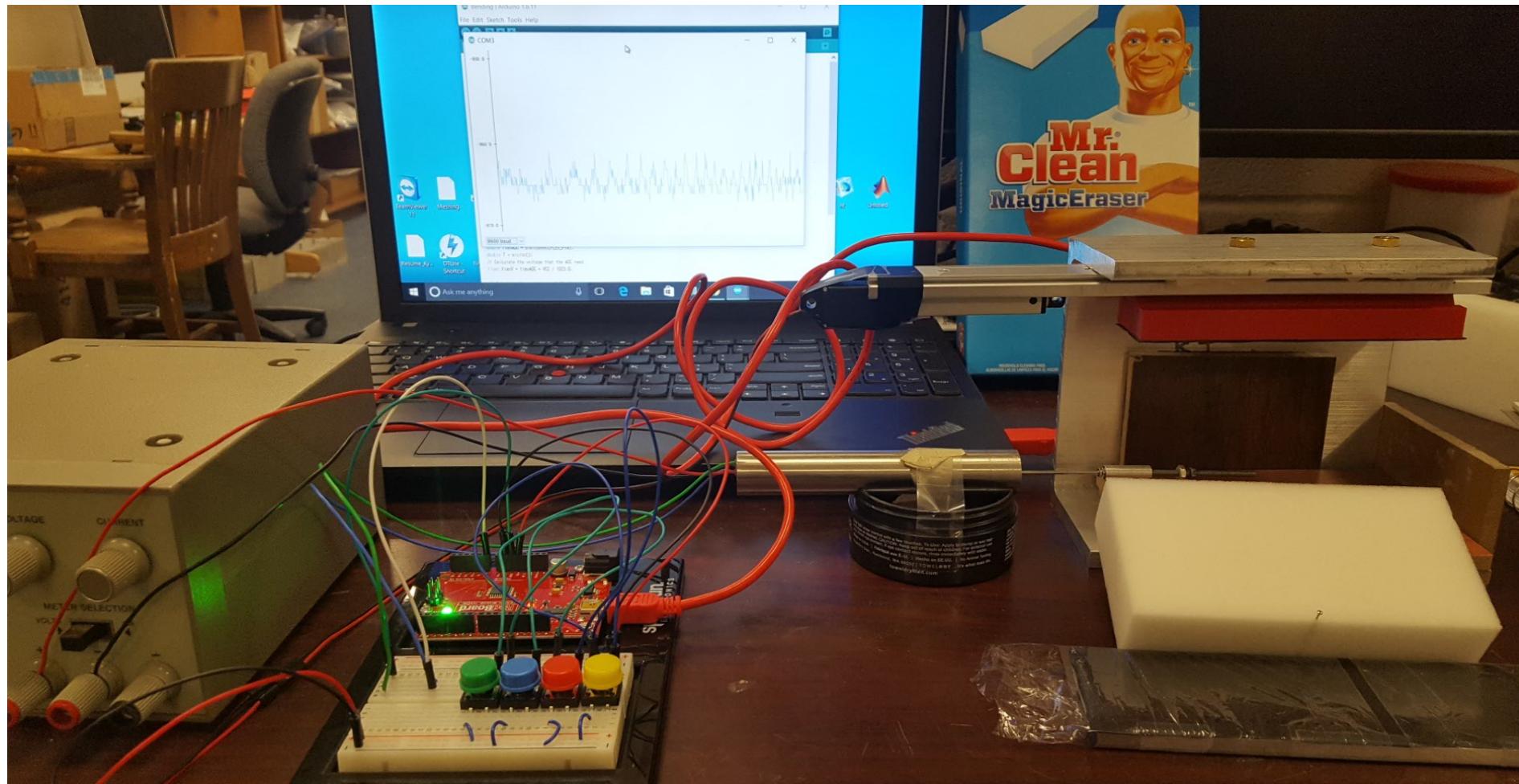


# Solution

## Electric circuit diagram



# Demonstration



# Experimental Setup

12 patch size with 8 Normal stress were tested

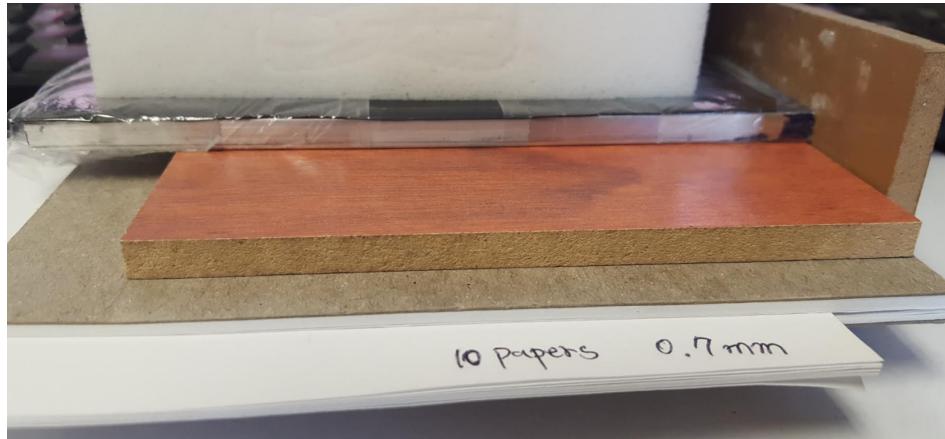
Rubber patch size (cm): 0.5, 1.0, 1.5, 2.0, 2.5, 3.0, 3.5, 4.0, 4.5, 5.0, 5.5, 6.0



## Normal Force

Paper count	0	10	20	30	40	50	60	70
Normal Force (N)	1.6	4.3	7.1	9.8	12.5	15.3	18.0	20.8
Noarmal Stress (kPa)	0.5	1.3	2.2	3.0	3.9	4.7	5.6	6.4

[1 paper (0.7mm): 2.74 N, Surface Area:  $0.12 \times 0.27 \text{ m}^2$ ]



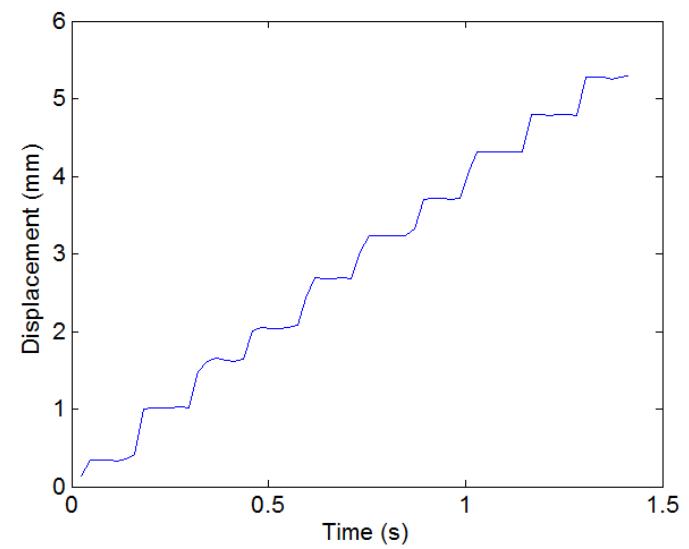
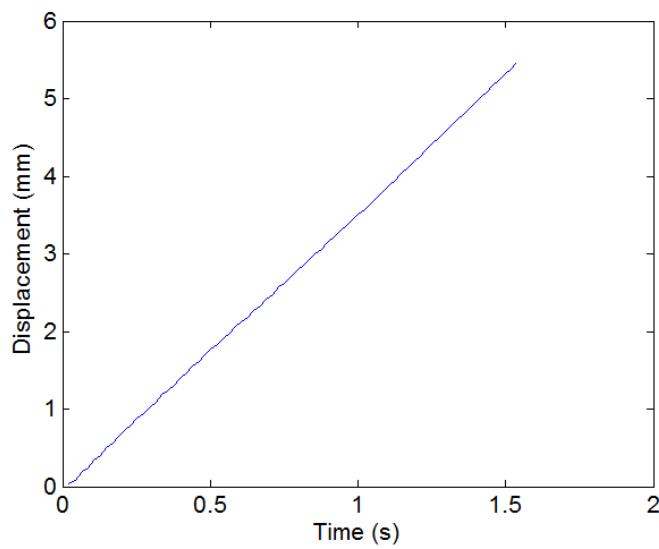
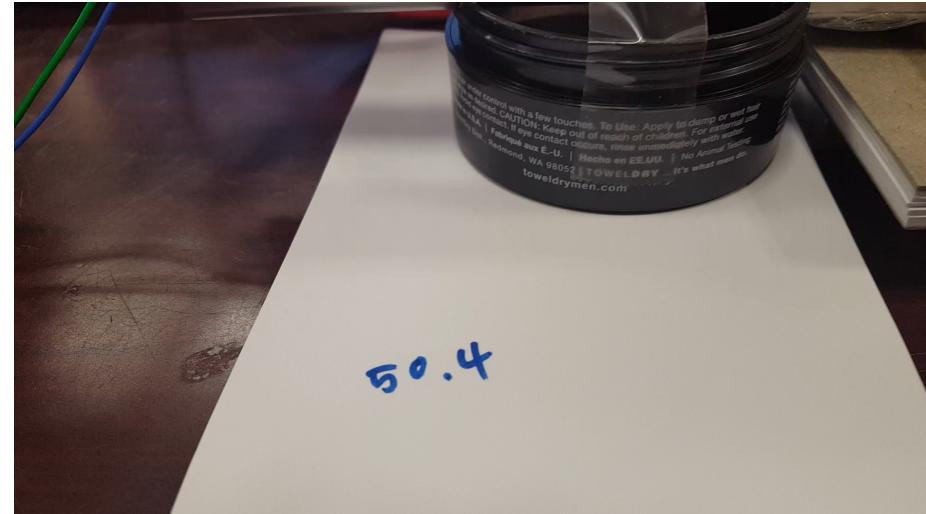
# Result

## Stable sliding vs. stick slip

2.5cm / 4.3 N

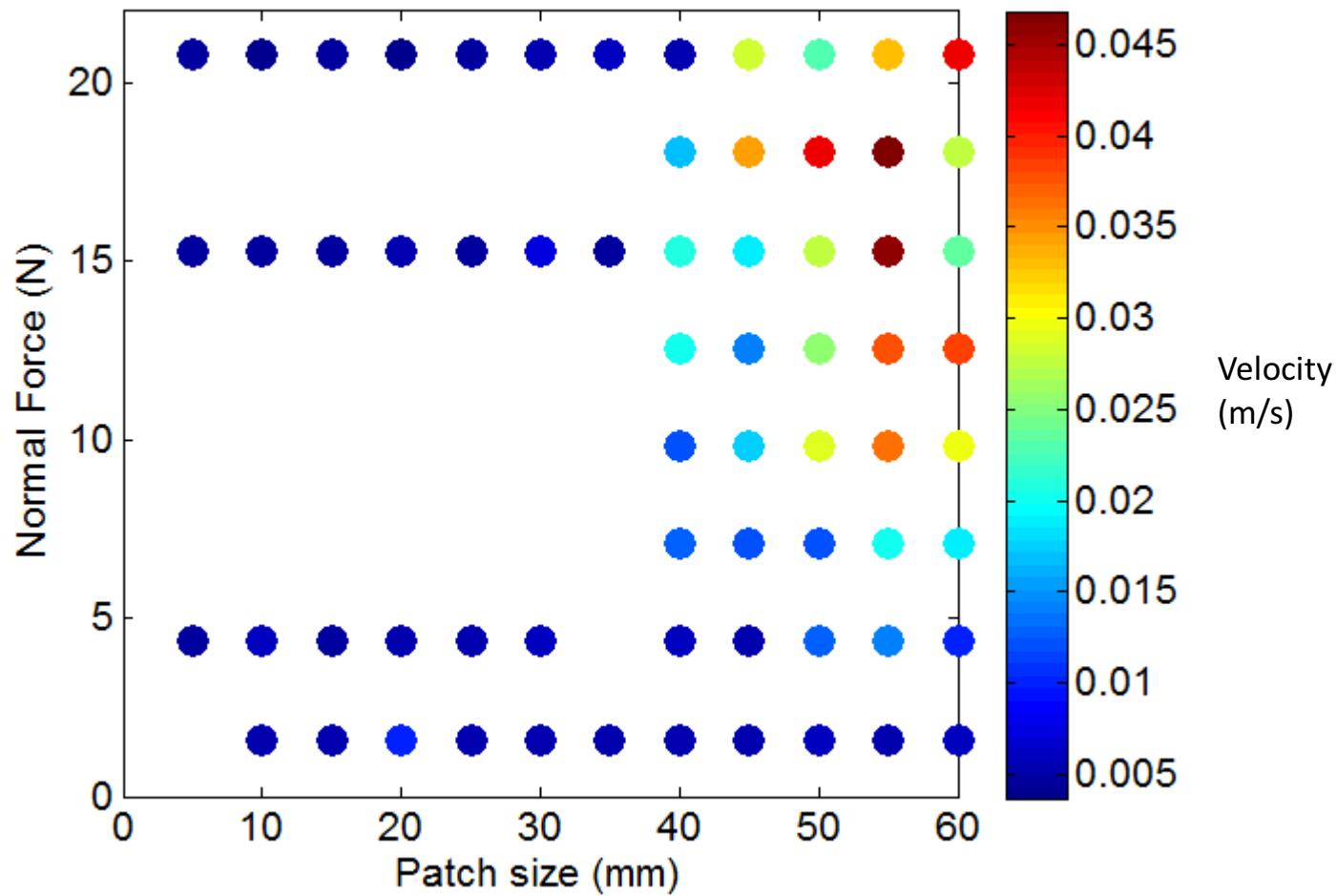


5.0cm / 12.5 N



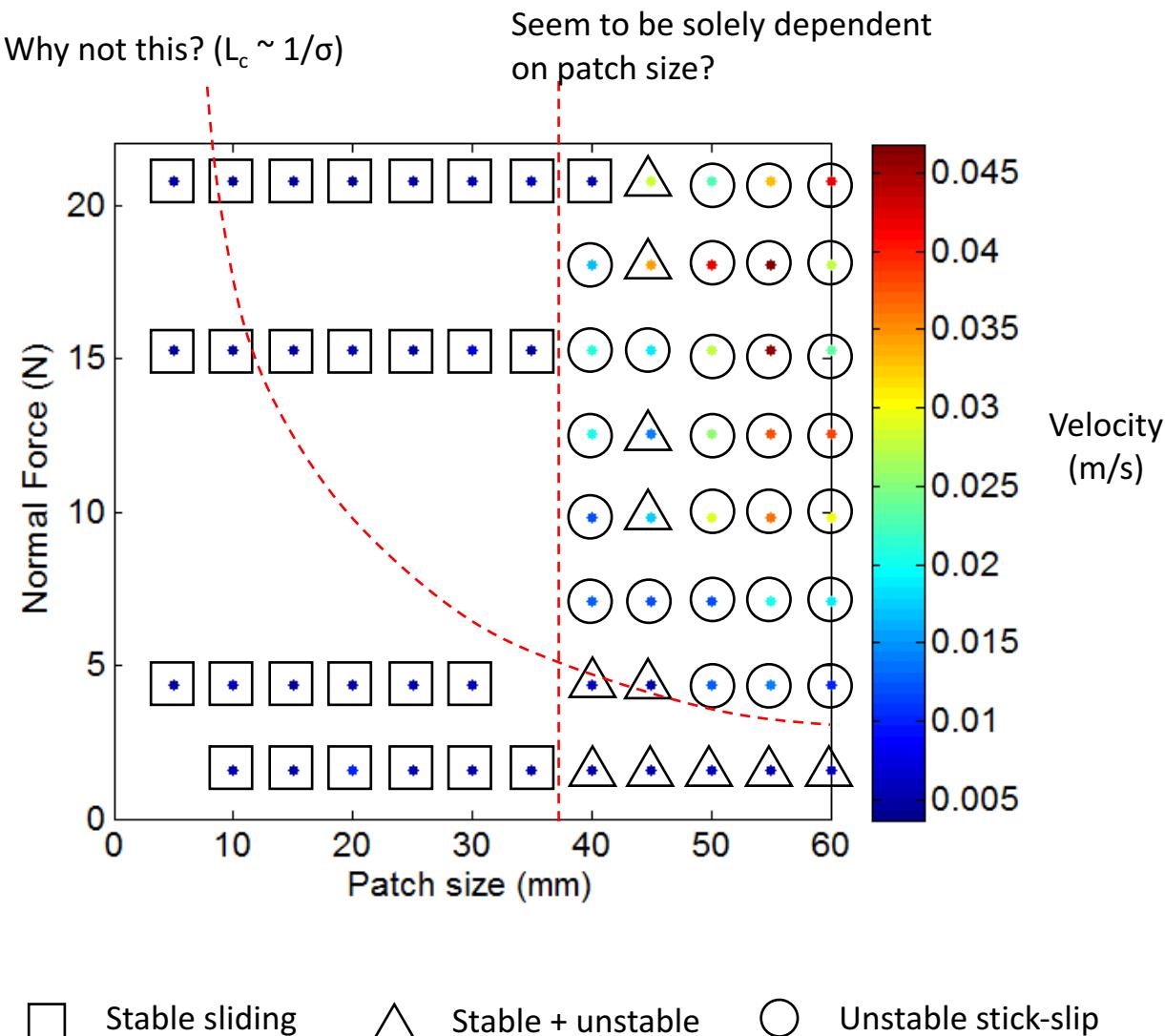
# Result

## Maximum velocities



# Result

## (Apparent) Stability and Discussion



# Problems and Further Upgrade Items

## Resolution and sampling interval

- Resolution:  $\sim 5\mu\text{m}$  (Arduino 10 bit 1023 interval with 5.5mm)
- Sampling interval:  $\sim 20\text{ms}$

**Longer sponge is required to provide better normal and shear stress condition**

**Results vary with sponge and surface condition (Sponge stiffness decreases with deformation experience)**

**Multiple loading velocity is required**

**Gouge?**

**Thank You**