

MONOLITH TO REACTIVE

It's all about architecture

James Roper

@jroper



Lightbend

AGENDA

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- Identify pitfalls of monolith conversions

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- Architect reactive solutions

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- See Lagom in action

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- Architect reactive solutions
- See Lagom in action
- Live coding!

LAGOM AUCTION

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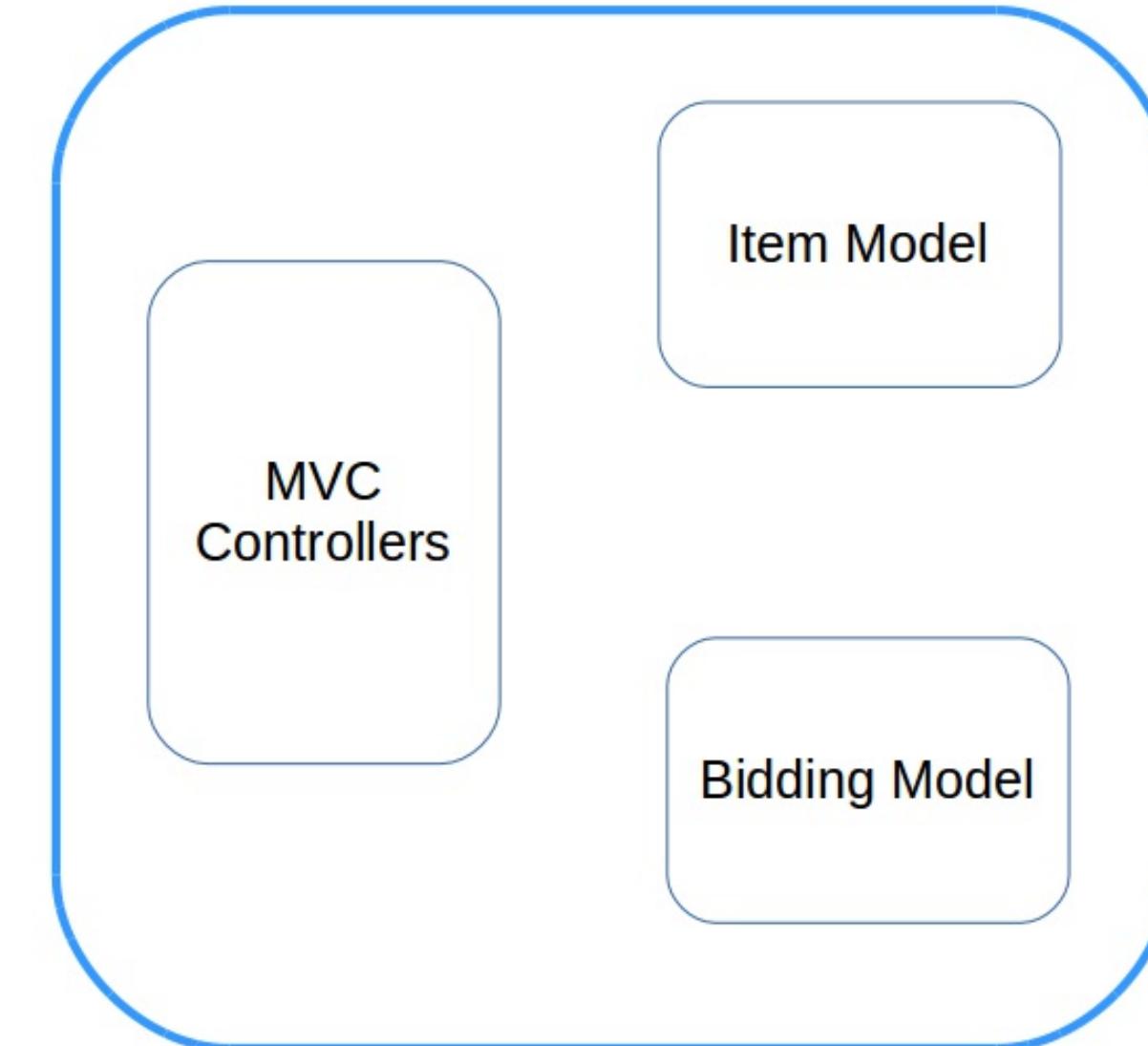
- ebay clone

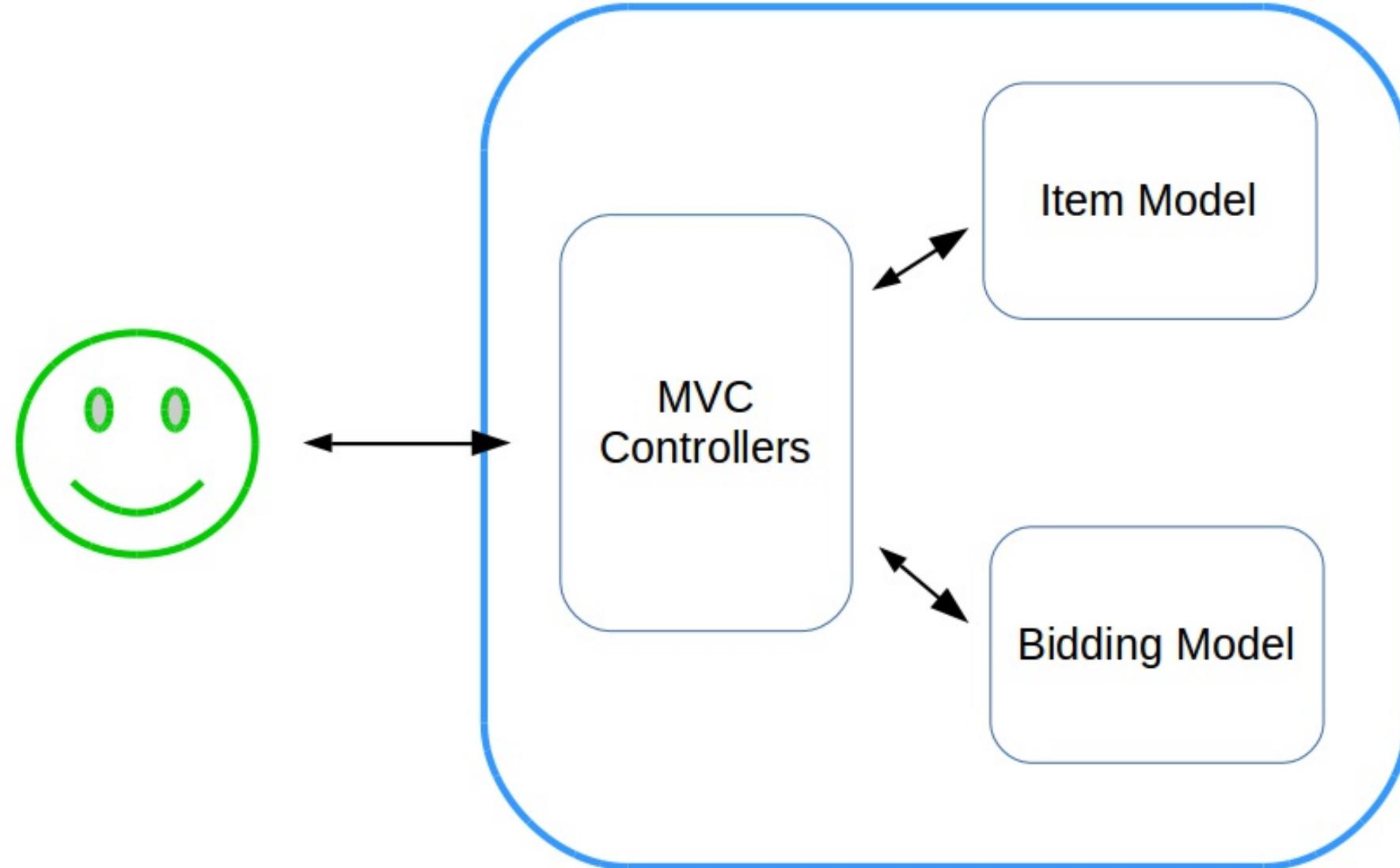
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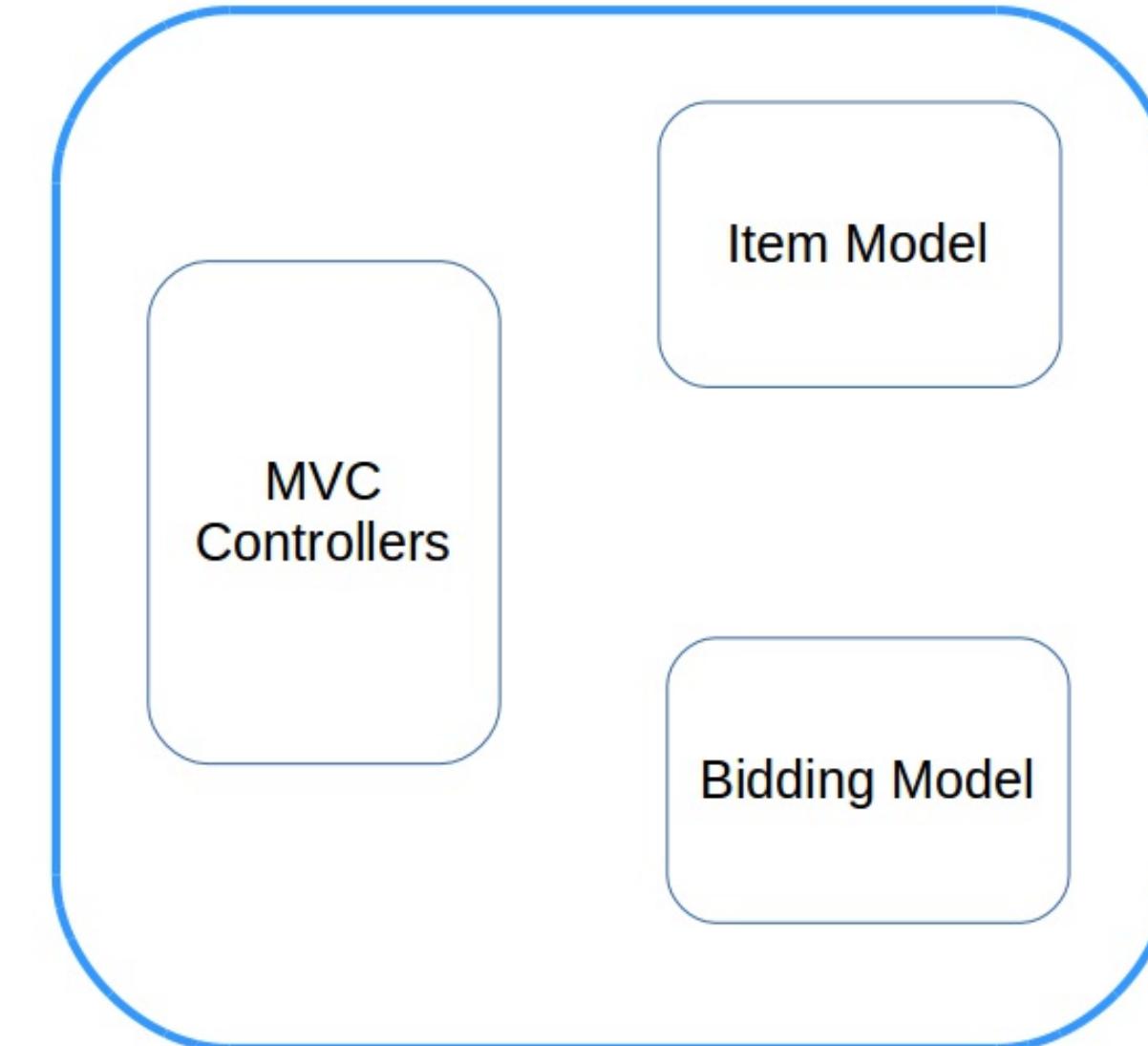
- ebay clone
- Was a monolith, converted to microservices

LAGOM AUCTION

- ebay clone
- Was a monolith, converted to microservices
- Will one day overtake ebay!

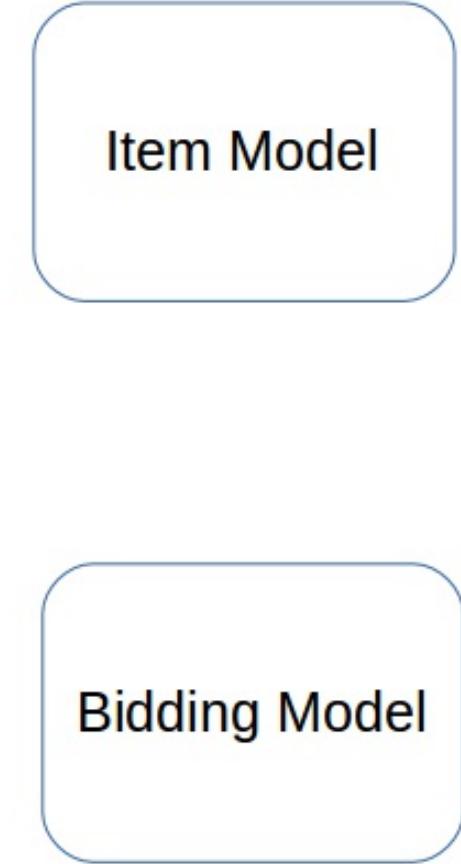








MVC
Controllers

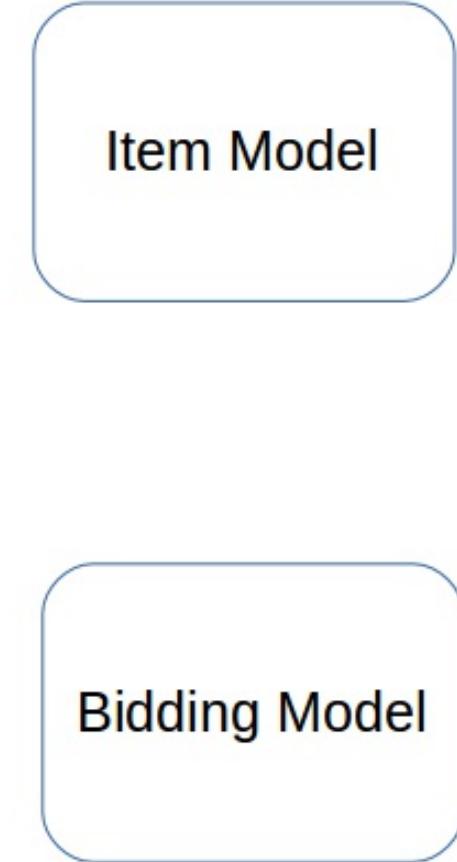


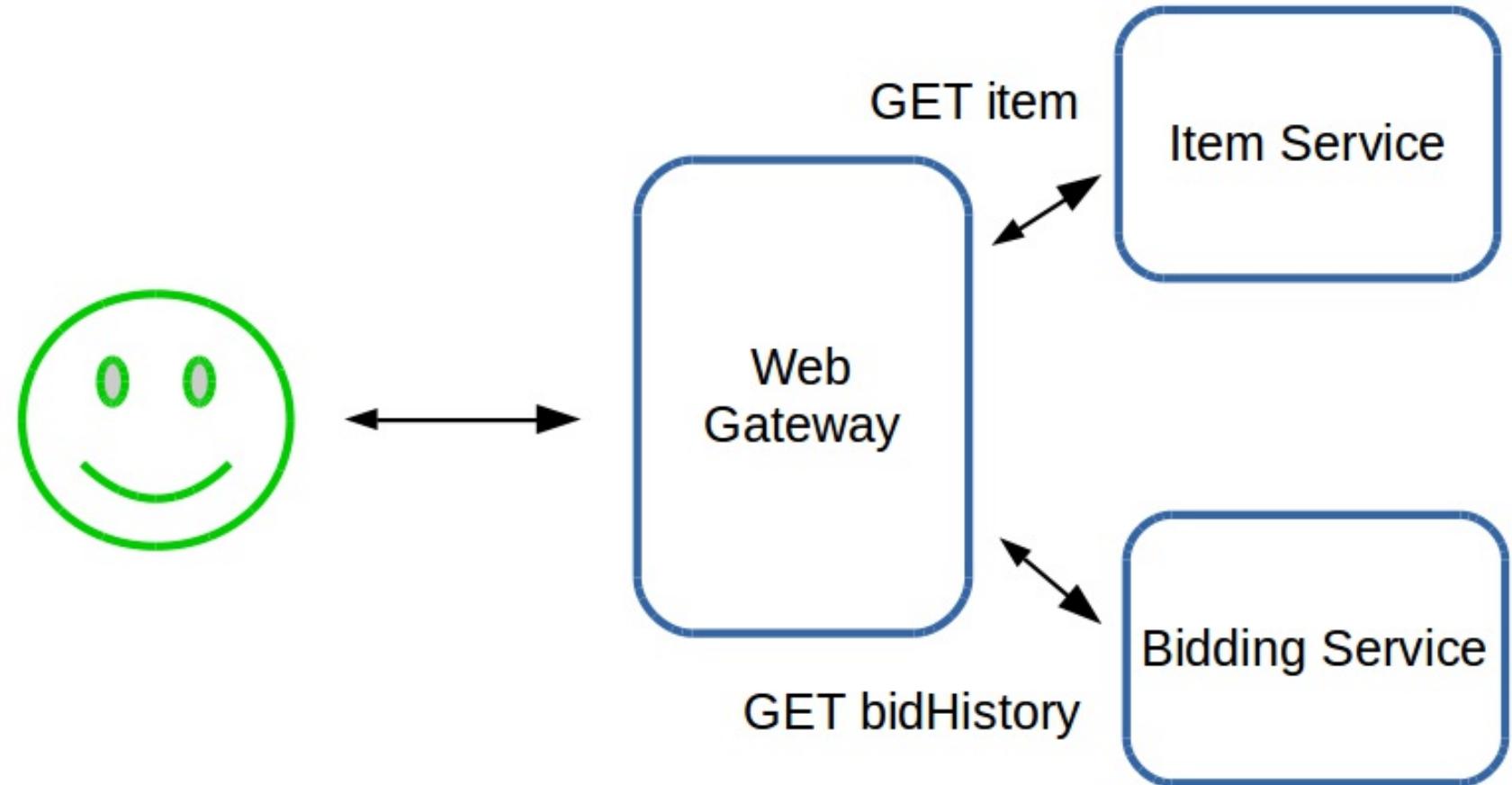
Item Model

Bidding Model



Web
Gateway





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synchronous *adj.* - existing or occurring at the same time.

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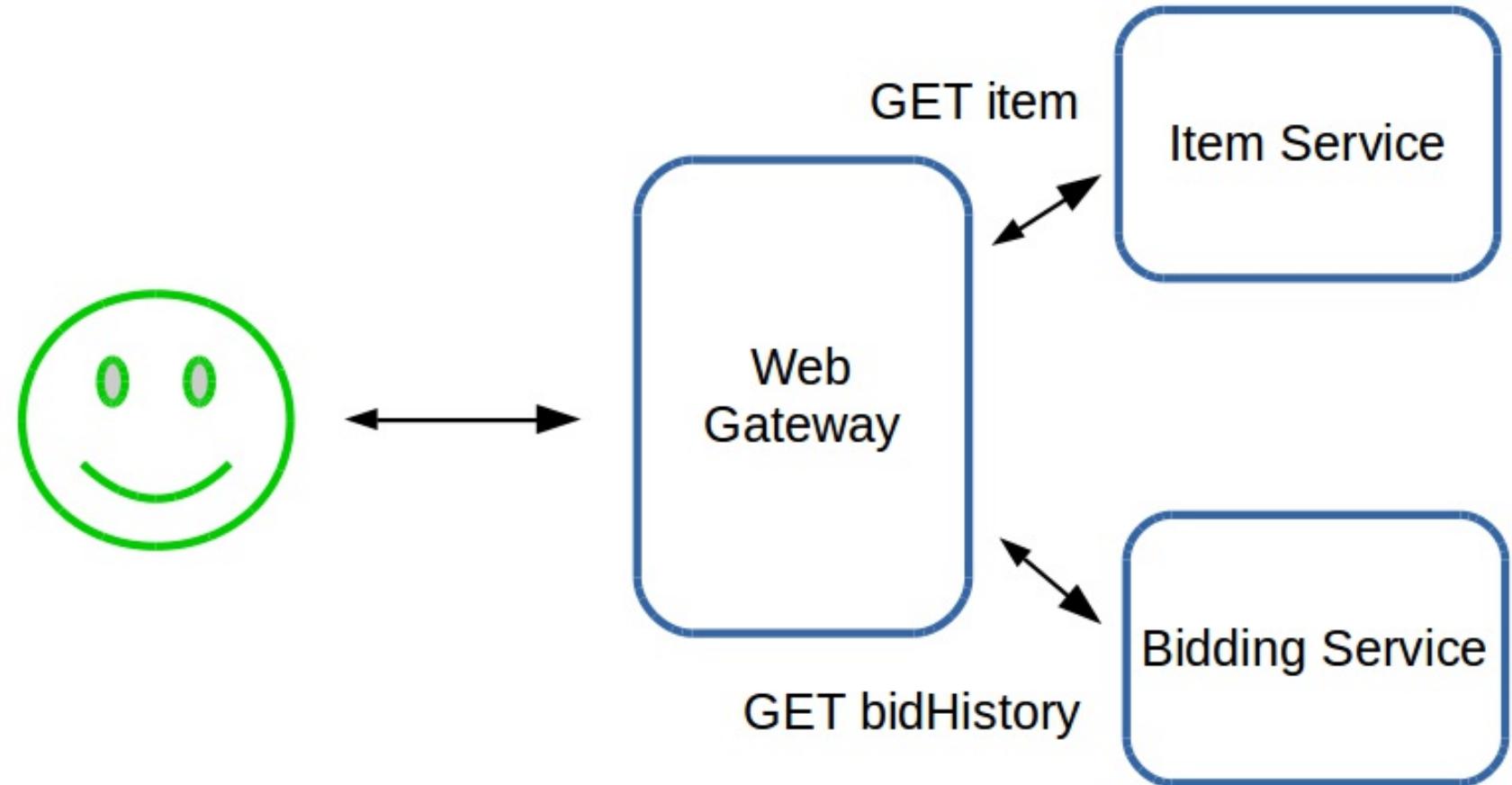
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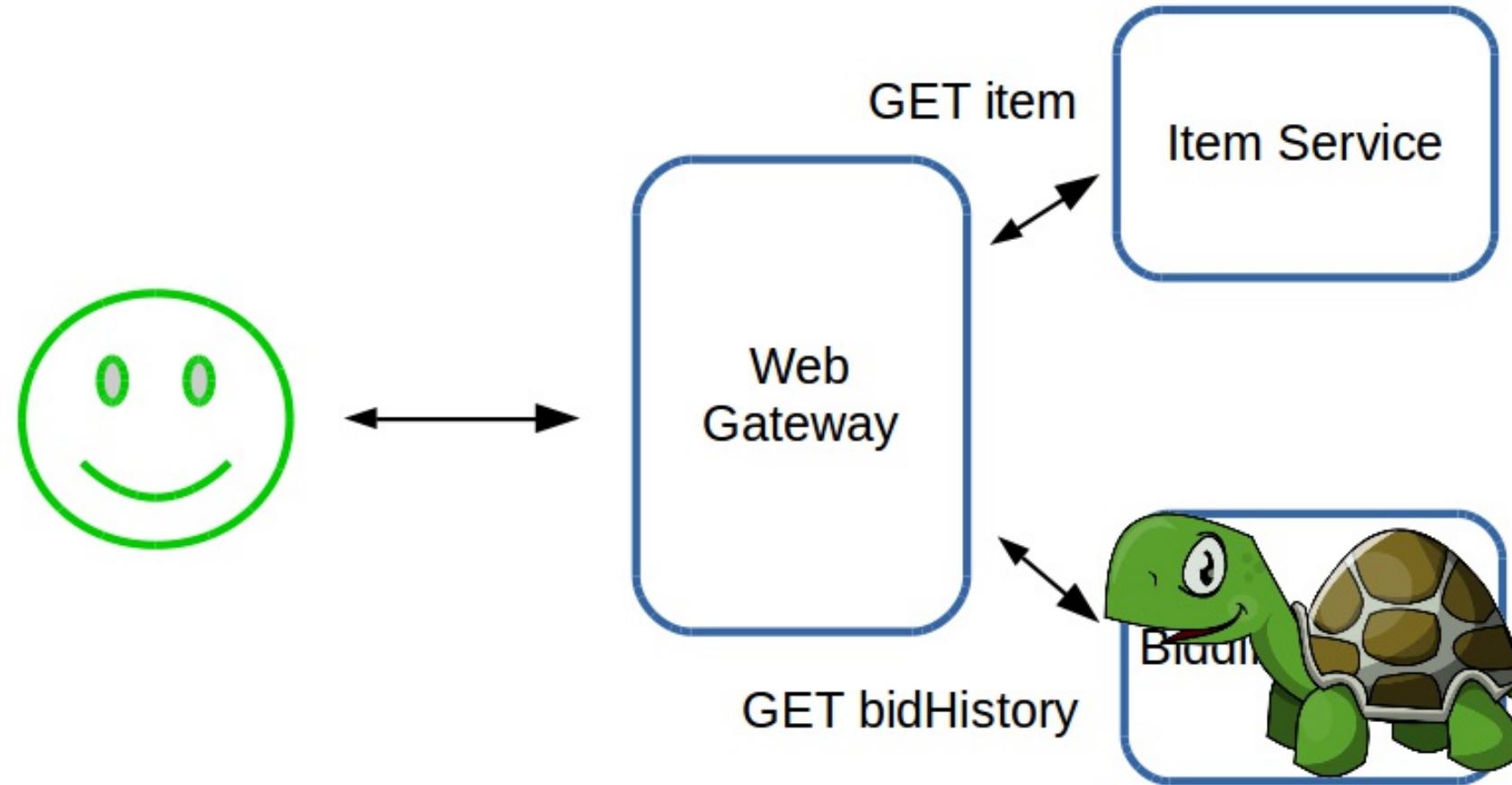
SYNCHRONOUS COMMUNICATION

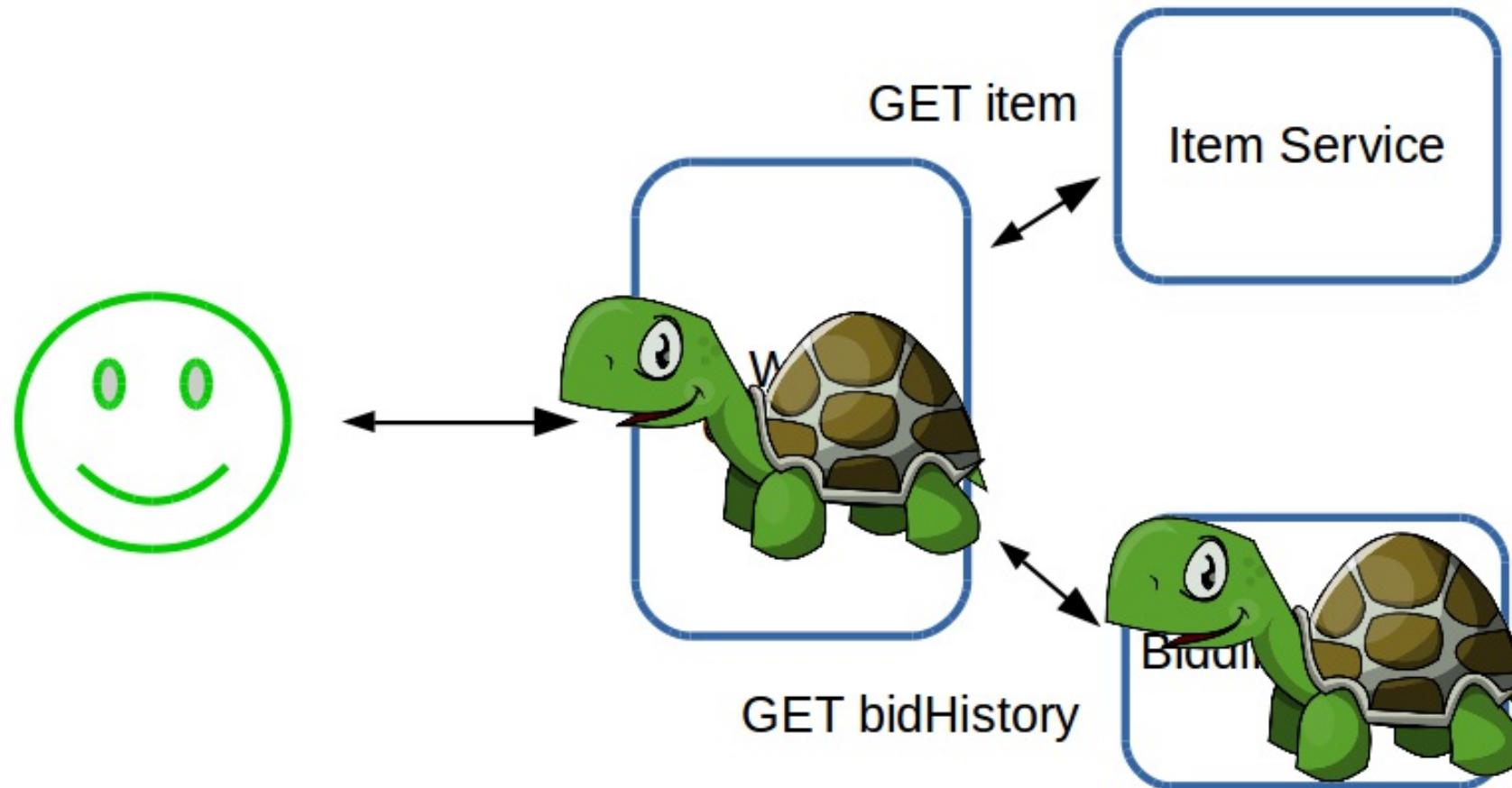
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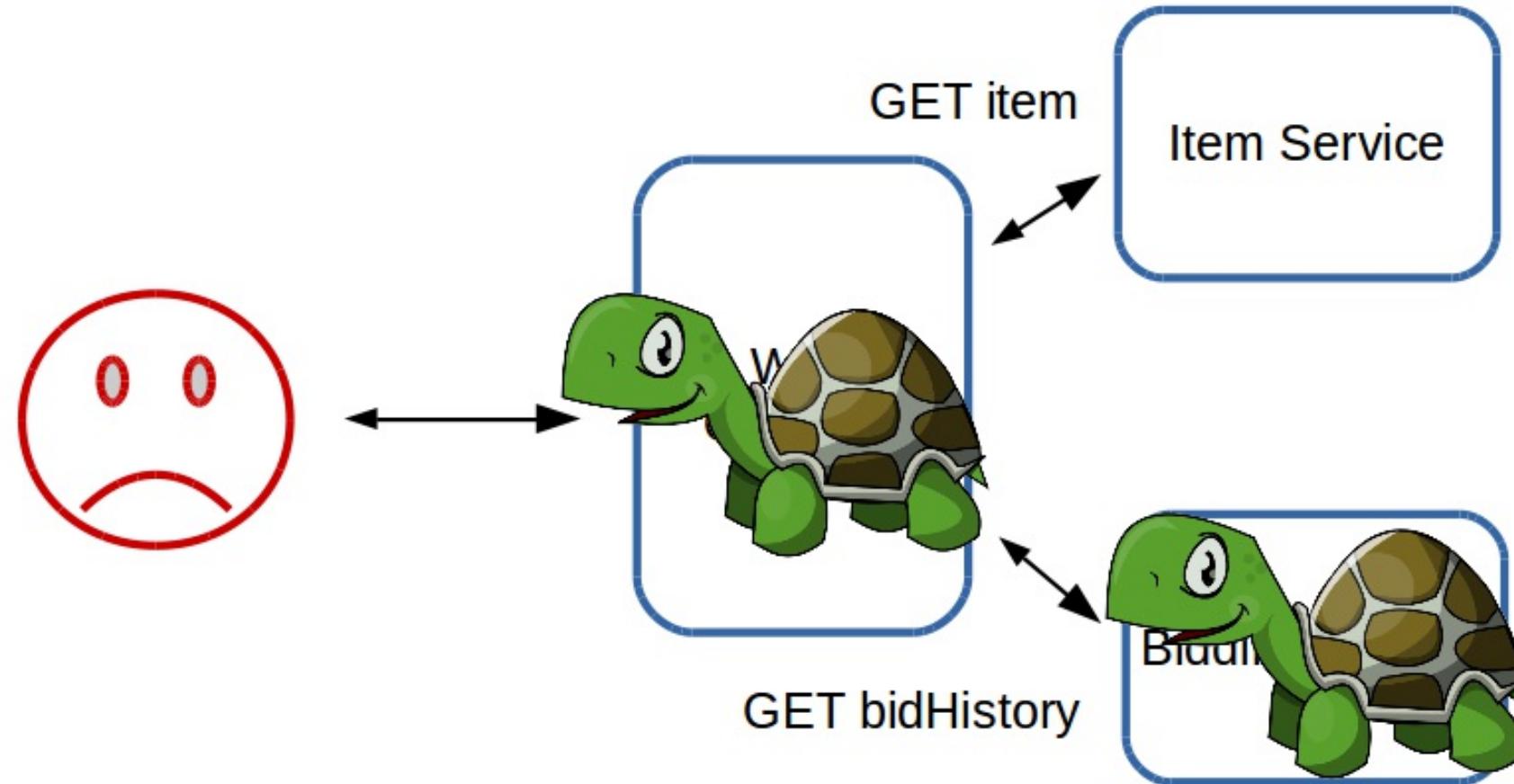
SYNCHRONOUS COMMUNICATION

- Typically request/response
 - e.g. REST
- Both systems must be responsive at the same time









PATTERN 1: CIRCUIT BREAKERS

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- A gate that opens in the event of failure

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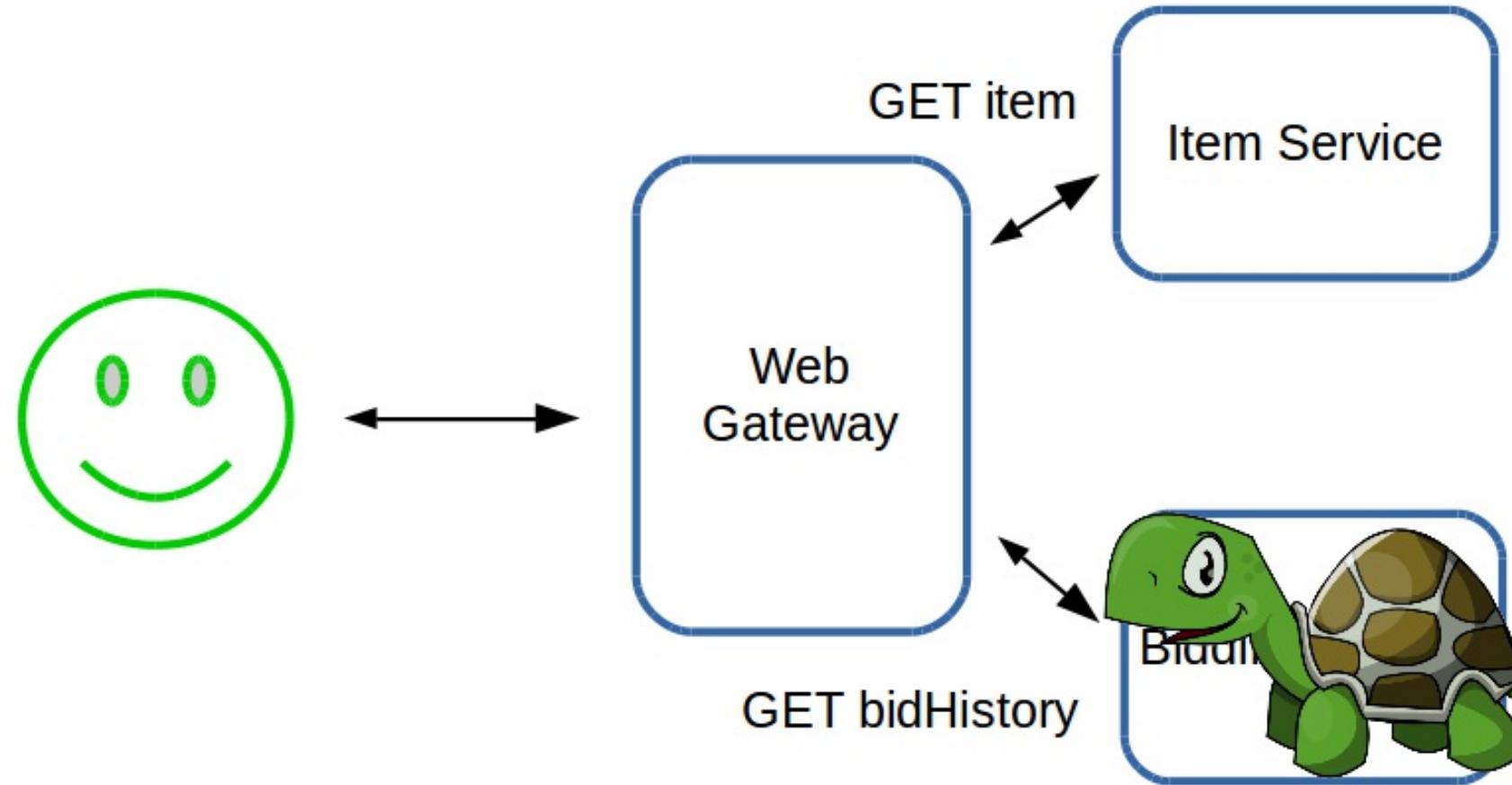
- A gate that opens in the event of failure
 - Including timeouts

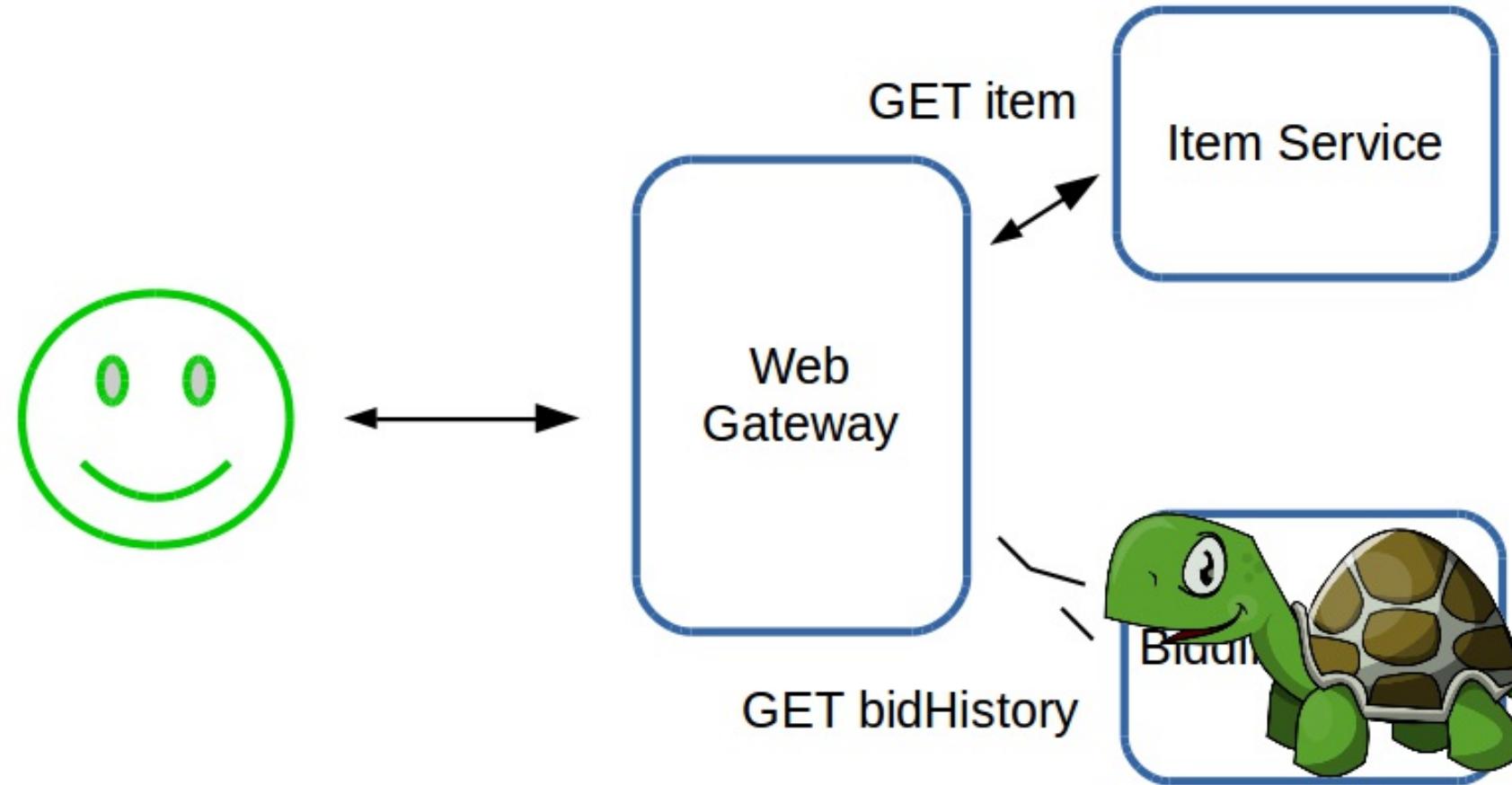
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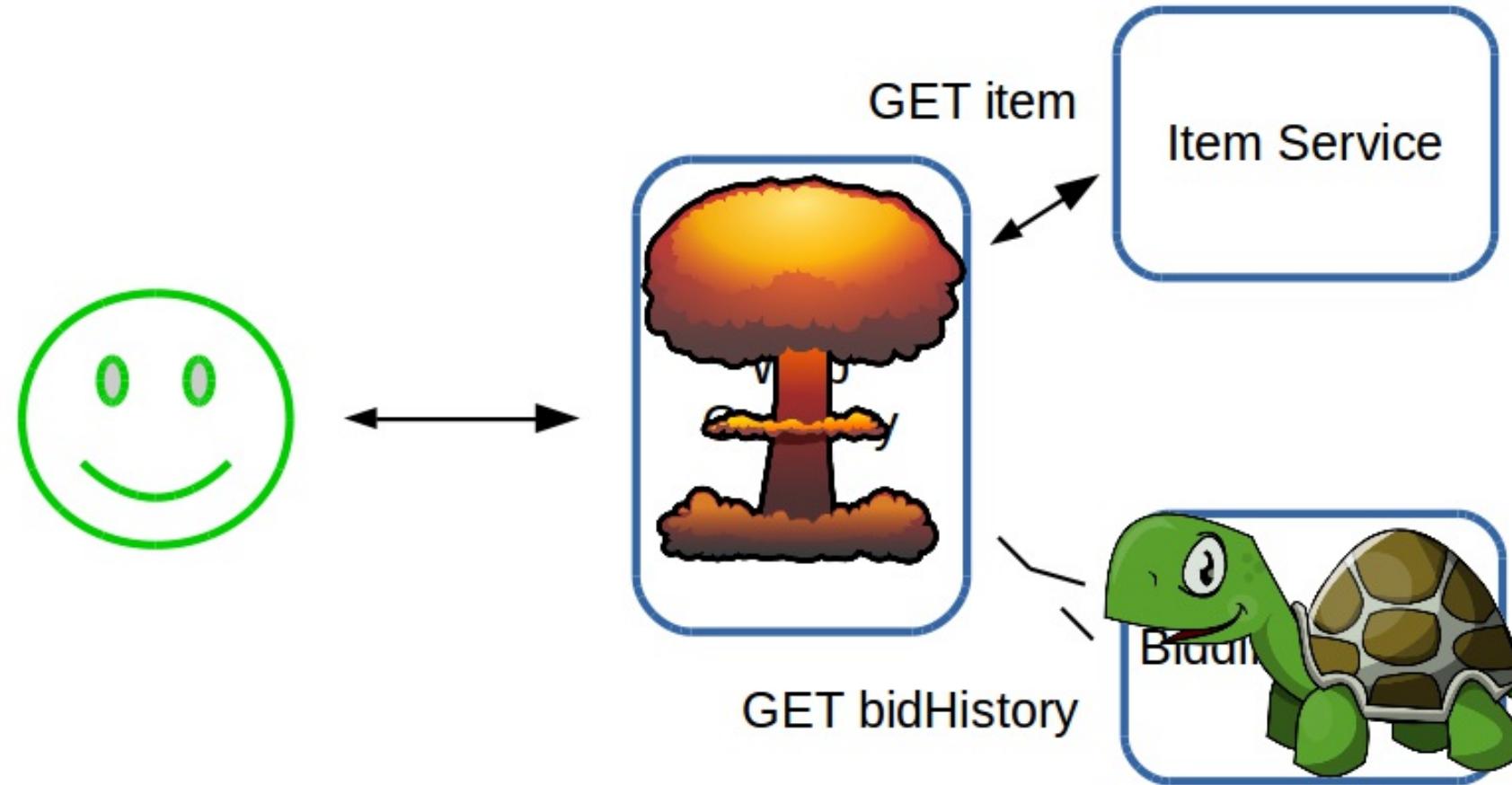
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 - Including timeouts
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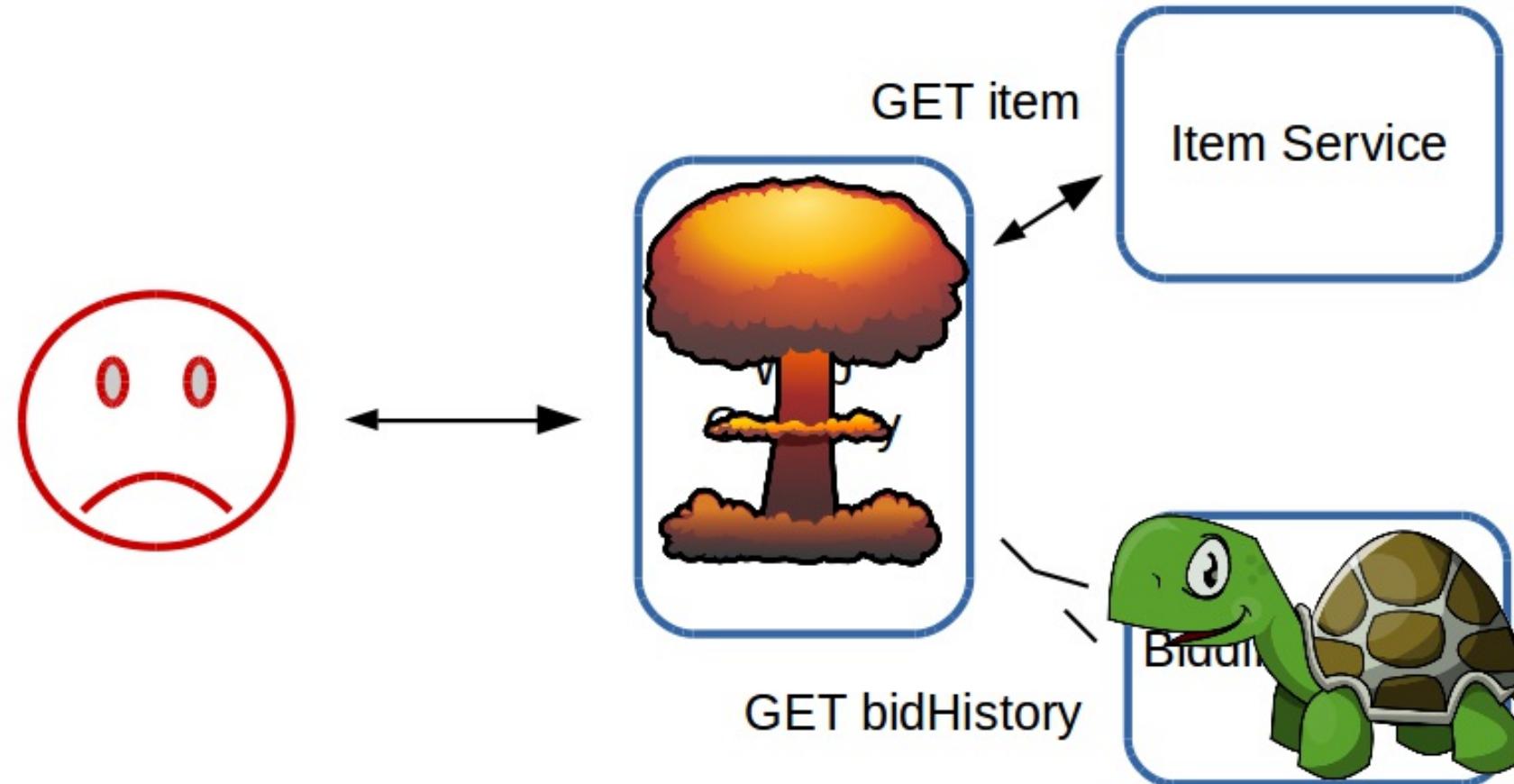
PATTERN 1: CIRCUIT BREAKERS

- A gate that opens in the event of failure
 - Including timeouts
- Protects already failing services
- Allows fail fast handling









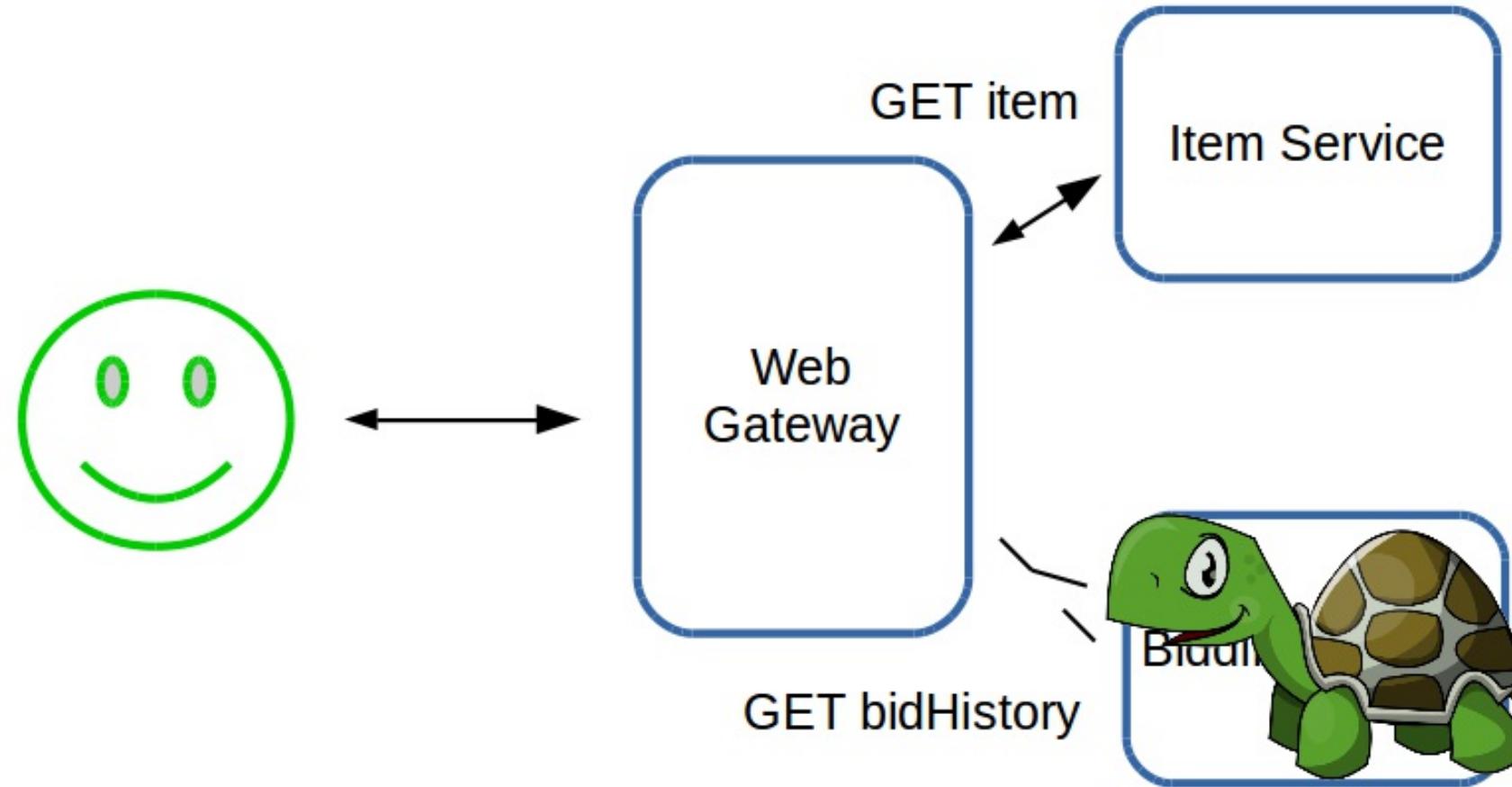
PATTERN 2: FAILURE RECOVERY

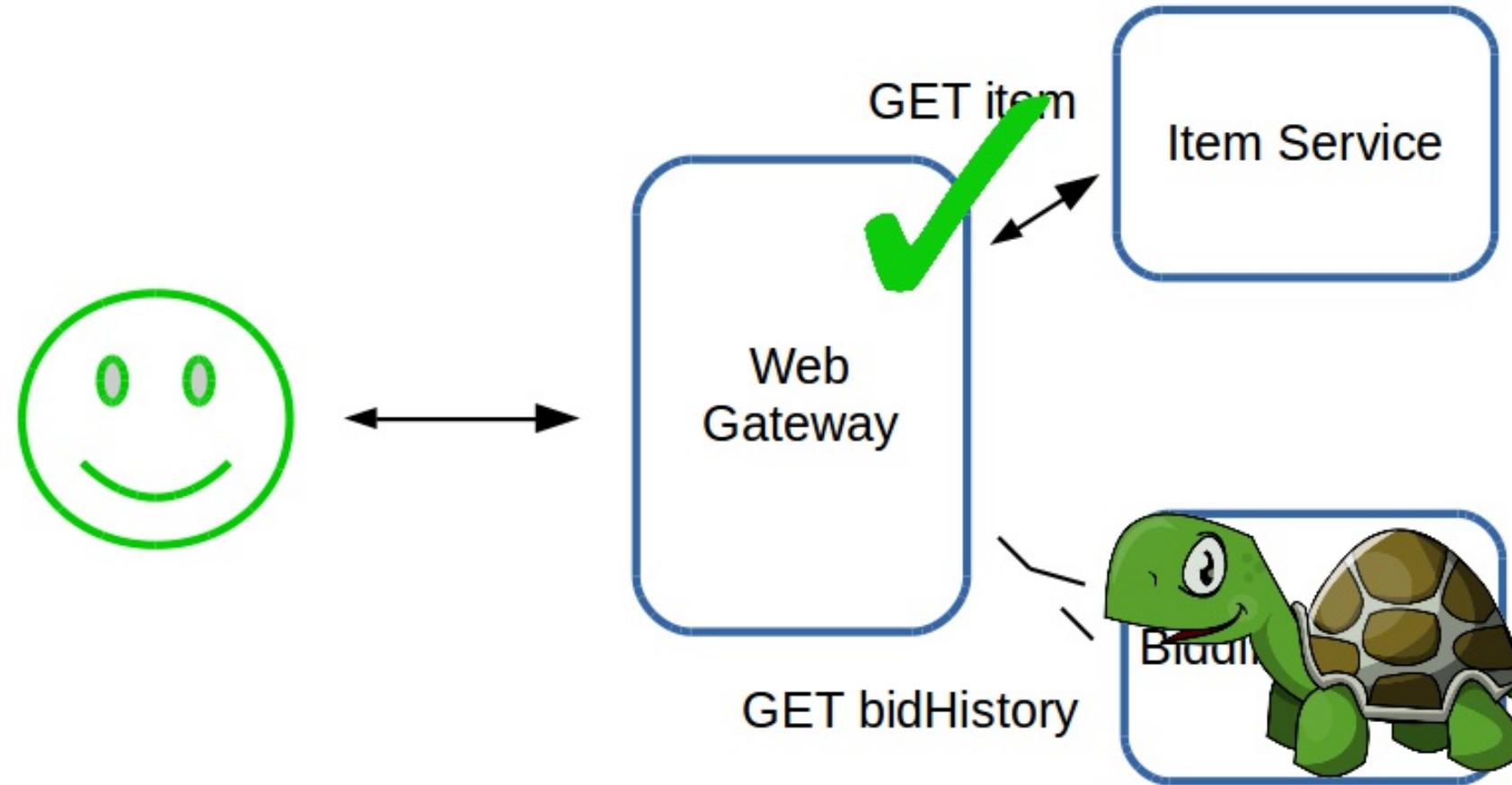
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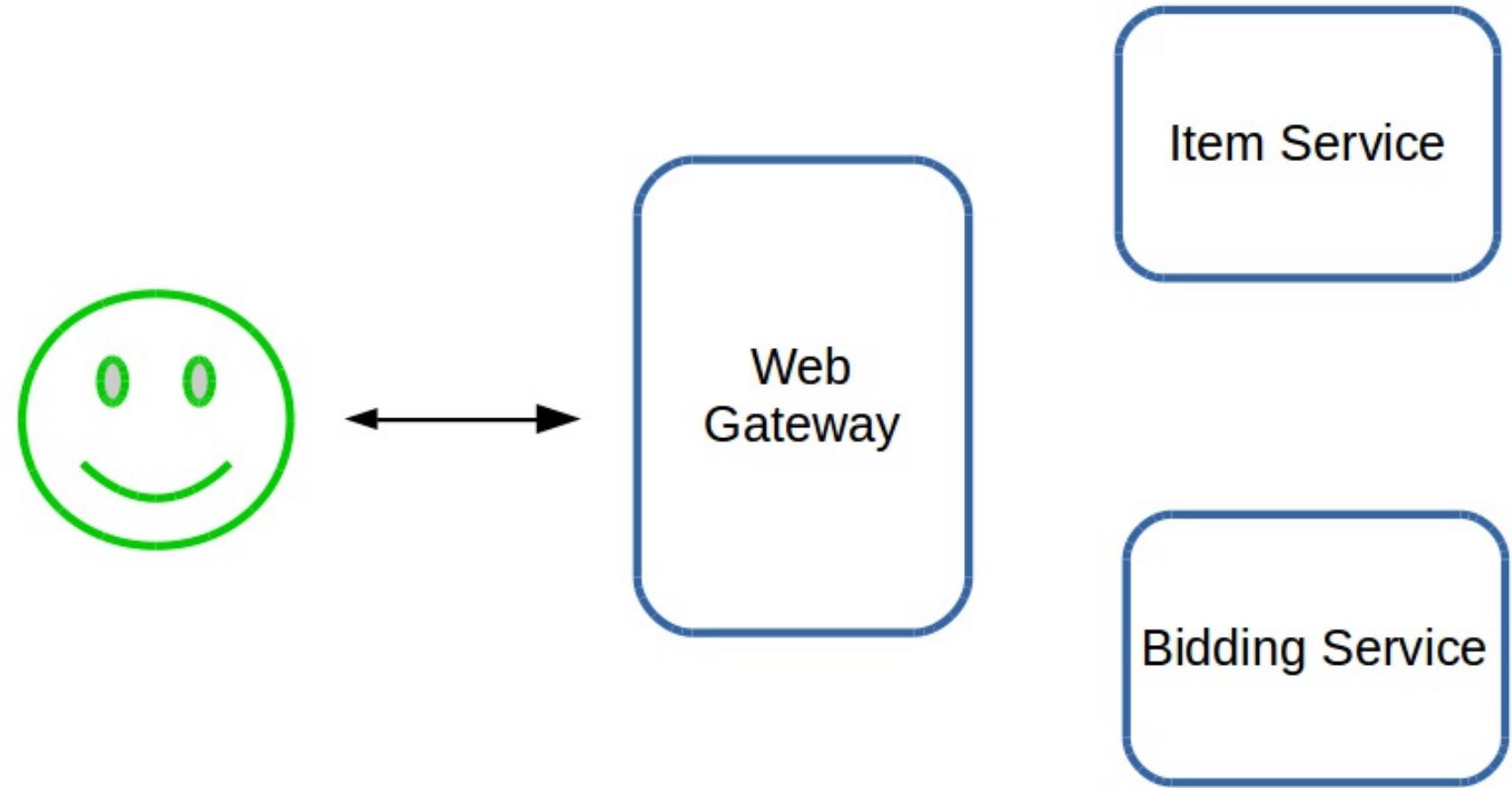
- Work around failure by degrading
- Not every call is necessary to render every page

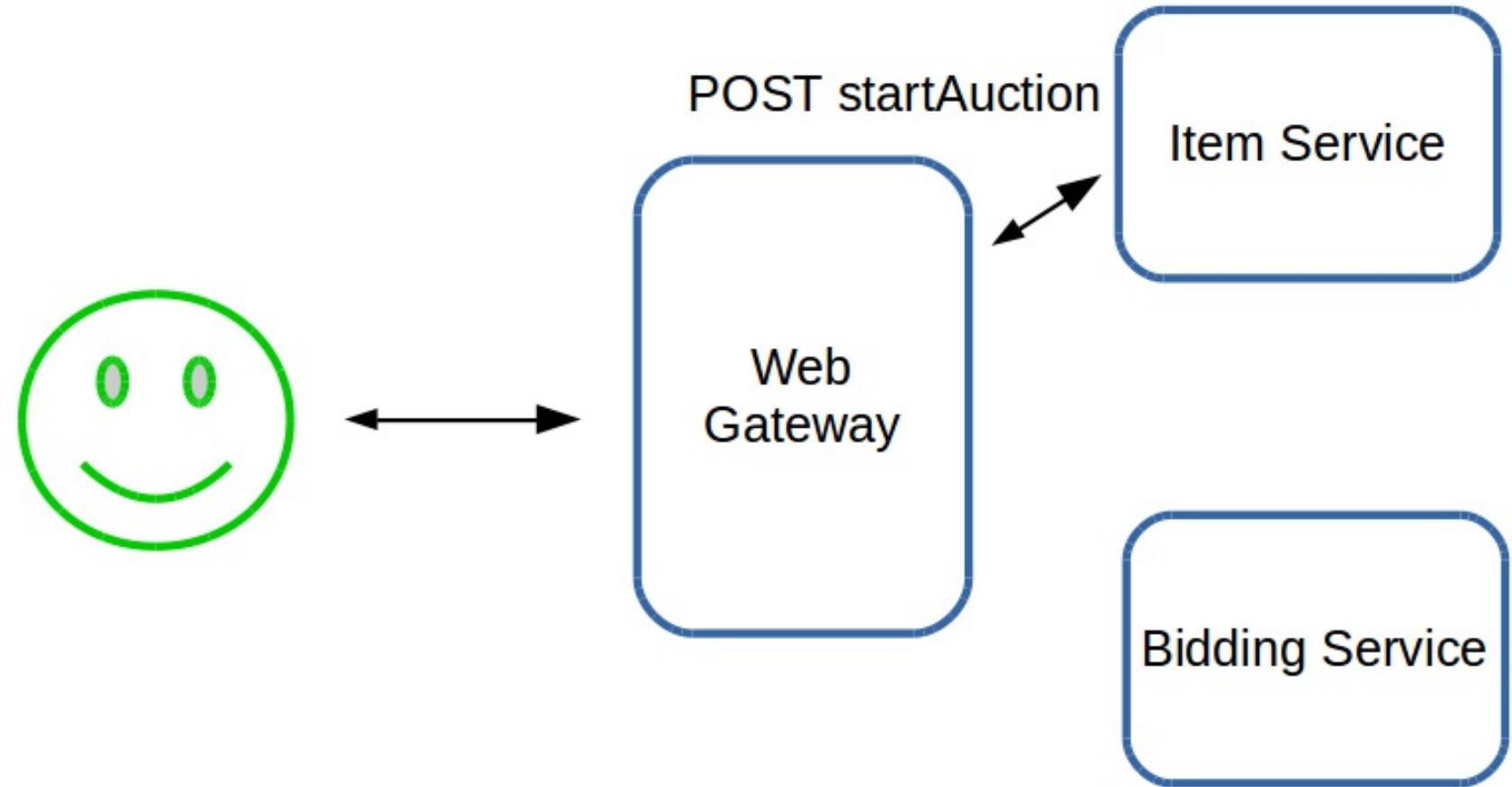


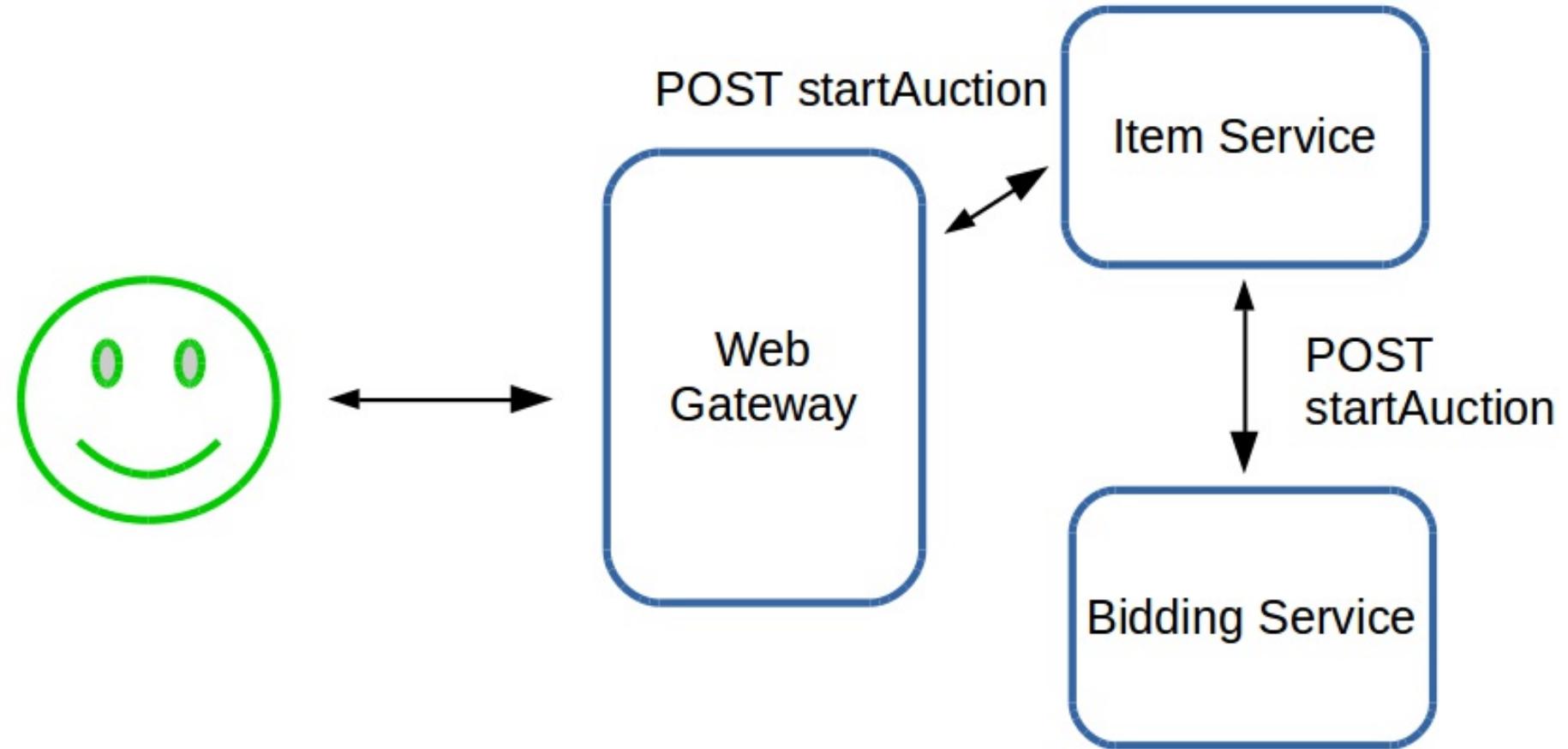


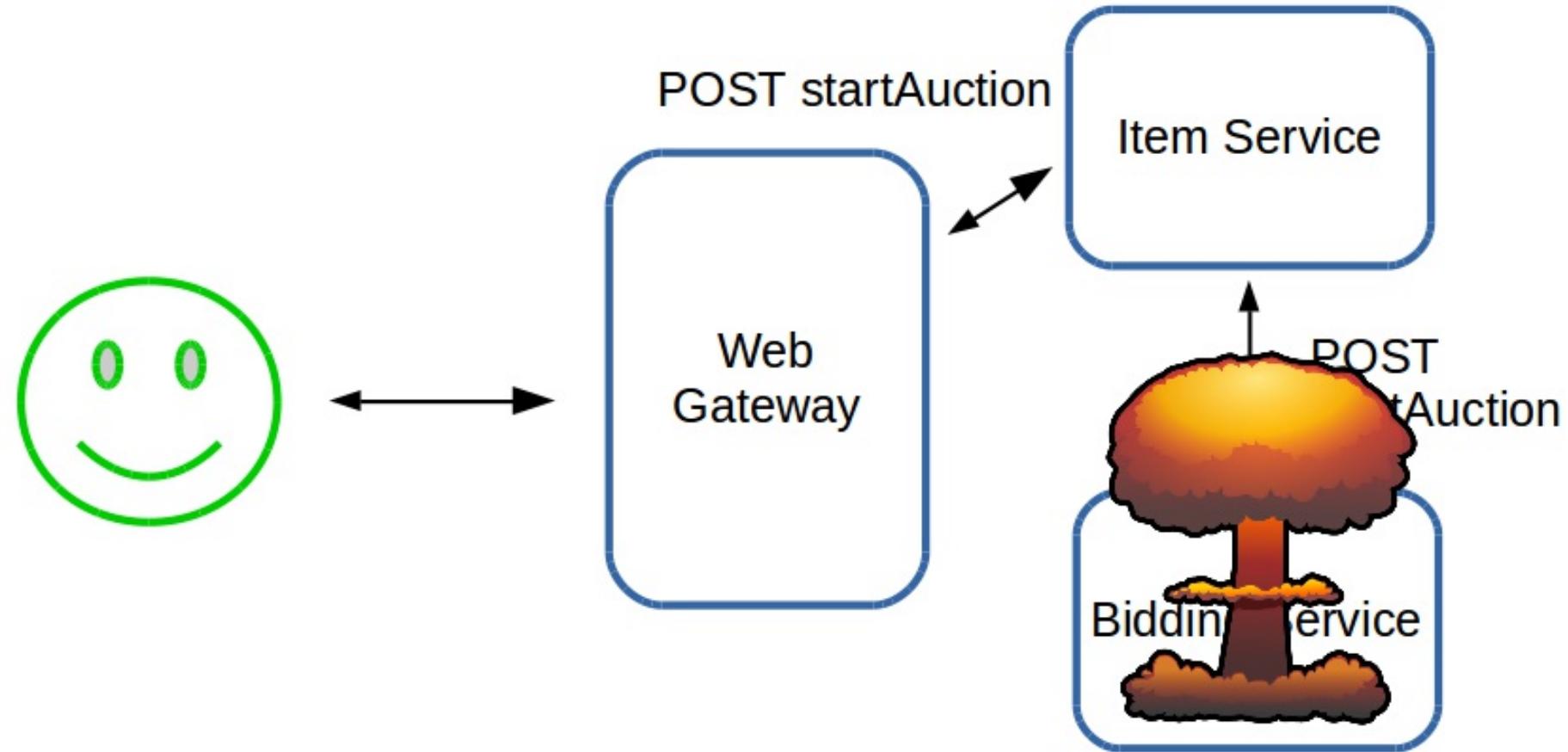


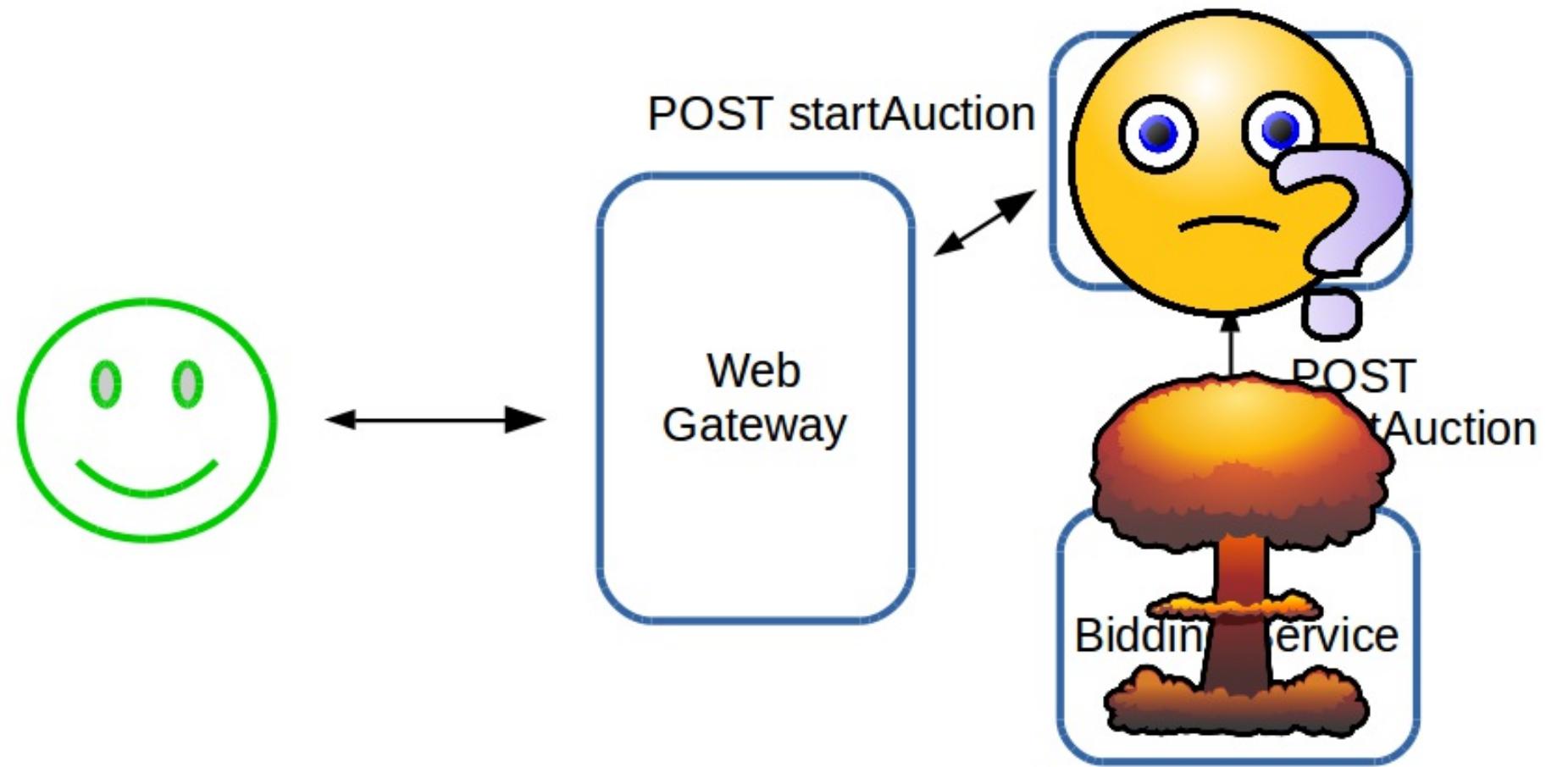
FAILURE CAN LEAD TO
INCONSISTENCY

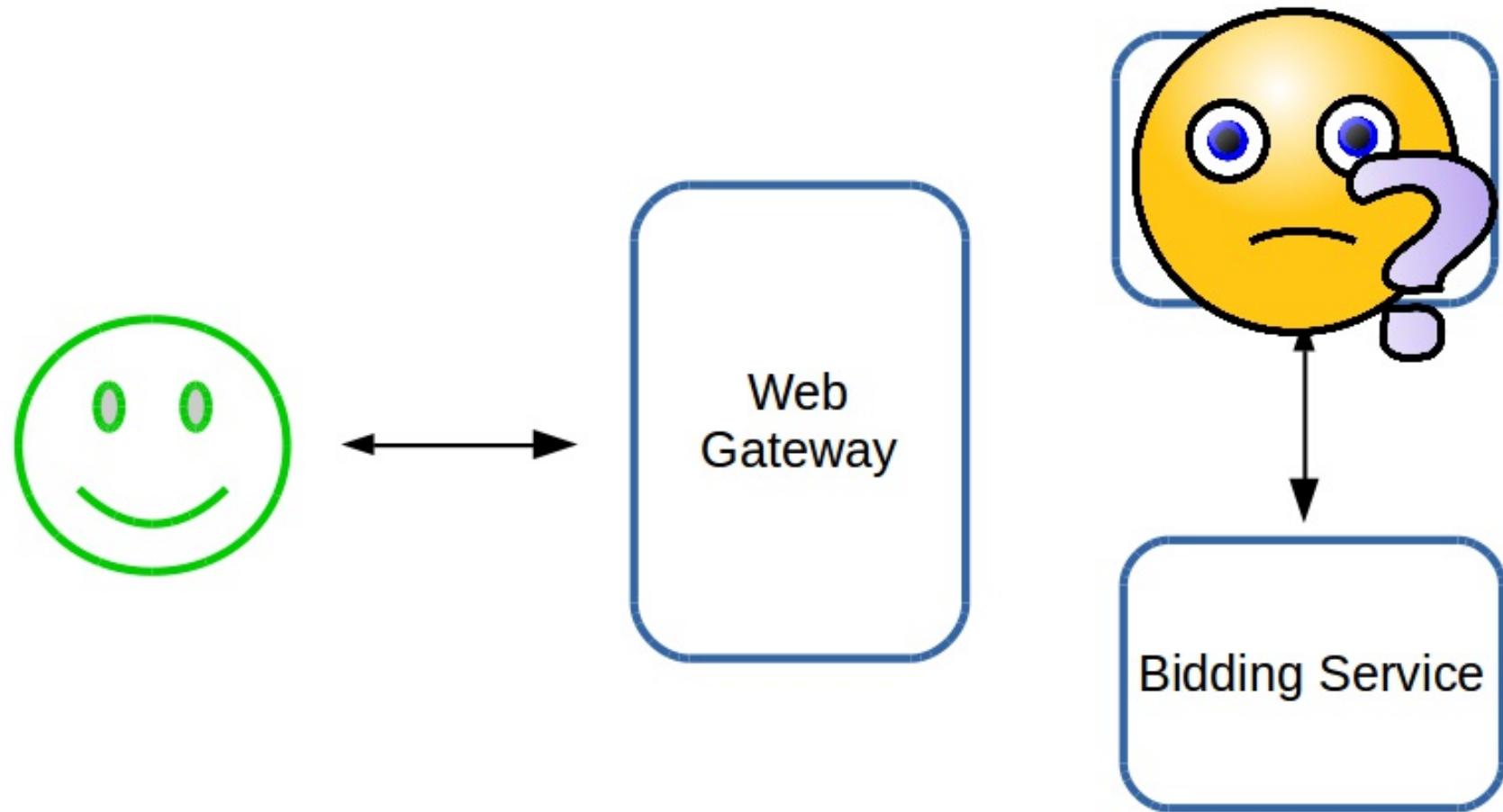


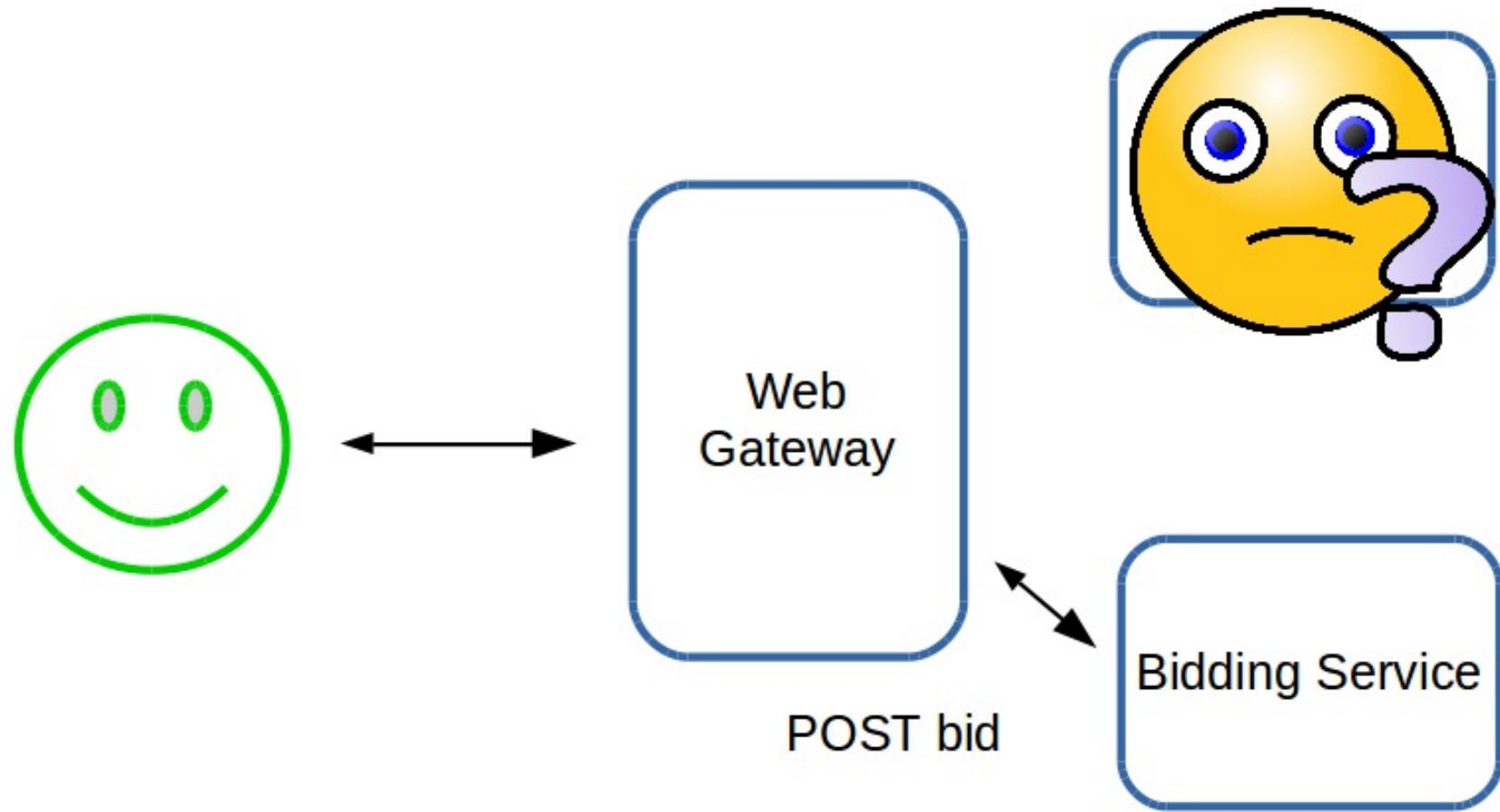


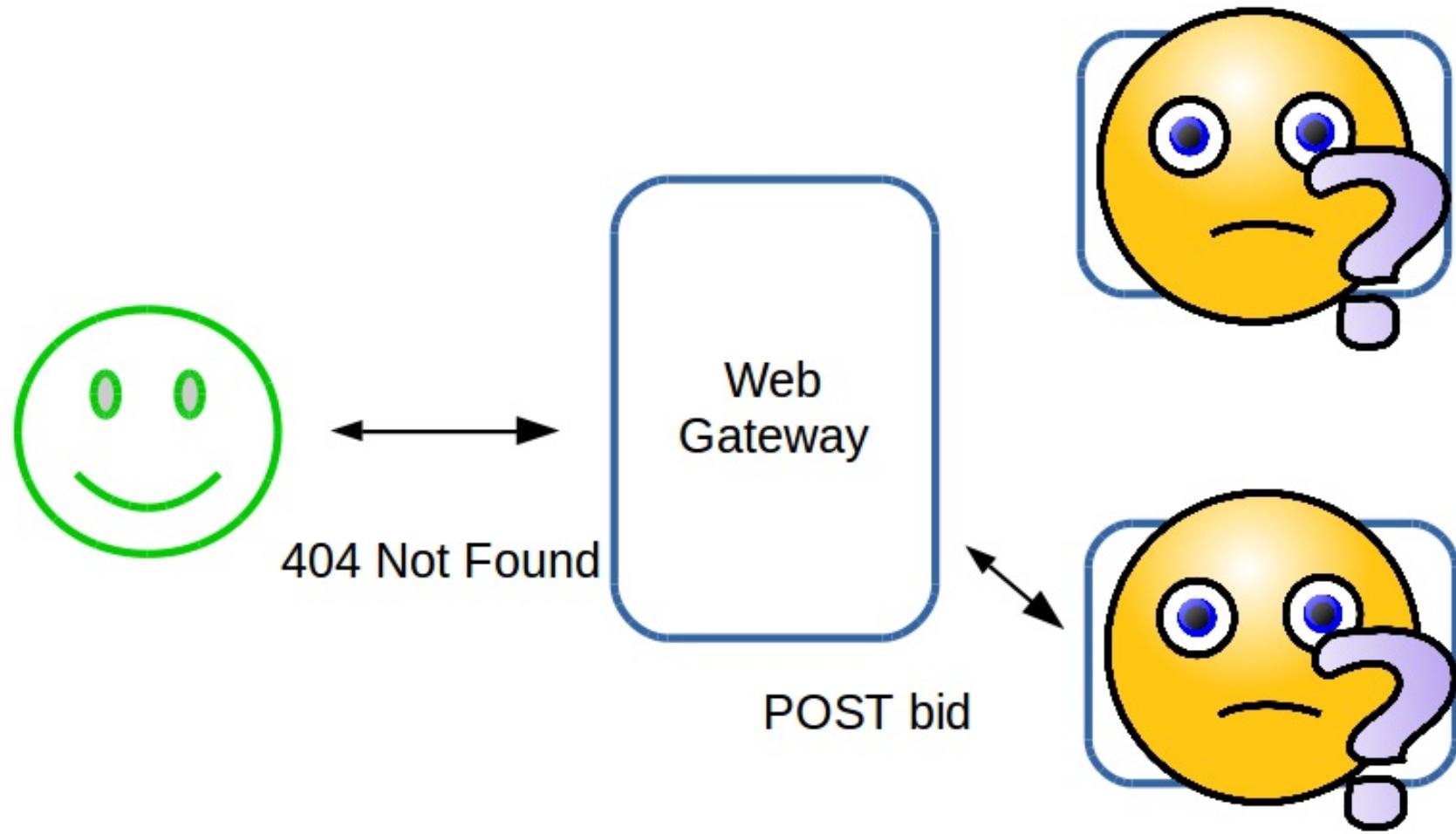


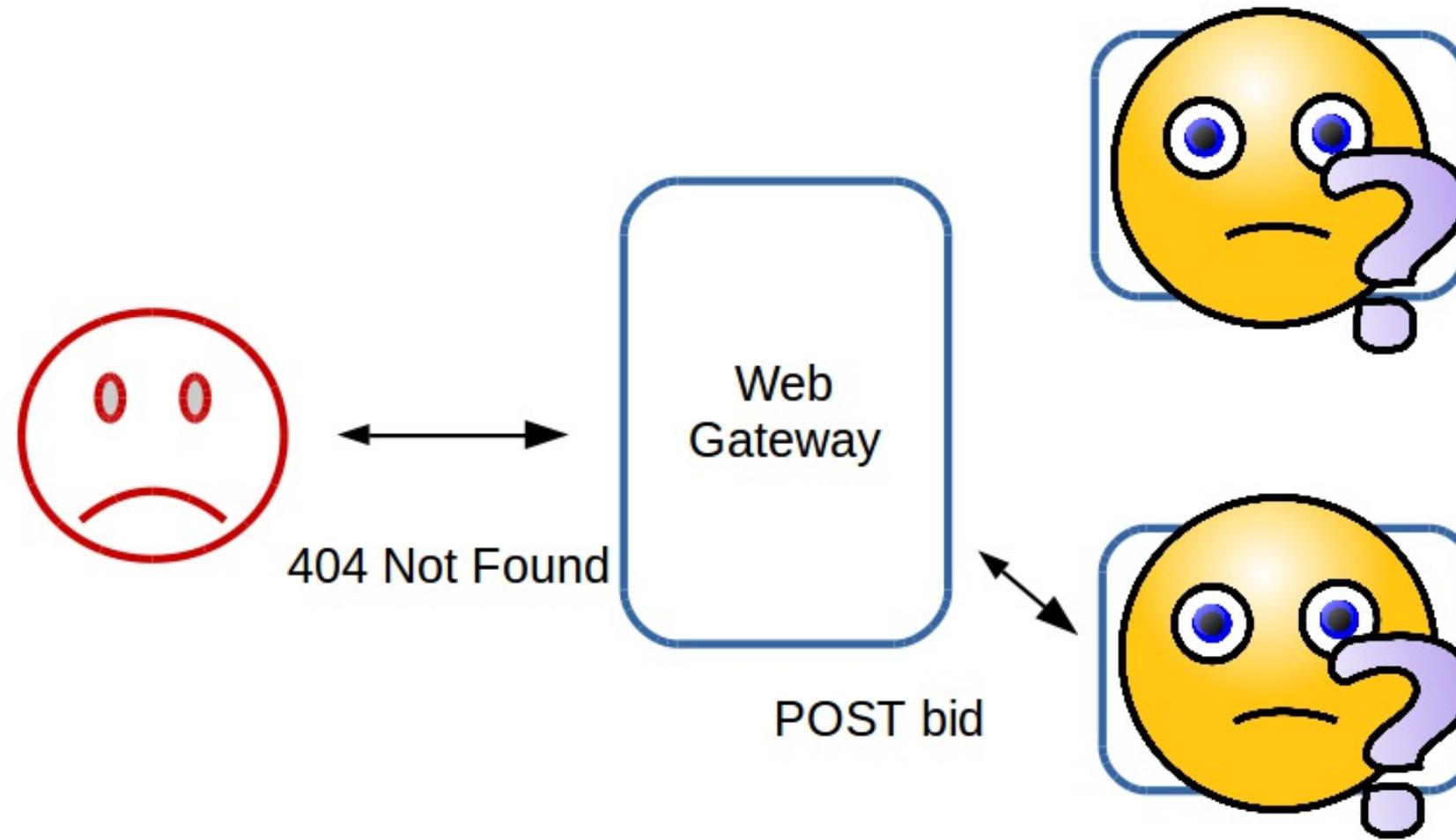












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 - Transactions can't span service boundaries

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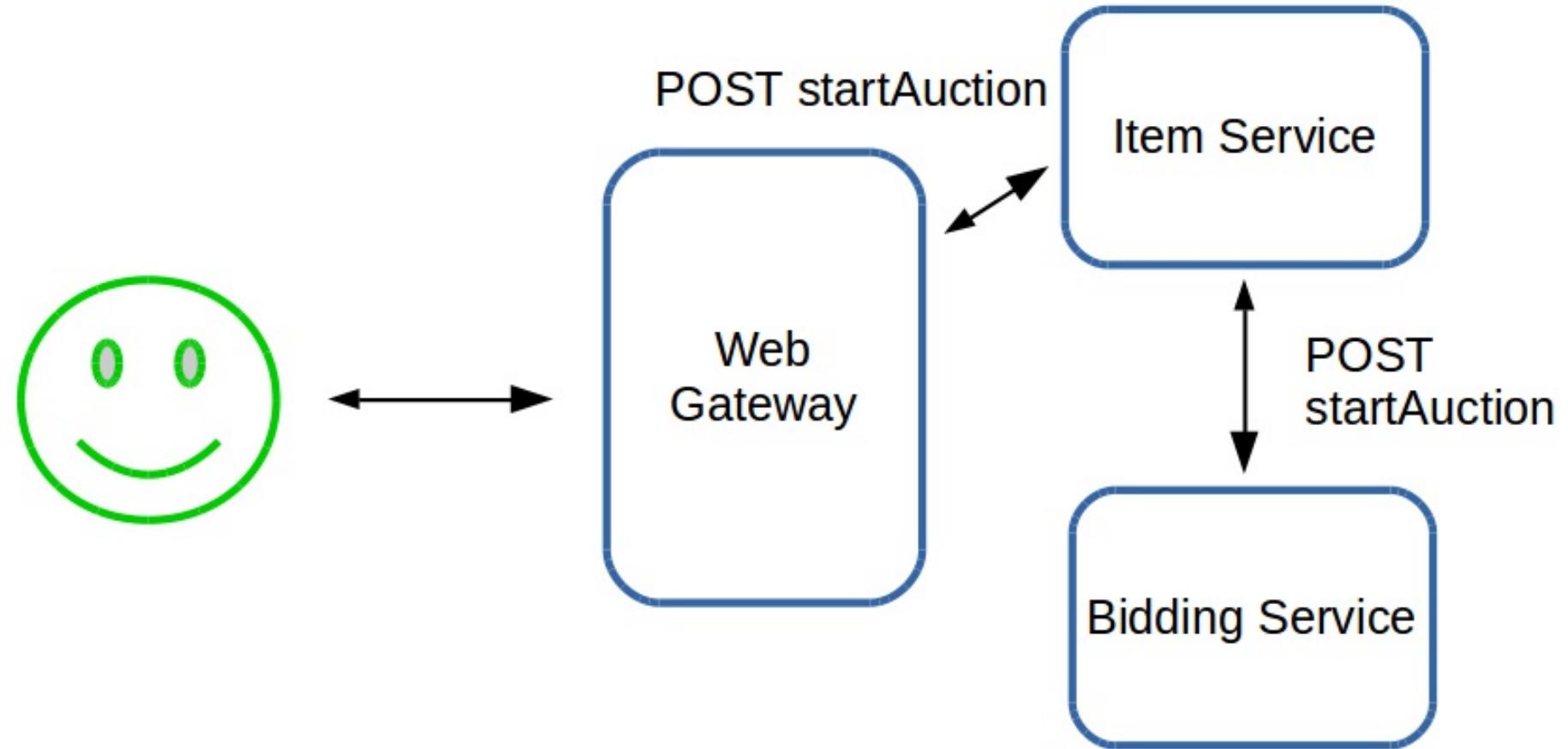
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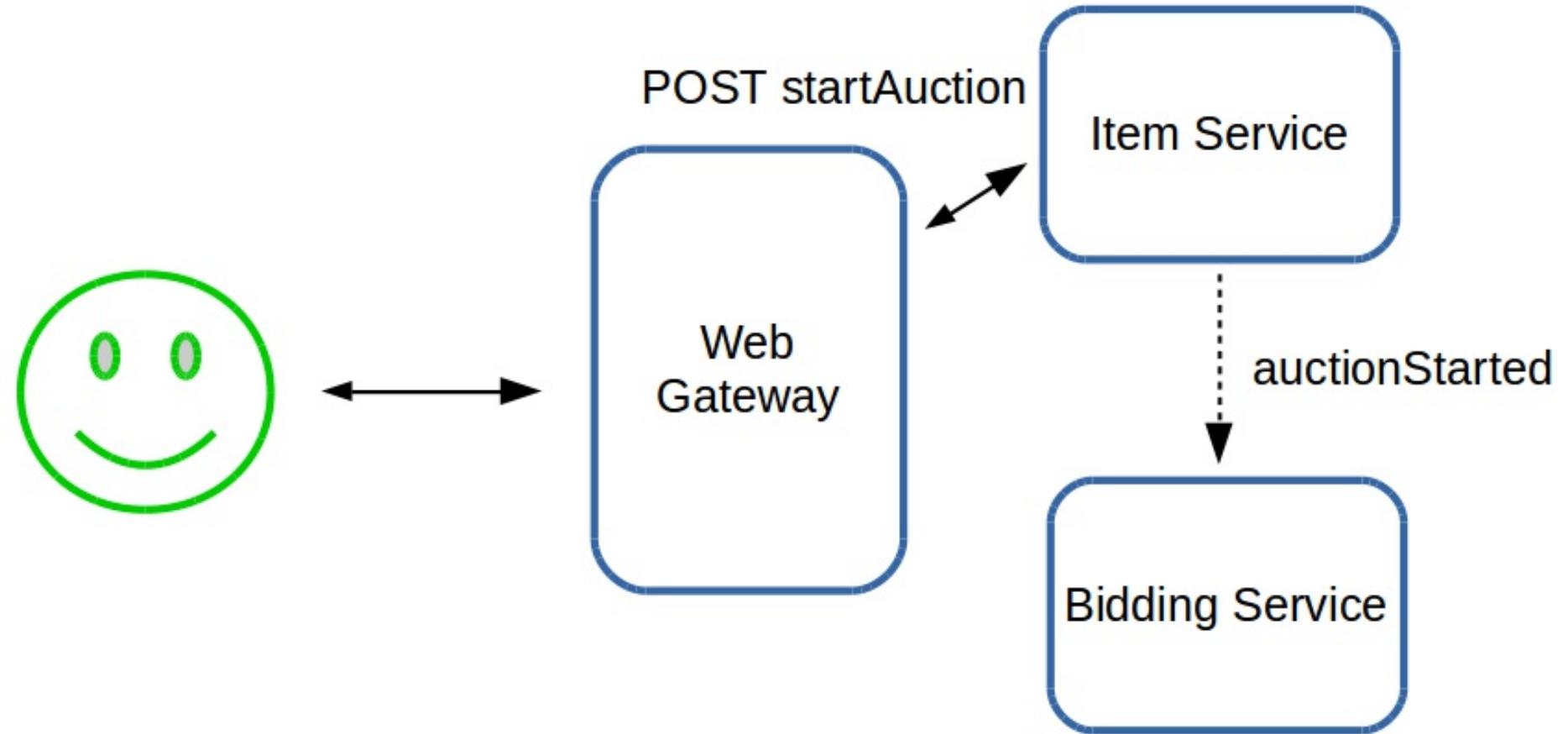
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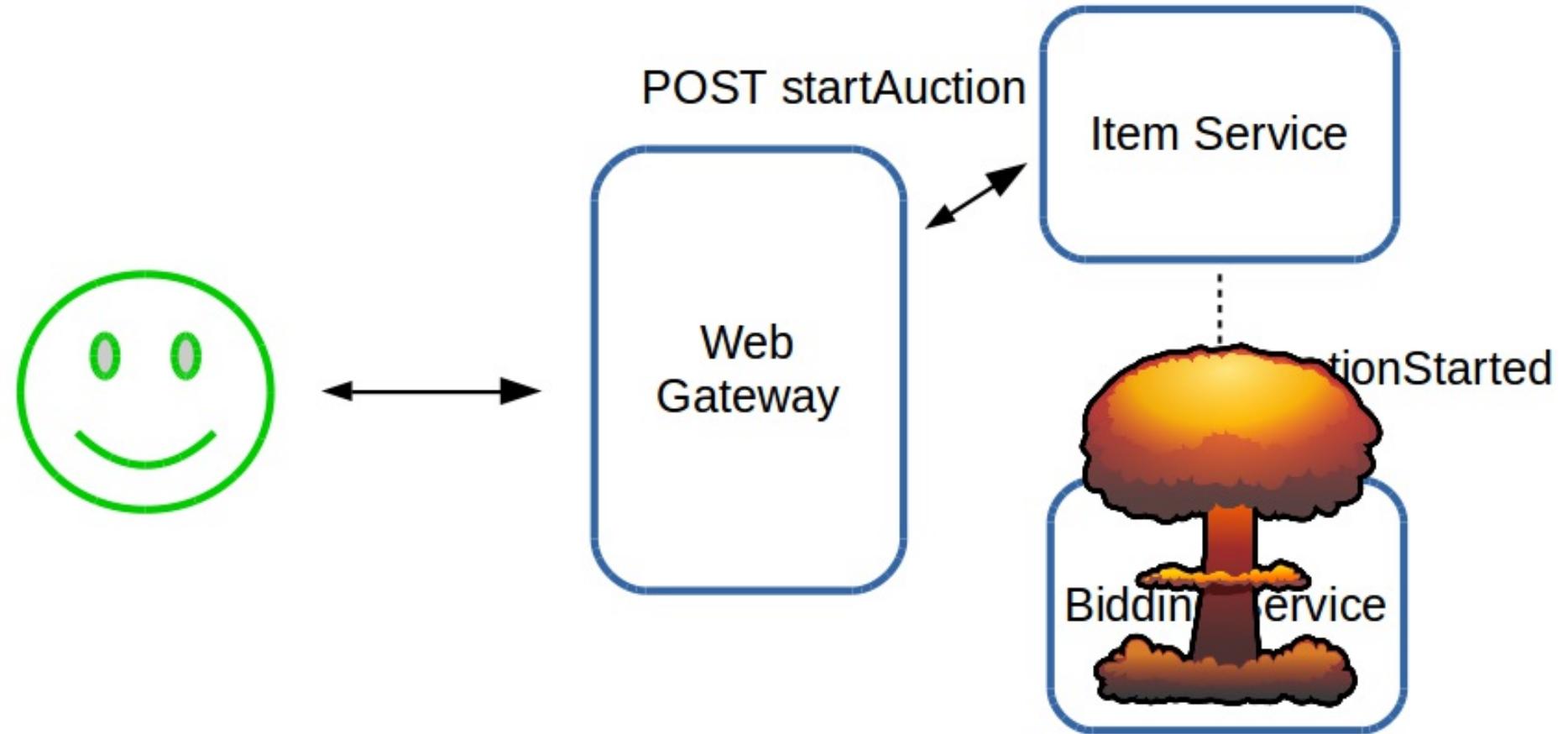
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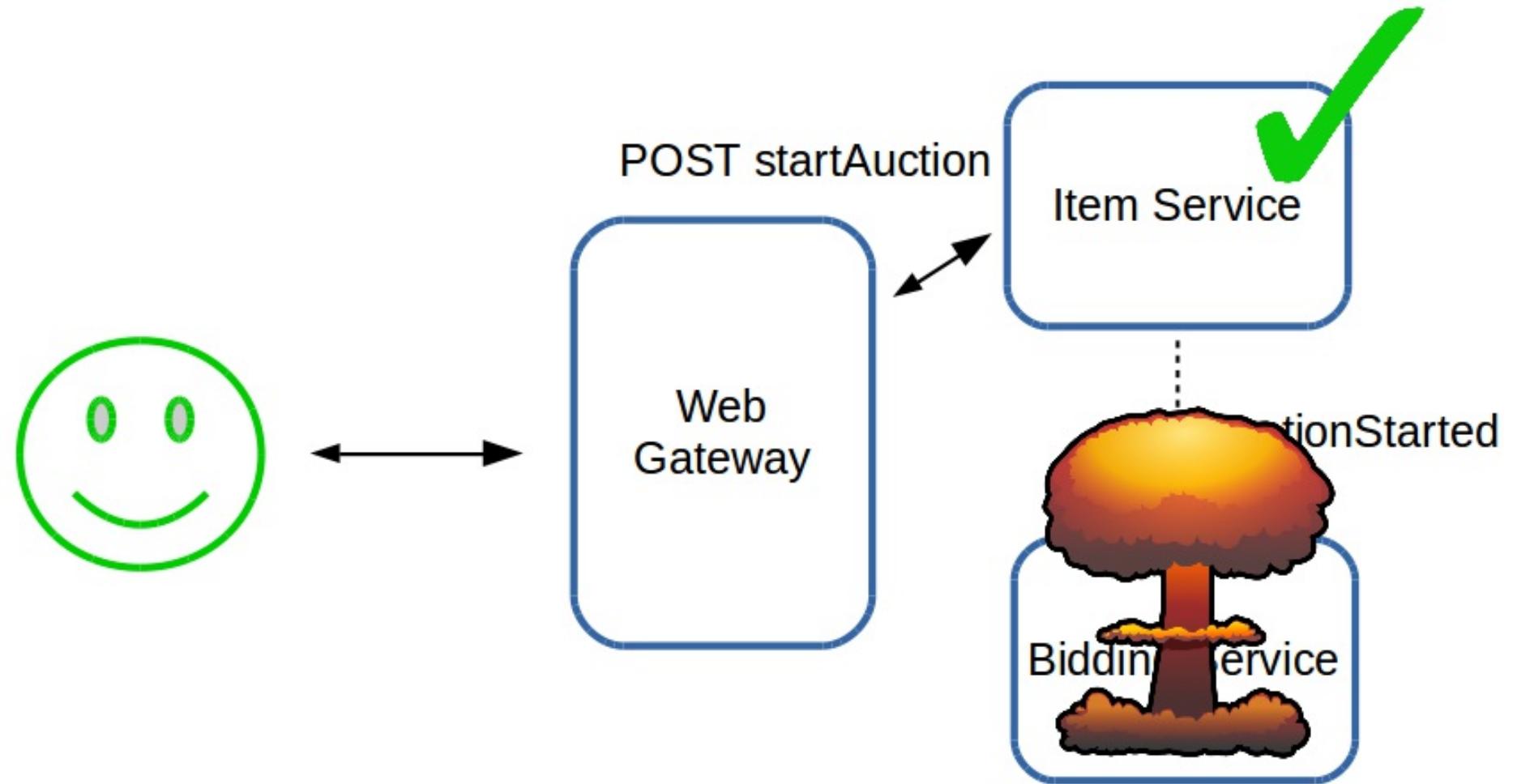
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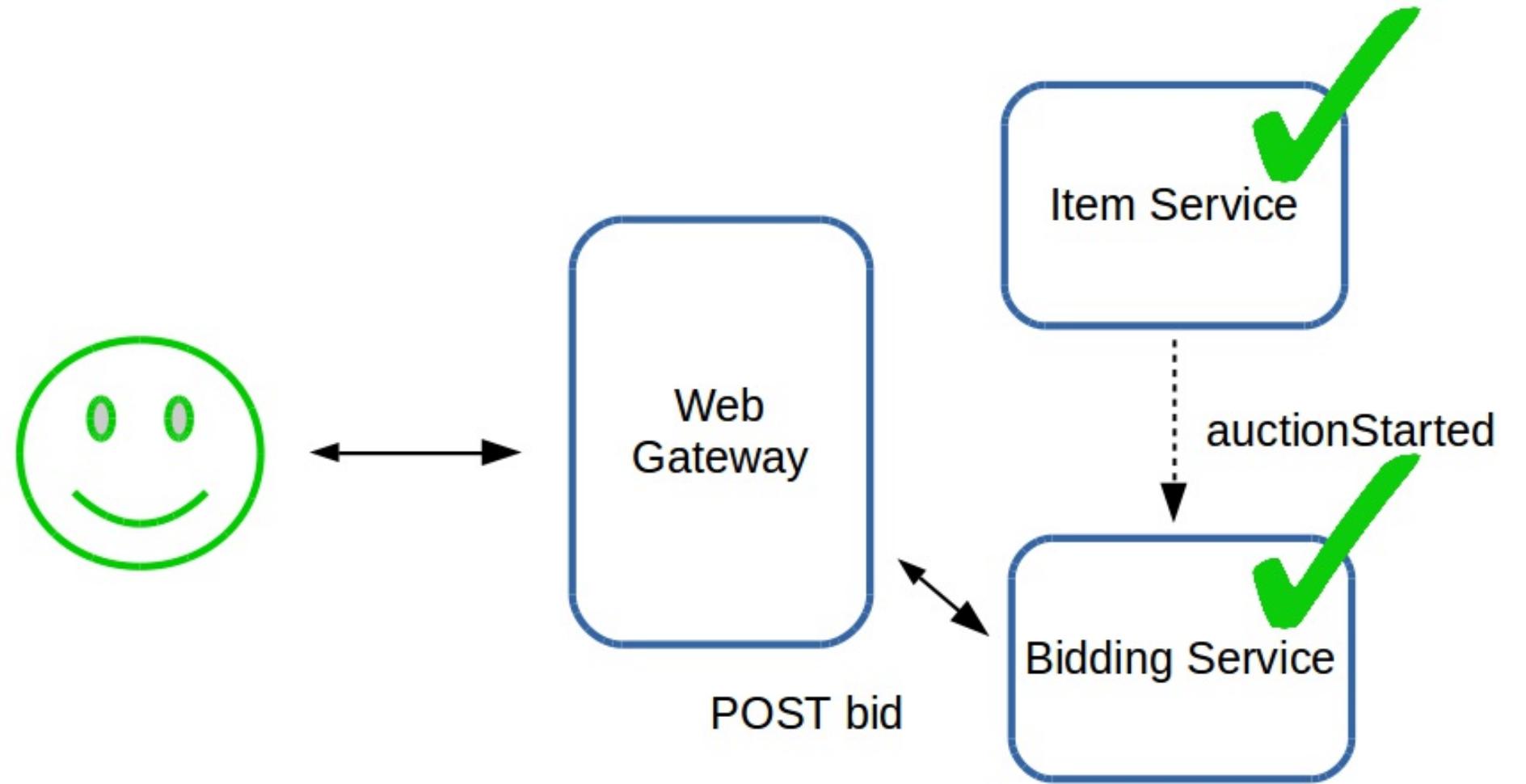
- Does not require both systems to be responsive
- Perfect if you already persist events
- Use persistent events as a source of messages











UNACCEPTABLE DEGRADATION

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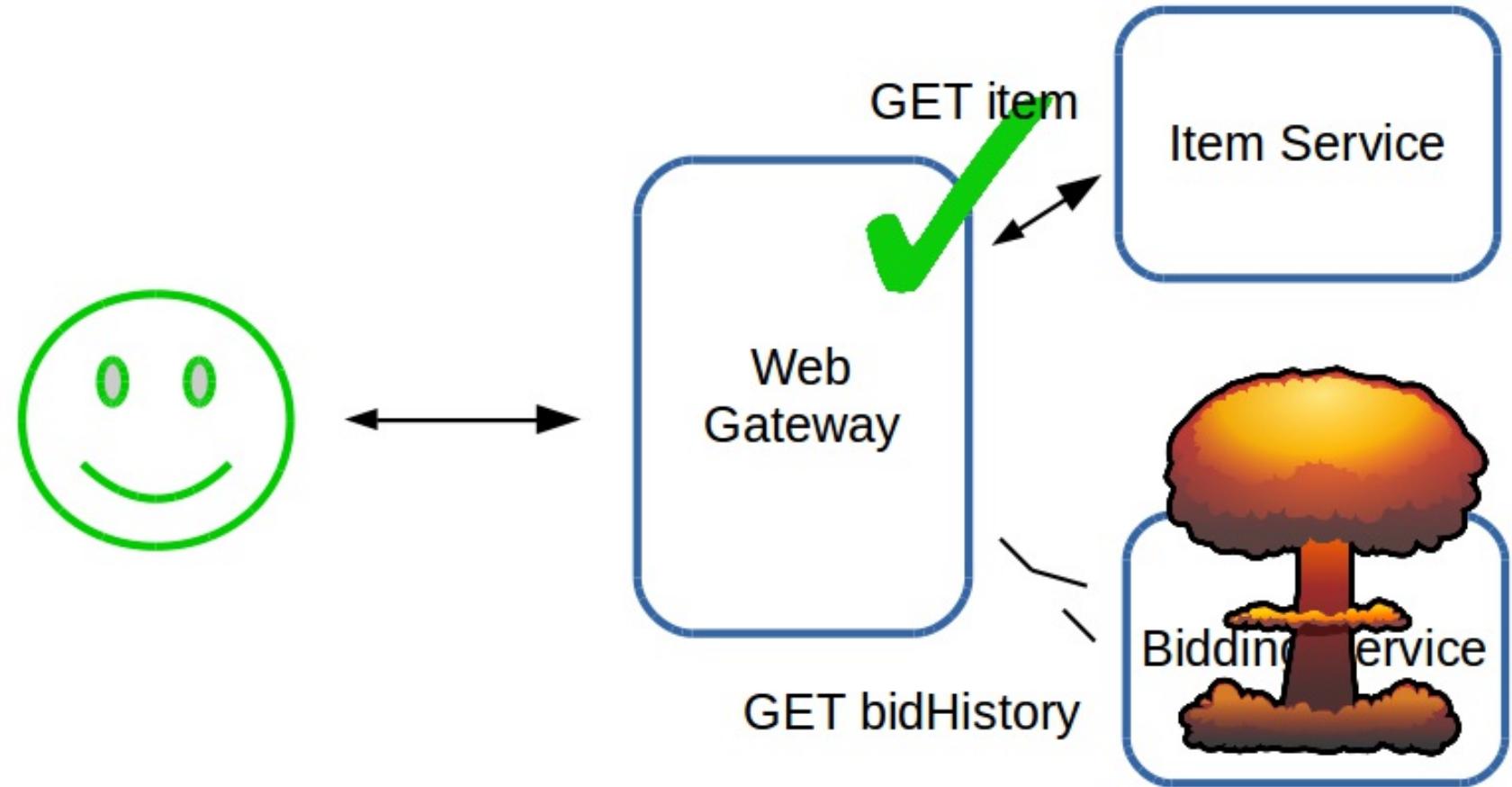
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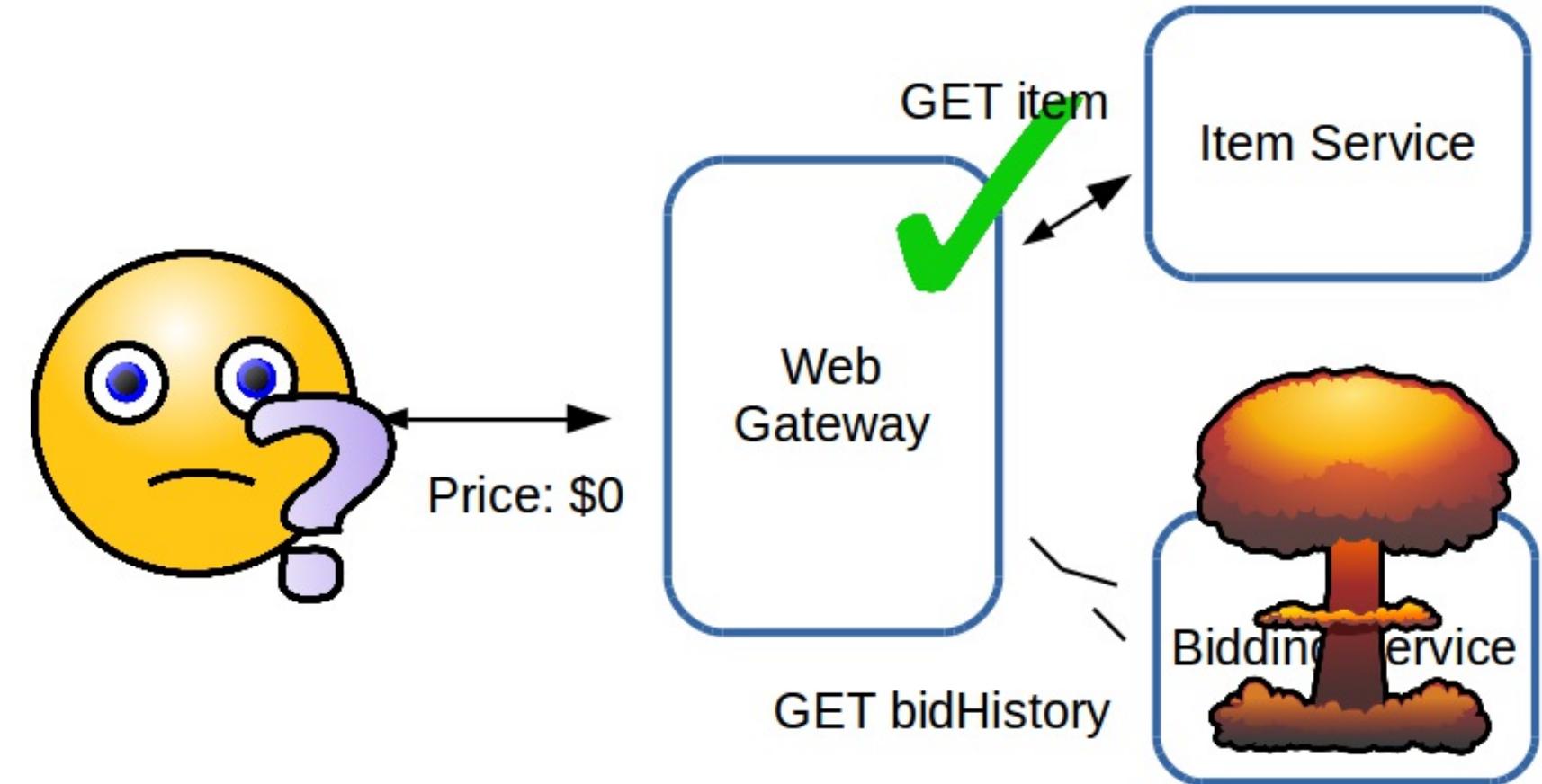
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- Users may tolerate no history, but not wrong price





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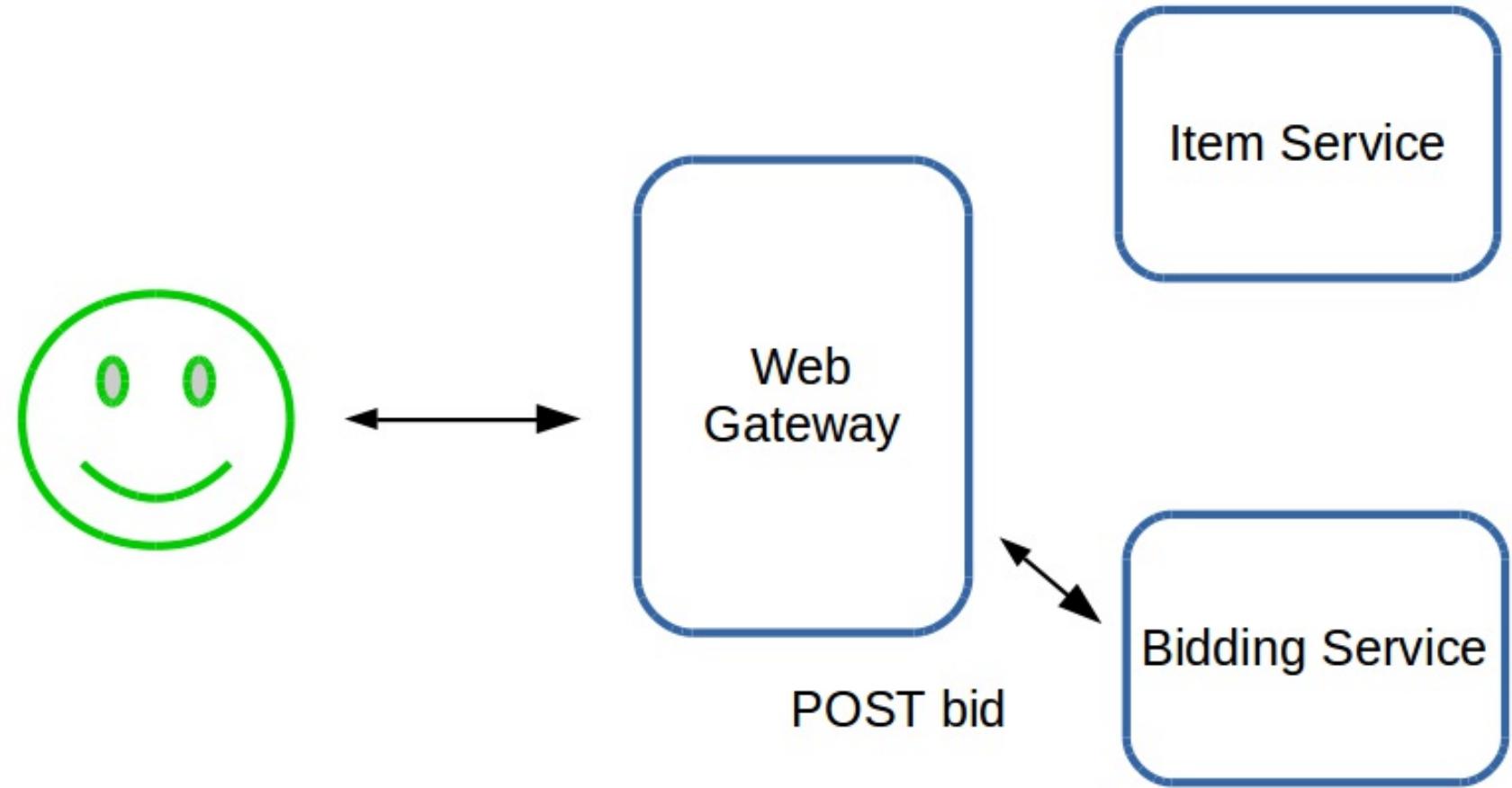
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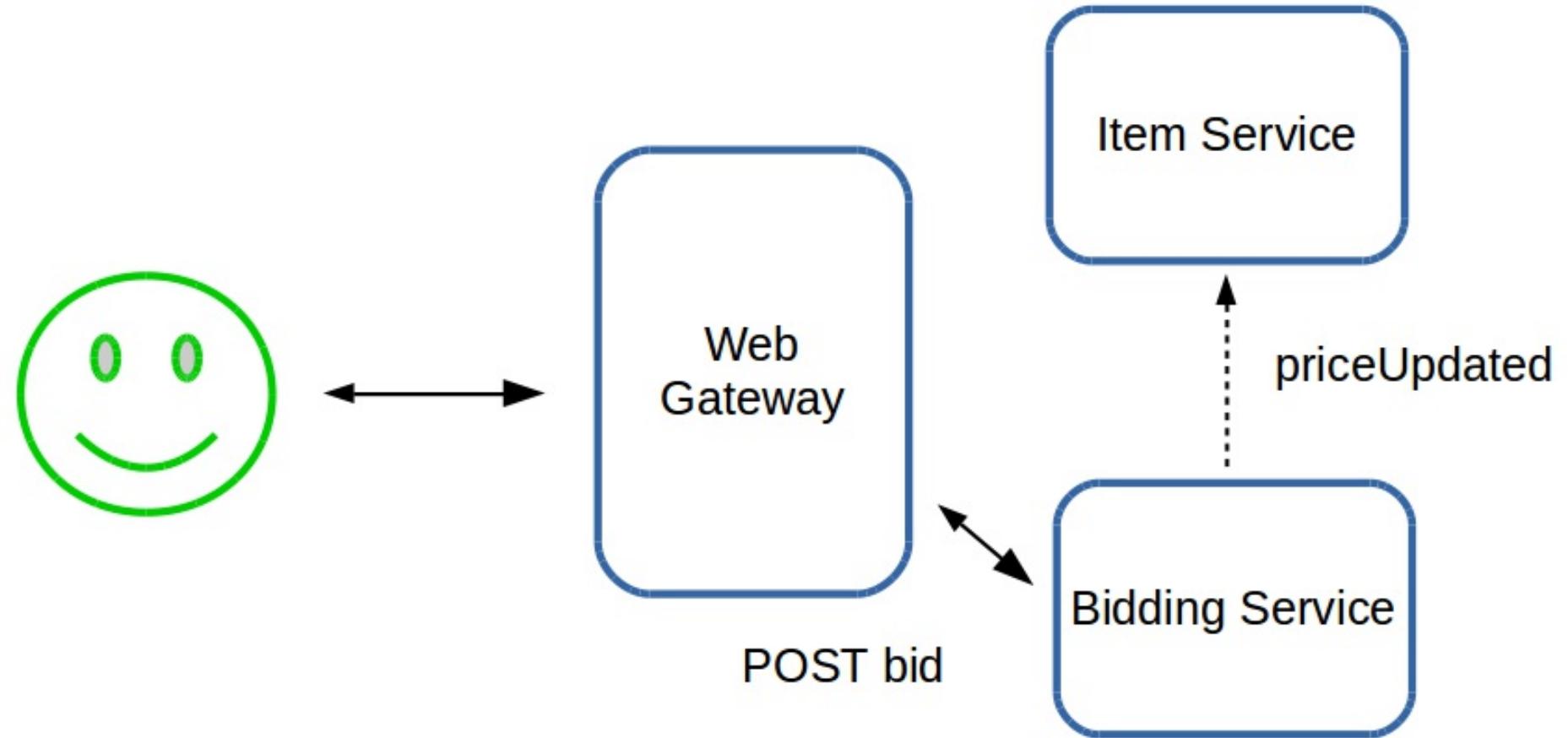
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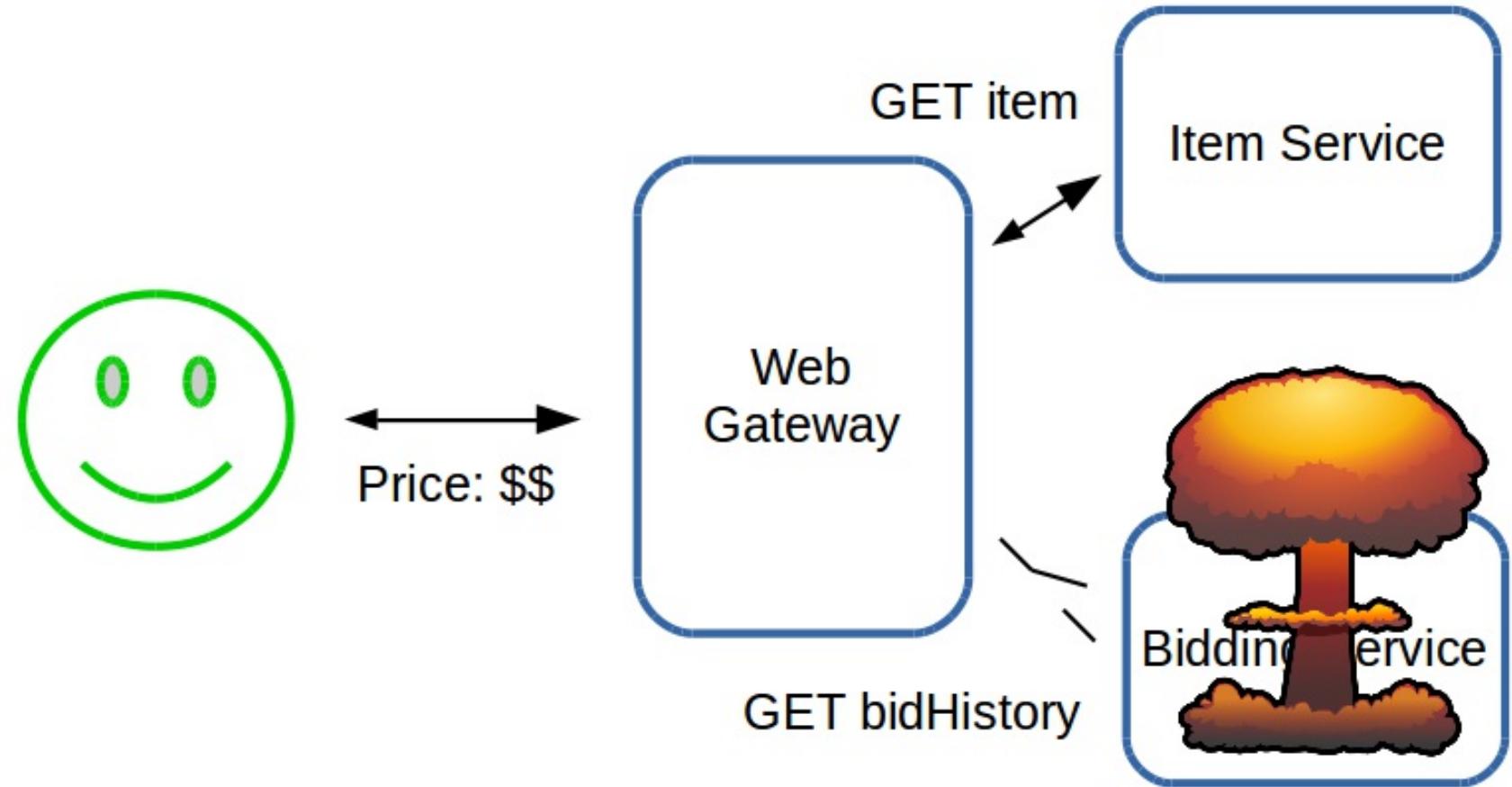
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- Store duplicated information in those services
 - AKA denormalization







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 - Circuit breakers
 - Failure degradation
 - Asynchronous messaging
 - Denormalization

NEXT STEPS

<http://lagomframework.com>

<https://github.com/jroper/microservices-architecture>