JOSH TREGENZA

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Bio

I am a self taught multi-disciplinary designer that has been practicing the craft since 2012. During this time I have worked solo as a freelancer and within teams of designers and developers.

I work best when I'm applying myself to large scale and multi-faceted problems, designing systems and methodolgies to alleviate those problems.

Work History

WorkingMouse/Codebots - Designer   2 years

During my time at WorkingMouse and Codebots, I was the designer for the their main code bot, Lampbot, which involved improving it's Design and Front End Development. I worked with the Design Team to mature their Front End Development skills and bring in Style Guides for them to adhere to. I also assisted in various client facing projects, improved and developed branding.

Cork & Chroma - Designer/Developer   1 year

Working with Cork & Chroma, I have tackled problems that faced their management team, made improvements to their existing site's layout, optimised their database and alleviated recurring issues with a company growing from a single location to multiple.

SEQ Electronics - Designer/Developer & Manager 2 years

With SEQ Electronics I brought about various design shifts with their branding and website, while opening up new revenue streams with e-commerce sites. During my tenure, I was also the manager for their second location for the last year of my work, on top of my work as the designer.

Process

As I seek to learn more and more about my craft and those lateral to design, I seek to learn as much as I can about a project before putting pen to paper.

I'm not a design mercenary or unquestioning soldier. I seek to understand business decisions and process choices whilst remaining social concious of the ramifications and impact.

This requires mediation, respect and leaving the ego at the door. This can be rough for many people, it's a tough skill to learn and one I tried improve on regularly.

My path revolves around learning and teaching. I like to teach and give back to the community and the craft I have chosen.

Skill Set

Design

Design Thinking
UX/UI Design
Prototyping
Design Research
Typography
User Testing
Fluid Design
Agile / Lean UX
Branding
Design Systems

Development

Sass / CSS
Eclipse
Jet Templating
React
Backbone Marionette
Angular
C#
LAMP Stack

Project / Business Management

Agile
Scrum
Business Model Canvas
Mentoring
Team Leadership

Game Development

Unity
Blender
Pyxel