Testing and Continuous Integration

### Overview

1. **Testing**: The process of creating and running ancillary code that confirms your software is performing as expected.

**2. Test-driven development**: A *strategy* for incorporating testing into your code development.

**3. Continuous Integration (CI)**: A type of tool for automating parts of the testing process.

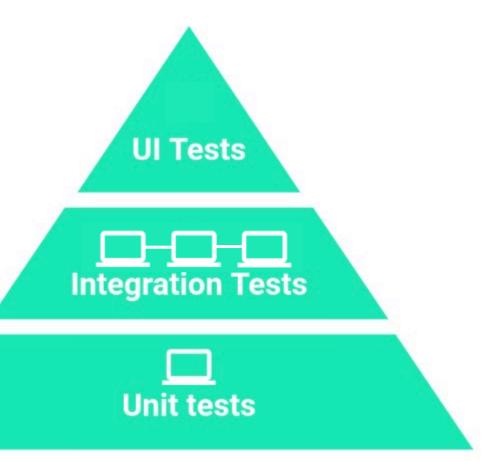
- Testing consists of writing and running code that's independent of your software, whose purpose is to check that your software functions as intended.
- It is helpful in identifying and fixing issues that may arise when changing older features.
- For other developers, tests are also a source for understanding the basic functionality of each unit of code.

There are many levels of testing:

Highest level --- UI or Functional Testing

Intermediate level --- Integration Testing

Lowest level --- Unit Testing

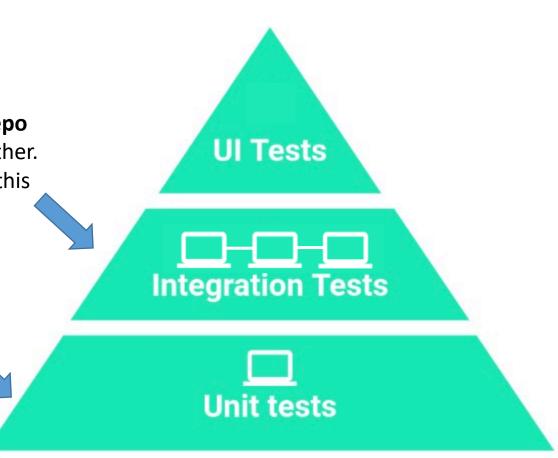


There are many levels of testing: Highest level --- UI or Functional Testing Intermediate level --- Integration Testing **Integration Tests** Lowest level --- Unit Testing **Unit tests** 

We will mostly focus on **unit testing**, but will also get some exposure to integration testing.

Integration testing is done at the level of the remote repo (GitHub), where all developers' code is *integrated* together. "Continuous Integration" is a method for streamlining this process.

**Unit testing** is done at the level of the **local repo**, where an *individual* developer writes their functions (i.e. "units").



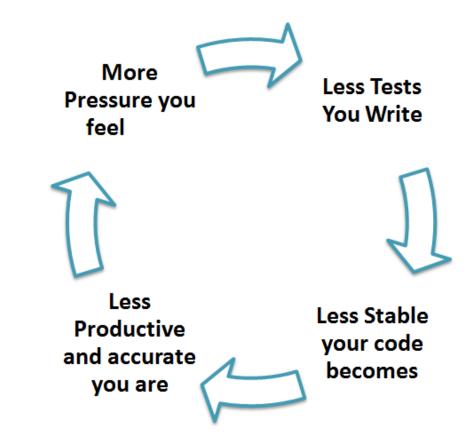
## Why bother testing?

"If it hurts, do it more often." - Programing tenet

Without testing you may find yourself caught in a (common) vicious cycle during development.

The more code you write without testing, the more paths you'll have to check for errors, and thus the less inclined you are to test.

**Solution**: Adopt a "test as your code" approach.



### **Unit Testing**

- Unit tests are the fastest, most incremental, and most targeted of tests.
- The scope of the "unit" you are testing is a single function.
- Each function defined in your software should have one test function.
- Each *test function* should test a broad range of the function's possible behaviors (this is referred to as the test's "coverage")

#### Types of coverage metrics:

- **1. Statement coverage**: fraction of the code's executable *statements* run by the test
- **2. Conditional coverage**: fraction of the code's logical operands (AND, OR, greater than, etc.) run by the test
- **3. Branch coverage**: fraction of the code's branches (paths through the code) run by the test

$$Statement\ cov = \frac{\#\ executed\ lines}{Total\ \#\ of\ lines\ of\ code}$$

$$Conditional\ cov = \frac{\#\ executed\ operands}{Total\ \#\ of\ operands}$$

$$Branch cov = \frac{\# executed \ branches}{Total \# of \ braches}$$

## **Unit Testing**

# Consider the following 4-line function for a demonstration of unit tests using the three different metrics

```
1| def multi(a, b):
2|    if a > 10 and b < 20:
3|         a = a * b
4|    return a</pre>
```

#### **Statements:**

4 lines of executable code

#### Full-coverage test:

multi(11, 5) == 55

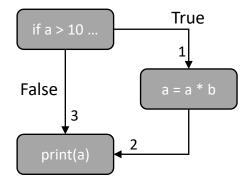
#### **Conditionals:**

- a > 10
- b < 20
- Possible combos: TT, TF, FT, FF

#### Full-coverage test:

```
TT: multi(11, 5) == 55
TF: multi(11, 25) == 11
FT: multi(-2, 15) == -2
FF: multi(1, 30) == 1
```

#### **Branches**:

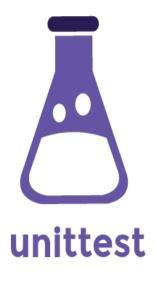


#### Full-coverage test:

1,2: multi(11, 5) == 55 3: multi(11, 25) == 11

### Testing in Python

There are many testing packages for Python. These are some of the most popular.

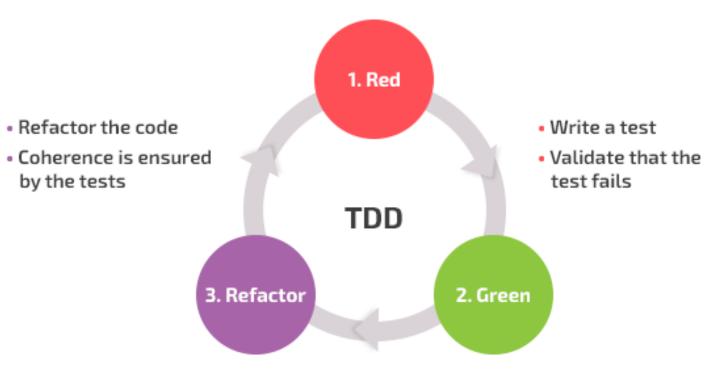






unittest is the built-in library for Python and is what we will use for class.

### Test-Driven Development



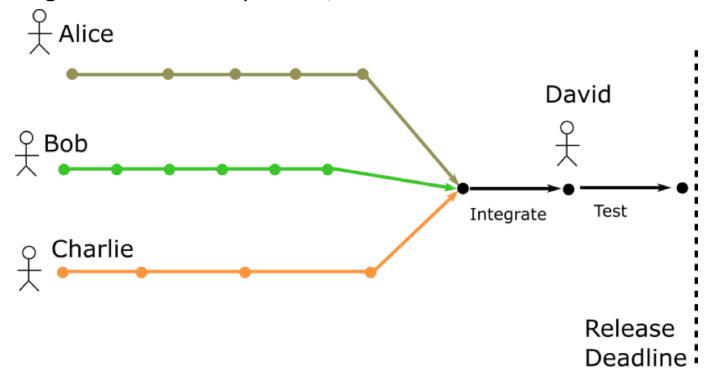
### A three step process:

- 1. Write a failing test
- 2. Write the minimum code to pass the test
- 3. Refactor the code and repeat from #1

- Write just the minimum code necessary
- Validate that the test now passes successfully

### Traditional Development

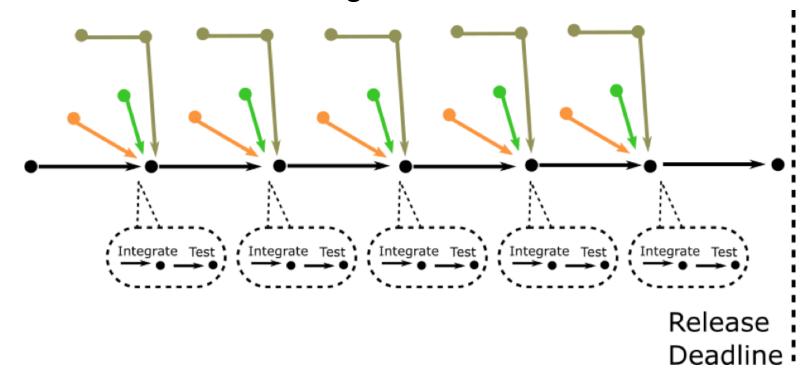
Traditional software development with a team consists of each developer working on their own feature independently and, once those features are mature, manually merging/integrating those features together into a final product, which then needs to be tested.



**The problem**: The longer the independent development time, the *less* features are likely to coordinate well with one another and the *more* code there will be to integrate. Basically, it results in larger amounts of incompatible code.

### Continuous Integration

**The solution**: Frequent, regular integrations that are smaller in scope. This is called "continuous integration."



Smaller scale integrations are easier to automate and there are a number of services that can be used for this purpose.

### Continuous Integration

These are some of the common services for performing CI.

They do a great deal more than just testing, including linting, packaging, compiling, containerizing, etc.







We will be using **GitHub Actions**, since it is well integrated into GH. And we will only be using it for testing.

# Continuous Integration with



GitHub Actions

At the top of each GH repo is an "Actions" tab which contains all associated actions as well as action templates:



An "Action" is basically a script.

The script at right installs Python 3.9 and some python packages before running a unit test with pytest.

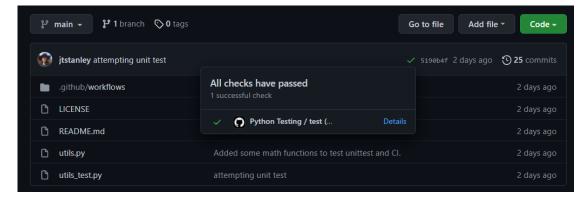
This script can be executed automatically, triggered on various GitHub commands (e.g. a push)

The script is stored in your GitHub repo in the following directory: ".github/workflows/"

The script uses YAML file syntax. See <a href="here">here</a> for an into to YAML

# Continuous Integration with





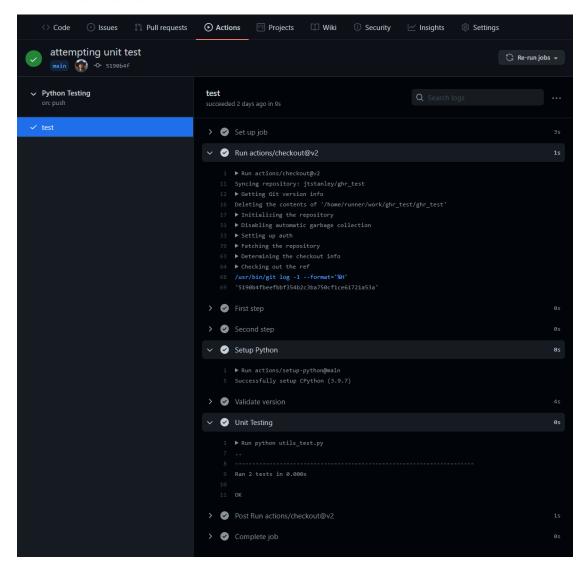
Any YAML file stored in the "workflows" directory will be monitored by GitHub.

If all Actions are executed successfully, your repo will have a green check mark.

Under the Actions tab you can see a detail summary of each Action execution and, if it failed, where it did so.

At right you can see our Python setup was successful and we ran two unit tests which passed.

#### GitHub Actions



# The big picture: Unit testing + Cl on GitHub

