

# Programma una mascota virtual



# GUIÓN DEL TALLER

1. Entrar en repl.it
2. Programar “Hola Mundo” en python
3. Qué son las variables y tipos de variables. Declarar las variables de la mascota
4. Crear la mascota como un diccionario de características
5. Definir una función y llamarla (ejecutarla)
6. Bucle if/else
7. Crear una lista
8. Bucle for
9. Programar entrada por teclado



# Programming Fundamentals in Python

## CREATE A PYPET

In this interactive tutorial you're going to learn Python fundamentals by creating a tamagotchi style "Pypet" (python-pet). You can view a final version of the code [on Github](#) or make a pull request to the [markdown version](#) of this guide if you have suggested edits.

This guide was written by [Tatiana Tylosky](#). If you're interested in learning Python, you should take a look at our [mentor-led course](#).



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 Create New Repl

 Import From GitHub

Language ▲

 Python

 Nodejs

 C

 Java

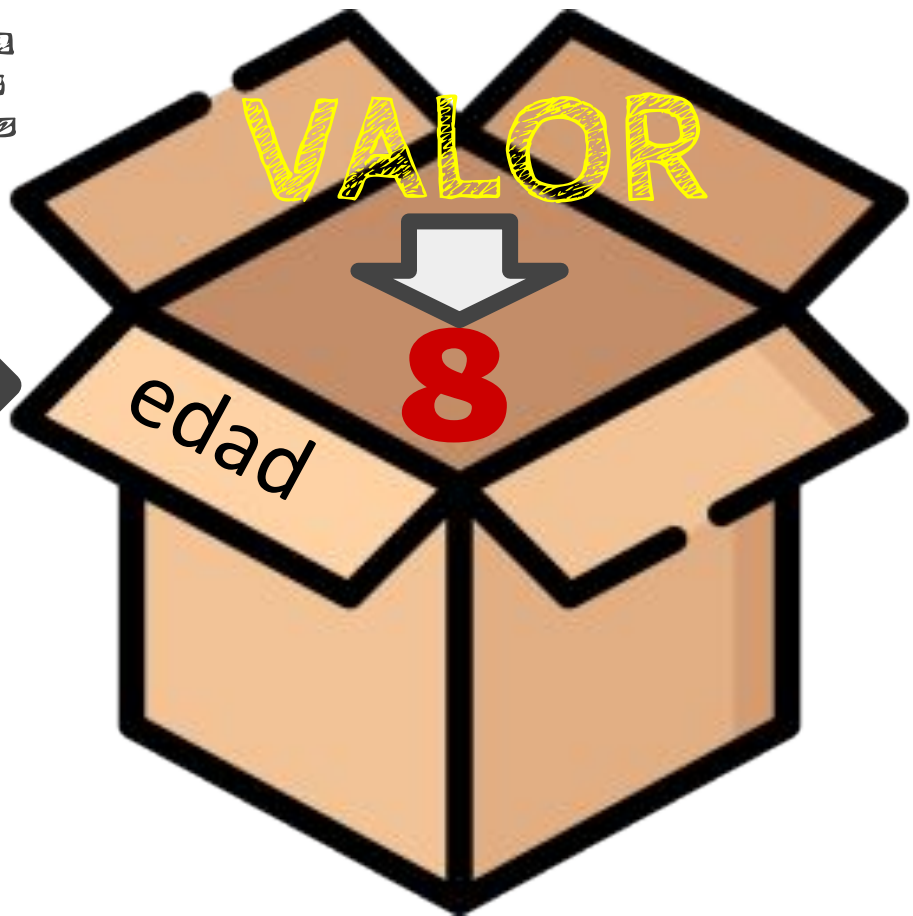
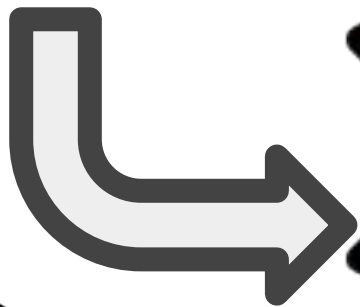
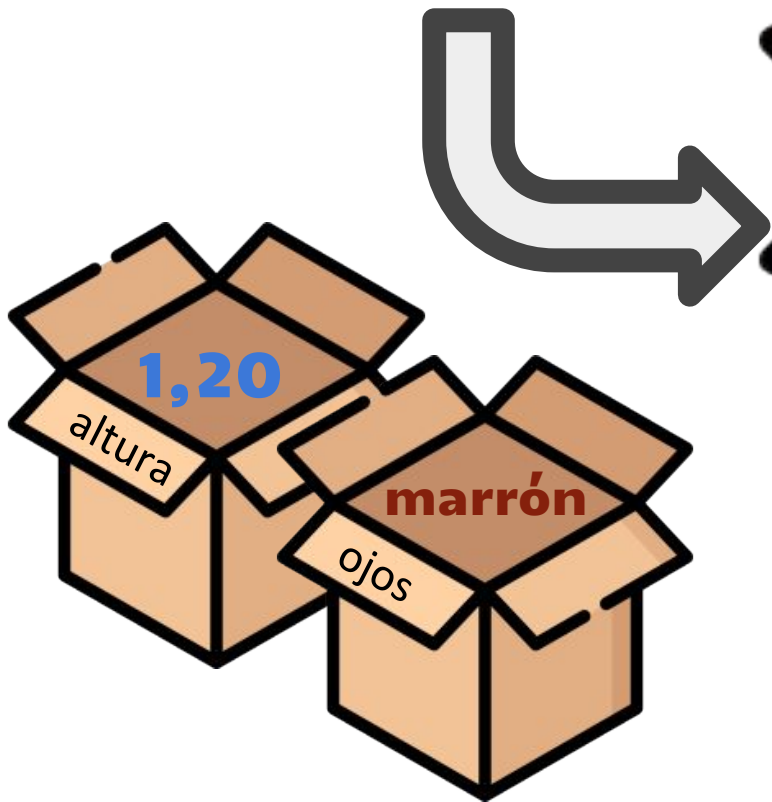
 C++

 Ruby



Connect to Github

# VARIABLE



# Iconos

Algunas ideas...

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