

The Doodle Verse

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a. Mollweide Projection

One issue is that our extracted feature points will have Cartesian coordinates and our star data set is in spherical coordinates. Here is a readout of the first 10 stars of our data set:

RA	Dec	Mag
float64	float64	float64
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0.02662528	-77.06529438	4.78
0.03039927	-3.02747891	5.13
0.03266433	-6.01397169	4.37
0.03886504	-29.72044805	5.04
0.06232565	-17.33597002	4.55
0.07503398	-10.50949443	4.99
0.08892938	-5.70783255	4.61
0.13976888	29.09082805	2.07
0.15280269	59.15021814	2.28
0.15583908	-27.9879039	5.42

The "RA" or "right ascension" measures the distance from a central meridian and ranges from 0 hours to 24 hours (which corresponds to $0^\circ - 360^\circ$). To convert to degrees we need to multiply this column by 15. The "Dec" or "declination" measures the distances above or below the equator and ranges from -90° to 90° .

To convert from spherical coordinates to Cartesian coordinates, we need to pick a center point and project the stars in the neighborhood of this point onto a plane. If we attempt to project all or most of the stars, this will distort the stars far from our center point, which would be undesirable considering we are trying to match shapes. This restricts our search to small neighborhoods at a time.

The Mollweide projection of a star with spherical coordinates (λ, ϕ) centered around (λ_c, ϕ_c) can be obtained as follows:

$$x = R \frac{2\sqrt{2}}{\pi} (\lambda - \lambda_c) \cos(\theta)$$

$$y = R \sqrt{2} \sin(\theta)$$

Where θ is the angle defined by: $2\theta + \sin(2\theta) = \pi \sin(\phi - \phi_c)$. Since θ is implicitly defined, we cannot solve for it directly. But the following iteration will converge to its value after a few iterations (it converges slow for points far from our center point, but that is not a concern for us).

$$\theta_0 = \phi - \phi_c$$

$$\theta_{k+1} = \theta_k + \frac{2\theta_k + \sin(2\theta_k) - \pi(\sin\phi - \phi_c)}{2 + 2\cos(2\theta_k)}$$

Right a script that does this? Make sure to convert to radians!

b. Procrustes

Here we address the problem of finding the ideal transformation T between our set of feature points F and a predetermined subset of stars $S \subset \mathbb{S}$. Here we are assuming F and S are the same size ($2 \times k$) and represent their respective collections of points in Cartesian coordinates (each column is a point).

We want to preserve the shape of F , and for now let's assume S and F are normalized, so we don't want to change the scale of F : our transformation will preserve distances and angles between points (and thus the shape). This simplifies the problem because it constrains T to be orthogonal. Also, let's assume that both sets of points are centered around the origin (i.e. their mean is $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$). Basically, we are looking for the best rotation of F that minimizes the distance between its points and the points in S . Precisely, we are looking for the orthogonal T that minimizes $\|TF - S\|_F^2$.

Let $U\Sigma V^T$ be the SVD of the matrix SF^T . Show that the orthogonal T that minimizes $\|TF - S\|_F^2$ is equal to UV^T .

Hint: one proof takes advantage of the symmetry of the Frobenius inner product:

$$\text{tr}(AB^T) = \langle A, B \rangle_F = \langle B, A \rangle_F = \text{tr}(BA^T)$$

Also remember that multiplying a vector by an orthogonal matrix doesn't change its Frobenius norm.

Now let's generalize this to our actual problem: how do we find such a transformation when the sets of points are not normalized or centered around the origin? First, it's easy to reduce to problem to the previous case by normalizing F and S and shifting them by their mean:

$$\hat{F} = \frac{F}{\|F\|_F} - \text{mean}(F) \quad \text{and} \quad \hat{S} = \frac{S}{\|S\|_F} - \text{mean}(S)$$

Now we can easily find the matrix \hat{T} that minimizes $\|\hat{T}\hat{F} - \hat{S}\|_F$.

Write a formula to find F^* , the transformed set of points that most closely matches S .

Hint: we want $\text{mean}(F^*) = \text{mean}(S)$ and $\|F^*\|_F = \|S\|_F$ to ensure the transformed points are centered around the same point and have the same scale.

4. Lab