



Developer Primer: Svelte

Support and Services Spotlight Theater

Gavin Rehkemper

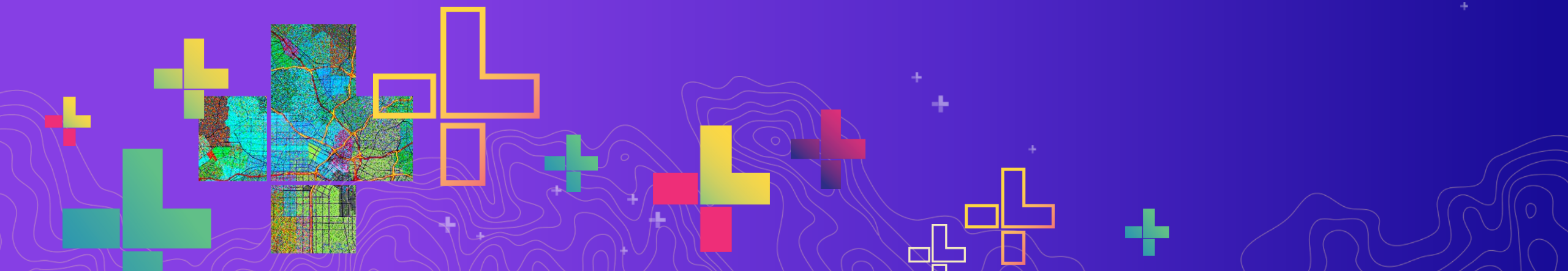
Jacob Wasilkowski



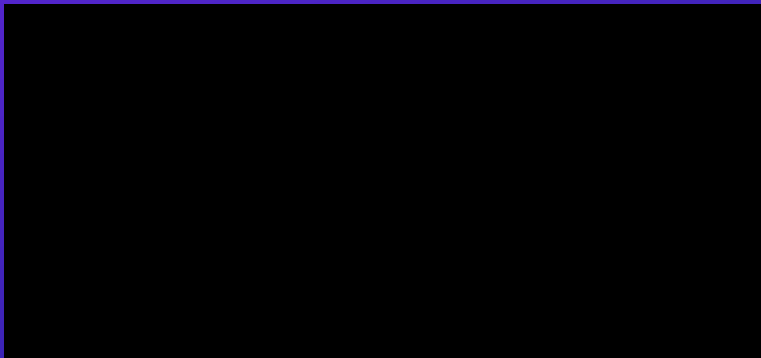
[@gavinrehkemper](https://twitter.com/gavinrehkemper)

[@jwasilgeo](https://twitter.com/jwasilgeo)

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Svelte: “Cybernetically enhanced web apps”



Bold claims

“Svelte is a radical new approach to building user interfaces. Whereas traditional frameworks like React and Vue do the bulk of their work in the *browser*, Svelte shifts that work into a *compile step* that happens when you build your app.”

Write less code

Build boilerplate-free components using languages you already know – HTML, CSS and JavaScript

[learn more →](#)

No virtual DOM

Svelte compiles your code to tiny, framework-less vanilla JS – your app starts fast and stays fast

[learn more →](#)

Truly reactive

No more complex state management libraries – Svelte brings reactivity to JavaScript itself

[learn more →](#)

Components



Component structure: JS, HTML, & CSS with a few helpers

Trigger efficient, granular updates by assigning to local variables. The compiler does the rest.

App.svelte +

```
1  <script>
2    let count = 0;
3
4    function handleClick() {
5      count += 1;
6    }
7  </script>
8
9  <button on:click={handleClick}>
10    Clicked {count} {count === 1 ? 'time' : 'times'}
11  </button>
```

Result

JS output

CSS output

Clicked 0 times

Console

CLEAR

Component HTML *logic* helpers: if / else blocks

App.svelte +

```
1 <script>
2   let user = { loggedIn: false };
3
4   function toggle() {
5     user.loggedIn = !user.loggedIn;
6   }
7 </script>
8
9 {#if user.loggedIn}
10  <button on:click={toggle}>
11    Log out
12  </button>
13 {:else}
14  <button on:click={toggle}>
15    Log in
16  </button>
17 {/if}
```

Result JS output CSS output

Log in

Console CLEAR

Component HTML *logic* helpers: each blocks

App.svelte +	Result JS output CSS output
<pre>1 <script> 2 let cats = [3 { id: 'J---aiyznGQ', name: 'Keyboard Cat' }, 4 { id: 'z_AbfPXTKms', name: 'Maru' }, 5 { id: 'OUtn3pvWmpg', name: 'Henri The Existential Cat' } 6]; 7 </script> 8 9 <h1>The Famous Cats of YouTube</h1> 10 11 12 {#each cats as { id, name }, i} 13 14 {i + 1}: {name} 15 16 {/each} 17 </pre>	<h2>The Famous Cats of YouTube</h2> <ul style="list-style-type: none">• 1: Keyboard Cat• 2: Maru• 3: Henri The Existential Cat
	Console



Component HTML *logic* helpers: await promise blocks

App.svelte +

```
1 <script>
2   let promise = getRandomNumber();
3
4   async function getRandomNumber() {
5     const res = await fetch(`tutorial/random-number`);
6     const text = await res.text();
7
8     if (res.ok) {
9       return text;
10    } else {
11      throw new Error(text);
12    }
13  }
14
15  function handleClick() {
16    promise = getRandomNumber();
17  }
18 </script>
19
20 <button on:click={handleClick}>
21   generate random number
22 </button>
23
24 {#await promise}
25   <p>...waiting</p>
26 {:then number}
27   <p>The number is {number}</p>
28 {:catch error}
29   <p style="color: red">{error.message}</p>
30 {/await}
```

Result JS output CSS output

generate random number

The number is 15

Console CLEAR

Props



Props



Props

App.svelte Nested.svelte +

1

<script>

2

import Nested from './Nested.svelte';

3

</script>

4

5

<Nested/>

Result JS output CSS output

Props

App.svelte

Nested.svelte × +

```
1  <script>
2    let answer = 'DEV SUMMIT!';
3  </script>
4
5  <p>The answer is {answer}</p>
```

Result

The answer is DEV SUMMIT!

Props

App.svelte Nested.svelte × +

```
1  <script>
2    export let answer;
3  </script>
4
5  <p>The answer is {answer}</p>
```

Result JS output CSS output

The answer is undefined

Props

App.svelte Nested.svelte +

```
1  <script>
2    import Nested from './Nested.svelte';
3  </script>
4
5  <Nested answer={42}/>
```

Result JS output CSS output

The answer is 42

Events

- Remember REACTIVITY (from before) ...



SAME Syntax for your own components!

```
App.svelte  Inner.svelte  +
1  <script>
2    import Inner from './Inner.svelte';
3
4    function handleMessage(event) {
5      alert(event.detail.text);
6    }
7  </script>
8
9  <Inner on:message={handleMessage}/>
```

Result JS output CSS output

Click to say hello

But how to I emit the event?

App.svelte Inner.svelte × +

```
1  <script>
2    import { createEventDispatcher } from 'svelte';
3
4    const dispatch = createEventDispatcher();
5
6    function sayHello() {
7      dispatch('message', {
8        text: 'Hello!'
9      });
10   }
11 </script>
12
13 <button on:click={sayHello}>
14   Click to say hello
15 </button>
```

Result

JS output

CSS output

Click to say hello

Stores

stores.js ×

```
1  import { writable } from 'svelte/store';  
2  
3  export const count = writable(0);
```

```
1  <script>
2    import { count } from './stores.js';
3    let count_value;
4    const unsubscribe = count.subscribe(value => {
5      count_value = value;
6    });
7  </script>
8
9  <h1>The count is {count_value}</h1>
```

Result

JS output

CSS output

The count is 0

```
1  <script>
2    import { count } from './stores.js';
3    let count_value;
4    const unsubscribe = count.subscribe(value => {
5      count_value = value;
6    });
7  </script>
8
9  <h1>The count is {count_value}</h1>
10  <button on:click={() => {
11    count.update(n => n + 1)
12  }}>Increment</button>
```

Result

JS output

CSS output

The count is 0

Increment

Load the ArcGIS API for JavaScript with esri-loader

- “npm install esri-loader”
- Rollup.config.js:

```
commonjs({
  namedExports: {
    // left-hand side can be an absolute path, a path
    // relative to the current directory, or the name
    // of a module in node_modules
    "esri-loader": ["loadModules"]
  }
}),
```

<https://esri-svelte-example.surge.sh/>

Load the ArcGIS API for JavaScript with esri-loader

- Same as other esri-loader apps!

<https://esri-svelte-example.surge.sh/>

```
1  <script>
2    import { loadModules } from "esri-loader";
3    import { onMount } from "svelte";
4
5    export let title;
6    export let centerText;
7
8    let viewDiv; // this is set using "bind:this" down below in the HTML.
9    // For more info see:https://svelte.dev/tutorial/bind-this
10
11    // Svelte - onMount - https://svelte.dev/tutorial/onmount
12    onMount(async () => {
13      // Use esri-loader to load the EsriMap and MapView modules
14      // // https://github.com/Esri/esri-loader#usage
15      const esriLoaderOptions = { css: true };
16      const [EsriMap, MapView] = await loadModules(
17        ["esri/Map", "esri/views/MapView"],
18        esriLoaderOptions
19      );
20
21      // Create the map
22      const map = new EsriMap({
23        basemap: "streets"
24      });
25
```

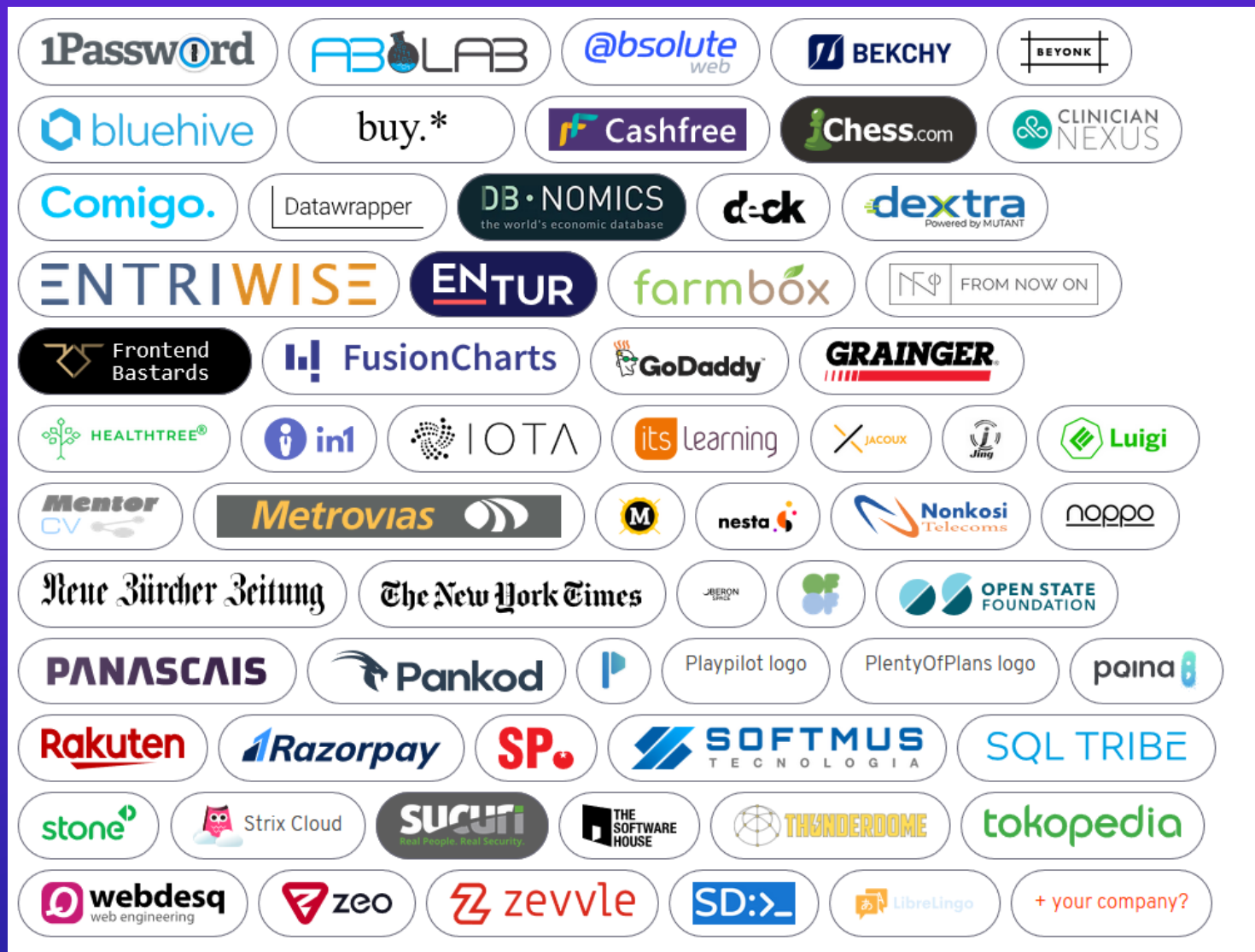

Load the ArcGIS API for JavaScript with esri-loader

- Wrap your map as a Svelte component!

```
7   import EsriMapView from './EsriMapView.svelte';
8
9   export let basemap;
10  export let center;
11  export let scale;
12  </script>
13
14  <div class="card">
15    <p id={basemap} class="basemap-title">{basemap}</p>
16
17    <div class="esri-map-view-wrapper">
18      <EsriMapView basemap={basemap} center={center} scale={scale}></EsriMapView>
19    </div>
```

Real-World Apps?

- data4pakistan.com
- [others in progress]
- Yours here! Let us know!



Resources

- <https://svelte.dev/>
- Interactive tutorial <https://svelte.dev/tutorial/>
- Chat <https://svelte.dev/chat>
- Articles
 - [Svelte – Svelte 3: Rethinking reactivity](#)
 - [Svelte – Write less code](#)
 - [DEV – Svelte Crash Course \(in 10 pics!\)](#)
 - [CSS Tricks – Getting Acquainted With Svelte, the New Framework on the Block](#)
 - [Felt Co-op – Why Svelte is our choice for a large web project in 2020](#)

Bonus: Sapper!



<https://sapper.svelte.dev/>