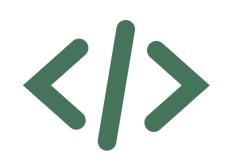
# Best practices in scientific programming

What can we learn from software engineering?



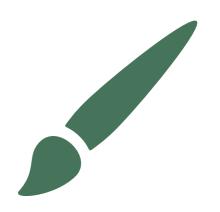




Version control



Documentation



Style



Open source



Unit testing



Virtual environments



Code review



- Write reproducible scripts and pipelines
- Avoid "semi-scripting"
- Not just helpful for others, but also for your future self





analysis\_script.py

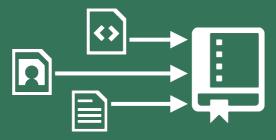
## Version control

analysis\_script\_final\_v2\_New+DavidesComments\_versionC.py

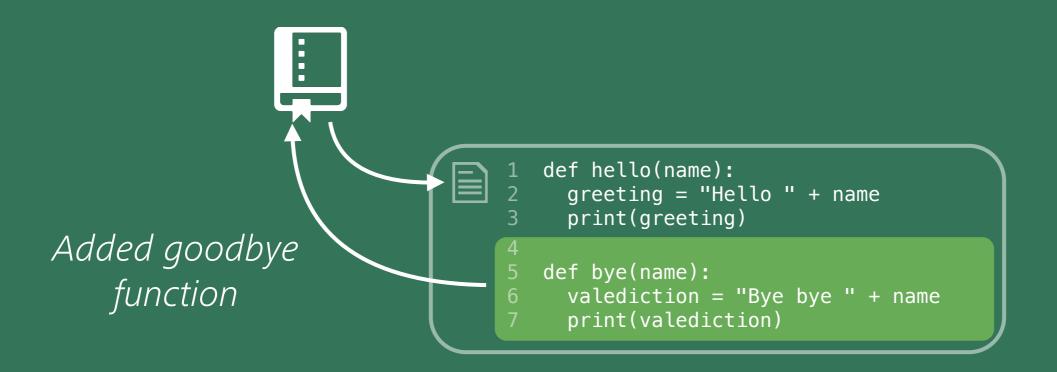
#### Version control

- Repository
- + Commit
- **Branch**
- **Y** Fork

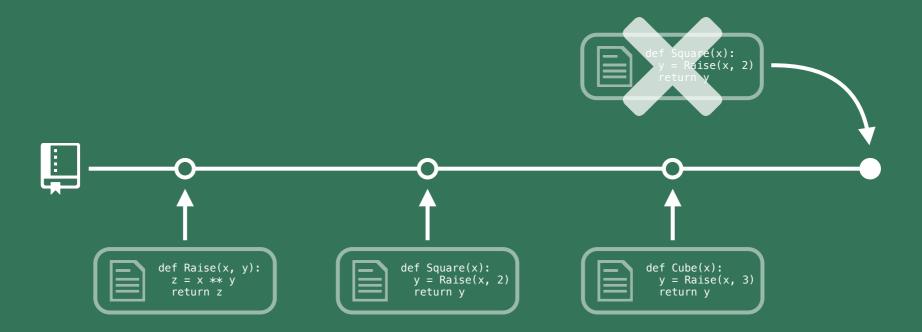
### Repository



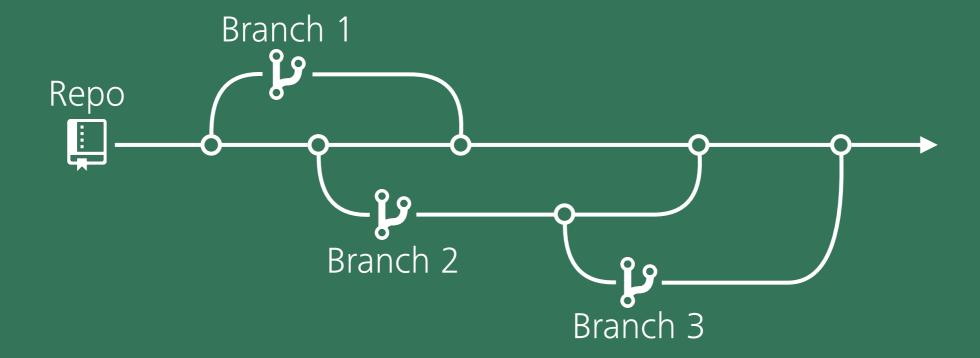
#### Commit



#### The timeline



## Branching



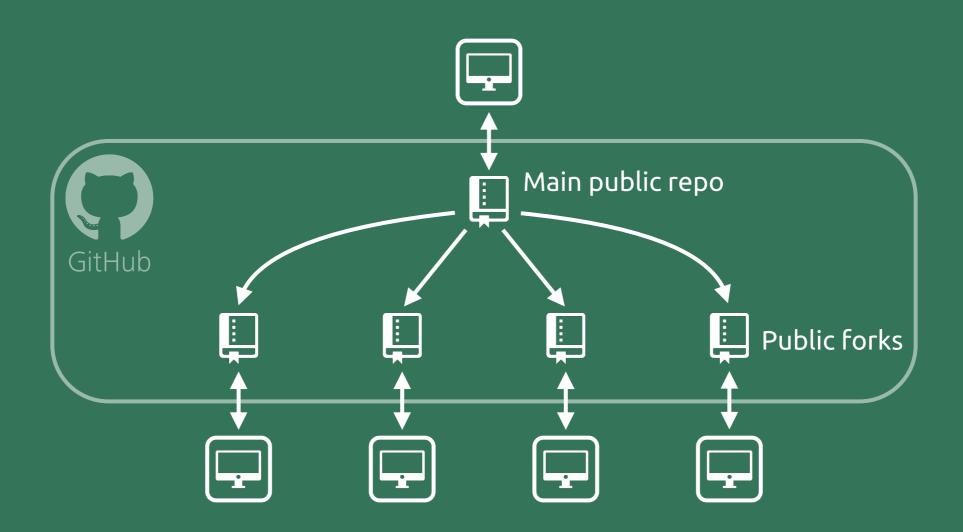
#### Branching

Develop new features or explore new ideas

Keep a development version separate from a stable version

Easier to deal with multiple collaborators on a single repo

## Forking

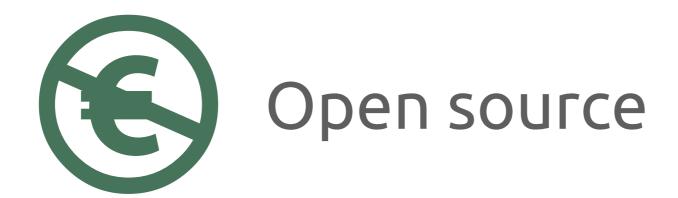




- Use clear variable/function names
- Comment your code as appropriate
- Write a readme file to help people get started with your project



- Try to follow the conventions of the language you are writing in
- Use a code formatter (e.g. Black in Python)



- Prefer open-source software if possible
- Open code & data: Work transparently and openly right from the start
- Give back to the community if you can



- Write modular code
- Write tests for your code
- Run tests frequently to check things are still working



- Find out how to manage multiple copies of Python and how to create virtual environments within your setup
- Use separate environments for each project, and document the package versions (e.g. pip freeze)



python 3.6 python 3.8



#### Project 1

cairocffi 1.1.0 eyekit 0.2.8 numpy 1.19.2

#### Project 2

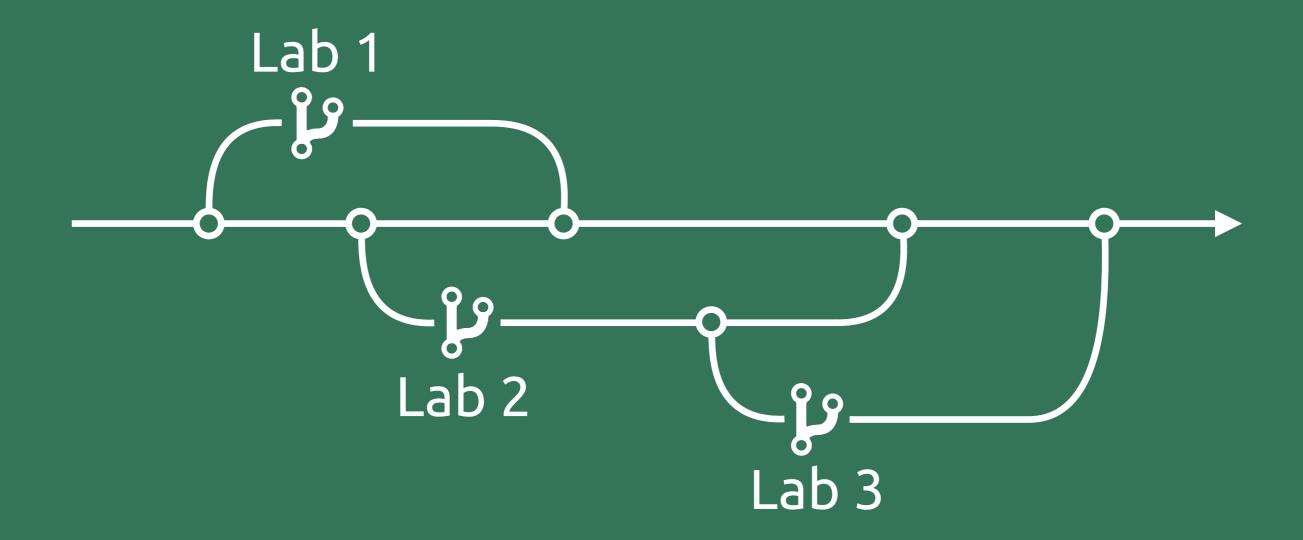
matplotlib 3.3.1 numpy 1.14.6 pillow 7.2.0 scikit-optimize 0.2.1 scipy 1.5.2

#### Project 3

black 20.8 numpy 1.19.2 pdoc3 0.9.1 twine 3.2.0

## Code review

- Regularly review your code and refactor if necessary
- Meet up with friends and review each other's code



#### Grazie mille

Questions, comments, tips...?