

Kai Schuyler Gonzalez

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About

I am a junior at the University of Colorado at Boulder majoring in computer science and minoring in Creative Technology and Design. Recently, I have been learning web design, full stack development and game development.

Technical Skills

☐ Proficient in the following programming languages (in order of most to least experience):

- | | |
|---------------|-----------|
| 1. C / C++ | 4. Scala |
| 2. HTML / CSS | 5. Python |
| 3. JavaScript | 6. SQL |

☐ Experience in the following technologies:

- | | |
|-----------------------------------|--|
| <input type="checkbox"/> Node.js | <input type="checkbox"/> Heroku |
| <input type="checkbox"/> Express | <input type="checkbox"/> Bootstrap |
| <input type="checkbox"/> Postgres | <input type="checkbox"/> Unreal Engine |
| <input type="checkbox"/> GitHub | |

☐ Proficient in Photoshop, Illustrator, Acrobat, and Adobe XD

☐ SolidWorks Certified

☐ Arduino

☐ I have taken courses on algorithms, data structures, computer systems and programming languages.

Professional Experience

CU Environmental Center *Boulder, CO*

Student Transportation Ambassador **OCTOBER 2019 - PRESENT**

Responsibilities include a mix of office work and outreach. Office work involves assisting students and staff of the University of Colorado regarding sustainable transportation. Outreach consists of promoting sustainability events and services on campus.

Education

University of Colorado *Boulder, CO*

Computer Science, B.S. **AUGUST 2018 - PRESENT**

School of Engineering, pursuing a B.S. in Computer Science and minoring in [Creative Technology and Design](#). Major GPA: 3.28.

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