Kai Schuyler Gonzalez

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Objective

I am an undergraduate computer science student interested in full stack development, game development and web design. I am currently looking for opportunities to further my computer science knowledge.

Education

University of Colorado *Boulder, CO*

*Computer Science, B.S. **AUGUST 2018 - PRESENT***
School of Engineering, minoring in [Creative Technology and Design](). I have a major GPA of 3.5 and have taken courses on algorithms, data structures, software development, computer systems and programming languages.

Uppsala Universitet *Uppsala, Sweden*

*Computer Science **SPRING 2021***
Exchange program for CU Boulder, enrolled in the computer science program. I took courses on computer graphics, artificial intelligence, human computer interaction, visual interfaces and network systems.

Technical Skills

- ❏ Proficient in the following programming languages (in order of most to least experience):
    1. C / C++
    2. JavaScript
    3. HTML / CSS
    4. Scala
    5. Python
    6. SQL
- ❏ Experience in the following:
    - ❏ Node.js
    - ❏ Express
    - ❏ Postgres
    - ❏ GitHub
    - ❏ Heroku
    - ❏ Bootstrap
    - ❏ OpenGL
    - ❏ React
- ❏ Proficient in Photoshop, Illustrator, Adobe XD and Figma
- ❏ SolidWorks Certified

Professional Experience

CU Environmental Center *Boulder, CO*

*Student Transportation Ambassador **OCTOBER 2019 - PRESENT***
Responsibilities include a mix of office work and outreach. Office work involves assisting students and staff of the University of Colorado regarding sustainable transportation. Outreach consists of promoting sustainability events and services on campus.

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