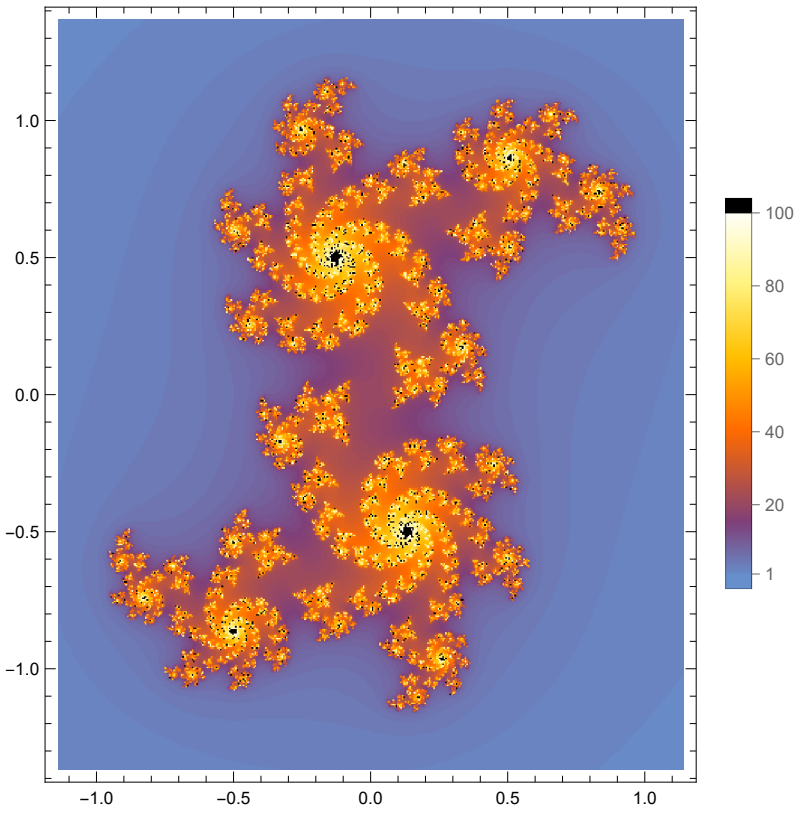
In[ ]:=
```
sequences = {{✌, 👊}, {👈, 👊, 👈, 👊}, {👊, 👈, ✌}, {👊, 👈}};
```

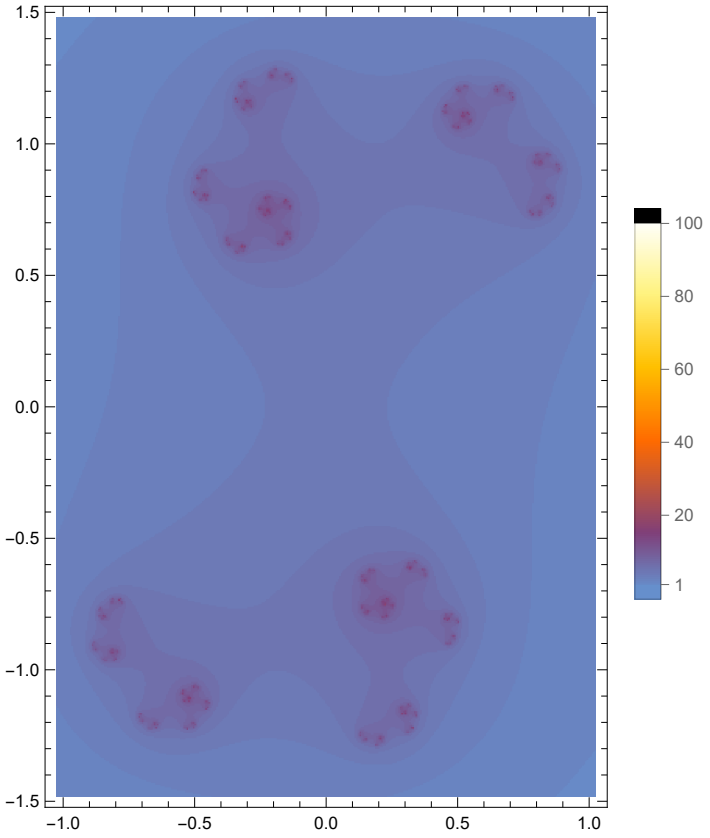
In[ ]:=
```
JuliaSetPlot[0.365 - 0.37 I, PlotLegends → Automatic]
```
绘制朱莉娅集合 … 绘图的图例 自动

Out[ ]=



In[ ]:=
```
JuliaSetPlot[0.73251 - 0.414193 I, PlotLegends → Automatic]
```
绘制朱莉娅集合 ··· 绘图的图例 自动

Out[ ]=



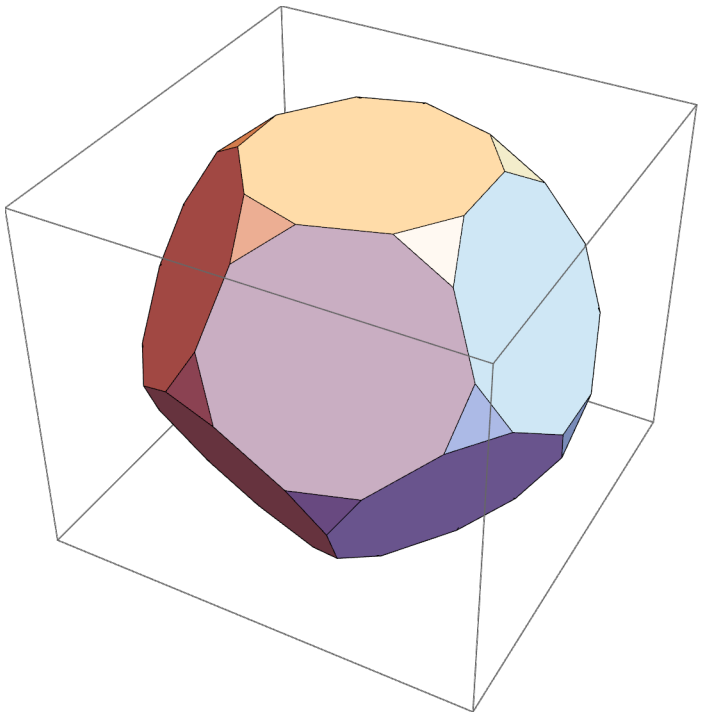
In[ ]:=
```
TruncatedPolyhedron[Dodecahedron[]]
```
截取多面体 十二面体

Out[ ]=

Polyhedron [Number of points: 60 Number of faces: 32]

In[ ]:=
```
Graphics3D[TruncatedPolyhedron[Dodecahedron[]]]
```
三维图形 截取多面体 十二面体

Out[ ]=



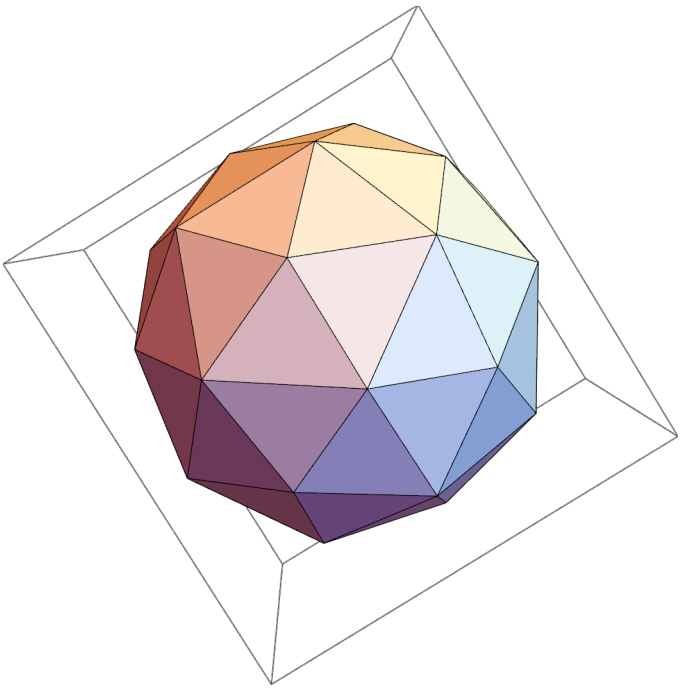
In[ ]:=
```
AugmentedPolyhedron[Dodecahedron[]]
```
增广多面体 十二面体

Out[ ]=

Polyhedron [ Number of points: 32
Number of faces: 60]

In[ ]:=
```
Graphics3D[AugmentedPolyhedron[Dodecahedron[]]]
```
三维图形 增广多面体 十二面体

Out[ ]=



Piecewise

分段函数

$$\left(2x^2+2y^2+z^2-1\right)^3-\frac{1}{10}x^2z^3-y^2z^3=0$$