


In [6]:  # 1) Create a Python class named Circle constructed by a radius and two # methods which will compute the area and the perimeter of a circle.

```
class Circle():
    def __init__(self, r):
        self.radius = r
    def area(self):
        return self.radius ** 2 * 3.14
    def perimeter(self):
        return 2 * self.radius * 3.14

NewCircle = Circle(float(input("Please Enter Radius of Circle : ")))
print("Area of Circle is :{}".format(NewCircle.area()))
print("Perimeter of Circle is :{}".format(NewCircle.perimeter()))
```

Please Enter Radius of Circle : 5  
Area of Circle is :78.5  
Perimeter of Circle is :31.400000000000002

In [7]:  #2) Create a Python class named Rectangle constructed by a Length and width # and a method which will compute the area of a rectangle.

```
class Rectangle:
    def __init__(self, length, width):
        self.length = length
        self.width = width
    def area(self):
        return self.length * self.width

l=float(input("Please Enter Length of Rectangle : "))
w=float(input("Please Enter width of Rectangle : "))

r = Rectangle(l, w)
print("Area of Rectangle is :{}".format(r.area()))
```

Please Enter Length of Rectangle : 4  
Please Enter width of Rectangle : 5  
Area of Rectangle is :20.0

```
In [31]: ▶ # 3)Write a program to implement constructor.
import operator
from operator import eq, add, sub,mul

class calculator:
    first, second = 0, 0
    def __init__(self, f, s):
        self.first = f
        self.second = s
    def calculate(self):
        print("Answer is ",self.first+self.second)

n1=int(input("Enter No one : "))
n2=int(input("Enter No two : "))
obj = calculator(n1,n2)
obj.calculate()
```

```
Enter No one : 4
Enter No two : 5
Answer is  9
```

```
In [38]: ▶ #4) Write a program to implement multiple inheritance.
```

```
class Class1:
    def m(self):
        print("In Class1")
class Class2(Class1):
    def m(self):
        print("In Class2")
class Class3(Class1):
    def m(self):
        print("In Class3")
class Class4(Class2, Class3):
    pass
```

```
Class1.m(1)
Class2.m(1)
Class3.m(1)
Class4.m(1)
```

```
In Class1
In Class2
In Class3
In Class2
```

In [40]: **▶** # 5) Write a program to implement polymorphism.

```
def add(x, y, z=3):  
    return x + y + z  
  
print(add(6, 7))  
print(add(2, 5, 6))
```

16  
13

In [53]: **▶** # 6) Write a program to implement method overriding.

```
class Fruits:  
    def show(self):  
        print("This is Fruits class")  
class Apple(Fruits):  
    def show(self):  
        print("Apple")  
  
a=Apple()  
a.show()  
f=Fruits()  
f.show()
```

Apple  
This is Fruits class

In [56]: **▶** # 7) Write a program to implement composition

```
class A:  
    def __init__(self):  
        print('Class - A Constructor')  
    def m1(self):  
        print('M1 method of Class - A.')  
class B:  
    def __init__(self):  
        print('Class - B Constructor.')  
    def m2(self):  
        obj = A()  
        obj.m1()  
        print('M2 method of Class - B.')  
  
obj = B()  
obj.m2()
```

Class - B Constructor.  
Class - A Constructor  
M1 method of Class - A.  
M2 method of Class - B.

```
In [59]: ▶ # 8) Write a program to implement aggregation
class Heart:
    def __init__(self, heartValves):
        self.heartValves = heartValves
    def display(self):
        return self.heartValves
class Person:
    def __init__(self, fname, heartValves):
        self.fname = fname
        self.heartValves = heartValves # Aggregation
    def display(self):
        print("First Name: ", self.fname)
        print("No of Healthy Valves: ", hv.display())

hv = Heart(4)
p = Person("ABC", hv)
p.display()
```

First Name: ABC  
No of Healthy Valves: 4

```
In [55]: ▶ # 9) Write a program to implement abstraction.
class One:
    def disp(self):
        pass
class Two(One):
    def disp(self):
        print("Abstract method body in sub Class")

obj = Two()
obj.disp()
```

Abstract method body in sub Class

In [62]:  #10) Write a program to implement to show the use of access specifier.

```
class User:
    def __init__(self, name, age):
        self.userName = name
        self.usrAge = age

    def displayAge(self):
        print("Age: ", self.usrAge)

obj = User("ABC", 20)

print("Name: ", obj.userName)
obj.displayAge()
```

Name: ABC  
Age: 20

In [ ]: 