

Generic Deriving of Generic Traversals

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St. Louis, MO

Fighting boilerplate

- Template Haskell (2002)
- Scrap Your Boilerplate (2003)
- GHC.Generics (2011)

Fighting boilerplate

High-level

Efficient

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Fighting boilerplate

High-level

Efficient

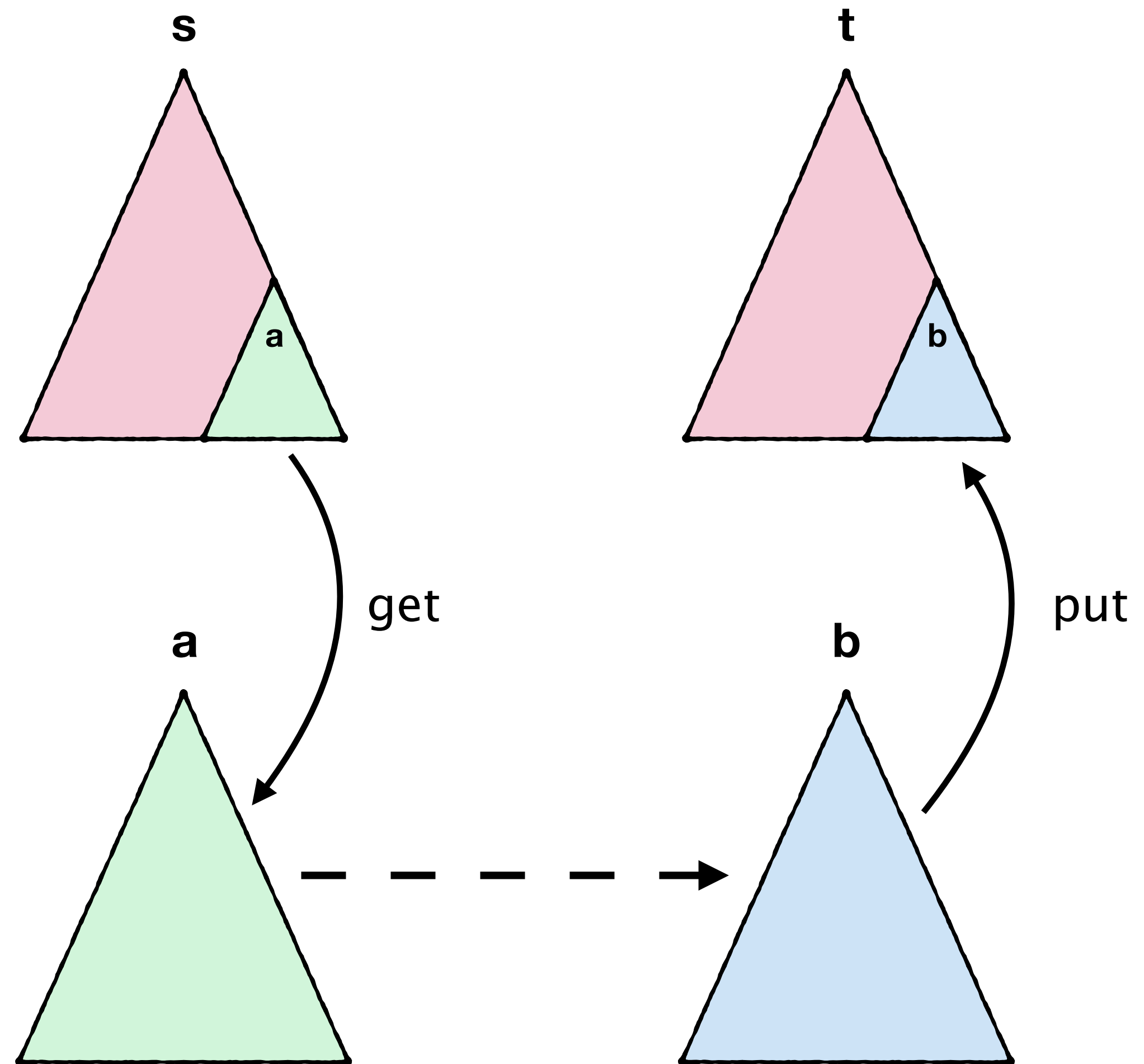
- Template Haskell (2002)
- Scrap Your Boilerplate (2003)
- GHC.Generics (2011)
- generic-lens (2018)



Lenses

Lenses

type Lens s t a b

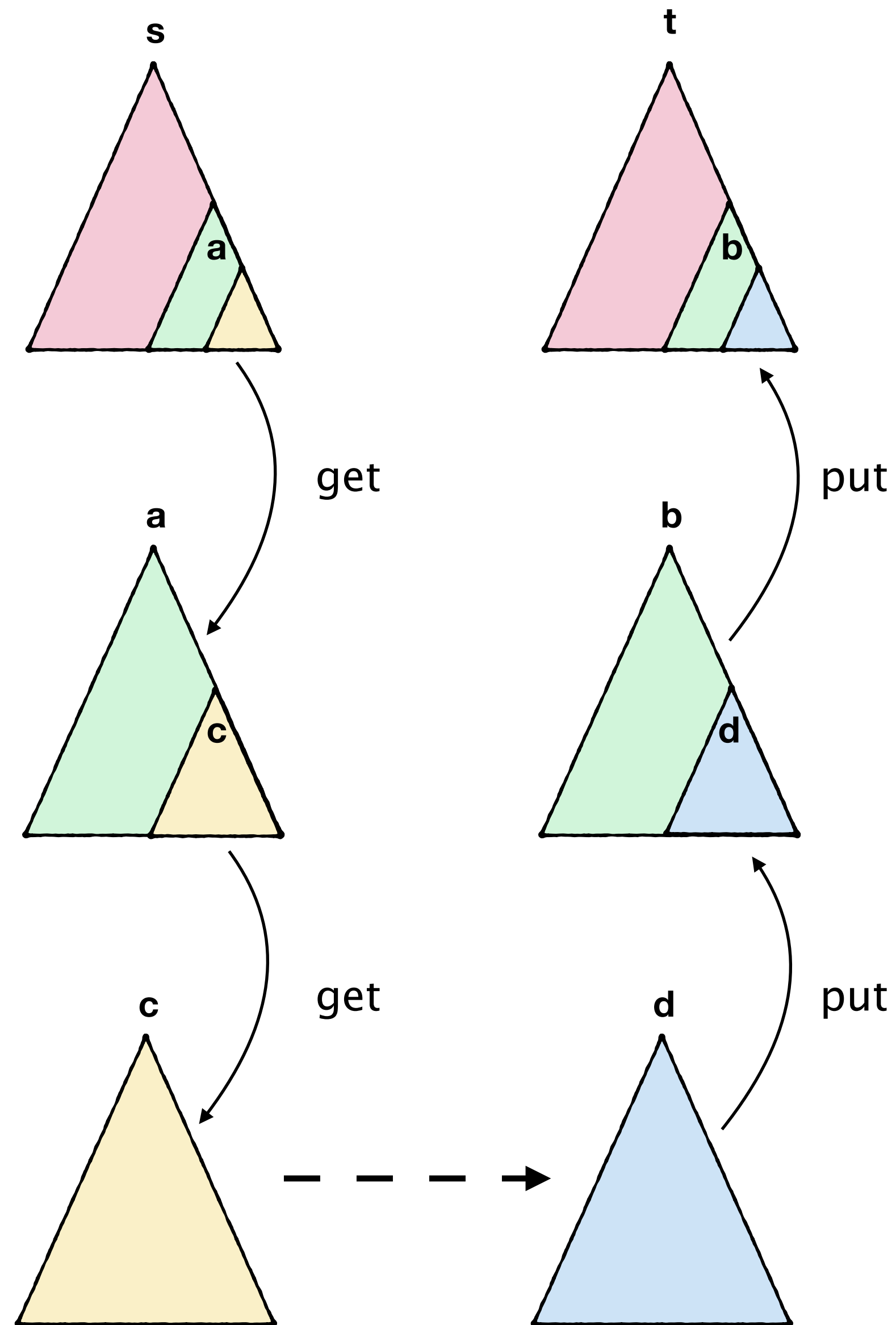


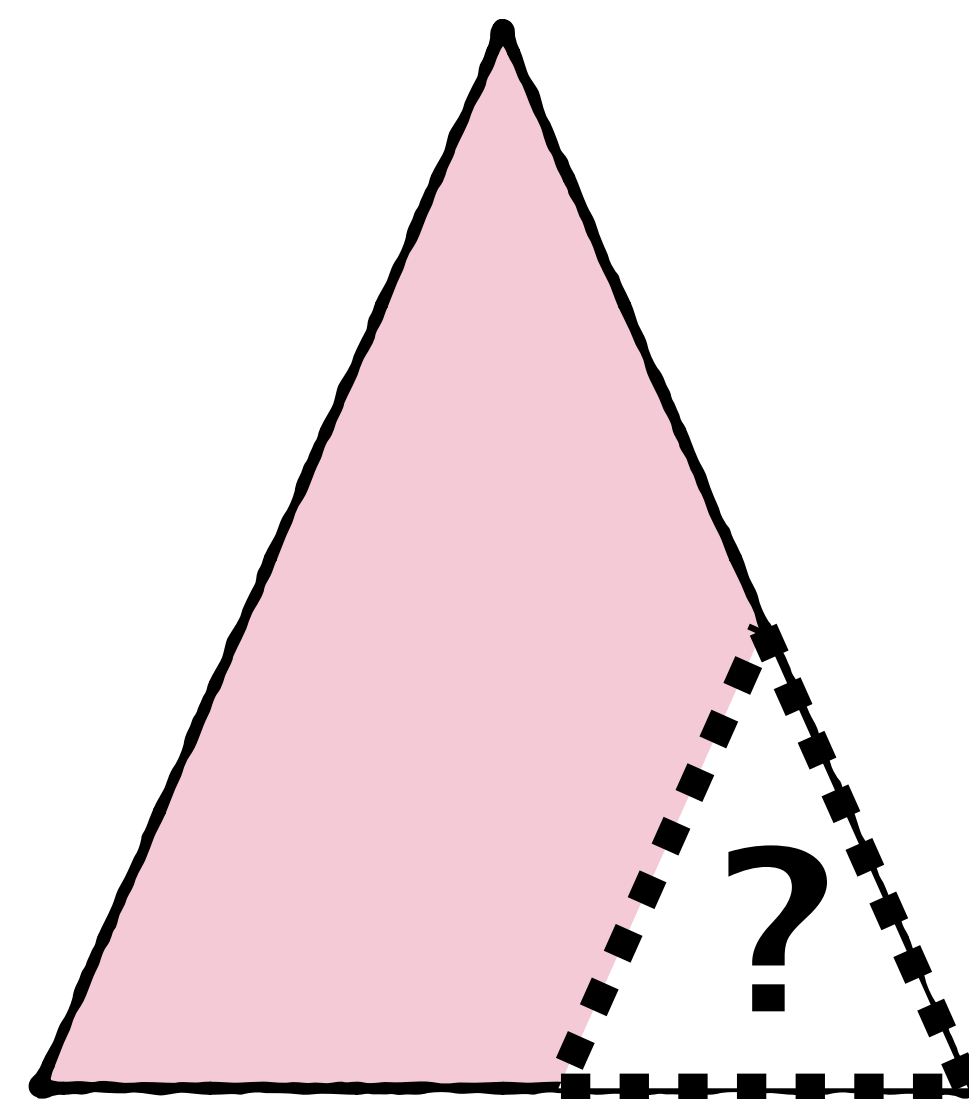
Composition

type Lens s t **c** **d**

Lens s t
a b

Lens a b
c d





```
data Person = Person
  { name      :: String
  , age       :: Int
  , height    :: Int
  }
```

```
data Person = Person
  { name    :: String
  , age     :: Int
  , height  :: Int
  }

view (typed @String)
```

```
data Person = Person
  { name      :: String
  , age       :: Int
  , height    :: Int
  }

view (field @"age")
```

```
data Person = Person
  { name    :: String
  , age     :: Int
  , height  :: Int
  }

view (position @3)
```

```
data Person = Person
  { name    :: String
  , age     :: Int
  , height  :: Int
  }

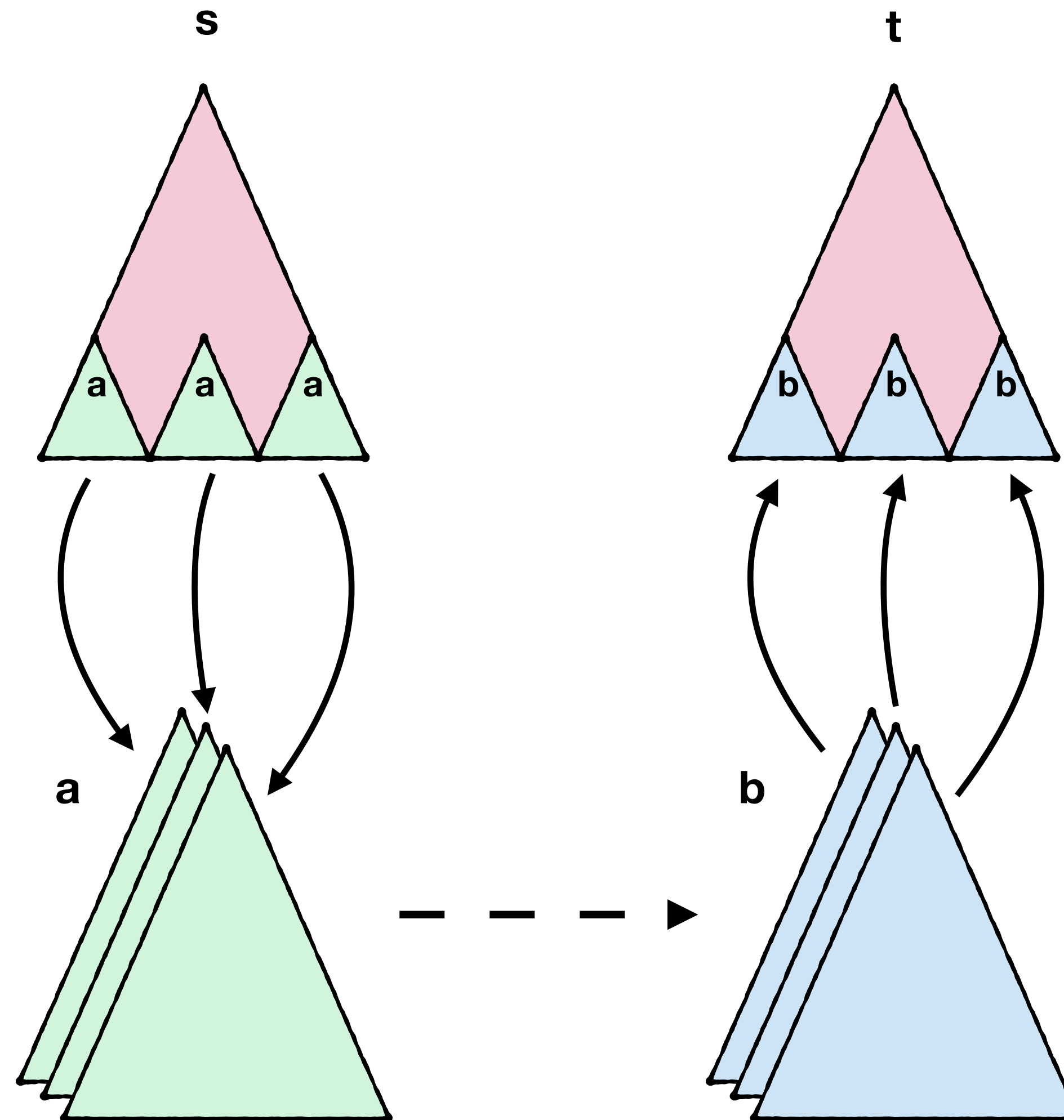
view (typed @Int)
```



Traversals

Traversals

type Traversal s t a b

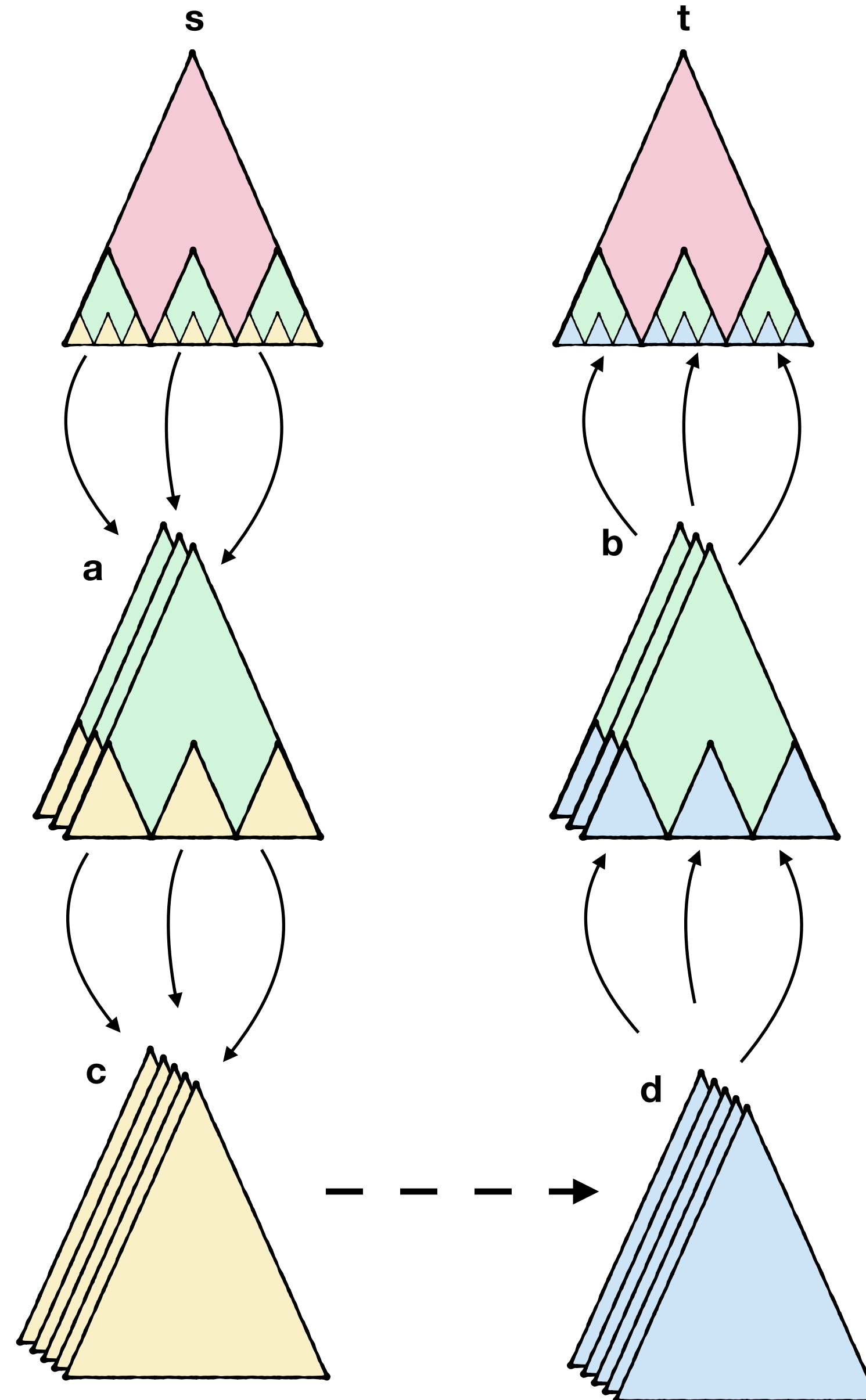


Composition

type Traversal s t **c** **d**

Traversal s t
a b

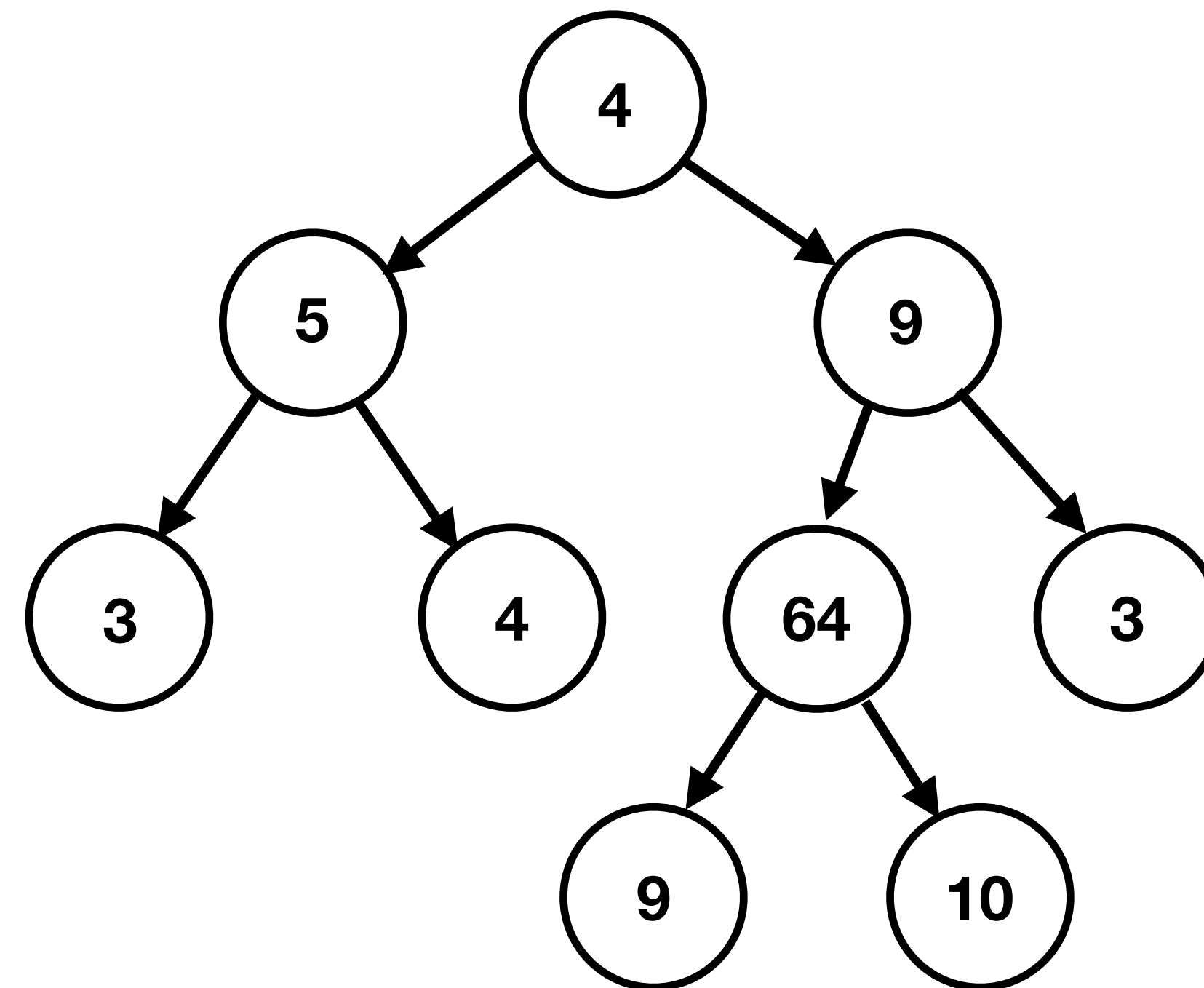
Traversal a b
c d



Example

Type-directed traversal

```
data Tree a w
  = Leaf a
  | Node w (Tree a w) (Tree a w)
```

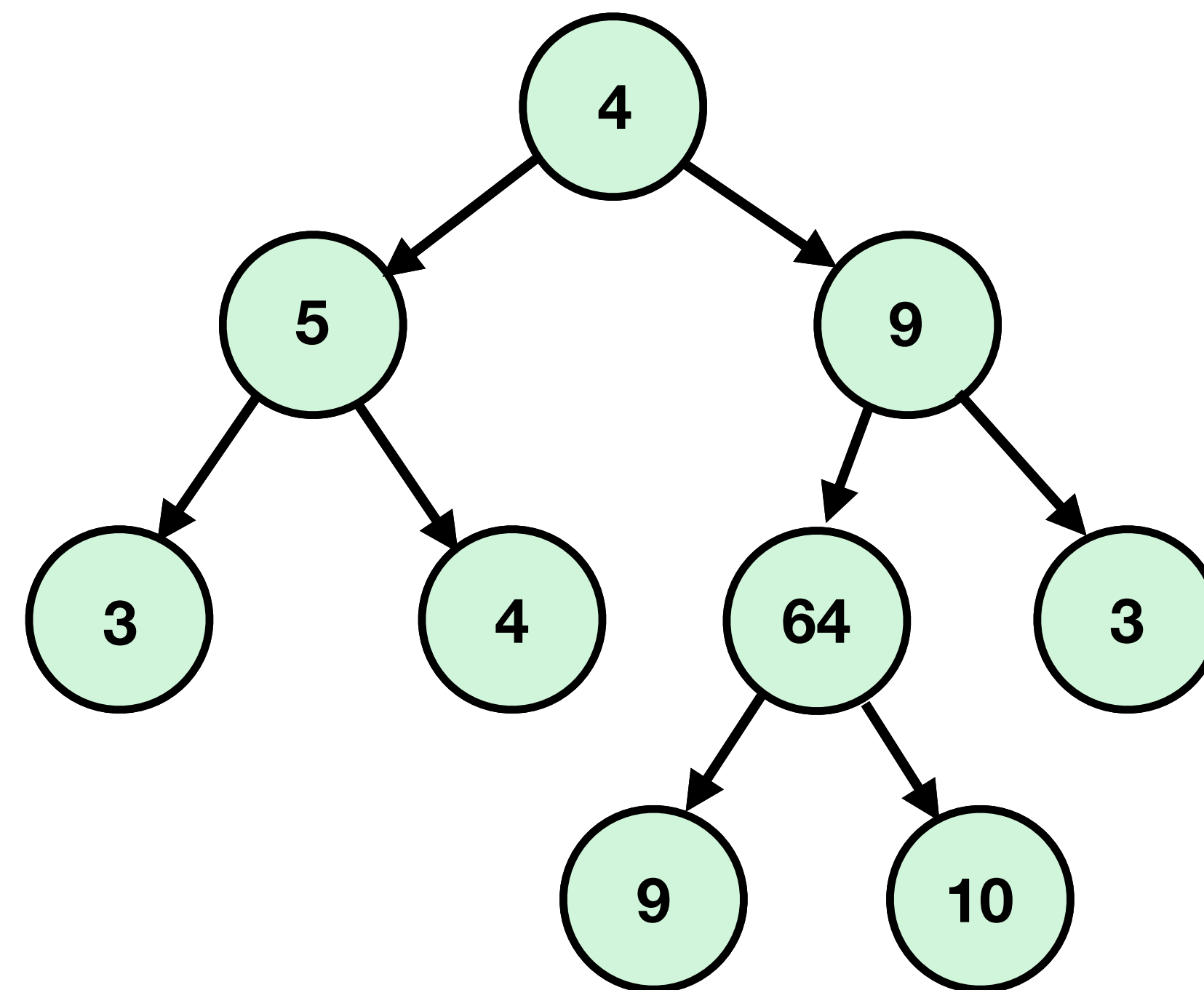


Tree Int Int

Type-directed traversal

```
data Tree a w
  = Leaf a
  | Node w (Tree a w) (Tree a w)
```

types @Int



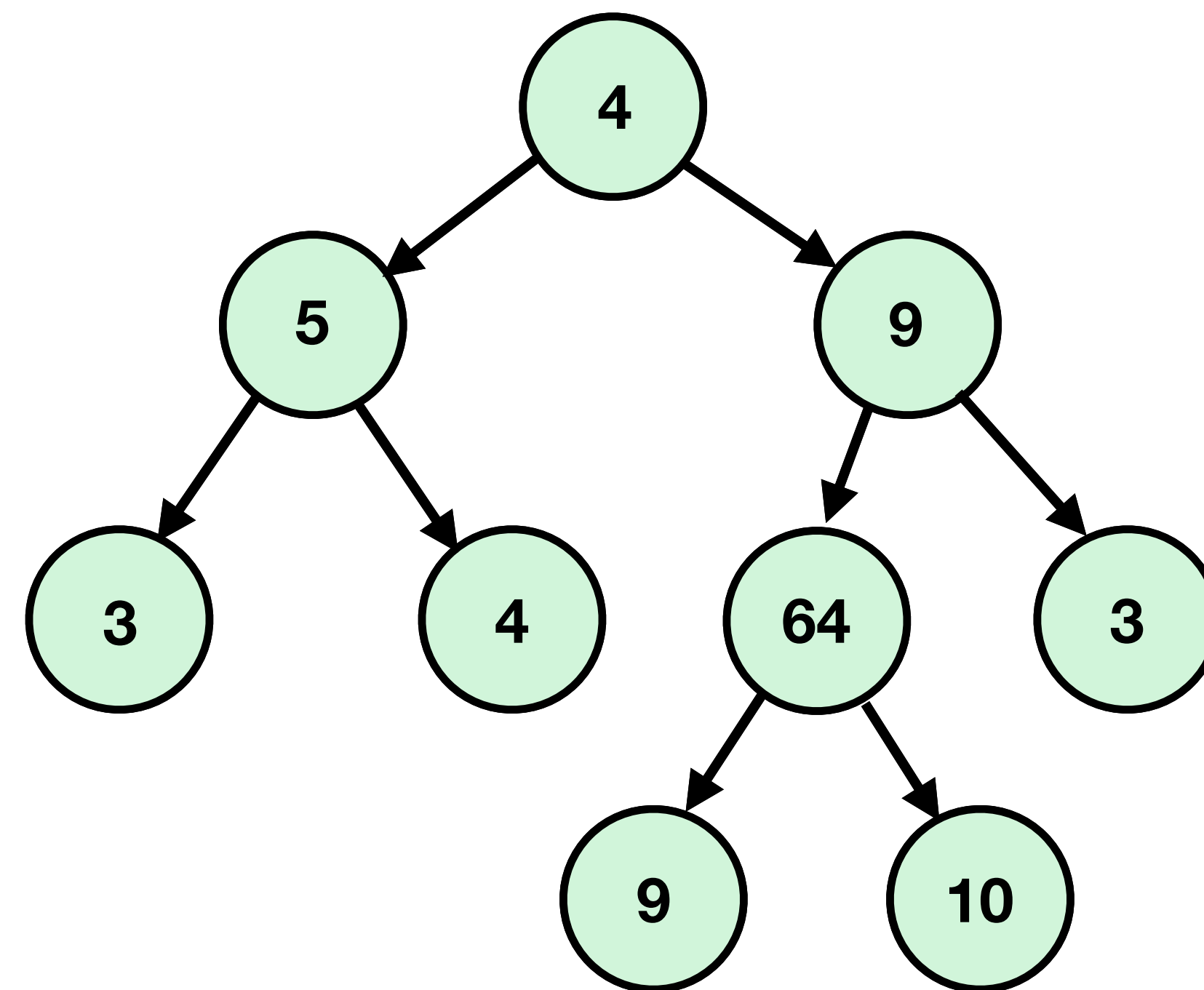
Tree Int Int

Type-directed traversal

```
data Tree a w
  = Leaf a
  | Node w (Tree a w) (Tree a w)
```

[4,5,3,4,9,64,9,10,3]

toListOf (types @Int)

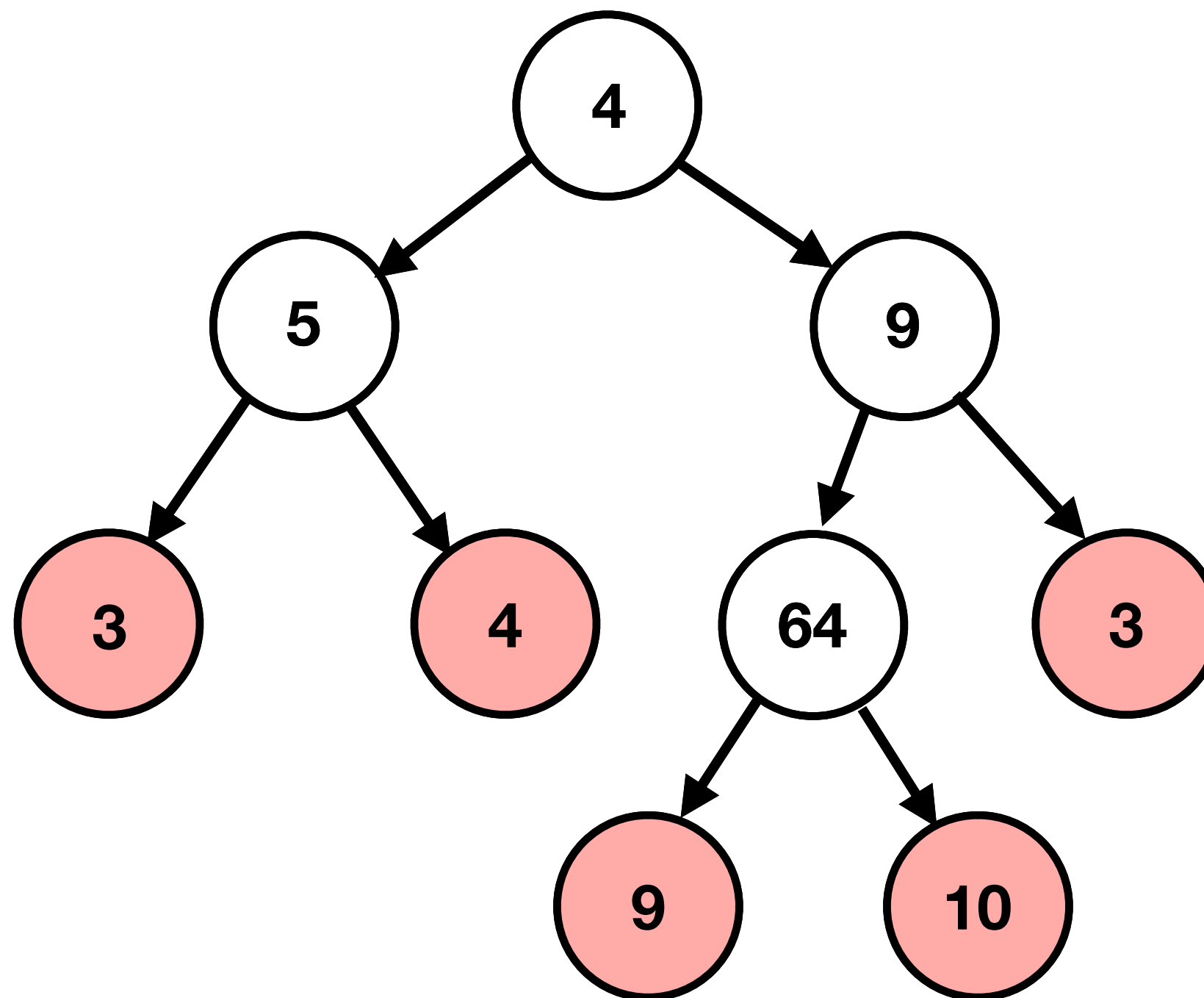


Tree Int Int

Polymorphic traversals

```
data Tree a w
  = Leaf a
  | Node w (Tree a w) (Tree a w)
```

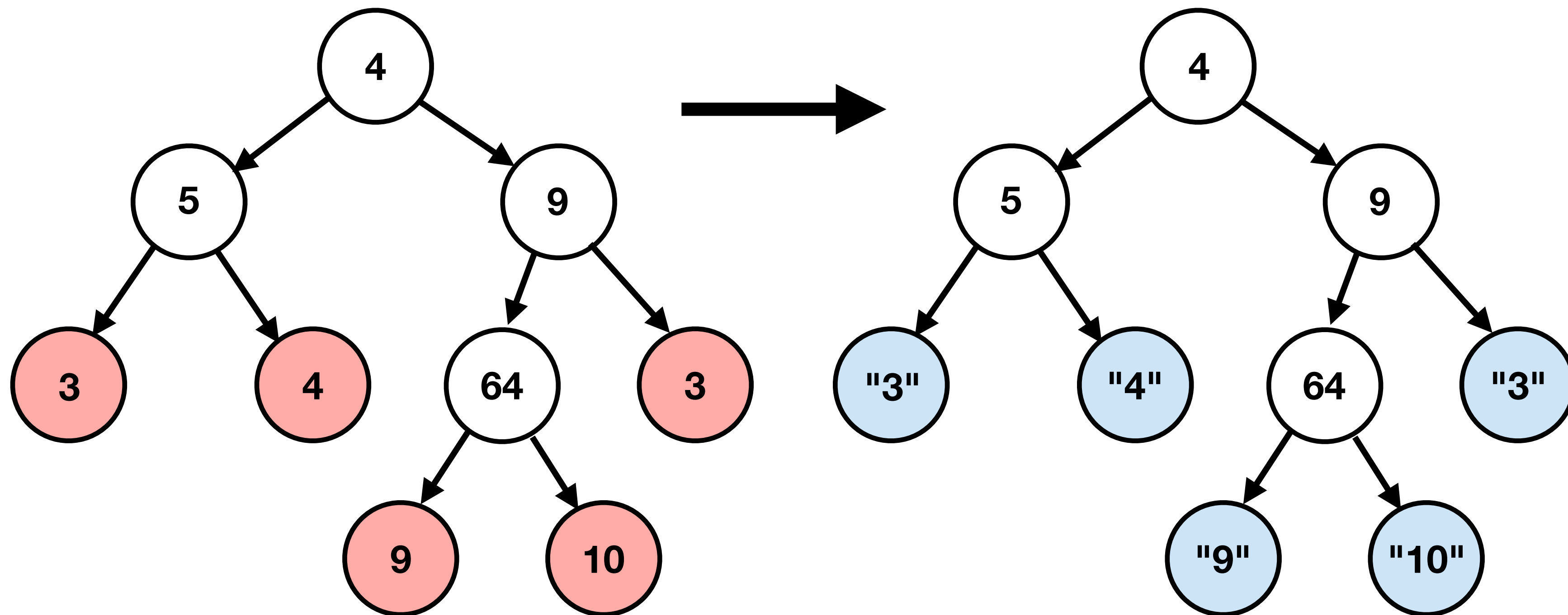
param @1



Tree Int Int

Polymorphic traversals

Traversal (Tree **Int** Int) (Tree **String** Int) **Int** **String**



over (param **@1**) show

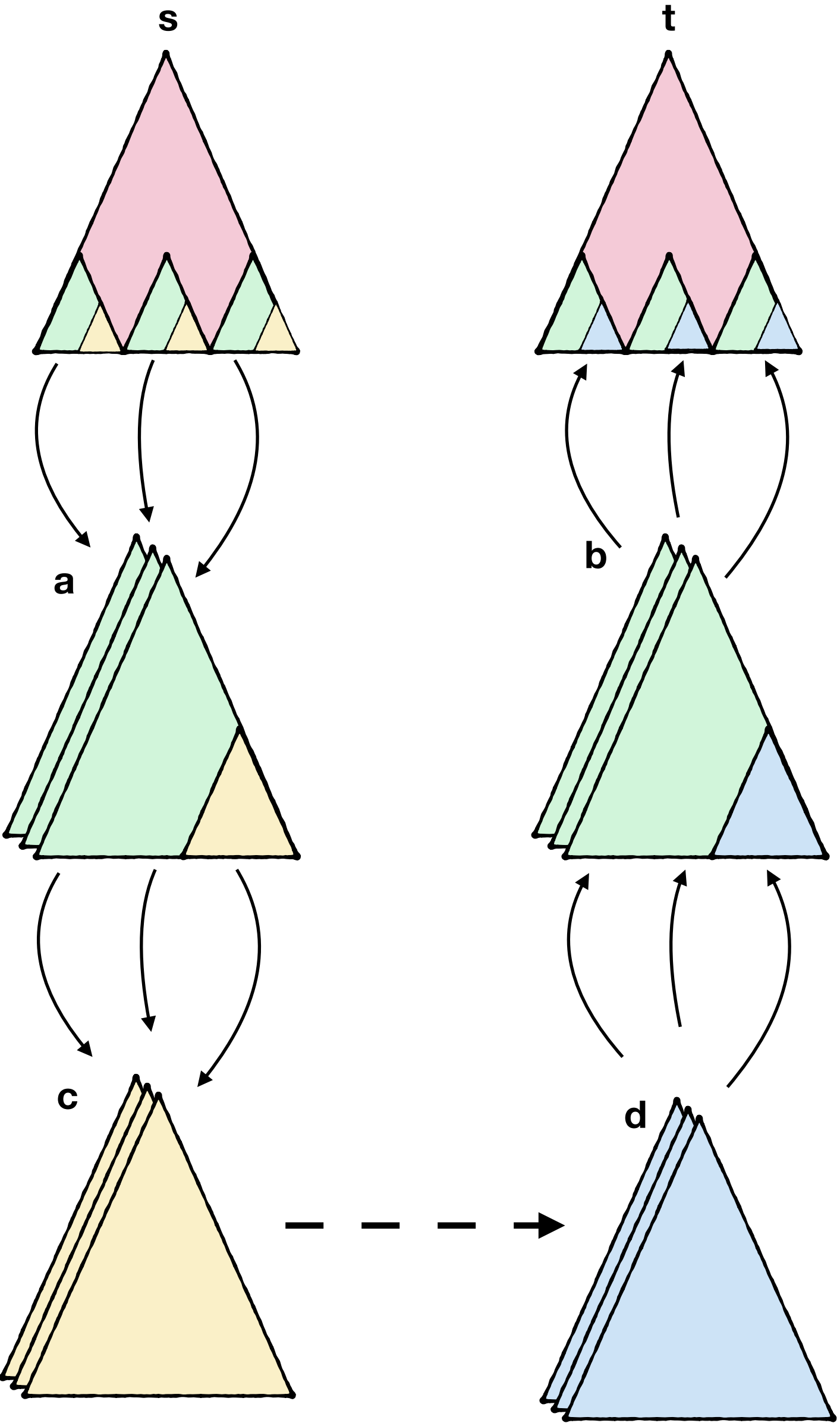
Tree **String** Int

Lenses are Traversals

Composition

Traversal $s \ t$
 $a \ b$

Lens $a \ b$
 $c \ d$



Example

```
data Class = Class          toListOf ( field @"teachers"  
  { teachers :: [Person]    . types  @Person  
  , students :: [Person]    . field  @"name"  )  
  }
```

```
Class [john, peter] [gleb, ash] ----> ["John", "Peter"]
```

Locating values

Generic universe

Sums

data $f : + : g = L\ f \mid R\ g$

Products

data $f : \times : g = f : \times : g$

Constants

newtype $K\ a = K\ a$

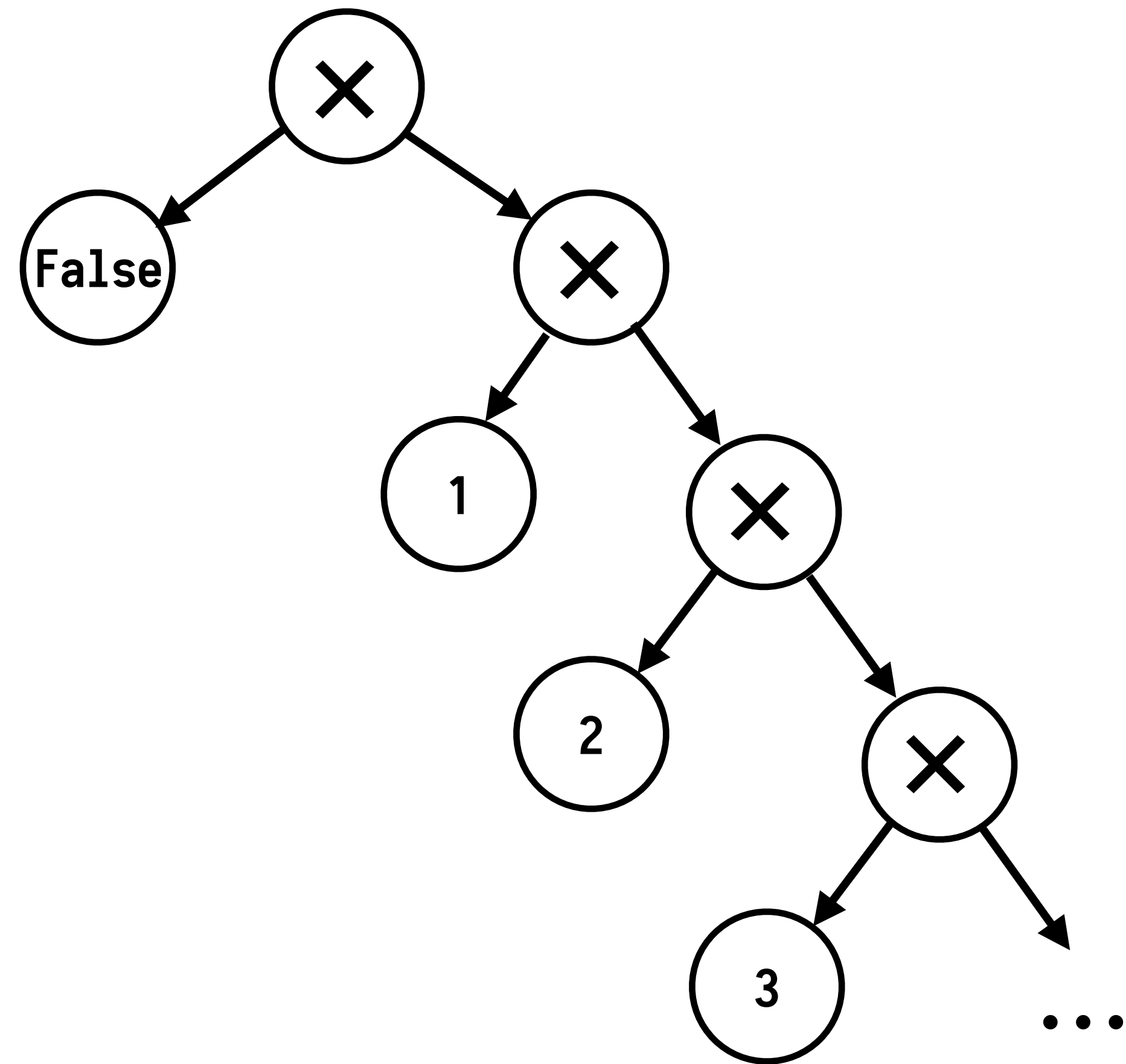
Unit

data $U = U$

Void

data V

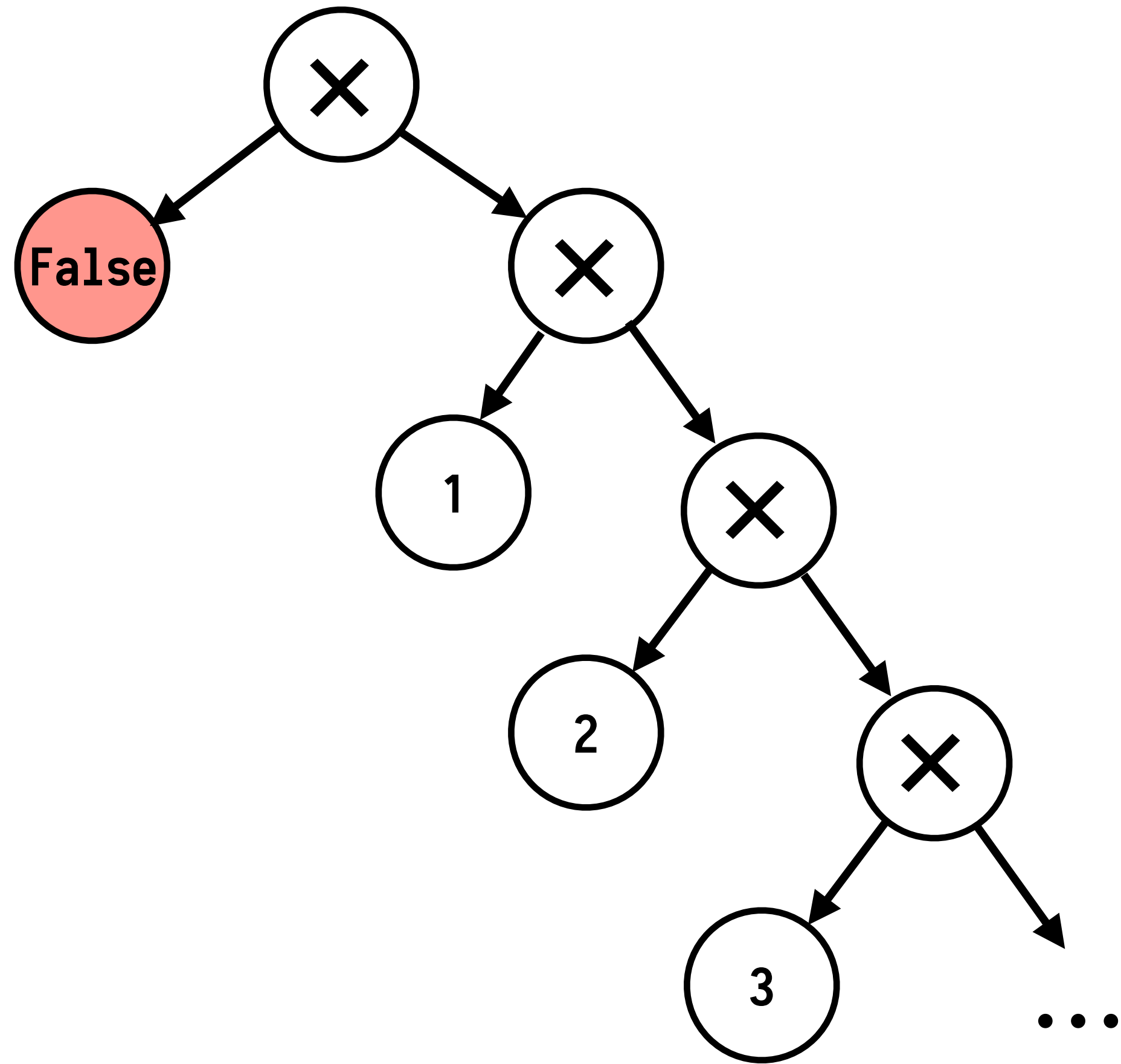
$(\text{False}, [1, 2, 3, 4, 5, 6, 7]) :: (\text{Bool}, [\text{Int}])$



Value structure

`(False, [1, 2, 3, 4, 5, 6, 7]) :: (Bool, [Int])`

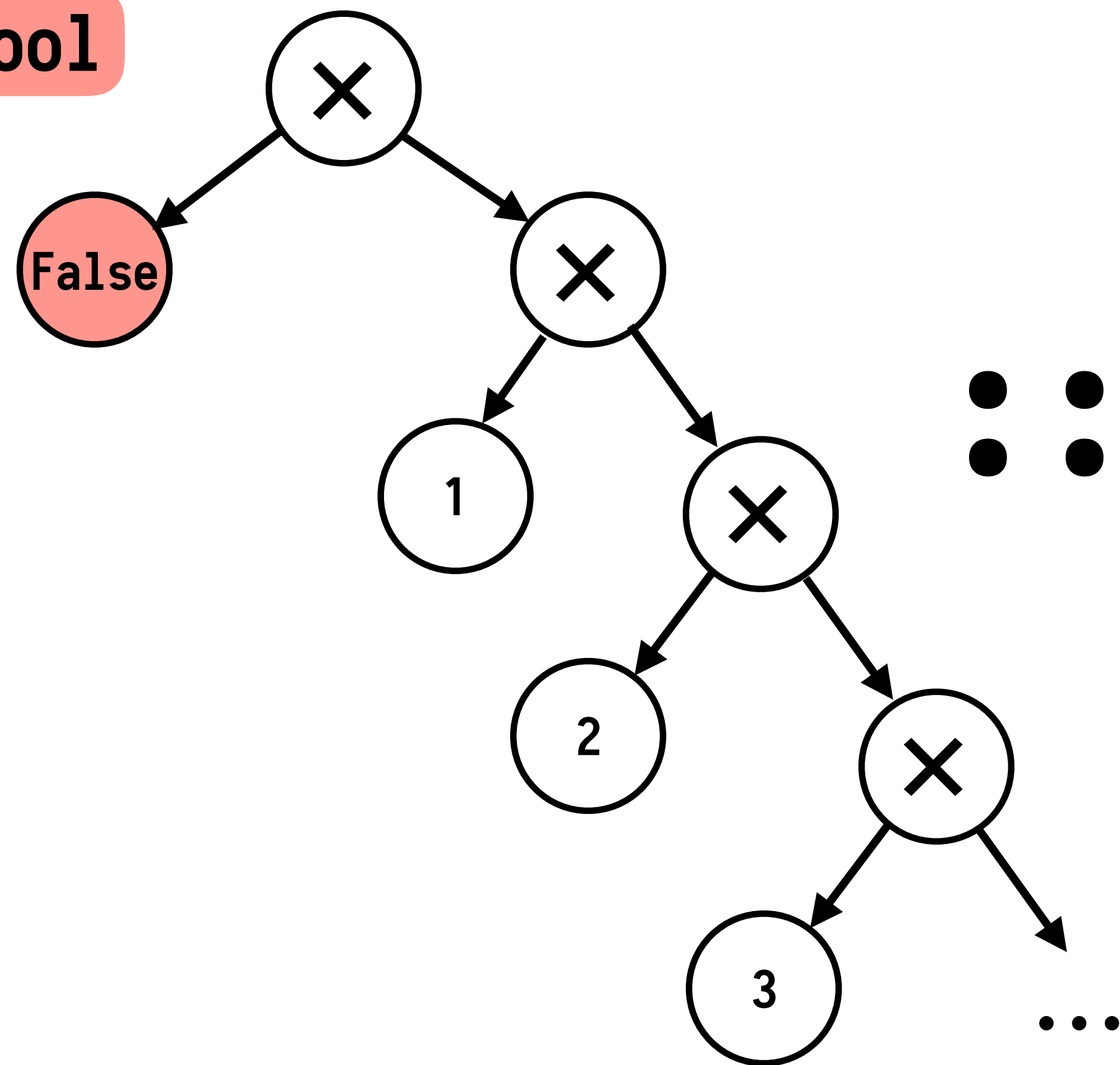
types @**Bool**



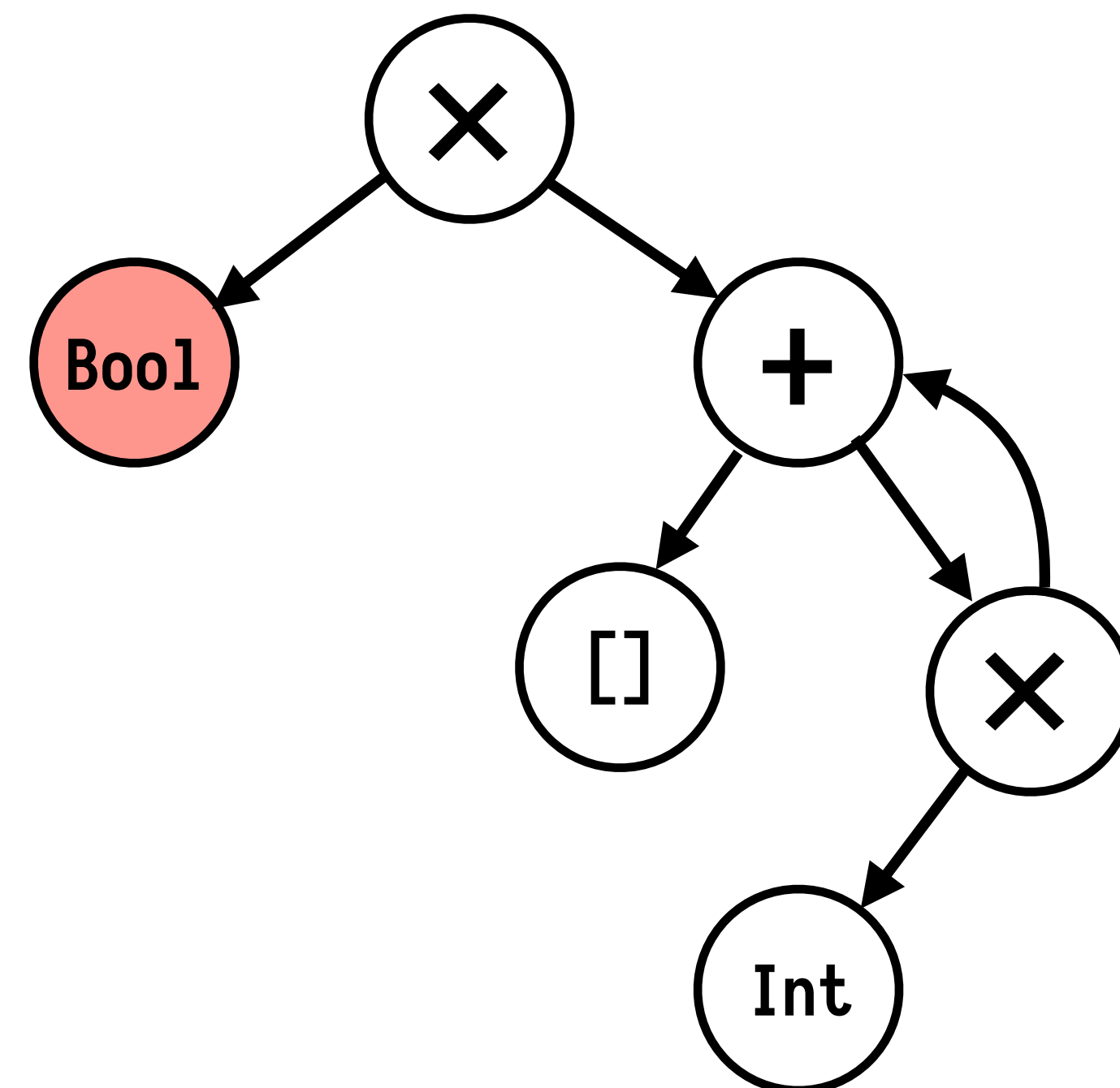
Value structure

`(False, [1, 2, 3, 4, 5, 6, 7]) :: (Bool, [Int])`

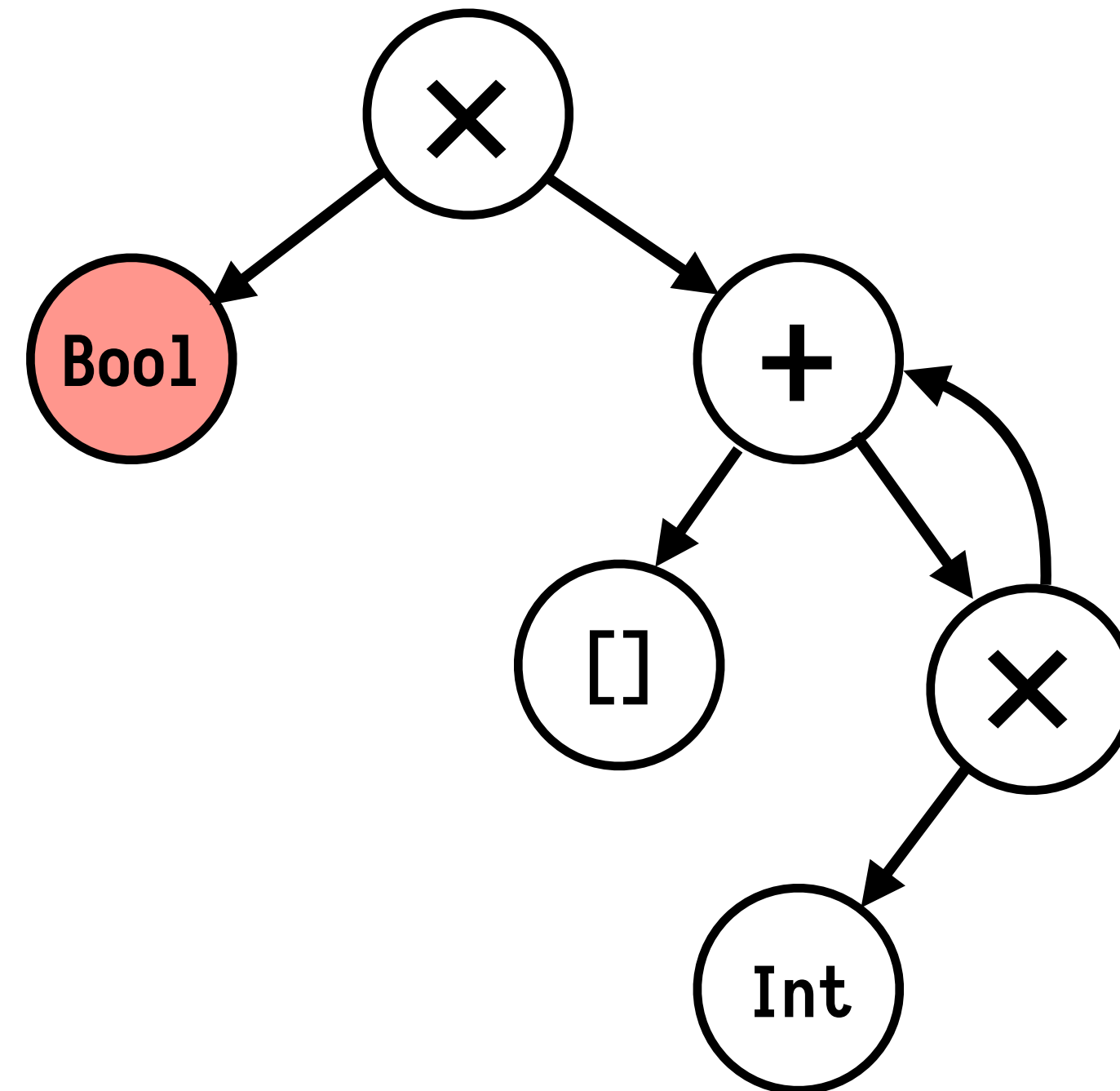
types @`Bool`



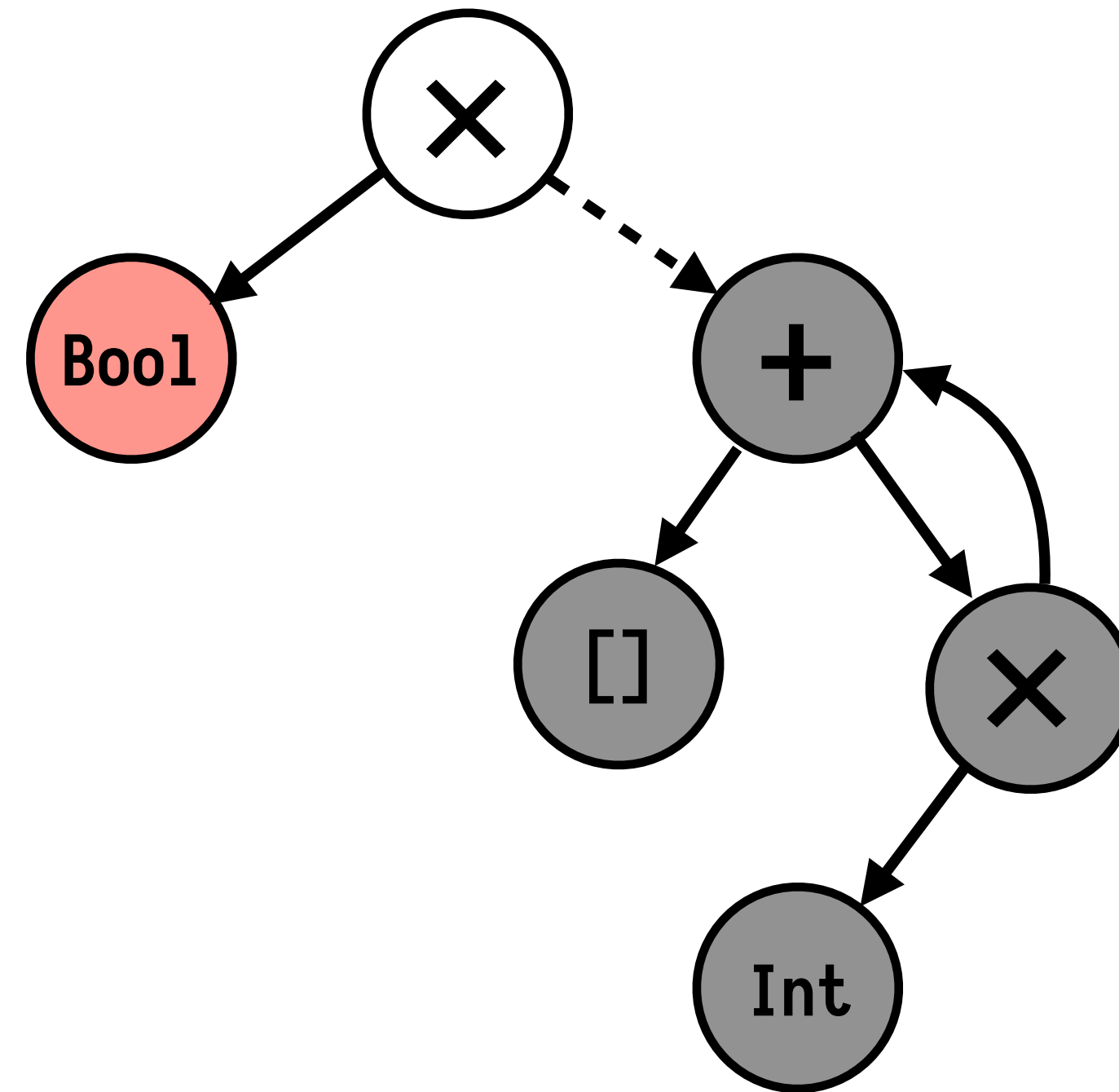
Value structure



Type structure



Type structure



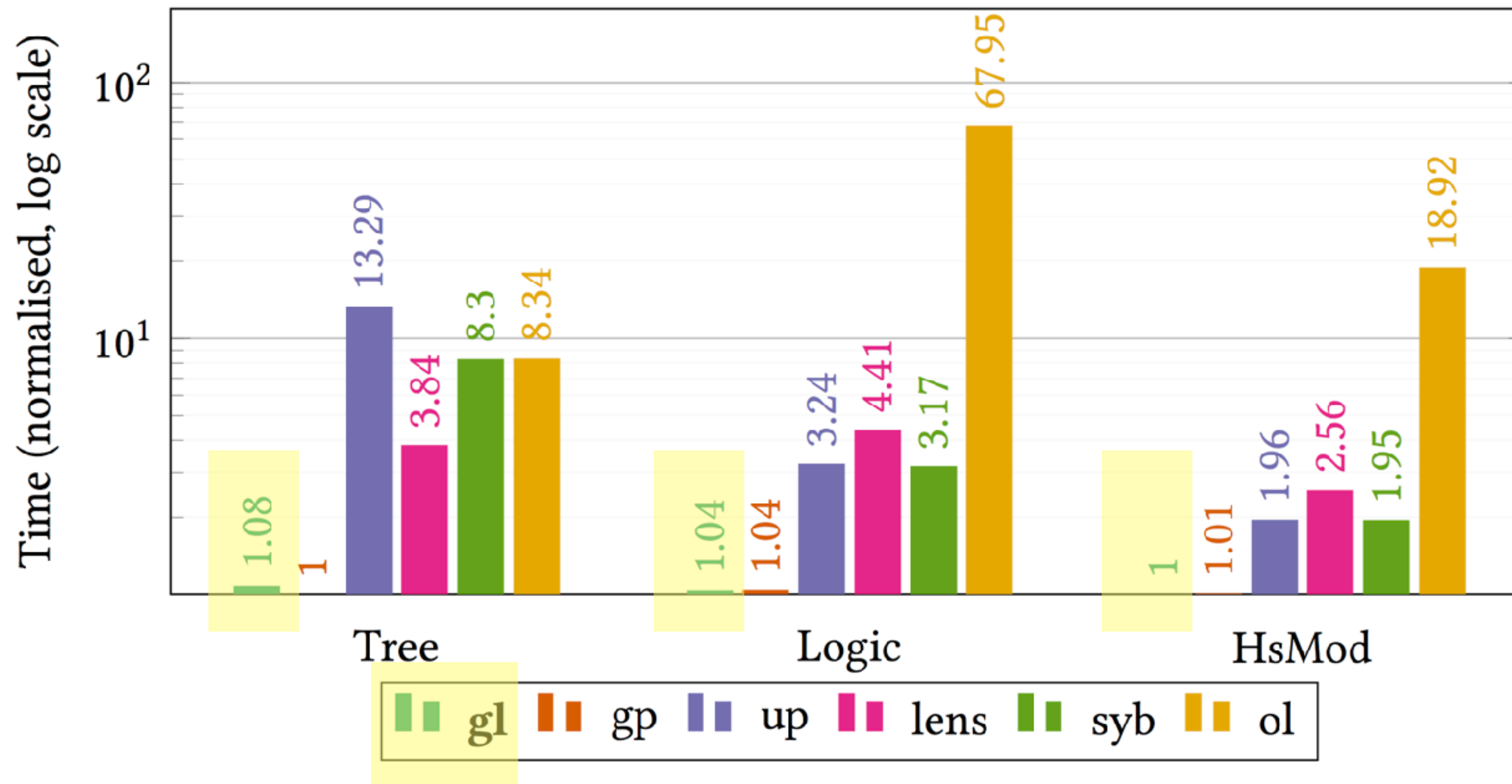
Type structure

```
type family Interesting (rep :: ★) (a :: ★) (seen :: [★]) :: Bool where
Interesting (l :+: r) t seen = Interesting l t seen V Interesting r t seen
Interesting (l :×: r) t seen = Interesting l t seen V Interesting r t seen
Interesting (K t)      t seen = 'True
Interesting (K r)      t seen = If (Elem r seen)
                                'False
                                (Interesting (Rep r) t (r ': seen))

Interesting U t seen = 'False
Interesting V t seen = 'False
```

Performance

Benchmarks



Execution time normalised as a factor of hand-written code

More!

- Lenses (by position, type, or field name)
- Prisms (by constructor name, or type)
- Type-inference of polymorphic traversals
- Custom type-errors
- Case study of inlining and specialisation (+ inspection testing)

Hackage: generic-lens

<https://github.com/kcsongor/generic-lens>

Thank you!