High-level Architectural diagram:

Game/Leaderboard Firebase Google Login & Email Login - HTML/JS Pages

Home Game Canvas

Leaderboard Page

Login Modal

• What features were completed?

- The features that were completed were the HTML pages for the Home page and the Leaderboard page. This included HTML structure with some js and css styling.
- Another feature was the ability to access the login/signup modal form the homepage. Additionally, a Firebase database was created to store the emails and passwords of all users.

What worked during the demo?

 We got the pages to display. The signup modal functioned. Our communication with firebase went off without a hitch. Leaderboard functionality was working. Our presentation of our project was flawless.

What issues were faced either during the development or during the demo?

- Issues faced during development included learning how to set up and utilize firebase functionality. Another issue was creating css styling so that all elements of the pages were consistent across different pages.
- During the demo there was an issue with the login modal connecting to the firebase database that will be resolved.

What were the suggestions offered by the TA?

 He recommended us to use as little CSS as possible, instead let bootstrap handle that. He also said we could use the google login if we wanted.

Individual contributions by each team member

- Kevin made the css styling file and leaderboard page with some js functionality
- Rob learned how to utilize firebase and created database for login information
- o Ryan Made the home page and the basics of the signup modal
- Shreyaan created the high-level architectural diagram and was going to create login page - ended up not using