
2048 - Tris

— Two games at once? Why not! —

Developed by: Shreyaan Arora , Kevin Barone, Ryan
Bishop, and Rob Carter

Tools

Version control



Communication



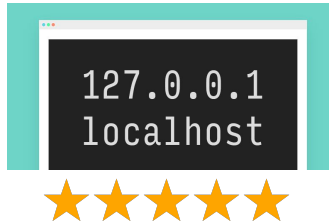
IDE



Project Tracking



Database



Deployment Environment



Languages



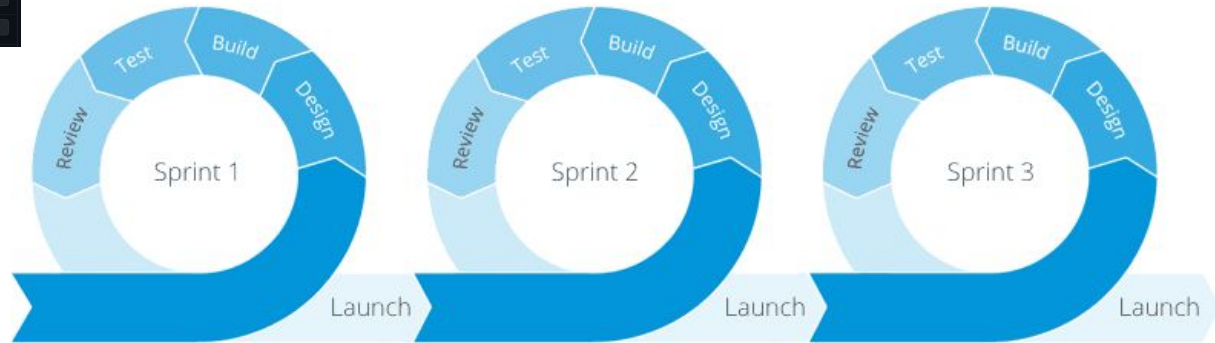
Kanban Template



Methodologies

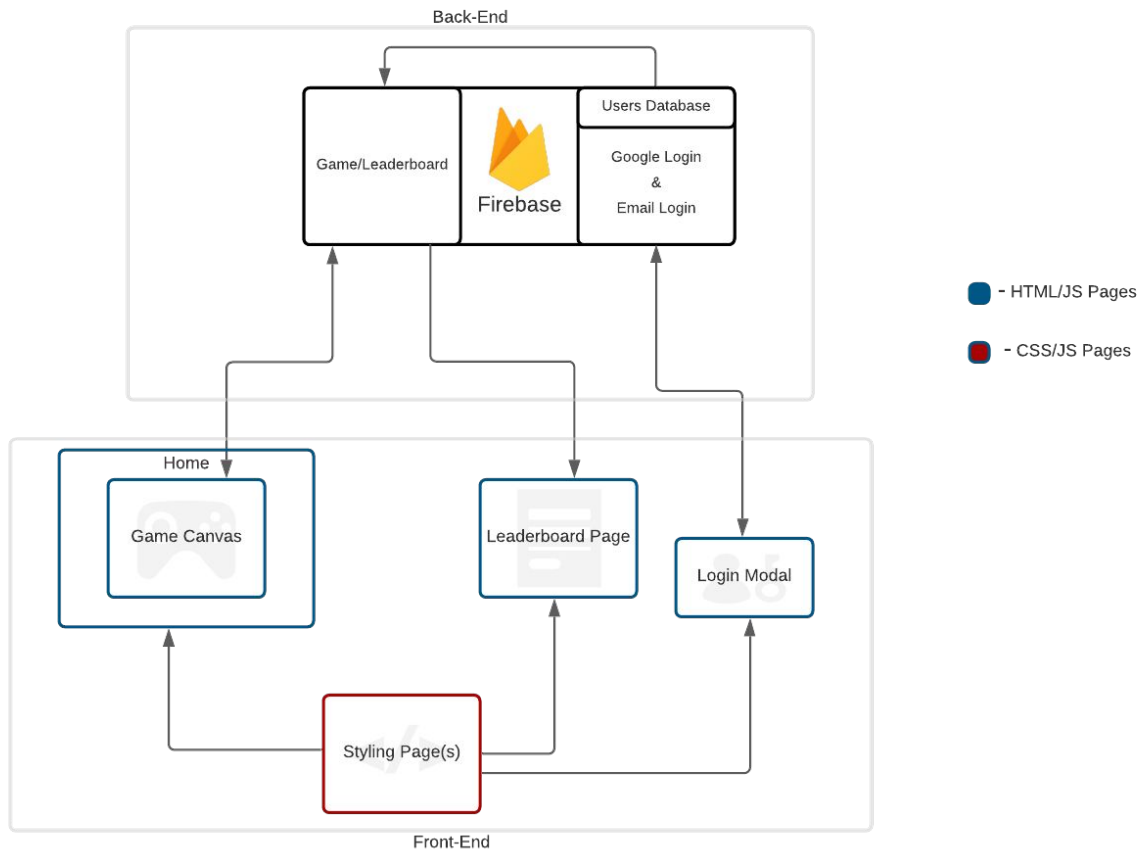
Login fix - leaderboard	shayward1 corrected 8 hours ago	1a2c9da	↗
Merge branch 'main' of https://github.com/CU-CSG-3308-Fall-2021/CSG...	shayward1 corrected 8 hours ago	1b4977a	↗
navbar updates on all pages	shayward1 corrected 8 hours ago	39d4111	↗
settings page should fully work	shayward1 corrected 8 hours ago	80a47b6	↗
Merge branch 'main' of https://github.com/CU-CSG-3308-Fall-2021/CSG...	shayward1 corrected 8 hours ago	219d4d1	↗
GAME WORKS	shayward1 corrected 8 hours ago	1723d48	↗
Functioning modal on all pages	shayward1 corrected 8 hours ago	c3d4d84	↗
Merge branch 'main' of https://github.com/CU-CSG-3308-Fall-2021/CSG...	shayward1 corrected 8 hours ago	2c71138	↗
working on settings	shayward1 corrected 8 hours ago	19d422a	↗
Merge branch 'main' of https://github.com/CU-CSG-3308-Fall-2021/CSG...	shayward1 corrected 8 hours ago	4e10d81	↗
username shows up in navbar	shayward1 corrected 8 hours ago	c1c1d38	↗
help	shayward1 corrected 8 hours ago	66c3c4a	↗
Merge branch 'main' of https://github.com/CU-CSG-3308-Fall-2021/CSG...	shayward1 corrected 8 hours ago	832dc2a	↗
email change	shayward1 corrected 8 hours ago	1eaf7ad	↗
added getGame to database	shayward1 corrected 8 hours ago	42b4d91	↗

Epic	SEP	OCT	NOV
		MI... Sprint 1 Sprint 3 Sprint 4 Sp... Sprint 6	
> M07-1 Registration-Page			
> M07-13 Research and Planning			
> M07-27 Implement game functionality			
> M07-31 Implement Login system			
> M07-34 Implement Leaderboard			
> M07-35 Tutorial			
> M07-32 Implement Settings Menu			
+ Create Epic			



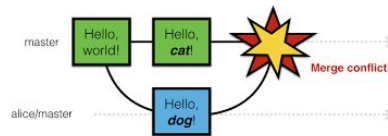
Architecture Diagram

2048 - Tris



Challenges

- ❖ Pushing changes to GitHub repository
 - Message in discord channel when you made changes
 - Not much effect on plans other than a slow start
- ❖ Time commitments to other courses
 - Had to learn to balance workload - Jira
 - Not able to **fully** implement some features (settings page)
- ❖ Error getting page to load on local server
 - Utilized VS Code Live Server extension
 - Stalled game implementation for a week



DEMO TIME!!