VEX File Definition/Example

Rev 1.5b1 30 January 2002

Introduction

This document describes and defines the 'VEX-file' format (VEX = 'VLBI Experiment'), which has been invented to prescribe a complete description of a VLBI experiment, including scheduling, data-taking and correlation.. This includes all setup and configuration information, as well as the schedule of observations. VEX is designed to be independent of any particular VLBI data-acquisition system or correlator, and is expandable to accommodate new equipment, recording and correlation modes. Every attempt has been made to consider the requirements and concerns of both the astronomy and geodetic VLBI communities in the construction of the VEX format.

Files in the VEX format are targeted at three particular types of files in the experiment process:

- 1. The schedule file (generated by your scheduling program of choice): This VEX-format file will be completely self-contained file which details the experiment setup and execution for all sites. (The example VEX file in this document is primarily of this type.)
- 2. The station experiment summary file, detailing the actual as-observed-experiment: Each participating station
 - will create a VEX-format file with 'as-observed' (i.e. log) information. As of this writing, much work needs to be done to specify the details of this file.
- 3. The Mark IV and EVN correlators (at least) are planning to use a VEX file format as the primary correlator-control file.

The first major section of this document is a combination VEX definition and example, and is intended to show the concept, style and capabilities of the VEX-format. It is not intended to illustrate a real experiment; as a result, some of the modes and configurations are somewhat contrived and fictitious in order to illustrate the capabilities of the VEX format. Furthermore, there are undoubtedly some errors which have escaped our attention.

This document should be studied in conjunction with the 'VEX Parameter Tables' document, which defines the VEX parameters in detail. Because VEX is intended to evolve as systems and capabilities evolve, these tables cannot be judged as static and will undoubtedly evolve in time.

The definition of the VEX file format has been primarily the work of Alan Whitney and Colin Lonsdale of Haystack Observatory and Ed Himwich and Nancy Vandenberg of NASA/GSFC/NVI, with important contributions from Huib van Langevelde, Ari Mujunen and Craig Walker.

VEX Definition/Example

The following is a combination VEX definition and example file. All lines or phrases beginning with an asterisk ('*') are comments. The companion document titled 'VEX Parameter Tables' should be consulted for details of actual parameters values and their meanings.

```
*VLBI experiment (VEX) definition and example file
                                                                                                     ARW 31 Jan 98
************************************
*VEX Revision Log
*Rev
      Date
               Revisions
*1.0
     24Nov95
               Original Release
               Changes made in response to community feedback to release 1.0:
*1.1
      5Dec95
               1. Change $RX blockname to $IF
               2. Change epoch specification to '1995y306d12h23m06.2s' style to remove colons.
               3. Add units to specification of ra/dec source positions (e.g. ra=05h23m2.56s; dec=-20d45'12.2";)
               4. 'Indirect references' renamed to 'links' to avoid confusion with references to keywords.
                  Mandate that all linkwords have '&' as first character.
               5. Referencing to $PHASE_CAL block modified to be consistent with other referencing.
               6. Clarify usage with antenna clusters (multiple antennas utilizing common DAS)
               7. Add velocity wrt LSR parameter to source definition for post-correlation processing purposes.
               8. Add example of orbiting site to $SITE block.
               1. Slightly modify 'roll= parameter in $ROLL section to accommodate more general barrel-roll sequence.
*1.2 28Dec 95
               2. Update 16-track VLBA barrel-roll sequence (def 'VLBA/16TKS' in $ROLL) to match latest information
                  from VLBA.
               3. Fix a number of minor typos and clarify some explanations.
*1.3
               1. Slight modify 'pointing_sector' parameter in $ANTENNA section.
               2. Add 'axis_orientation' parameter in $ANTENNA section.
               3. Slight modify 'headstack' parameter in $DAS section.
4. Change name of parameter 'ut1' to 'ut1-utc' in $EOP section.
*1.4
      8May 96 1. Explicity list prohibited characters in keywords and linkwords.
```

*defines file format; must start at first character on first line of VEX file.

```
2. Allow quoted ("...") character strings with embedded white space.
                 3. Specify legal character set more tightly.
                 4. Prohibit any null bytes in files.
                 5. Tighten up literal-block specifications.
                 6. Move primary phase-cal specification to $IF block for more uniformity.
                 7. Rename $PHASE CAL block TO $PHASE CAL DETECT and restructure. Add link to $FREQ section.
                 8. In $SCHED section, change 'def...enddef;' construction to 'scan...endscan;'
                 9. Restructure clock specification for more syntactic and structural uniformity.
                10. Add 'exper_desc' (experiment description) parameter to $EXPER block.
                11. Delete 'bits per sample' parameter since it is redundant with $TRACKS specification.
                12. Rename $SCHEDULING_PARMS block to $SCHEDULING_PARAMS and specify that it contain only a
                    literal-block def at current time. Scheduling program must parse.
                13. In $SITE block, use separate parameters for site position, epoch and referency (for more uniformity
                    with source position.
                14. Add 'roll=on off' parameter.
                15. Simplify drive# specification in $DAS and $SCHED blocks.
                16. In $SOURCE section, change 'epoch' of source position to 'ref_coord_frame' and
                     'source_pos_epoch'. For satellite, change 'epoch' to 'orbit_epoch'.
*1.5
       5Nov 96 1. White-space rules clarified.
                 2. 'phase-cal' parameter deleted. 'phase-cal_detect' parameter updated.
                 3. 'antenna' spelled out fully in all relevant antenna-related parameters in $ANTENNA.
                 4. 'antenna_name' paramter added in $ANTENNA.
                 5. 'electronics_rack_name' and 'record_transport_name' added in $DAS
                 6. Add 'physical IF' parameter to $IF section.
7. 'tape_length' and 'tape_motion' parameters modified for S2 in $DAS.
                 8. 'S2 record mode' and 'S2 data source' parameters added in $TRACKS. 'S2 data def' deleted.
                 9. 'S2 group order' added to $PASS ORDER.
                10. Missing 'SCHEDULING_PARAMS' section added.
                11. Change field limits to 128 characters.
                12. Prohibit quoted-character-strings in everything except parameter values.
                13. Allow 16-char source names in $SOURCE.
                14. Change $PROC TIMING to $PROCEDURES
                15. Add 'procedure_name_prefix' parameter in $PROCEDURES section.
                16. In $DAS, change 'record transport' to 'record transport type' and 'electronics rack' to
                     'electronics rack type'.
                17, In $EXPER, change 'exper desc' to 'exper description', 'pi name' to 'PI name' and
                     'pi-email' to 'PI email'.
                18. In $PROCEDURES, change 'headstk motion' to 'headstack motion'.

    In $ROLL, change 'reinit_period' to 'roll_reinit_period' and 'inc_period' to 'roll_inc_period'.
    In $ROLL, change 'reinit_period' to 'roll_reinit_period' and 'inc_period' to 'roll_inc_period'.
    In $SITE, change 'site_pos_ref' to 'site_position_ref' and add 'site_velocity'.
        Change 'site_name' from max of 8 to 16 characters.
    In $SOURCE, change 'source_pos_ref' to 'source_position_ref' and 'source_pos_epoch' to

                     'source position epoch'.
*1.5a 31Jan98 1. Update and clarified much explanatory text following 9 Sep 97 e-mail from WEH.
                 2. Adopted 128-characters as standard length limit.
                 3. Slightly revise excluded characters for various items.
                 4. Fix several typographical errors.
                 5. Remove polarization parameter from $FREQ 'chan def=' statement.
                 6. Add polarization parameter to $IF 'if_def=' statement.
                 7. Change $PROCEDURES 'standard procedures=' to 'procedure_name_prefix'.
                 8. Remove $ANTENNA 'axis_orientation' parameter and augment 'axis_type' parameter for x/y type mounts.
                 9. Update 'VEX Parameter Tables' document.
*1.5b 17Dec01 10. Draft updates to include Mark 5A.
*1.5b1 29Jan02 11. Further draft updates to include Mark 5A.
*The VEX file is divided into a number of separate '$blocks', each beginning with '$blockname' statement.
*There are several types of $blocks:
 1. 'Primitive' $blocks: Consist entirely of keyword 'def blocks' which define low-level station, source, and
    recording parameters. The currently defined primitive $blocks and their use in various stages of the experiment
```

*\$Blocks

are sui	illiarized below:						
			Req'd	in	SCHEDULING	DATA-TAKING	CORRELATION
\$	SANTENNA	antenna parameters			X		X
\$	BBC	BBC/IF assignments			X	X	
\$	CLOCK	clock-synchronization model for correlat	ion				X
\$	CORR	correlation parameters (NYI)					X
\$	SDAS	data-acquisition system information			X	X	X
\$	SEOP	earth-orientation information					X
\$	EXPER	general experiment information			X	X	X
\$	FREQ	channel frequencies, bandwidths, sample	rates	, etc	. X	X	X
\$	SHEAD_POS	headstack-positioning information			X	X	X
\$	PASS ORDER	tape pass order			X	X	X
\$	PHASE_CAL_DETECT	phase-cal frequencies to be detected			X	X	X
\$	ROLL	recording barrel-roll details			X	X	X
\$	SIF	IF bands/sidebands, 1st LO freq, phase-o	al fr	eqs	X	X	X
\$	SEFD	SEFD info			X		
\$	SSITE	antenna site details			X		X
\$	SCHEDULING_PARAMS	parameters for scheduling program			X		
\$	SOURCE	source names, positions, etc.			X	X	X
Ş	PROCEDURES	general-procedure timing parameters			X	X	

```
STRACKS
                              recording multiplex details
    The '.obs' file, currently not fully defined, will contain additional $blocks. Some of the $blocks are:
          $ANTENNA CAL OBS ' As-observed' Antenna calibration measurements
          $CABLE CAL OBS
                              As-observed' cable-calibration measurements
          $CLOCK_OBS
$SCHED OBS
                              As-observed' clock-sync measurements
                             ' As-observed' schedule
                            ' As-observed' phase calibration measurements
          $PHASE_CAL_OBS
                            ' As-observed' tape-usage log
          $TAPELOG OBS
                             ' As-observed' system-temperature measurements
          STSYS OBS
                             ' As-observed' weather measurements
* 2. $GLOBAL block: Specifies global/general experiment parameters as 'refs' to primitive-block keywords.
 3. $STATION/$MODE blocks: Define station and mode keywords in 'def' blocks which contains 'refs' to primitive-block
     keywords. The combination of a $STATION key, $MODE key, plus the $GLOBAL parameters specify the detailed
     configuration for an observation at a particular station.
 4. $SCHED block: specifies a detailed time-ordered list of observations, using keyword references to $STATION, $MODE
     and $SOURCE 'defs'. (Time-ordering requirement may be removed in future.)
* Additional $block types may be added for special purposes. The order of the $blocks is irrelevant except * for convenience and readability. In this example VEX file, the numerous primitive $blocks are simply ordered
* alphabetically.
       ********************************
*High-level Organization Rules:
* 1. The first line in the VEX file identifies the file type and must be of the form 'VEX rev = <VEX rev level>;'
     followed by an optional comment (prefaced with a '*').
 2. Except for the first line, the active (i.e. non-comment) statements in a VEX file consist entirely of blocks
     separated (and named) by '$BLOCKNAME;' statements. For convenience, we will refer to those blocks as '$blocks'
     or 'sections'
\star 3. The '$BLOCKNAME;' statement is the first statement in a $block and names the $block.
* 4. A $block is terminated by the specification of another '$BLOCKNAME;' statement. * 5. '$BLOCKNAME' just be comprised of characters from the 'Legal Character Set'
     (see 'Syntax Rules' below).
* 6. $blocks may be in any order, though they are normally organized for convenience and readability.
* 7. Additional $blocks may be added as necessary.
* 8. The maximum length of $blockname is specified under 'Syntax Rules' below.
*$block Types
 $blocks are divided into three types:
    1. 'Primitive' $blocks - each primitive $block serves to define a set or sets of parameters (via keyword 'defs')
                               with no direct reference to any other $blocks (except perhaps to an external database
    2. 'High-level' $blocks - made up entirely of references to primitive-block keywords to construct the full
                                suite of parameters necessary to specify an experiment. The $GLOBAL, $STATION,
                               and $MODE blocks are the currently-defined 'high-level' blocks.
   3. $SCHED block
                             - entries necessary to drive the observation schedule.
                               Has a special format and includes references to $STATION, $MODE and $SOURCE blocks.
*Syntax Rules:
 General
     1. Upper/lower case is relevant in VEX statements.
     2. All VEX statements start with $blockname, 'def', 'enddef', 'ref', 'scan', 'endscan', 'start literal()',
        'end literal()' or '<parameter>='.
     3. VEX puncuation characters are:
            =' - assignment of a keyword or parameter value
           ':' - delineator between subfields in the assignment of parameter value(s).
           ';' - terminates a VEX statement
            ' ' - (white space) in special cases. See White Space Rules below.
     4. Multiple statements may occur on a single line.
     5. A single statement may span multiple lines.
     6. The maximum length of block names (after the leading '$'), link names (after the leading '&'), parameter
        names, parameters values, keywords, and file names is 128 characters.
     7. All blocknames (and only blocknames) begin with the '$' character.
     8. All link words (and only link words) begin with the '&' character.
     9. White Space Rules -
        a. No white space is permitted within block names, keywords, file names, parameter names or values *except*:
        at least one white space must separate a numerical parameter value from its units (e.g. '10 sec').

b. At least one white space must follow 'def', 'ref' or 'scan' (e.g. 'ref $FREQ').

c. No white space (or anything else) may occur before the 'VEX_rev=' statement at the beginning of the VEX
           file.
        d. With the above exceptions, an arbitrary amount (including zero) of white space is allowed anywhere within
```

e. For purposes of parsing, an <end-of-line> character is equivalent to one white-space character, except that

a VEX file.

an <end-of-line> unconditionally terminates a comment.

- 10. There are no column specifications in the VEX format, other than those imposed by the discipline of the user for easy readability. A 'literal block', however, may have column restrictions/specifications which fall outside of the VEX format specification.
- 11. Keywords, link names and scan_ID's are arbitrary and do not contain information. If is helpful if they are descriptive, but they are there just for bookkeeping. All actual information is in VEX parameter statements and the use of 'refs'.

* Legal Character Set

- The character set is confined to ASCII, except that the null character is prohibited anywhere, including any literal blocks, comments and quoted text. 7-bit ASCII is preferred, though not required, in VEX statements; comments may freely use 8-bit ASCII.
- 2. Block names, following the initial '\$', can include any characters except " \t\n;=" (5 characters excluded).
- Parameter names may contain any characters except "\t\n;:=" (5 characters excluded), and in addition may not start with any of *\$%"'. ["*" starts a comment; "\$" starts a block name; "%" starts a link name; surrounds a quoted string.] There are some excluded string as well: "ref", "def", "enddef", "scan" and "endscan".
- 4. Parameter values and keywords may contain any characters except '\t\n;:=&*\$"' and space (9 characters).
 5. Link names, following the intial '&', may contain any characters except '\t\n;:=&*\$' and space (9 characters).
- 6. Quoted character strings are allowed as parameter values in parameter-assignment statements. Quoted character strings are allowed, but not encouraged, as block names, link names (following the initial '\$' or '&'), parameter names and keywords.
- 7. Quoted character strings must start and end with a double-quote ("). Quoted strings follow the usual C quoting conventions for character strings, except that a null character may not be specified. The length of a quoted string is the length of the resulting characters, not the quoted representation.
- 8. Literal blocks fall outside of the normal VEX construction rules and may contain any characters except null.

Comments

- 1. Any non-quoted asterisk ('*') begins a comment. A comment is terminated at the first trailing new-line. A comment may be preceded by optional whitespace.
- 2. A comment may not be embedded within a VEX statement.
- 3. A comments may contain any ASCII character except null.
- 4. For purposes of parsing, a comment is considered to be equivalent to a single space character.
- 5. A point of philosophy: Software should strive to retain comments whenever a VEX file is processed. [If optional whitespace before a comment contains any new-lines, software should retain exactly one new-line.]

'def' Construct:

- 1. The 'def' block is used to assign a keyword name to a set of specified parameters values.
- 2. The 'def' block is the ONLY way to specify parameter values.

 3 'def' blocks are allowed in most \$block sections, but specifically prohibited in the \$GLOBAL and \$SCHED blocks.
- 4. The structure of each def block is:

```
def <keyword>;
                                                    *define keyword
  The following are possible statements within a 'def':
  <parameter>=<list of values>;
                                                     *direct setting of parameter values;
                                                     *permitted only in 'primitive' $blocks
                                                     *set parameter values by reference to external source;
  ref <external filename>:<$blockname>=<keyword>;
                                                     *permitted only in 'primitive' $blocks.
                                                     *Not permitted in '.skd' (which must be self-contained)
```

ref <primitive \$blockname>=<keyword>; *set parameters according to referenced 'def' block; *permitted only in \$GLOBAL, \$STATION, \$MODE \$blocks ref <primitive \$blockname>=<keyword>:<qualifier>; *qualify the referenced 'def'-block parameters according

*to station, time, etc (see 'ref' Construct rules).

enddef:

- 5. At least one space (or <end-of-line> character) must follow the word 'def'.
- 6. <keyword> must be unique within the \$block.
- 7. Any number of '<parameter>=' or 'ref' statements may occur within the 'def'.

 8. The order of statements within a 'def' is irrelevant.
- 9. A 'def' without a corresponding 'ref' may as well not exist.

 10. The order of 'def' blocks within a \$block is irrelevant.

<parameter>=<list_of_values> Construct:

- 1. Permitted only within 'defs' defined within primitive \$blocks, except for special 'VEX_rev=' statement required as the first VEX statement in a VEX observation file.
- 2. The specification of any particular parameter is permitted only within the primitive \$block to which it is assigned (see VEX Parameter Tables).
- 3. The number and type of <list of values> must be consistent with the definition specified in the VEX Parameter Tables.
- 4. Entries within the <list of values> are separated by colon (':')characters. Each such colon may be surrounded by zero or more white spaces.
- 5 .Each value in the <list_of_values> must be of one of the following types:
 - a. Real/Integer

Examples of acceptable values: -1.234, +5.67e-12, -.987E+04, 0.267e2, -871 Followed by units specification if required.

Unit specification, if present, must be separated by one or more spaces.

b. Character

A character string may be specified either with or without surrounding quotes: With quotes - All characters between the quotes, including white space, will be parsed as part of the character string (example: "Character string").

Legal characters are "A-Za-z0-9_/-+". Normal C-language quoting conventions are

observed, except that no null bytes may be present. Without quotes - No embedded spaces are allowed. Character string is assumed to start with first non-space character and end with last non-space character before terminating colon or semi-colon. c. Epoch An epoch is specification of a particular instant of time is and is always expressed as UTC '################## where '#' is a numeral, '###d' is day-of-year (1-366), '##h' is hour (0-23), '##m' is minute (0-59) and '##.###s' are seconds (0-59.999..). Only the seconds sub-field may contain a non-integer (i.e. real) value. The year may be either 4-characters (e.g.'1997y') or 2-characters (e.g.'97y'). If appropriate, epoch may be truncated from the right (e.g. '97y263d12h') with implied 0's for unspecified fields. d. RA/Dec Source position specified in ra/dec use an abbreviated form of units, of the form "ra=##h##m##.###s; dec=##d##"##.###";' (e.g. ra=05h23m2.56s; dec=-20d45'12.2";) e. &link See 'Links' section below. 6. Unit Specifications a. Integer or real values with units of time, freq, sample rate, length, angle, angular-rate and flux may require the explicit specification of units, as specified in the VEX Parameter Tables:

time - 'psec', 'nsec', 'usec', 'msec', 'sec', 'min', 'hr', 'yr'
frequency - 'mHz', 'Hz', 'kHz', 'MHz', 'GHz' 'ks/sec', 'Ms/sec' sample rate-'um', 'mm', 'cm', 'm', 'km', 'in', 'ft'
'mdeg', 'deg', 'amin', 'asec', 'rad' (exception - source position: see below) length '<angle>/<time>', where <angle> and <time> are any valid units
'<length>/<time>', where <length> and <time> are any valid units ang rate velocity flux - 'mJy' 'Jy' bit density - 'bpi', 'kbpi' Unit specifications follow, separated by one or more spaces, the numerical value to which they refer. In cases where a parameter statement ends with a variable-length list of numerical values which take the same units, the first field of the list must have specified units, but the following values may omit them, causing them to default to the same units. [Note, however, for parameter statements with a fixed number of fields, units must always be specified. Thus, for example, 'source_model' and 'pointing_sector' require units for all relevant fields, but 'horizon_map_az' 'ut1-utc' and 'switching_cycle' do not.] ref <external filename>:<\$blockname>=<keyword> Construct: an external source. 2. <\$blockname> is the \$block name to be searched in the external file (Normally, this would be the same as the VEX file primitive $\$ blockname in which this statement occurs). 3. <keyword> is a defined keyword in the <\$blockname> block of the external file. 4. The syntax rules and construct rules for the external file are identical to the rules for primitive \$blocks. 5. The order of 'refs' within a 'def' is irrelevant. 6. At least one space (or <end-of-line> character) must follow the word 'ref'. ref cprimitive \$blockname>=<keyword>[:<qualifier(s)>] Construct:
 1. Permitted only within \$GLOBAL, \$STATION, \$MODE blocks.
 2. <keyword> is a defined 'def' keyword within the specified primitive \$blockname>. 3. Within a \$STATION or \$MODE 'def' block, there may be multiple 'refs' to the same primitive \$block (with distinct keywords). In this case, the parameter values associated with the multiple 'refs' are simply concatenated. No conflicting or duplicate parameters are permitted.
 4. <qualifier(s) > is an optional parameter that may be used only in the \$MODE block to qualify a 'ref' by station(s). <qualifier(s) may be a single \$STATION 'def' keyword, or may be muliple \$STATION keywords separated by colons Note: Current operational considerations require that *all* \$MODE `refs' be qualified by the complete list of stations to which they apply. This is necessary so that useful consistency checking can be applied. In the future, checking may be re-written to relax this constraint. 5. The order of 'refs' within a 'def' or within the \$GLOBAL block is irrelevant. 6. At least one space (or <end-of-line> character) must follow the word 'ref'. Links' are cross-references made through the use of 'linkwords' in the <list_of_values> part of various <parameter>=<list_of_values> statements. They serve to link together the myriad of details regarding station and recording configurations in the selected 'defs'. There is, for example, heavy reliance on 'links' between the \$FREQ, \$BBC, \$IF and \$TRACKS blocks in order to specify the detailed RF, IF, BBC and configurations. For clarity, linkwords require a '&' as the first character of their name, but are otherwise arbitrary using the normally-valid character set. Embedded spaces are not permitted. To understand the concept of 'links' it may useful to examine the following \$blocks in order: \$FREQ >> \$BBC >> \$IF, \$FREQ >> \$TRACKS. Literal Block Construct 1. A block of text may be declared as 'literal' if the block is preceded by a 'start literal();' statement and terminated by an 'end_literal();' statement, as follows: start literal(<string>); *'start_literal' statement must be last VEX statement on line <first line of literal text>

<last line of literal text>

```
characters, but all other characters are valid including white space.
    2. The literal block starts on the first line following the 'start literal' statement and ends on the last
       line before the 'end literal' statement.
    3. Any ASCII characters except null are allowed within a literal block.
    4. A literal block may only occur within a 'def' block.
    5. Parsing of a literal block is outside the VEX-format specification.
       Note: At this time, the literal block is used only in the $SCHEDULING_PARAMS block.
*global default parameters
    1. Purpose is to specify global/general information as appropriate.
    2. Only 'refs' to primitive-block keywords are permitted.
    3. 'refs' to any primitive $blocks are permitted and are concatenated with 'refs' in the $STATION and $MODE
        blocks. No conflicting or duplicated parameters are permitted in the concatenation.
   ref $EXPER = EXP1387:
                                       *general experiment information
   ref $SCHEDULING_PARAMS = SKED1; *choose scheduling program/parameters
   ref $PROCEDURES = STANDARD1 *general-procedure timing parameters ref $EOP = EOP129; *earth-orientation parameters
STATION:
                                    *station parameters
*$STATION $block rules:
    1. Consists exclusively of 'def' blocks.
    2. Within 'def' blocks, only 'refs' to primitive-block keywords are permitted.
    3. For each observation in the $SCHED block, the set of parameters specified by the selected $STATION
       and $MODE keywords are concatenated with the parameters specified in the $GLOBAL block to form
       the full set of observing parameters for each station in that observation.
       Conflicting or duplicate parameters within the concatenated parameter set are not permitted.
    4. Multiple 'refs' to 'defs' within the same primitive $block are simply concatenated.
    5. Parameter values implied by the 'refs' in the $GLOBAL, $STATION or $MODE blocks must not conflict
       (i.e. there must be no more than one value specified for a single parameter).
*Notes:
    1. The requirement that only 'refs' are allowed in the $STATION/$MODE blocks may seem somewhat awkward since
       some of the 'refs' refer to single-parameters primitive-'defs'. The advantage, however, is that this
       rule forces all parameter values to be set in the primitive $block to which they are uniquely assigned,
       eliminating any possible confusion about their meaning.
    2. A 'station' consists of an ANTENNA on a SITE with a data-acquisition system (DAS).
       The $STATION block is intended for the specification of parameters which truly are associated with each
       station and will remain fixed for the duration of the experiment at each station.
*Special cases:
    1. Multiple antennas at one location:
       Each antenna is defined separately in the $STATION block and must have its own $SITE 'def'.
       If the antennas are identical, they may reference the same ANTENNA \ 'def'.
     2. Multiple antennas sharing a single data-acquisition system (antenna cluster):
       If two or more antennas share the same DAS, the $STATION 'defs' for the corresponding antennas must have
        'refs' to exactly the same set of $DAS keywords, including particularly the 'recording_system_ID' parameter
        (which identifies the particlar DAS), except that one (and only one) of the stations must declare itself
       as the tape-control master with the inclusion of a 'tape_control=master;' statement within the referenced
       $DAS 'defs' for that station (this will cause the tape to be controlled according to the schedule of that
       station; the others will simply point). The $FREQ 'def' selected for each station, along with the
       corresponding selected $BEC and $IF 'defs', define the channels recorded from each antenna. Normally, all stations will reference the same 'defs' in the $TRACK, $ROLL, $HEAD_POS, $PASS_ORDER blocks (depending on type of DAS), but care must be taken to ascertain that the combination of specified recordings is
       compatible with the DAS.
 def EF;
   ref $SITE = EFLSBERG;
   ref SANTENNA = EFLSBERG:
   ref $DAS = VLBA/1 DRIVE;
   ref $DAS = 33KBPI;
   ref $DAS = 8820FT;
   ref $DAS = EF VLBA ID;
   ref $PHASE CAL DETECT = STANDARD;
   ref $CLOCK=EF;
 enddef:
```

def FD:

ref \$SITE = VLBA-FD;
ref \$ANTENNA = VLBA;
ref \$CLOCK=FF;

ref \$DAS = VLBA/2_DRIVES;
ref \$DAS = 33KBPI;
ref \$DAS = 17640FT;

```
ref $DAS = FD VLBA ID;
   ref $PHASE CAL DETECT = STANDARD;
 enddef:
 def HS;
   ref $SITE = HAYSTACK;
   ref $ANTENNA = HAYSTACK;
   ref $CLOCK=HS;
   ref $DAS = MARK5A;
ref $DAS = HS_MARK5A_ID;
   ref $PHASE CAL DETECT = STANDARD;
 enddef:
 def JB;
   ref $SITE = JODRELL MK2;
   ref $ANTENNA = JODRELL MK2;
   ref $CLOCK=JB;
   ref $DAS = MARK4;
   ref $DAS = 56KBPI;
   ref $DAS = 17640FT;
ref $DAS = JB_MARK4_ID;
 enddef;
$MODE;
                                   *data and recording parameters
*$MODE block rules: See $STATION block rules.
*Notes:
    1. The $MODE block is intended to specify the detailed station setup parameters that may change from
       observation to observation.
    2. A powerful capability of the 'ref's in the $MODE block is the ability to qualify them by station, so that the
        specification of a single $MODE key automatically configures each station according to the details of its
       particular observing equipment and capabilities.
    3. A 'ref <$blockname> = <keyword>:<$stationkey(s)>;' statement is applied only to the station(s) specified.
       Note: Current operational consideration require that *all* $MODE refs' be qualified by the complete list
              of stations to which they apply. This is necessary so that useful consistency checking can be applied.
              In the future, checking may be re-written to relax this constraint.
 def SX;
 *As an illustration, this 'def' sets up data and recording parameters for four disparate stations
 *with various types of equipment and different (but compatible) recording modes.
   ref $FREQ = S4:EF;
                                          *station EF
   ref $FREQ = X4:EF;
   ref $BBC = EF/S4X4:EF;
   ref $IF = EF/X:EF;
   ref $IF = EF/S:EF;
   ref $SEFD = EF:EF;
   ref $TRACKS = VLBA/XX-8-2/8:EF;
   ref $TRACKS = VLBA_TRK_FORMAT:EF;
   ref $TRACKS = DATA_MODULATION_ON:EF;
                                                  *turn-on data-modulation
                                               *compensate for known bad head
   ref $TRACKS = FRMTR_TK7_TO_SYSTRK0:EF;
   ref \theta = VLBA/1 HDSTK:EF;
   ref $PASS ORDER = VLBA/8:EF;
   ref $ROLL = VLBA/8:EF;
   ref $PROCEDURES = STANDARD CAL:EF;
   ref $DAS = START/STOP:EF;
   ref $FREO = S4:FD;
                                          *station FD
   ref $FREQ = X4:FD;
ref $BBC = VLBA/S4X4:FD;
   ref $IF = VLBA/X:FD;
   ref $IF = VLBA/S:FD;
   ref $SEFD = VLBA-FD:FD;
   ref $TRACKS = VLBA/XX-8-2/16:FD;
   ref $TRACKS = VLBA_TRK_FORMAT:FD;
   ref $TRACKS = TRNSPRT TK23 TO SYSTRK33:FD;
                                                   *compensate for known bad head
   ref $HEAD POS = VLBA/2 DRIVES:FD;
   ref $PASS ORDER = VLBA/16:FD;
   ref $ROLL = VLBA/16:FD;
   ref $PROCEDURES = VLBA CAL:FD;
   ref $DAS = START/STOP:\overline{FD};
                                            *station HS (Mark 5A)
   ref $FREO = S4:HS;
   ref $BBC = HS/S4:HS;
   ref $IF = CDP/SX WIDE:HS;
   ref $SEFD = HS:HS;
    ref $TRACKS = MARK5A/XX-4-2/8:HS;
    *Note: For Mark 5A, no ref's to $HEAD POS or $PASS ORDER
   ref $TRACKS = MARK4 TRK FORMAT:HS;
```

```
ref $PROCEDURES = STANDARD CAL:HS;
    ref $DAS = EARLY START 20:HS;
    ref $FREQ = X4:JB;
                                               *station JB
    ref $FREO = S4:JB;
    ref $BBC = JB/S4X4:JB;
    ref $IF = JB/X:JB;
    ref $IF = JB/S:JB;
   ref $SEFD = JB:JB;
ref $TRACKS = MARK4/XX-8-2/64:JB;
    ref $TRACKS = MARK4 TRK FORMAT: JB;
    ref $HEAD POS = MARK4/2 HDSTKS:JB;
    ref $PASS ORDER = MARK4/64:JB;
    ref $PROCEDURES = STANDARD CAL:JB;
    ref $DAS = START/STOP:JB;
  enddef:
  def SX VLBA:
 This illustration shows an example of a 'def' for a case of all stations operating with the same equipment
* and recording modes. In this case, each 'ref' applies to all stations.
    ref $FREO = SX14;
    ref $BBC = SX14;
    ref $IF = CDP/SX_WIDE;
    ref $SEFD = VLBA-FD;
    ref $TRACKS = VLBA/XX-8-2/16;
    ref $TRACKS = VLBA TRK FORMAT;
    ref $HEAD POS = VLBA/2 DRIVES;
    ref $PASS ORDER = VLBA/16;
    ref $ROLL = VLBA/16;
    ref $PROCEDURES = VLBA CAL;
    ref $DAS = CONTINUOUS;
  enddef;
SSCHED:
                                       *schedule block
*The $SCHED block specifies the actual scans to be taken.
*$SCHED block rules:
  1. Each scan is specified by 'scan <scan_ID>'. This (arbitrary) 'scan ID' will carry through
      into the log files and log-summary files to serve as a convenient reference to identify particular scans.
      All <scan_ID>'s within the $SCHED block should be unique. [Note: The <scan_ID> is primarily for the
      convenience of the correlator and not of direct relevance to scheduling.]
  2. The 'scan' must include the appropriate 'start=', 'source=', 'mode=' and 'station=' statements.

3. The nominal start time of a scan is specified by a 'start=' statement, as follows:
           start=<epoch>
      where <epoch> is in the VEX <epoch> format [typically '################"].
      The 'start=' time must be chosen to be the expected time of first good data at any station in the 'scan'.
  4. The 'scan' blocks must be in time order by 'start=' times, although adjacent scans may have the same 'start=' time (for example, if each of two antennas is to be pointed at different sources starting at
      the same time). [Note: The time ordering constraint may be removed in the future.
  5. Source references are of the form
           source=<$SOURCEkev>
      where <$SOURCEkey> is the desired keyword defined in the $SOURCE block
   6. Mode references are of the form
            mode=<$MODEkey>
      where <$MODEkey> is the desired keyword defined in the $MODE block.
   7. Each station participating in the scan is specified in a separate 'station=' statement of the form:
        station=$STATIONkey:datastart:datastop:startpos:pass:pointsectr:tapedrive(s)
          where
             $STATIONkey station keyword from $STATION block
                          Nominal start time of good data (i.e. antenna on-source) wrt 'start=' time.
            datastart
                          Must be specified and must be >=0.
                          Note that the tape may have started earlier if an early start has been specified
                          by a 'tape motion=start&stop:<earlystart>' parameter in the $DAS block.
            datastop
                           Nominal stop time of good data (i.e. antenna off-source) wrt 'start=' time.
                           Must be specified and must be greater than 'datastart'.
                           In start/stop mode: nominal tape-start position (feet or meters). Null if dynamic tape
            startpos
                                        Required for continuous motion (nominal footage at start of scan).
                           allocation.
                           For S2, startpos may be specified in terms of running time from the beginning of tape
                           (specifiable in minutes or seconds only, not in hour-minute-second format).
                           For Mark 5A: If =0, will request a new set of discs to be mounted. If <>0, will be ignored since a new recording can only be appended to existing recording; may be used
                           for informational purposes (a priori byte offset position) or may be filled in
                           a posteriori as desired
                           specifies tape pass as a numeric headstack-position reference plus an alphabetic subpass
            pass
                           identifier (examples: 1A, 12D) as defined in the referenced $TRACKS and $HEAD_POS 'def'
                           blocks pertaining to that station. For S2, specifies group number. Null if pass if not
                           specified (i.e. dynamic tape allocation) or if irrelevant to the recording system.
                           Not relevant for Mark 5A.
```

```
pointsectr specifies, if necessary, the antenna-pointing sector (as defined by a 'linkword' in the $ANTENNA block). If null, cable-wrap considerations are considered not relevant.

drive physical drive# (>=1). If null, dynamic tape allocation is assumed.

If =0, signifies 'point antenna, do not record' (EVN usage).

[Technically, the drive# specified here is added to the 'drive-number offset' specified in the $DAS section, which is normally specified =0. In the case of multiple simultaneous drives, two (or more) different 'drive-number offsets' in the $DAS section (normally 0 and 1) automatically specify the proper physical drives to be used.]
```

8. Multiple 'station=XY...' statements (where XY is some station) may be written within a single scan block so long as they specify non-overlapping recording periods. This might be the case, for example, if the tape must reverse direction one or more times at a station during a long scan.

*Notes:

- 1. The \$SCHED block needs to contain only the information needed to acquire the data.

 Depending on the scheduling procedure and/or particular antenna, some information such as passkey, startfoot and/or pointing-sector may not be need to be specified.
- 2. The set of stations specified for a single scan must include all stations needed to form the desired set of baselines to be correlated (though not all possible baselines will necessarily be correlated). In cases of complicated clustering or subnetting, the correlator may, in some cases, be required to create composite scans spanning more than one 'scan' block.
- 3. For purposes of processing multiple sources within a beam, multiple 'source=' statements are permitted for each scan. The antenna will be directed to point to the first source listed; if pointing to the center of a group of multiple sources within a beam, the first 'source=' statement may be a reference to a source of 'source_type=dummy' (in the \$SOURCE def) that is used for pointing purposes only and will be ignored by the correlator.
- 4. Each scan specified in the \$SCHED block stands completely on its own as far as all details of station and recording configurations are concerned. This allows complicated switching between frequencies and/or recording modes to be executed with relative ease, and also allows a rearrangement of the schedule without the potential of lost configuration information.
- 5. For the special case of multiple antennas sharing the same DAS (antenna cluster):
 - a. One of the stations in the cluster must be declared as the master tape controller with the inclusion of a 'tape control=master;' statement included within referenced \$DAS 'defs' for that station. This will cause the tape to be controlled according to the schedule of that station; (i.e. the other stations in the cluster will only point). In this case, the 'strt pos', 'pass' and 'drive' sub-fields in the 'station=' statement will be null.
 - b. Apart from the tape-control aspect mentioned above, each of the antennas in a cluster act as independent stations and scheduled as such within the \$SCHED block.

```
data
                                            data
                           stn
                                                       strt
                                                                pass point drv#
                           kev
                                 strt
                                            stop
                                                        pos
                                                                       sectr
scan 263-061500;
   start=1995y263d06h15m00s;
   mode=SX;
   source=HD123456;
   station=
                           EF:
                                  0 sec: 180 sec:
                                                         0 ft:
                                                                1A: &n :
                                                                                  1;
                                  0 sec: 180 sec:
                                                         0 ft:
   station=
                           FD:
                                                                  1A: &cw :
endscan:
scan 263-062000;
   start=1995y263d06h20m00s;
   mode=SX:
   source=HD123456;
                                 20 sec: 120 sec: 0 sec: 150 sec:
   station=
                           HS:
                                                                                          *Mark 5A
                                                         0 ft:
   station=
                           JB:
                                                                   1A:
endscan;
scan 263-063000;
   start=1995y263d06h30m00s;
   mode=SX;
   source=3C123:
                                10 sec: 300 sec: 2000 ft: 0 sec: 300 sec: 2000 ft:
                           EF:
                                                                  1B: &n :
1B: &np :
   station=
                                                                                  1;
   station=
                           FD:
                                                                                  1:
                                                                                          *'plunge' mode
endscan;
scan 263-063500:
   start=1995y263d06h35m00s;
   mode=SX;
   source=3C123;
                                 20 sec: 300 sec: : 0 sec: 300 sec: 1700 ft:
   station=
                                                                    : &ccw :
                                                                                  1;
                                                                                          *Mark 5A
   station=
                           JB:
                                                                  1B:
endscan;
```

*PRIMITIVE BLOCKS

*Primitive Sblock rules:

- 1. Content of each \$block consists entirely of keyword 'defs'.
- 2. No 'refs' to other \$blocks are permitted except to pick up parameters from an external file ('ref <external_file>:<\$blockname>=<keyword>'). 'Links', however, are sometimes required between \$blocks (for example, between \$FREQ, \$BBC, \$IF and \$TRACKS blocks).
- * 3. Each primitive \$block may contain 'parameter=list of value' statements only for parameters which are 'native' to that block (see VEX Parameter Tables).

```
$ANTENNA;
                                     *antenna parameters
*Note: The 'Sector ID' defined in the 'pointing_sector=' statements is a 'link' which may be referenced in the $SCHED
      block to specify that a particular scan is to be taken in a particular antenna-pointing sector.
 def EFLSBERG;
   antenna diam = 100 m;
    axis type = az : el;
   axis offset = 0 m;
                           slew
                   type
                                    settle
   antenna motion = az: 90 deg/min: 2 sec;
   antenna_motion = el: 30 deg/min: 1 sec;
                     Sector Axis LoLimit HiLimit Axis LoLimit HiLimit
                       ID
                            : az : -90 deg: 90 deg: el : 0 deg: 88 deg;
: az : 90 deg: 270 deg: el : 0 deg: 88 deg;
: az : 270 deg: 450 deg: el : 0 deg: 88 deg;
   pointing_sector = &ccw
                                                                                     *ccw cable wrap zone
   pointing_sector = &n
                                                                                     *neutral cable wrap zone
   pointing_sector = &cw
                                                                                     *cw cable wrap zone
 enddef;
 def VLBA;
   antenna diam = 25 m;
   axis type = az : el;
   axis\_offset = .123 m;
                   type
                           slew
                                    settle
   antenna_motion = az: 90 deg/min: 2 sec;
   antenna motion = el: 30 deg/min: 1 sec;
                     Sector Axis LoLimit HiLimit Axis LoLimit HiLimit
                        ID
   pointing_sector = &ccw
                             : az : -90 deg:
                                                90 deg: el : 0 deg: 88 deg;
                                                                                    *ccw cable wrap zone
                             : az : 90 deg:
                                               270 deg: el : 0 deg: 88 deg;
   pointing sector = &n
                                                                                    *neutral cable wrap zone
   pointing_sector = &cw
                             : az : 270 deg:
                                               450 deg: el :
                                                              0 deg: 88 deg;
                                                                                    *cw cable wrap zone
   pointing_sector = &ccwp : az : -90 deg:
pointing_sector = &np : az : 90 deg:
                                                90 deg: el : 92 deg: 120 deg;
                                                                                    *ccw cable wrap zone, plunge mode
                                               270 deg: el : 92 deg: 120 deg;
                                                                                    *neutral cable wrap zone, plunge mode
   pointing sector = &cwp
                             : az : 270 deg:
                                               450 deg: el : 92 deg: 120 deg;
                                                                                    *cw cable wrap zone, plunge mode
 enddef:
 def HAYSTACK;
   ref <external file>:$ANTENNA = HAYSTACK;
 enddef;
 def JODRELL MK2;
   ref <external file>:$ANTENNA = JODRELL MK2;
 enddef;
                                   *BBC and IF assignments
*Notes:
  1. 'BBC ID' is a link to the selected $FREQ key.
  2. 'IF ID' is a link to the selected $IF key.
  3. All 'BBC ID's defined in the selected $FREQ 'def' must be present in the selected $BBC 'def', but not
     necessarily vice versa (i.e. the defined BBC's may be a superset of channels defined in the referenced
     $FREQ block).
 def EF/S4X4;
   ref <external_file>:$BBC = EF/SX;
 enddef;
 def VLBA/S4X4;
                                    IF
                   BBC
                         Physical
                   ID
                          BBC#
                                       ID
   BBC assign = &BBCa
                          1
                                 : &IF XR1;
   BBC_assign = &BBCb : 2

DDC_assign = &BBCc : 3
                                 : &IF XL1;
                                 : &IF_SR1;
   BBC assign = &BBCd : 4
                                 : &IF SL1;
 enddef:
 def HS/S4:
                   BBC:
                           BBC
                                       TF
                   ID
                            #
                                       TD
                                 : &IF_SR;
   BBC_assign = &BBCc :
                            5
   BBC_assign = &BBCd :
                            6
                                 : &IF SL;
 endde\overline{f};
 def JB/S4X4;
```

```
ref <external file>:$BBC = JB/SX;
  enddef;
  def SX14;
                                              IF
ID
                        BBC
                                Physical
                                BBC#
                        ID
    BBC assign = &BBCa : 1 : &IF_XR;
    BBC_assign = &BBCb : 2 : &IF_XR;
BBC_assign = &BBCc : 3 : &IF_XR;
BBC_assign = &BBCd : 4 : &IF_XR;
BBC_assign = &BBCe : 5 : &IF_XR;
BBC_assign = &BBCf : 6 : &IF_XR;
BBC_assign = &BBCf : 7 : &IF_XR;
BBC_assign = &BBCd : 8 : &IF_XR;
BBC_assign = &BBCh : 8 : &IF_XR;
BBC_assign = &BBCh : 9 : &IF_XR;
BBC_assign = &BBCi : 9 : &IF_SR;
BBC_assign = &BBCh : 10 : &IF_SR;
BBC_assign = &BBCh : 11 : &IF_SR;
BBC_assign = &BBCh : 12 : &IF_SR;
BBC_assign = &BBCh : 13 : &IF_SR;
BBC_assign = &BBCh : 14 : &IF_SR;
    BBC_assign = &BBCb
                                           : &IF_XR;
    BBC assign = &BBCn : 14
                                          : &IF_SR;
  enddef;
                                               *clock parameters
    Valid from clock_early clock_early_epoch rate clock_early = 1995y263d06h00m : 2.5 usec : 1995y132d00h08m0s : 1.2e-12;
    clock_early = 1995y263d12h00m : 1,5 usec;
                                                                                                        *clock 'break'
  enddef:
  def FD;
    ref <external_file>:$CLOCK = VLBA-FD;
  enddef;
  def HS:
   clock early= : -3.5 usec;
                                                                 *Valid though entire experiment
  enddef:
  def JB:
    clock_early= : 10.2 usec;
                                                *data-acquisition system parameters
*Note:
     A 'drive-number offset' is associated with each headstack in the recording system. This number is added to the
      tape drive # specified in the 'station=' statement in the $SCHED block in order to determine the physical drive number. For single-drive systems, the 'drive-number offset' will normally be =0, so that the drive#
      assigned in the $SCHED section is the actual physical drive#. In the case of multiple simultaneous drives,
      the drive-number offset must be different for each headstack so that the drive specification in the $SCHED
     block properly maps into the physical drive#'s being used.
  def VLBA/1 DRIVE;
                                                       *single-drive VLBA DAS
    record transport type=VLBA;
     electronics rack type=VLBA;
    number_drives=1;
                hdstk#
                                             drv#offst
    headstack = 1 : read/write : 0 ;
                                                                          *1 headstack on 1 drive
  enddef;
  def VLBA/2 DRIVES;
                                                       *simultaneous dual-drive VLBA DAS
    record_transport_type=VLBA;
     electronics rack type=VLBA;
    number_drives=2;
                  hdstk#
                                               drv#offst
    headstack = 1 : read/write : 0 ;
headstack = 2 : read/write : 1 ;
                                                                           *2 headstacks, 1 on each of 2 drives
  enddef:
  def VLBA/GEOD:
                                                      *'geodetic' VLBA DAS with 14 BBC's
    record_transport_type=VLBA;
electronics_rack_type=VLBAG;
    number_drives=1;
                  hdstk#
                                              drv#offst
    headstack = 1 : read/write : 0 ;
                                                                      *1 headstack on 1 drive
  enddef;
```

```
def Mark4;
   record transport type=Mark4;
    electronics rack type=Mark4;
   number_drives=1;
   hdstk# drv#offst
headstack = 1 : write : 0 ;
headstack = 2 : read/write : 0 ;
nddef;
                                                            *2 headstacks on 1 drive
 enddef;
 def Mark3A;
   record transport type=Mark3A;
    electronics_rack_type=Mark3A;
   number_drives=1;
              hdstk#
                                      drv#offst
                                   : 0 ;
   headstack = 1 : write
headstack = 2 : read
                                                            *1 write headstack
                                                            *1 read headstack
 enddef;
                         *single Mark 5A w/Mark 4 formatter
 def MARK5A:
   record_transport_type=Mark5A : 1.0 ;
electronics_rack_type=Mark4;
   number_drives=1
   headstack = 1 :: 0
headstack = 2 :: 0
 enddef;
 def MARK5A/DUAL;
                                *dual Mark 5A's w/Mark 4 formatter (for 2 Gbps)
   record_transport_type=Mark5A;
   electronics_rack_type=Mark4;
   number drives=2
   headstack = 1 :: 0
headstack = 2 :: 0
headstack = 3 :: 1
headstack = 4 :: 1
                                         *drive 0
                                   ;
                                         *drive 0
                                          *drive 1
                                          *drive 1
 enddef;
*def S2;
   record_transport_type=S2;
electronics_rack_type=Mark4;
   enddef;
 def 33KBPI;
   record density=33333 bpi;
                                                *'raw' bit density per track
 enddef;
 def 56KBPI;
   record density=56250 bpi;
 enddef;
 def 8820FT;
   tape_length = 8220 ft;
 enddef;
 def 17640FT;
   tape_length = 17640 ft;
 enddef;
 def EF_VLBA_ID;
   recording_system_ID = 4;
 enddef;
 def FD_VLBA_ID;
   recording system ID = 10;
 def HS MARK5A ID;
                                 *Mark 4 formatter ID
   recording_system_ID = 6;
 enddef;
 def JB_MARK4_ID;
   recording_system_ID = 19;
 enddef;
 def START/STOP;
   tape motion = start stop;
                                                 *no early start
 enddef;
```

```
def EARLY START 20;
                                            *tape starts 20 seconds before expected first good data.
   tape motion = start stop:20 sec;
 enddef;
 def CONTINUOUS;
    *Other tape_motion modes may be added as necessary for particular observatories or recording systems.
   tape motion = continuous;
                                              *continuous tape motion
 enddef;
 def MASTER:
   *This parameter is relevant only in a cluster of antennas sharing the same DAS, and is included in the $STATION
          selected to contol the tape transport. Other stations within the cluster will simply record data according
   *to the schedule defined by the 'master'.
   tape control=master;
 enddef;
$EOP;
                                    *earth-orientation parameters
 def EOP129;
   TAI-UTC= 0.526 sec;
   A1-TAI= 22.0 sec;
   eop_ref_epoch=1995y129d;
   num eop points=5;
   eop interval=24 hr;
   ut1-utc= 0.1039 sec: 0.1052 sec: 0.1064 sec: 0.1078 sec: 0.1084 sec;
   x wobble=0.231 asec: 0.232 asec: 0.233 asec: 0.234 asec: 0.235 asec;
   y wobble=-.123 asec: -.124 asec: -0.125 asec: -0.126 asec: -0.127 asec;
 enddef:
                                    *general experiment information
*-----
 def EXP1387;
   exper_name=RDWPS1;
    exper description="This description can be up to 128 characters long."
   exper_nominal_start=1995y132d05h00m;
   exper_nominal_stop=1995y132d12h00m;
   PI name=Joe Schmoe;
   PI email=jschoe@mycomputer.pu.edu;
   contact name=John Doe;
   contact_email=jdoe@myplace.edu;
   scheduler_name=Jane_Smith;
   scheduler_email=jsmith@abc.school.edu;
   target correlator=EVN;
 enddef:
$FREQ;
                                    *frequency and channel parameters
*The $FREQ block specifies the sideband, channel bandwidth and exact RF sky frequency of each channel to
*be recorded in an observation. In a simple experiment with all stations recording the same set of channels, a 'ref'
*to a single $FREQ 'def' will generally serve for all stations; in this case, the 'ref $FREQ=<keyword>;'
*statement may be placed in the $GLOBAL block, individually for each station in the $STATION 'defs', or as a single
*'ref' in the appropriate $MODE 'def'. In more complicated situations, more than one $FREQ 'def' may have to be
*referenced (as, for instance, in the example of this file).
*Notes:
 1. All 'chan def=' statements referenced with respect to a given observation are assumed to be active recorded
     channels.
  2. 'Band ID' is a RF-freq-band ID which 'links' to the $SOURCE section (used for scheduling purposes only).
  3. 'Trks_ID' is an identifier which 'links' to the selected $TRACKS block to define the data layout on tape for
     that frequency channel. If frequency switching is being used, more than one channel may have the same
  4. 'BBC TD' is a BBC identifier which 'links' to the selected $BBC block to define the physical
     BBC assignment for each frequency channel.
  5. 'Phase-cal ID' is a phase-cal identifer which 'links' to the selected 'def' in the $PHASE CAL DETECT block
     to specify the phase-cal frequencies to be detected at a particular station. A null 'Phase-cal ID' field
     implies no phase-cal will be detected in the corresponding channel; the same result can be achieved by
     specifying a 'Phase-cal ID' which links to a 'Phase-cal detect=' statement with no tones specified.
 def X4;
                    Sky freq
            Band
                                  Net
                                          Chan Chan BBC
                                                                    Phase-cal
                                  SB
            TD
                    at OHz BBC
                                            BW
                                                   ID
                                                            TD
                                                                     TD
   chan_def= &X : 8210.99 MHz : U : 2 MHz : &CH1 : &BBCa : &USB_CAL ;
chan_def= &X : 8210.99 MHz : L : 2 MHz : &CH2 : &BBCa : &LSB_CAL ;
chan_def= &X : 8212.99 MHz : U : 2 MHz : &CH3 : &BBCb : &USB_CAL ;
```

```
chan def= &X : 8212.99 MHz : L : 2 MHz : &CH4 : &BBCb : &LSB CAL ;
     sample rate = 4 Ms/sec;
  enddef:
  def S4;
                                                      Chan
                           Sky freq
                                                                 Chan
                                                                              BBC
               Band
                                             Net.
                                                                                       Phase-cal
                          at OHz BBC
                                             SB
                                                                    ID
                ID
                                                         BW
                                                                               ID
                                                                                            ID
    chan_def= &S :
                          2210.99 MHz :
                                              U:
                                                        2 MHz : &CH5
                                                                          : &BBCc
                                                                                      : &USB_CAL
                          2210.99 MHz : L :
2212.99 MHz : U :
    chan_def= &S :
chan def= &S :
                                                        2 MHz : &CH6 : &BBCc
                                                                                      : &LSB CAL
                                                        2 MHz : &CH7
                                                                          : &BBCd
                                                                                      · &USB CAL
    chan def = &S : 2212.99 MHz : L :
                                                        2 MHz : &CH8 : &BBCd
                                                                                     : &LSB CAL
    sample rate = 4 Ms/sec;
  enddef;
  def X4 SWITCHED;
                                                   *Frequency-switched geodetic sequence
  *Note: Example to show the 'chan_def=' format when frequency-switching is active.
           In this example, switching is between two states (1 and 2);
           two BBC's (BBCa, BBCd) are at the same frequency for both states while the other two
           (BBCb, BBCc) are set for different observing frequencies in the two states.
           Switching timing is started at the observation start time:
           10 sec are spent in state 1, alternating with 10 sec in state 2.
                         switching ref
                                              State 1
                                                             State 2
    period period
switching_cycle = wrt_obs_start : 10 sec : 10 sec ;
                           Sky freq
                                             Net
                                                       chan
                                                                   Trks
                                                                              BBC
                                                                                       Phase-cal State#(s)
                Band
                                            SB
                                                         BW
                ID
                          at OHz BBC
                                                                   ID
                                                                              ID
                                                                                          ID
                          8212.99 MHz : U :
8252.99 MHz : U :
    chan_def= &X : chan_def= &X :
                                                       2 MHz : &CH1 : &BBCa : &USB_CAL : 1 : 2 ;
                                                       2 MHz : &CH2 : &BBCb
                                                                                      : &LSB CAL : 1
    chan_def= &X :
chan_def= &X :
chan_def= &X :
                          8352.99 MHz : U :
8732.99 MHz : U :
                          8352.99 MHz : U : 2 MHz : &CH2 : &BBCb
8732.99 MHz : U : 2 MHz : &CH3 : &BBCc
8912.99 MHz : U : 2 MHz : &CH3 : &BBCc
8932.99 MHz : U : 2 MHz : &CH4 : &BBCd
                                                                                       : &USB_CAL : 2
                                                                                      : &LSB CAL
                                                                                      : &USB_CAL
    chan def= &X :
                                                                        : &BBCd
                                                                                      : &LSB CAL
     sample rate = 4 Ms/sec;
  enddef;
  def SX14;
                                             *example of standard Mark IIIA geodetic 14-frequency setup
                        Sky freq
                                             Net chan Trks BBC Phase-cal
                Band
                          at OHz BBC
                                           SB
                                                         BW
                                                                              ID
                                                                    ID
                 ID
                                                                                          ID
                          chan_def= &X :
    chan_def= &X :
chan_def= &X :

      chan_def= &X :
      8512.99 MHz :
      U :
      2 MHz :
      &CH4 :
      &BBCd :
      &LSB_CAL

      chan_def= &X :
      8732.99 MHz :
      U :
      2 MHz :
      &CH5 :
      &BBCe :
      &USB_CAL

      chan_def= &X :
      8852.99 MHz :
      U :
      2 MHz :
      &CH6 :
      &BBCf :
      &LSB_CAL

                          8912.99 MHz : U : 2 MHz : &CH7 : &BBCg : &USB_CAL
8932.99 MHz : U : 2 MHz : &CH8 : &BBCh : &LSB_CAL
2220.99 MHz : U : 2 MHz : &CH9 : &BBCi : &USB_CAL
2230.99 MHz : U : 2 MHz : &CH10 : &BBCj : &LSB_CAL
    chan_def= &X :
chan_def= &X :
    Chan_def= &S : 2220.99 MHz : U :
chan_def= &S : 2230.99 MHz : U :
chan_def= &S : 2250.99 MHz : U :
chan_def= &S : 2305.99 MHz : U :
    Chan_def= &S : 2250.99 MHz : U : 2 MHz : &CH11 : &BBCk : &USB_CAL chan_def= &S : 2305.99 MHz : U : 2 MHz : &CH11 : &BBCk : &USB_CAL chan_def= &S : 2305.99 MHz : U : 2 MHz : &CH12 : &BBCl : &LSB_CAL chan_def= &S : 2340.99 MHz : U : 2 MHz : &CH13 : &BBCm : &USB_CAL chan_def= &S : 2345.99 MHz : U : 2 MHz : &CH14 : &BBCn : &LSB_CAL
    sample rate = 4 Ms/sec;
$HEAD POS;
                     *headstack-position parameters
  def VLBA/1 HDSTK;
                                  hdstk1
                                               hdstk2 hdstk3 hdstk4
                          pos
                          ref#
                                    pos
                                                  pos
                                                             pos
                                                                          pos
                          1 : -319 um;
2 : 31 um;
3 : -271 um;
    headstack_pos =
    headstack_pos =
    headstack_pos =
    headstack pos =
                            4 : 79 um;
                          5 : -223 um;
    headstack_pos =
    headstack pos =
                           6 : 127 um;
    headstack_pos = 7 : -175 um;
    headstack pos =
                           8 : 175 um;
    headstack_pos = 9 : -127 um;
    headstack_pos = 10 : 223 um;
    headstack_pos = 11 :
                                    -79 um:
    headstack_pos = 12 : 271 um;
    headstack_pos = 13 :
                                   -31 um;
    headstack_pos = 14 : 319 um;
  enddef;
  def VLBA/2 DRIVES;
```

```
hdstk1
                                       hdstk2
                                                   hdstk3
                                                              hdstk4
                      Rog
                      ref#
                              pos
                                         pos
                                                    pos
                                                               pos
                       1 : -319 um : -319 um;
2 : 31 um : 31 um;
    headstack pos =
    headstack_pos =
    headstack_pos =
                       3 : -271 um : -271 um;
    headstack_pos =
                       4 : 79 um : 79 um;
    headstack_pos =
                       5 : -223 um : -223 um;
                       6 : 127 um : 127 um;
7 : -175 um : -175 um;
    headstack_pos =
    headstack pos =
                       8 : 175 um : 175 um;
    headstack_pos =
    headstack pos =
                      9 : -127 um : -127 um;
    headstack_pos = 10 : 223 um : 223 um;
    headstack pos = 11 : -79 um : -79 um;
    headstack_pos = 12 : 271 um : 271 um;
headstack_pos = 13 : -31 um : -31 um;
    headstack_pos = 14 : 319 um : 319 um;
  enddef:
  def MARK4/2_HDSTKS;
                      pos hdstk1
                                     hdst.k2
                                                  hdstk3
                                                             hdstk4
                      ref# pos
                                        pos
                                                   pos
                                                             pos
    headstack_pos =
                      1 : -319 um : -271 um;
                       2 : 31 um : 79 um;
    headstack_pos =
    headstack pos =
                      3 : -223 um : -175 um;
                       4 : 127 um : 175 um;
5 : -127 um : -79 um;
    headstack_pos =
    headstack pos =
    headstack_pos = 6 : 223 um : 271 um;
  enddef:
                                        *receiver and IF parameters
* 1. The $IF block serves to define the IF bands and phase-cal frequencies used in the observations.
  2. The 'IF ID' is a link to the selected $BBC block and $SEFD block (used for scheduling only).
 3. The 'Physical Name' is the IF letter or number specifying which IF is selected. For the VLBA system, IF's
     A,B,C,D may each be selected with either a 'Normal' or 'External' input, leading to designations 'AN', 'AE', 'BN',
* 'BE', 'CN', 'CE', 'DN', 'DE'. For the Mark III system, IF's 1,2,3 may each be selected with either a 'Normal' or 'Alternate' input, leading to the designations '1N', '1A', '2N', '2N', '3I', '3O'.

* 4. The 'Total LO' is the effective total LO frequency (not including BBC LO's) for the associated IF band.
     The 'Total LO', in combination with the sky frequency in the $FREQ block, allows the LO frequencies in the
     individual BBC's to be computed.
  5. 'Net SB' is the net frequency sideband ('U' or 'L') of the IF itself.
  6. Null value or omission of 'Phase-cal freq spacing' indicates no phase-cal present.
  def VLBA/X;
                                             Net
              IF
                     Physical Pol
                                      Total
                                                         Phase-cal
                                                                        P-cal base
               ID
                                       LO
                                                SB
                                                      freq spacing
                                                                          freq
                     Name
   if_def= &IF_XR1 : AN
if_def= &IF_XR2 : BN
                                      7600 MHz : U : 1 MHz : 9600 MHz : L : 1 MHz :
                                                                         0 Hz ;
                             : R :
                             : R :
                                                                     : 0 Hz
    if_def= &IF_XL1 : CN : L : if def= &IF XL2 : DN : L :
                                      7600 MHz : U : 1 MHz
9600 MHz : L : 1 MHz
                                                                    : 0 Hz
                                                                     : 0 Hz
  enddef:
  def VLBA/S;
              IF
                     Physical Pol
                                      Total
                     ID
                                                SB
              ID
                                       LO
                                      2900 MHz : L ;
2900 MHz : L ;
                             : R :
    if def= &IF SR : AE
                                                                    *no phase-cal
    if_def= &IF SL : BE : L :
                                                                    *no phase-cal
  enddef:
  def CDP/SX WIDE;
              TF
                     Physical Pol
                                      Total
                                                 Net
                                                         Phase-cal
                                                SB
              TD
                      ID :
                                       LO
                                                      freq spacing
                              : R :
    if_def= &IF_XR
                        1A
                                       8080 MHz : U
                                                      : 1 MHz ;
                            : L :
    if_def= &IF_SR : 2A
                                     2020 MHz : U : 1 MHz
$PASS ORDER;
                                     *pass order
*Defines tape-pass ordering in Mark IIIA, Mark IV and VLBA systems
* 1. Each tape pass is specified by a numeric headstack-position reference (defined by the selected $HEADPOS def)
     plus an alphabetic subpass identifier (defined by selected $TRACKS def).
* 2. First pass is assumed to be in forward direction.
```

*32-tracks recording simultaneously

def VLBA/32;

```
F R
                                 F
                                      R
                                           F
                                                R
                                                    F R
                    R
   pass order = 1A : 2A : 3A : 4A : 5A : 6A : 7A : 8A : 9A : 10A : 11A : 12A : 13A : 14A ;
 enddef;
               def VLBA/16;
   pass_order =1A:2A:1B:2B:3A:4A:3B:4B:5A:6A:5B:6B:7A:8A:7B:8B:9A:10A:9B:10B:11A:12A:11B:12B:13A:14A:13B:14B;
 enddef;
 def VLBA/8;
                                      *8 tracks recording simultaneously (4 subpasses/headstack-pos)
 enddef;
 def MARK4/64;
                                     *64-tracks recording simultaneously
               F R F R F
   pass order = 1A : 2A : 3A : 4A : 5A : 6A ;
 enddef:
 def S2/4;
                                      *4 groups of 4 cassettes each
                 grp grp grp grp
   S2_group_order = 0 : 1 : 2 : 3 ;
$PHASE CAL DETECT;
                                        *phase-cal-detection parameters
*Notes.
* 1. The pcal ID is linked to the selected $FREQ 'def' to define the details of the phase-cal in each frequency
    channel.
* 2. Phase-cal detection will be done on the set of specified 'tone#'s, which are listed in order of preference in
    case more tones are specified than can be detected. The tones are numbered positively from the low (DC) edge
    of the BBC output band, with tone number '1' being the first tone *above* DC. Tones may also be specified as
    regative numbers corresponding to their position from the bandedge, with tone number '-1' being the first tone *below* bandedge. A tone number of '0' specifies state counting, rather than phase-cal detection, should take
    place.
 def STANDARD:
                      pcal_ID tone# tone#
   phase_cal_detect = &USB_CAL : 1 : -1 ;
                                                   *detect lowest and highest frequency tones in band
   phase_cal_detect = &LSB_CAL : 1 ;
                                                 *detect lowest-frequency tone in band
 enddef;
SPROCEDURES:
                                       *procedure parameters
 def STANDARD1;
 *Required procedures
                        420 sec;
   tape change =
   headstack_motion =
                           6 sec:
                           5 sec;
   new_source_command =
   new_tape_setup =
                         20 sec;
 *Optional procedures
   setup_always = on : 20 sec;
parity_check = on : 70 sec;
tape_prepass = off: 600 sec;
 enddef;
 *Calibration procedure timings
 def VLBA_CAL;
                     cime procedure req'd ""
   preob_cal = on : 10 sec : preob;
midob_cal = on : 20 sec : midob;
   postob cal = on : 20 sec : postob;
 enddef;
 def STANDARD CAL;
   preob_cal = on : 10 sec : preob;
midob_cal = on : 15 sec : midob;
   posto\overline{b} cal = off : 20 sec : postob;
                                                  *procedure not used: no time will be allocated
 enddef:
 def SX2C;
   procedure_name_prefix = SX2C;
                                                   *prescribes use of standard library of procedures SX2C
```

```
*recording-system barrel-roll parameters
1. Barrel-roll tables are extremely detailed in order to take advantage of flexibility in Mark 4 formatter.
   The VLBA formatter supports a small subset of the possible Mark 4 barrel-roll modes.
2. The 'home trk' parameter in the 'roll=' statement is the track to which data would be written if barrel-roll
   is not active. The 'output track' is the actual track to which data is written, specified at each step of
   the roll.
def VLBA/8;
                                         *standard 8-track 8-position VLBA barrel-roll
  roll = on;
  roll reinit period = 2 sec;
                                        *barrel-roll sequence reinitialized every 2 sec
  roll inc period = 1;
                                        *barrel-roll increment period (frames)
                           -----output track----
           hdstk home roll roll roll roll roll roll roll
                trk step0 step1 step2 step3 step4 step5 step6 step7
  roll_def= 1 : 2 : 2 : 4 : 6 : 8 : 10 : 12 : 14 : 16; roll_def= 1 : 4 : 4 : 6 : 8 : 10 : 12 : 14 16 : 2;
                                                              2 :
  roll_def= 1 : 6 : roll_def= 1 : 8 :
                        6: 8: 10: 12: 14: 16:
8: 10: 12: 14: 16: 2:
                                                                     4;
  roll_def= 1 : 10 : 10 : 12 : 14 : 16 : 2 :
  roll_def= 1 : 12 : 12 : 14 : 16 : 2 : roll_def= 1 : 14 : 16 : 2 : 4 : roll_def= 1 : 16 : 16 : 2 : 4 : 6 :
                                                   4 :
                                                               8 :
                                                 6: 8: 10:
                                                 8 : 10 : 12 :
  roll_def= 1 : 18 : 18 : 20 : 22 : 24 : roll_def= 1 : 20 : 20 : 22 : 24 : 26 :
                                                  26 : 28 :
28 : 30 :
                                                              30 :
                                                                    32:
                                                              32 :
  roll_def= 1 : 22 : 22 : 24 : 26 : 28 :
                                                  30 : 32 : 18 :
                                                                    20;
                                                                    22:
  roll def= 1
                : 24 :
                         24 : 26 :
                                     28 :
                                           30:
                                                  32 : 18 :
                                                              20 .
  roll_def= 1 : 26 : roll_def= 1 : 28 :
                                                              22 :
                        26 : 28 : 30 :
                                           32 : 18 : 20 :
                                                                    24;
                : 28 : 28 :
                               30 : 32 :
                                           18 :
                                                  20 : 22 :
                                                              24:
                                                                    26;
  roll_def= 1 : 30 : 30 : 32 : 18 : 20 :
                                                  22 : 24 : 26 :
  roll def= 1 : 32 : 32 : 18 : 20 : 22 :
                                                  24 : 26 : 28 :
                                     7:9:
  roll def= 1 : 3 :
                         3:
                               5:
                                                 11 : 13 : 15 :
  roll_def= 1 : 5 : 5 : 7: 9: 11: roll_def= 1 : 7 : 7 : 9 : 11 : 13 : roll_def= 1 : 9 : 9 : 11 : 13 : 15 :
                                                  13: 15:
                                                              17:
                                                                     3;
                                                  15 : 17 :
                                                               3 :
                                                                     5:
                                                  17 .
                                                        3 .
                                                                      7:
  roll_def= 1 : 11 : 11 : 13 : 15 : 17 : roll_def= 1 : 13 : 13 : 15 : 17 : 3 :
                                                                     9;
                                                   3 :
                                                         5 :
                                                         7 :
                                                                    11;
                                                   5:
                                                               9:
  roll_def= 1 : 15 : 15 : 17 : 3 : 5 : roll_def= 1 : 17 : 17 : 4 : 5 : 7 :
                                                 7: 9: 11:
                                                              13:
  roll def= 1 : 19 : 19 : 21 : 23 : 25 : 27 : 29 :
                                                              31 :
  roll def = 1 : 21 : 21 : 23 : 25 : 27 : 29 : 31 : 33 : 19;
                                                  31 : 33 :
33 : 19 :
  roll def= 1 : 23 :
                        23 :
                               25 :
                                     27 :
                                           29:
                                                              19 •
                                                                    21;
  roll_def= 1 : 25 :
                         25 : 27 : 29 :
                                           31 :
                                                                    23;
                                                              21 :
  roll_def= 1 : 27 : 27 : 29 : 31 : roll_def= 1 : 29 : 29 : 31 : 33 :
                                                 19 : 21 :
21 : 23 :
                                           33 :
                                                              23 :
                                                                    25:
                                           19:
                                                              25 :
                                                                    27:
  roll_def= 1 : 31 : 31 : 33 : 19 : 21 : roll_def= 1 : 33 : 33 : 19 : 21 : 23 :
                                                  23 : 25 : 27 :
25 : 27 : 29 :
                                                                    29;
                                                                     31;
enddef:
def VLBA/16;
                                        *standard 16-track 16-position VLBA barrel-roll
  roll = on;
  roll reinit period = 2 sec;
                                        *barrel-roll sequence reinitialized every 2 sec
  roll_inc_period = 1;
                                        *barrel-roll increment period (frames)
         trk step0 step1 step2 step3 step4 step5 step6 step7 step8 step9 stp10 stp11 stp12 stp13 stp14 stp15
  roll_def= 1 : 2 : 2 : 4 : 6 : 8 : 10 : 12 : 14 : 16 : 18 : 20 : 22 : 24 : 26 : 28 : 30 : roll_def= 1 : 4 : 4 : 6 : 8 : 10 : 12 : 14 | 16 : 2 : 20 : 22 : 24 : 26 : 28 : 30 : 32 :
                                                                                                                    32 ;
                                                                                                                    18;
                                                                   2 :
  roll_def= 1 : 6 : 6 : 8 : 10 : 12 : 14 : 16 :
                                                            2 :
                                                                   4 : 22 :
                                                                               24 : 26 : 28 :
                                                                                                 30 : 32 : 18 :
                                                                                                                    20 ;
                                   12 :
                                                16 :
                                                      2:
                                                                   6:
                                                                        24 :
                                                                                     28 :
                                                                                           30 :
                                                                                                              20:
  roll_def= 1 : 8 :
                       8 : 10 :
                                         14 :
                                                             4 :
                                                             4 : 6 : 24 :
6 : 8 : 26 :
                                                                               26:
                                                                                                  32:
                                                                                                        18:
                                                                                                                    22 ;
  roll_def= 1 : 10 : 10 : 12 : 14 : 16 : 2 :
                                                       4 :
                                                                               28 : 30 : 32 :
                                                                                                 18 :
                                                                                                        20 : 22 :
  roll_def= 1 : 12 : 12 : 14 : 16 : roll_def= 1 : 14 : 14 : 16 : 2 : roll_def= 1 : 16 : 16 : 2 : 4 :
                                         2 : 4 : 6
4 : 6 : 8 :
                                                             8 :
                                                                               30 :
                                                                  10 : 28 :
                                                                                     32 : 18 :
                                                                                                  20:
                                                                                                        22 : 24 :
                                                                        30 :
                                                                                           20:
                                                                                                  22 :
                                                            10 : 12 :
                                                                               32 : 18 :
                                                8 : 10 :
                                          6:
                                                            12 : 14 :
                                                                         32 :
                                                                               18 :
                                                                                     20:
                                                                                           22 :
  roll_def= 1 : 18 : 18 : 20 : 22 : roll_def= 1 : 20 : 20 : 22 : 24 :
                                                            30 : 32 : 2 :
32 : 18 : 4 :
                                         24 : 26 : 28 :
                                                                               4 :
                                                                                            8 :
                                                                                     6:
                                                                                                 10:
                                                                                                        12 :
                                                                                                              14 :
                                                                                                                    16 :
                                         26 : 28 :
                                                                                     8 : 10 :
                                                                                                                    2;
                                                      30:
                                                                                6 :
                                                                                                 12 •
                                                                                                        14 : 16 :
                                                                               8 : 10 : 12 :
                                                            18 : 20 :
  roll_def= 1 : 22 :
                                         28 : 30 : 32 :
                       22 : 24 : 26 :
                                                                         6 :
                                                                                                 14 :
                                                                                                        16 : 2 :
                                                                                                                     4
                                               32 :
                                                                               10 :
                                                                                           14 :
  roll_def= 1 : 24 :
                       24 :
                             26:
                                   28 :
                                         30:
                                                      18 :
                                                            20:
                                                                  22 :
                                                                         8 :
                                                                                     12:
                                                                                                  16:
                                                                                                         2:
                                                                                                               4 :
                                                                                                                     6
                                                                                                  2:
  roll_def= 1 : 26 : 26 : 28 : 30 :
                                         32 : 18 : 20 :
                                                            22 : 24 : 10 :
                                                                               12 : 14 : 16 :
                                                                                                                    8
  roll def= 1 : 28 :
                       28 : 30 :
                                   32 :
                                         18:
                                               20 :
                                                      22 :
                                                            24 :
                                                                   26:
                                                                         12:
                                                                               14 :
                                                                                     16:
                                                                                                   4 :
                                                                                                               8:
                                                                                            2:
                                                                                                                    10
  roll_def= 1 : 30 : 30 : 32 : 18 : roll_def= 1 : 32 : 32 : 18 : 20 :
                                         20 : 22 :
                                                     24 :
                                                            26 :
                                                                   28 : 14 :
                                                                               16 :
                                                                                     2:
                                         22 : 24 :
                                                     26:
                                                            28 : 30 :
                                                                        16:
                                                                                2:
                                                                                      4 :
                                                                                             6:
                                                                                                   8:
                                                                                                        10 :
                                                                                                              12:
  roll def= 1 : 3 : 3 : 5 : 7 : 9 : 11 : 13 : 15 : 17 : 19 : 21 : 23 : 25 : 27 : 29 : 31 : 33 ;
```

SROLL:

```
roll def= 1 : 5 :
                           5 : 7 : 9 : 11 : 13 : 15
                                                                    17 :
                                                                          3 : 21 : 23 : 25 : 27 : 29 : 31 : 33 :
                           7: 9: 11: 13: 15: 17: 3: 5: 23:
    roll_def= 1 : 7 :
                                                                                        25 : 27 : 29 : 31 : 33 : 19 :
                                                                                        27 :
                                                                                               29 :
    roll def = 1 : 9 :
                            9 : 11 :
                                        13 :
                                               15 : 17 :
                                                              3:
                                                                     5:
                                                                            7 :
                                                                                 25 :
                                                                                                      31 :
                                                                                                             33 :
                                                                                                                   19:
                                                                                                                                 23 ;
    roll def= 1 : 11 : 11 : 13 : 15 :
                                               17 :
                                                      3 :
                                                              5:
                                                                     7 :
                                                                            9:
                                                                                 27 :
                                                                                        29 : 31 : 33 :
                                                                                                            19:
                                                                                                                    21 : 23 :
    roll def = 1 : 13 :
                          13 : 15 : 17 :
                                                                     9:
                                                                          11 :
                                                                                 29:
                                                                                               33 :
                                                                                                                    23 :
                                                3 :
                                                       5:
                                                                                        31 :
                                                                                                      19:
                                                                                                             21 :
                                                      7 :
    roll_def= 1 : 15 : 15 : 17 :
                                        3:
                                                5 :
                                                              9 :
                                                                    11:
                                                                          13:
                                                                                 31 :
                                                                                        33 :
                                                                                               19:
                                                                                                      21 :
                                                                                                                    25 : 27 :
                                                                                                             23 :
                                         5:
                                                7 :
                                                      9:
                                                            11 :
                                                                                        19:
                                                                                               21 :
    roll def= 1 : 17 : 17 :
                                  3 :
                                                                   13 : 15 :
                                                                                 33 :
                                                                                                      23 :
                                                                                                            25 :
                                                                                                                          29 :
    roll_def= 1 : 19 : 19 : 21 : 23 : 25 : 27 : 29 : roll_def= 1 : 21 : 21 : 23 : 25 : 27 : 29 : 31 :
                                                                                                7 :
                                                                                                                                 17 ;
                                                                    31 : 33 :
                                                                                  γ.
                                                                                         5:
                                                                                                      9:
                                                                                                            11 :
                                                                                                                    13 :
                                                                                                                          15 •
                                                                                                                          17 :
                                                                    33 : 19 :
                                                                                  5:
                                                                                         7 :
                                                                                               9:
                                                                                                     11 :
                                                                                                            13 :
                                                                                                                   15 :
                                                                                                                                  3
                                                                                7 :
                                                                                        9 : 11 : 13 : 15 :
                                                                                                                   17 :
                                                                                                                         3 :
                                                                                                                                  5;
    roll def= 1 : 23 : 23 : 25 : 27 :
                                               29: 31: 33: 19: 21:
    roll def= 1 : 25 :
                           25 :
                                 27 :
                                        29:
                                               31 :
                                                      33 :
                                                             19:
                                                                    21 :
                                                                           23 :
                                                                                  9:
                                                                                        11:
                                                                                               13 :
                                                                                                             17 :
                                                                                                      15 :
                                                                                                                     3:
                                 29 :
                                        31 :
    roll_def= 1 : 27 :
                           27 :
                                               33 : 19 :
                                                             21 :
                                                                    23 :
                                                                           25 : 11 :
                                                                                        13 :
                                                                                                      17 :
                                                                                                                            7:
    roll_def= 1 : 29 : 29 : 31 : roll_def= 1 : 31 : 31 : 33 :
                                 31 : 33 :
                                                                           27 :
                                               19 : 21 :
                                                             23:
                                                                    25 :
                                                                                 13:
                                                                                        15 : 17 :
                                                                                                       3:
                                                                                                              5:
                                                                                                                                 11;
                                        19:
                                               21 : 23 :
                                                             25 :
                                                                    27 :
                                                                           29 : 15 :
                                                                                        17 :
                                                                                               3 :
                                                                                                                                 13 ;
    roll_def= 1 : 33 : 33 : 19 : 21 : 23 : 25 : 27 :
                                                                   29 : 31 : 17 :
                                                                                                5 :
                                                                                                              9:11:13:15;
                                                                                         3 :
  enddef:
   def ROLL OFF;
    roll = off;
   enddef:
$SCHEDULING PARAMS; *Scheduling parameters
*Note: This is an example of a literal block. In the future, normal VEX statements may be defined in this section.
  def SKED1:
    start literal();
      sched_program = SKED:Rev_950715
      *time control
      default_scan_length = 196 sec
      lookahead = 20 sec
      min_scan_length = 60 sec
      minimum \overline{b}etween scans = 0 sec
      modular scan length = 10 sec
      *user interface
      max_display_width_col = 79
      confirm = on
      mutual vis = subnet
      low_SNR_reject = auto
     *user control values
      variable scan length = on
      min sun angle = 15 deg;
      tape usage sync = on
      sked_optimize = sky_coverage
      window = 1 hr
      maximize_num_obs = on
      minimize_idle = on
      minimize_slew = on
    end literal();
  enddef: *
                                        *SEFD parameters
SSEFD:
*Note: This information is used only for auto-scheduling purposes so that the length of observations can be tied to
       an expected observation SNR based on antenna SEFD's and source models (see $SEFD and $SOURCE blocks).
  def EF:
    sefd_model = Shaffer;
                                         *defines model be used
            IF ID SEFD
                                    Model parameters

      sefd = &IF_XR1 : 100 Jy : 1.0 : 0.954 : 0.0464;

      sefd = &IF_XR2 : 110 Jy : 1.0 : 0.974 : 0.0263;

      sefd = &IF_XL1 : 120 Jy : 1.0 : 0.573 : 0.0470;

      sefd = &IF_XL2 : 130 Jy : 1.0 : 0.549 : 0.0470;

  enddef;
  def VLBA-FD;
    sefd_model = Shaffer;
                                         *defines model be used
             IF ID SEFD
                                    Model parameters

      sefd = &IF_XR1
      : 750 Jy
      : 1.0
      : 0.954
      : 0.0464;

      sefd = &IF_XR2
      : 760 Jy
      : 1.0
      : 0.974
      : 0.0263;

      sefd = &IF_XL1
      : 750 Jy
      : 1.0
      : 0.573
      : 0.0470;

      sefd = &IF_XL2
      : 750 Jy
      : 1.0
      : 0.549
      : 0.0470;

  enddef:
```

```
def HS:
   ref <external file>:$SEFD = HS;
 enddef;
 def JB;
   ref <external_file>:$SEFD = JB;
 enddef;
*-----
                                 *site parameters
 def EFLSBERG;
   site_type=fixed;
                           *full station name
   site name=EFLSBERG;
                          *standard 2-char identifier
                 x . ,
   site_ID=EF;
   site position = 123456.4 m: 5432112.6 m: 563675.2 m;
   site_position_epoch = 1994y1d; site_position_ref = GLB914F1;
   site_velocity = 0.17 cm/yr: 0.025 cm/yr: 0.12 cm/yr;
   horizon_map_az=0 deg:20:55:60:70:85:100:105:115:220:230:245:270:280:300:305:330:345:360;
   horizon_map_el= 5 deg: 3: 6: 7: 5: 6: 5: 4: 3: 4: 3: 5: 4: 5: 6: 5;
   zen atmos=7 nsec;
   ocean load vert = 3 cm: 90 deg;
   ocean_load_horiz =0.5 cm: 52 deg;
   occupation code=a478;
 enddef;
 def VLBA-FD;
   ref <external file>:$SITE = VLBA-FD;
 enddef:
 def HAYSTACK:
   ref <external file>:$SITE = HAYSTACK;
 enddef;
 def JODRELL_MK2;
  ref <external file>:$SITE = JODRELL MK2;
 enddef;
def VSOP:
                                                  *satellite
   site_type = earth_orbit;
   site_name = SAT1;
   site ID=VS;
   inclination = 1.06 deg;
   eccentricity = 0.000313;
   arg perigee = 67.3883 deg;
   ascending node = 43.9513 deg;
   mean anomaly = 297.168289 \text{ deg};
   semi-major axis = 42166.129 km;
   mean motion = 0.;
                                                  *rev/sidereal-day
   orbit_epoch = 1995y44d7h;
 enddef;
$SOURCE;
                                 *source parameters
*-----
 def HD123456;
                                           *source type may be declared as 'dummy' if for pointing purposes only
    source type = star : calibrator;
    source name = HD123456; IAU name = 0102-0304;
    ra=01h\overline{0}2m03.456s; dec = -03\overline{d}04'04.567''; ref coord frame = J2000; source position ref = GLB923Z;
    ra_rate = 1.e-2 asec/yr; dec_rate = -1.e-3 asec/yr; source_position_epoch = 1995y;

* comp# Band Flux MajAxis Ratio PA Raofst DECofst
               comp# Band Flux
                       ID
    * source_model = 1 : &X : 1.10 Jy : .20 asec : 1.0 : 0 deg : 0 asec : 0 asec ; source_model = 1 : &S : 2.40 Jy : .22 asec : 1.5 : 5 deg : 0 asec : 0 asec ;
    *Note: Source model is for scheduling purposes only; 'freq band' is 'link' to the selected $FREQ def.
 enddef;
   source type = star : target;
   ref <external_file>:$SOURCE = 3C123;
 enddef:
 def SAT1:
   source type = earth satellite;
   source_name = SAT1;
   inclination = 1.06 deg;
   eccentricity = 0.000313;
   arg perigee = 67.3883 deg;
   ascending_node = 43.9513 deg;
```

```
mean anomaly = 297.168289 \text{ deg};
  semi-major axis = 42166.129 km;
  mean motion = 0.;
                                                              *rev/sidereal-day
  orbit epoch = 1995y44d7h;
enddef;
                                          *track mapping/multiplex parameters
1.'Trks ID' is a link to the $FREQ block.
 2. All Trks ID's defined in a selected $FREQ 'def' must be present in the selected $TRACKS 'def'.
3. Except for the 'VLBA drive sys track=' statement, all references to 'track numbers' in the $TRACKS block are
    more properly labelled as 'formatter-output numbers' since signal switching within the recorder may lead to
    re-arranged physical track assignments. The 'track number' label has been retained for convenience.
4. When recording 2-bit samples, the bits are identified as 'sign' and 'mag', as defined in Mark IV memo 205.7.

The samples are actually encoded as '00', '01', '10', '11', in order, going from most negative to most positive voltage. The first bit (MSB) is truly the sign, while the second bit (LSB) is encoded for statistical uniformity to keep the tape channel happier. The designation 'sign' and 'mag' is used here, even though not quite correct, so that the 1-bit sample case is designated as 'sign', which is both accurate and more
    comfortable than 'MSB'.
def VLBA/XX-8-2/8;
                                          *VLBA mode XX-8-2 recorded on 8 tracks
                 subpass hdstk trk
                                                                Bitstream2
                                             Bitstream1
                                          trksID:sign/mag
                             #
                                      #
  fanin_def
                                          : &CH1:sign : : &CH2:sign :
                                                               &CH1:mag;
                                                                             *2-to-1 fanin
                              1
               = A : 1 : 4
= A : 1 : 6
= A : 1 : 8
                                                               &CH2:maq;
  fanin def
  fanin_def
                                                               &CH3:mag;
                                          : &CH3:sign :
  fanin def
                                           : &CH4:sign :
                                                               &CH4:mag;
                    A : 1 : 10
A : 1 : 12
                                                               &CH5:mag;
  fanin def
                                           : &CH5:sign :
  fanin def
                =
                                           : &CH6:sign :
                                                               &CH6:mag;
                = A : 1 : 14
  fanin def
                                           : &CH7:sign :
                                                               &CH7:mag;
                        : 1 : 16
: 1 : 18
: 1 : 20
: 1 : 22
  fanin_def
                    Α
                                                               &CH8:mag;
                                           : &CH8:sign :
               = B
  fanin def
                                           : &CH1:sign :
                                                               &CH1:mag;
                                           : &CH2:sign :
                                                               &CH2:mag;
  fanin def
                    В
               = B
  fanin def
                                           : &CH3:sign :
                                                               &CH3:mag;
                                           : &CH4:sign :
  fanin_def
                                                               &CH4:mag;
                    В
                        :
                              1 :
1 :
                                     24
  fanin def
               =
                    В
                                     26
                                                               &CH5:maq;
                                           : &CH5:sign :
  fanin_def
                =
                                           : &CH6:sign :
                                                               &CH6:mag;
                    В
                                     2.8
                              1 :
                                           : &CH7:sign :
  fanin_def
                    В
                              1 : 30
                                                               &CH7:maq;
                                                               &CH8:mag;
  fanin def
                    В
                         : 1 : 32
                                           : &CH8:sign :
                        : 1 : 1
: 1 : 3
: 1 : 5
: 1 : 7
  fanin_def
                     С
                                           : &CH1:sign :
                                                               &CH1:mag;
  fanin def
                     C
                                           : &CH2:sign :
                                                                &CH2:mag;
  fanin def
                     С
                                           : &CH3:sign :
                                                               &CH3:mag;
                     С
                                                               &CH4:mag;
  fanin def
                                           : &CH4:sign :
                        : 1 : 9
: 1 : 11
  fanin def
                     С
                                           : &CH5:sign :
                                                               &CH5:mag;
                     C
                                           : &CH6:sign :
  fanin def
                                                               &CH6:mag;
                              1 : 13
1 : 15
                                           : &CH7:sign :
  fanin_def
               =
                     С
                        :
                                                               &CH7:mag;
  fanin_def
                     С
                                                               &CH8:mag;
                                           : &CH8:sign :
               =
  fanin_def
               = D
                        : 1 : 17
                                           : &CH1:sign :
                                                               &CH1:mag;
                              1 : 19
1 : 21
  fanin_def
                    D
                                           : &CH2:sign :
                                                               &CH2:mag;
  fanin def
                    D
                                           : &CH3:sign :
                                                               &CH3:maq;
                                                               &CH4:mag;
  fanin def
                    D
                              1 : 23
                                           : &CH4:sign :
  fanin def
                    D :
                            1 : 25
                                           : &CH5:sign :
                                                               &CH5:mag;
                             1 : 27
1 : 29
  fanin_def
                     D
                                          : &CH6:sign :
: &CH7:sign :
                                                               &CH6:mag;
                         :
                        :
  fanin def
                                                               &CH7:maq;
  fanin def
                              1 : 31
                                           : &CH8:sign :
                                                               &CH8:mag;
enddef:
def VI.BA/XX-8-2/16:
                                         *VLBA mode XX-8-2 recorded on 16 tracks
                     sub- trksID sign/
                     pass
                                       mag
                                              hdstk trk1
                    A : &CH1 :
A : &CH1 :
A : &CH2 :
A : &CH2 :
  fanout_def
                                       sign : 1 : 2
                                                                    ; *1-to-1 fanout
  fanout_def
                                       mag
                                             : 1 : 4
                                             : 1 : 6
  fanout def
                                      sign
  fanout def
                                       mag
                         : &CH3
  fanout def
                                      sign : 1 : 10
                      Α
  fanout_def
fanout_def
                         : &CH3
                      Α
                                  :
                                      mag
                                             : 1 : 12
                                  : sian
                                             · 1 · 14
                      A
                         : &CH4
: &CH5
                                             : 1 : 16
  fanout_def
                      Α
                                       mag
  fanout_def
                      Α
                                      sign
                                             : 1
                                                    : 18
  fanout_def
                 = A :&CH5
                                      mag
                                             : 1 : 20
  fanout def
                          : &CH6
                                      sign
                                                 1
                                                    : 22
                      Α
  fanout_def = A :&CH6 : sign : 1 : 22
fanout_def = A :&CH7 : sign : 1 : 26
fanout_def = A :&CH7 : mag : 1 : 28
fanout_def = A :&CH8 : sign : 1 : 30
                                                                    ;
```

```
fanout def
                     : &CH8 :
                               maq : 1 : 32
                 Α
  fanout def
                     :&CH1
                  В
                            : sign : 1 : 3
  fanout def
                  В
                      :&CH1
                                mag
                                        1
                             :
                                      :
  fanout def
                     :&CH2
                                sign
                  В
                                        1
                            :
 fanout_def
                     : &CH2
                                           : 9
                  В
              =
                             :
                                maq
                                      :
                                        1
                     : &CH3
  fanout_def
                  В
                                        1
                                           : 11
              =
                             :
                                sign
                     :&CH3
  fanout_def
              =
                  В
                                maq
                                      : 1
                                           : 13
  fanout_def
                  В
                      : &CH4
                                sign
                                        1
  fanout_def
                  B
                     : &CH4
                                mag
                                      : 1
                                           : 17
  fanout def
              =
                  В
                      : &CH5
                                sign
                                        1
                                           : 19
  fanout def
                  В
                     : &CH5
                                mag
                                      : 1 : 21
 fanout_def
                      :&CH6
                               sign
                                        1
                  В
                            :
                                           : 23
 fanout def
                                           : 25
                  В
                      :&CH6
                                mag
  fanout_def
              =
                  В
                      : &CH7
                            :
                                sign
                                        1 : 27
                                      :
                                                         ;
 fanout def
             =
                      : &CH7
                                     : 1 : 29
                  В
                                mag
                            :
                                                         ;
                      : &CH8
  fanout_def
              = B
= B
                                sign
                                      : 1 : 31
                            :
 fanout def
                      : &CH8
                                           : 33
                                maq
enddef;
def VLBA/XX-8-2/32;
                                   *VLBA mode XX-8-2 recorded on 32 tracks
                sub- trksID
                              sign/
                pass
                                    hdstk trk1 trk2
                              maq
                                    : 1 : 2 : 4
 fanout def
              = A :&CH1
                              sian
                                                      ; *1-to-2 fanout
 fanout_def
fanout_def
                    :&CH1 :
                                   : 1 : 6 : 1 : 3
              = A
                                               : 8
                              mag
             = A :&CH2
                              sign
                          :
                                               :
                                                  5
              = A :&CH2
                                   : 1 : 7
                                               : 9
  fanout_def
                              maq
 fanout_def
              = A :&CH3
                              sign
                                      1
                                         : 10
                                               : 12
  fanout_def
              = A :&CH3
                              mag
                                   : 1 : 14
                                               : 16
  fanout_def
              = A :&CH4
                              sign
                                      1
                                         : 11
                                                 13
  fanout_def
              = A :&CH4
                              mag
                                         : 15
                              sign
  fanout def
              = A :&CH5
                                      1
                                         : 18
                                               : 20
  fanout def
              = A :&CH5
                                   : 1
                              mag
                                        : 22
                                               : 24
              = A :&CH6
  fanout def
                              sign
                                   :
                                      1
                                         : 19
                                               : 21
 fanout def
                                   : 1
              = A :&CH6
                              mag
                                        : 23
                                               : 25
              = A :&CH7
                                   : 1
: 1
                                         : 26
 fanout_def
                              sign
                                               : 28
              = A :&CH7
                                         : 30
                                               : 32
 fanout_def
                              mag
              = A :&CH8
                                   : 1 : 27
 fanout_def
                              sign
                                               : 29
 fanout_def
              = A
                    :&CH8
                              mag
                                      1
                                         : 31
                                               : 33
enddef;
def VLBA/XX-8-2/64;
                                   *VLBA mode XX-8-2 recorded on 64 tracks
                sub- trksID
                              sign/
                pass
                              mag
                                    hdstk trk1 trk2 trk3 trk4
 fanout_def
              = A :&CH1
                                   : 1 : 2 : 4 : 6 : 8 ; *1-to-4 fanout
: 1 : 10 : 12 : 14 : 16 ;
                              sign
                    :&CH1
 fanout_def
              = A
                              mag
                                   : 1 : 3
: 1 : 11
 fanout_def
fanout_def
              = A :&CH2
                                               : 5
                                                     : 7
                          :
                              sign
                                                           . 9
              = A :&CH2
                                                           : 17
                              mag
                                         : 11
                                               : 13
                                                     : 15
                                                          : 24
  fanout_def
              = A :&CH3
                              sign
                                   : 1 : 18
                                               : 20 : 22
  fanout def
              = A :&CH3
                              mag
                                   :
                                      1
                                         : 26
                                               : 28
                                                     : 30
                                                           : 32
                                                           : 25
  fanout_def
              = A :&CH4
                              sign
                                   : 1 : 19
                                               : 21 : 23
 fanout_def
              = A :&CH4
                                         : 27
                                               : 29
                                                     : 31
                              mag
                                   :
                                      1
  fanout def
                                               : 4
                                                     : 6
              = A :&CH5
                              sign
                                         : 2
             = A : &CH5
= A : &CH6
  fanout_def
                                      2
                                         : 10
                                               : 12
                              maq
                                                     : 14
                                                           : 16
                                   :
  fanout def
                                      2
                                         : 3
                                                     : 7
                              sign
                                               : 5
                                                           : 9
 fanout_def
fanout_def
              = A :&CH6
                              mag
                                      2
                                         : 11
                                               : 13
                                                     : 15
                                                           : 17
                                   :
                                      2
                                         : 18
              = A : &CH7
                              sign
                                   :
                                               : 20
                                                     : 22
                                                           : 24
                                   : 2 : 26
: 2 : 19
              = A :&CH7
                                               : 28
                                                     : 30
  fanout_def
                              mag
                                                           : 32
 fanout def
              = A
                    : &CH8
                              siqn
                                               : 21
                                                     : 23
                                                           : 25
                                   : 2 : 27
 {\tt fanout\_def}
              = A :&CH8
                               mag
                                               : 29
                                                      : 31
                                                           : 33
enddef;
def VLBA/XX-4-2/8;
                                  *VLBA mode XX-4-2 recorded on 8 tracks
                sub- trksID
                              sign/
                                    hdstk trk1
                pass
                              mag
 fanout_def
              = A :&CH1
                                   : 1 : 2
: 1 : 4
                              sign
                                                      ; *1-to-1 fanout
                    :&CH1
 fanout_def
              = A
                              mag
              = A :&CH2
                                   : 1 : 6
: 1 : 8
  fanout_def
                              sign
  fanout_def
              = A
                    :&CH2
                              mag
                                         : 8
                                   : 1 : 10
: 1 : 12
  fanout_def
              = A :&CH3
                              sign
  fanout_def
              = A :&CH3
                              mag
  fanout def
              = A :&CH4
                              sign
                                   : 1 : 14
  fanout_def
              = A
                   : &CH4
                                      1
                              mag
                                   :
                                         : 16
                                                      ;
  fanout def
                                   : 1 : 18
             = B :&CH1
                              sign
                                                      ;
                                   : 1 : 20
: 1 : 22
  fanout def
              = B :&CH1
                              mag
                                                      ;
             = B :&CH2
 fanout def
                          :
                              sign
```

```
fanout def
              = B :&CH2 :
                               mag : 1 : 24
  fanout def
              = B :&CH3
                               sign : 1 : 26
                           :
  fanout_def
                 В
                    : &CH3
                               mag
                                     :
                                           : 28
  fanout def
                    : &CH4
                                    : 1 : 30
              = B
                               sian
  fanout_def
fanout_def
                                    : 1 : 32
: 1 : 3
                 В
                    : &CH4
                               maq
              = C
                    :&CH1
                               sign
                     :&CH1
  fanout_def
              = C
                               maq
                                    : 1 : 5
  fanout_def
                 С
                     :&CH2
                               sign
                                        1
  fanout_def
fanout_def
                                    : 1 : 9
: 1 : 11
              = C
                     :&CH2
                               mag
              = C
                    : &CH3
                               sign
  fanout def
                 C
                    : &CH3
                                mag
                                    : 1 : 13
  fanout def
                  С
                     :&CH4
                               sign
                                        1
  fanout def
                    : &CH4
                                    : 1 : 17
                               mag
                                    : 1 : 19
: 1 : 21
                    :&CH1
  fanout_def
              = D
                               sign
  fanout def
              = D :&CH1
                               maq
                                                        ;
  fanout_def
fanout_def
                    : &CH2
              = D
                               sign
                                    : 1 : 23
: 1 : 25
                    :&CH2
              = D
                               mag
 fanout_def
fanout_def
                                    : 1 : 27
: 1 : 29
              = D
                     : &CH3
                               sign
              = D
                    : &CH3
                               mag
  fanout def
              = D
                     : &CH4
                               sign
                                     : 1 : 31
  fanout_def
              = D
                     :&CH4
                                mag
                                        1
                                           : 33
enddef;
def MARK5A/XX-4-2/8;
                                     *VLBA mode XX-4-2 8-tk mode recorded on Mark5A
                 sub- trksID
                               sian/
                                      hdstk trk1
                pass
                               mag
 fanout_def
fanout_def
                    :&CH1 :
                                    : 1 : 2
: 1 : 4
                               sign
                                                         ; *1-to-1 fanout
              =
                    :&CH1 :
                               maq
  fanout_def
                    :&CH2 :
                               sign
                                    : 1 : 6
                                     : 1
                                           : 8
  fanout_def
                    : &CH2
                               mag
                    : &CH3
  fanout_def
                               sign
                                     : 1
  fanout def
                    : &CH3
                                           : 12
                                mag
                    : &CH4
                                     : 1
  fanout def
                                          : 14
                           :
                               sign
  fanout def
                                           : 16
                    : &CH4
                               mag
enddef:
                                 *Mark3A mode C recorded on 14 tracks
def MARK3A/MODE_C;
                                 *Note that track numbers are 'VLBA' track numbers
                  sub- trksID
                                 sign/
                  pass
                                 mag
                                       hdstk trk1
                  A :&CH1
  fanout def
                                 sign : 1 : 4
                                                           ; *1-to-1 fanout
  fanout def
                   Α
                       :&CH2
                                 sign
                                       : 1 :
                                                6
                              :
  fanout_def
                      : &CH3
                  Α
                                 sign
                                                8
                              :
  fanout_def
              =
                  Α
                      : &CH4
                                 sign
                                       : 1 : 10
                              :
  fanout def
                  Α
                      : &CH5
                                 sign
                                       : 1 : 12
              =
                              :
                      : &CH6
  fanout_def
              =
                  Α
                                 sign
                                       : 1 : 14
                              :
                      : &CH7
  fanout_def
                                       : 1 : 16
              =
                  Α
                              :
                                 sign
  fanout_def
fanout_def
                      :&CH8
                                       : 1 : 18
                  Δ
                              :
                                 sign
                                       : 1
              =
                      : &CH9
                  Α
                              :
                                 sign
                                            : 20
                      :&CH10 :
  fanout_def
                  Α
                                 sign
                                       : 1 : 22
  fanout def
              =
                  Α
                       :&CH11 :
                                 sign
                                         1
                                            : 24
                      :&CH12 :
                                       : 1 : 26
  fanout_def
                                 sign
  fanout_def
                      :&CH13 :
                                 sign
                                       :
  fanout def
                      :&CH14 :
                  Α
                                 sign
                      : &CH1 : . &CH2 :
  fanout_def
                  В
                                       : 1
              =
                                 sign
                                            :
                      :&CH2
  fanout def
                  В
                                 sign
 fanout_def
fanout_def
                  В
                      : &CH3
                                 sign
                                       : 1 :
                                                9
                              :
                      : &CH4
                  В
                              :
                                 sign
                                       : 1 : 11
                      : &CH5
                                 sign
                                       : 1 : 13
  fanout_def
              =
                  В
                              :
  fanout_def
              =
                  В
                      : &CH6
                              :
                                 sign
                                       : 1
                                            : 15
  fanout_def
                  В
                      :&CH7
                                 sign
                                       : 1 : 17
  fanout_def
                  В
                       :&CH8
                                 sign
                                          1
                                             : 19
  fanout_def
                  В
                      : &CH9
                                 sign
  fanout def
                  В
                       :&CH10 :
                                 sign
                                          1
                                             : 23
                      :&CH11 :
  fanout def
                                 sign
                  В
                                            : 25
                                                           ;
              = B
= B
  fanout def
                       :&CH12 :
                                 sign
                                       : 1 : 27
                                                           ;
  fanout def
                     :&CH13 :
                                 sign
                                      : 1 : 29
                                                           ;
                      :&CH14 : sign : 1 : 31
  fanout_def
enddef;
def VLBA_TRK_FORMAT;
 track_frame_format=VLBA;
enddef:
def MARK4 TRK FORMAT;
 track frame format=Mark4;
enddef;
```

```
def MARK3A TRK FORMAT;
  track frame format=Mark3A;
enddef;
def DATA MODULATION ON;
  data modulation = on;
enddef;
def XTRK PARITY/8;
  *Note: The 'VLBA_frmtr_sys_trk=' parameter defines the data to be placed on one of the four available 'system' 
* tracks (tracks 0,1,34,35) on the VLBA recording system. The formatter allows several options as
             illustrated in the following examples.
                                                        frst trk #trks
                             output
                              trk
                                                       covered
  VLBA_frmtr_sys_trk = 0 : xtrk_parity : 2 : 8; *xtrk parity covering tracks 2-9 written to formatter track 0
VLBA_frmtr_sys_trk = 1 : xtrk_parity : 10 : 8; *xtrk parity covering tracks 10-17 written to formatter track 1
VLBA_frmtr_sys_trk = 34 : xtrk_parity : 18 : 8; *xtrk parity covering tracks 18-25 written to formatter track 34
VLBA_frmtr_sys_trk = 35 : xtrk_parity : 26 : 8; *xtrk parity covering tracks 26-33 written to formatter track 35
enddef;
def FRMTR_TK7_TO_SYSTRK0;
  VLBA_frmtr_sys_trk = 0 : duplicate : 7 ; *duplicate (pre-barrel-rolled) formatter track 7 to system track 0
def TRNSPRT_TK23_TO_SYSTRK33;
                                output source
                                 trk trk
                                                          *duplicate VLBA recorder track 23 to system track 33.
 VLBA_trnsprt_sys_trk = 33 : 23 ;
enddef;
def S2/128-4-2;
  S2\_recording\_mode = 32x4-2 ;
  S2 data source = Mk4 formatter : &BBCa : &BBCb ; *data from Mark IV formatter phase-cal output port
```