

# MongoDB Performance Tuning

MongoSF

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## Shutterfly Inc.



- Founded in December 1999
- Public company (NASDAQ: SFLY)
- > 6B photos
- Oracle, MongoDB, MySQL
- 6 total MongoDB projects, 4 currently in production
- No Cloud based services, our own datacenters.

## MongoDB performance; high level

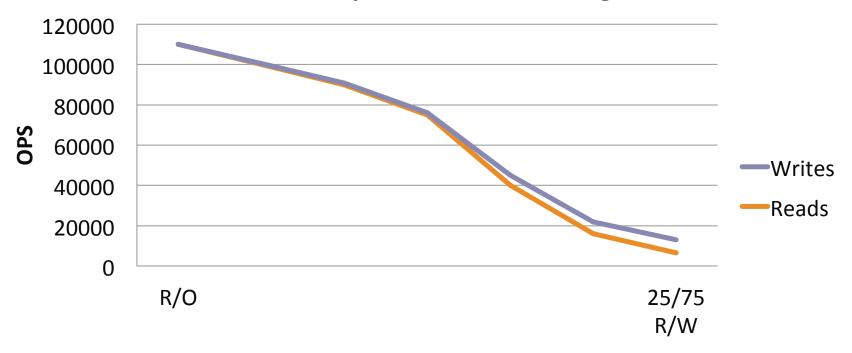


- Similar to traditional RDBMS environments
  - Many of the same patterns and old school tricks still apply
  - Data modeling matters
- Good single instance performance is a prerequisite to good scalability.
  - Tune your statements
  - Instance tuning
- General tuning order
  - Modeling
  - Statement tuning
  - Instance tuning
  - 4. Hardware tuning
- Know when to stop tuning
  - When is it good enough?
- Build tuning into your SDLC; proactive vs reactive
  - QA testing
  - Application load testing
  - DB load testing
- YMMV
  - Test things with \*your\* workload

#### MongoDB Read vs Write performance



#### **Read vs Write performance In MongoDB**



<sup>\* 100</sup> concurrent sessions

# **Statement Tuning; MongoDB Profiler**



- DB level profiling system
- Writes to db.system.profile collection
- Enable it, leave it on. Low overhead.
  - db.setProfilingLevel(1,20);
- What to look for?
  - Full scans
    - > nreturned vs nscanned
  - Updates
    - > Fastmod (fastest)
    - > Moved (exceeds reserved space in document)
    - > Key updates (indexes need update)
  - Graph response times over time
- How to look?

```
Show profile
db.system.profile.find().sort({$natural:-1})
db.system.profile.find({millis:{$gt:20}})
```

#### **Profiler Example**



```
// need an index
> db.ptest.find({likes:1});
{ " id" : ObjectId("4dd40b2e799c16bbf79b0c4f"), "userid" : 3404, "imageid" : 35, "img" :
    "www.kennygorman.com/foo.jpg", "title" : "This is a sample title", "data" :
    "38f6870cf48e067b69d172483d123aad", "likes" : 1 }
> db.system.profile.find({}).sort({$natural:-1});
{ "ts" : ISODate("2011-05-18T18:09:01.810Z"), "info" : "query test.ptest reslen:220 nscanned:100000
    \nquery: { likes: 1.0 } nreturned:1 bytes:204 114ms", "millis" : 114 }
// document moves because it grows
> x=db.ptest.findOne({userid:10})
    " id" : ObjectId("4dd40b37799c16bbf79c1571"), "userid" : 10, "imageid" : 62,
    "img" : www.kennygorman.com/foo.jpg, "title" : "This is a sample title",
    "data" : "c6de34f52a1cb91efb0d094653aae051"
> x.likes=10;
10
> db.ptest.save(x);
> db.system.profile.find({}).sort({$natural:-1});
{ "ts" : ISODate("2011-05-18T18:15:14.284Z"), "info" : "update test.ptest query: { _id: ObjectId
    ('4dd40b37799c16bbf79c1571') } nscanned:1 moved 0ms", "millis" : 0 }
```

#### **Profiler Example**



```
// w/o fastmod
> x=db.ptest.findOne({userid:10})
    " id" : ObjectId("4dd40b37799c16bbf79c1571"),
    "userid" : 10,
    "imageid" : 62,
    "img" : "www.kennygorman.com/foo.jpg",
    "title": "This is a sample title",
    "data" : "c6de34f52a1cb91efb0d094653aae051",
    "likes" : 10
> x.likes=11;
11
> db.ptest.save(x);
> db.system.profile.find({}).sort({$natural:-1});
{ "ts" : ISODate("2011-05-18T18:26:17.960Z"), "info" : "update test.ptest query: { _id: ObjectId
    // with fastmod
> db.ptest.update({userid:10}, {$inc:{likes:1}});
> db.system.profile.find({}).sort({$natural:-1});
{ "ts" : ISODate("2011-05-18T18:30:20.802Z"), "info" : "update test.ptest query: { userid: 10.0 }
    nscanned:1 fastmod Oms", "millis" : 0 }
```

# **Statement Tuning; Explain()**



- Just like most RDBMS implementations
  - Use during development
  - Use when you find bad operations in profiler
  - db.foo.find().explain()
    - > Index usage; nscanned vs nreturned
    - > nYeilds
    - > Covered indexes
    - > Run twice for in memory speed

#### **Explain Example**



```
> db.ptest.find({likes:1}).explain()
{
    "cursor" : "BasicCursor",
    "nscanned" : 100000,
    "nscannedObjects" : 100000,
    "n" : 1,
    "millis" : 114,
    "nYields" : 0,
    "nChunkSkips" : 0,
    "isMultiKey" : false,
    "indexOnly" : false,
    "indexBounds" : {
    }
}
```

#### **Explain Example**



```
> db.ptest.find({userid:10}).explain()
                                           > db.ptest.find({userid:10}, { id:0,userid:1}).explain()
{
    "cursor" : "BtreeCursor userid -1",
                                               "cursor" : "BtreeCursor userid -1",
    "nscanned" : 1,
                                               "nscanned" : 1,
    "nscannedObjects" : 1,
                                               "nscannedObjects" : 1,
    "n" : 1,
                                               "n" : 1,
    "millis" : 0,
                                               "millis" : 0,
                                               "nYields" : 0,
    "nYields" : 0,
    "nChunkSkips" : 0,
                                               "nChunkSkips" : 0,
    "isMultiKey" : false,
                                               "isMultiKey" : false,
                                               "indexOnly" : true,
    "indexOnly" : false,
    "indexBounds" : {
                                               "indexBounds" : {
     "userid" : [
                                                "userid" : [
               10,
                                                          10,
               10
                                                          10
```

#### **High performance writes**



- Single writer process, single DB wide lock scope in MongoDB (1.8.1)
- Total performance is a function of write performance
- All about lock %
  - Use mongostat and look at lock %
  - Graph lock %
- Tuning
  - Read-before-write
    - > Spend your time in read and out of write lock scope
    - > ~50% reduction in lock %
  - Profiler
    - > Tune for fastmod's
      - Reduce moves
      - Evaluate indexes for keychanges
  - Architectural Changes
    - > Split by collection
    - > Shard
  - Hardware/Write caches
    - > Configure RAID card for full write-cache
    - Make sure you have proper disk IOPS available
  - Kernel mods?

## High performance reads



- Reads scale fairly easily if you have tuned writes
- Identify reads that can be off slaves
  - SlaveOK
  - Consideration for eventually consistent
- Cache to disk ratio
  - Try to have enough memory in system for your indexes
  - Mongostat faults column
  - Evaluate consistency requirements
    - > Replicas
    - > Shard
  - How to measure? Setup a test framework mirroring your environment
- Data Locality
  - Organize data for optimized I/O path. Minimize I/O per query.
  - Highly dependent on access patterns. Fetch a bunch of things by a key.
  - Huge gains (or could get worse)
  - How to keep it organized?

### **Data Locality Example**



```
> db.disktest noorg.find().sort({userid:-1})
{ "id": ObjectId("4dd2d82b6a2e502b3043ef33"), "userid": 49999, "imageid": 20, "img": "www.kennygorman.com/foo.jpg", "title": "This is a
    sample title", "data" : "79357fb65ba7b87f2632dfe8e098400c" }
> db.disktest noorg.find({}, {'$diskLoc': 1,'userid':1}).sort({userid:-1}).limit(20).showDiskLoc()
{ "id" : ObjectId("4dd2d82b6a2e502b3043efcd"), "userid" : 49995, "$diskLoc" : { "file" : 0, "offset" : 52953644 } }
{ "id": ObjectId("4dd2d82b6a2e502b3043efda"), "userid": 49995, "$diskLoc": { "file": 0, "offset": 52956088 } }
{ "id": ObjectId("4dd2d82c6a2e502b3043f2e5"), "userid": 49995, "$diskLoc": { "file": 0, "offset": 53102540 } }
{ "_id" : ObjectId("4dd2d82c6a2e502b3043f3e1"), "userid" : 49995, "$diskLoc" : { "file" : 0, "offset" : 53149916 } }
{ " id" : ObjectId("4dd2d8316a2e502b3044747d"), "userid" : 49995, "$diskLoc" : { "file" : 1, "offset" : 1204612 } }
{ " id" : ObjectId("4dd2d8336a2e502b3044a6ff"), "userid" : 49995, "$diskLoc" : { "file" : 1, "offset" : 3635452 } }
> var arr=db.disktest noorg.find().sort({userid:-1})
> for(var i=0; i<arr.length(); i++) {</pre>
        db.disktest org.insert(arr[i]);
> db.disktest org.find({}, {'$diskLoc': 1,'userid':1}).sort({userid:-1}).limit(20).showDiskLoc()
{ "id" : ObjectId("4dd2d82b6a2e502b3043efcd"), "userid" : 49995, "$diskLoc" : { "file" : 1, "offset" : 41684384 } }
{ "id": ObjectId("4dd2d82b6a2e502b3043efda"), "userid": 49995, "$diskLoc": { "file": 1, "offset": 41684572 } }
{ " id" : ObjectId("4dd2d82c6a2e502b3043f2e5"), "userid" : 49995, "$diskLoc" : { "file" : 1, "offset" : 41684760 } }
{ "_id" : ObjectId("4dd2d82c6a2e502b3043f3e1"), "userid" : 49995, "$diskLoc" : { "file" : 1, "offset" : 41684948 } }
{ "id" : ObjectId("4dd2d8316a2e502b3044747d"), "userid" : 49995, "$diskLoc" : { "file" : 1, "offset" : 41685136 } }
{ "id": ObjectId("4dd2d8336a2e502b3044a6ff"), "userid": 49995, "$diskLoc": { "file": 1, "offset": 41685324 } }
```

#### Data Modeling; optimizing for reads



```
container={
 _id:99,
 userID:100,
 folderName:"My Folder",
 imageCount:29
image={
 id:1001,
 folderID:99,
 userID:100,
 imageName:"My Image",
 thumbnailURL:"http://foo/bar.jpg"
}
// write example
>db.container.update({_id:99},{$inc:{imageCount:1}});
// read optimized example
>db.image.find({folderID:99}).count().explain()
    "indexOnly" : true,
```

#### So...



- 1. Design an efficient schema
- 2. Tune your statements
- 3. If you still have performance problems then
  - High faults, high lock %
    - > Memory to disk ratio
    - > Tune writes
  - Low faults, high lock %
    - > Tune writes
  - High faults, low lock %
    - > Scale out reads
    - > More disk IOPS

#### 4. Avoid trouble areas

- Lots of writes
- Lots of concurrent writes
- Long duration writes
- Lack of hardware resources

#### **Tools**



- mongostat
  - Aggregate instance level information
    - > Faults; cache misses
    - > Lock%; tune updates
- mtop
  - Good picture of current session level information
  - Picture of db.currentOp()
    - > Watch "waitingForLock" : true
- iostat
  - How much physical I/O are you doing?
- Home grown load test
  - Make it a priority to try different patterns, measure results.
- Historical data repository

# **Mongostat output**



// w/o no miss, no locked																
insert	query	update (	delete	getmore	command	flushes	mapped	vsize	res	faults	locked %	idx miss	% qr qw	conn	repl	time
Θ	62	0	Θ	0	45	0	137g	160g	40.6g	0	0		0 0 0	2269	М	12:55:59
0	120	0	Θ	1	55	0	137g	160g	40.6g	0	0		0 0 0	2269	М	12:56:00
0	164	0	Θ	4	72	0	137g	160g	40.6g	0	0		0 0 0	2269	М	12:56:01
0	158	0	Θ	0	72	0	137g	160g	40.6g	0	0		0 0 0	2269	М	12:56:02
Θ	270	0	Θ	2	52	Θ	137g	160g	40.6g	Θ	0		0 0 0	2269	М	12:56:03
0	116	0	Θ	4	46	0	137g	160g	40.6g	0	0		0 0 0	2269	М	12:56:04
Θ	180	0	0	1	54	Θ	137g	160g	40.6g	0	0		0 0 0	2269	М	12:56:05
// r/w not too much miss, some inserts, not bad locked %																
insert	query	update (	delete	getmore	command	flushes	mapped	vsize	res	faults	locked %	idx miss	% qr qw	conn	repl	time
88	92	22	Θ	181	236	0	1542g	1559g	38g	7	2.9		0 0 0	1467	М	12:55:42
93	93	15	Θ	170	218	0	1542g	1559g	38g	10	5.2		0 0 0	1467	М	12:55:43
82	140	3	Θ	153	233	0	1542g	1559g	38g	4	1.5		0 0 0	1468	М	12:55:44
94	134	5	Θ	169	251	0	1542g	1559g	38g	5	1.8		0 0 0	1468	М	12:55:45
76	147	12	Θ	135	257	0	1542g	1559g	38g	6	2.5		0 0 0	1468	М	12:55:46
77	78	9	Θ	133	173	0	1542g	1559g	38g	7	3.9		0 0 0	1468	М	12:55:47
81	78	5	Θ	128	177	0	1542g	1559g	38g	7	6.1		0 0 0	1468	М	12:55:48
71	133	7	0	125	212	Θ	1542g	1559g	38g	6	2.9		0 0 0	1468	М	12:55:49
// r/w, lots of update, higher miss, higher locked %																
insert			, ,		command			vsize	res	faults	locked %	idx miss	% grlqw	conn	repl	time
Θ	56	. 6	Θ	11	9	Θ	508g	517g	42g	70	9.2		0 010	798	М	12:55:24
Θ	74	25	Θ	38	28	0	508g	517g	42g	59	6.2		0 0 0	798	М	12:55:25
0	68	5	Θ	8	7	Θ	508g	517g	42g	22	2.2		0 3 1	798	М	12:55:26
0	57	7	0	17	11	0	508g	517g	42g	62	3		0 0 0	798	М	12:55:27
Θ	101	32	Θ	18	34	0	508g	517g	42g	38	8.6		0 4 0	798	М	12:55:28
0	125	33	0	29	38	0	508g	517g	42g	44	8.1		0 0 0	798	М	12:55:29
0	157	29	Θ	19	31	0	508g	517g	42g	85	7.8		0 1 0	798	М	12:55:30
0	110	22	0	25	26	0	508g	517g	42g	54	8.5		0 1 0	798	М	12:55:31
0	114	55	0	51	57	0	508g	517g	42g	80	16.7		0 0 0	798	М	12:55:32
· ·	•		•	J-	<i>.</i>	ū	6	0	6	30						<b>-</b>

## Going nuts with Flashcache



- Needs serious IOPS?
- Facebook flashcache. Open source kernel module for linux that caches data on SSD
- Designed for MySQL/InnoDB.
- SSD in front of a disk exposed as a file system mount.
  - /mnt/mydb
- Only makes sense when you have lots of physical I/O.
- Especially good for MongoDB, reduces lock time (lock% goes down) even with high faults.
- We are engineering flashcache into our next gen MongoDB hosts.
- Easy speedup of 500%
  - High cache miss, needing lots of IOPS.
  - Read intensive, highly concurrent.
  - Shard less

#### Q&A



#### Questions?

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