

Sharing Life's Joy using MongoDB: A Shutterfly Case Study

MongoSV

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Shutterfly Inc.



- Founded in December 1999
- Public company (NASDAQ: SFLY)
- Millions of customers have billions of pictures on Shutterfly
- Photo storage, photo books, sharing, prints, gifts
- Only photo sharing site that offers free, unlimited storage, down-sample, compress, or force delete photos
- > 6B photos

Existing Metadata Storage Architecture



- Metadata is persisted in RDBMS
- Images/media stored outside DB
- Java/Spring, C#,.Net
- Oracle™ RDBMS
- Sun[™] servers and storage
- Vertically partitioned by function
- Hot Standbys used for availability
- > 20tb of RDBMS storage
- > 10000 ex/sec
- Extreme uptime requirements

Challenges



- Time to Market
- Cost
- Performance
- Scalability

New Data Persistence Architecture



- Data model matches use cases
- Rapid application development
- Scale out architecture
- Availability architecture
- Data locality
- Simple design
- Low cost

Enter MongoDB



- BSON/JSON data format, schema-less
- Best of RDBMS, yet not quite k,v store
- Data Access Layer: DAL (morphia for Java)
- Replica Sets
- Sharding
- Commercial support
- Active community, good adoption
- Less or no memcached needed?

Project Rollout



- Create persistence 'platform' for many projects.
- Phased rollout
- Java, C#
- XML projects good candidates
- Start with smaller projects
- Move to harder projects
- Safe rollout strategy
 - XML to BSON conversion using GridFS
 - Dual writes
- Introduce more features over time
 - Replica Sets
 - Durability
 - Sharding

Data Modeling



XML w/o MongoDB

```
<?xml version=\"1.0\" encoding=\"utf-16\"?>\r\n
<votes>\r\n
<voteItem user=\"09999999999\" vote=\"2\" />\r\n
<voteItem user=\"000011111111\" vote=\"1\" />\r\n
<voteItem user=\"4343434343\" vote=\"1\" />\r\n
</votes>\r\n</votes>"
```

MongoDB with XML

MongoDB/BSON without XML

Data Modeling



Materialized Paths

```
// list all children by root
> db.nodes.find({path:/^1005/})
{ " id" : ObjectId("4b58e8afdb07afba72000000"), "path" : "1005", "name" : "mystuff" }
{ "id": ObjectId("4b58e8afdb07afba72000001"), "path": "1005.1", "name": "events", "tags": [ "outings", "events" ] }
// list all children by parent
> db.nodes.find({path:/^1005.2/})
{ "_id" : ObjectId("4b58e8afdb07afba72000002"), "path" : "1005.2", "name" : "family", "tags" : [ "gormans", "family and friends" ] }
{ "id": ObjectId("4b58e8afdb07afba72000003"), "path": "1005.2.400", "name": "beach", "tags": [ "stinson", "beach" ] }
{ "id": ObjectId("4b58e8afdb07afba72000005"), "path": "1005.2.442", "name": "eala", "tags": [ "daughter", "family", "baby" ] }
// move a node to a new parent atomically
> db.nodes.update({path:"1005.1.400"},{$set:{ path: "1005.2.400" } })
```

Atomic Publish

```
// show me all the data less or equal to the version I am at and show me anything that might become deleted
> db.t.find({"xmin":{$lte:0},"ttl":{$in:[0,0]}})
{ " id" : ObjectId("4c16665e8ba2448137e45230"), "data" : "dogs", "xmin" : 0, "ttl" : [ 0 ] }
// By flipping the element of the ttl to the last version we want to see, it still shows up after we
// make the change until the application increments to the next version.
>db.t.update({"data":"chickens1"},{$set:{"ttl":[2]}},false,true)
{ "id": ObjectId("4c1669068ba2448137e45234"), "data": "dogs", "xmin": 0, "ttl": [0]}
{ "id": ObjectId("4c166a1e8ba2448137e45238"), "data": "chickens1", "xmin": 2, "ttll": [2]}
{ "id": ObjectId("4c166a2d8ba2448137e45239"), "data": "chickens", "xmin": 3, "ttl": [0]}
// the application still doesn't see the update until:
> db.t.find({"xmin":{$lte:3},"ttl":{$in:[0,3]}})
{ "_id" : ObjectId("4c166a2d8ba2448137e45239"), "data" : "chickens", "xmin" : 3, "ttl" : [ 0 ] }
{ " id" : ObjectId("4c16690e8ba2448137e45235"), "data" : "cats", "xmin" : 0, "ttl" : [ 0 ] }
{ "id": ObjectId("4c1669068ba2448137e45234"), "data": "dogs", "xmin": 0, "ttl": [0]}
```

Typical MongoDB HW Configuration



- MongoDB 'brick'
 - Single MongoDB instance per host
 - Not fancy
 - > Dell R710 dual quad core
 - > 48GB memory
 - > SATA disk with BBU controller
 - > 3TB usable, RAID 10
 - > Centos, 2.6 kernel
 - > ext3 file system
 - > W+1 configuration
 - > Gigabit Ethernet network interfaces

Replica Set Configuration



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- 4 servers per set
- Set has W+1=3 active members
- 1 delayed slave
- W=2 (durability)
- One failure per set OK
- Odd # of votes per set
- Global arbiter
- Backups from slaves
- Gig-Ethernet between members

```
"_id" : "sfly",
       "version" : 1,
       "members" : [
                      " id" : 0,
                      "host": "db1a:27017",
                      "votes" : 1
                      " id" : 1,
                      "host" : "db1b:27017",
                      "votes" : 1
                      " id" : 2,
                      "host" : "db1c:27017",
                      "votes" : 1
                      "_id" : 3,
                      "host" : "db1d:27017",
                      "priority" : 0,
                      "slaveDelay" : 120, // works with 1.6.3+
                        "votes" : 1
                      " id" : 3,
                      "host": "arbiter1:27017",
                      "arbiterOnly" : true,
                      "votes" : 1
```

MongoDB roll-out strategies



- Phase I: Simple use case
 - Primary and 2 replica DB's, 1 'lagged'
 - Manual failover
 - MongoDB 1.4.2 (stable)
- Phase II: More complex use case
 - Replica sets for availability
 - W+1 configuration
 - From XML to BSON
 - MongoDB 1.6.3 (stable)
- Phase III: Full throttle
 - Replica sets for durability (W=2)
 - Shards for scale out
 - MongoDB ?

Rollout: Data Migration



- Write 'on touch'
 - MongoDB as a cache
 - Write through all caches, write to cache on read miss.
 - Self populates when users sign in
- Background migration process
 - Batch job
 - Read/Write/Read/Check

So how did we do?



- Time to Market
 - Application developed in 1 sprint
- Cost
 - 500% improvement
- Performance
 - 900% improvement
 - 400ms to 2ms avg latency for inserts
- Scalability
 - Shard on demand

Lessons Learned



- Keep it simple
- Excellent developers make the difference!
- Write Locking/Concurrency
 - Protect your writers
 - Write efficient code with an eye towards design
- Data Modeling
 - Loose approach
 - Best practice patterns
- Walk before you run

Q&A



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Questions?

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