```
#include "carte.h"
#include "iostream"
//constructeur
carte::carte():point_click(0,0),point_depart(0,0),point_release(0,0),point1_gps(
0,0),point1(0,0),point2 gps(0,0),point2(0,0),coul(255255255),md5(""),source(""),
source chemin(""),carteDessiner(false),coord_gps(false),enregistrer(false),trace
r(false), nbpoint(0), flags(0), etendueZone(10)
{
    //largeur= QApplication::desktop()->width()-100;
    //hauteur = QApplication::desktop()->height()-100;
    this->setMinimumSize(largeur, hauteur);
    imageCarte = new QImage();
    imageAffichage= new QImage();
    tracerChemin= new QImage();
    copieTailleNormale= new QImage();
    QObject::connect(this, SIGNAL(ChangeZoomIn()),this, SLOT(augmenter zoom()));
    QObject::connect(this, SIGNAL(ChangeZoom()), this, SLOT(diminuer_zoom()));
QObject::connect(this, SIGNAL(signalDessinerChemin(QPoint)), this,
SLOT(dessinerChemin(QPoint)));
    QObject::connect(this, SIGNAL(changeRes2(QPoint)),this,
SLOT(attributCouleur(QPoint)));
    Q0bject::connect(this, SIGNAL(changeRes2(QPoint)),this,
SLOT(sauvegardeItineraire(QPoint)));
    QObject::connect(this,SIGNAL(SignalFlag(QPoint)),this,SLOT(placerFlag1(QPoint))
t)));
    QObject::connect(this,SIGNAL(SignalFlag(QPoint)),this,SLOT(placerFlag2(QPoint))
t)));
}
//destructeur
carte::~carte(){}
//accesseur
bool carte::getCarteDessiner(){return carteDessiner;}
QPoint carte::getPoint() {return point click;}
int carte::getFlags() {return flags;}
QRgb carte::getCouleur() {return coul;}
QPoint carte::getPoint1() {return point1 gps;}
QPoint carte::getPoint2() {return point2 gps;}
coord_decimal carte::getCoordDec() {return dec;}
coord decimal carte::getCoordDec1() {return dec1;}
bool carte::test carte() {return carteDessiner;}
bool carte::test enregistrer() { return enregistrer;}
//mutateur
void carte::setCartedessiner(bool choix) {carteDessiner= choix;}
```

```
void carte::setFlags(int f) {flags=f;}
void carte::setCouleur(QRgb c) {coul = c;}
void carte::setPoint(QPoint p) {point click=p;}
void carte::setPoint1(QPoint p) {point1 gps=p;}
void carte::setPoint2(QPoint p) {point2_gps=p;}
void carte::setCoordDec(double la,double lo,double la1,double lo1)
{
        std::cout<<"lat : "<<dec.toSexaLa(la).toStdString()<<"long :</pre>
"<<dec.toSexaLo(lo).toStdString()<<std::endl;
            dec.setLatitude(la);
            dec.setLongitude(lo);
            dec1.setLatitude(la1);
            dec1.setLongitude(lo1);
}
void carte::setCoordSeg(int d1, int m1,double s1,int dd1, int mm1,double ss1,int
d2, int m2, double s2, int dd2, int mm2, double ss2)
  dec.toDecLa(d1,m1,s1);
  dec.toDecLo(dd1,mm1,ss1);
  dec1.toDecLa(d2,m2,s2);
  dec1.toDecLo(dd2,mm2,ss2);
}
void carte::setTest_enregistrer(bool b)
   enregistrer=b;
}
void carte::setTest carte(bool b)
{
    carteDessiner=b;
}
//fonctions
void carte::calcul md5(QString src)
    QFile image (src);
    if (image.open(QFile::ReadOnly)) {
        QByteArray contenuFichier = image.readAll();
        QByteArray hashData =
QCryptographicHash::hash(contenuFichier,QCryptographicHash::Md5);
        md5= hashData.toHex();
    }
}
void carte::afficherCarte(QString chemin){
    source chemin= chemin;
    if (!chemin.isNull()) {
    echelle= 1.0;
```

```
imageCarte= new QImage(chemin);
    std::cout<<"image: "<<chemin.toStdString()<<std::endl;</pre>
    int width= imageCarte->width();
    int height=imageCarte->height();
    if (width>height){
    QImage newImage= (imageCarte->scaledToWidth(1201,Qt::SmoothTransformation));
    imageCarte=new QImage(newImage);
    imageAffichage= new QImage(newImage);
    copieTailleNormale= new QImage(newImage);
    //std::cout<<"you piss off"<<std::endl;</pre>
    else {
    OImage newImage= (imageCarte->scaledToHeight(651,0t::SmoothTransformation));
    imageCarte=new QImage(newImage);
    imageAffichage= new QImage(newImage);
    copieTailleNormale= new QImage(newImage);
    //std::cout<<"you piss off"<<std::endl;</pre>
     //std::cout<<"ça passe"<<std::endl;</pre>
    largeur=imageCarte->width();
    hauteur=imageCarte->height();
    carteDessiner=true;
    tracerChemin=new QImage(largeur, hauteur, QImage::Format ARGB32);
    tracerChemin2=new QImage(largeur, hauteur, QImage::Format ARGB32);
    while(!pile.isEmpty()){
        pile.pop();
    }
    while(!pile release.isEmpty()){
        pile release.pop();
    }
    calcul md5(chemin);
    p1=new QImage("qps2.png");
    p2=new QImage("gps2.png");
    //std::cout<<"hauteur : "<<hauteur<<std::endl;</pre>
    //std::cout<<"largeur : "<<largeur<<std::endl;
    update();
    }
}
void carte::exporter gpx()
{
    if (tracer==true) {
        QString str = QFileDialog::getSaveFileName(this, tr("Exporter le projet
en .gpx"),"/home/Export gpx"+QDate::currentDate().toString()+".gpx",tr("Fichier
(*.qpx)"));
        QString entete = "<?xml version=\"1.0\" encoding=\"UTF-8\" ?>\n<gpx
version=\"1.1\"creator=\"Projet Stage RAKOTONIARY SOMBI @ BEILLEAU
QUENTIN\">\n<trk>\n<name>Tracking GPS</name>\n<trkseg>\n";
        QString fin = "</trkseg>\n</trk>\n</gpx>";
        QString points = "";
        int i=0;
        QStack<QPoint> tmp = pile;
```

```
while(!tmp.isEmpty())
        QPoint var = tmp.pop();
        point_gps p = pt_gps(point1,point2,var);
        points =points+" <trkpt lat="+QString::number(p.X())+"</pre>
lon="+QString::number(p.Y())+"><cmt>Point "+QString::number(i)
+"</cmt></trkpt>\n";
        i++;
        }
        //str = str+"/Export gpx"+QDate::currentDate().toString()+".gpx";//voir
comment mieux utiliser le chemin voir a créer un dossier
        OFile file(str):
        if (file.open(QFile::WriteOnly | QIODevice::Text | QIODevice::Truncate))
{
             QTextStream out(&file);
             out << entete<< points << fin;</pre>
        } else QMessageBox::critical(this, "Attention : ", trUtf8("Impossible
d'enregistrer le fichier à cet emplacement. Merci de choisir un emplacement
valide."));
    } else QMessageBox::critical(this, "Attention: ", trUtf8("Un chemin doit-
être d'abord tracé."));
void carte::sauvegarde sous()
{
    if (enregistrer==false){
        source = QFileDialog::getSaveFileName(this, trUtf8("Sauvegarder le
projet "),"/home/projet_gpx-"+QDateTime::currentDateTime().toString()
+".xml",trUtf8("Fichier (*.xml)"));
        QStack<QPoint> tmp = pile;
        QStack<QPoint> tmp1 = pile release;
        if (source=="") enregistrer = false;
        else {
           //
source=source+"/projet gpx-"+QDateTime::currentDateTime().toString()
+".xml";//voir comment mieux utiliser le chemin voir a créer un dossier
            OFile file(source);
            if (file.open(QFile::WriteOnly| QIODevice::Text |
QIODevice::Truncate)) {
                 OTextStream out(&file);
                 out<<"<?xml version=\"1.0\" encoding=\"UTF-8\" ?>\n";
                 out<<"<md5sum>\n"<<md5<<"\n</md5sum>\n";
                 out<<"<image>\n"<<source chemin<<"\n</image>\n";
                 out<<"<point
icone>\n"<<point1 qps.x()<<"\n"<<point1 qps.y()<<"\n</point icone>\n";
                 out<<"<pre>click
icone>\n"<<point1.x()<<"\n"<<point1.y()<<"\n</point click icone>\n";
                 out<<"<point1
icone>\n"<<point2 gps.x()<<"\n"<<point2 gps.y()<<"\n</point1 icone>\n";
                 out<<"<point1 click</pre>
icone>\n"<<point2.x()<<"\n"<<point2.y()<<"\n</point1 click icone>\n";
                 out<<"<lat>\n"+QString::number(dec.getLatitude())
+"\n</lat>\n<lon>\n"+QString::number(dec.getLongitude())+"\n</lon>\n";
                 out<<"<lat1>\n"+QString::number(dec1.getLatitude())
+"\n</lat1>\n<lon1>\n"+QString::number(dec1.getLongitude())+"\n</lon1>\n";
                 while(!tmp.isEmpty())
                 {
                       QPoint p = tmp.pop();
```

```
out<<"<point>\n"<<p.x()<<"\n"<<p.y()<<"\n</point>\n";
                       QPoint p1 = tmp1.pop();
                       out<<"<point
release>\n"<<p1.x()<<"\n"<<p1.y()<<"\n</point realease>\n";
                 file.close();
            }
            enregistrer = true;
    } else if (enregistrer==true){
                QStack<QPoint> tmp = pile;
                QStack<QPoint> tmp1 = pile_release;
                QFile file(source);
                if (file.open(QFile::WriteOnly| QIODevice::Text |
QIODevice::Truncate)) {
                     QTextStream out(&file);
                     out<<"<?xml version=\"1.0\" encoding=\"UTF-8\" ?>\n";
                     out<<"<md5sum>\n"<<md5<<"\n</md5sum>\n";
                     out<<"<image>\n"<<source_chemin<<"\n</image>\n";
                     out<<"<point
icone>\n"<<point1_gps.x()<<"\n"<<point1_gps.y()<<"\n</point icone>\n";
                     out<<"<point click</pre>
icone>\n"<<point1.x()<<"\n"<<point1.y()<<"\n</point click icone>\n";
                     out<<"<point1
icone>\n"<<point2_gps.x()<<"\n"<<point1_icone>\n";
                     out<<"<point1 click</pre>
icone > \n" << point 2.x() << "\n" << point 2.y() << "\n" </ point 1 click icone > \n";
                     out<<"<lat>\n"+QString::number(dec.getLatitude())
+"\n</lat>\n<lon>\n"+QString::number(dec.getLongitude())+"\n</lon>\n";
                     out<<"<lat1>\n"+QString::number(dec1.getLatitude())
+"\n</lat1>\n<lon1>\n"+QString::number(dec1.getLongitude())+"\n</lon1>\n";
                     while(!tmp.isEmpty())
                     {
                           QPoint p = tmp.pop();
                           out<<"<point>\n"<<p.x()<<"\n"<<p.y()<<"\n</point>\n";
                           QPoint p1 = tmp1.pop();
                           out<<"<point
release>\n"<<pl.x()<<"\n"<<pl.y()<<"\n</point realease>\n";
                    file.close();
                }
            }
}
void carte::zoom(float valeur){
    echelle = (valeur * echelle);
    valeurZoom->setText(QString::number(echelle) );
}
void carte::dessinerChemin(const QPoint &p){
    qDebug()<<"dessiner chemin";</pre>
    //parcours entier de la carte
    //parcoursImageAffichage();
```

```
// capture point de release souris
    point release=p;
    pile release.push(p);
    tracer=true;
     // tracer départ du chemin
    tracerZone(point_click,coul);
    //int i=tracerZone(point_click,coul);
    //std::cout<<"zone : "<<i>i<<std::endl;</pre>
    // calcul orientation (release devient l'orientation)
    if (abs(point release.x())>abs(point release.y())){
            if (point release.x()>0)
                 point_release=QPoint (point click.x()
+etendueZone,point_click.y());
                else
                 point_release=QPoint (point_click.x()-
etendueZone,point click.y());
    }
    else {
        if (point_release.y()>0)
            point release=QPoint (point click.x(),point click.y()+etendueZone);
            point release=QPoint (point click.x(),point click.y()-etendueZone);
    }
   // std::cout<<"point de base: "<<point click.x()<<"</pre>
"<<point click.y()<<std::endl;</pre>
   // std::cout<<"point release "<<point release.x()<<"</pre>
"<<point_release.y()<<std::endl;</pre>
   QPoint resultat=directionChemin();
   // trace suite chemin jusqu'à sortie de chemin
   while(resultat!=QPoint(0,0)&&
         (resultat.x()<=largeur)&&
         (resultat.x()>=0)\&\&
         (resultat.y()>=0)&&
         (resultat.y()<=hauteur))</pre>
   {
      //std::cout<<"resultat: "<<resultat.x()<<" "<<resultat.y()<<std::endl;</pre>
      point release.setX(resultat.x()+(resultat.x()-point click.x()));
      point_release.setY(resultat.y()+(resultat.y()-point_click.y()));
      point_click.setX(resultat.x());
      point click.setY(resultat.y());
      resultat=directionChemin();
          std::cout<<"new point de base: "<<point click.x()<<"</pre>
"<<point_click.y()<<std::endl;</pre>
          std::cout<<"new release x: "<<point_release.x()<<" new release y:</pre>
"<<point release.y()<<std::endl;</pre>
update();
QPoint carte::directionChemin(){
    int margeErreur=2;
    int choix=0;
                  1: gauche
                              2:haut
                                         3:droite
    //0: arret
    QPoint ancienneOrientation (point release.x()-
point_click.x(),point_release.y()-point_click.y());
```

```
if (ancienneOrientation==QPoint(-etendueZone,0)) choix=1;
    else if (ancienneOrientation==QPoint(0,-etendueZone)) choix=2;
        else if (ancienneOrientation==QPoint(etendueZone,0)) choix=3;
            else if (ancienneOrientation==QPoint(0,etendueZone)) choix=4;
        //std::cout<<"ancienne DIrection: "<<ancienneOrientation.x()<<"</pre>
"<<ancienneOrientation.y()<<std::endl;
    switch (choix){
    //gauche
            case (1):
                 int gauche=(tracerZone(QPoint(point_click.x()-
etendueZone,point click.y()),coul));
                //int droite=(tracerZone(QPoint(point click.x()
+etendueZone,point click.y()),coul));
                int haut=(tracerZone(QPoint(point click.x(),point click.y()-
etendueZone),coul));
                int bas=(tracerZone(QPoint(point click.x(),point click.y()
+etendueZone),coul));
                int nouvelleOrientation=maximum(gauche, maximum(haut, bas));
                //std::cout<<"nouvelle DIrection:</pre>
"<<nouvelleOrientation<<std::endl;
                if (nouvelleOrientation>margeErreur){
                     //std::cout<<"nouvelle DIrection2: "<<nouvelleOrientation</pre>
<<std::endl:
                   // return QPoint(point click.x()-
etendueZone,point_click.y());
                    if (nouvelleOrientation == gauche) return
QPoint(point click.x()-etendueZone,point click.y());
                    else if (nouvelleOrientation == haut) return
QPoint(point click.x(),point click.y()-etendueZone);
                               else if (nouvelleOrientation == bas) return
QPoint(point_click.x(),point_click.y()+etendueZone);
                return QPoint(0,0);
    }
                break:
    //haut
            case (2):
                int gauche=(tracerZone(QPoint(point click.x()-
etendueZone,point click.y()),coul));
                int droite=(tracerZone(QPoint(point click.x())
+etendueZone,point click.y()),coul));
                int haut=(tracerZone(QPoint(point click.x(),point click.y()-
etendueZone),coul));
                //int bas=(tracerZone(QPoint(point click.x(),point click.y()
+etendueZone),coul));
                int nouvelleOrientation=maximum(haut,maximum(gauche,droite));
                std::cout<<"nouvelle DIrection 3: "<<nouvelleOrientation</pre>
<<std::endl;
                if (nouvelleOrientation>margeErreur){
                    if (nouvelleOrientation == gauche) return
QPoint(point click.x()-etendueZone,point click.y());
                    else if (nouvelleOrientation == haut) return
QPoint(point_click.x(),point_click.y()-etendueZone);
```

```
else if (nouvelleOrientation == droite) return
QPoint(point click.x()+etendueZone,point_click.y());
                   // std::cout<<"nouvelle DIrection 4: "<<nouvelleOrientation</pre>
<<std::endl;
                    //return QPoint(point click.x(),point click.y()-
etendueZone):
                return QPoint(0,0);
      }
                break:
    //droite
            case (3):
    {
                //int gauche=(tracerZone(QPoint(point click.x()-
etendueZone,point_click.y()),coul));
                int droite=(tracerZone(QPoint(point click.x()
+etendueZone,point click.y()),coul));
                int haut=(tracerZone(QPoint(point click.x(),point click.y()-
etendueZone),coul));
                int bas=(tracerZone(QPoint(point click.x(),point click.y()
+etendueZone),coul));
                int nouvelleOrientation=maximum(droite, maximum(haut, bas));
               // std::cout<<"nouvelle DIrection 5: "<<nouvelleOrientation</pre>
<<std::endl:
                if (nouvelleOrientation>margeErreur){
                     if (nouvelleOrientation == haut) return
QPoint(point click.x(),point click.y()-etendueZone);
                         else if (nouvelleOrientation == droite) return
QPoint(point click.x()+etendueZone,point click.y());
                               else if (nouvelleOrientation == bas) return
QPoint(point click.x(),point click.y()+etendueZone);
                    //std::cout<<"nouvelle DIrection 6: "<<nouvelleOrientation</pre>
<<std::endl:
                   // return QPoint(point_click.x()
+etendueZone,point click.y());
                return QPoint(0,0);
      }
                break:
    //bas
            case (4):
    {
                int gauche=(tracerZone(QPoint(point click.x()-
etendueZone,point click.y()),coul));
                int droite=(tracerZone(QPoint(point click.x())
+etendueZone,point click.y()),coul));
                //int haut=(tracerZone(QPoint(point click.x(),point click.y()-
etendueZone),coul));
                int bas=(tracerZone(QPoint(point click.x(),point click.y()
+etendueZone),coul));
                int nouvelleOrientation=maximum(bas,maximum(gauche,droite));
//std::cout<<"nouvelle DIrection 7: "<<nouvelleOrientation <<std::endl;</pre>
                if (nouvelleOrientation>margeErreur){
                    if (nouvelleOrientation == gauche) return
QPoint(point click.x()-etendueZone,point click.y());
                         else if (nouvelleOrientation == droite) return
```

```
QPoint(point click.x()+etendueZone,point click.y());
                               else if (nouvelleOrientation == bas) return
QPoint(point click.x(),point click.y()+etendueZone);
                   //std::cout<<"nouvelle DIrection 8: "<<nouvelleOrientation</pre>
<<std::endl;
                    //return QPoint(point click.x(),point click.y()
+etendueZone);
                return QPoint(0,0);
     }
                break:
}
     return OPoint(0,0);
}
void carte::parcoursImageAffichage(){
    //parcourir toute la carte
    for (int i=0;i<largeur;i++){</pre>
         for (int j=0; j<hauteur;j++){</pre>
             if (comparerCouleurAvecMarge( imageCarte->pixel(i,j),coul)==true)
                {imageCarte->setPixel(QPoint(i,j),0xFF00FF00);}
            // else {imageAffichage->setPixel(QPoint(i,j),0xFFFFFF);}
           // std::cout<<"couleur : "<<coul<<std::endl;}</pre>
             //imageCarte->setPixel(QPoint(i,j),coul);
         }
     }
}
void carte::sauvegardeItineraire(const QPoint &p){
    pile.push(p);
}
void carte::charger()
    QString fichier = QFileDialog::getOpenFileName(this, "Charger un projet",
"/home", "Fichier (*.xml)");
    QFile file(fichier);
    QStack<QPoint> tmp;
    QStack<QPoint> tmp1;
    if (file.open(QFile::ReadOnly| QIODevice::Text | QIODevice::Truncate)) {
         flags=1;
         QTextStream in(&file);
         QStringList liste;
         QString ligne;
         QString src;
         while(!in.atEnd()){
           ligne = in.readLine();
           liste+=ligne;
           }
         bool valid = file.exists(liste.at(5));
         if (!valid) { src = QFileDialog::getOpenFileName(this, "Ouvrir un
fichier", QString(), "Images (*.png *.gif *.jpg *.jpeg)");
         } else src = liste.at(5);
```

```
calcul md5(src);
         QString md5s = liste.at(2);
         std::cout<<"md5 :"<<md5.toStdString()<<" md5s</pre>
:"<<md5s.toStdString()<<std::endl;
         if (md5==md5s) {
               for(int j=0;j<liste.size();j++) {</pre>
                    ligne = liste.at(j);
                    if(ligne=="<image>") afficherCarte(src);
                    if(ligne=="<lat>") dec.setLatitude(liste.at(j+1).toDouble());
                    if(ligne=="<lon>")
dec.setLongitude(liste.at(j+1).toDouble());
                    if(ligne=="<lat1>")
dec1.setLatitude(liste.at(j+1).toDouble());
                    if(ligne=="<lon1>")
dec1.setLongitude(liste.at(j+1).toDouble());
                    if (ligne=="<point icone>") {
                         QPoint p;
                         p.setX(liste.at(j+1).toInt());
                         p.setY(liste.at(j+2).toInt());
                         point1 gps=p;
                     }
                    if (ligne=="<point1 icone>") {
                         QPoint p;
                         p.setX(liste.at(j+1).toInt());
                         p.setY(liste.at(j+2).toInt());
                         point2_gps=p;
                     }
                    if (ligne=="<point click icone>") {
                         QPoint p;
                         p.setX(liste.at(j+1).toInt());
                         p.setY(liste.at(j+2).toInt());
                         point1=p;
                    if (ligne=="<point1 click icone>") {
                         std::cout<<"point :"<<li>liste.at(j+1).toStdString()<<std::</pre>
endl;
                         QPoint p;
                         p.setX(liste.at(j+1).toInt());
                         p.setY(liste.at(j+2).toInt());
                         point2=p;
                     }
                    if (ligne=="<point>") {
                         std::cout<<"point :"<<li>liste.at(j+1).toStdString()<<std::</pre>
endl;
                         QPoint p;
                         p.setX(liste.at(j+1).toInt());
                         p.setY(liste.at(j+2).toInt());
                         std::cout<<"point click :"<<p.x()<<""<<p.y()<<std::endl;</pre>
                         tmp.push(p);
                    if (ligne=="<point release>") {
                         QPoint p;
                         p.setX(liste.at(j+1).toInt());
                         p.setY(liste.at(j+2).toInt());
                         std::cout<<"point</pre>
```

```
release: "<<p.x()<<" "<<p.y()<<std::endl;
                         tmp1.push(p);
                    std::cout<<"affichage :"<<li>liste.at(j).toStdString()<<std::end</pre>
l:
               }
              // std::cout<<"lat : "<<dec.getLatitude()<<" lon :</pre>
"<<dec.getLongitude()<<std::endl;</pre>
               // std::cout<<"lat : "<<dec1.getLatitude()<<" lon :</pre>
"<<dec1.getLongitude()<<std::endl;
         } else QMessageBox::critical(this, "Attention", trUtf8("L'image chargée
n'est pas la même que celle du projet sauvegarder. Merci de charger celle qui
convient."));
    file.close();
    nbpoint=2;
    qDebug()<<tmp.at(0)<<" tmp1 : "<<tmp1.at(0);</pre>
    while(!tmp.isEmpty()){
        if (!tmp1.isEmpty()) {
            point click = tmp.pop();
            attributCouleur(point click);
            sauvegardeItineraire(point click);
            dessinerChemin(tmp1.pop());
         } else QMessageBox::critical(this, "Attention", trUtf8("Le fichier est
corrompu !"));
    if (!tmp1.isEmpty()) dessinerChemin(tmp1.pop());
}
point_gps carte::pt_gps(QPoint a, QPoint b, QPoint c)
    point_gps res;
    double x1 = (b.x()-a.x());
    double y1 = (b.y()-a.y());
    //std::cout<<" x1 "<<x1<<" y1 "<<y1<<std::endl;
    double x2 = (c.x()-a.x());
    double y2 = (c.y()-a.y());
    //std::cout<<" x2 "<<x2<<" y2 "<<y2<<std::endl;
    double y gps = (dec1.getLatitude()-dec.getLatitude());
    double x_gps = (dec1.getLongitude()-dec.getLongitude());
    //std::cout<<" x_gps "<<x_gps<<<" y_gps "<<y_gps<<std::endl;
    double var = ((x2*x_gps)/x1);
    double var2 = ((y2*y_gps)/y1);
    //std::cout<<" var "<<var<<" var2 "<<var2<<std::endl;
    double res x = dec.getLongitude()+var;
    double res y = dec.getLatitude()+var2;
    res.setX(res x);
    res.setY(res_y);
    return res;
}
//slots
```

```
void carte::augmenter zoom(){
    std::cout<<"zoom in"<<std::endl;</pre>
    //zoom(1.25);
    echelle*=1.25;
    QImage newImage= (copieTailleNormale-
>scaled(largeur*echelle, hauteur*echelle));
    //QImage newImage2= (imageAffichage-
>scaled(largeur*echelle, hauteur*echelle));
    QImage newImage3= (tracerChemin2->scaled(largeur*echelle, hauteur*echelle));
    imageAffichage=new QImage(newImage);
    //imageAffichage=new OImage(newImage2);
    tracerChemin=new QImage(newImage3);
    largeur=imageCarte->width();
    hauteur=imageCarte->height();
    update();
}
void carte::diminuer zoom(){
    std::cout<<"zoom out"<<std::endl;</pre>
    //zoom(0.8);
    echelle*=0.8;
    QImage newImage= (copieTailleNormale-
>scaled(largeur*echelle, hauteur*echelle));
    //QImage newImage2= (imageAffichage-
>scaled(largeur*echelle, hauteur*echelle));
    QImage newImage3= (tracerChemin2->scaled(largeur*echelle,hauteur*echelle));
    imageAffichage=new QImage(newImage);
    //imageAffichage=new QImage(newImage2);
    tracerChemin=new QImage(newImage3);
    largeur=imageCarte->width();
    hauteur=imageCarte->height();
    update();
}
void carte::attributCouleur(const QPoint &p){
    QRgb pt;
    setPoint(p);
    pt = imageCarte->pixel(p);
    point depart=p;
    coul=pt;
}
void carte::fermerProjet(){
  QImage newImage(0,0,QImage::Format ARGB32);
  hauteur=0;
  largeur=0;
  imageCarte= new QImage(newImage);
  tracerChemin= new QImage(newImage);
  imageAffichage=new QImage(newImage);
  copieTailleNormale=new QImage(newImage);
  tracer=false;
  p1= new QImage();
  p2= new OImage();
  setFlags(0);
  dec.setLatitude(0):
  dec.setLongitude(0);
  dec1.setLatitude(0);
  dec1.setLongitude(0);
```

```
update();
// penser a remettre la couleur a blanc
}
void carte::placerFlag1(const QPoint &p)
{
    if (nbpoint==0){
        point1=p;
        int x = (p.x()-4);
        int y = (p.y()-(p1->height()));
        QPoint pt(x,y);
        std::cout<<"image 1 : "<<x<<" "<<y<<std::endl;
        nbpoint++;
        point1_gps=pt;
        update();
    }
}
void carte::placerFlag2(const QPoint &p)
{
    if (nbpoint==1){
        point2=p;
        int x = (p.x()-4);
        int y = (p.y()-(p2->height()));
        std::cout<<"image 2 : "<<x<<" "<<y<<std::endl;
        QPoint pt(x,y);
        nbpoint++;
        point2 gps=pt;
        update();
    }
}
void carte::setNbpoint()
{
    nbpoint=0;
    update();
}
//gestion des évènements
void carte::paintEvent(QPaintEvent *event)
{
    if ((carteDessiner)&&(flags==1)){
        QPainter painter(this);
        QPoint point (0,0);
        //painter.drawImage(point,*imageCarte);
        painter.drawImage(point,*imageAffichage);
        painter.drawImage(point,*tracerChemin);
        point_gps p = pt_gps(point1_gps,point2_gps,point_depart);
        std::cout<<"point : "<<point_depart.x()<<" "<<point_depart.y()<<" coord</pre>
gps :"<<p.X()<<" "<<p.Y()<<std::endl;</pre>
```

```
else if ((carteDessiner)&&(flags==2)){
            QPainter painter(this);
            QPoint point (0,0);
            painter.drawImage(point,*imageAffichage);
            if (nbpoint==1) {
                 QPainter painter(this);
                 QPoint point (0,0);
                 painter.drawImage(point,*imageAffichage);
                 painter.drawImage(getPoint1(),*p1);
                  } else if (nbpoint==2) {
                            QPainter painter(this);
                            QPoint point (0,0);
                            painter.drawImage(point,*imageAffichage);
                            painter.drawImage(getPoint1(),*p1);
                            painter.drawImage(getPoint2(),*p2);
                          }
            }
}
void carte::mousePressEvent(QMouseEvent *event)
{
    //std::cout<<"click : "<<event->x()<<" "<<event->y()<<std::endl;
    if ((carteDessiner)&&(flags==1)){
           if (event->button() == Qt::LeftButton)
            {
               emit changeRes2(event->pos());
    } else if ((carteDessiner)&&(flags==2)){
        if (nbpoint==0){
                 emit placerFlag1(event->pos());
        else if (nbpoint==1) {
                 emit placerFlag2(event->pos());
                 }
    }
}
void carte::mouseReleaseEvent(QMouseEvent *event)
    if ((carteDessiner)&&(flags==1)){
    if (event->button() == Qt::LeftButton)
           emit ChangeRes();
           emit signalDessinerChemin(event->pos());
        }
    }
}
void carte::wheelEvent(QWheelEvent *event)
```

```
if ((carteDessiner)&&(flags>0)){
        if (event->delta()>0){
            emit ChangeZoomIn();
            update();
        }
        else
               {
            emit ChangeZoom();
            update();
        }
    }
}
/************ fonction pour l'algo de couleur************/
int carte::maximum(int a, int b){
    if(a>b) return a;
        else return b;
}
int carte::minimum(int a, int b){
    if(a<b) return a;</pre>
        else return b;
}
bool carte::comparerCouleurAvecMarge(QRgb p1, QRgb p2){
    unsigned int differenceRouge = abs(qRed(p1) - qRed(p2));
    unsigned int differenceVert = abs(qGreen(p1) - qGreen(p2));
    unsigned int differenceBleu = abs(qBlue(p1)-qBlue(p2));
    /*int couleurMaxP1= maximum(qRed(p1),maximum(qGreen(p1), qBlue(p1)));
    int couleurMaxP2= maximum(qRed(p2), maximum(qGreen(p2), qBlue(p2)));
    int couleurMin= minimum(qRed(p1), minimum(qGreen(p1), qBlue(p1)));*/
    if ((differenceRouge + differenceVert + differenceBleu)>100) return false;
        else return true;
    /*int couleurDominante= maximum(differenceBleu,maximum(differenceRouge,
differenceVert));
    if(couleurDominante>40) return false;
                                            //40
                 else if ((differenceRouge + differenceVert +
differenceBleu)>100) return false; //100
    else return true;*/
              //if (somme<10) return true;</pre>
}
int carte::tracerZone(const QPoint &p,const QRgb &color){
    int nbPixel=0;
    for (int i=p.x()-etendueZone; i<p.x()+etendueZone;i++){</pre>
        for (int j=p.y()-etendueZone; j<p.y()+etendueZone;j++){</pre>
            if((i \le largeur) \& (i \ge 0) \& (j \ge 0) \& (j \le hauteur)) 
            if ( comparerCouleurAvecMarge(color,imageAffichage-
>pixel(QPoint(i,j)))) {
                imageAffichage->setPixel(QPoint(i,j),255255255);
                tracerChemin->setPixel(QPoint(i,j),0xFF00FF00);
                tracerChemin2->setPixel(QPoint(i,j),0xFF00FF00);
                nbPixel++;
            }
            }
        }
    }
   return nbPixel;
}
```

```
/******Brouillon
algo*****************************
  while(comparerCouleurAvecMarge( imageCarte->pixel(point click),imageCarte-
>pixel(direction)==true)){
       imageCarte->setPixel(direction, 255255255);
       std::cout<<"yes"<<std::endl;</pre>
      // QPoint direction1,direction2,direction3,direction4;
      QPoint direction1=QPoint(direction.x()+1,direction.y());
      QPoint direction2=QPoint(direction.x()-1, direction.y());
      QPoint direction3=QPoint(direction.x(), direction.y()+1);
      OPoint direction4=OPoint(direction.x(), direction.y()-1);
       if ((comparerCouleurAvecMarge( imageCarte->pixel(direction),imageCarte-
>pixel(direction1)==true))){
           point click=direction;
           direction=direction1;
       }
       else
                   if ((comparerCouleurAvecMarge( imageCarte-
>pixel(direction),imageCarte->pixel(direction2)==true))){
                       point_click=direction;
                       direction=direction2;
       }
       else
                   if ((comparerCouleurAvecMarge( imageCarte-
>pixel(direction),imageCarte->pixel(direction3)==true))){
                       point click=direction;
                       direction=direction3:
                   }
       else
                   if ((comparerCouleurAvecMarge( imageCarte-
>pixel(direction),imageCarte->pixel(direction4)==true))){
                       point click=direction;
                       direction=direction4;
                   }
   }
      for (int i=0;i<largeur;i++){</pre>
        for (int j=0; j<hauteur; j++){</pre>
            if (comparerCouleurAvecMarge( imageCarte->pixel(i,j),coul)==true)
               {imageCarte->setPixel(QPoint(i,j),255255255);}
          // std::cout<<"couleur : "<<coul<<std::endl;}</pre>
            //imageCarte->setPixel(QPoint(i,j),coul);
        }
    }
    //tracer diagonale et parcourir rectangle
    if((directionX>=0)&&(directionY>=0))
    {
        for (int i=point click.x();i<=direction.x();i++){</pre>
           for (int j=point click.y();j<=direction.y();j++){</pre>
                if (comparerCouleurAvecMarge( imageCarte-
>pixel(i,j),coul)==true) tracerChemin->setPixel(0Point(i,j),0xFF00FF00);
        }
    }
    else
        if((directionX>=0)&&(directionY<0))</pre>
```

```
{
           for (int i=point click.x();i<=direction.x();i++){</pre>
              for (int j=point click.y();j>=direction.y();j--){
                   if (comparerCouleurAvecMarge( imageCarte-
>pixel(i,j),coul)==true) tracerChemin->setPixel(QPoint(i,j),0xFF00FF00);
           }
       }
       else
           if((directionX<0)&&(directionY>=0))
           {
               for (int i=point click.x();i>=direction.x();i--){
                  for (int j=point_click.y();j<=direction.y();j++){</pre>
                       if (comparerCouleurAvecMarge( imageCarte-
>pixel(i,j),coul)==true) tracerChemin->setPixel(QPoint(i,j),0xFF00FF00);
               }
           }
           else
               {
                   for (int i=point click.x();i>=direction.x();i--){
                      for (int j=point_click.y();j>=direction.y();j--){
                          if (comparerCouleurAvecMarge( imageCarte-
>pixel(i,j),coul)==true) tracerChemin->setPixel(QPoint(i,j),0xFF00FF00);
               }*/
   /*
************************************
******/
```