



/dev/world
2018

SIL for First Time Learners

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Mecari

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In Partnership With





Hi, I'm Yusuke
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Why SIL?

Why SIL?

Why SIL?

→ Better idea of Swift type system



Why SIL?

- Better idea of Swift type system 
- Optimizations magic 

Why SIL?

- Better idea of Swift type system 
- Optimizations magic 
- For fun and profit 

SIL

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Swift intermediate language

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**SIL is a language specific
Intermediate
Representation**

Swift

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Swift Compiler

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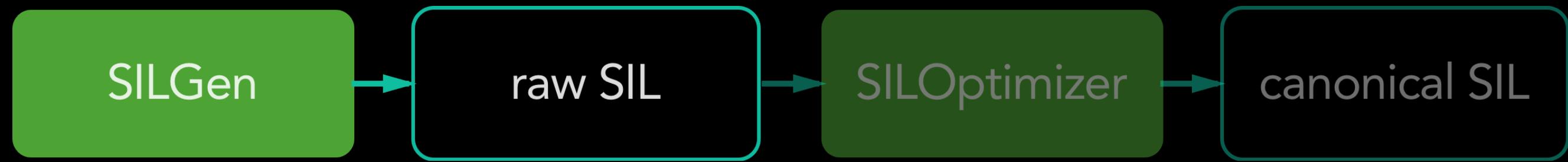
Swift Compiler



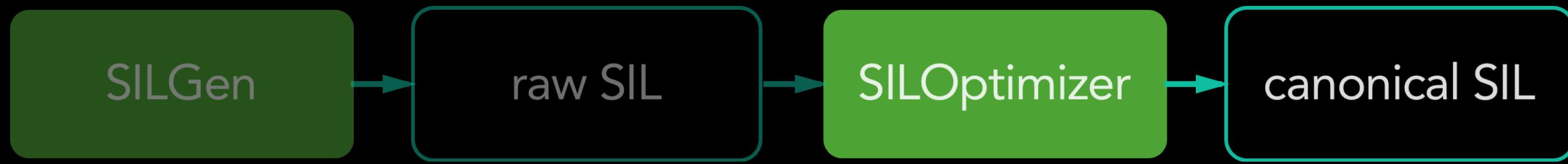
Swift Compiler



raw SIL



canonical SIL



objective-C

clang

Clang



SIL

How SIL works?

sample.swift

```
func number() -> Int {  
    let x: Int  
    x = 1  
    return x  
}
```

Emit SIL

```
$swiftc -emit-sil sample.swift > sample.sil
```

sample.sil

```
sil hidden @_T06sample6numberSiyF : $@convention(thin) () -> Int {  
bb0:  
    %0 = alloc_stack $Int, let, name "x"  
    %1 = integer_literal $BuiltIn.Int64, 1  
    %2 = struct $Int (%1 : $BuiltIn.Int64)  
    store %2 to %0 : $*Int  
    deallocate_stack %0 : $*Int  
    return %2 : $Int  
}
```

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    deallocate_stack %0 : $*Int  
    return %2 : $Int  
}
```

Emit SIL with optimizations

```
$swiftc -emit-sil -O sample.swift > sample.sil
```

sample.sil **with optimizations**

```
sil hidden @_T06sample6numberSiyF : $@convention(thin) () -> Int {  
bb0:  
    %0 = integer_literal $BuiltIn.Int64, 1  
    %1 = struct $Int (%0 : $BuiltIn.Int64)  
    return %1 : $Int  
}
```

sample.sil **with optimizations**

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sil hidden @_T06sample6numberSiyF : $@convention(thin) () -> Int {  
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sample.sil with optimizations

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sample.sil **with optimizations**

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Diff

```
sil hidden @_T06sample6numberSiyF : $@convention(thin) () -> Int {  
bb0:  
    %0 = alloc_stack $Int, let, name "x"  
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    deallocate %0 : $*Int  
    return %2 : $Int  
}
```

sample.swift

```
func number() -> Int {  
    let x: Int  
    x = 1  
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```

sample.swift **with optimizations**

```
func number() -> Int {  
    return 1  
}
```

Mem2Reg

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Register Promotion of Stack Allocations

Optimizations



Optimization flags

Optimization flags

→ -Onone

Optimization flags

→ -Onone

→ -O

Optimization flags

→ -Onone

→ -O

→ -Ounchecked

Optimization flags

→ -Onone

→ -O

→ -Ounchecked

→ -Osize

Tips for debug

- `-Xllvm -sil-print-all`
- `-Xllvm -sil-print-only-functions`
- `-Xllvm -sil-print-before/after/around`

Summary

Summary

→ Optimize, optimize and optimize 💪

Summary

- Optimize, optimize and optimize 💪
- Better idea of how Swift Compiler works 💯

Summary

- Optimize, optimize and optimize 💪
- Better idea of how Swift Compiler works 💯
- Definitely worth learning 🏆

References

- [Swift type in SIL](#)
- [swift/docs/SIL.rst](#)
- [Debugging the Swift Compiler](#)
- [Swift's High-Level IR: A Case Study of Complementing LLVM IR with Language-Specific Optimization](#)

Thank you!