

Parameter Estimation

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Estimation

- Fit the model to the data.
- Find values for the parameters so that predicted measurements from the model match measured data best.
- I.e., minimize the difference between predicted and measured data with respect to the model parameters.

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Overview

- Fitting error
- Optimization
- Imaging application: Parametric mapping
- Example: diffusion imaging

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Least squares fit

- Minimizes sum of square differences (SSD):

$$f(\mathbf{x}) = \sum_{k=1}^K (A(\mathbf{y}_k) - S(\mathbf{x}; \mathbf{y}_k))^2$$

- K is the number of measurements and $A(\mathbf{y}_k)$ is the k -th measurement, which corresponds to device settings \mathbf{y}_k .

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Maximum likelihood estimation

- Maximizes the likelihood of the data, $\mathbf{A} = (A(\mathbf{y}_1), \dots, A(\mathbf{y}_K))^T$, under the noise model $\tilde{\mathbf{x}} = \underset{\mathbf{x}}{\operatorname{argmax}} p(\mathbf{A} | \mathbf{x})$
- For additive noise

$$\tilde{\mathbf{x}} = \underset{\mathbf{x}}{\operatorname{argmax}} \prod_{k=1}^K p(A(\mathbf{y}_k) - S(\mathbf{x}; \mathbf{y}_k); \mathbf{z})$$
- For additive identically distributed Gaussian noise

$$\tilde{\mathbf{x}} = \underset{\mathbf{x}}{\operatorname{argmax}} \sum_{k=1}^K -(A(\mathbf{y}_k) - S(\mathbf{x}; \mathbf{y}_k))^2$$

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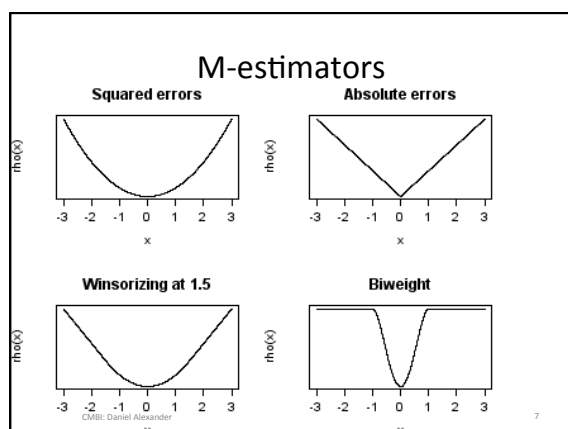
Objective functions

- Sum of square differences $\sum_{k=1}^K (A(\mathbf{y}_k) - S(\mathbf{x}; \mathbf{y}_k))^2$
- L1 norm $\sum_{k=1}^K |A(\mathbf{y}_k) - S(\mathbf{x}; \mathbf{y}_k)|$
- Robust statistics and M-estimators

$$\sum_{k=1}^K \rho(A(\mathbf{y}_k) - S(\mathbf{x}; \mathbf{y}_k))$$

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Noise model

- Sum of squares implies identically distributed zero-mean Gaussian noise
- Weighted sum of squares also simple to solve.
- Other noise models produce other M-estimators:
 - Laplacian distributed noise for L1 norm
 - t-Distributions for robust estimators

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Bayesian estimation

- The maximum likelihood estimate maximizes $p(\mathbf{A} | \mathbf{x})$.
- Bayesian approach maximizes

Likelihood

Prior

$$p(\mathbf{x} | \mathbf{A}) = \frac{p(\mathbf{A} | \mathbf{x}) p(\mathbf{x})}{p(\mathbf{A})} = \frac{p(\mathbf{A} | \mathbf{x}) p(\mathbf{x})}{\int p(\mathbf{A} | \mathbf{x}) p(\mathbf{x}) d\mathbf{x}}$$

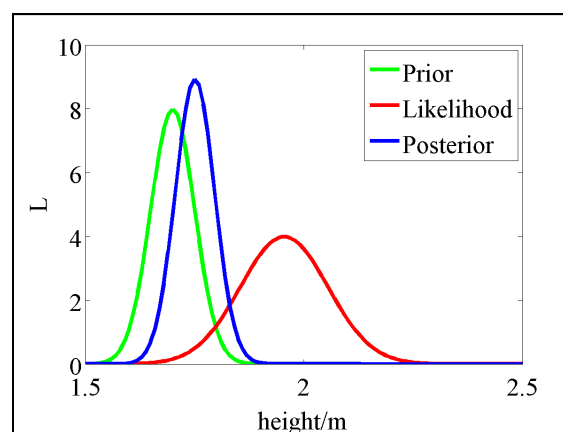
Posterior

$$p(\mathbf{x} | \mathbf{A})$$

- The maximum a-posteriori (MAP) estimate is

$$\tilde{\mathbf{x}} = \operatorname{argmax} p(\mathbf{x} | \mathbf{A}) = \operatorname{argmax} (\log p(\mathbf{A} | \mathbf{x}) + \log p(\mathbf{x}))$$

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Optimization

- Numerical techniques for locating the minima (or maxima) of a function.

$$\tilde{\mathbf{x}} = \operatorname{argmax} f(\mathbf{x})$$

- f is the objective function.
- \mathbf{x} is the vector of parameters.

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Linear least squares

- A linear model has form $S(\mathbf{x}; \mathbf{y}) = \sum_{i=1}^N g_i(\mathbf{y}) x_i$
- Relate data and model parameters with a matrix equation, $G\mathbf{x} = \mathbf{A}$.
- Solve for \mathbf{x} : $\tilde{\mathbf{x}} = G^+ \mathbf{A}$, where $G^+ = (G^T G)^{-1} G^T$
- This is the least squares solution.

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Weighted linear least squares

- Errors on each measurement are independent but have different variance

$$\tilde{\mathbf{x}} = \underset{\mathbf{x}}{\operatorname{argmax}} \sum_{k=1}^K \frac{(A(\mathbf{y}_k) - S(\mathbf{x}; \mathbf{y}_k))^2}{\sigma_k^2}$$

- The maximum likelihood estimate is

$$\tilde{\mathbf{x}} = (G^T W G)^{-1} G^T W \mathbf{A}$$

$$\text{where } W_{kk} = \frac{1}{\sigma_k^2}$$

Non-linear optimization

- Seeks a sequence $\mathbf{x}_0, \mathbf{x}_1, \dots$ that converges to $\tilde{\mathbf{x}}$ where $\nabla f(\tilde{\mathbf{x}}) = 0$
- Gradient descent: $\mathbf{x}_{i+1} = \mathbf{x}_i + \gamma \nabla f(\mathbf{x}_i)$
- Newton's method: $\mathbf{x}_{i+1} = \mathbf{x}_i - \gamma H^{-1}(\mathbf{x}_i) \nabla f(\mathbf{x}_i)$
where H is the Hessian of f .

An Introduction to the Conjugate Gradient Method Without the Agonizing Pain
Jonathan Richard Shewchuk
<http://www.cs.cmu.edu/~quake-papers/painless-conjugate-gradient.pdf>

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Non-linear optimization

- In `fminunc` in matlab:
 - Quasi-Newton methods compute H numerically from successive iterations
 - Gauss-Newton approximates H from first derivatives specifically for least squares.
 - Levenberg-Marquardt interpolates between gradient descent and Gauss-Newton for reliable convergence.
- Other deterministic techniques
 - Simplex method (`fminsearch` in matlab)
 - Powell's method
 - These do not require derivatives

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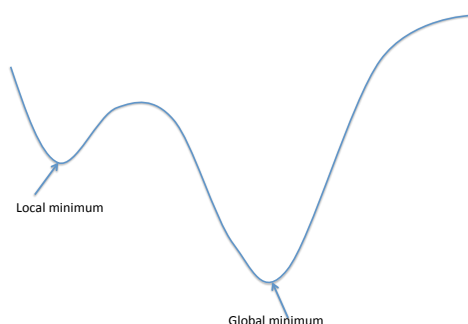
Constrained optimization

- Transformation method
- Soft or penalized constraints
- Lagrange multipliers and active set methods (`fmincon` in matlab)

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Global and local minima



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Global and local minima



Stochastic techniques

- Repeated gradient descent
- Simulated annealing
- Population methods:
 - Genetic search
 - SOMA (self-organizing migratory algorithm)
 - Differential evolution

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