

RELEASE FLOW PROPOSAL

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ABSTRACT. In this document software product release process is proposed and discussed.

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1. INTRODUCTION

Release flow is a set of steps to perform to release upcoming version of software product. Main aim of this document is to present simple and working model of software release using Semantic versioning [1], Azure pipelines and Mainline development [2]. Mainline development is also known as GitHub flow. Current document is motivated by Microsoft's *Adopt a GIT branching strategy* available at [3]. The picture below shows the main idea of GitHub flow

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Sources: <https://github.com/kolosovpetro/ReleaseFlowProposal>

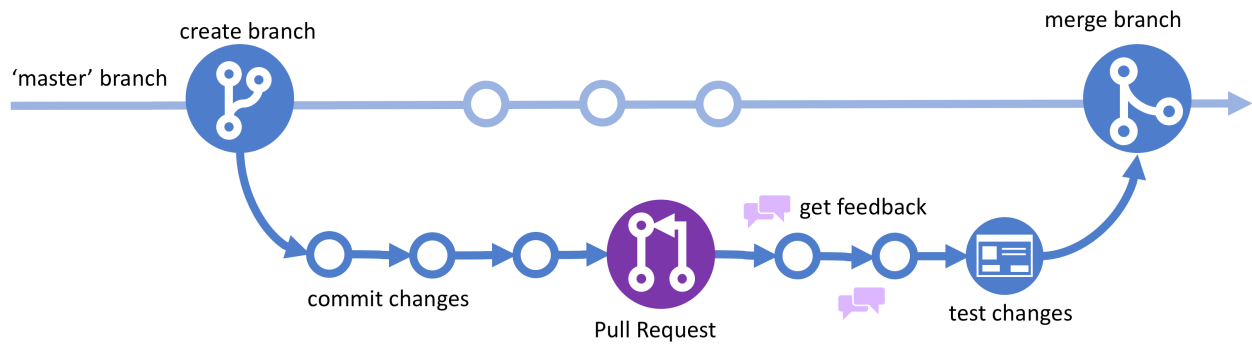


Figure 1. GitHub Flow diagram.

- **Master** – branch that contains tested, validated and verified code, ready to be released and deployed to production.
- **Feature** – branch that contains implementation of a new feature according to sprint plan. The **feature** branch is based onto **master**.
- **Bugfix** – branch that contains non-critical bug fix. The **bugfix** branch is based onto **master**, and merged back to **master** after fix is done.
- **Release/v*** – branch that contains upcoming release state of software product, serves to keep small changes and updates to **CHANGELOG** file. The **Release/v*** branch is based onto **master**. The **Release/v*** branch is considered to be long-living branch, it should not be deleted after code is deployed to production. After release is completed it is merged back to **master**.
- **Hotfix** – branch that contains critical bug fix. It is used to patch production environment and must be released as quick as possible. The **hotfix** branch is based onto the latest released **Release/v*** branch. After hotfix is released it is merged back to its base **Release/v*** and Cherry-picked [4] by **master**.

1.1. **Release process.** Having all above, assume we have initial semantic version of our application as **v1.0.0**, so that we must release upcoming version. The version **v1.0.0** has

been tested by QA team, so that release was approved by whole team. General release steps to perform are following

- (1) **Code phase.** Software engineer creates pull request from recent **feature** branch to **master** branch, this pull request triggers Continuous Integration (CI) to start, CI runs tests, code quality checks etc., but deployment is not started yet, only CI.
- (2) **Code phase.** After all CI checks passed, pull request reviewed by team and every comment from code review is fixed – the **feature** branch is ready to be merged into **master** branch. No CI/CD pipeline triggered by the merge.
- (3) **Code phase.** Next, release engineer reviews software product changes documenting them in **CHANGELOG** file. Release engineer decides on the next Semantic Version [1] increment. For example, software product has breaking changes, then release engineer decides to increment the major part of semantic version, so that `v0.1.1 -> v1.0.0`
- (4) **Code phase.** Release engineer creates new release as follows
 - Checkout to release branch: `git checkout -b release/v1.0.0`
 - Adding minor changes and **CHANGELOG** file update
 - Push release branch to remote: `git push origin release/v1.0.0`
 - Create tag: `git tag -a v1.0.0 -m "Release v1.0.0"`
 - Push tag: `git push origin v1.0.0`
- (5) **Build phase.** When new **TAG** is pushed to the remote repository, the build pipeline is being triggered [5], initializing the build phase of DevOps cycle. Therefore, the code is being built, tested and specific artifacts are being created and published.
- (6) **Release phase.** Release engineer validates the build artifacts, underlying infrastructure and deployment automations, ensuring smooth and reliable upcoming deployment.
- (7) **Deploy phase.** There are a few deployments scheduled including the environments **DEV**, **QA**, **UAT**. Deployments to **QA** and **UAT** environments are to be approved by designated personnel, meanwhile **DEV** environment to be deployed automatically.

- (8) Finally, the `Release/v*` branch is merged back to `master` after deployment is complete.

Entire release process is shown on the picture below

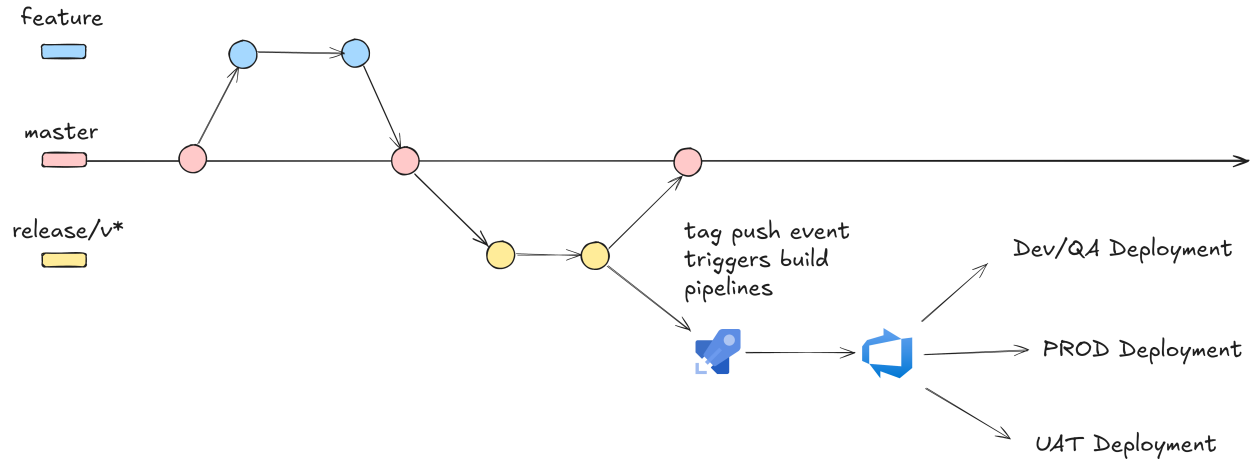


Figure 2. Release flow diagram.

1.2. **Hotfix strategy.** Assume that our current released version of software product is `v0.2.0` and there is a critical bug appears. In order to release a hotfix the following set of steps to be executed:

- (1) Hotfix to be assigned to a software engineer.
- (2) Software engineer fixes critical bug and creates a pull request: `hotfix/id` -> `master`.
Yes, pull request is done to the `master` branch.
- (3) Pull request `hotfix/id` -> `master` is reviewed by team and merged.
- (4) Release engineer cherry-picks [4] recently merged hotfix from the `master` branch to the `release/v0.2.0` branch. Note that branch `release/v0.2.0` is long-living and kept minimum until next release.
- (5) Release engineer increments patch part of semantic version, e.g `v0.2.0` -> `v0.2.1`.
- (6) Release engineer creates and pushes new tag `v0.2.1`.
- (7) Hotfix deployment process is started after new tag is pushed.

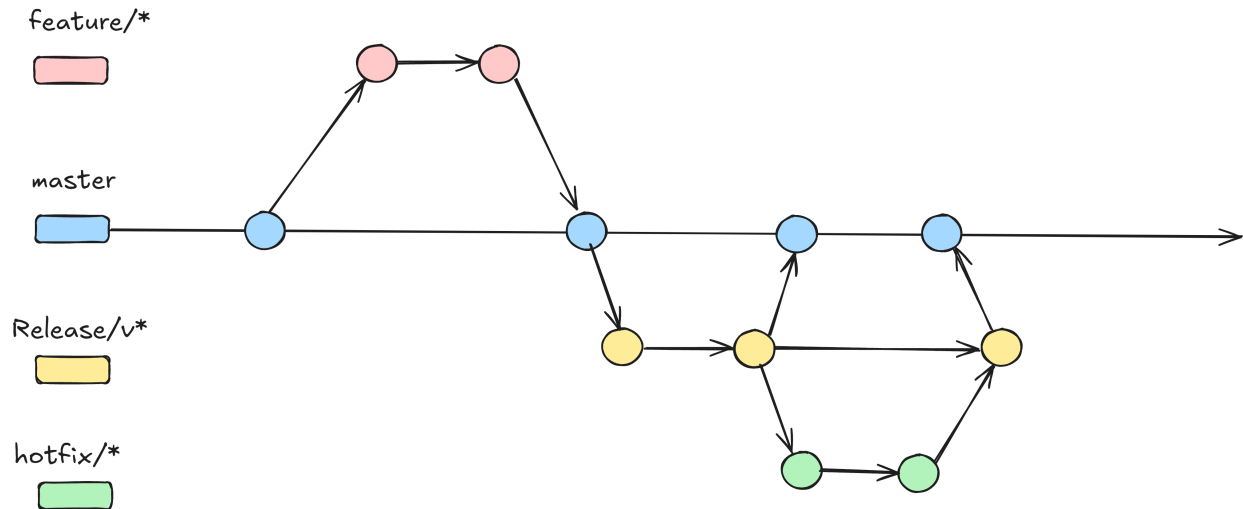


Figure 3. Hotfix diagram.

2. CONCLUSIONS

In this document software product release process is proposed and discussed. Few useful GIT commands worth to remember:

- `git tag -a v0.1.0 -m "my version 0.1.0"`
- `git tag -d <tag_name>`
- `git push origin <tag_name>`
- `git push --delete origin <tag_name>`

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