

Konrad Leszczyński

✉ konrri@gmail.com

☎ +48 888 370 136

📍 Poznań, Poland

🌐 konrad-leszczynski-a856002

🐙 konrri2

Profile

Senior iOS Developer

CV for humans: https://konrri2.github.io/Konrad_Leszczynski_CV.pdf

Highly skilled Senior iOS Developer with a strong background in Swift, SwiftUI, and UIKit. Experienced in implementing new technologies, and optimizing app performance. Holds a Master's degree in Computing Science and has extensive experience in developing mobile applications for various industries.

Work Experience

Senior iOS Developer *myWorld*

2022 - Present

MyWorld is an international app with loyalty programs, cashback deals, coupons, vouchers, etc. We also develop a secondary: Lyconet - an app for merchants and marketers. Lyconet app is also used by thousands of users daily.

Senior iOS Developer *Neste*

2024

Neste is a Finnish chain of petrol stations. The app enables fast and secure payments and provides users with additional promotional offers.

Indie Game Developer *Hexagonal Chess*

2023

My personal fun project. Chess but in six directions with a simple AI bot.

Senior iOS Developer *Blick.ch (RingierAG)*

2021 - 2022

Blick is a daily newspaper and news portal. Our task was to rewrite and redesign mobile apps from scratch using newest technologies. Also, using Modular Approach, we have created a additional version of the app for French-speaking regions.

iOS Engineer *Roche*

2020 - 2021

Roche is a multinational healthcare company. I have participate in two projects: mySugr - Software As A Medical Device. A huge app for diabetics; CopyCatFinder - internal project where I was the team leader.

iOS Engineer *FIBARO*

2020

Smart home solutions

Mobile Developer *Poznan Supercomputing and Networking Center*

2013 - 2019

Poznan Supercomputing and Networking Center is a R&D center, part of Polish Academy of Science.

I have done many project for government institutions e.g.:

ePodręczniki - electronic school books for Ministry of National Education

SymbloTe - symbiosis of smart objects across IoT environments (where I also was a mentor on Hackaton)

Conference4me - mobile conference assistant

Junior C# .NET Developer PSNC

2008 - 2013

Multiple projects:

iTVP - internet/interactive TV (for TVP, Polish Television)

Platon - Development of IT infrastructure for science

NetRadio - Research project for Polish Radio

Cop14 - The United Nations Climate Change Conference

Education

Master's engineer's degree in Computing Science

2003 - 2008

POZNAN UNIVERSITY OF TECHNOLOGY

M.Sc. Computer Science

Projects

Hexagonal Chess [↗](#)

Indie Game Developer

Custom AI bot

Neste [↗](#)

Payment system for car refuelling and EV charging

Lyconet [↗](#)

App for marketers and merchants

Blick fr [↗](#)

News portal

mySugr [↗](#)

Software as a Medical Device

Smart-home project [↗](#)

Heating Optimization System

IoT SymbloTe [↗](#)

R&D project implemented in a pan-European consortium

Conference4me [↗](#)

iOS (swift) and WindowsPhone version

Skills

Lots of experience: iOS, Swift, SwiftUI, UIKit, Combine, JSON, REST API, SQL

Fair knowledge: GraphQL, Objective-C, RxSwift, SpriteKit, Android, Kotlin Multiplatform, SQLite, C# .NET

Architecture: MVC, MVP, MVVM, MVVM+C, TCA

Tools: Xcode, Instruments, VS Code, GitHub, Bitbucket, jira, confluence, figma, Azure DevOps, Fastlane, Postman, Proxyman, GIT, TestFlight, App Store Connect, Firebase, CocoaPods, SPM, GitHub Copilot (and other AI Coding Assistants)

Experience with frameworks and libraries: Alamofire, IGListKit, Sourcery, Factory (Dependency Injection),

Techniques: Data Structures and Algorithms, CI/CD, GCD, Structured Concurrency, Swift Concurrency (), Reactive programming, OOP, Protocol-Oriented Programming, Big-O analysis (time and memory complexity)

Language

• **Polish** (Native)

• **English** (C1)

Strong written and verbal communication skills. Many scientific papers published.

• **German** (A2)

Basic understanding.

• **Spanish** (A1)

A year with Duolingo

Hobbies And Achievements

MANLY ACHIEVEMENTS:

Have a son (+ daughter), build a house, implement a binary tree - all done

HOBBIES:

Triathlon - I like a little challenge from time to time

Books - especially audiobooks while running

LEGO bricks