Konrad Leszczyński

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Profile

Senior iOS Developer

CV for humans: https://konrri2.github.io/Konrad_Leszczynski_CV.pdf

Highly skilled Senior iOS Developer with a strong background in Swift, SwiftUI, and UIKit. Experienced in implementing new technologies, and optimizing app performance. Holds a Master's degree in Computing Science and has extensive experience in developing mobile applications for various industries.

Work Experience

Senior iOS Developer *myWorld*   2022 - Present

MyWorld is an international app with loyalty programs, cashback deals, coupons, vouchers, etc. We also develop a secondary: Lyconet - an app for merchants and marketers. Lyconet app is also used by thousands of users daily.

Senior iOS Developer *Neste*   2024

Neste is a Finnish chain of petrol stations. The app enables fast and secure payments and provides users with additional promotional offers.

Indie Game Developer *Hexagonal Chess*   2023

My personal fun project. Chess but in six directions with a simple AI bot.

Senior iOS Developer *Blick.ch (RingierAG)*   2021 - 2022

Blick is a daily newspaper and news portal. Our task was to rewrite and redesign mobile apps from scratch using newest technologies. Also, using Modular Approach, we have created a additional version of the app for French-speaking regions.

iOS Engineer *Roche*   2020 - 2021

Roche is a multinational healthcare company. I have participate in two projects: mySugr - Software As A Medical Device. A huge app for diabetics; CopyCatFinder - internal project where I was the team leader.

iOS Engineer *FIBARO*   2020

Smart home solutions

Mobile Developer *Poznan Supercomputing and Networking Center*   2013 - 2019

Poznan Supercomputing and Networking Center is a R&D center, part of Polish Academy of Science. I have done many project for government institutions e.g.: ePodręczniki - electronic school books for Ministry of National Education; SymbIoTe - symbiosis of smart objects across IoT environments (where I also was a mentor on Hackaton);

Junior C# .NET Developer *PSNC*   2008 - 2013

Multiple projects: iTVP - internet/interactive TV (for TVP, Polish Television); Platon - Development of IT infrastructure for science; NetRadio - Research project for Polish Radio; Cop14 - The United Nations Climate Change Conference

Education

Master's engineer's degree in Computing Science   2003 - 2008
POZNAN UNIVERSITY OF TECHNOLOGY

Projects

Hexagonal Chess [↗]
Indie Game Developer
Custom AI bot

Neste [↗]
Payment system for car refuelling and EV charging

Lyconet [↗]
App for marketers and merchants

Blick fr [↗]
News portal

mySugr [↗]
Software as a Medical Device

Smart-home project [↗]
Heating Optimization System

IoT SymbIoTe [↗]
R&D project implemented in a pan-European consortium

Conference4me [↗]
iOS (swift) and WindowsPhone version

Skills

Lots of experience: iOS, Swift, SwiftUI, UIKit, Combine, JSON, REST API, SQL
Fair knowledge: GraphQL, Objective-C, RxSwift, SpriteKit, Android, Kotlin Multiplatform, SQLite, C# .NET
Architecture: MVC, MVP, MVVM, MVVM+C, TCA
Tools: Xcode, Instruments, VS Code, GitHub, Bitbucket, jira, confluence, figma, Azure DevOps, Fastlane, Postman, Proxyman, GIT, TestFlight, App Store Connect, Firebase, CocoaPods, SPM, GitHub Copilot (and other AI Coding Assistants)
Experience with frameworks and libraries: Alamofire, IGListKit, Sourcery, Factory (Dependency Injection)
Techniques: Data Structures and Algorithms, CI/CD, Structured Concurrency (Swift Concurrency), Reactive programming, OOP, Protocol-Oriented Programming, Big-O analysis (time and memory complexity)

Language

• **Polish** (Native)   • **English** (C1)   • **German** (A2)

Hobbies And Achievements

MANLY ACHIEVEMENTS:
Have a son (+ daughter), build a house, implement a binary tree - all done
HOBBIES:
Triathlon - I like a little challenge from time to time
Books - especially audiobooks while running
LEGO bricks