

Konrad Leszczyński

 konrri@gmail.com

 +48 888 370 136

 Poznań, Poland

 konrad-leszczyński-a856002

 konrri2

Profile

Senior iOS Developer

CV for humans: https://konrri2.github.io/Konrad_Leszczynski_CV.pdf

Highly skilled Senior iOS Developer with a strong background in Swift, SwiftUI, and UIKit. Experienced in implementing new technologies, and optimizing app performance. Holds a Master's degree in Computing Science and has extensive experience in developing mobile applications for various industries including medical, R&D, security and commercial applications.

Author of scientific articles on trust and reputation in e-commerce
https://konrri2.github.io/Scientific_papers.pdf

Work Experience

Team Lead of iOS Team Escolasoft

2025

Project for a major Polish company (NDA forbids telling which one). TCA architecture

Senior iOS Developer myWorld

2022 - 2025

MyWorld is big scalable ecommerce corporation.

An international e-commerce app with loyalty programs, cashback deals, coupons, vouchers, etc.

We also develop a secondary: Lyconet - an app for merchants and marketers. Lyconet app is also used by thousands of users daily.

Indie Game Developer Hexagonal Chess

2023 - 2024

My personal fun project. Chess but in six directions with a simple AI bot.

Senior iOS Developer Blick.ch (RingierAG)

2021 - 2022

Blick is a daily newspaper and news portal. Our task was to rewrite and redesign mobile apps from scratch using newest technologies. Also, using Modular Approach, we have created a additional version of the app for French-speaking regions.

iOS Engineer Roche

2020 - 2021

Roche is a multinational healthcare company. I have participate in two projects: mySugr - Software As A Medical Device. A huge app for diabetics.

CopyCatFinder - internal project where I was the team leader.

iOS Engineer FIBARO

2020 - 2020

Smart home solutions. New App with RxSwift and Coordinators

System Developer EUROfusion IT-Group

2019 - 2020

IT infrastructure scientists building fusion reactors to address the energy crisis and global warming.

Responsibility: Authentication and Authorization Infrastructure

Configuration of Single sign-on (SSO), VPN, Docker

Mobile Developer Poznan Supercomputing and Networking Center

2013 - 2019

Poznan Supercomputing and Networking Center is a leading research and development center in Poland, part of **Polish Academy of Science**.

I have done many project for government institutions e.g.:

ePodręczniki - electronic school books for Ministry of National Education

SymbloTe - symbiosis of smart objects across IoT environments (where I also was a mentor on Hackaton)

Conference4me - mobile conference assistant

Junior C# .NET Developer PSNC

2008 - 2013

Multiple projects:

iTVP - internet/interactive TV (for TVP, Polish Television)

Platon - Development of IT infrastructure for science

NetRadio - Research project for Polish Radio

Cop14 - The United Nations Climate Change Conference

Junior System Admin PSNC

Part-time job as a student

Network protocols, VPN, monitoring, OAuth 2,

Education**Master's engineer's degree in Computing Science**

2003 - 2008

POZNAN UNIVERSITY OF TECHNOLOGY

M.Sc. Computer Science

Open Ph.D. Thesis "Trust and Reputation management in the Internet and e-commerce"

List of **Published scientific papers**: https://konrri2.github.io/Scientific_papers.pdf

Projects**Hexagonal Chess** 

Indie Game Developer

Custom AI bot

Neste 

Payment system for car refuelling and EV charging

Lyconet 

App for marketers and merchants

Blick fr 

News portal

mySugr 

Software as a Medical Device

Smart-home project 

Heating Optimization System.

Server in Python on Raspberry Pi

Client iOS swift, MVVM and RxSwift

IoT SymbloTe 

R&D project implemented in a pan-European consortium

Conference4me 

iOS (swift) and WindowsPhone version

Skills

Lots of experience: iOS, Swift, SwiftUI, UIKit, Combine, JSON, REST API, RxSwift, SQL, Storyboards, XIB

Fair knowledge: GraphQL, Objective-C, SpriteKit, Android, Kotlin Multiplatform, SQLite, C# .NET

Architecture: MVC, MVP, MVVM, MVVM+C, TCA

Tools: Xcode, Instruments, VS Code, GitHub, Bitbucket, GitLab, jira, confluence, figma, Azure DevOps, Fastlane, Postman, Proxymen, GIT, TestFlight, App Store Connect, Firebase, CocoaPods, SPM, GitHub Copilot (and other AI Coding Assistants), SwiftGen, XcodeGen, SwiftLint, XCTest

Experience with frameworks and libraries: Alamofire, IGListKit, Sourcery, Factory (Dependency Injection),

Techniques: Data Structures and Algorithms, CI/CD, GCD, Structured Concurrency, Swift Concurrency (), Reactive programming, OOP, Protocol-Oriented Programming, Big-O analysis (time and memory complexity), Scrum, Kanban, Agile, GitFlow

Soft skills: focused, problem-solving, work autonomously, responsibility, ownership, TDD, BDD, deep understanding of ARC

Certificate

iOS Machine Learning with Core ML2 and Swift5 

Machine Learning and Artificial Intelligence Using Swift 

Complete iOS Machine Learning Masterclass 

Artificial Intelligence for Simple Games 

Artificial Intelligence A-Z 2025: Agentic AI, Gen AI, and RL 

Professional macOS Programming 

Learn OAuth 2.0 - Get started as an API Security Expert 

SwiftUI - Declarative Interfaces for any Apple Device 

The Complete Guide to Combine Framework in iOS Using Swift 

Mastering RxSwift in iOS 

How to evolve a legacy iOS Application written in Swift 

MVVM Design Pattern in iOS Using SwiftUI 

RxSwift & RxCocoa with X Code 10 & Swift 4.2 

Testing iOS Apps - Behavior Driven Development Using Swift 

Unit Testing Swift Mobile App 

The Swift Arcade Professional iOS Development Course - UIKit 

GraphQL with iOS and SwiftUI: The Complete Developers Guide 

Kotlin Multiplatform Masterclass - KMP, KMM - Android, iOS 

Unity C# Mobile Game Development: Make 3 Games From Scratch 

Language

• English (C1)

Strong written and verbal communication skills. Many scientific papers published (see https://konrri2.github.io/Scientific_papers.pdf)

• Spanish (A1)

A year with Duolingo

Hobbies And Achievements

MANLY ACHIEVEMENTS:

Have a son (+ daughter), build a house, implement a binary tree - all done

HOBBIES:

Triathlon - I like a little challenge from time to time

Books - especially audiobooks while running

LEGO bricks