

GetDataNameViewName

```
graph LR; A[GetDataNameViewName] --> B[generateIndexWiseRangeAngle MeshVecKernel]; B --> B;
```

The diagram consists of two rectangular boxes. The first box on the left is gray and contains the text 'GetDataNameViewName'. A blue arrow points from this box to a second, white box on the right. The second box contains the text 'generateIndexWiseRangeAngle' on the top line and 'MeshVecKernel' on the bottom line. A blue curved arrow originates from the top of the second box and points back to itself, indicating a self-call or loop.

generateIndexWiseRangeAngle  
MeshVecKernel