Sheet1

For background, see ProtocolBitAssignment.html

<u>Byte</u>	<u>Bit</u>	<u>Mask</u>	Supported Protocol Name
0	0	0x01	(Always 1)
0	1	0x02	Event Transfer
0	2	0x04	Datagram
0	3	0x08	Stream
0	4	0x10	Configuration
0	5	0x20	Logging
0	6	0x40	Display
0	7	80x0	Ident
1	0	0x01	
1	1	0x02	
1	2	0x04	
1	3	80x0	
1	4	0x10	
1	5	0x20	
1	6	0x40	
1	7	80x0	