

Interfaces

```
1 interface Character {}  
2  
3 type Human implements Character {}  
4 type Droid implements Character {}
```

Enums

```
1 enum Episode {  
2     NEWHOPE  
3     EMPIRE  
4     JEDI  
5 }
```

Unions

```
1 union Result = Human | Droid | Planet
```

Input types

```
1 input SubmitReviewInput {  
2     stars: Int!  
3     userId: ID!  
4     commentary: String  
5 }
```

👉 [**https://graphql.org/learn/schema/**](https://graphql.org/learn/schema/)