Methodology

Methodology

 \bullet Start with survey, then expert interviews (because so many questions from literature review)

Product Idea	Source		Prototype Link
Speak Truth to Power	Literature Review	Consolidate user feedback for companies	https://www.greenfilter.app/prototypes/ power
Shopping Divest	Literature Review	What if you could build communities based on what you buy?	https://www.greenfilter.app/prototypes/divest
True Cost	Literature Review	What if you could see the actual cost of each product including externalities?	https://www.greenfilter.app/prototypes/cost-
Sunday Market	Literature Review	First prototype for going to the organic Sunday Market with friends.	
XYZ ABC	Expert Interview User Survey	menasi	

Affinity Diagrams

- Quignard (2022)
- Kara Pernice (2018)

Factorial Surveys

- Li et al. (2022): "Factorial surveys is a research method that combines classical experiments with survey methodologies. Factorial surveys use short narratives, called vignettes, to represent various levels of independent variables that are too complex or unethical to create and manipulate in real-world or lab situations"
- Currently CO2 footprint calculators ask you a couple of questions and give a ballpark estimate. Does it make sense to track sustainability on a more nuanced level, like Apple Health, in order to encourage sustainable behavior?
- Your Green Helper
- thesis: if we all acted more like investors instead of consumers, the world would be a better place
- Survey to investors...
- Pick who to interview.
- Survey to consumers
- How do you feel about this statement q: 1-10... 2. Investing in sustainability has a meaningful impact on sustainability q: it's easy to assess the sustainability of an investment q: i consider sustainability when investing
- make some initial prototype? make youtube video... hi, you have reached? spread... through estban and others?
- QUESTIONS for EXPERTS (Likert 1-10) Consumption habits have a material impact on environmental issues Investment decisions have a material impact on environmental issues
- How would you prefer communicating with an AI? Use my voice Search box Chat Take photos and share them with AI ??
- 1. how would your desribe your relationship with sustainability?
- 2. where do you need sustainnability advice?

RQ:Which index to use?

- what questions would you be asking that i'm not asking?
 - Interview questions Do you think the app should focus on Changing legislation
 Consumer habits Investing habits Smth else
 - miks sa arvad, et sellest midagi kasu on? miks sa arvad, et sellest kasu pole?
 - Start with everyday questions:
 - How to buy sustainable clothing

- How to buy sustainable food
- How to invest sustainably
- How to save sustainably
- 1. get and overview of you consumption habits
- Choose your investment themes
- Where are you mostly likely to invest? stocks crypto land etc
- Christian Rohrer (2022): Research methods

Research Through Design

- Design research books
- Koskinen (2011)
- Ries (2011)
- Design Studies Journal

Research through design as a method for interaction design research in HCI

- Zimmerman et al. (2007)
- Salovaara (2020) defining a research question
- Nunnally & Farkas (2016)

interview people at google who made the green filter options

- design artefacts
- "design's) nature as a "problem-solving" science", Oulasvirta and Hornbæk, 2016
- my contribution is the design artefact, "HCI researchers also make constructive contributions by developing new technologies and design"
- Affairs (2013) Card sorting
- How Models Work (n.d.)
- Behavirour kit:

Survey

- If you fill out all the questions, you will participate in a lottery to win AirPods Pro 2
- If you want to invest 5 minutes every day in sustainability, how will you do it?
- How much time per day are you willing to spend on sustainability per day?
 - Less than 2 minutes
 - 2 minutes
 - 5 minutes
 - -10 minutes
 - -20 minutes
 - 30 minutes
 - -1 hour
 - 2 hours
 - More than 2 hours
- How would you rate your knowledge on sustainability?
- How would you rate your ability to put sustainability into practice?
- What does investing mean for you? NFTs, Crypto, Stocks, Real-estate? If you have 1000 EUR, what will you buy?
- @thibodeauThreeCompaniesClosing2022: "In 2021, the BBC polled 1,000 people in Scotland to understand the barriers to taking climate action. What they found was even though many people were aware of actions needed to take to address climate change, and had intentions to their behaviors didn't change. This is a phenomenon called the intention-action gap."
- What would you like to see more of in the future?
- What would you like to see less of in the future?
- kas sa elad?
 - tulevikus
 - minevikus
 - praeguses hetkes?
- include some personality quiz in the survey?

- What are some things you do to achieve sustainability in your daily life?
- What is your relationship like with money?
- What is your relationship like with nature?
- Tell me about you shopping habits
- Tell me about you saving habits
- Tell me about your investing habits
- Write your investment thesis first.
- What is your investment thesis?
- "research for design". design research is about expanding opportunities and exploration
- RanYwayZ (2016)
- Mehmet Aydın Baytaş (2020)
- 047 (n.d.)
- (5) 3 Kinds of Design Research (n.d.)
- (5) Qualitative Vs. Quantitative UX Research YouTube (n.d.)
- (5) When to Use Which UX Research Method YouTube (n.d.)
- (5) Great UX Research for Non-Researchers | Steve Portigal | Awwwards San Francisco YouTube (n.d.)
- (5) Erika Hall (n.d.)
- Questions
 - Where do you think consumers need the most help with?
 - How to help young people get started with investing?
 - How to assess the sustainability footprint of an asset
 - How much do you trust ESG?
 - What are some questions I should be asking but are not here?
- online/offline ethnographic participant observation At this stage in the research, the central concept being studied is defined generally as user expectations for a sustainable investment app.
- Targeted experts (fintech, design, eco activists):
- Wise founders

- Monese founders
- Crypto founders
- What are my hypotheses?
- User experiments
- Financial statistics
- Analyzing existing apps and user pain-points
- Financial companies
- Wise
- Funderbeam
- Calastone (has an office in Taipei)
- List of topics gleaned from literature review for discussion with the experts:
- 1. Transparency and sources of ESG and similar data
- I will test the prototype with potential users using an online choice experiment survey.
- Research Process In terms of literature review, academic inquiry in social sciences largely
 follows phenomena, while the issues and technologies discussed here are emergent. Not
 many studies exist yet (they might in a few years), which is why some of my references
 are to company press releases and news stories, or for public companies, their advisory
 for investors.
- Target potential retail investors aged 20-29, all genders, in countries with highly developed financial markets and active social campaigns demanding sustainability (Sweden). And Taiwan. In general, the Taiwanese culture is savings oriented: I'm in a good location for financial user experience research.
- Set your target goals
- Access to health care
- Access to education
- Climate action

Research Design

The research design of this study consists of 3 steps.

- Qualitative research targeted at financial and interaction design experts, leading to a wish list of features.
- Survey potential users' preferences, including a choice experiment of the proposed features.
- Design a prototype of the personal sustainable finance AI assistant, tested using qualitative methods in a focus group.
- This mixed-method research design is divided into three stages (fig. 11).
- My purpose for the first qualitative stage is to explore the general themes arising from the literature review related to the design of AI advisors for investing. I will identify specific user experience factors, through interviewing experts in financial technology and user experience design and reviewing existing applications on the marketplace. At this stage in the research, the central concept being studied is defined generally as expectations towards a sustainable investment AI advisor.
- I will then proceed to the second, quantitative stage, informed by the previously identified factors, and prepare a survey, including a Likert scale, and a choice experiment, focusing on the preferences of the potential users aged 18-35, living in Sweden and Taiwan (see fig. 12 on next page), exploring the relationship between independent variables:
 "Interest in Sustainability" "Interest in Investing" "Preferred Features" and the dependent variable "User Sign-ups".
- In the third stage, I will return to the qualitative methods, by building a prototype of the sustainable investing AI companion, taking into account insights gathered in the previous stage. I will use a focus group to discuss the prototype, and conduct a thematic analysis of the discussions' recordings, leading to further validation of previously gathered data and possible changes in the prototype. The gained insights, accompanied by the app prototype, which embodies my findings, will be the final outcome of my research.

Conceptual Framework

• The conceptual framework map (fig. 13) presents the key concepts arising from the literature review thus far in the research process. I'm using these concepts when developing interview strategies for phase one of the research, developing the survey questionnaire for phase two, as well as for building the Personal Sustainable AI Financial Advisor (PSAA) for young adults at the final stage of the process. However, I expect the conceptual framework to further evolve with additional findings while conducting my research.

Research Methods

Phase One - Qualitative Research

The qualitative research methods employed in the first stage of the research design enables me to explore concepts arising for literature review further, using a more open approach, without limiting the conversation only to pre-ascribed notions. The strength of the qualitative approach in the first stage is to encourage the discovery of new ideas, not yet common in literature and potential user experience factors related to sustainable investing and user experience.

Sampling

My qualitative sampling structure uses non-probability snowball sampling, with the following criteria: financial industry, fintech, and design experts everywhere, including in Taiwan and Sweden, but also Estonia, Portugal, and elsewhere.

Method: Semi-Structured Interviews

I will conduct exploratory research in English using semi-structured interviews recorded online and offline.

Phase Two - Quantitative Research

The strength of quantitative research is to enable me to access a larger sample of potential users in two countries, using online survey methods, and to validate some of the qualitative findings from stage one.

Sampling My quantitative sampling structure uses a judgmental criterion: age 18-35, located in Sweden or Taiwan, surveyed using an English-language online survey.

Method: Likert The survey includes a Likert scale between 1 to 7 to validate key findings from the first stage of the research by assessing responses to statements regarding the app's design, features, and other criteria that may still emerge.

Method: Choice Experiment The survey includes a choice experiment between different sets of potential features available when communicating with the sustainable finance AI companion.

Phase Three - Qualitative Research

In the last phase, I will return to the qualitative methods to further validate the quantitative findings from stage two. Here my focus will be on operationalizing the gathered insights into a prototype that users can experiment with and discuss with their peers in a focus group setting. Sampling

The phase three sampling structure uses a judgmental criterion: - age 18-35 - located in Taiwan - Using the English language for discussion

A focus group of 6 to 10 people will be gathered in Tainan. Because in-person presence is required in this stage, the prototype will only be tested by potential users physically present in Taiwan. To avoid convenience sampling, I will post online ads in English to invite people who I don't know personally, to participate in a "financial AI application testing group" (wording may change).

Method: Focus Group The strength of a focus group is the ability to observe potential users in a social setting, where knowledge can be exchanged between the participants. The whole experience, including emerging conversations, will be recorded and transcribed.

Method: Thematic Analysis Finally, I will perform a thematic analysis of the focus group transcriptions in order to validate previous findings, and open avenues for future research.

References

047:: The "R word" in Creative Tech. (n.d.).

- (5) 3 Kinds of Design Research: Research for / into / through Design YouTube. (n.d.). https://www.youtube.com/watch?v=7niJ2a6HTBo.
- (5) Erika Hall: Design Research Done Right YouTube. (n.d.). https://www.youtube.com/watch?v=Mv7d7ir3be
- (5) Great UX Research for Non-Researchers | Steve Portigal | Awwwards San Francisco YouTube. (n.d.). https://www.youtube.com/watch?v=Wkhjyytsl8E.
- (5) Qualitative vs. Quantitative UX Research YouTube. (n.d.). https://www.youtube.com/watch?v=LmWPygS
- (5) When to Use Which UX Research Method YouTube. (n.d.). https://www.youtube.com/watch?v=OtUWbsv4Affairs, A. S. for P. (2013). Card Sorting. https://www.usability.gov/how-to-and-

Affairs, A. S. for P. (2013). Card Sorting. https://www.usability.gov/how-to-and-tools/methods/card-sorting.html; Department of Health and Human Services.

Christian Rohrer. (2022). When to Use Which User-Experience Research Methods. In *Nielsen Norman Group*. https://www.nngroup.com/articles/which-ux-research-methods/.

How Models Work. (n.d.). https://kaggle.com/code/dansbecker/how-models-work.

Kara Pernice. (2018). Affinity Diagramming: Collaboratively Sort UX Findings & Design Ideas. https://www.nngroup.com/articles/affinity-diagram/.

Koskinen, I. K. (Ed.). (2011). Design research through practice: From the lab, field, and showroom. Morgan Kaufmann/Elsevier.

- Li, T., Vorvoreanu, M., DeBellis, D., & Amershi, S. (2022). Assessing human-AI interaction early through factorial surveys: A study on the guidelines for human-AI interaction. *ACM Transactions on Computer-Human Interaction*.
- Mehmet Aydın Baytaş. (2020). 3 Kinds of Design Research: Research for / into / through Design.
- Nunnally, B., & Farkas, D. (2016). *UX research: Practical techniques for designing better products* (First edition). O'Reilly.
- Quignard, G. (2022). UX Analysis: Phase Five/ Affinity Diagram from previous qualitative research data. In *Medium*. https://bootcamp.uxdesign.cc/ux-analysis-phase-five-affinity-diagram-from-previous-research-data-a073609938a2.
- RanYwayZ. (2016). Research Design.
- Ries, E. (2011). The lean startup: How today's entrepreneurs use continuous innovation to create radically successful businesses (1st ed). Crown Business.
- Salovaara, A. (2020). How to define a research question or a design problem | Writing about Design.
- Zimmerman, J., Forlizzi, J., & Evenson, S. (2007). Research through design as a method for interaction design research in HCI. *Proceedings of the SIGCHI Conference on Human Factors in Computing Systems*, 493–502. https://doi.org/10.1145/1240624.1240704