

NOAH GROVE

SOFTWARE ENGINEER INTERN | NOAHGROVE.ME

OBJECTIVE

A dedicated, creative, and collaborative individual looking for internship opportunities that will provide challenging and meaningful learning experiences.

SKILLS

Experience developing desktop applications with Electron, NodeJS, and other web frameworks.

Strong knowledge of Python, C++, and Java, utilizing them for many projects.

Solid grasp of popular machine learning frameworks, including TensorFlow and OpenCV.

EXPERIENCE

COMPUTER ROOM CONSULTANT • UC DAVIS • SEP 2018 - PRESENT

- Managed and maintained computer lab infrastructure, allowing students, staff, and faculty to seamlessly utilize free campus technology.
- Assisted clients on campus with computer issues.

TECHNICAL ASSISTANT • SIERRA COLLEGE • JAN 2016 - AUG 2018

- Installed, upgraded, and managed over 300 workstations, allowing for seamless and intuitive technology integration.
- Performed troubleshooting on computers and technology, and reduced campus work order load by 85%.
- Designed and utilized custom software for managing and deploying Windows images over the network.

EDUCATION

B.A. IN COMPUTER SCIENCE • IN PROGRESS • UC DAVIS Junior Standing. Expected to graduate in January 2020.

A.A. IN NATURAL SCIENCES • MAY 2018 • SIERRA COLLEGE Graduated with 3.51 GPA.

LEADERSHIP

Currently a project manager of a team of four, designing and developing a proactive task management application primarily targeted at students.





