

AAA528: Computational Logic

Lecture 2 — SAT/SMT Solvers

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The Z3 SMT Solver

- A popular SMT solver from Microsoft Research:

`https://github.com/Z3Prover/z3`

- Supported theories:

- ▶ Propositional Logic
- ▶ Theory of Equality
- ▶ Uninterpreted Functions
- ▶ Arithmetic
- ▶ Arrays
- ▶ Bit-vectors, ...

- References

- ▶ Z3 Guide
`https://rise4fun.com/z3/tutorialcontent/guide`
- ▶ Z3 API in Python
`http://ericpony.github.io/z3py-tutorial/guide-examples.htm`

Propositional Logic

```
1 p = Bool('p')
2 q = Bool('q')
3 r = Bool('r')
4 solve(Implies(p, q), r == Not(q), Or(Not(p), r))
```

[q = False, p = False, r = True]

Arithmetic

```
1 from z3 import *
2
3 x = Int('x')
4 y = Int('y')
5 solve (x > 2, y < 10, x + 2*y == 7)
6
7 x = Real('x')
8 y = Real('y')
9 solve(x**2 + y**2 > 3, x**3 + y < 5)
```

```
$ python test.py
[y = 0, x = 7]
[x = 1/8, y = 2]
```

BitVectors

```
1 x = BitVec('x', 32)
2 y = BitVec('y', 32)
3
4 solve(x & y == ~y)
5 solve(x >> 2 == 3)
6 solve(x << 2 == 3)
7 solve(x << 2 == 24)
```

[y = 4294967295, x = 0]

[x = 12]

no solution

[x = 6]

Uninterpreted Functions

```
1 x = Int('x')
2 y = Int('y')
3 f = Function('f', IntSort(), IntSort())
4
5 s = Solver()
6 s.add(f(f(x)) == x, f(x) == y, x != y)
7
8 print s.check()
9
10 m = s.model()
11 print m
12
13 print "f(f(x)) =", m.evaluate(f(f(x)))
14 print "f(x)      =", m.evaluate(f(x))
```

```
sat
[x = 0, y = 1, f = [0 -> 1, 1 -> 0, else -> 1]]
f(f(x)) = 0
f(x)     = 1
```

Constraint Generation with Python List

```
1 X = [ Int('x%s' % i) for i in range(5) ]
2 Y = [ Int('y%s' % i) for i in range(5) ]
3 print X, Y
4 X_plus_Y = [ X[i] + Y[i] for i in range(5) ]
5 X_gt_Y = [ X[i] > Y[i] for i in range(5) ]
6 print X_plus_Y
7 print X_gt_Y
8 a = And(X_gt_Y)
9 print a
10 solve(a)
```

$[x_0, x_1, x_2, x_3, x_4]$ $[y_0, y_1, y_2, y_3, y_4]$
 $[x_0 + y_0, x_1 + y_1, x_2 + y_2, x_3 + y_3, x_4 + y_4]$
 $[x_0 > y_0, x_1 > y_1, x_2 > y_2, x_3 > y_3, x_4 > y_4]$
 $\text{And}(x_0 > y_0, x_1 > y_1, x_2 > y_2, x_3 > y_3, x_4 > y_4)$
 $[y_4 = 0, x_4 = 1, y_3 = 0, x_3 = 1, y_2 = 0, x_2 = 1,$
 $y_1 = 0, x_1 = 1, y_0 = 0, x_0 = 1]$

Problem 1: Program Equivalence

Consider the two code fragments.

```
if (!a&&!b) then h  
else if (!a) then g else f
```

```
if (a) then f  
else if (b) then g else h
```

The latter might have been generated from an optimizing compiler. We would like to prove that the two programs are equivalent.

Encoding in Propositional Logic

The if-then-else construct can be replaced by a PL formula as follows:

$$\text{if } x \text{ then } y \text{ else } z \equiv (x \wedge y) \vee (\neg x \wedge z)$$

The problem of checking the equivalence is to check the validity of the formula:

$$\begin{aligned} F : & (\neg a \wedge \neg b) \wedge h \vee \neg(\neg a \wedge \neg b) \wedge (\neg a \wedge g \vee a \wedge f) \\ \iff & a \wedge f \vee \neg a \wedge (b \wedge g \vee \neg b \wedge h) \end{aligned}$$

If $\neg F$ is unsatisfiable, the two expressions are equivalent. Write a Python program that checks the validity of the formula F .

Problem 2: Seat Assignment

Consider three persons A, B, and C who need to be seated in a row. There are three constraints:

- A does not want to sit next to C
- A does not want to sit in the leftmost chair
- B does not want to sit to the right of C

We would like to check if there is a seat assignment for the three persons that satisfies the above constraints.

Encoding in Propositional Logic

To encode the problem, let X_{ij} be boolean variables such that

$$X_{ij} \iff \text{person } i \text{ seats in chair } j$$

We need to encode two types of constraints.

- Valid assignments:

- ▶ Every person is seated

$$\bigwedge_i \bigvee_j X_{ij}$$

- ▶ Every seat is occupied

$$\bigwedge_j \bigvee_i X_{ij}$$

- ▶ One person per seat

$$\bigwedge_{i,j} (X_{ij} \implies \bigwedge_{k \neq j} \neg X_{ik})$$

Encoding in Propositional Logic

- Problem constraints:

- ▶ A does not want to sit next to C:

$$(X_{00} \implies \neg X_{21}) \wedge (X_{01} \implies (\neg X_{20} \wedge \neg X_{22})) \wedge (X_{02} \implies \neg X_{21})$$

- ▶ A does not want to sit in the leftmost chair

$$\neg X_{00}$$

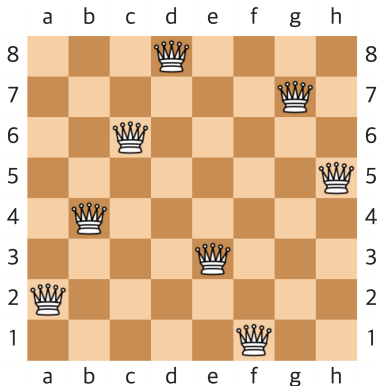
- ▶ B does not want to sit to the right of C

$$(X_{20} \implies \neg X_{11}) \wedge (X_{21} \implies \neg X_{12})$$

Write a Python program that solves the problem.

Problem 3: Eight Queens

The eight queens puzzle is the problem of placing eight chess queens on an 8x8 chessboard so that no two queens attack each other. Thus, a solution requires that no two queens share the same row, column, or diagonal.



Encoding

Define boolean variables Q_i as follows:

Q_i : the column position of the queen in row i

- Each queen is in a column $\{1, \dots, 8\}$:

$$\bigwedge_{i=1}^8 1 \leq Q_i \wedge Q_i \leq 8$$

- No queens share the same column:

$$\bigwedge_{i=1}^8 \bigwedge_{j=1}^8 (i \neq j \implies Q_i \neq Q_j)$$

- No queens share the same diagonal:

$$\bigwedge_{i=1}^8 \bigwedge_{j=1}^i (i \neq j \implies Q_i - Q_j \neq i - j \wedge Q_i - Q_j \neq j - i)$$

In Python

```
1 from z3 import *
2
3 def print_board (r):
4     for i in range(8):
5         for j in range(8):
6             if r[i] == j+1:
7                 print 1,
8             else:
9                 print 0,
10        print ""
11
12 Q = [ Int ("Q-%i" % (i+1)) for i in range(8) ]
13
14 val_c = [ And (1 <= Q[i], Q[i] <= 8) for i in range(8) ]
15 col_c = [ Implies (i < j, Q[i] < Q[j]) for i in range(8)
16           for j in range(8) ]
17 diag_c = [ Implies (i < j, And (Q[i]-Q[j] != i-j, Q[i]-Q[j]
18                               != j-i)) for i in range(8) for j in range(i) ]
```

In Python

```
1 s = Solver()
2 s.add (val_c + col_c + diag_c)
3 res = s.check()
4 if res == sat:
5     m = s.model ()
6     r = [ m.evaluate (Q[i]) for i in range(8) ]
7     print_board (r)
8     print ""
```

```
$ python queens.py
```

```
0 0 0 1 0 0 0 0
0 1 0 0 0 0 0 0
0 0 0 0 0 0 0 1
0 0 0 0 0 1 0 0
1 0 0 0 0 0 0 0
0 0 1 0 0 0 0 0
0 0 0 0 1 0 0 0
0 0 0 0 0 0 1 0
```


Exercise: Finding All Solutions

There are multiple solutions to the eight queens problem. For example, the following can also be a solution:

```
0 0 0 0 1 0 0 0
0 0 0 0 0 0 1 0
0 0 0 1 0 0 0 0
1 0 0 0 0 0 0 0
0 0 1 0 0 0 0 0
0 0 0 0 0 0 0 1
0 0 0 0 0 1 0 0
0 1 0 0 0 0 0 0
```

How many different solutions can you find? Write a Python program that finds all solutions of the problem.