

COSE312: Compilers

Lecture 6 — Syntax Analysis (4): Ambiguous Grammars

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Parsing with Ambiguous Grammars

In programming languages, ambiguous grammars provide more natural and concise specification:

$$E \rightarrow E + E \mid E * E \mid (E) \mid \text{id} \quad (1)$$

$$\begin{aligned} E &\rightarrow E + T \mid T \\ T &\rightarrow T * F \mid F \\ F &\rightarrow (E) \mid \text{id} \end{aligned} \quad (2)$$

- The ambiguous grammar in (1) does not specify the associativity or precedence of the operators $+$ and $*$.
- The unambiguous grammar in (2) gives $+$ lower precedence than $*$, makes both operators left associative.
- In practice, we prefer to use the ambiguous grammar because we can often enforce the associativity and precedence w/o changing grammar.

Conflicts

The augmented grammar:

(0) $E' \rightarrow E$, $E \rightarrow$ (1) $E + E$ | (2) $E * E$ | (3) (E) | (4) id

The sets of LR(0) items:

$I_0 :$

$E' \rightarrow .E$
$E \rightarrow .E + E$
$E \rightarrow .E * E$
$E \rightarrow .(E)$
$E \rightarrow .\text{id}$

$I_1 :$

$E' \rightarrow E.$
$E \rightarrow E. + E$
$E \rightarrow E. * E$

$I_2 :$

$E \rightarrow (.E)$
$E \rightarrow .E + E$
$E \rightarrow .E * E$
$E \rightarrow .(E)$
$E \rightarrow .\text{id}$

$I_3 :$

$E \rightarrow \text{id}.$

$I_4 :$

$E \rightarrow E + .E$
$E \rightarrow .E + E$
$E \rightarrow .E * E$
$E \rightarrow .(E)$
$E \rightarrow .\text{id}$

$I_5 :$

$E \rightarrow E * .E$
$E \rightarrow .E + E$
$E \rightarrow .E * E$
$E \rightarrow .(E)$
$E \rightarrow .\text{id}$

$I_6 :$

$E \rightarrow (E.)$
$E \rightarrow E. + E$
$E \rightarrow E. * E$

$I_7 :$

$E \rightarrow E + E.$
$E \rightarrow E. + E$
$E \rightarrow E. * E$

$I_8 :$

$E \rightarrow E * E.$
$E \rightarrow E. + E$
$E \rightarrow E. * E$

$I_9 :$

$E \rightarrow (E).$

Which states cause conflicts during the SLR parsing?

SLR Parsing Table

STATE	id	+	*	()	\$	<i>E</i>
0	s3			s2			g1
1		s4	s5			acc	
2	s3			s2			g6
3		r4	r4		r4	r4	
4	s3			s2			g7
5	s3			s2			g8
6		s4	s5		s9		
7		s4, r1	s5, r1		r1	r1	
8		s4, r2	s5, r2		r2	r2	
9		r3	r3		r3	r3	

Resolving Conflicts with Precedence and Associativity

Conflicts are resolved by assuming that

- $*$ takes precedence over $+$, and
- $+$ and $*$ are left-associative.

Resolving Conflicts with Precedence

The parsing process has shift/reduce conflicts for input $\text{id} + \text{id} * \text{id}$:

Stack	Symbols	Input	Action
0		$\text{id} + \text{id} * \text{id}\$$	shift to 3
0 3	id	$+ \text{id} * \text{id}\$$	reduce by 4
0 1	E	$+ \text{id} * \text{id}\$$	shift to 4
0 1 4	$E +$	$\text{id} * \text{id}\$$	shift to 3
0 1 4 3	$E + \text{id}$	$* \text{id}\$$	reduce by 4
0 1 4 7	$E + E$	$* \text{id}\$$	shift to 5, reduce by 1

Which is the correct action?

Resolving Conflicts with Precedence

When we choose the shift action:

Stack	Symbols	Input	Action
0		id + id * id\$	shift to 3
0 3	id	+id * id\$	reduce by 4
0 1	<i>E</i>	+id * id\$	shift to 4
0 1 4	<i>E</i> +	id * id\$	shift to 3
0 1 4 3	<i>E</i> + id	*id\$	reduce by 4
0 1 4 7	<i>E</i> + <i>E</i>	*id\$	<u>shift to 5</u> , reduce by 1
0 1 4 7 5	<i>E</i> + <i>E</i> *	id\$	shift to 3
0 1 4 7 5 3	<i>E</i> + <i>E</i> * id	\$	reduce by 4
0 1 4 7 5 8	<i>E</i> + <i>E</i> * <i>E</i>	\$	reduce by 2
0 1 4 7	<i>E</i> + <i>E</i>	\$	reduce by 1
0 1	<i>E</i>	\$	accept

Resolving Conflicts with Precedence

When we choose the reduce action:

Stack	Symbols	Input	Action
0		id + id * id\$	shift to 3
0 3	id	+id * id\$	reduce by 4
0 1	<i>E</i>	+id * id\$	shift to 4
0 1 4	<i>E</i> +	id * id\$	shift to 3
0 1 4 3	<i>E</i> + id	*id\$	reduce by 4
0 1 4 7	<i>E</i> + <i>E</i>	*id\$	shift to 5, <u>reduce by 1</u>
0 1	<i>E</i>	*id\$	shift to 5
0 1 5	<i>E</i> *	id\$	shift to 3
0 1 5 3	<i>E</i> * id	\$	reduce by 4
0 1 5 8	<i>E</i> * <i>E</i>	\$	reduce by 2
0 1	<i>E</i>	\$	accept

Resolving Conflicts with Precedence

Take the shift action when the parser is at state 7 and the next input symbol is *:

STATE	id	+	*	()	\$	<i>E</i>
0	<i>s3</i>			<i>s2</i>			<i>g1</i>
1		<i>s4</i>	<i>s5</i>			<i>acc</i>	
2	<i>s3</i>			<i>s2</i>			<i>g6</i>
3		<i>r4</i>	<i>r4</i>		<i>r4</i>	<i>r4</i>	
4	<i>s3</i>			<i>s2</i>			<i>g7</i>
5	<i>s3</i>			<i>s2</i>			<i>g8</i>
6		<i>s4</i>	<i>s5</i>		<i>s9</i>		
7		<i>s4, r1</i>	<i>s5</i>		<i>r1</i>	<i>r1</i>	
8		<i>s4, r2</i>	<i>s5, r2</i>		<i>r2</i>	<i>r2</i>	
9		<i>r3</i>	<i>r3</i>		<i>r3</i>	<i>r3</i>	

Resolving Conflicts with Associativity

The parsing goes into a shift/reduce conflict for input **id + id + id**:

Stack	Symbols	Input	Action
0 1 4 7	<i>E</i> + <i>E</i>	+id\$	shift to 4, reduce by 1

Which is the correct action?

Resolving Conflicts with Associativity

Take the reduce action when the parser is at state 7 and the next input symbol is $+$:

STATE	id	$+$	$*$	$($	$)$	$\$$	E
0	<i>s3</i>			<i>s2</i>			<i>g1</i>
1		<i>s4</i>	<i>s5</i>			<i>acc</i>	
2	<i>s3</i>			<i>s2</i>			<i>g6</i>
3		<i>r4</i>	<i>r4</i>		<i>r4</i>	<i>r4</i>	
4	<i>s3</i>			<i>s2</i>			<i>g7</i>
5	<i>s3</i>			<i>s2</i>			<i>g8</i>
6		<i>s4</i>	<i>s5</i>		<i>s9</i>		
7		<i>r1</i>	<i>s5</i>		<i>r1</i>	<i>r1</i>	
8		<i>s4, r2</i>	<i>s5, r2</i>		<i>r2</i>	<i>r2</i>	
9		<i>r3</i>	<i>r3</i>		<i>r3</i>	<i>r3</i>	

Exercise

Suppose the parse is at state 8.

- Which is correct when the next input is $+$? Explain with an example.
- Which is correct when the next input is $*$? Explain with an example.

The “Dangling-Else” Ambiguity

Grammar for conditional statements:

$$\begin{array}{lcl} stmt & \rightarrow & \text{if } expr \text{ then } stmt \\ & | & \text{if } expr \text{ then } stmt \text{ else } stmt \\ & | & \text{other} \end{array}$$

Consider the statement:

$$\text{if } E_1 \text{ then if } E_2 \text{ then } S_1 \text{ else } S_2$$

which has two parse trees.

The “Dangling-Else” Ambiguity

Grammar (simplified and augmented):

$$\begin{aligned} S' &\rightarrow S \\ S &\rightarrow i S e S \mid i S \mid a \end{aligned}$$

LR(0) states:

$$\begin{aligned} I_0 &= \begin{array}{|l} S' \rightarrow .S \\ S \rightarrow .iSeS \\ S \rightarrow .iS \\ S \rightarrow .a \end{array} & I_1 &= \boxed{S' \rightarrow S.} & I_2 &= \begin{array}{|l} S \rightarrow i.SeS \\ S \rightarrow i.S \\ S \rightarrow .iSeS \\ S \rightarrow .iS \\ S \rightarrow .a \end{array} & I_3 &= \boxed{S \rightarrow a.} \\ I_4 &= \begin{array}{|l} S \rightarrow iS.eS \\ S \rightarrow iS. \end{array} & I_5 &= \begin{array}{|l} S \rightarrow iSe.S \\ S \rightarrow .iSeS \\ S \rightarrow .iS \\ S \rightarrow .a \end{array} & I_6 &= \boxed{S \rightarrow iSeS.} \end{aligned}$$

Which states generate conflicts?

Exercise

- $FOLLOW(S) =$
- Complete the SLR parsing table:

STATE	Action				Goto
	<i>i</i>	<i>e</i>	<i>a</i>	\$	<i>S</i>
0	s2		s3		1
1				acc	
2	s2		s3		4
3		r3		r3	
4					
5	s2		s3		6
6		r1		r1	

- Which action is correct when conflicts occur? Remove the ambiguity in the parsing table.

Exercise

Describe the parsing actions on input *iaea*:

Stack	Symbols	Input	Action
0		<i>iaea</i> \$	shift

Exercise

The ambiguity of the grammar

$$\begin{array}{lcl} stmt & \rightarrow & \text{if } expr \text{ then } stmt \\ & | & \text{if } expr \text{ then } stmt \text{ else } stmt \\ & | & \text{other} \end{array}$$

can be eliminated by introducing auxiliary nonterminals M (*matched statement*) and U (*unmatched statement*):

$$\begin{array}{lcl} S & \rightarrow & M \\ S & \rightarrow & U \\ M & \rightarrow & \text{if } expr \text{ then ? else ?} \\ M & \rightarrow & \text{other} \\ U & \rightarrow & \text{if } expr \text{ then ?} \\ U & \rightarrow & \text{if } expr \text{ then ? else ?} \end{array}$$

Summary

- Ambiguous grammar is useful for programming languages.
- We can use the ambiguous grammar in LR parsing by specifying precedence and associativity rules.