

Support for mini-debuginfo in LLDB

How to read the .gnu_debugdata section

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About me

Konrad Kleine

- Red Hat
- LLDB, C/C++, ELF, DWARF since 2019
- Before worked OpenShift since 2016

Reach out

- https://github.com/kwk/talks/
- in https://www.linkedin.com/in/konradkleine
- **\(\)** https://developers.redhat.com/blog/author/kkleine/

Overall goal

Improve LLDB for Fedora and RHEL binaries

- when no debug symbols installed
 - backtraces only show addresses
 - runtime symbols stored in special location

Approach

- make LLDB understand mini-debuginfo
 - that's where runtime symbols are stored

Why was mini-debuginfo invented and how?

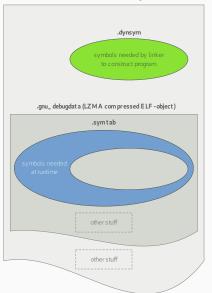
- without installing debug infos
 - be able to generate a backtrace for crashes with ABRT¹
 - have symbol table (.symtab)
 - have line information (.debug_line)
 - → more than two sections make up an ELF file ③
- eventually only one relevant section
 - stripped .symtab
 - rest was too big
 - ELF format remained
 - no replacement for separate full debug info
 - not related to DWARF
 - just symbol tables

¹Automatic Bug Reporting Tool

Symbol tables in an ELF file

regular ELF file .dynsym .symtab other stuff

ELF file with mini-debuginfo



Where and since when is mini-debuginfo being used?

- On by default since Fedora 18 (2013, Release Notes 4.2.4.1.)
- Red Hat Enterprise Linux (RHEL) since 7

Approach

Not focus on backtraces

- but make LLDB see mini-debuginfo
 - symbol awareness through
 - set and hit breakpoint
 - dump symbols ((11db) image dump symtab)

Take existing Fedora binary (/usr/bin/zip)

- identify a symbol/function
- shootout: GDB vs. LLDB
- hurdles:
 - not from .dynsym
 - from within .gnu_debugdata

Extract + decompress .gnu_debugdata from /usr/bin/zip

```
# Dump section
    ~$ objcopy --dump-section .gnu debugdata=zip.gdd.xz zip
2
3
    # Determine file type of section
4
    ~$ file zip.gdd.xz
5
   zip.gdd.xz: XZ compressed data
6
7
8
    # Decompress section
    ~$ xz --decompress --keep zip.gdd.xz
9
10
    # Determine file type of decompressed section
11
    ~$ file zip.gdd
12
   zip.gdd: ELF 64-bit LSB executable, x86-64, version 1 [...]
13
```

⊘ Identify symbol in zip.gdd but not in main binary

```
# Show sumbols
     ~$ eu-readelf -s zip.gdd
3
4
     Symbol table [28] '.symtab' contains 202 entries:
      82 local symbols String table: [29] '.strtab'
       N11m:
                      Value
                              Size Type
                                           Bind
                                                 Vis
                                                              Ndy Name
         0. 000000000000000000
                                 O NOTYPE LOCAL DEFAULT
                                                          UNDEF
         1: 000000000408db0 494 FUNC LOCAL DEFAULT
                                                              15 freeup
         2: 000000000408fa0 1015 FUNC LOCAL DEFAULT
                                                               15 DisplayRunningStats
10
         3: 00000000004093a0
                            128 FUNC
                                        LOCAL DEFAULT
                                                               15 help
11
     [...]
```

help looks promising².

²Promising as in: we may be able to trigger it with /usr/bin/zip --help.



Set and hit breakpoint on help with GDB 8.33

```
~$ gdb --nx --args /usr/bin/zip --help
1
2
3
      Reading symbols from /usr/bin/zip...
      Reading symbols from .gnu debugdata for /usr/bin/zip...
      (No debugging symbols found in .gnu_debugdata for /usr/bin/zip)
6
      Missing separate debuginfos, use: dnf debuginfo-install zip-3.0-25.fc31.x86_64
8
      (gdb) b help
9
      Breakpoint 1 at 0x4093a0
10
11
      (gdb) r
12
      Starting program: /usr/bin/zip --help
13
14
      Breakpoint 1, 0x00000000004093a0 in help ()
15
      (gdb)
```

Success and two things to note:

- 1. Symbols read from .gnu_debugdata
- 2. No debug symbols installed for zip

³GDB 8.3 is what ships with Fedora 31

$oldsymbol{5}$ Set and hit breakpoint on help with LLDB $9.0.0^4$

```
~$ lldb -x /usr/bin/zip -- --help
2
    (lldb) target create "/usr/bin/zip"
3
    Current executable set to '/usr/bin/zip' (x86_64).
4
5
    (lldb) settings set -- target.run-args "--help"
6
    (11db) b help
    Breakpoint 1: no locations (pending).
8
    WARNING: Unable to resolve breakpoint to any actual locations.
9
10
    (11db)
11
```

♬ If you're 🖾 and you know it . . . 🖹

⁴LLDB 9.0.0 is what ships with Fedora 31

⚠ Let's talk .symtab

Symtab

- normally, .dynsym is subset
- but for mini-debuginfo .dynsym symbols are stripped⁵

Implications for LLDB (and other tools)

- parse .dynsym when
 - no .symtab found or
 - mini-debuginfo present and smuggled in

 $^{^5} https://sourceware.org/gdb/current/onlinedocs/gdb/MiniDebugInfo.html \\$

✓ Show that LLDB can now find help symbol

```
$ 11db -x /usr/bin/zip -- --help
 3
      (11db) target create "/usr/bin/zip"
      Current executable set to '/usr/bin/zip' (x86 64).
      (11db) settings set -- target.run-args "--help"
 6
      (11db) b help
 8
      Breakpoint 1: where = zip`help, address = 0x00000000004093a0
9
10
      (11db) r
11
      Process 277525 launched: '/usr/bin/zip' (x86_64)
12
      Process 277525 stopped
      * thread #1, name = 'zip', stop reason = breakpoint 1.1
13
14
         frame #0: 0x0000000004093a0 zip`help
15
      zip`help:
16
      -> 0x4093a0 <+0>: pushg %r12
17
          0x4093a2 <+2>: movq 0x2af6f(%rip), %rsi ; + 4056
18
         0x4093a9 <+9>: movl $0x1, %edi
19
         0x4093ae <+14>: xorl %eax, %eax
20
      (11db)
```

♥ shipping with LLVM 10

Ready to ship?

? What tests exists for mini-debuginfo?

- Q find symbol from .gnu_debugdata
- **A** when mini-debuginfo w/o LZMA support
- When decompressing corrupted xz
- full example with compiled and modified code in accordance to gdb's documentation

© fell asleep yet?

⟨⟩ Example test file in Shell test suite

IIdb/test/Shell/Breakpoint/example.c:

```
// REQUIRES: system-linux, lzma, xz
    // RUN: gcc -g -o %t %s
    // RUN: %t 1 2 3 4 | FileCheck %s
4
5
    #include <stdio.h>
    int main(int argc, char* argv[]) {
6
      // CHECK: Number of {{.*}}: 5
8
      printf("Number of arguments: %d\n", argc);
9
10
      return 0:
11
12
```

- features added: lzma, xz
 - just some CMake canonisation and Python config

```
1  if config.lldb_enable_lzma:
2   config.available_features.add('lzma')
3  if find_executable('xz') != None:
4   config.available_features.add('xz')
```

You might wonder...

What was the hardest part?

- ③ setting a breakpoint worked
- \emptysee hitting a breakpoint didn't work
 - mon-runnable/sparse ELF files in YAML form didn't cut it
- dealing with tests
 - yaml2obj⁶ always produced .symtab
 - made my tests go nuts
- 🖧 polishing for upstream

⁶ "yaml2obj takes a YAML description of an object file and converts it to a binary file." (https://llvm.org/docs/yaml2obj.html)

Real example of sparse ELF file

Check to find symbol multiplyByFour in mini-debuginfo

```
# REQUIRES: 1.zma
# RUN: yaml2obj %s > %t.obj
# RUN: llum-objcopy --remove-section=.symtab %t.obj
# RUN: %lldb -b -o 'image dump sumtab' %t.obi / FileCheck %s
# CHECK: [ 0] 1 X Code 0x00000000004005b0 0x000000000000f 0x00000012 multiplyByFour
--- !ELF
FileHeader:
 Class:
                  ELECLASS64
 Data:
                 ELFDATA2LSB
 Type:
 Machine:
                 EM_X86_64
 Entry:
                 0x00000000000400400
Sections:
  - Name:
                .gnu_debugdata
   Type:
            SHT PROGBITS
   AddressAlign:
                   0x00000000000000001
   Content:
                   FD377A585A000004E6 # ...
```

- notice line 4 manually removes .symtab
- meanwhile yaml2obj was fixed



Thank you!

Please, share your feedback ★★★★

https://submission.fosdem.org/feedback/10393